# xPC Target

# For Use with Real-Time Workshop®

Modeling

Simulation

Implementation



I/O Reference Guide

Version 2

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 $\mathbf{xxxvi} Contents$ 

# Serial Communications Support

xPC Target interfaces the target PC to serial devices using either the COM1 or COM2 port of the Mainboard, through Quatech drivers, or through Diamond Systems drivers. This chapter includes the following sections:

Introduction to RS-232 Drivers (p. 1-2)	Description of hardware connections and host/target PC communications.
xPC Target RS-232 Drivers (Conventional) (p. 1-5)	Description of conventional xPC Target RS-232 drivers. Includes description of procedures to add an RS-232 driver block to your Simulink <sup>®</sup> model and create the message structures associated with those blocks. Also describes associated Simulink blocks and MATLAB <sup>®</sup> message structures associated with the Simulink blocks.
xPC Target RS-232 and 422/485 Drivers (Composite) (p. 1-46)	Description of composite xPC Target RS-232/422/485 drivers. Includes description of procedure to add an RS-232 driver block to your Simulink model. Also describes associated Simulink blocks

# **Introduction to RS-232 Drivers**

xPC Target supports RS-232 I/O communication with the following:

- Serial ports on the target PC
- Third-party Quatech RS-232 PCI boards (http://www.quatech.com)
- Third-party Diamond Systems RS-232 PC/104 boards (http://www.diamondsystems.com)

For the target PC serial ports, xPC Target can use these ports as the RS-232 I/O devices. You can initiate RS-232 communications with these ports and the accompanying xPC Target drivers.

xPC Target also supports the third-party QSC-100 and ESC-100 RS-232 PCI boards from Quatech and the Emerald-MM and Emerald-MM-8 PC/104 boards from Diamond Systems. These boards provide 4 and 8 serial ports, respectively. xPC Target provides a set of functionally similar drivers for these boards. Through the Quatech QSC-200/300 drivers, xPC Target also supports RS-422/485 I/O communication. See "RS-232/422/485 Simulink Block Reference" on page 1-54 for a description of the driver blocks that support RS-422/485 I/O communication.

xPC Target supplies two types of drivers to support RS-232 I/O communication, conventional and composite:

- The conventional drivers support RS-232 I/O only for the target PC serial ports. These drivers support synchronous, asynchronous, and binary (asynchronous) communication mode. xPC Target uses a model for this RS-232 I/O that includes both Simulink blocks for the I/O drivers and MATLAB structures for sequencing messages and commands.
- The composite drivers support RS-232 I/O for the target PC serial ports, the Quatech RS-232, RS-422, and RS-485 I/O devices, and the Diamond Systems RS-232 I/O devices. These drivers support communication in asynchronous binary mode. xPC Target uses Simulink blocks for the I/O drivers. The composite drivers provide a simple ASCII encode/decode for the send and receive RS-232, RS-422, and RS-485 blocks. This set of drivers has the descriptive name "composite" because the driver represents each functional piece of the driver as a Simulink block. For more precise behavior, you can customize the RS-232 driver with these blocks.

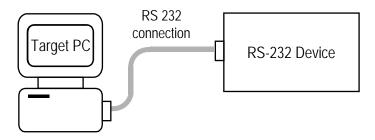
This section includes the following topics:

- "Hardware Connections for RS-232" on page 1-3 Connect the target PC to an RS-232 device.
- "Host and Target PC Communication" on page 1-3 Consider limitations to using RS-232 for I/O on the target PC when using RS-232 communication between the host PC and target PC.

# Hardware Connections for RS-232

xPC Target supports serial communication with the COM1 and COM2 ports on the target PC.

Your target applications can use these RS-232 ports as I/O devices. The target PC is connected to an RS-232 device with a null modem cable.



# Host and Target PC Communication

If the host PC and target PC are connected using serial communication, one COM port on the target PC is dedicated for communication with the host PC. You cannot use this COM port in your block diagram as an I/O device.

For example, if the target PC uses COM1 for the communication with the host PC, COM1 cannot be used by your block diagram. If you try to use COM1 as an I/O device in your block diagram, an error message is displayed. The error message appears when you attempt to build and download the target application. In this example, it would be necessary for you to use COM2 as an I/O device in your block diagram.

If you are using TCP/IP as your host PC to target PC communications protocol, then you can use any of the COM ports for RS-232 I/O.

**Note** When using the composite driver blocks, COM1 and COM3 often share interrupt line 4. Similarly, COM2 and COM4 often share interrupt line 3. If you use COM1 for host-target communication, you cannot also use COM1 or COM3 in a model. This is because the shared interrupt is caught in the xPC Target operating system. However, if COM3 uses an interrupt different from that for COM1, you can use COM3 in a model while using COM1 for host-target communications. If COM1 and COM3 share an interrupt line, you can use COM2 or COM4 as your RS-232 I/O port.

# xPC Target RS-232 Drivers (Conventional)

This section describes the components that make up the RS-232 conventional drivers, and how you can create a model using these drivers. This section includes the following topics:

- "Simulink Blocks for RS-232 I/O (Conventional)" on page 1-5 Add setup, send, send/receive, and receive blocks to your Simulink model.
- "MATLAB Message Structures for RS-232 I/O (Conventional)" on page 1-6 Create message structures to sequence instructions to and from the RS-232 device.
- "RS-232 Synchronous Mode (Conventional)" on page 1-7 Add synchronous driver blocks to have the device wait for a response before continuing with other computations.
- "RS-232 Asynchronous Mode (Conventional)" on page 1-16 Add asynchronous driver blocks if the device does not have to wait for a response before continuing with other computations.
- "RS-232 Simulink Block Reference (Conventional)" on page 1-29 Description of the RS-232 blocks for the conventional drivers.
- "RS-232 MATLAB Structure Reference (Conventional)" on page 1-34 Description of the RS-232 MATLAB structure for messages.
- "RS-232 Binary Mode (Conventional)" on page 1-38 Add binary driver blocks to transfer raw data.

# Simulink Blocks for RS-232 I/O (Conventional)

To support the use of RS-232, the xPC Target I/O library includes a set of RS-232 driver blocks. These driver blocks can be added to your Simulink model to provide inputs and outputs using one or more of the RS-232 ports:

- **RS-232 Setup** One setup block is needed for each RS-232 port you use in your model. The setup block does not have any inputs or outputs, but sends the initialization and termination messages.
- **RS-232 Send/Receive (Synchronous Mode)** Send/Receive blocks have inputs and outputs from your Simulink model, and wait for responses to messages sent and received.
- **RS-232 Send (Asynchronous Mode)** Send blocks have inputs from your Simulink model, and wait for responses to messages sent.

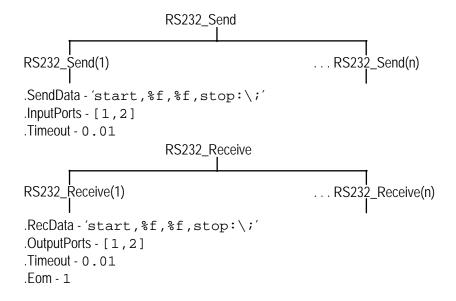
• **RS-232 Receive (Asynchronous Mode)** — Receive blocks have output from your Simulink model, and wait for responses to messages received.

# MATLAB Message Structures for RS-232 I/O (Conventional)

Communication is through a series of messages passed back and forth between the target PC and the RS-232 device. To accomplish this, the messages sent to the RS-232 device must be in a format that the device understands. Likewise, the target PC must know how to interpret the data returned from the RS-232 device.

xPC Target uses MATLAB structures to create messages and map the input and output ports on the RS-232 driver blocks to the data written and read from the RS-232 devices. The RS-232 Setup block sends the messages in the initialization structure after downloading the target application. The RS-232 Send/Receive, RS-232 Send, and, RS-232 Receive blocks repeat the sending of the messages in the send/receive, send, and receive structures during each sample interval. When the target application stops running, the RS-232 Setup block sends the messages in the termination structure.

Below is an example of the send and receive message structure for asynchronous communication. In this example, an external RS-232 device requires a string with two floating-point numbers. The numbers are entered from the Simulink model to the first and second input ports of the RS-232 Send driver block. The RS-232 device sends back two floating-point numbers that are passed to the outputs of the RS-232 Receive driver block.



For more information on this example, see "Creating RS-232 Message Structures (Asynchronous)" on page 1-25.

# **RS-232 Synchronous Mode (Conventional)**

Use synchronous mode when you need to receive a response before continuing with other computations. In synchronous mode, data is sent to an external device and the driver block waits for a response. In other words, the I/O driver *blocks* or stops execution of the target application until an answer is received from the external device or it reaches a time-out. This section includes the following topics:

- "Notes For RS-232 Synchronous Mode" on page 1-8 Overview for RS-232 communication with xPC Target blocks
- "Adding RS-232 Driver Blocks (Synchronous)" on page 1-8 Add the setup, send, and receive blocks you need to your Simulink model for RS-232 communication.

• "Creating RS-232 Message Structures (Synchronous)" on page 1-14 — Create the initialize, send/receive, and termination message structures you need in the MATLAB workspace.

#### Notes For RS-232 Synchronous Mode

For the example in this section, assume an external device (RS-232 device) includes a D/A conversion module with four independent channels and an output voltage range of -10 to 10 volts. Also assume that the external device outputs a new voltage if it receives a serial string with a value to identify the D/A channel and the voltage value.

Use a Constant block as an input to the Send/Receive block to select the D/A channel, and a Signal Generator block as a source for voltage values. Also, set up the message structures to receive a confirmation message from the external module after the target PC sends a message string to the device.

In the synchronous mode the data is sent to the external device and the block waits until a response (for example, data) is received from the device before the execution of the block is considered to be complete. In other words, the I/O driver will *block* until an answer is received from the external device or it reaches a time-out.

When it is necessary to receive a response before continuing with other computations, the Synchronous Mode is used which implies that the Send & Receive block is placed in your model. This block includes both input and output lines.

#### Adding RS-232 Driver Blocks (Synchronous)

You add RS-232 driver blocks to your Simulink model when you want to use the serial ports on the target PC for I/O.

After you create a Simulink model, you can add xPC Target driver blocks and define the initialization, send/receive, and termination message structures:

1 In the MATLAB command window, type

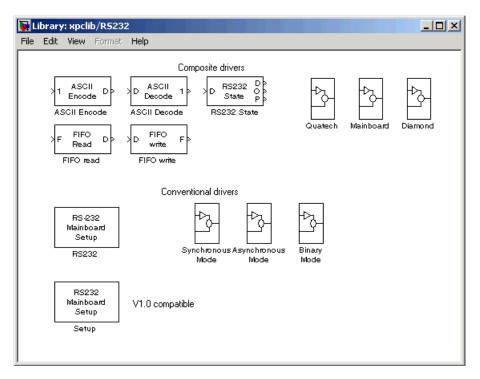
xpclib

The xPC Target driver block library opens.

2 Double-click the RS-232 group block.

A window with blocks for RS-232 drivers opens.

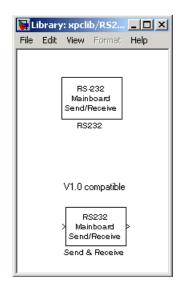
**Note** This library contains two main sections, Composite drivers and Conventional drivers. Refer to the Conventional drivers section, where there are two setup blocks. The second block is included for compatibility with xPC Target Version 1.0.



Alternatively, you can access the xPC Target block library from the Simulink Library Browser. In the Simulink window, and from the **View** menu, click **Show Library Browser**. In the left pane, double-click **xPC Target**, and then click **RS-232**.

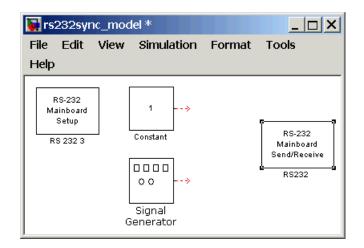
- **3** From the Conventional drivers area, drag-and-drop an RS-232 Setup block to your Simulink model.
- **4** In the Library window, double-click the RS-232 Synchronous mode group block. The library window with blocks for RS-232 synchronous communication opens.

**Note** This library contains two Setup and Receive blocks. The second block is included for compatibility with xPC Target Version 1.0.



- 5 Drag-and-drop an RS-232 Send/Receive block to your Simulink model.
- 6 Add a Signal Generator, and a Constant block.

Your model should look similar to the figure shown below. Notice, the inputs on the RS-232 Send/Receive block are not defined or visible. The inputs are defined in a MATLAB message structure, and visible only after you load that structure into the MATLAB workspace and update your Simulink model.



**7** Double-click the RS-232 Setup block. Enter values to configure the COM1 port on the target PC.

For example, if the target PC is connected to COM1, and serial communication is set to 5760 baud, 8 databits, and 1 stopbit, your **Block Parameter** dialog box should look similar to the figure shown below.

**Note** If you are not using an initialization or termination structure, in the **Initialization Struct** and **Termination Struct** boxes, enter the empty matrix [].

Block Parameters: RS 232 3
rs232setup (mask)
RS-232 Mainboard
Setup
Parameters
Port COM1
Baudrate: 57600
Number of Databits: 8
Number of Stopbits: 1
Parity None
Protocol: None
Send Buffer Size:
1024
Receive Buffer Size:
1024
Initialization Struct
Termination Struct
OK Cancel Help Apply

For more information on entering the block parameters, see "RS-232 Setup Block" on page 1-30. For the procedure to create the initialization and termination structures, see "RS-232 MATLAB Structure Reference (Conventional)" on page 1-34.

8 Click OK. The Block Parameters dialog box closes.

- **9** Double-click the RS-232 Send/Receive block. The **Block Parameters** dialog box opens.
- **10** From the Port list, select either COM1 or COM2. For this example, select COM1. In the **Message Struct Name** box, enter the name for the MATLAB structure this block uses to send messages to the COM1 port. The name of the message structure is not the name of the M-file script, but the name of the structure created with the script.

In the **Sample Time** box, enter the sample time or a multiple of the sample time you entered in the Receive block.

Your **Block Parameter** dialog box should look similar to the figure shown below.

Block Parameters: RS232
rs232sendrec (mask) (link)
RS-232
Mainboard Send/Receive
Parameters
Port: COM1
Message struct name:
RS232_Send_Receive
Sample time:
0.01
OK Cancel Help Apply

For information on entering the block parameters, see "RS-232 Send/Receive Block (Synchronous)" on page 1-32. For the procedure to create the send/receive structure, see "RS-232 MATLAB Structure Reference (Conventional)" on page 1-34.

11 Click OK. The Block Parameters dialog box closes.

Your next task is to create the MATLAB message structures that the RS-232 driver blocks use to sequence commands to the RS-232 device. See "Creating RS-232 Message Structures (Synchronous)" on page 1-14.

#### **Creating RS-232 Message Structures (Synchronous)**

RS-232 drivers use MATLAB structures to send and receive messages and map the input and output ports on the RS-232 driver blocks to the data written and read from the RS-232 devices.

After you add an RS-232 Setup and RS-232 Send/Receive block to your Simulink model, you can create the message structures to communicate with the RS-232 devices. You need to create and load these structures into the MATLAB workspace before you build your target application. The easiest way to create these structures is using an M-file and load that M-file into the MATLAB workspace:

1 In the MATLAB command window, and from the **File** menu, point to **New**, and then click **M-file**.

A MATLAB text editor window opens.

2 Enter the initialization, send/receive, and termination messages. Each message is an element in a MATLAB structure array. For information and examples of this structure, see "RS-232 MATLAB Structure Reference (Conventional)" on page 1-34.

For example, assume that you have an external RS-232 device with a D/A module that wants a string in the format 'identifier, channel, value; \n'. Identifier is any string. Channel is an integer value between 1 and 2, defining which D/A channel to update. Value is a floating-point value indicating the new voltage for the D/A output.

Additionally, when the external device receives a legal string, it accepts the string as an input message, and returns the message 'noerror; \n'. This message is provided as a confirmation. As an example, you can type the following.

**Note** Field names in the structures are case sensitive.

```
RS232_Send_Receive(1).SendData = 'da_1234,%d,%f,;\n';
RS232_Send_Receive(1).InputPorts = [1 2];
RS232_Send_Receive(1).RecData = 'noerror\n';
RS232_Send_Receive(1).Timeout = 0.01;
RS232_Send_Receive(1).EOM = 1;
```

**3** From the **File** menu, click **Save As**. In the **Save as file** dialog box, enter the name of the M-file script. For example, enter

RS232Sync\_Messages.m

- **4** Close the text editing window.
- **5** In the MATLAB command window, type the name of the M-file script you created with the RS-232 structures. For example, type

RS232Sync\_Messages

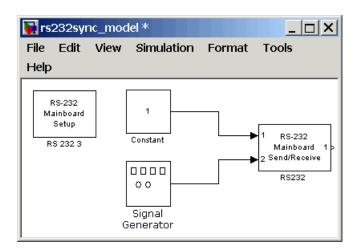
MATLAB loads and runs the M-file script to create the message structures in the MATLAB workspace needed by the RS-232 driver blocks.

6 Open your Simulink model, or press Ctrl+D.

Simulink updates the RS-232 driver blocks with the information from the structures. For example, Simulink adds inputs and outputs defined in the structures to the blocks.

7 Connect the input and output ports on the RS-232 driver blocks to other blocks in your Simulink model.

You model should look similar to the figure shown below.



8 Set the PreLoadFcn for your Simulink model to load the message structures when you open your model. For example, if you saved the message structures in the M-file RS232Sync\_messages, type

set\_param(gcs, 'PreLoadFcn', 'RS232Sync\_messages.m')

**Note** If you do not manually load the message structures before opening your Simulink model, or have the message structures automatically loaded with the model, the port connections to the RS-232 driver break.

Your next task is to build and run the target application. However, the example above only illustrates how to set up the dialog entries when using the Send & Receive block. Without an external RS-232 device to receive the messages, and return a reply "no error\n", this model cannot run successfully on your target PC. It will *block* and wait for a reply each time the application sends a message.

# **RS-232** Asynchronous Mode (Conventional)

Use asynchronous mode when you do not need a response before continuing with other computations. You can achieve faster sample rates with the asynchronous mode since neither the Send or Receive blocks wait for a reply. As a result, the asynchronous mode blocks do not *block* as do the synchronous mode blocks. The application updates the received outputs only when the

entire package of data is received from the external device. This section includes the following topics:

- See "Notes for RS-232 Asynchronous Mode" on page 1-17 Overview for RS-232 communications with xPC Target blocks
- "Adding RS-232 Driver Blocks (Asynchronous)" in Chapter 1 Add the setup, send, and receive blocks you need to your Simulink model for RS-232 communication
- "Creating RS-232 Message Structures (Asynchronous)" on page 1-25 Create the initialize, send/receive, and termination message structures you need in the MATLAB workspace
- "Building and Running the Target Application (Asynchronous)" on page 1-27 — Run a real-time application with RS-232 communication

#### Notes for RS-232 Asynchronous Mode

For the example in this section, two asynchronous mode blocks illustrate how you can test RS-232 I/O on the target PC in a simple loop-back test. This simple but effective test lets you check that the RS-232 Send and RS-232 Receive blocks work correctly with your system using minimal hardware.

In this loop-back test, you use the COM1 port for sending signals and the COM2 port for receiving signals. A null modem serial cable connects COM1 to COM2 so that any messages sent from the target PC through COM1 are received by COM2 on the same target PC.

Use a Sine Wave block as an input to an RS-232 Send block that you connect to the COM1 port. Connect the COM2 port to an RS-232 Receive block. The signal received from this block is then passed through a Gain block of -1.

In the asynchronous mode, data is sent without waiting for response data to be received. The Send block completes execution immediately upon completing the Send transfer. The Receive block completes execution upon completing the Receive transfer or when no more data is ready to be retrieved.

For sending data in asynchronous mode, the RS-232 Send block is used. This block only has input lines for the data that will be sent. For receiving data, the Receive block must be used. This block only has output lines for the data that will be received. Outputs are updated only when the entire package of data is received from the external device.

Faster sample rates can be achieved with the asynchronous mode since neither the Send or Receive blocks wait for a reply. As a result, the asynchronous mode blocks do not block as do the synchronous mode blocks.

#### Adding RS-232 Driver Blocks (Asynchronous)

You add RS-232 driver blocks to your Simulink model when you want to use the serial ports on the target PC for I/O.

After you create a Simulink model, you can add xPC Target driver blocks and define the initialization, send, receive, and termination message structures:

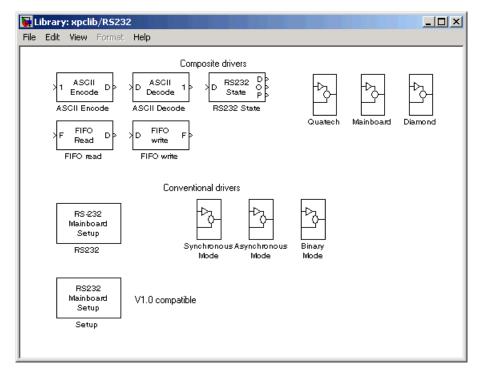
1 In the MATLAB command window, type

xpclib

The xPC Target driver block library opens.

2 Double-click the RS-232 group block.

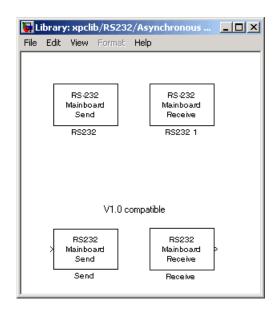
A window with blocks for RS-232 drivers opens.



Alternatively, you can access the xPC Target block library from the Simulink Library Browser. In the Simulink window, and from the **View** menu, click **Show Library Browser**. In the left pane, double-click **xPC Target**, and then click **RS-232**.

- 3 Drag-and-drop a RS-232 Setup block to your Simulink model.
- **4** In the Library window, double-click the RS-232 Asynchronous mode group block. The library window containing blocks for RS-232 Synchronous communication opens.

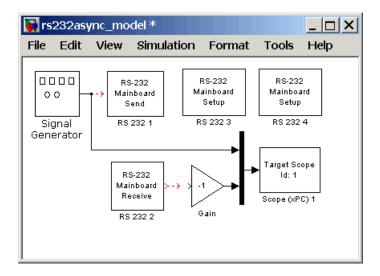
**Note** This library contains two send and two receive blocks. The second block is included for compatibility with xPC Target Version 1.0.



Alternatively, you can access the xPC Target block library from the Simulink Library Browser. In the Simulink window, and from the **View** menu, click **Show Library Browser**. In the left pane, double-click **xPC Target**, and then click **RS-232**.

- **5** Drag-and-drop the RS-232 Send and RS-232 Receive blocks into your Simulink model.
- 6 Add a Signal Generator, Gain, and xPC Target Scope block.

Your model should look similar to the figure below. Notice, you cannot connect to the inputs on the RS-232 Send block and the outputs on the RS-232 Receive block, because they are not defined or visible. The inputs and outputs are defined in a MATLAB message structure, and visible only after you load that structure into the MATLAB workspace and update your Simulink model.



**7** Double-click the first RS-232 Setup block. Enter values to configure the COM1 port on the target PC.

For example, if the COM1 and COM2 ports of the target are connected with a RS-232 null modem cable and setting serial communication to 57600 baud, 8 databits, and 1 stopbit. Your Block Parameter dialog box should look similar to the figure shown below.

**Note** If you are not using an initialization or termination structure, in the **Initialization Struct** and **Termination Struct** boxes, enter the empty matrix [].

Block Parameters: R5232 3 🛛		
rs232setup (mask) (link) RS-232 Mainboard Setup		
Parameters		
Port: CDM1		
Baud rate: 57600		
Number of data bits: 8		
Number of stop bits: 1		
Parity: None		
Protocol: None		
Send buffer size:		
1024		
Receive buffer size:		
1024		
Initialization command structure:		
Termination command structure:		
OK Cancel Help Apply		

For more information on entering the block parameters, see "RS-232 Setup Block" on page 1-30. For the procedure to create the initialization and termination structures, see "RS-232 MATLAB Structure Reference (Conventional)" on page 1-34.

- 8 Click OK. The Block Parameters dialog box closes.
- **9** Repeat the previous setup for the second RS-232 Setup block and the COM2 port. Use the same Baudrate, Databits, Stopbits, Parity, and Protocol that you entered in the first RS-232 Setup block.

10 Double-click the Send block. The Block Parameters dialog box opens.

11 From the **Port** list, select either COM1 or COM2. For this example, select COM1. In the **Message struct name** box, enter the name for the MATLAB structure this block uses to send messages to the COM1 port. In the **Sample Time** box, enter the sample time or a multiple of the sample time you entered in the RS-232 Receive block.

Your **Block Parameters** dialog box should look similar to the figure shown below.

Block Parameters: R5232 1	×
rs232send (mask) (link) RS-232 Mainboard Send	
Parameters	
Port: COM1	•
Message struct name:	
RS232_Send	
Sample time:	
0.01	
OK Cancel Help App	ly .

For information on entering the block parameters, see "RS-232 Send Block (Asynchronous)" on page 1-33. For the procedure to create the send structure, see "RS-232 MATLAB Structure Reference (Conventional)" on page 1-34.

- 12 Click OK. The Block Parameters dialog box closes.
- 13 Double-click the RS-232 Send
- 14 . The Block Parameters dialog box opens.
- **15** From the **Port** list, select either COM1 or COM2. For this example, select COM2. In the **Message Struct Name** box, enter the name for the MATLAB structure this block uses to receive messages from the COM2 port. In the

**Sample Time** box, enter the sample time or a multiple of the sample time you entered in the RS-232 Send block.

Your **Block Parameters** dialog box should look similar to the figure shown below.

Block Parameters: R5232 2	×
rs232rec (mask) (link)	
RS-232 Mainboard Receive	
Parameters	
Port: COM1	-
Message struct name:	
RS232_Receive	
Sample time:	
0.01	
OK Cancel Help Ap	ply

For information on entering the block parameters, see "RS-232 Receive Block (Asynchronous)" on page 1-33. For the procedure to create the send structure, see "RS-232 MATLAB Structure Reference (Conventional)" on page 1-34.

- 16 Click OK. The Block Parameters dialog box closes.
- 17 Double-click the Signal Generator block, and enter parameters. For example, from the Wave Form list, select, sine. In the Amplitude and Frequency boxes enter 1. From the Units list, select Hertz. Click OK.
- 18 Double-click the Gain block, and enter parameters. For example, in the Gain box, enter -1. Click **OK**.

Your next task is to create the MATLAB message structures that the RS-232 driver blocks use to sequence commands to the RS-232 device. See "Creating RS-232 Message Structures (Synchronous)" on page 1-14.

#### Creating RS-232 Message Structures (Asynchronous)

RS-232 drivers use MATLAB structures to send and receive messages and map the input and output ports on the RS-232 driver blocks to the data written and read from the RS-232 devices in synchronous mode.

After you add RS-232 Setup, Asynchronous Send, and Asynchronous Receive block to your Simulink model, you can create the message structures to communicate with the RS-232 devices. You need to create and load these structures into the MATLAB workspace before you build your target application. The easiest way to create these structures is to use an M-file and load that M-file into the MATLAB workspace. (See xpcrs232V2.md1 in the xpcdemos directory for an example model. That example sends and receives two floating-point numbers. In that example, both floating-point number fields for SendData are filled from InputPorts 1 because only one input port is specified. In the case of RecData, the first floating-point number field is sent to OutputPorts 1, but the second floating-point number field is ignored because only one output port is specified.)

The following procedure describes how to create an RS-232 message structure to send and receive one floating-point number:

1 In the MATLAB command window, and from the **File** menu, point to **New**, and then click **M-file**.

A MATLAB text editor window opens.

2 Enter the initialization, send, receive, and termination messages. Each message is an element in a MATLAB structure array with a series of fields For information and examples of these fields, see "RS-232 MATLAB Structure Reference (Conventional)" on page 1-34.

For example, if you want to send and receive one floating-point number, type the following. In this example, the floating-point number field for SendData is filled from InputPorts 1. In the case of RecData, the floating-point number field is sent to OutputPorts 1.

Note Field names in the structures are case sensitive.

```
RS232_Send(1).SendData = 'start,%f,$f,stop;\r';
RS232_Send(1).InputPorts = [1];
RS232_Send(1).Timout = 0.01;
RS232_Send(1).EOM = 1;
RS232_Receive(1).RecData = 'start,%f,%f,stop;\r';
RS232_Receive(1).OutputPorts = [1];
RS232_Receive(1).Timout = 0.01;
RS232_Receive(1).EOM = 1;
```

**Note** If you do not manually load the message structures before opening your Simulink model, or have the message structures automatically loaded with the model, the port connections to the RS-232 blocks break.

**3** From the **File** menu, click **Save As**. In the **Save As File** dialog box, enter the name of the M-file script. For example, enter

RS232Async\_Messages.m

- 4 Close the text editing window.
- **5** In the MATLAB command window, type the name of the M-file script you created with the RS-232 structures. For example, type

RS232Async\_Messages

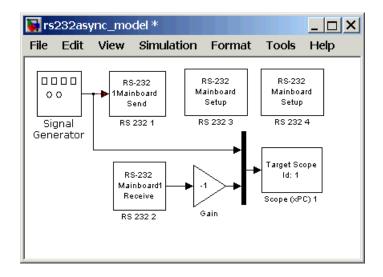
MATLAB loads and runs the M-file script to create the message structures in the MATLAB workspace needed by the RS-232 driver blocks.

6 Open your Simulink model, or press Ctrl+D.

Simulink updates the RS-232 driver blocks with the information from the structures. For example, Simulink adds the inputs and outputs defined in the structures to the blocks.

**7** Connect the input and output ports on the RS-232 driver blocks to other blocks in your Simulink model.

Your model should look similar to the figure shown below.



8 Set the pre-load function for your Simulink model to load the message structures when you open the model. For example, if you saved the message structures in the M-file RS232async\_messages, type

```
set_param(gcs, 'PreLoadFcn', 'RS232async_messages')
```

**Note** If you do not manually load the message structures before opening your Simulink model, or have the message structures automatically loaded with the model, the port connections to the RS-232 blocks breaks.

Your next task is to build and run the target application.

#### Building and Running the Target Application (Asynchronous)

xPC Target and Real-Time Workshop<sup>®</sup> create C code from your Simulink model. You can then use a C compiler to create executable code that runs on the target PC.

After you have added the RS-232 blocks for asynchronous mode to your Simulink model, and created and loaded the RS-232 structures into the MATLAB workspace, you can build your target application.

**Note** You cannot use a serial port to communicate between the host PC and target PC with this example. You can only use COM1 if it is not already in use for host-target communications.

- 1 In the Simulink window, and from the **Tools** menu, point to **Real-Time Workshop**, and then click **Build Model**.
- 2 In the MATLAB command window, type

```
+tg or tg.start or start(tg)
```

The target application begins running in real time.

For each sample period, the RS-232 messages you entered in the RS-232 send and receive message structures are executed.

In this example, the target PC displays the inverted waveform. The RS-232 Send and RS-232 Receive blocks require a minimum delay or one sample to send the data and also receive it. When running at faster sample rates, several sample intervals may elapse while one set of data is transmitted since RS-232 communication is not particularly fast. The sample delay just described is not visible in this example.

Loaded App: xpors232 Memory: 29MB Mode: RT, single Scope: 1, signal 0 added Scope: 1, signal 2 added Scope: 1, trigger signal set to 2 Scope: 1, trigger level set to 0.000000
Logging:t x y tetScope:1, trigger level set to 0.000000StopTime:300 dScope:1, TriggerScope set to 1SampleTime:0.01Scope:1, lower y-axis limit set to 0.000000AverageTET:0.0001527System:initializing application finishedExecution:31.50 sSystem:execution started (sample time:

This example can be extended for multiple D/A channels by simply adding more input signals and modifying the format string to have additional '%f'format specifiers.

**Note** This example requires that you are not using host PC to target PC communication using a serial port since that would block that COM port and the example would not operate.

# **RS-232 Simulink Block Reference (Conventional)**

xPC Target supports RS-232 communication with driver blocks in your Simulink model and message structures in the MATLAB workspace.

This section includes the following topics:

- "RS-232 Setup Block" on page 1-30 Sends the initialize and termination messages. You need one Setup block for each RS-232 port you use in your model.
- "RS-232 Send/Receive Block (Synchronous)" on page 1-32 Sequences the send and receive messages for synchronous serial communication.
- "RS-232 Send Block (Asynchronous)" on page 1-33 Sequences the send messages.
- "RS-232 Receive Block (Asynchronous)" on page 1-33 Sequences the receive messages.

#### **RS-232 Setup Block**

The **Block Parameters** dialog box for the RS-232 Setup block contains the following fields.

Parameter	Description
Port	From the list, select COM1, COM2, COM3, or COM4. This is the serial connection the target PC uses to communicate with the RS-232 device.
Baudrate	From the list, select 115200, 57600, 38400, 19200, 9600, 4800, 2400, 1200, 300, or 110.
Number of Databits	From the list, select either 7 or 8.
Number of Stopbits	From the list, select 1 or 2.
Parity	From the list, select None, Odd, or Even.
Protocol	From the list, select None or XOnXOff. If your serial device does not support hardware handshaking, or your application software requires XOn/XOff handshaking, you might need to select XOn/XOff
Send Buffer Size	Enter the size, in bytes, of the send buffer.

Parameter	Description
Receive Buffer Size	Enter the size, in bytes, of the receive buffer. The <b>Send Buffer Size</b> and <b>Receive Buffer Size</b> must be large enough to hold the data to be sent or received during each model step. It is important to be aware that the buffers must be large enough to also store old data from a prior model step in the event that the entire data transmission was not completed during the prior step.
Initialization Structure	Enter the name of the structure containing the initialization messages and the expected acknowledgements when the model is initialized. If you are not using initialization messages, enter an empty matrix in this box.
	For information on creating this structure, see "Creating RS-232 Message Structures (Synchronous)" on page 1-14 and "Creating RS-232 Message Structures (Asynchronous)" on page 1-25
Termination Structure	Enter the name of the structure containing the termination messages and expected acknowledgements when the model is terminated. If you are not using termination messages, enter an empty matrix in this box.

The RS232 Setup block defines the number of databits, baudrate, protocol, and so on, for each COM port used in your Simulink model. Each model that uses RS232 I/O must have one RS232 Setup block for each COM port in the model. The RS232 Setup block does not have any inputs or outputs.

If your host PC and target PC are connected using serial communication, one COM port on your target PC is dedicated for communication with your host PC. You cannot use this COM port in your block diagram as an I/O device. For example, if the target PC uses COM1 for the communication with the host PC, COM1 cannot be used by your block diagram. An error message displays if you use COM1 as an I/O device in your block diagram. The error message appears when you attempt to build and download the target application. In this

example, it would be necessary for you to use COM2 as an I/O device in your block diagram. If you are using TCP/IP as your host PC to target PC communications protocol, then you can use any COM ports with RS232 I/O drivers in your block diagram.

#### RS-232 Send/Receive Block (Synchronous)

The **Block Parameters** dialog box for the Synchronous Send & Receive block contains the following fields.

Parameter	Description
Port	From the list, select COM1, COM2, COM3, or COM4. This list allows you to define which COM port is used to send and receive the data. The model must contain one Setup block for each COM port you use to send and receive data. Otherwise, an error message is displayed. Note that data is sent and received on the same COM port.
Message Structure Name	Enter the name of the MATLAB structure this block uses to send and receive messages and data to an RS-232 device. For information to create this structure, see "Creating RS-232 Message Structures (Synchronous)" on page 1-14.
Sample Time	This entry allows you to define the sample time of the block. Since this block waits for data to be received from the RS-232 external device before the block is finished executing, small sample times are not suitable with synchronous mode. You must allow sufficient time for both the RS232 send and the RS232 receive operations to be completed. The smallest sample time depends on the following:
	• Amount of data being sent
	• Amount of data being received
	• Selected baud rate
	• Response time of the external device

### **RS-232 Send Block (Asynchronous)**

The **Block Parameters** dialog box for the Asynchronous Send block contains the following fields.

Parameter	Description
Port	This list allows you to define which COM port is used for sending data. The model must contain one RS232 Setup block to configure its COM port. Otherwise, an error message is displayed.
Message Structure Name	Enter the name of the MATLAB structure this block uses to send messages and data to an RS-232 device. For information to create this structure, see "Creating RS-232 Message Structures (Synchronous)" on page 1-14.
Sample Time	This entry allows you to define the sample time of the block. Because the block does not wait until data is received from the external RS-232 device, you can set sample times to small values.

## **RS-232** Receive Block (Asynchronous)

The **Block Parameters** dialog box for the Asynchronous Receive block contains the following fields.

Parameter	Description
Port	This list allows you to define which COM port the data is used to send and receive data. The model must contain one RS232 Setup block for the same COM port. Otherwise, an error message is displayed.

Parameter	Description
Message Structure Name	Enter the name of the MATLAB structure this block uses to receive messages and data from an RS-232 device. For information on creating this structure, see "Creating RS-232 Message Structures (Asynchronous)" on page 1-25.
Sample Time	This entry allows you to define the sample time of the block. Because the block does not wait until data is received from the external RS-232 device, you can set sample times to small values.

# **RS-232 MATLAB Structure Reference (Conventional)**

You do not use all message fields in all messages. For example, a message to send data would not use the message field.RecData, but would use the field .SendData. However, knowing the possible message fields will be helpful when you are creating any of the message structures. This section contains the following topics:

- "RS-232 Send/Receive Message Structure (Synchronous)" on page 1-35 Description of the message fields for the send/receive structure associated with RS-232 asynchronous mode and the RS-232 Send/Receive block.
- "RS-232 Send Message Structure (Asynchronous)" on page 1-36 Description of the message fields for the send structure associated with RS-232 synchronous mode and the RS-232 Send block.
- "RS-232 Receive Message Structure (Asynchronous)" on page 1-37 Description of the message fields for the receive structure associated with RS-232 synchronous mode and the RS-232 Receive block.
- "Supported Data Types for Message Fields" on page 1-37 List of supported data types and the format you use to indicate those types in message fields.

#### RS-232 Send/Receive Message Structure (Synchronous)

Below are descriptions of the possible message fields for the send /receive structures with asynchronous mode. The order of the fields does not matter. However, the field names are case sensitive.

Message Field	Description
SendData	Data and format sent to the RS-232 device. Default value = ' '.
InputPorts	Number of input ports for the driver block. Data from the input ports is sent to the RS-232 device with the message field.SendData. Default value = []. The highest number you enter determines the number of input ports on the driver block.
	For example, the following message creates two input ports on the driver block,
	RS232_Send_Receive(1).InputPorts= [1 2];
RecData	Data and format received from the RS-232 device. Default value = ''. The format of this statement is very similar to a scanf statement. The read data is mapped to the output ports defined in the message field .OutputPorts. If a negative output port is given, the data is read in, but not sent to any output port.
OutputPorts	Number of output ports from the driver block. Data received from a RS-232 device is sent to the output ports with the message field .ReceiveData. Default value = []. The highest number you enter determines the number of output ports on the driver block.
	For example, to use output ports 1 and 2 on the driver block, type
	RS232_Send_Receive.OutputPorts = [1 2];

Message Field	Description
Timeout	Time, in seconds, the driver block waits for data to be returned. Default value = $0.049$ .
EOM	Number of characters you use to indicate the end of a message.

#### RS-232 Send Message Structure (Asynchronous)

Below is a description of the possible message fields for the send structure. with synchronous mode. The order of the message fields does not matter. However, the field names are case sensitive.

Message Field	Description
SendData	Data and format sent to the RS-232 device. Default value = ' '
InputPorts	<ul> <li>Number of input ports for the driver block. Data from the input ports is sent to the RS-232 device with the message field .SendData. Default value = []. The highest number you enter determines the number of input ports on the driver block.</li> <li>For example, the following message creates two input ports on the driver block,</li> </ul>
	RS232_Send_Receive(1).InputPorts= [1 2];
Timeout	Time, in seconds, the driver block waits for data to be returned. Default value = 0.049.
EOM	Number of characters you use to indicate the end of a message.

#### **RS-232** Receive Message Structure (Asynchronous)

Below are descriptions of the possible message fields for the receive message Structures with synchronous mode.

Message Fields	Description
RecData	Data and format received from the RS-232 device. Default value = ''. The format of this statement is very similar to a scanf statement. The read data is mapped to the output ports defined in the message field .OutputPorts. If a negative output port is given, the data is read in but not sent to any output port
OutputPorts	Number of output ports from the driver block. Data received from a RS-232 device is sent to the output ports with the message field .ReceiveData. Default value = []. The highest number you enter determines the number of output ports on the driver block.
	<pre>For example, to use output ports 1 and 2 on the driver block.</pre>
Timeout	Time, in seconds, the driver block waits for data to be returned. Default value = 0.049.
EOM	Number of characters you use to indicate the end of a message.

#### Supported Data Types for Message Fields

The following table lists the supported data types for the RS-232 message fields.

Format	Description
%c and %C	Single character
%d or %i	Signed decimal integer

Format	Description
%u	Unsigned decimal integer
%0	Unsigned octal integer
%x or %X	Unsigned hexadecimal integer using 'abcdef' or 'ABCDEF' for the hexadecimal digits.
%e or %E	Exponential format using e or E
%f	Floating point
%g	Signed value printed in f or e format depending on which is smaller
%G	Signed value printed in f or E format depending on which is smaller

# **RS-232 Binary Mode (Conventional)**

Use RS232 Binary Mode when you want to transfer raw data. The format of this data is either a custom format or is an image of the bytes as they are stored in memory. This section includes the following topics:

- "RS232 Binary Mode I/O" on page 1-38 When to use RS232 Binary Mode
- "RS232 Binary Mode I/O" on page 1-38 How to select drivers from the xPC Target block library
- "RS232 Binary Receive Block" on page 1-41 Explanation of Block Parameters, inputs and outputs
- "RS232 Binary Send Block" on page 1-43 Explanation of Block Parameters and input
- "Example Using RS232 Binary Mode I/O" on page 1-44 Simulink model using xPC Target driver blocks

#### RS232 Binary Mode I/O

The Binary mode drivers operate in asynchronous mode. In other words, they do not wait until an entire packet of data is received, but receive as many bytes as available and then go on to the next block. When an entire packet has been received, the block outputs the new data. Sent data is also handled similarly. The Send block instructs the RS232 hardware to send a certain number of bytes, but does not wait for these bytes to actually be sent.

The RS232 Binary Mode infrastructure also includes blocks to Pack and Unpack any data received. This translates the raw bytes into signals that Simulink can understand.

The functioning of these blocks is identical to the corresponding blocks in the UDP section of the xPC Target block library. The RS232 Binary Pack and Unpack blocks are actually references to these blocks. For information about UDP and the functionality of these blocks, see Chapter 5, "UDP I/O Support."

#### Using RS232 Binary Mode

To use the RS232 Binary Mode blocks, you must first insert exactly one RS232 Setup block for each COM port into your model. The setup for this block is exactly the same as it is for text-based I/O, except that Initialization or Termination structures are ignored. In the dialog box, set both these fields to the empty matrix ([]).

The RS232 Binary Mode blocks may be found in the RS232 section of the xPC Target Block Library. Use the following procedure to access these blocks:

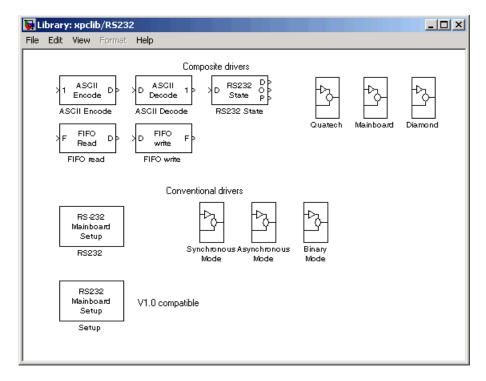
1 In the MATLAB command window, type

xpclib

The xPC Target Block Library open.

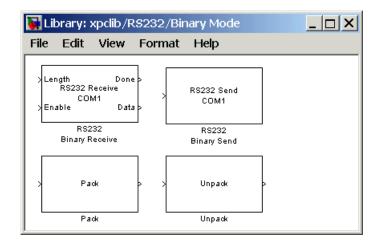
**2** Double-click the group block **RS232**.

The Library: xpclib/RS232 library opens.



**3** Double-click the group block **Binary Mode**.

The Library: xpclib/RS232/Binary Mode library opens.



4 Drag-and-drop any of these blocks into your Simulink model.

#### **RS232 Binary Receive Block**

The RS232 Binary Receive Block was designed with generality in mind. To this end, it supports reception of variable length packets. A packet can be split up between two different RS232 Binary Receive blocks, say for a fixed length header followed by a variable length body. However, the maximum possible length of a packet has to be specified in the block, and the output from the block is a vector whose width is equal to this maximum length.

If you drop a block into your model and double-click it, a Block Parameters dialog box opens where you can modify the parameters for this block.

Block Parameters: RS232 Binary Receive		
rs232brec (mask) (link)		
Parameters		
COM Port COM1		
Maximum width per packet		
J' Sample time		
-1		
OK Cancel Help Apply		

#### **Block Parameters.**

**COM Port** — From the list, select, COM1, COM2, COM3, or COM4. This is the RS232 port you want to receive data from. An RS232 Setup block must also exist for the same COM port in your model.

**Maximum width per packet** — Enter a value that Simulink and Real-Time Workshop use to allocate memory for the received data. This is also the width of the data output. In case the actual data is less wide than the maximum, the first few bytes of the output vector are the real data and the remaining bytes are undefined.

**Sample time** — Specifies how often the block has to be executed. In the example dialog box shown above, the setting of -1 specifies an inherited sample time, either from the base sample time of the model, or from the block that the output of this block goes to.

Block Inputs. The RS232 Binary Receive Block has two input ports:

• **First input port** — This port is labeled **Length**, and is the size of the packet it will receive. This value should be less than or equal to the Maximum packet length parameter. The effect of changing the **Length** input during reception of one packet is undefined.

• Second input port — This port is labeled **Enable**, and turns the block on or off. If the Enable input is nonzero, the block attempts to receive data, otherwise it simply does nothing.

Block Outputs. The RS232 Binary Receive block has two output ports:

- **First output port** This port is labeled **Done**, and is a function call output. This output issues a function call as soon as the block has completed receiving one packet. This may be used to drive a function call subsystem to switch. For example, to switch from a "header-receive" block to a "body-receive" block.
- Second output port This port is labeled **Data**, and is the data output port. The data is a vector of uint8s, and is a vector of width equal to that specified in the **Maximum width per packet** parameter. If the **Length** input is less than this width, the first number of bytes equal to **Length** are the real data and the rest is garbage.

#### **RS232 Binary Send Block**

If you drop a block into your model and double-click it, a Block Parameters dialog box opens where you can modify the parameters for this block.

Block Parameters: RS232 Binary Send	×
rs232bsend (mask) (link)	
Parameters	
COM Port COM1	•
Packet Width	
1	
Sample time	
-1	
OK Cancel Help Apply	

**Block Parameters. COM Port** — From the list, select, COM1, COM2, COM3, or COM4. This is the port you want to use to send the data.

**Packet width** — Enter the width of the incoming data. This value is a constant, unlike the Receive block.

Sample time — Enter the frequency this data is sent.

#### **Block Input**

**Input Port** — This port represents the data to be transmitted. The data should be a vector of type uint8 and of a **Packet width** specified in the dialog box.

#### **RS232 Binary Pack Block**

Same as UDP Pack block. See "UDP Pack Block" on page 5-8.

#### **RS232 Binary Unpack Block**

Same as UDP Unpack block. See "UDP Unpack Block" on page 5-10.

#### Example Using RS232 Binary Mode I/O

To understand the flexibility provided by the RS232 Binary Receive block, we present an example of how this block can be used. The model that implements this setup is provided with xPC Target. To access this model, type

xpcrs232bindemo

at the command prompt. This will open the model, which is essentially self-documenting. Open each subsystem in the model to see what that part is supposed to accomplish.

Here, we describe an example of a messaging protocol that the model has to conform to.

The protocol consists of a one-byte header, followed by a variable length body. The header can have only two legal values, 12 and 17. If the header is 12, the body is 6 bytes long, and consists of a uint16 followed by an int32 (in terms of MATLAB data types). If the header is 17, the body is 4 bytes long, and consists of a uint16 followed by an int16.

The model receives one header byte at a time, rejecting any invalid ones. As soon as a valid header byte is received, the execution switches to the body block, where the proper number of bytes is received. The data is then appropriately decoded and displayed on an xPC Target Scope of type target. The model should serve as an example of how this is done.

The basic algorithm is to receive a header byte and then compare it to the list of known headers (12 and 17). The body length is set appropriately depending on the header, and the "Done" function-call output of the header block is used to trigger functioning of the body block (via the "distributor" function call subsystem).

# xPC Target RS-232 and 422/485 Drivers (Composite)

This section describes the components that make up the RS-232 and RS-422/485 composite drivers, and how you can create a model using these drivers. These drivers perform RS-232 or RS-422/485 asynchronous communications.

xPC Target supports the target PC serial ports (Mainboard), Quatech RS-232/422/485 devices, and Diamond Systems RS-232 devices with composite drivers. These are drivers that have distributed the functionality of the device across several subsystems and blocks. For most RS-232/422/485 requirements, you can use these RS-232/422/485 drivers as they have been implemented. However, if you find that you need to customize the xPC Target RS-232/422/485 drivers, you will find that the composite nature of the target PC serial port, Quatech RS-232/422/485, and Diamond Systems RS-232 drivers enables you to do so. See "RS-232/422/485 Internal Blocks and Subsystems" on page 1-73 for details.

This section includes the following topics:

- "Adding RS-232 Driver Blocks" on page 1-46
- "Building and Running the Target Application (Composite)" on page 1-53
- "RS-232/422/485 Simulink Block Reference" on page 1-54

**Note** Many of the blocks that support the RS-232 and RS-422/485 composite drivers are common across the Mainboard, Quatech, and Diamond Systems boards. The descriptions for these blocks are applicable for all drivers, with specific board notes as appropriate.

### **Adding RS-232 Driver Blocks**

You add RS-232 driver blocks to your Simulink model when you want to use the serial ports on the target PC, Quatech QSC-100 or ESC-100, or Diamond Systems Emerald-MM or Emerald-MM-8 serial device connected to the target PC, for I/O. After you create a Simulink model, you can add xPC Target driver blocks and configure those blocks. The following procedure describes how to use the serial ports on the target PC for I/O with the composite drivers.

Before you start, decide what COM port combinations you want to use. The example has you configure the Baseboard Send/Receive block. To properly configure this block, you need to select serial port pairs. This parameter specifies the port(s) for which you are defining transmit and receive. You have a choice of the following:

- Com1/none
- Com2/none
- Com1/Com3
- Com2/Com4
- none/Com3
- none/Com4
- Custom

If you choose either the Com1/Com3 or Com2/Com4 pair, check that the port pair shares an interrupt. If the port pair does not share an interrupt, you cannot use that as a pair.

Alternatively, you can define a Custom port pair. A Custom port pair is one that does not match the existing combinations of port pairs. When you select Custom, the dialog allows you to configure your own port pair. For example, you can set the IRQ and two addresses for the port pair. If one of the ports is not used, set that address to 0.

Normally, the ports are set to the following:

- COM1 0x3F8
- COM2 0x2F8
- COM3 0x3E8 (if present)
- COM4 0x2E8 (if present)

A Custom port pair is one where one or both ports of the pair are set to addresses other than these conventions, or one for which you want to assign a different IRQ value. Some hardware allows you to set the IRQ numbers independently.

If you choose the port pairs Com1/Com3 or Com2/Com4, you need to include one Send/Receive block in the model. If you choose to use COM1 and COM2, or COM1 and a custom port pair, you need to include two Send/Receive blocks in the model.

The following example shows two models, one that uses a standard Com1/Com3 port pair, and one that uses custom port pairs:

1 In the MATLAB command window, type

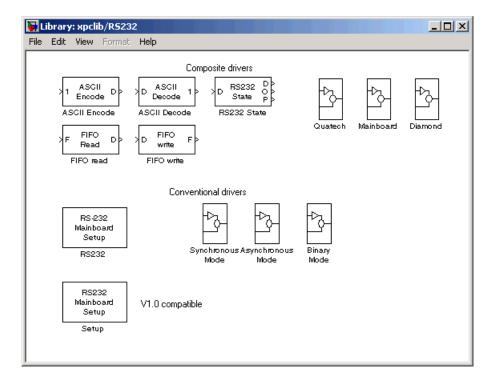
xpclib

The xPC Target driver block library opens.

**2** Double-click the RS-232 group block.

A window with blocks for RS-232 drivers opens.

**Note** This library contains two sections, composite and conventional.

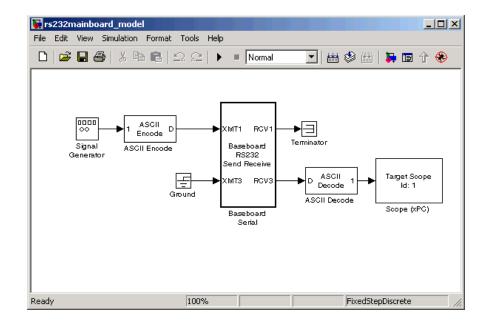


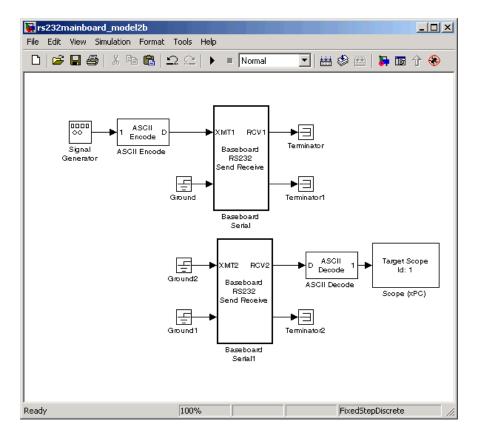
Alternatively, you can access the xPC Target block library from the Simulink Library Browser. In the Simulink window, and from the **View** menu, click **Show Library Browser**. In the left pane, double-click **xPC Target**, and then click **RS232**.

- **3** Drag-and-drop an ASCII Encode block to your Simulink model. This block encodes input for the RS-232 Send Receive block.
- **4** Configure this block.
- 5 Drag-and-drop an ASCII Decode block to your Simulink model. This block decodes output from the RS-232 Send Receive block.
- **6** Configure this block.
- **7** Double-click on the Mainboard group block.

- 8 Depending on your port pair configuration, drag-and-drop one or two Baseboard RS-232 Send/Receive blocks to your Simulink model.
- 9 Double-click on the Baseboard RS-232 Send/Receive block.
- **10** Configure this block. Pay particular attention to the **Parameter** group Board Setup entry.
- 11 Add a Signal Generator and Target Scope block.
- 12 From the Simulink Library Browser, select **Sinks**. Depending on your configuration, drag-and-drop one or more Terminator blocks. Connect this block to the unused RCV1 port to suppress unused port messages.
- 13 From the Simulink Library Browser, select **Sources**. Depending on your configuration, drag-and-drop the Ground block. Connect this block to the unused XMT3 port to suppress unused port messages.

Your model should look similar to one of the following figures. The first figure shows a single block model. This model uses the Com1/Com3 port pair. The second figure shows a two block model. This model uses two sets of Custom port pairs.





14 Double-click on an RS-232 Send Receive block. Enter values to configure the port(s) on the target PC for this board.

For example, if the target PC is connected to COM1, your **Block Parameter** dialog box should look similar to the following figure.

E	Block Parameters: Baseboard Serial 🛛 🛛 🖄		
	RS232 Send Receive (mask) (link)		
	Baseboard RS232 Send Receive Subsystem		
	Parameters		
	Parameter group: Board Setup		
	Configuration: Com1/none		
	OK Cancel Help Apply		

For more information on entering the block parameters, see "Send/Receive Blocks" on page 1-60.

15 Click OK. The Block Parameters dialog box closes.

Your next task is to build and run the target application.

# Building and Running the Target Application (Composite)

xPC Target and Real-Time Workshop create C code from your Simulink model. You can then use a C compiler to create executable code that runs on the target PC.

After you have added the RS-232 blocks for the Mainboard to your Simulink model, you can build your target application.

**Note** You cannot use a serial port to communicate between the host PC and target PC with this example. You can only use COM1 if it is not already in use for host-target communications. Additionally, if COM1 and COM3 share an interrupt, you cannot use COM3 if COM1 is already in use for host-target communications.

1 In the Simulink window, and from the **Tools** menu, point to **Real-Time Workshop**, and then click **Build Model**. 2 In the MATLAB command window, type

```
+tg or tg.start or start(tg)
```

## RS-232/422/485 Simulink Block Reference

xPC Target supports RS-232/422/485 communication with driver blocks in your Simulink model.

This section includes the following topics:

- "Signal Data Types" on page 1-54 Describes signal data types that Composite drivers support.
- "ASCII Encode/Decode" on page 1-55 (Generic) Describes encoders and decoder blocks. Encoders convert input signals for the send/receive subsystem to ASCII strings. ASCII decoders to parse the string from the Send/Receive subsystem.
- "RS232 State" on page 1-59 (Generic) Monitors the hardware error state information that is present in the output vector from all blocks.
- "Send/Receive Blocks" on page 1-60 Provides blocks for the sending and receiving.
- "Modem Control" on page 1-69 Controls the state of either or both of the RTS and DTR output lines.
- "Modem Status" on page 1-71 Reads the state of the four input modem control lines.
- "RS-232/422/485 Internal Blocks and Subsystems" on page 1-73 Provides blocks to customize the RS-232/422/485 drivers. The FIFO Read/Write blocks are part of the internal subsystem. See "FIFO Read/Write" on page 1-84 for details on these blocks.

#### **Signal Data Types**

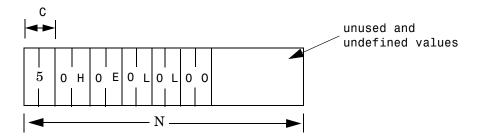
Signals between blocks in the Composite drivers can be one of several basic data types, 8-bit and 16- or 32-bit. Both of these types are structures.

8-bit data types are NULL terminated strings that are represented as Simulink vectors. The width is the maximum number of characters that can be stored. In the following figure, M is the actual set of stored characters and N is the maximum number of characters that can be stored.



This string has 11 characters terminated with a NULL byte (0). This data type cannot contain a NULL byte as part of the real data.

16- and 32-bit data types use the first element of the vector as a count of the valid data. In the following figure of a 16-bit data type, C is the count of the valid data, N is the width of the vector.



These serial blocks interpret each entry in the vector as a single character. The low-level hardware Send block writes the low-order byte of each entry to the UART. The 16- and 32-bit data types allow the embedding of any 8-bit data value, including 0.

The 8-bit data type is most useful for use with the ASCII Encode and Decode blocks. The 16- and 32-bit data types are most useful for binary data streams.

#### ASCII Encode/Decode

The ASCII Encode block generates a UINT8 output vector that contains a NULL terminated string based on a printf like format string and data on the

Parameter	Description
Format string	Enter a printf like format string. Each format specifier such as %d will be replaced by the converted value that is present on the corresponding input variable. Acceptable format specifiers are: %c, %d, %i, %o, %u, %x, %e, %f, and %g. These follow the normal description for printf.
Number of vari- ables	Enter the number of input ports to this block. The value on each port is inserted into the output string with the format specified in <b>Format string</b> .

input ports. The **Block Parameters** dialog box for the RS-232 ASCII Encode block contains the following fields.

Parameter	Description
Max output string length	Enter the maximum allowed length of the converted string, in bytes. The block allocates enough memory to support this length for the output port. When selecting this length, take into account the NULL termination on the string.
	If the converted string exceeds this length, the block returns an error and does not write that string to the output port.
{ {'\{'\u pa fo n\ va im ex	Enter one of the following: { 'double '}, {'int8'}, { 'uint8'}, { 'int16}, {'uint16'}, {'int32'} and { 'uint32'}. The default is { 'double '}. This parameter specifies the Simulink data types allowed for the input ports. A cell vector with the same number of elements as specified in <b>Number of</b> <b>variables</b> can specify a different data type for each input port. A single element is replicated. For example:
	nvars=3 { } — all three inputs are doubles
	{'uint8'} — all three inputs are uint8
	{'uint16', 'double', 'uint8'} — there are three inputs, the first is a uint16, the second is a double, and the third is a uint8.

The ASCII Decode block parses an input vector according to a format specifier similar to scanf, and makes converted values available to a Simulink program. The input vector to the ASCII Decode block can be either 8-bit or 16-bit and signed or unsigned. If the data format is 16-bit, the ASCII Decode block ignores

Parameter	Description
Format string	Enter a scanf like format string. Each format specifier such as %d needs to match a corresponding part of the input vector. Literal strings in the format need to match the first character plus the number of characters. Acceptable format specifiers are: %c, %d, %i, %o, %u, %x, %e, %f, and %g. These follow the normal description for scanf.
Number of vari- ables	Enter the number of output ports for this block. The value on each port is inserted into the output string with the format specified in <b>Format string</b> . For example:
	If <b>Format string</b> has the value of %xmore text%x and the input vector for the block has cdmabcdefgh90, you must specify the value of the <b>Number of variables</b> parameter to 2.
	The first variable is assigned the value 0xcd. Next, the string mabcdefgh is considered a match to more text because:
	• The first character for both strings has m.
	• Both strings have the same number of characters.

the upper eight bits of each entry. The **Block Parameters** dialog box for the RS-232 ASCII Decode block contains the following fields.

Parameter	Description	
	The second variable is then assigned the value 0x90. Note that the string mabcdefgh does not have to exactly match the value of Format string. This behavior is different from that for scanf, which requires an exact match.	
Variable types	Enter one of the following: double, int8, uint8, int16, uint16, int32 and uint32. This parameter specifies the Simulink data types of the output ports. The block uses a single value for all ports. A vector with the same number of elements as specified in <b>Number of variables</b> can specify a different data type for each input port. By default, this assumes a data type of {}.	

#### **RS232 State**

The RS-232 State block monitors the board state information that is present in the vector coming out of a receive port on a send/receive block.

The input data vector can be one of Int8, UInt8, Int16 or UInt16. If the input vector is Int8 or UInt8, no error status is available and the Boolean outputs are always false. If the input vector is Int16 or UInt16, the upper byte should contain the error status bits from the UART.

This block accumulates errors over the whole input vector. An output error state will be true if it was true for any byte in the input vector.

Parameter	Description	
Overrun error output	Select this check box to retrieve overrun error output. This output is true if the hardware FIFO in the UART was filled at any time while a character in the input vector was being received.	
Parity error output	Select this check box to retrieve parity error output. This output is true if any byte in the input vector has incorrect parity.	
Framing error output	Select this check box to retrieve framing error output. This output is true if a framing error occurs on any character in this vector. For example, a framing error might occur if the baud rates between the transmitter and receiver do not match.	
Break interrupt output	Select this check box to retrieve break interrupt output. A break interrupt output is not an error, but the UART treats it like an error state. The break condition is detected if the serial line remains at logic 0 (negative voltage) for more than one character time.	

The **Block Parameters** dialog box for the RS-232 State block contains the following fields.

**Note** Disconnecting the serial cable does not cause a break.

#### Send/Receive Blocks

This block performs basic board setup and setup of send/receive data. This subsystem generates output as an array of packed 16-bit integers with characters in the lower byte and received status information in the upper byte.

For Mainboard, you need one Setup block for each RS-232 port you use in your model. Only one Send/Receive block can exist for each interrupt. All ports that use that interrupt must be associated with that block. For example, if you have

four ports configured, COM1 and COM3 typically share an interrupt. In this case, COM1 and COM3 must then share the same Send/Receive block. COM1 is also of note because you can use it for host PC/target PC communication. If COM1 is the host PC/target PC link, neither COM1 nor COM3 can be used with this block as long as they share an interrupt. The same is true for COM2 and COM4.

The **Parameter Group** parameter allows you to choose which subset of simulation parameters you want to modify.

**Parameter Group** — From the list, choose Board Setup, Basic Setup, Transmit Setup, or Receive Setup. The visible set of parameters changes according to your selection.

Parameter	Group:	Board	Setup
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Parameters Description	
Configuration (Mainboard)	From the list, choose combinations of port pairs (Com1/none, Com2/none, Com1/Com3, Com2/Com4, none/Com3, none/Com4, or Custom). This parameter specifies the port(s) for which you are defining transmit and receive. A Custom port is one which does not match the existing combinations of port pairs. For example, you can set the IRQ and two addresses or, if one of the ports is not used, set that to 0.
IRQ number (Quatech and Diamond)	Enter the number of the interrupt request line for this board. If you do not know what the interrupt request line number for this board, at the MATLAB Command Window, enter getxpcpci
	This command displays all the PCI interfaces currently attached to the xPC Target. From that display, find the instance of the board controlled by this block. Each board uses a unique interrupt request line number.
	For Emerald-MM, this block detects the IRQ value from the jumper settings on the board and sets the value of this parameter to match that setting.
	For Emerald-MM-8, this block setting programs the board IRQ.

Parameters	Description
PCI Slot (Quatech)	If only one board of this type is physically present in the target PC, enter
	-1
	to automatically locate the board.
	If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type
	getxpcpci

Parameters	Description
Base address (Diamond Emerald-MM-8)	Enter the base address of the board that you are setting up. This is the address of the configuration register on the board. The first port address referenced in Modem Control and Modem Status blocks is offset 0x10 from the configuration register address, and each subsequent port address is offset 0x8 from that.
	You must initially set the configuration register address on the board with a jumper. You can set the configuration register address to one of the following addresses: 0x100, 0x140, 0x180, 0x1c0, 0x200, 0x240, 0x280, 0x2c0, 0x300, 0x340, 0x380, and 0x3c0.
	Be sure that these addresses do not conflict with the COM port addresses listed in "Adding RS-232 Driver Blocks" on page 1-46. Note that if you set the configuration register address to 0x2c0, it conflicts with COM2. If you set the configuration address to 0x3c0, it conflicts with COM1.
First port address (Diamond Emerald-MM)	From the list, select the first port address for the board. This address is the first of four port addresses for the Emerald-MM board. You must initially set this address on the board with a jumper. The remaining three addresses follow consecutively in increments of 0x8. Be sure that these addresses do not conflict with the COM port addresses listed in "Adding RS-232 Driver Blocks" on page 1-46.

Parameters Description		
Port to modify	From the list, choose a port (1 to 8, depending on your block). The <b>Port to modify</b> parameter specifies the port for which you want to view or modify the parameters.	
Baud rate	From the list, choose a baud rate.	
Parity	From the list, choose None, Even, Odd, Mark or Space. This parameter defines the parity.	
Data bits	From the list, choose either 5, 6, 7, or 8 to select the number of bits per character.	
Stop bits	From the list, choose either 1 or 2 to define the number of stop bits for the port. Most modern hardware works fine with a character stream that uses single (1) stop bits.	
Hardware fifo size	From the list, choose either 64 deep, 16 deep, or 1 deep. This parameter specifies the size of the FIFO in the UART. The Hardware fifo size parameter affects both the receive and transmit FIFOs. For example, specifying a FIFO size of 64 bytes will result in fewer interrupts. Fewer interrupts can allow more processing to occur in the model.	
	The types of UARTs include:	
	16450 — maximum 1 byte depth	
	16550 — maximum 16 byte FIFO depth	
	16750 — maximum 64 byte FIFO depth	

Parameter Group: Basic Setup

Parameters	Description
Receive fifo interrupt level	From the list, choose 1, quarter full, half full, or almost full. This parameter specifies the number of characters in the Receive FIFO before an interrupt occurs. Receive interrupts occur at least as often as this parameter specifies.
	If a gap of at least 4 character times, the span of four characters, occurs in a data stream, the UART requests an interrupt for the receiver. The UART requests an interrupt regardless of the value of <b>Receive fifo interrupt level</b> . If there is at least one character in the hardware FIFO, an interrupt will be signaled.
Auto RTS/CTS	Select this check box to enable the hardware based handshake for flow control. This RTS/CTS handshake feature of the UART provides a reliable way to prevent loss due to hardware FIFO overflow.
	Because of the large 64 byte FIFO in the hardware, flow control that is based on software control in the interrupt service routine can have problems. In most cases, the interrupt service routine executes quickly enough to empty the hardware FIFO. However, if you get hardware FIFO overruns, deselect this check box. Doing so requires that all messages be limited to less than the hardware FIFO in length.

Parameters	Description	
Port to modify	From the list, choose a port (1 to 8, depending on your block). The <b>Port to modify</b> parameter specifies the port for which you want to view or modify the parameters.	
Transmit software fifo size	Enter the transmit software FIFO size, in bytes. This parameter specifies the size of the software FIFO used to buffer transmitted characters.	
Transmit fifo data type	From the list, choose select count+32 bit int, count+32 bit uint, count+16 bit int, count+16 bit uint, 8 bit int null terminated, or 8 bit uint null terminated. This parameter specifies the data type of the transmitter. The 8-bit data types require a NULL terminated string in the input vector.	
	The 16- and 32-bit data types reserve the first full element to contain the number of elements to expect in the rest of the input vector. Only the low order byte of each data element is sent. Setting this data type allows a wider data type to hold the bytes. If the data stream needs to include a NULL byte, you must select one of the 16 or 32 bit data types.	

Parameter Group: Transmit Setup

Parameter	Group:	Receive	Setup	
-----------	--------	---------	-------	--

Parameters	Description	
Port to modify	From the list, choose a port (1 to 8, depending on your block). The <b>Port to modify</b> parameter specifies the port for which you want to view or modify the parameters.	
Receive software fifo size	Enter the size of the receive software FIFO, in bytes. This parameter specifies the size of the software FIFO to buffer characters between interrupt service and periodic execution.	
Receive maximum read	Enter the maximum number of elements that you want returned by a single call to this block. This parameter is also used to set the output vector width. If <b>Read to delimiter</b> check box is selected, the maximum number of characters read will be limited by this parameter even if the delimiter is not found.	
Receive minimum read	Enter the minimum number of characters to read. If the FIFO does not contain at least this number characters, the output vector will be empty	
Read to delimiter	Select this check box to have this block return all characters in the FIFO up to and including the specified delimiter. If the block does not find the delimiter in the FIFO, it returns no characters.	
	Note that if the buffer has hardware observed errors, such as framing errors, characters will be returned regardless of the presence of the delimiter. This special case helps diagnose errors such as mismatched baud rates.	
Delimiter	Enter the numeric value of the character that is the message delimiter. Any value from 0 to 255 is valid. The common case looks for 10 (line feed) or 13 (carriage return).	

Parameters	Description
Receive data type	From the list, select count+32 bit int, count+32 bit uint, count+16 bit int, count+16 bit uint, 8 bit int null terminated, or 8 bit uint null terminated. This parameter specifies the data type of the receiver. The 8-bit data types produce a null terminated string in the output vector. For 16- and 32-bit data types, the first element contains the number of valid elements in the rest of the output vector.
	For 8 bit data types, only the character data is in the output vector, and a NULL terminator is appended. The 16 or 32 bit wide data types cause the error status from the UART to be placed in the second byte of each data element. (The error status contains the parity, overrun, framing, and break bits.) The character data is in the bottom eight bits of each element, the first element of the vector contains the number of data elements that follow.
Receive SampleTime	Base sample time or a multiple of the base sample time.

#### **Modem Control**

The Modem Control block controls the state of either or both of the RTS and DTR output lines on the specified port.

This block requires an input of type double. If the input value is greater than 0.5, the block asserts the RTS or DTR control bit to true and the output goes to a positive voltage. If the value is less than or equal to 0.5, the block asserts the RTS or DTR control bit to false and the output goes to a negative voltage. If RTS or DTR is not selected, the corresponding output is not changed.

Parameter	Description
Port (Quatech)	From the list, choose a port (1 to 4 for QSC-100/200/300 boards, 1 to 8 for ESC-100 boards). The <b>Port</b> parameter defines which port to configure for this driver block.
RTS	Select this check box to control the RTS line for this board.
DTS	Select this check box to control the DTR line for this port
Port (Diamond)	From the list, choose a port (1 to 4 for Emerald-MM boards, 1 to 8 for Emerald-MM-8 boards). The <b>Port</b> parameter defines which port to configure for this driver block.
First port address (Diamond)	For Emerald-MM, this value should be the same as the <b>First port address</b> parameter value you select in the Parameter Group: Board Setup dialog of the Send/Receive block.
	For Emerald-MM-8, this parameter contains a value based on the <b>Base address</b> value of the configuration register in the Parameter Group: Board Setup dialog of the Send/Receive block.

The **Block Parameters** dialog box for the Modem Control block contains the following fields.

Parameter	Description
Configuration (Mainboard)	From the list, choose a port (Com1 to Com4 or Custom). This parameter specifies the port whose input modem control line states you want to read.
	Normally, the ports are set to the following:
	COM1 — 0x3F8
	COM2 - 0x2F8
	COM3 — 0x3E8
	COM4 - 0x2E8
	A Custom port is one that is set to an address other than these.
PCI slot (Quatech)	If only one board of this type is physically present in the target PC, enter
	to automatically locate the board.
	If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type
	getxpcpci

#### **Modem Status**

The Modem Status block reads the state of the four input modem control lines.

Parameter	Description
Port (Quatech)	From the list, choose a port (1 to 4 for QSC100/200/300 boards, 1 to 8 for ESC 100 boards). The <b>Port</b> parameter defines which port to configure for this driver block.
CTS	Select this check box to monitor the CTS line.
DSR	Select this check box to monitor the DSR line.
RI	Select this check box to monitor the RI line.
DCD	Select this check box to monitor the DCD line.
Sample Time	Base sample time or a multiple of the base sample time.
Port (Diamond)	From the list, choose a port (1 to 4 for Emerald-MM boards, 1 to 8 for Emerald-MM-8 boards). The <b>Port</b> parameter defines which port to configure for this driver block.
First port address (Diamond)	This parameter specifies the first port whose input modem control line states you want to read. Do not change this value.
	For Emerald-MM, this value should be the same as the <b>First port address</b> parameter value you select in the Parameter Group: Board Setup dialog.
	For Emerald-MM-8, this parameter contains a value based on the <b>Base address</b> value in the Parameter Group: Board Setup dialog.

This block has an output of type Boolean. If the input voltage is positive, the output is true. If the input voltage is negative, the output is false.

Parameter	Description
Configuration (Mainboard)	From the list, choose a port (Com1 to Com4 or Custom). This parameter specifies the port whose input modem control line states you want to read.
	Normally, the ports are set to the following:
	COM1 - 0x3F8
	COM2 - 0x2F8
	COM3 — 0x3E8
	COM4 — 0x2E8
	A Custom port is one that is set to an address other than these.
PCI slot (Quatech)	If only one board of this type is physically present in the target PC, enter
	- 1
	to automatically locate the board.
	If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type
	getxpcpci

#### RS-232/422/485 Internal Blocks and Subsystems

This section describes the internal blocks of the RS-232/422/485 boards. Typically, the parameters in these blocks are controlled from the mask parameters dialog for the send/receive subsystem in which they are used.

You might need to access these blocks if you need to modify the RS-232 Quatech drivers for your use. Otherwise, do not modify these blocks.

This section includes the following topics:

- "Setup Block" on page 1-74 Sets up the interface characteristics for the board.
- "Read Hardware FIFO Block" on page 1-76 Reads characters from the hardware FIFO in the UART.
- "Write Hardware FIFO" on page 1-78 Writes the data from the input port to the hardware FIFO in the UART for this port.
- "Read Int(errupt) Status" on page 1-80 Reads the interrupt status for the boards in the system.
- "Enable TX Interrupt" on page 1-82 Enables the transmitter buffer empty interrupt when data is present in the software FIFO.
- "Filter Interrupt Reason" on page 1-82 Filters the output of the Read Int(errupt) Status block.
- "Interrupt Check" on page 1-83 Checks for instances where the hardware IRQ differs from the software for which it is listening.
- "FIFO Read/Write" on page 1-84 Reads and writes the FIFO inside the send/receive subsystems for the Quatech multiport serial boards.

**Setup Block.** A setup block is a subsystem block that sets up the interface characteristics for the board.

For Quatech boards, this setup block is for one channel or port.

The **Block Parameters** dialog box for the Setup block contains the following fields

Parameters	Description
Port (Quatech)	From the list, choose a port (1 to 4 for QSC100/200/300 boards, 1 to 8 for ESC 100 boards). The <b>Port</b> parameter defines which port this driver block configures.
Baud rate	From the list, choose a baud rate.
Number of data bits	From the list, choose either 5,6,7 or 8 to define the number of data bits for the port.

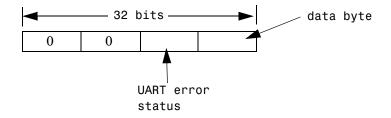
Parameters	Description
Number of stop bits	From the list, choose either 1 or 2 to define the number of stop bits for the port.
Parity	From the list, choose None, Even, Odd, Mark or Space. This parameter defines the receive and transfer parity.
Fifo mode	From the list, choose 64 deep, 16 deep, or 1 deep. This parameter sets the transmit and receive FIFO depth. The UART can operate with a hardware FIFO depth of 1 character (1 deep), 16 characters (16 deep), or 64 characters (64 deep).
Receive trigger level	From the list, choose 1, quarter full, half full, or almost full. This parameter defines a trigger level for a receive data available interrupt. When the hardware FIFO reaches the level specified in this parameter, the driver asserts the receive data available interrupt.
Enable auto RTS/CTS	Select this check box to enable hardware controlled handshaking using the RTS and CTS modem control lines. If this is not checked, no handshaking is done.
Base Address (Mainboard, ISA, or Diamond)	Enter the base address of the board that you are setting up.
	For Diamond-MM-8 boards, this block uses the base address you enter for the Send/Receive block.

1

Parameters	Description
IRQ (Diamond-MM-8)	This field contains the IRQ number from the Parameter Group: Board Setup IRQ number parameter of the Send/Receive block. For Emerald-MM-8, this block setting programs the board IRQ.
PCI slot (Quatech)	If only one board of this type is physically present in the target PC, enter -1 to automatically locate the board. If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type getxpcpci

**Read Hardware FIFO Block.** The Read Hardware FIFO block reads characters from the hardware FIFO in the UART. It then outputs those characters as the low order byte of an unsigned 32 bit integer vector with a width of 65. This output vector is large enough to hold the maximum number of characters that the hardware FIFO could have held. The first element of the vector specifies the number of data elements in the remainder of the vector.

If the input to the enable port (input port, labelled E) is not true, this block outputs a 0 length vector. The following illustrates the vector.



The UART error status can contain one of the following error values

0x02 — overrun error

0x04 — parity error

0x08 - framing error

0x01 — break interrupt

The data byte ranges from 0 to 255.

The **Block Parameters** dialog box for the RS-232 FIFO Read block contains the following fields

Parameters	Description
Port (Quatech)	From the list, choose a port (1 to 4 for QSC-100 boards, 1 to 8 for ESC-100 boards). This block reads the hardware FIFO from this port.
Flush HW FIFO on startup	Select this check box to flush the hardware FIFO when the device starts up.

1

Parameters	Description
Base address (Mainboard, ISA, or Diamond)	Enter the base address of the board for which you want to read the hardware FIFO. For Diamond-MM-8 boards, this block uses the base
	address you enter for the Send/Receive block.
PCI Slot (Quatech)	If only one board of this type is physically present in the target PC, enter
	-1
	to automatically locate the board.
	If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type
	getxpcpci

**Write Hardware FIFO.** The Write Hardware FIFO block writes the data from the input port (labelled E) to the hardware FIFO in the UART for this port. The following pseudocode most accurately describes the behavior of this FIFO.

```
if (enable is false)
    return
else
{
    if (input data empty)
        disable transmitter buffer empty interrupt
        return
    else
        copy input data to HW FIF0
}
```

Parameters	Description
Base address (Mainboard, ISA, or Diamond)	Enter the base address of the board for which you want to write the hardware FIFO.
	For Diamond-MM-8 boards, this block uses the base address you enter for the Send/Receive block.
Port	From the list, choose a port (1 to 4 for QSC-100/200/300 boards, 1 to 8 for ESC-100 boards) This is the port that this block writes data to.
Assert on Transmit (QSC-200/300)	Select None, RTS, or DTR. The board asserts either no, the RTS, or the DTR bit in the modem control register upon data transmission.
	For half duplex operation, jumper the board to send either RTS or DTR signals to the transmit enable gate. See the Quatech QSC-200/300 user's manual documentation for further information.
PCI slot (Quatech)	If only one board of this type is physically present in the target PC, enter
	-1
	to automatically locate the board.
	If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type
	getxpcpci

The **Block Parameters** dialog box for the RS-232 FIFO Write block contains the following fields

Т

**Read Int(errupt) Status.** The Read Interrupt Status block reads the interrupt status for the boards in the system. The output for this block is a vector with one 32-bit element for each port. Each element contains two pieces of information for that port, where the four bytes are:

[0, 0, IIR, Reason]

The Read Interrupt Status block has signal output with the following format:

This output is a vector of integers. The values in the reason byte and their definitions are:

0 — This UART did not send an interrupt.

- 1 -Receive characters are available.
- 2 Transmit holding register is empty
- 3 There has been a modem status change (ignored)

This second byte is the value read from the Interrupt Reason Register (IIR). This register is specific to the 16450, 16550, and 16750 types of UARTs. Several bites in this register indicate the active hardware FIFO depth and the maximum number of characters that can be written in the transmitter empty interrupt handlers to the transmit hardware FIFO.

The **Block Parameters** dialog box for the Read Interrupt Status block contains the following fields]

Parameters	Description
Base address 1 (Mainboard or ISA)	Enter the base address of the first UART for which you want to read the interrupt status.
Base address 2 (Mainboard or ISA)	Enter the base of the second UART for which you want to read the interrupt status.

Parameters	Description
PCI slot (Quatech)	If only one board of this type is physically present in the target PC, enter
	- 1
	to automatically locate the board.
	If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type
	getxpcpci
First to Fourth port address (Diamond-MM)	These parameters contain the address of the port for which you want to read the interrupt status.
	Starting from the <b>First port address</b> parameter value you select in the Parameter Group: Board Setup dialog of the Send/Receive block, the subsequent parameters contain the incremental port
	addresses.
First to Eighth port address (Diamond-MM-8)	These parameters contain the address of the port for which you want to read the interrupt status.
	Starting from the <b>Base address</b> parameter value in the Parameter Group: Board Setup dialog of the Send/Receive block, the subsequent parameters contain the incremental port addresses.
Interrupt status address (Diamond)	This parameter contains the address for the interrupt status. This parameter derives from the configurations you define in the Parameter Group dialog of the Send/Receive block.

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Parameters	Description
Base address (Mainboard, ISA, or Diamond)	Enter the base address of the UART for which you want to enable the transmitter buffer empty interrupt.
Port (Quatech)	From the list, choose a port (1 to 4 for QSC-100/200/300 boards, 1 to 8 for ESC-100 boards). This parameter specifies the input port for which this block enables the interrupt.
PCI slot (Quatech)	If only one board of this type is physically present in the target PC, enter -1 to automatically locate the board.
	If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type
	getxpcpci

**Enable TX Interrupt.** The Enable TX Interrupt block enables the transmitter buffer empty interrupt when data is present in the software FIFO.

The input port for controlling this is a Boolean value. If the input port value is true, the Enable Transmit Interrupt block will enable the transmitter buffer empty interrupt in the UART. After the interrupt service routine empties the software FIFO, the interrupt is disabled.

Filter Interrupt Reason. The Filter Interrupt Reason block filters the output of the Read Int(errupt) Status block. If the condition that the interrupt query block read from the IIR register matches the one chosen here, the output will be true.

Parameters	Description
Port	From the list, choose a port (1 to 2 for Mainboard, 1 to 4 for QSC-100/200/300 or Emerald-MM boards, 1 to 8 for ESC-100 or Emerald-MM-8 boards). This parameter specifies the port from which this block gets control data.
Filter value	From the list, choose Receive data, Transmitter empty, or Modem status change. This parameter specifies the interrupt reason that this filter block is looking for.
	Note that Modem status change currently has no effect because the interrupt is never enabled.

This block is used exclusively inside the interrupt service subsystem for this board.

Interrupt Check. (Quatech only) The Interrupt Check block checks for instances where the hardware IRQ differs from the software for which it is listening. This

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Parameters	Description
PCI slot	If only one board of this type is physically present in the target PC, enter
	-1
	to automatically locate the board.
	If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type
	getxpcpci
IRQ Line Number	From the list, select an IRQ line number from 5 to 15, inclusive.

block compares the software selected interrupt against the value for which the board (PCI only) is configured. This check prevents IRQ mismatches.

**FIFO Read/Write.** The FIFO Read block is the read side of a FIFO read/write pair. This an internal block used inside the send/receive blocks. It is not normally needed elsewhere. There are two modes for this block:

- If **Read to delimiter** is checked, this block only reads elements if the chosen delimiter is found in the FIFO. If the delimiter has not yet been written to the write side of this FIFO, the block returns a zero length vector, as determined by the data type. If the delimiter is found, the block returns elements up to and including the delimiter in the output vector.
- If **Read to delimiter** is not checked, this block returns a number of elements between **Minimum read size** and the smaller of the number of elements currently in the FIFO and **Maximum read size**.

Parameter	Description
Maximum read size	Enter the largest desired read size in bytes. This parameter specifies the width of the output vector and the limiting maximum number of elements to return. See <b>Output vector type</b> for more information about data formats. This value is always the absolute maximum read size, whether or not the <b>Max and Min read size ports</b> check box is selected.
Minimum read size	Enter the smallest desired read size in bytes. The FIFO must contain at least this number of elements before any elements will be returned. If you select the <b>Max and Min read size ports</b> check box, this value might be superseded.
Read to delimiter	Select this check box to enable the return of element sets that terminate with the <b>Delimiter</b> value. Use this parameter when working with character based elements.
Delimiter	Enter the decimal value for an 8-bit terminator. This parameter specifies the value on which a FIFO read operation should terminate. It works with the <b>Read</b> <b>to delimiter</b> parameter. By default, this block looks for a carriage return. It only returns characters when one is found. For reference, the decimal value of a carriage return is 13, a line feed is 10.

The **Block Parameters** dialog box for the RS-232 FIFO Read block contains the following fields.

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Parameter	Description
Output vector type	From the list, select count+32 bit int, count+32 bit uint, count+16 bit int, count+16 bit uint, 8 bit int null terminated, or 8 bit uint null terminated. This parameter specifies the output vector type. The 8-bit data types produce a null terminated string in the output vector. For 16- and 32-bit data types, the first element contains the number of elements to expect in the rest of the output vector.
Max and Min read size ports	<ul> <li>Select this check box to enable the Maximum and Minimum input ports. When this check box is selected</li> <li>The value from the Maximum input port is the maximum number of characters to be removed</li> </ul>
	from the FIFO. Note that if this number exceeds the value of <b>Maximum read size</b> , the block disregards the value from the Maximum input port and takes the value of <b>Maximum read size</b> as the maximum number of characters to be removed from the FIFO.
	• The value from the Minimum input is the minimum number of characters the FIFO must contain before any elements can be returned. This value supersedes the value set with the <b>Minimum read size</b> parameter.
Enable passthrough	Select this check box to pass the maximum read input through to the passthrough output.
SampleTime	Base sample time or a multiple of the base sample time.

The following are some examples of how you can set up the FIFO Read block:

• In the transmit side of the interrupt service routine, the Maximum input port receives a value of 0 if it does not indicate an empty hardware FIFO, and

the hardware FIFO size if the hardware FIFO is empty. The Minimum input port receives the constant value of 1.

On the receive side, the typical case with ASCII data has the minimum and maximum input ports disabled. The **Read to delimiter parameter** check box is selected and the **Delimiter** parameter has the value of carriage return or line feed. The value of the **Maximum read size** parameter is large (along the order of the FIFO size) and the value of **Minimum read size** parameter is 1. In this form, the driver acts like a non-block readline.

• An alternate receive side configuration for fixed length binary blocks of data has the value of the **Maximum read size** and **Minimum read size** parameters set to the fixed length of the block. The **Read to delimiter** parameter is not selected.

The FIFO Write block is the write side of a FIFO read/write pair. The **Block Parameters** dialog box for the RS-232 FIFO Write block contains the following fields.

Parameter	Description
Size	Enter the number of elements that can be held in the FIFO at any one time. If a write operation to the FIFO causes the number of elements to exceed <b>Size</b> , an error occurs.
Input vector type	From the list, select count+32 bit int, count+32 bit uint, count+16 bit int, count+16 bit uint, 8 bit int null terminated, or 8 bit uint null terminated. This parameter specifies the input vector type. The 8-bit data types need a null terminated string in the output vector. For 16- and 32-bit data types, the first element contains the number of elements to expect in the rest of the input vector.

Parameter	Description
Data present output	Select this check box to create a Boolean output that is true if data is present in the FIFO. The transmit side of the send/receive subsystem uses this output. This output is given to the Enable TX block, which enables the transmitter buffer empty interrupt.
SampleTime	Base sample time or a multiple of the base sample time.

# 2

# **GPIB I/O Support**

xPC Target interfaces the target PC to a GPIB instrument bus using an external GPIB controller from National Instruments. This external controller is connected to the target PC with a serial cable. This chapter includes the following sections:

Introduction to GPIB Drivers (p. 2-2)	Description of hardware connections, Simulink blocks, and MATLAB message structures associated with the Simulink blocks.
Using GPIB Drivers (p. 2-5)	Procedures to add GPIB driver blocks to your Simulink model, and create the message structures associated with those blocks.
GPIB Simulink Block Reference (p. 2-13)	Description of block parameters for GPIB driver blocks.
GPIB MATLAB Structure Reference (p. 2-16)	Description of the fields in the message structures, shortcuts, and data types supported in the message fields.

# **Introduction to GPIB Drivers**

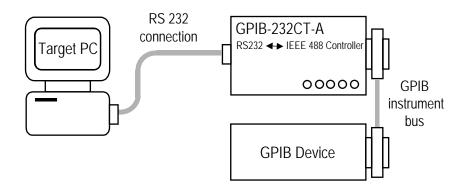
xPC Target uses a model for I/O that includes both Simulink blocks, for the I/O drivers, and MATLAB structures for sequencing messages and commands. This model provides increased flexibility and control over using only Simulink blocks in your model. The topics in this section are

- "Hardware Connections for GPIB" on page 2-2 Connect the target PC to a GPIB-232CT-A controller from National Instruments.
- "Simulink Blocks for GPIB" on page 2-3 Add setup, send, and receive blocks to your Simulink model.
- "MATLAB Message Structures for GPIB" on page 2-3 Create message structures to sequence instructions to and from the GPIB controller.

#### Hardware Connections for GPIB

xPC Target supports connecting to a GPIB instrument bus with a GPIB-232CT-A controller from National Instruments.

One end of the controller is connected to either the COM1 or COM2 port on the target PC with a null modem cable. The other end is connected to the GPIB instrument bus with a standard GPIB connector and cable.



### **Simulink Blocks for GPIB**

To support the use of GPIB, the xPC Target I/O library includes a set of GPIB driver blocks. These driver blocks can be added to your Simulink model to provide inputs and outputs to devices on a GPIB instrument bus:

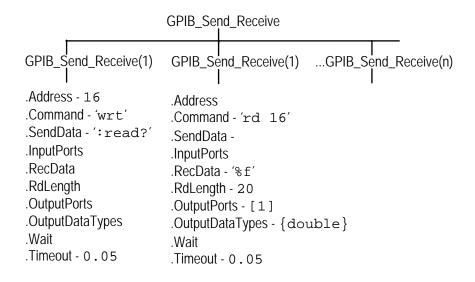
- **GPIB Setup** One setup block is needed for each GPIB controller. The setup block does not have any inputs or outputs, but sends the initialization and termination messages.
- **GPIB Send/Receive** The send/receive block has inputs and outputs from your Simulink model, and sequences both the send and receive messages.

# **MATLAB Message Structures for GPIB**

Communication is through a series of messages passed back and forth between the target PC and the GPIB controller. To accomplish this, the messages sent to the GPIB controller must be in a format that the controller understands. Likewise, the target PC must know how to interpret the data returned from the GPIB controller.

xPC Target uses MATLAB structures to create messages and map the input and output ports on the GPIB driver blocks to the data written and read from the GPIB devices. The GPIB Setup block executes the messages in the initialization structure after downloading the target application. The GPIB Send/Receive block repeats the execution of the messages in the send/receive structure during each sample interval. When the target application stops running, the GPIB Setup block executes the messages in the termination structure.

Below is an example of a send/receive message structure. The first message writes a command to instruct the GPIB device to acquire a single data value, while the second message sends a command to read that value and output the result to the output port line coming from a GPIB driver block.



Currently, only two limitations exist. xPC Target does not support string data types as input and output data types. Also, you must know the size and order of data returned from a read command.

For more information on this example, see "Creating GPIB Message Structures" on page 2-10  $\,$ 

# **Using GPIB Drivers**

xPC Target uses a combination of Simulink blocks and MATLAB structures to support GPIB communication from your target application and target PC. The topics in this section are

- "Adding GPIB Driver Blocks" on page 2-5 Add the setup and send/receive blocks you need to add to your Simulink model for GPIB communication.
- "Creating GPIB Message Structures" on page 2-10 Create the initialize, send/receive, and termination message structures you need in the MATLAB workspace.

This section uses an example of a multimeter attached to a GPIB bus with an address of 16. This multimeter needs the initialization command

:conf:volt:dc

to set the device to read DC voltages, and needs the command

:read?

during each sample interval to read one voltage value

#### **Adding GPIB Driver Blocks**

The GPIB driver blocks initialize and communicate directly with the GPIB controller. The GPIB controller then communicates with the GPIB devices on the instrument bus.

After you create a Simulink model, you can add GPIB driver blocks and define the initialization, send/receive, and termination message structures.

1 In the MATLAB command window, type

xpclib

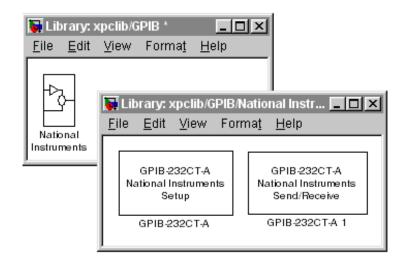
The xPC Target driver block library opens.

2 Double-click the GPIB group block.

A manufacturers window opens. Currently xPC target only supports GPIB communication with a National Instruments controller.

**3** Double-click the National Instruments group block.

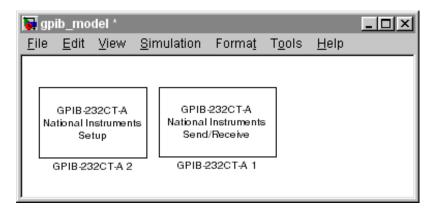
A window with blocks for GPIB drivers opens.



Alternatively, you could access the xPC Target block library from the Simulink Library Browser. In the Simulink window, and from the **View** menu, click **Show Library Browser**. In the left pane, double-click **xPC Target**, double-click **GPIB**, and then click **National Instruments**.

**4** Drag-and-drop a GPIB Setup block and a GPIB Send/Receive block to your Simulink model.

Your model should look similar to the figure below. Notice, the input and output ports are not defined or visible on the blocks. The inputs and outputs are defined in a MATLAB message structure, and visible only after you load that structure into the MATLAB workspace and update your Simulink model.



5 Double-click the GPIB Setup block. Enter values that correspond to the DIP switch settings you set on the GPIB-232CT-A controller. In the Initialization Struct box, enter the name for the MATLAB structure this block uses to send initialization messages to the GPIB device.

**Note** If you are not using an initialization or termination structure, enter two single quotes.

For example, if the target PC is connected to COM1, and you set the switches on the controller to 38400 baud, 8 databits, and 1 stopbit, your **Block Parameter** dialog box should look similar to the figure shown below.

Block Parameters: GPIB-232CT-A 2
rs232setup (mask) (link)
GPIB-232CT-A National Instruments
Setup
Parameters
GPIB Address:
0
Port: COM1
Baudrate: 38400
Number of Databits: 8
Number of Stopbits: 1
Parity None
Protocol: None
Send Buffer Size:
1024
Receive Buffer Size:
1024
Initialization Struct:
GPIB_Initialize
Termination Struct:
n 
OK Cancel <u>H</u> elp <u>Apply</u>

For more information on entering the block parameters, see "PC-DIO-24" on page 23-8. For the procedure to create the initialization structure, see

"Creating GPIB Message Structures" on page 2-10.

- 6 Click OK. The Block Parameters dialog box closes.
- **7** Double-click the GPIB Send/Receive block. The Block Parameters dialog opens.
- 8 From the **Port** list, select either COM1 or COM2. This is the port on the target PC connected to the GPIB controller. In the **Message Struct Name** box, enter the name for the MATLAB structure this block uses to send and receive messages to the GPIB device. In the **Sample Time** box, enter the same sample time or multiple of the sample time you entered for the step size in the **Simulation Parameters** dialog box.

Your **Block Parameter** dialog box should look similar to the figure shown below.

Block Parameters:	GPIB-232CT	A 1	×
┌ rs232sendrec (mas	k) (link)		
GPIB-232CT-A National Instrument: Send/Receive	3		
Parameters			
Port: COM1			•
Message Struct:			
GPIB_Send_Receive			
Sample Time:			
0.001			
OK	Cancel	<u>H</u> elp	Apply

For more information on entering the block parameters, see "PC-DIO-24" on page 23-8.

9 Click OK. The Block Parameters dialog box closes.

Your next task is to create the MATLAB message structures that the GPIB driver blocks use to sequence commands to the GPIB controller. See "Creating GPIB Message Structures" on page 2-10.

### **Creating GPIB Message Structures**

GPIB drivers use MATLAB structures to send and receive messages, and map the input and output ports on the GPIB driver blocks to the data written and read from the GPIB devices.

After you add GPIB driver blocks to your Simulink model, you can create the message structures to communicate with the GPIB controller. You need to create and load these structures into the MATLAB workspace before you build your target application. The easiest way to create these structures is to create an M-file and load that M-file into the MATLAB workspace.

1 In the MATLAB command window, and from the **File** menu, point to **New**, and then click **M-file**.

A MATLAB text editor window opens.

2 Enter the initialization and send/receive messages. Each message is an element in a MATLAB structure array with a series of fields. For information and examples of these fields, see "GPIB Initialization and Termination Message Structures" on page 2-17 and "GPIB Send/Receive Message Structure" on page 2-18.

As an example, if you have a multimeter attached to a GPIB bus that has an address of 16, needs the initialization command :conf:volt:dc to set the device to read DC voltages, and uses the command :read? to read one voltage value, you could type the following.

Note Field names in the structures are case-sensitive.

```
GPIB_Initialize(1).Command = 'wrt 16';
GPIB_Initialize(1).SendData = ':conf:volt:dc';
```

```
GPIB_Send_Receive(1).Address= 16;
GPIB_Send_Receive(1).Command = 'wrt 16';
GPIB_Send_Receive(1).SendData = ':read?';
GPIB_Send_Receive(1).Timeout = 0.05;
```

```
GPIB_Send_Receive(2).Command = 'rd 16';
GPIB_Send_Receive(2).RecData = '%f';
GPIB_Send_Receive(2).RdLength = 20;
GPIB_Send_Receive(2).OutputPorts = [1];
GPIB_Send_Receive(2).OutputDataTypes = {'double'};
GPIB_Send_Receive(2).Timeout = 0.15;
```

This example did not need a termination structure. But if it did, the format of the structure is the same as the initialization structure. For example, a termination structure could have a message with the .Command and .SendData fields.

```
GPIB_Termination(1).Command
GPIB_Termination(1).SendData
```

**3** From the **File** menu, click **Save As**. In the **Save As File** dialog box, enter the name of the M-file script. For example, enter

GPIB\_Messages.m

- **4** Close the text editing window.
- **5** In the MATLAB command window, type the name of the M-file script you created with the GPIB structures. For example, type

GPIB\_Messages

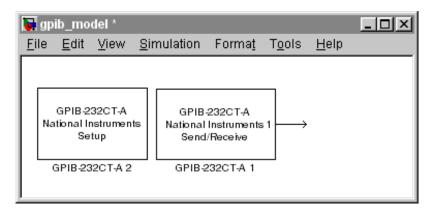
MATLAB loads and runs the M-file script to create the message structures in the MATLAB workspace needed by the GPIB driver blocks.

6 Open your Simulink model, or press Ctrl+D.

The GPIB driver blocks are updated with the information from the structures. For example, inputs and outputs defined in the structures are now visible on the driver blocks.

**7** Connect the input and output ports on the RS-232 driver blocks to other blocks in your Simulink model.

Your model should look similar to the figure shown below.



8 Set the PreLoadFon for your Simulink model to load the message structures when you open the model. For example, if you saved the message structures in the M-file GPIB\_messages, type

set\_param(gcs, 'PreLoadFcn', 'GPIB\_messages.m')

**Note** If you do not manually load the message structures before opening your Simulink model, or have the message structures automatically loaded with the model, the port connections to the GPIB driver blocks break.

Your next task is to build the target application and download it to the target PC.

# **GPIB Simulink Block Reference**

The GPIB-232CT-A is a GPIB controller external to the target PC. It is connected to the target PC with an RS-232 cable.

xPC Target supports this controller with two driver blocks:

- "GPIB-232CT-A Setup Block" on page 2-13
- "GPIB-232CT-A Send/Receive Block" on page 2-15

#### **Board Characteristics**

Board name	GPIB-232CT-A
Manufacturer	National Instruments
Bus type	N/A
Access method	RS232
Multiple block instance support	No
Multiple board support	Yes

#### **GPIB-232CT-A Setup Block**

The setup block parameters must be set to match the jumper settings on the GPIB-232CT-A controller.

#### **Driver Block Parameters**

Parameter	Description
GPIB id	Enter the identification number for the GPIB controller. When the GPIB-232CT-A is turned on, the identification number is set to 0.
Port	From the list, select COM1, COM2, COM3, or COM4. This is the serial connections the target PC uses to communicate with the GPIB-232CT-A controller.

Parameter	Description
Baudrate	From the list, select 115200, 57600, 38400, 19200, 9600, 4800, 2400, 1200, 600, or 300.
Number of Databits	From the list, select 8 or 7.
Number of Stopbits	From the list, select 1 or 2.
Parity	From the list, select None, Odd, or Even.
Protocol	From the list, select None or XOn/XOff. If your serial device does not support hardware handshaking, or your application software requires XOn/XOff handshaking, you might need to select XOn/XOff.
Send Buffer Size	Enter the buffer size in bytes.
Receive Buffer Size	Enter the buffer size in bytes.
Initialization Struct	Enter the name of the structure containing the initialization information. For example, enter
	GPIB_Initialize If you are not using initialization messages, enter two single quotes in this box. For information on creating this structure, see "Creating GPIB Message Structures" on page 2-10.
Termination Struct	Enter the name of the structure containing the termination information.

# **GPIB-232CT-A Send/Receive Block**

#### **Driver Block Parameters**

Parameter	Description
Port	From the list, select COM1, COM2, COM3, or COM4. Serial connection on the target PC to send and receive data
Message StructName	Enter the name of the MATLAB structure containing the messages to be sent to the GPIB controller.
Sample Time	Enter the base sample time or a multiple of the base sample time you entered in the Simulations Parameter dialog box.

# **GPIB MATLAB Structure Reference**

You do not use all message fields in all messages. For example, a message to send data would not use the message field .RecData, but would use the field .SendData. However, knowing the possible message fields will be helpful when you are creating any of the message structures.

This section includes the following topics:

- "GPIB Initialization and Termination Message Structures" on page 2-17 Description of the message fields for the initialization and termination structures associated with the GPIB Setup block.
- "GPIB Send/Receive Message Structure" on page 2-18 Description of the message fields for the send/receive structure associated the GPIB Send/Receive block.
- "Shortcuts and Features for Messages" on page 2-21 Shortcuts to using the GPIB wrt and rd commands.
- "Supported Data Types for Message Fields" on page 2-23 List of supported data types and the format you use to indicate those types in message fields.

# **GPIB Initialization and Termination Message Structures**

The format for the initialization and termination structures are similar to the send/receive structure except for a few differences:

The initialization and termination structures do not need to receive or send information through driver block ports on your Simulink model. Therefore, the initialization and termination structures do not use the message fields .InputPorts, .OutputPorts, .RecData, and .OutputDataTypes.

Below is a description of the possible message fields for the initialization and termination structures. The order of the message fields does not matter. However, the field names are case sensitive.

Message Fields	Description
Address	Sets the GPIB address for the device being accessed and defines the keyword ADDR. Default value = [].
Command	GPIB command sent to a GPIB device. Default value = ''.
SendData	Data sent with the GPIB command. Default value = ''.
RdLength	Defines the length of the acknowledge string, in bytes, from the GPIB controller.
Ack	The expected acknowledge string from the controller as a result of an initialization or termination message. If this value is set, you need to set the time-out value. If no string is defined, then no acknowledge is expected.
Timeout	Time, in seconds, allowed for the GPIB controller to respond to a message and send back an acknowledge string. Default value = 0.049 seconds.
	If the time-out value is exceeded, a time-out error is reported.

# **GPIB Send/Receive Message Structure**

Below is a description of the possible fields for the send/receive message structure. The order of the message fields in a message does not matter. However, the field names are case sensitive.

Message Fields	Description
Address	Sets the GPIB address for the device being accessed. After the GPIB address is set, the remaining messages use this address value until another message changes the address value. Default value = 0.
	The keyword ADDR is equal to the value in the message field .Address. You can use this keyword in the message fields .Command or .SendData to replace the numerical value of the GPIB address. For example, you can write
	<pre>GPIB_Send_Receive(1).Command='wrt 16';</pre>
	Or you can write
	<pre>GPIB_Send_Receive(1).Address = 16; GPIB_Send_Receive(1).Command='wrt ADDR';</pre>
Command	GPIB command sent to a GPIB device. Default value = ''.
SendData	Data sent with the GPIB command. Default value = ' ' .
InputPorts	Defines the input ports for the driver block. Data from the input ports is sent to the GPIB device with the message fields .Command and .SendData. Default value = []. The highest number you enter determines the number of input ports on the driver block.
	For example, the following message creates two input ports on the driver block, and passes data from the input ports to the read command.
	<pre>GPIB_Send_Receive(1).Command = 'rd #%d %d'; GPIB_Send_Receive(1).InputPorts= [1 2];</pre>

Message Fields	Description
	The first port is used to dynamically provide the length of the receive string, while the second port provides the value of the GPIB device.
RecData	Format of the data received from the GPIB device. Default value = ''. The format of this statement is very similar to a scanf statement. The read data is mapped to the output ports defined in the field .OutputPorts. If a negative output port is given, the data is read in, but not sent to any output port
	For example, to read from a GPIB device with an address of 16, one floating- point number with a maximum number of bytes of 20, and send the data to the first driver block output, type the following GPIB Send Receive(1).Command = 'rd #20 16';
	<pre>GPIB_Send_Receive(1).RecData = '%f'; GPIB_Send_Receive(1).OutputPorts = [1];</pre>
RdLength	Defines the length of the data, in bytes, received with the read command and defines the keyword LENGTH. Default value = 0.
OutputPorts	Defines the output ports from the driver block. Data received from a GPIB device with the read command is sent to the output ports. Default value = []. The highest number you enter determines the number of output ports on the driver block.
	For example, to use output ports 1 and 2 on the driver block, type
	<pre>GPIB_Send_Receive.OutputPorts = [1 2];</pre>

Message Fields	Description
OutputData Types	Defines the data types for the output ports on the driver block. Default value = []
	If this value is not define, and there are output ports, the default type is double. Also, if there are more output ports than output data types listed, the default type for the undefined ports is double.
Wait	The amount of time, in seconds, to wait before executing the next message. This value is limited to 50 milliseconds. Default value = 0.
Timeout	Time, in seconds, the driver block waits for data to be returned Default value = 0.049.

#### **Shortcuts and Features for Messages**

xPC Target defines the abbreviations wrt and rd to make message writing easier with GPIB commands. When the message interpreter sees the statements:

```
    Structure_name(index).'wrt', it is replaced with
Structure_name(index).'wrt ADDR'. For example, you could write
GPIB_Initialize(1).Command = 'wrt 8';
```

or you could write

GPIB\_Initialize(1).Address = 8; GPIB\_Initialize(1).Command = 'wrt';

The following message fields, with the keyword ADDR, use the address value 8 defined in the message field .Address.

• Structure\_name (index).Command = 'rd', it is replaced with Structure\_name(index).Command = 'rd #LENGTH ADDR'. For example, you could write

GPIB\_Initialize(1).Command = 'rd #10 8';

or you could write

```
GPIB_Initialize(1).Address = 8;
GPIB_Initialize(1).RdLength = 10
GPIB_Initialize(1).Command = 'wrt';
```

If you enter numerical values in the wrt and rd commands, then the command uses those values instead of the values in the variables ADDR and LENGH. For example, the following message uses the GPIB address 10 even though the value for ADDR is defined as 8.

```
GPIB_Initialize(1).Address = 8;
GPIB Initialize(1).Command = 'wrt 10';
```

**Changes to the Read Command** — When a GPIB rd command is sent to the GPIB controller, the controller responds with the data and length of data. To make using this command easier, the xPC Target driver block, discards the length of data information. For example, using the normal GPIB rd command, you could write

```
GPIB_Message(1).Command = 'rd #20 16';
```

```
GPIB_Message(1).RecData = '%f%d';
GPIB_Message(1).OutputPorts = [1 -1];
```

The code d reads the length of data and the -1 discards the length. Using the modified xPC Target rd command, you would write

```
GPIB_message(1).Command = 'rd #20 16';
GPIB_message(1).RecData = '%f';
GPIB_message(1).OutputPorts = [1];
```

Automatic Addition of Escape Characters — The message interpreter automatically places the correct escape characters at the end of the message fields .Command, .SendData, and .Ack. However, if you add the escape characters, then the message interpreter does not add additional characters.

For example, you can write

```
GPIB_Message.Command = 'wrt 16\n';
GPIB_Message.SendData = ':conf:volt:dc\r';
GPIB_Message.Ack = '10\n\r';
```

or you can write the following, and the appropriate escape characters are added.

```
GPIB_Message.Command = 'wrt 16';
GPIB_Message.SendData = ':conf:volt:dc';
GPIB_Message.Ack = '10';
```

# Supported Data Types for Message Fields

The following table lists the supported data types for the message fields .SendData and .Recdata.

Format	Description
%c and %C	Single character and wide character
%d or %I	Signed decimal integer
%u	Unsigned decimal integer
%0	Unsigned octal integer
%x or %X	Unsigned hexadecimal integer using 'abcdef' or 'ABCDEF' for the hexadecimal digits.
%e or %E	Exponential format using e or E
%f	Floating point
%g	Signed value printed in f or $\ensuremath{e}$ format depending on which is smaller
%G	Signed value printed in f or E format depending on which is smaller

# 3

# CAN I/O Support

This chapter includes the following sections:

Introduction (p. 3-3)	xPC Target offers support to connect a target PC to a CAN network using the CAN driver blocks provided by the xPC Target I/O block library for I/O device drivers for the CAN-AC2-ISA and CAN-AC2-PCI boards from Softing GmbH (Germany)
CAN Driver Blocks for the CAN-AC2 (ISA) with Philips PCA 82C200 CAN-Controller (p. 3-10)	The driver blocks described here support the CAN-AC2 (ISA) without piggyback modules.
CAN Driver Blocks for the CAN-AC2 (ISA) with Intel 82527 CAN-Controller (p. 3-17)	The driver blocks described here support the CAN-AC2 (ISA) with piggyback modules.
CAN Driver Blocks for the CAN-AC2-PCI with Philips SJA1000 CAN-Controller (p. 3-24)	The driver blocks described here support the CAN-AC2-PCI.
CAN Driver Blocks for the CAN-AC2-104 (PC/104) with Philips SJA1000 CAN-Controller (p. 3-33)	The driver blocks described here support the CAN-AC2-104 (PC/104).
Constructing and Extracting CAN Data Frames (p. 3-41)	CAN data frames have a maximum size of 8 bytes (64 bits). For the CAN driver blocks found in the xPC Target I/O block library, Simulink signals of data type double are used to propagate data frames as an entity.
Detecting Time-outs When Receiving CAN Messages (p. 3-50)	The Receive driver blocks for all CAN boards allow to output the timestamp at which the latest corresponding CAN message has been received.

Model Execution Driven by CAN-Messages (Interrupt Capability of CAN Receive Blocks) (p. 3-52)

Defining Initialization and Termination CAN Messages (p. 3-56) In certain application it is necessary that the model (target application) execution is driven by the pace of an incoming CAN message.

The CAN Setup driver blocks for all supported CAN boards allow the definition of CAN-messages to be sent out during initialization and termination of the target application.

#### Introduction

xPC Target offers support to connect a target PC to a CAN network using the CAN driver blocks provided by the xPC Target I/O block library for I/O device drivers for the CAN-AC2-ISA and CAN-AC2-PCI boards from Softing GmbH (Germany). The CAN driver library allows xPC Target applications to connect to any CAN fieldbus network for I/O communication or real-time target-to-target communication. This topics in this section are

- "xPC Target CAN Library" on page 3-3
- "CAN-AC2" on page 3-5
- "CAN-AC2-PCI" on page 3-5
- "CAN-AC2-104" on page 3-6
- "Selecting a CAN Library" on page 3-6
- "CAN Library Property Values" on page 3-9

#### **xPC Target CAN Library**

The drivers support CAN specification 2.0A and 2.0B and use the dynamic object mode of the CAN-AC2 firmware to achieve maximum real-time performance.

The library supports the following CAN-boards from Softing GmbH, Germany.

Board Name	Form factor	Identifier Range	Multiple Board Support
CAN-AC2	ISA	Standard (& Extended with piggyback module)	No
CAN-AC2-PCI	PCI	Standard & Extended	Yes (up to 3)
CAN-AC2-104	PC/104	Standard & Extended	Yes (up to 3)

For more information on the board specifications visit http://www.softing.com.

The xPC Target CAN library intentionally restricts its support for Softing boards with two CAN ports (boards with one channel would be available as well). This is because the two port versions allow checking the correct

functioning of the board and drivers by just connecting the first CAN port to the second CAN port. This forms a loop-back without having the need to connect the board to a 'real' CAN-network. The xpcdemos directory xpcdemos contains simple loop-back test models to test the ISA, PCI and PC/104 boards. Type the following commands to open the corresponding test models.

Model name (command)	For board
xpccanisa	CAN-AC2
xpccanpci	CAN-AC2-PCI
xpccanpc104	CAN-AC2-104

The size of the driver code of the CAN boards supported by the xPC Target block library is significant and because not all xPC Target applications will use CAN, the CAN library code is not linked by default when building a target application. This makes target applications smaller if no CAN-communication functionality is needed. If the model to be built contains CAN driver blocks, the corresponding CAN-library support has to be enabled prior to the initiation of the build process. This has to be done in the xPC Target setup environment either using the xpcsetup-GUI or the corresponding command-line functions. See chapter 2 below for further information.

For each CAN-board three driver blocks are provided. These are: A Setup block, which defines the type of physical connection (baud rate and so forth). Exactly one instance of the setup block has to be defined in a model for each physically installed CAN-board. A Send block, which transmits (sends) the data entering the block's input ports to the connected CAN-network. One or more instances of the Send-block can be used in a model. A Receive block, which retrieves (reads) CAN-messages received by the board and outputs the data at the corresponding output ports. One or more instances of the Receive block can be used in a model.

The maximum size of the data frame of a CAN-message is 8 bytes. This is the same size as the C data type 'double' uses on PC-compatible systems. At the same time, the double data type is the default data type used for Simulink signals. Therefore the CAN data frame within a Simulink model can be easily represented by a scalar Simulink signal even if the data frame normally has nothing in common with a double floating point value. The xPC Target CAN library provides a Utility sublibrary which offers bit-packing and bit-unpacking blocks. These blocks are used to pack data types other than

doubles into 64 bits (8 bytes or a double) as well as for the opposite operation. This will be discussed in greater details further below. What is important for now is that CAN data frames are represented by Simulink signals of data type double.

All drivers for the supported CAN-boards program the boards for the so-called "dynamic object mode". This is one of three modes the CAN-board firmware from Softing can operate in. For a more detailed discussion of the three modes see the board's user manual. The dynamic object mode is best suited for real-time environments where each component of the application has to have deterministic time behavior. This is the case for xPC Target and that is the main reason why this mode has been chosen over the other two modes, which are FIFO and static object mode.

The following paragraph summarizes the differences between the three supported Softing boards.

#### CAN-AC2

This is the CAN-board for the ISA-Bus offering two CAN ports (Highspeed). In its standard hardware configuration it uses the Philips PCA 82C200 CAN controller, which supports Standard Identifiers only. Piggyback modules are available (one for each port) which replace the Philips CAN controllers by the Intel 82527 CAN-controllers. The Intel controllers support both Standard and Extended Identifiers. The board is a memory-mapped device and uses a 16 kilobyte big address range between 640k Byte and 1M Byte. We do not recommend this board for new projects, use the CAN-AC2-PCI which is described below instead. We will freeze the driver code for this board with the release of R12. Softing has confirmed that no new firmware versions are planned for this board either.

#### CAN-AC2-PCI

This is the CAN-board for the PCI-bus offering two CAN ports. The CAN-controllers used on the board are the SJA1000 from Philips. In its standard hardware configuration the board is designed for both Standard and Extended identifiers for Highspeed CAN. Piggyback modules are available (one for each port) which add Lowspeed CAN support in order to switch between Highspeed and Lowspeed CAN controlled by the driver block. The board is a memory mapped PCI device, which uses 64k Bytes of address space. The address space is assigned automatically by the PCI BIOS of the target PC and lies usually in the range between 2G bytes and 4G bytes. Any new projects where a desktop PC is used as the target system should use this board and not the ISA board described above.

## CAN-AC2-104

This is the CAN-board for the PC/104-bus offering two CAN ports. The CAN-controllers used on the board are the SJA1000 from Philips. The board offers both Standard and Extended identifiers for Highspeed CAN. A Lowspeed CAN hardware extension is not available. The board is both I/O-mapped and memory-mapped. The I/O-mapped area uses a 3 bytes big address range and the memory-mapped area uses a 16k bytes big address range between 640k bytes and 1M bytes.

# Selecting a CAN Library

Before you can build a target application using CAN driver blocks, you need to select the correct CAN library. The different CAN libraries are listed and selected in the xPC Target environment setup. The xPC Target environment contains a property that allows you to control the configuration and behavior of the supported CAN boards.

It is assumed that the xPC Target environment is already set up and working correctly for models that do not use CAN drivers. If you have not already done so, please confirm that you are able to build and run a target application that does not include any CAN blocks.

You can view CAN driver settings using the function  $\verb"getxpcenv"$  or using the xPC Target Setup window:

1 In the MATLAB command window, type

xpcsetup

The xPC Target Setup dialog box opens.

2 From the CANLibrary list, select 200ISA, 527ISA, 1000PCI, or 1000MB PCI

The default value for the **CAN Library** list is none, which indicates that CAN devices are not enabled. If your are using CAN devices, use the **CANLibrary** list to select your CAN controller.

Definition of the correct CAN library in the setup environment is crucial.

- If no CAN-library is defined, the target application build process will error out during the linking stage reporting several "unresolved external" errors.
- If the wrong CAN-library is defined (mismatch between actual installed physical board and CAN-library in the environment setup) the build process succeeds but downloading the firmware during application initialization on the target will error out.

-	xPC Target Setup				
F	ile				
	Version:	2.0.2	RS232HostPort:	COM1	
	CCompiler:	VisualC	RS232Baudrate:	115200	
	CompilerPath:	C:\Program Files\Mici	TcplpTargetAddress:	255.255.255.255	
	TargetRAMSizeMB	Auto	TcplpTargetPort:	22222	
	MaxModelSize:	1MB 💌	ToplpSubNetMask:	255.255.255.255	
	SystemFontSize:	Small	ToplpGateway:	255.255.255.255	
	CANLibrary:	None	TcplpTargetDriver:	NE2000 💌	
	HostTargetComm:	None 200 ISA	TcplpTargetBusType:	PCI 💌	
	TargetScope:	527 ISA	TcplpTargetISAMemPort:	0x300	
	TargetMouse:	1000 PCI 1000 MB PCI PC104	TcplpTargetISAIRQ:	5 🔽	
	TargetBoot:	BootFloppy 💌			
	Update	Revert	BootDisk	Close	

**3** After changing any selections in the xPC Target Setup window, be sure to update the xPC Target environment by clicking the **Update** button.

For more detailed information about using the xPC Target Setup window, see Chapter 4, "Software Environment."

Alternatively, you can select the CAN Library using the corresponding command-line functions. See Chapter 4, "Changing Environment Properties with a Command-Line Interface."

#### **CAN Library Property Values**

The following table shows which CAN Library property value depending on the used board or boards.

Board	CAN-Library Property Value
CAN-AC2 (ISA) with Philips PCA 82C200 (Standard)	'200 ISA'
CAN-AC2 (ISA) with Intel 82527 (Standard & Extended)	'527 ISA'
CAN-AC2-PCI with Philips SJA 1000	'1000 PCI' or '1000 MB PCI'
CAN-AC2-104 with	'PC104'

\* the setting '1000 MB PCI' is the same as '1000 PCI' and is still supported to provide backward compatibility to version 1.0 of xPC Target.

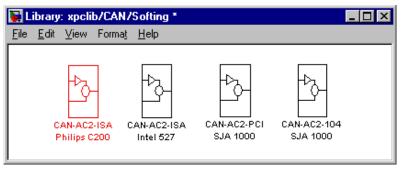
The environment setup allows to set one of the above property values. This does imply that you cannot mix different types of Softing CAN-boards in the same target system. For example you cannot use a CAN-AC2 (ISA) board together with a CAN-AC2-PCI board in the same target PC (desktop). On the other hand the xPC Target CAN-drivers support multiple boards of the same type (CAN-AC2-PCI and CAN-AC2-104, but not CAN-AC2 (ISA)) in the same target PC. For more information see the board specific driver block description.

After choosing the right CAN-library, click **Update** to make the current setting the actual setting. If this is the only property you have changed in the environment setup the regeneration of the target boot floppy disk is not necessary.

After this, close the xpcsetup-GUI. You are now ready to create the first target application using CAN driver blocks

# CAN Driver Blocks for the CAN-AC2 (ISA) with Philips PCA 82C200 CAN-Controller

The driver blocks described here support the CAN-AC2 (ISA) without piggyback modules. The Philips PCA 82C200 chip is used as the CAN controller in this configuration and supports the Standard identifier range only. The driver block set for this board is found in the xPC Target I/O block library in the group CAN/Softing.



The first block group highlighted above contains the three available CAN blocks: Setup, Send, and Receive.

词 L	ibrary	: xpeli	677Sc	ofti	_ 🗆 ×
<u>F</u> ile	<u>E</u> dit	⊻iew	Forma <u>t</u>	<u>H</u> elp	
L					1
L		CA	N-AC2-IS.	A	
		CAI	N 17 CAN	2	
L		\$	Standard		
			Setup		ı
L					1
L			CAN-AC	2-ISA	
L	>	0	CAN 1 -	Send	
L			Standard	11bit	
L			Send		
I 1					1
		CAN-A	C2-ISA		
		CAN 1	- Receive	2 0	Þ
		Standa	ard 11bit		
			Receive		•

#### **Setup Driver Block**

The Setup block is used to define general settings of the plugged-in CAN board. Because the CAN driver blocks for this ISA board only support a single physical board for each target system, this block has to be used exactly once (one instance) in a model.

Block Parameters: Setup 🔀
canac2isasetup (mask)
Softing CAN-AC2-ISA with Philips PCA 82C200
Parameters
CAN 1 - Baudrate: 1 MBaud
CAN 1 - User defined Baudrate:
[1,1,4,3]
CAN 2 - Baudrate: 1 MBaud
CAN 2 - User defined Baudrate:
[1,1,4,3]
Initialization (struct):
0
Termination (struct):
d
Memory Base Address: 2 (16k): D4000-D7FFF
OK Cancel <u>H</u> elp Apply

The dialog box of the Setup block lets you define the following settings.

**CAN 1 - Baud rate** — The first control (pop-up menu) lets you define the most common baud rates for CAN port 1. If special timing is necessary (baud rate), the value User defined can be selected. In this case the second control (edit field) is used to provide the four values for the timing information. The vector elements have the following meaning

```
[ Prescaler, Synchronization-Jump-Width, Time-Segment-1,
Time-Segment-2 ]
```

For more information about these values see the Softing user manual for this board.

**CAN 2 - Baud rate** — The third control (pop-up menu) lets you define the most common baud rates for CAN port 2. If special timing is necessary (baud rate), the value User defined can be selected. In this case the fourth control (edit field) is used to provide the four values for the timing information. The vector elements have the following meaning

```
[ Prescaler, Synchronization-Jump-Width, Time-Segment-1,
Time-Segment-2 ]
```

For more information about these values see the Softing user manual for this board.

**Initialization and Termination** — The fifth and sixth control (edit fields) can be used to define CAN messages sent during initialization and termination of the Setup block.

**Memory base address** — The seventh control (pop-up menu) is used to define the memory base address of the board. The address range used by the board has to be set by hardware jumpers on the board itself. Refer to the Softing user manual on how set the various address ranges. The setting in the dialog box has to correspond to the jumper setting otherwise the board cannot be accessed. The available address ranges (memory base address) in the pop-up menu are those supported by the board. Because the xPC Target kernel only reserves a sub range (C0000 - DC000) of the 640 kilobyte to 1 megabyte address range for memory mapped devices, the valid settings when used within a xPC target systems are:

1 (16k): D0000-D3FFF

2 (16k): D4000-D7FFF

The board allows to activate proper termination for each of the two CAN ports separately by means of hardware jumpers. Refer to the Softing user manual on how the jumpers have to be set. Both CAN ports have to be terminated properly when you use the provided loop-back model in order to test the board and drivers.

#### Send Driver Block

The Send driver block is used to transmit data to a CAN network from within a block model.

Block Parameters: Send	x
Canac2isasend (mask)	
Softing CAN-AC2-ISA with Philips PCA 82C200	
Parameters	
CAN Port: CAN 1	
Identifiers:	
[0]	
Data Frame Sizes:	
[8]	
Show Status Output Ports	
Sample Time:	
0.001	
OK Cancel <u>H</u> elp <u>Apply</u>	

The dialog box of the block lets you define the following settings.

**CAN port** — The first control (pop-up menu) is used to select at which CAN port the CAN message will be sent out.

**Identifiers** — The second control (edit field) is used to define the identifiers of the CAN-messages sent out by this block. It has to be a row vector where the elements define a set of Standard identifiers. Each element has to be in the range between 0 and 2031. The number of identifiers for each CAN port in a model per physical CAN-board cannot exceed 200 (restriction of the firmware's dynamic object mode). The number of elements defined here, define at the same time the number of inputs ports of the block. The block icon displays the selected identifier at each input port. Each input port accepts the data frame to be sent along with the CAN-message. The signal entering each input port has to be a scalar of type double representing the maximum size of 8 bytes of a CAN-message data frame.

**Data frame sizes** — The third control (edit field) is used to define the data frame size for each identifier (CAN-message) in bytes. It has to be a row vector

where the elements define a set of data frame sizes. Each element has to be in the range between 1 and 8. If the data frame sizes for all identifiers defined in the control above have to be the same, the size can be provided as a scalar only and scalar expansion applies. If the sizes are different for at least two identifiers (CAN-messages) one size element has to be provided for each identifier defined in the control above. Therefore the length of the two vectors have to be the same.

**Show status output ports** — The fourth control (check box) lets you enable status output ports for each identifier (CAN-message). If the check box is checked the block shows as many output ports as input ports. The data type of each output port is a double and the value is identical to the return argument of function CANPC\_write\_object(...) described in the Softing user manual. Refer to the manual for more information.

**Sample time** — The fifth control (edit field) defines the sample time at which the Send block is executed during a model (target application) run.

You can use as many instances of the Send block in the model as needed. For example by using two instances of the block with different sample times, CAN-messages can be sent out at different rates. Or you can use multiple instances to structure your model more efficiently.

#### **Receive Driver Block**

The Receive driver block is used to retrieve data from a CAN-network to be used within a block model.

Source Block Parameters: Receive	×
_ canac2isareceive (mask) (link)	
Softing CAN-AC2-ISA with Philips PCA 82C200	
Parameters	
CAN port: CAN 1	•
Identifiers:	
[0]	
Output port options: Data	•
🗖 Generate interrupts	
Sample time:	
0.001	
OK Cancel Help	

The dialog box of the block lets you define the following settings.

**CAN port** — Defines the CAN port from which the CAN messages will be retrieved.

**Identifiers** — Defines the identifiers of the CAN-messages retrieved by this block. It has to be a row vector where the elements define a set of Standard identifiers. Each element has to be in the range between 0 and 2031. The number of identifiers for each CAN port in a model per physical CAN board cannot exceed 200 (restriction of the firmware's dynamic object mode). The number of elements defined here, define at the same time the number of output ports of the block. The block icon displays the selected identifier at each output port. Each output port will output the data frame being retrieved along with the CAN-message. The signal leaving each output port is a scalar of type double representing the maximum size of 8 bytes of a CAN message data frame.

**Output port options** — The third control (pop-up menu) lets you define which type of retrieved data is output at each output port. Three different types of

data can be output, which are data frame, status and timestamp. The status information is of type double and is identical to the return value of function CANPC\_read\_rcv\_data(...) described in the Softing user manual. Refer to the manual for more information. The timestamp information is of type double and outputs the latest time at which a CAN message with the corresponding identifier has been received. This time information in seconds (with a resolution of 1 microsecond) can be used to implement time-out-logic within your model.

The pop-up menu lets you select which output information is output at each output port of the block. If Data is selected each output port signal is a scalar only. If Data - Status is selected each output port signal is a vector with two elements, where the first element contains the data frame and the second element the status information. If Data - Status - Timestamp is selected each output port signal is a vector with three elements, where the first element contains the data frame the first element contains the data frame the first element contains the data frame.

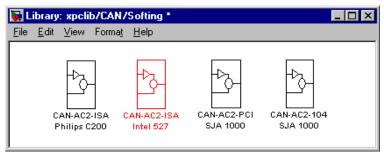
**Generate interrupts** — The fourth control (check box) lets you define if the CAN messages defined in this instance of the block will initiate an interrupt from the CAN board each time they are received. If checked this allows driving the model (target application) execution controlled by CAN messages.

**Sample time** — The fifth control (edit field) defines the sample time at which the Send block is executed during a model (target application) run.

You can use as many instances of the Receive block in the model as needed. For example by using two instances of the block with different sample times, CAN messages can be retrieved at different rates. Or you can use multiple instances to structure your model more efficiently.

# CAN Driver Blocks for the CAN-AC2 (ISA) with Intel 82527 CAN-Controller

The driver blocks described here support the CAN-AC2 (ISA) with piggyback modules. The Intel 82527 chip is used as the CAN-controller in this configuration and supports both Standard and Extended identifier ranges in parallel. The driver block set for this board is found in the xPC Target I/O block library in the group CAN/Softing.



The second block group highlighted above contains the three available CAN blocks: Setup, Send, and Receive.

필 L	ibrary	: xpeli	677Sc	ofting/	_ 🗆 🗙
<u>F</u> ile	<u>E</u> dit	⊻iew	Forma <u>t</u>	<u>H</u> elp	
		CA	N-AC2-IS	AE	
L		CA	AN 17 CAI	N 2	
		Stand	iard / Ext	ended	
I 1		L	Setup		
			CAN-A	C2-ISA	
L		ok	CAN 1	- Send	
			Standar	d 11bit	
			Send		
		CAN-	AC2-ISA		
L		CAN	1 - Receiv	re Op	
		Stand	lard 11bit	t	
I 1		L	Receive		
I 1					
I 1					

### **Setup Driver Block**

The Setup block is used to define general settings of the plugged-in CAN board. Because the CAN driver blocks for this board only supports a single physical board for each target system, this block has to be used exactly once (one instance) in a model. The dialog box of the Setup block lets you define the following settings.

Block Parameters: Setup 🛛 🗙
canac2isaesetup (mask)
Softing CAN-AC2-ISA with Intel 82527
Parameters
CAN 1 - Baudrate: 1 MBaud
CAN 1 - User defined Baudrate:
[1.1.4.3]
CAN 2 - Baudrate: 1 MBaud
CAN 2 - User defined Baudrate:
[1,1,4,3]
Initialization (struct):
Termination (struct):
Memory Base Address: 2 (16k): D4000-D7FFF
OK Cancel Help Apply

**CAN 1 - Baud rate** — The first control (pop-up menu) lets you define the most common baud rates for CAN port 1. If special timing is necessary (baud rate), the value User defined can be selected. In this case the second control (edit field) is used to provide the four values for the timing information. The vector elements have the following meaning:

```
[ Prescaler, Synchronization-Jump-Width, Time-Segment-1,
Time-Segment-2 ]
```

For more information about these values see the Softing user manual for this board.

**CAN 2 - Baud rate** — The third control (pop-up menu) lets you define the most common baud rates for CAN port 1. If special timing is necessary (baud rate), the value User defined can be selected. In this case the fourth control (edit field) is used to provide the four values for the timing information. The vector elements have the following meaning

```
[ Prescaler, Synchronization-Jump-Width, Time-Segment-1,
Time-Segment-2 ]
```

For more information about these values see the Softing user manual for this board.

**Initialization and Termination** — The fifth and sixth control (edit fields) can be used to define CAN messages sent during initialization and termination of the Setup block.

**Memory base address** — The seventh control (pop-up menu) is used to define the memory base address of the board. The address range used by the board has to be set by hardware jumpers on the board itself. Refer to the Softing user manual on how set the various address ranges. The setting in the dialog box has to correspond to the jumper setting otherwise the board cannot be accessed. The available address ranges (memory base address) in the pop-up menu are those supported by the board. Because the xPC Target kernel only reserves a sub range (C0000 - DC000) of the 640 kilobyte to 1 megabyte address range for memory mapped devices, the valid settings when used within a xPC target systems only are:

1 (16k): D0000-D3FFF

2 (16k): D4000-D7FFF

The board allows activating proper termination for each of the two CAN ports separately by means of hardware jumpers. Refer to the Softing user manual on how the jumpers have to be set. Both CAN ports have to be terminated properly when you use the provided loop-back model in order to test the board and drivers.

## Send Driver Block

The Send driver block is used to transmit data to a CAN-network from within a block model.

Block Parameters: Send
canac2isaesend (mask)
Softing CAN-AC2-ISA with Intel 82527
Parameters
CAN Port: CAN 1
CAN Identifier Range: Standard (11-bit)
Identifiers:
[0]
Data Frame Sizes:
[8]
Show Status Output Ports
Sample Time:
0.001
OK Cancel Help Apply

The dialog box of the block lets you define the following settings.

**CAN port** — The first control (pop-up menu) is used to select at which CAN port the CAN message will be sent out.

**CAN identifier range** — The second control (pop-up menu) is used to select the identifier range of the CAN messages sent out by this block instance. If an application makes use of mixed Standard and Extended identifier ranges, at least two instances of this block have to be used, each defining the corresponding identifier range.

**Identifiers** — The third control (edit field) is used to define the identifiers of the CAN-messages sent out by this block. It has to be a row vector where the elements define a set of either Standard or Extended identifiers. Each element has to be in the range between 0 and 2031 for Standard identifiers or 0 and  $(2^29)$ -1 for Extended identifiers. The number of identifiers for each CAN port in a model per physical CAN-board cannot exceed 200 (restriction of the

firmware's dynamic object mode). The number of elements defined here, define at the same time the number of inputs ports of the block. The block icon displays the selected identifier at each input port. Each input port accepts the data frame to be sent along with the CAN-message. The signal entering each input port has to be a scalar of type double representing the maximum size of 8 bytes of a CAN-message's data frame.

**Data frame sizes** — The fourth control (edit field) is used to define the data frame size for each identifier (CAN-message) in bytes. It has to be a row vector where the elements define a set of data frame sizes. Each element has to be in the range between 1 and 8. If the data frame sizes for all identifiers defined in the control above have to be the same, the size can be provided as a scalar only and scalar expansion applies. If the sizes are different for at least two identifiers (CAN-messages) one size element has to be provided for each identifier defined in the control above. Therefore the length of the two vectors have to be the same.

**Show status: Output ports** — The fourth control (check box) lets you enable status output ports for each identifier (CAN message). If the check box is checked, the block shows as many output ports as input ports. The data type of each output port is a double and the value is identical to the return argument of function CANPC\_write\_object(...) described in the Softing user manual. Refer to the manual for more information.

**Sample time** — The fifth control (edit field) defines the sample time at which the Send block is executed during a model (target application) run.

You can use as many instances of the Send block in the model as needed. For example by using two instances of the block, different sample times at which CAN messages are sent out can be defined. Or you can use multiple instances to structure your model more efficiently.

#### **Receive Driver Block**

The Receive driver block is used to retrieve data from a CAN-network to be used within a block model.

Source Block Parameters: Receive
_ canac2isaereceive (mask) (link)
Softing CAN-AC2-ISA with Intel 82527
Parameters
CAN port: CAN 1
CAN identifier range: Standard (11-bit)
Identifiers:
[0]
Output port options: Data
Generate interrupts
Sample time:
0.001
OK Cancel Help

The dialog box of the block lets you define the following settings.

**CAN port** — The Receive driver block is used to retrieve data from a CAN network to be used within a block model. The first control (pop-up menu) is used to select from which CAN port, the CAN messages will be retrieved from.

**CAN identifier range** — The second control (pop-up menu) is used to select the identifier range of the CAN messages retrieved by this block instance. If an application makes use of mixed Standard and Extended identifier ranges, at least two instances of this block have to be used, each defining the corresponding identifier range.

**Identifiers** — The third control (edit field) is used to define the identifiers of the CAN messages retrieved by this block. It has to be a row vector where the elements define a set of either Standard or Extended identifiers. Each element has to be in the range between 0 and 2031 for Standard identifiers or 0 and  $2^{29}$  - 1 for Extended identifiers. The number of identifiers for each CAN port in

a model per physical CAN board cannot exceed 200 (restriction of the firmware's dynamic object mode). The number of elements defined here, define at the same time the number of output ports of the block. The block icon displays the selected identifier at each output port. Each output port will output the data frame being retrieved along with the CAN-message. The signal leaving each output port is a scalar of type double representing the maximum size of 8 bytes of a CAN-message's data frame.

**Output port options** — The fourth control (pop-up menu) lets you define which type of retrieved data is output at each output port. Three different types of data can be output, which are data frame, status and timestamp. The status information is of type double and is identical to the return value of function CANPC\_read\_rcv\_data(...) described in the Softing user manual. Refer to the manual for more information. The timestamp information is of type double and outputs the latest time at which a CAN message with the corresponding identifier has been received. This time information in seconds (with a resolution of 1 microsecond) can be used to implement time-out-logic within your model.

The pop-up menu lets you select which output information is output at each output port of the block. If Data is selected each output port signal is a scalar only. If Data - Status is selected each output port signal is a vector with two elements, where the first element contains the data frame and the second element the status information. If Data - Status - Timestamp is selected each output port signal is a vector with three elements, where the first element contains the data frame, the second element the status information, and the third element the timestamp.

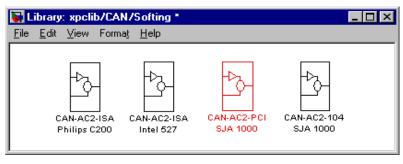
**Generate interrupts** — The fifth control (check box) lets you define if the CAN messages defined in this instance of the block will initiate an interrupt from the CAN board each time they are received. If checked this allows driving the model (target application) execution controlled by CAN messages.

**Sample time** — The sixth control (edit field) defines the sample time at which the Send block is executed during a model (target application) run.

You can use as many instances of the Receive block in the model as needed. For example by using two instances of the block with different sample times, CAN messages can be retrieved at different rates. Or you can use multiple instances to structure your model more efficiently.

# CAN Driver Blocks for the CAN-AC2-PCI with Philips SJA1000 CAN-Controller

The driver blocks described here support the CAN-AC2-PCI. The Philips SJA1000 chip is used as the CAN-controller in this configuration and supports both Standard and Extended identifier ranges in parallel. The driver block set for this board is found in the xPC Target I/O block library in the group CAN/Softing.



The third block group highlighted above contains the three available CAN blocks: Setup, Send, and Receive.

🙀 Library	y: xpeli	677Sc	ofting/	_ 🗆 🗵
<u>F</u> ile <u>E</u> dit	⊻iew	Forma <u>t</u>	<u>H</u> elp	
		-AC2-PCI		
	1	N 1 / CAN	- 1	
	Stand.	ard / Exte	nded	
		Setup		
	с <i>л</i>	AN-AC2-P	CI 81	
	ko 🕹	CAN 1 -	Send	
		Standard	11bit	
	·	Send		
	CAN-A	.C2-PCI B	1	
	CAN 1	- Receive	≥ 0þ	
	Standa	ard 11bit		
		Receive		

## **Setup Driver Block**

The Setup block is used to define general settings of the plugged-in CAN board(s). The CAN driver blocks for this board support up to three boards for each target system what leads to the availability of up to six CAN ports. For each board in the target system exactly one Setup driver block has to be used in a model.

Block Parameters: Setup
canac2pcisetup (mask)
Softing CAN-AC2-PCI with SJA1000
Parameters
Board: 1
CAN 1 - Physical Bus: Highspeed (ISO 11898)
CAN 1 - Baudrate: 1 MBaud
CAN 1 - User defined Baudrate:
[1,1,4,3]
CAN 2 - Physical Bus: Highspeed (ISO 11898)
CAN 2 - Baudrate: 1 MBaud
CAN 2 - User defined Baudrate:
[1,1,4,3]
Initialization (struct):
0
Termination (struct):
Ω
PCI Slot (-1: autosearch):
-1
OK Cancel <u>H</u> elp Apply

The dialog box of the Setup block lets you define the following settings.

**Board** — The first control (pop-up menu) lets you define which board is being accessed by this driver block instance. The board number (1...3) can be seen as a reference identifier in order to differentiate the boards if multiple boards are present in the target system. The physical board finally referenced by the board number depends on the PCI Slot edit field described further below. If just one board is present in the target system, board number 1 should be selected.

**CAN 1 - physical bus** — The second control (pop-up menu) is used to define the physical CAN bus type of CAN port 1. In the board standard hardware configuration only Highspeed CAN is supported. By extending the board with Lowspeed CAN piggyback modules it is possible to additionally select Lowspeed CAN as the physical bus. The value of this control should not be

changed to Lowspeed if no module is present for the corresponding CAN port. If the module is present (see the Softing user manual on how to install the modules) you can select between Highspeed and Lowspeed CAN here.

**CAN 1- baud rate** — The third control (pop-up menu) lets you define the most common baud rates for CAN port 1. If special timing is necessary (baud rate), the value User defined can be selected. In this case the fourth control (**CAN 1 - user defined baud rate**) is used to provide the four values for the timing information. The vector elements have the following meaning

```
[ Prescaler, Synchronization-Jump-Width, Time-Segment-1,
Time-Segment-2 ]
```

For more information about these values see the Softing user manual for this board.

**CAN 2 - physical bus** — The fifth control (pop-up menu) is used to define the physical CAN bus type of CAN port 2. In the board's standard hardware configuration only Highspeed CAN is supported. By extending the board with Lowspeed CAN piggyback modules it is possible to additionally select Lowspeed CAN as the physical bus. The value of this control should not be changed to Lowspeed if no module is present for the corresponding CAN port. If the module is present (see the Softing user manual on how to install the modules) you can select between Highspeed and Lowspeed CAN here.

**CAN 2 - baud rate** — The sixth control (pop-up menu) lets you define the most common baud rates for CAN port 2. If special timing is necessary (baud rate), the value User defined can be selected. In this case the seventh control (**CAN 2 - user defined baud rate**) is used to provide the four values for the timing information. The vector elements have the following meaning

```
[ Prescaler, Synchronization-Jump-Width, Time-Segment-1,
Time-Segment-2 ]
```

For more information about these values see the Softing user manual for this board.

**Initialization and Termination** — The eighth and ninth control (edit fields) can be used to define CAN messages sent during initialization and termination of the Setup block.

**PCI slot (-1: autosearch)** — The tenth control (edit field) is used to define the PCI slot in which the referenced board (board number) resides. If only one board is present in the target system the value for this control should be -1

(autosearch). This value makes sure that the xPC Target kernel automatically finds the board independently of the PCI slot it is plugged into. If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. Use the xPC Target function 'getxpcpci' to query the target system for installed PCI boards and the PCI slots they are plugged into. For more information see 'help getxpcpci'.

The board allows activating proper termination for each of the two CAN ports separately by means of DIP-switches at the rear panel of the board. Refer to the Softing user manual on how the DIP-switches have to be set. Both CAN ports have to be terminated properly when you use the provided loop-back model in order to test the board and drivers.

## Send Driver Block

The Send driver block is used to transmit data to a CAN-network from within a block model.

Block Parameters: Send 🛛 🗙
canac2pcisend (mask)
Softing CAN-AC2-104
with SJA1000
Parameters
Board: 1
CAN Port: CAN 1
CAN Identifier Range: Standard (11-bit)
Identifiers:
[0]
Data Frame Sizes:
[8]
Show Status Output Ports
Sample Time:
0.001
OK Cancel <u>H</u> elp Apply

The dialog box of the block lets you define the following settings.

**Board** — The first control (pop-up menu) lets you define which physically present board is used to send out the CAN-messages defined by this block instance. For more information about the meaning of the board number see the Setup driver block described above. If just one board is present in the target system, board number 1 should be selected.

**CAN port** — The second control (pop-up menu) is used to select at which CAN port the CAN message will be sent out.

**CAN identifier range** — The third control (pop-up menu) is used to select the identifier range of the CAN-messages sent out by this block instance. If an application makes use of mixed Standard and Extended identifier ranges, at

least two instances of this block have to be used, each defining the corresponding identifier range.

**Identifiers** — The fourth control (edit field) is used to define the identifiers of the CAN-messages sent out by this block. It has to be a row vector where the elements define a set of either Standard or Extended identifiers. Each element has to be in the range between 0 and 2031 for Standard identifiers or 0 and  $(2^29)$ -1 for Extended identifiers. The number of identifiers for each CAN port in a model per physical CAN board cannot exceed 200 (restriction of the firmware's dynamic object mode). The number of elements defined here, define at the same time the number of inputs ports of the block. The block icon displays the selected identifier at each input port. Each input port accepts the data frame to be sent along with the CAN message. The signal entering each input port has to be a scalar of type double representing the maximum size of 8 bytes of a CAN message's data frame.

**Data frame size** — The fifth control (edit field) is used to define the data frame size for each identifier (CAN-message) in bytes. It has to be a row vector where the elements define a set of data frame sizes. Each element has to be in the range between 1 and 8. If the data frame sizes for all identifiers defined in the control above have to be the same, the size can be provided as a scalar only and scalar expansion applies. If the sizes are different for at least two identifiers (CAN messages) one size element has to be provided for each identifier defined in the control above. Therefore the length of the two vectors have to be the same.

**Show status output ports** — The sixth control (check box) lets you enable status output ports for each identifier (CAN-message). If the check box is checked the block shows as many output ports as input ports. The data type of each output port is a double and the value is identical to the return argument of function CANPC\_write\_object(...) described in the Softing user manual. Refer to the manual for more information.

**Sample time** — The seventh control (edit field) defines the sample time at which the Send block is executed during a model (target application) run.

You can use as many instances of the Send block in the model as needed. For example by using two instances of the block, different sample times at which CAN-messages are sent out can be defined. Or you can use multiple instances to structure your model more efficiently.

#### **Receive Driver Block**

The Receive driver block is used to retrieve data from a CAN-network to be used within a block model. You can use as many instances of the Receive block in the model as needed. For example by using two instances of the block with different sample times, CAN messages can be retrieved at different rates. Or you can use multiple instances to structure your model more efficiently.

Source Block Parameters: Receive 🛛 🛛 🖄
canac2pcireceive (mask) (link)
Softing CAN-AC2-PCI with SJA1000
Parameters
Board: 1
CAN port: CAN 1
CAN identifier range: Standard (11-bit)
Identifiers:
[0]
Output port options: Data
🔽 Generate interrupts
Sample time:
0.001
OK Cancel Help

**Board** — The dialog box of the block lets you define the following settings.

The first control (pop-up menu) lets you define from which physically present board the CAN messages defined by this block instance are retrieved from. For more information about the meaning of the board number see the Setup driver block described above. If just one board is present in the target system, board number 1 should be selected.

**CAN port** — The second control (pop-up menu) is used to select from which CAN port, the CAN messages will be retrieved from.

**CAN identifier range** — The third control (pop-up menu) is used to select the identifier range of the CAN-messages retrieved by this block instance. If an application makes use of mixed Standard and Extended identifier ranges, at

least two instances of this block have to be used, each defining the corresponding identifier range.

**Identifiers** — The fourth control (edit field) is used to define the identifiers of the CAN-messages retrieved by this block. It has to be a row vector where the elements define a set of either Standard or Extended identifiers. Each element has to be in the range between 0 and 2031 for Standard identifiers or 0 and  $2^{29}$  - 1 for Extended identifiers. The number of identifiers for each CAN port in a model per physical CAN board cannot exceed 200 (restriction of the firmware's dynamic object mode). The number of elements defined here, define at the same time the number of output ports of the block. The block icon displays the selected identifier at each output port. Each output port will output the data frame being retrieved along with the CAN message. The signal leaving each output port is a scalar of type double representing the maximum size of 8 bytes of a CAN message's data frame.

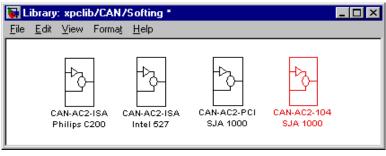
**Output port options** — The fifth control (pop-up menu) lets you define which type of retrieved data is output at each output port. Three different types of data can be output, which are data frame, status and timestamp. The status information is of type double and is identical to the return value of function CANPC read rcv data (...) described in the Softing user manual. Refer to the manual for more information. The timestamp information is of type double and outputs the latest time at which a CAN message with the corresponding identifier has been received. This time information in seconds (with a resolution of 1 microsecond) can be used to implement time-out-logic within your model. The pop-up menu lets you select which output information is output at each output port of the block. If Data is selected each output port signal is a scalar only. If Data - Status is selected each output port signal is a vector with two elements, where the first element contains the data frame and the second element the status information. If Data - Status - Timestamp is selected each output port signal is a vector with three elements, where the first element contains the data frame, the second element the status information, and the third element the timestamp.

**Generate interrupts** — The sixth control (check box) lets you define if the CAN messages defined in this instance of the block will initiate an interrupt from the CAN board each time they are received. If checked this allows driving the model (target application) execution controlled by CAN messages.

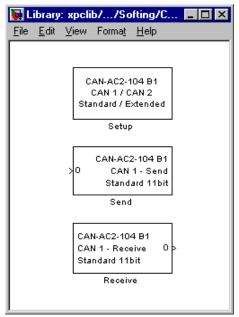
**Sample time** — The seventh control (edit field) defines the sample time at which the Send block is executed during a model (target application) run.

# CAN Driver Blocks for the CAN-AC2-104 (PC/104) with Philips SJA1000 CAN-Controller

The driver blocks described here support the CAN-AC2-104 (PC/104). The Philips SJA1000 chip is used as the CAN-controller in this configuration and supports both Standard and Extended identifier ranges in parallel. The driver block set for this board is found in the xPC Target I/O block library in the group CAN/Softing.



The fourth block group highlighted above contains the three available CAN blocks: Setup, Send, and Receive.



#### **Setup Driver Block**

The Setup block is used to define general settings of the stacked CAN boards. The CAN driver blocks for this board support up to three boards for each target system, which leads to the availability of up to six CAN ports. For each board in the target system, you must use exactly one Setup driver block in a model.

Block Parameters: Setup
canac2104setup (mask) (link)
Softing CAN-AC2-104 with SJA1000
Parameters
Board: 1
CAN 1 - baud rate: 1 MBaud
CAN 1 - user defined baud rate:
[1.1.4.3]
CAN 2 - baud rate: 1 MBaud
CAN 2 - user defined baud rate:
[1,1,4,3]
Initialization command structure:
Termination:
0
I/O base address:
0x300
Memory base address:
0xd0000
Interrupt line: None
OK Cancel Help Apply

The dialog box of the Setup block lets you define the following settings.

**Board** — Defines which board is being accessed by this driver block instance. The board number (1...3) can be seen as a reference identifier to differentiate the boards if multiple boards are present in the target system. The physical board finally referenced by the board number depends on the I/O base address edit field described below. If just one board is present in the target system, select board number 1.

**CAN 1 - baud rate** — Defines the most common baud rates for CAN port 1. If special timing is necessary (baud rate), the value User defined can be selected. In this case the third control (**CAN 1 - user defined baud rate**) is used to provide the four values for the timing information. The vector elements have the following meaning:

```
[ Prescaler, Synchronization-Jump-Width, Time-Segment-1,
Time-Segment-2 ]
```

For more information about these values see the Softing user manual for this board.

**CAN 2 - baud rate** — Defines the most common baud rates for CAN port 2. If special timing is necessary (baud rate), you can select the value User defined. In this case the fifth control (**CAN 2 - user defined baud rate**) is used to provide the four values for the timing information. The vector elements have the following meaning:

```
[ Prescaler, Synchronization-Jump-Width, Time-Segment-1,
Time-Segment-2 ]
```

For more information about these values, see the Softing user manual for this board.

**Initialization** and **Termination** — Define CAN messages sent during initialization and termination of the Setup block.

**I/O base address** — Defines the I/O base address of the board to be accessed by this block instance. The I/O base address is given by the DIP switch setting on the board itself. The I/O address range is 3 bytes and is mainly used to transfer which memory base address the board should use. See the Softing user manual for this board on how you can set the I/O base address. The I/O base address entered in this control must correspond with the DIP switch setting on the board. If more than one board is present in the target system, a different I/O base address must be entered for each board. In this case the I/O base address itself defines which board is referenced by which board number.

**Memory base address** — The ninth control (edit field) is used to define the memory base address of the board to be accessed by this block instance. The memory base address is a software setting only (no corresponding DIP switch is found on the board). The memory address range is 64 KB. If more than one

board is present in the target system, a different memory base address must be entered for each board. You must make sure that the defined address ranges do not overlap. Because the xPC Target kernel only reserves a subset of the address range between 640 KB and 1MB for memory mapped devices, the address ranges must lie within the following range:

C0000 - DC000

The board allows activating proper termination for each of the two CAN ports separately by means of jumpers found on the board. Refer to the board user manual for how the DIP switches must be set. Both CAN ports have to be terminated properly when you use the provided loop-back model to test the board and drivers.

Interrupt line — Select an interrupt line from the list.

#### Send Driver Block

The Send driver block is used to transmit data to a CAN network from within a block model.

Block Parameters: Send 🔀
canac2104send (mask)
Softing CAN-AC2-104 with SJA1000
Parameters
Board: 1
CAN Port: CAN 1
CAN Identifier Range: Standard (11-bit)
Identifiers:
[0]
Data Frame Sizes:
[8]
Show Status Output Ports
Sample Time:
0.001
OK Cancel Help Apply

The dialog box of the Send block lets you define the following settings:

**Board** — Defines which board to use to send out the CAN messages defined by this block instance. For more information about the meaning of the board number, see the Setup driver block described above. If just one board is present in the target system, select board number 1.

CAN Port — Selects the CAN port to send the CAN message out.

**CAN identifier range** — Selects the identifier range of the CAN-messages sent out by this block instance. If an application makes use of mixed standard and extended identifier ranges, at least two instances of this block have to be used, each defining the corresponding identifier range.

**Identifiers** — Defines the identifiers of the CAN messages sent out by this block. It must be a row vector where the elements define a set of either

standard or extended identifiers. Each element must be in the range between 0 and 2031 for standard identifiers or 0 and  $2^{29}$  - 1 for extended identifiers. The number of identifiers for each CAN port in a model per physical CAN board cannot exceed 200. The number of elements defined also defines the number of input ports of the block. The block icon displays the selected identifier at each input port. Each input port accepts the data frame to be sent along with the CAN message. The signal entering each input port must be a scalar of type double representing the maximum size of 8 bytes of a CAN message data frame.

**Data frame sizes** — The fifth control (edit field) is used to define the data frame size for each identifier (CAN message) in bytes. It must be a row vector where the elements define a set of data frame sizes. Each element must be in the range between 1 and 8. If the data frame sizes for all identifiers defined in the preceding control have to be the same, the size can be provided as a scalar only and scalar expansion applies. If the sizes are different for at least two identifiers (CAN messages), one size element must be provided for each identifier specified in the **Identifier** control. Therefore the lengths of the two vectors must be the same.

**Show status output ports** — The sixth control (check box) lets you enable status output ports for each identifier (CAN message). If the check box is selected, the block shows as many output ports as input ports. The data type of each output port is a double and the value is identical to the return argument of function CANPC\_write\_object(...), described in the Softing user manual. Refer to the manual for more information.

**Sample time** — The seventh control (edit field) defines the sample time at which the Send block is executed during a model (target application) run.

You can use as many instances of the Send block in the model as needed. For example by using two instances of the block, you can define different sample times at which CAN messages are sent out. Or you can use multiple instances to structure your model more efficiently.

#### **Receive Driver Block**

The Receive driver block is used to retrieve data from a CAN network to be used within a block model. You can use as many instances of the Receive block in the model as needed. For example, by using two instances of the block with different sample times, you can retrieve CAN messages at different rates. Or you can use multiple instances to structure your model more efficiently.

Source Block Parameters: Receive
canac2104receive (mask) (link)
Softing
CAN-AC2-104 with SJA1000
Will 30A1000
Parameters
Board: 1
CAN port: CAN 1
CAN identifier range: Standard (11-bit)
Identifiers:
[0]
Output port options: Data
🗖 Generate interrupts
Sample time:
0.001
OK Cancel Help

The dialog box of the block lets you define the following settings.

**Board** — Defines the board from which the CAN messages defined by this block instance are to be retrieved. For more information about the meaning of the board number, see the Setup driver block. If just one board is present in the target system, select board number 1.

CAN Port — Selects the CAN port from which to send the CAN message out.

**CAN identifier range** — Selects the identifier range of the CAN messages retrieved by this block instance. If an application makes use of mixed standard and extended identifier ranges, at least two instances of this block have to be used, each defining the corresponding identifier range.

**Identifiers** — Specifies the identifiers of the CAN messages retrieved by this block. It must be a row vector where the elements define a set of either standard or extended identifiers. Each element must be in the range between 0 and 2031 for standard identifiers, or 0 and  $2^{29}$  - 1 for extended identifiers. The number of identifiers for each CAN port in a model per physical CAN board

cannot exceed 200. The number of elements defined here defines the number of output ports of the block. The block icon displays the selected identifier at each output port. Each output port outputs the data frame being retrieved along with the CAN message. The signal leaving each output port is a scalar of type double representing the maximum size of 8 bytes of a CAN message data frame.

**Output port options** — Defines which type of retrieved data is output at each output port. Three different types of data can be output: data frame, status, and timestamp. The status information is of type double and is identical to the return value of function CANPC\_read\_rcv\_data(...) described in the Softing user manual. Refer to the manual for more information. The timestamp information is of type double and outputs the most recent time at which a CAN message with the corresponding identifier has been received. This time information in seconds (with a resolution of 1 microsecond) can be used to implement timeout logic within your model.

The pop-up menu lets you select which output information is output at each output port of the block. If Data is selected, each output port signal is a scalar only. If Data-Status is selected, each output port signal is a vector with two elements, where the first element contains the data frame and the second element the status information. If Data-Status-Timestamp is selected, each output port signal is a vector with three elements, where the first element contains the data frame, the second element the status information, and the third element the timestamp.

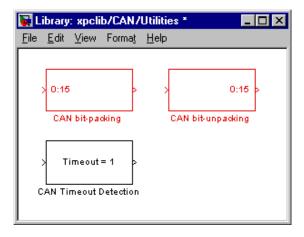
**Generate interrupts** — Defines whether the CAN messages defined in this instance of the block initiate an interrupt from the CAN board each time they are received. If selected, this check box allows controlling the model (target application) execution with CAN messages.

**Sample time** — Defines the sample time at which the Send block is executed during a model (target application) run.

#### **Constructing and Extracting CAN Data Frames**

CAN data frames have a maximum size of 8 bytes (64 bits). For the CAN driver blocks found in the xPC Target I/O block library, Simulink signals of data type double are used to propagate data frames as an entity. But in most applications the data frame content does not consist of 64-bit floating point values, instead they are constructed from one or more smaller data type entities like signed and unsigned integers of various size.

In order to simplify the construction and extraction of data frames for the user, the xPC Target I/O library contains two utility blocks (found in subgroup CAN/Utilities) which allow bit-packing (construction) and bit-unpacking (extraction) of data frames in a very flexible way.



The main purpose of the two blocks is to be used in conjunction with CAN Send and Receive driver blocks, but they can be used as well for other types of data manipulation. Their functionality is entirely independent of any CAN driver blocks or CAN library.

#### **CAN Bit-Packing Block**

This block is used to construct CAN data frames and its output port is normally connected to an input port of a CAN Send driver block. The block has one output port of data type double (a scalar) which represents the data frame entity constructed by the signals entering the block at its input ports. The number of input ports and the data type of each input port depends on the setting in the blocks dialog box.

Block Parameters: CAN bit-packing	x
bit2double (mask)	1
CAN Utilities Bit-Packing	
Parameters Bit Patterns (cell array):	
{ [0:15] }	
OK Cancel <u>H</u> elp Apply	

The dialog box contains one single control (edit field) which lets you define the bit patterns in a flexible way. The data type entered in the control has to be a MATLAB cell array vector. The number of elements in the cell array define the number of input ports shown by this block instance. The cell array elements have to be of type double array and define where each bit of the incoming value (data typed input port) comes to lie at what position in the outgoing double value (data frame).

From a data type perspective (input ports) the block behaves like a Simulink sink block and therefore the data types of the input ports are inherited from the driving blocks.

The sample time of the block is also inherited from the driving blocks. Therefore no explicit sample time has to be provided in the block's dialog box.

The functionality of the block is easiest explained by means of an example.

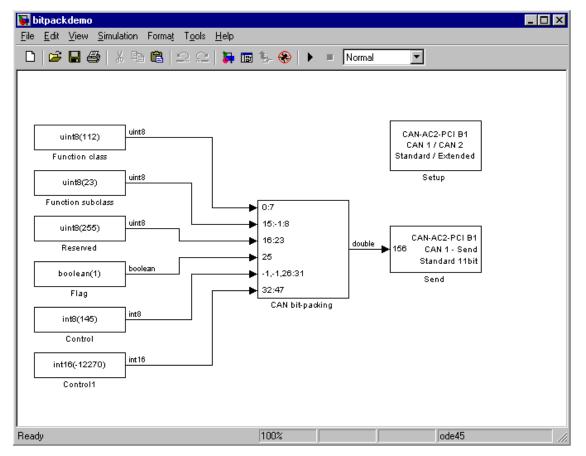
We assume that a node on the CAN network needs to receive a CAN message with identifier 156 having the following data frame content. The data frame has to be 6 bytes long.

Byte O	Function class of type uint8
Byte 1	Function subclass of type uint8 with reversed bit order
Byte 2	Reserved, all bits have to be 1
Byte 3	Bit O has to be O, Bit 1 has to be a boolean (flag), bits 2 to 7 have to be bit 2 to 7 of an incoming int8 value (control)
Byte 4 and 5	Value of type int16

The bit pattern cell array, which bit-packs the data frame according to the above specification, can look as follows.

 $\{ [0:7], [15:-1:8], [16:23], [25], [-1,-1,26:31], [32:47] \}$ 

And the Simulink model simulating the needed behavior would be as show below.



Let us analyze the model.

The first input is the Function class of type uint8, which has an example value of 112. This value has to become byte 0 (bits 0 to 7) of the data frame. Therefore the first bit (element 1 of double array [0:7]) has to get bit 0 of the data frame, the second bit 1 and so on. It is easiest to define this mapping by the MATLAB colon operator:.

The second input is the Function subclass of type uint8, which has an example value of 23. This value has to become byte 1 (bits 8:15) of the data frame but in reversed bit order. Therefore the first bit (element 1 of double array [15:-1:8])

has to get bit 15, the second bit 14 and so on. It is easiest to define this mapping by the MATLAB colon operator: and an increment of -1.

The third input is only necessary because the reserved byte 2 has to have all bits set to 1. If a bit position in the outgoing data frame isn't referenced by a bit pattern array element, the bit will be by default 0, but there is no construct to have them set to 1 as the default. Therefore a uint8 constant with value 255 has to be externally brought in. The constant 255 has to get to bit position 16 to 23 (byte 2) of the outgoing data frame.

Because bit 0 of data frame byte 3 (bit 24) has to be 0 and 0 is the default bit value if not referenced by a bit pattern array element, no explicit action has to be taken here.

The fourth input is the Flag of type boolean, which has an example value of 1. This value has to become bit 1 of byte 3 (bit 25) of the data frame. Therefore the single bit (element 1 of double array [25]) has to get bit 25 of the data frame.

The fifth input is the Control of type int8, which has an example value of 121. But only bits 2 to 7 have to be mapped into the outgoing data frame or in other words bits 0 and 1 have to be thrown away. Because indexing of incoming values always starts with the first bit (bit 0) a special indexing value (-1) has to be used in order to skip bit 0 and 1 of the incoming int8 value. Bits 2 to 7 will be directly mapped to bit 2 to 7 of byte 3 (bits 26 to 31) of the outgoing data frame. This leads to the following bit pattern: [-1,-1,26:31]

The sixth input is the Value of type int16, which has an example value of -12270. This value has to become byte 4 and 5 (bits 32 to 47) of the outgoing data frame. Therefore the first bit (element 1 of double array [32:47]) has to get bit 32 of the data frame, the second bit 33 and so on. It is easiest to define this mapping by the MATLAB colon operator:.

The output of the block then consists of a double value representing the packed data types within the first 6 bytes. The last two bytes are zero. This means that even in the case were less than 8 bytes are significant, the CAN data frame is always represented by a double value (8 bytes). The value of the constructed floating point double doesn't have any particular meaning but still can be inspected by a numerical display.

Block Parameters: Send 🛛 💌
canac2pcisend (mask) (link)
Softing CAN-AC2-104
with SJA1000
Parameters
Board: 1
CAN Port: CAN 1
CAN Identifier Range: Standard (11-bit)
Identifiers:
[156]
Data Frame Sizes:
[6]
Show Status Output Ports
Sample Time:
0.001
OK Cancel Help Apply

The data frame is then propagated to the CAN Send driver block and is sent out as part of a CAN-message having identifier 156. When looking at the Send block's dialog box, the data frame size is defined as 6 bytes. This makes sure that only the first 6 bytes of the incoming double value are transmitted as part of the CAN-message.

#### **CAN Bit-Unpacking Block**

This block is used to extract CAN data frames and its input port is normally connected to an output port of a CAN Receive driver block. The block has one input port of data type double (a scalar) which represents the data frame entity from which the signals are extracted and leaving the block at its output ports. The number of output ports and the data type of each output port depends on the settings in the blocks dialog box.

Block Parameters: CAN bit-unpacking	×
_ double2bit (mask)	
CAN Utilities Bit-Unpacking	
Parameters Bit Patterns (cell array):	
{ [0:15] }	
Data Types (cell array):	
{ 'uint16' }	
OK Cancel <u>H</u> elp Apply	

The dialog box contains two controls (edit fields).

The first lets you define the bit patterns in a flexible way. The data type entered in the control has to be a MATLAB cell array vector. The number of elements in the cell array define the number of output ports shown by this block instance. The cell array elements have to be of type double array and define where the bits of the incoming double value (data frame) come to lie at what position in the output port values (data typed).

From a data type perspective (output ports) the block behave like a Simulink source block and therefore the data types of the output ports have to be defined in the second control (edit field). The data type entered in that control has to be a MATLAB cell array vector of the same length as the bit pattern cell array. The cell array elements have to be of type char and define the data type of the corresponding output port. The following values are supported:

boolean, int8, uint8, int16, uint16, int32, and uint32

The sample time of the block is inherited from the driving block. Therefore no explicit sample time has to be provided in the block's dialog box.

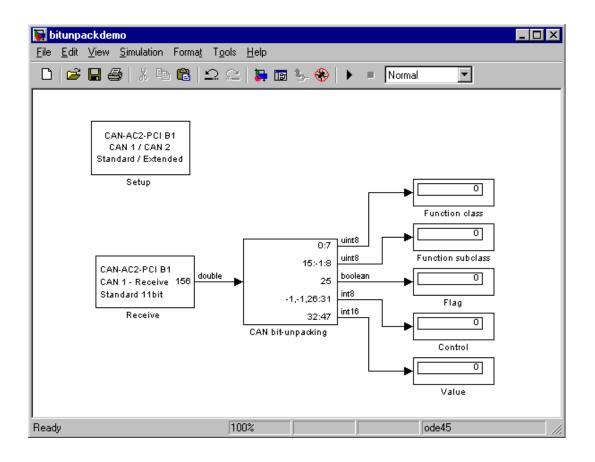
The functionality of the block is easiest explained by means of an example. We take the same example as used above to demonstrate the functionality of the bit-packing block. But in this case, the data frame is sent by an external CAN node and is received by the target application running on an xPC Target system. Therefore the bit-unpacking block has to be used in order to extract the various data fields out of the entire data frame. Because the bit pattern

definition of the packing and unpacking block are symmetric, the bit pattern definition could look exactly the same. There is one simple optimization possible: We don't have to extract byte 2 (reserved area), because its content is known. The bit pattern edit field can therefore look as follows,

{ [0:7] , [15:-1:8] , [25] , [-1,-1,26:31] , [32:47] }

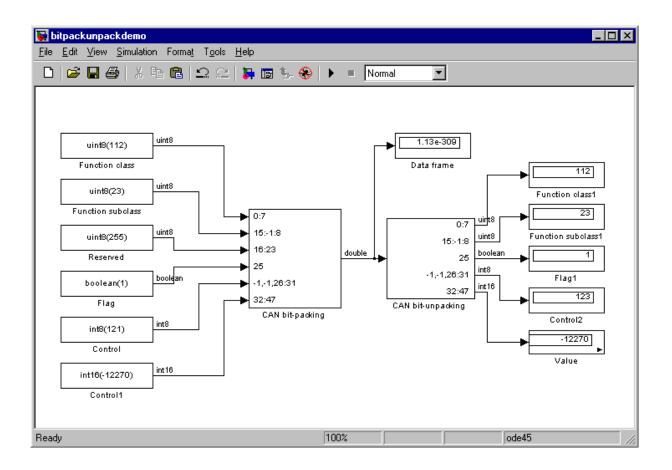
and the data type edit field as

```
{ 'uint8' , 'uint8' , 'boolean' , 'int8' , 'int16' }
```



This leads to the following Simulink model.

In many cases it makes sense to test the proper bit-packing and bit-unpacking operations in a Simulink model (simulation) before building the target application. Both blocks are working the same way either in Simulink or within the generated code. By combining the two models shown so far we get to a third one which can be used to simulate the behavior.

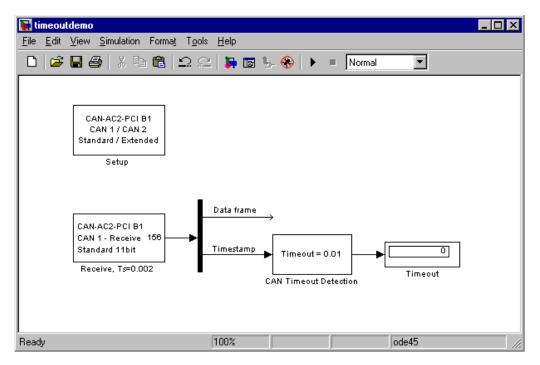


#### **Detecting Time-outs When Receiving CAN Messages**

The Receive driver blocks for all CAN boards allow to output the timestamp at which the latest corresponding CAN message has been received. This information can be used to detect if another CAN node is still alive and therefore is sending CAN messages or is no longer alive and special action has to be taken. Assume that we expect a CAN message from another CAN node every 2 ms. If no new message is received within 10 ms the other CAN node is being considered faulty and the Simulink model (target application) has to proceed accordingly.

The CAN blockset in the xPC Target I/O block library provides a utility block called CAN Timeout Detection. This is a simple graphical subsystem (inspect it by looking under its mask) which uses the timestamp information to calculate the time-out condition.

A Simulink model using this block in conjunction with a Receive block could look as follows.



The dialog box of the CAN Timeout Detection block has one edit field and lets you define the time-out value in seconds. The output of the block will be 0 if no time-out has been detected and 1 otherwise. See as well the loop-back example for the CAN-AC2-PCI and CAN-AC2-104 boards (xpccanpci and xpccanpc104) which make use of this utility block as well.

#### Model Execution Driven by CAN-Messages (Interrupt Capability of CAN Receive Blocks)

In certain application it is necessary that the model (target application) execution is driven by the pace of an incoming CAN message. The standard behavior of the xPC Target kernel is to drive the model (target application) in time monotonic fashion (time interrupt), but allows to replace the driving interrupt by any other hardware interrupt. Because the three supported CAN boards allow to fire a hardware interrupt upon reception of a specific CAN message, the timer interrupt line in the kernel can be replaced by the interrupt line assigned to a CAN board. This leads to a CAN message driven execution of the target application.

To set this up, two independent steps are necessary:

- **1** The timer interrupt line in the kernel setup has to be replaced by the board's hardware interrupt line.
- 2 The CAN Setup and CAN Receive blocks have to be properly set up.

Both steps are slightly different for each of the three supported CAN boards. Therefore the two steps are explained for each board type below.

#### CAN-AC2 (ISA)

The CAN-AC2 is an ISA-board, and the hardware interrupt line is set by means of hardware jumpers on the board. Refer to the Softing user manual of the board on how to set a certain interrupt line. Select an interrupt line, which is not used by any other hardware device in the xPC Target system (for example by the Ethernet card):

1 In the Simulink window, and from the **Tools** menu, point to **Real-Time Workshop**, and then click **Options**.

The Simulation Parameters dialog box is displayed.

- 2 Click the Real-Time Workshop tab.
- **3** Ensure that in the **Configuration** pane, the **System target file** field is set to xpctarget.tlc.

- **4** From the Category list, choose **xPC Target code generation options**.
- **5** In the **Real-Time interrupt source** field, select the interrupt line number that you have set by the jumpers on the board.
- 6 Click OK and save the model.
- 7 Open the dialog box of the CAN Receive block in the model that defines the CAN message (identifier) to be used to fire the interrupt. Check the **Generate interrupts** check box. Checking this box will declare all CAN-messages defined in this Receive block instance through their identifiers as messages, which will fire an interrupt. Or in other words it is not possible to define a single CAN message within the set of defined identifiers to be the only one to fire an interrupt. In most cases only the reception of one specific message is used to drive the application execution. Therefore use at least two instances of the Receive block. One to receive the CAN message, which drives the execution (Generate Interrupts checked) and the other for all other "normal" CAN-messages to be received (Generate Interrupts unchecked).

#### CAN-AC2-PCI

The CAN-AC2 is a PCI-board, and the hardware interrupt line is automatically assigned by the PCI BIOS during the boot-up of the target system. Use the xPC Target function getxpcpci (see help getxpcpci) at the MATLAB command prompt to query the target system for installed PCI devices and the assigned resources. Write down the interrupt line number assigned to the CAN-AC2-PCI board:

1 In the Simulink window, and from the **Tools** menu, point to **Real-Time Workshop**, and then click **Options**.

The Simulation Parameters dialog box is displayed.

- 2 Click the Real-Time Workshop tab.
- **3** Ensure that in the **Configuration** pane, the **System target file** field is set to xpctarget.tlc.
- 4 From the Category list, choose **xPC Target code generation options**.

- 5 In the **Real-time interrupt source** field, select the interrupt line number that you retrieved with the getxpcpci command.
- **6** Click **Apply** and save the model.
- **7** Open the dialog box of the CAN Receive block in the model that defines the CAN-message (identifier) to be used to fire the interrupt. Check the **Generate interrupts** check box. Checking this box will declare all CAN-messages defined in this Receive block instance through their identifiers as messages, which will fire an interrupt. Or in other words it is not possible to define a single CAN-message within the set of defined identifiers to be the only one to fire an interrupt. In most cases only the reception of one specific message is used to drive the application execution. Therefore use at least two instances of the Receive block. One to receive the CAN-message, which drives the execution (Generate Interrupts checked) and the other for all other normal CAN-messages to be received (Generate Interrupts unchecked).

#### CAN-AC2-104 (PC/104)

The CAN-AC2-104 is an ISA-board (PC/104), and the hardware interrupt line is set by means of a software setting within the CAN Setup driver block. Write down a free interrupt line, which is not used by any other hardware device in the xPC target system (for example by the Ethernet card):

1 In the Simulink window, and from the **Tools** menu, point to **Real-Time Workshop**, and then click **Options**.

The Simulation Parameters dialog box is displayed.

- 2 Click the Real-Time Workshop tab.
- **3** Ensure that in the **Configuration** pane, the **System target file** field is set to xpctarget.tlc.
- 4 From the Category list, choose xPC Target code generation options.
- **5** In the **Real-time interrupt source** field, select the free interrupt line number that you have chosen.
- 6 Click Apply and save the model.

7 In the model open the dialog box of the CAN Setup block for the CAN-AC2-104 board. Select the chosen interrupt line in the "Interrupt Line" pop-up menu and close the dialog box. Open the dialog box of the CAN Receive block in the model which defines the CAN-message (identifier) to be used to fire the interrupt. Check the "Generate interrupts" check box. Checking this box will declare all CAN-messages defined in this Receive block instance through their identifiers as messages, which will fire an interrupt. Or in other words it is not possible to define a single CAN-message within the set of defined identifiers to be the only one to fire an interrupt. In most cases only the reception of one specific message is used to drive the application execution. Therefore use at least two instances of the Receive block. One to receive the CAN-message, which drives the execution (Generate Interrupts checked) and the other for all other "normal" CAN-messages to be received (Generate Interrupts unchecked).

After having completed the two steps the model is ready to be built. After the downloading has succeeded and the target application execution has been started, the execution is now driven by the selected CAN-message(s). The execution time information displayed on the target screen is now directly dependent on the reception of the corresponding message. If no message is received the time will not advance. You should make sure, that the corresponding CAN-message on the other CAN node is only generated if the xPC target application is running, otherwise "unexpected interrupt" messages may be displayed on the target screen.

#### **Defining Initialization and Termination CAN Messages**

The CAN Setup driver blocks for all supported CAN boards allow the definition of CAN-messages to be sent out during initialization and termination of the target application (once at the beginning of each application run and once before an application run is stopped). The main purpose for sending out those messages is to initialize or terminate other CAN nodes on the network. This is for example the case for CANOpen or DeviceNet nodes. Even if xPC Target doesn't provide direct support of those CAN application layers, communication with those nodes can usually be done over 'standard' CAN messages as long as the nodes have been properly initialized. The initialization and termination fields of the Setup blocks are intended for this purpose.

The initialization and termination CAN-messages are defined by using MATLAB struct arrays with CAN specific field names. This is the same concept as used for the RS-232, GPIB and general Counter driver blocks found in the xPC Target I/O library. Refer to those driver blocks and their help for additional information about this basic concept.

The CAN Setup block specific field names are the following.

**Port** — Selects the CAN port over which the message has to be sent out. Valid values are either 1 or 2 (double).

**Type** — Defines if the message to be sent out is of type Standard or Extended. Valid values are either 'Standard' or 'Extended' (strings).

**Identifier** — Defines the identifier of the message. The value (scalar) itself has to be in the corresponding identifier range (Standard or Extended).

**Data** — Defines the data frame to be sent out along with the CAN message. The value has to be a row vector of type double with a maximum length of 8. Each element of the vector defines one byte, where the first element defines the data for byte 0 and the eight's element the data for byte 7. Each element can have a value between 0 and 255 (decimal). The data frame size is defined by the length of the row vector.

**Pause** — Defines the amount of time in seconds the Setup block waits after this message has been sent out and before the next message defined in the struct array is parsed and sent out as well. Valid values are in between 0 and 0.05 seconds. Some CAN nodes need some time to settle before they can accept the next message, especially when the just received message puts the node in a new operational mode. Use this field to define those necessary idle times.

#### Example

Let's consider an A/D converter module with a CANOpen interface. After the node has been powered up, the module is in pre-operational mode, which is common for CANOpen nodes. At least two initialization messages have to be sent to the node in order to get the module fully operational.

The first message puts the node from pre-operational into operational mode. The second message programs the module in such a sense, that each time the converted A/D value differs for more than 10 mV from the former conversion, a CAN-message is automatically sent out, with the converted value as the data frame.

After the target application has been started and the node is properly initialized, the node will automatically send out CAN message, which the xPC target application receives and then processes the contained frame data.

Before the target application execution is actually stopped, the module (node) has to be brought back into pre-operational mode. This is achieved by sending out one corresponding termination message.

The initialization and termination message struct for this example could look as follows.

```
% put node into operational mode
init(1).port=1;
init(1).type='Standard';
init(1).identifier=1536+11;
init(1).data=[hex2dec('22'),hex2dec('23'),hex2dec('64'),hex2dec(
    '00'),hex2dec('01')];
init(1).pause=0.02;
% program node to send CAN messages with converted A/D values
automatically
init(2).port=1;
init(2).type='Standard';
init(2).identifier=0;
init(2).data=[hex2dec('01'),11];
init(2).pause=0;
% put node back into pre-operational mode
term(1).port=1;
term(1).type='Standard';
```

# 4

### CAN I/O Support for FIFO

This chapter includes the following sections:

Introduction (p. 4-2)

CAN FIFO Driver Blocks for the CAN-AC2-PCI with Philips SJA1000 CAN-Controller (p. 4-6)

CAN FIFO Driver Blocks for the CAN-AC2-104 with Philips SJA1000 CAN-Controller (p. 4-22)

Acceptance Filters (p. 4-38)

This chapter describes the alternative First In First Out (FIFO) CAN drivers provided with xPC Target.

The driver blocks described here support the CAN-AC2-PCI using FIFO mode.

The driver blocks described here support the CAN-AC2-104 (PC/104) using FIFO mode.

The CAN controller's acceptance filters can be used to ensure that certain received messages referenced by their identifiers get written into the receive FIFO.

Examples (p. 4-40)

Examples involving FIFO Can drivers.

#### Introduction

This chapter describes the alternative First In First Out (FIFO) CAN drivers provided with xPC Target. The standard CAN drivers, for the CAN boards from Softing GmbH, program the CAN board firmware to run in Dynamic Object Buffer (DOB) mode. This mode is best suited for real-time environments where it is mandatory that the driver latency time is time deterministic. Actually, running the firmware in Dynamic Object Buffer mode would always be the best choice, but this mode has the undesired side effect of high driver latency times:

- Sending a CAN message When sending out a CAN message, the latency time is the time interval between the time accessing the board in order to provide all the information of the CAN message to be sent out and the time the board returns the acknowledgement that the information has been received by the firmware.
- **Receiving a CAN message** When receiving a CAN message, the latency time is the time interval between the time accessing the board in order to ask for current data (object data) of a certain CAN identifier and the time the board returns the actual data and other information about the CAN message.

**Disadvantages of Dynamic Object Buffer mode** — These latency times are mainly defined by the reaction time of the board firmware. In the case of the Softing boards, the latency time is the same for sending and receiving, messages with a fixed value of about 40us. If your xPC Target application has to send and receive a larger number of CAN messages, the overall latency time can quickly become high and may make it impossible to run the application at the desired base sample time.

For example, assuming that a specific xPC Target application has to get data from 12 CAN identifiers and has to transmit data by using 8 CAN messages, the total number of CAN board read and write accesses adds up to 20. This results in a total CAN I/O latency time of

```
20*40us = 800us
```

With such an application, base sample times below 800us are impossible even if the dynamics of the corresponding Simulink model are simple and would only need 20us of computational time.

Advantages of Dynamic Object Buffer mode — However, even if the CAN I/O latency time in the Dynamic Object Buffer mode is high, the benefit of this mode is that the latency time stays constant almost independent of the traffic volume on the CAN network. This leads to the conclusion that the Dynamic Object Buffer mode is best suited for xPC Target applications which only have to deal with a smaller subset of all CAN messages going over the CAN network.

#### FIFO Mode Drivers for CAN Boards from Softing

The CAN boards from Softing support another mode called First In First Out (FIFO) mode. In this mode the Dynamic Object Buffer mode abstraction layer in the firmware is missing and the firmware plays the role of a slim interface between the receive and transmit FIFOs and the drivers in the application code. Because of this slimmer interface, the I/O latency times are considerably smaller. Writing to the transmit FIFO takes 4us per CAN message and reading one event (CAN message) from the receive FIFO takes 17us. Both of these latency times are smaller than the 40us for the Dynamic Object Buffer mode. While writing to the transmit FIFO is efficient, this is not the case for reading from the receive FIFO. Because the receive FIFO gets filled with all CAN messages (identifiers) going over the CAN network, there may be a lot of data (CAN messages) which have to be read out of the FIFO even if their data is not used in the target application. Because of the FIFO structure, all events (messages) have to be read until the message is returned which has to be propagated to the target application. The driver code for reading the receive FIFO is principally a while loop and this can add the problem of non-deterministic latency times.

The latency time issue in the xPC Target CAN FIFO drivers is resolved by defining a receive FIFO read depth which is a constant number during application execution. For example, if we assume a FIFO read depth of 5, each time the Read Receive FIFO driver block gets executed at the block sample time, the driver code reads and returns 5 events (messages) from the receive FIFO. This is independent of how may events the FIFO currently contains. There may be only two messages received in the FIFO and the third to fifth read attempt may just return the "No new event" code. But nevertheless, because the FIFO read latency does not exceed 17us independent of the event read out of the FIFO, the latency time gets deterministic and is the Read FIFO Depth multiplied by 17us. But again, the driver block returns all new events and therefore all CAN messages going over the network. If only a small subset of the CAN messages received has to be processed in the target application, the

total latency may easily exceed the latency encountered when using the Dynamic Object Buffer mode driver scheme for the same application. There is another restriction specific to the FIFO mode concept. Using more than one Read Receive FIFO block in a Simulink model is not recommended, because a new event (message) read by one block instance cannot be read out again by another block instance (the event is no longer in the FIFO). Therefore the entire CAN receive part has to be concentrated in one Read Receive FIFO block in your model. For the write transmit FIFO side, this restriction does not apply. Here you can use as many instances as you want.

The Setup block for the CAN FIFO mode allows controlling the CAN acceptance filters of the CAN controller. The acceptance filter allows defining a range of CAN messages not to be forwarded to the receive FIFO. Filtering out unwanted CAN messages can drastically reduce the read receive FIFO latency time because the unwanted messages do not reach the receive FIFO. Unfortunately, the acceptance filter process uses binary evaluation, which does not allow filtering messages below and above a certain decimal range. Therefore the use of the acceptance filter does only resolve the problem for a small subset of CAN network applications. See "Acceptance Filters" on page 4-38 for more information on this.

Lets look again at our example of 12 messages to be received and 8 messages to be transmitted. If those 20 messages with their specific identifiers are the only messages going over the CAN network (100% usage ratio) the total latency time is

12\*17us + 8\*4us = 236us

This is a considerable smaller value than the 800us, which result when using the Dynamic Object Buffer mode drivers.

For the next case we assume that there are 12 additional messages going regularly over the network which have not to be processed by the target application. Additionally, we assume that those messages cannot be filtered out by the CAN controller acceptance filter. Then the total latency time increases to

12\*17us +20\*4us = 284us

There is no impact to the final result. That's the trade-off. Therefore the FIFO mode drivers are best suited for either CAN network monitoring applications or low latency CAN applications where the ratio between the number of

messages to be processed and the number of total messages going over the network is high.

Especially for monitor type of applications the FIFO mode drivers are well suited, because the FIFO mode can return additional information like the bus state or the reception of error frames. The Dynamic Object Buffer mode drivers do not allow querying such information.

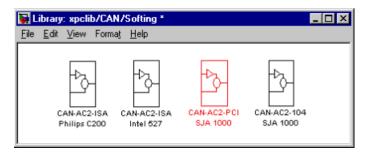
This documentation only covers the differences between the Dynamic Object Buffer mode drivers (which are the standard drivers), and the FIFO mode drivers introduced here. It is assumed that you are familiar with the Dynamic Object Buffer mode drivers and have successfully run one of the loop-back tests provided with xPC Target.

If you use the FIFO mode drivers in your model, you have to replace all Dynamic Object Buffer mode blocks (Setup, Send, Receive) by FIFO mode driver blocks. The CAN-AC2-xxx boards from Softing do not allow to run the two CAN ports in different modes. Therefore the mode has to be same for both ports, but you can use more than one CAN board and run the boards in different modes just by selecting the correct I/O driver blocks.

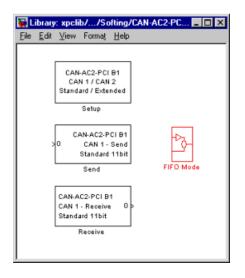
As mentioned in the standard CAN chapter we do not recommend using the CAN-AC2 (ISA) for any new projects. Instead use the CAN-AC2-PCI. As a consequence FIFO mode drivers are only provided for the CAN-AC2-PCI and the CAN-AC2-104 boards.

# CAN FIFO Driver Blocks for the CAN-AC2-PCI with Philips SJA1000 CAN-Controller

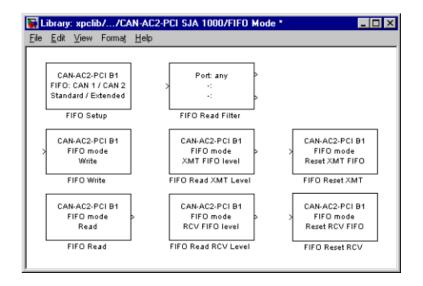
The driver blocks described here support the CAN-AC2-PCI using FIFO mode. The Philips SJA1000 chip is used as the CAN controller in this configuration and supports both Standard and Extended identifier ranges in parallel. The driver block set for this board is found in the xPC Target I/O block library in the group CAN/Softing.



The third block group highlighted above contains the FIFO mode sub group.



The highlighted group then contains all driver blocks available for FIFO Mode CAN.



#### **FIFO Setup Driver Block**

The Setup block is used to define general settings of the plugged-in CAN board(s). The CAN driver blocks for this board support up to three boards for each target system what leads to the availability of up to six CAN ports. For each board in the target system exactly one Setup block has to be used in a model. The dialog box of the Setup block lets you define the following settings.

Block Parameters: Fifo setup
canac2pcisetup (mask)
Softing CAN-AC2-PCI with SJA1000
Parameters
Board: 1
CAN 1 - Physical Bus: Highspeed (ISO 11898)
CAN 1 - Baudrate: 1 MBaud
CAN 1 - User defined Baudrate:
[1,1,4,3]
CAN 1 - Acceptance [StdMask, StdCode, ExtMask, ExtCode]:
[0,0,0,0]
CAN 2 - Physical Bus: Highspeed (ISO 11898)
CAN 2 - Baudrate: 1 MBaud
CAN 2 - User defined Baudrate:
[1,1,4,3]
CAN 2 - Acceptance [StdMask, StdCode, ExtMask, ExtCode]:
[0,0,0,0]
Enable error frame detection
Initialization (struct):
Termination (struct):
PCI Slot (-1: autosearch):
-1
OK Cancel <u>H</u> elp Apply

**Board** — Defines which board is being accessed by this driver block instance. The board number (1...3) can be seen as a reference identifier in order to differentiate the boards if multiple boards are present in the target system. The physical board finally referenced by the board number depends on the PCI Slot edit field described further below. If just one board is present in the target system, board number 1 should be selected.

**CAN 1 - physical bus** — Defines the physical CAN bus type of the CAN port 1. In the board's standard hardware configuration, only High speed CAN is supported. By extending the board with Low speed CAN piggyback modules, it is possible to additionally select Low speed CAN as the physical bus. The value of this control shouldn't be changed to Low speed if no module is present for the corresponding CAN port. If the module is present (see the Softing user manual on how to install the modules), you can select between High speed and Low speed CAN.

**CAN 1 - baud rate** — Defines the most common baud rates for CAN port 1. If special timing is necessary (baud rate), select User defined.

**CAN 1 - user defined baud rate** — If you select User defined from the CAN-1 Baud rate list, enter the four values for the timing information. The vector elements have the following meaning.

```
[ Prescaler, Synchronization-Jump-Width, Time-Segment-1,
Time-Segment-2 ]
```

For more information about these values see the Softing user manual for this board.

**CAN 1 - acceptance** — Defines the acceptance filters for the CAN 1 port. Because the receive FIFO gets filled with any CAN messages going over the bus, the use of the CAN controller acceptance filters becomes important in order to filter out unwanted messages already at the controller level. This acceptance filter information is provided by a row vector with 4 elements, where the first two are used to define the acceptance mask and acceptance code for Standard identifiers and the latter two for Extended identifiers. The default value defined by the Setup block doesn't filter out any messages. For information on how to define the acceptance information in order to filter certain messages, see "Acceptance Filters" on page 4-38.

**CAN 2 - physical bus** — Defines the physical CAN bus type of the CAN port 2. In the board's standard hardware configuration, only High speed CAN is supported. By extending the board with Low speed CAN piggyback modules, it is possible to additionally select Low speed CAN as the physical bus. The value of this control shouldn't be changed to Low speed if no module is present for the corresponding CAN port. If the module is present (see the Softing user manual

on how to install the modules), you can select between High speed and Low speed CAN here.

**CAN 2- baud rate** — Defines the most common baud rates for CAN port 2. If special timing is necessary (baud rate), select User defined.

**CAN 2 - user defined baud rate** — If you select User defined from the CAN-2 Baud rate list, enter the four values for the timing information. The vector elements have the following meaning.

```
[ Prescaler, Synchronization-Jump-Width, Time-Segment-1,
Time-Segment-2 ]
```

For more information about these values see the Softing user manual for this board.

**CAN 2- acceptance** — Defines the acceptance filters for the CAN 2 port. Because the receive FIFO gets filled with any CAN messages going over the bus, the use of the CAN controller acceptance filters becomes important in order to filter out unwanted messages already at the controller level. This acceptance filter information is provided by a row vector with 4 elements, where the first two are used to define the acceptance mask and acceptance code for Standard identifiers and the latter two for Extended identifiers. The default value defined by the Setup block doesn't filter out any messages. For information on how to define the acceptance information in order to filter certain messages, see "Acceptance Filters" on page 4-38.

**Enable error frame detection** — If the CAN controller should detect Error frames and forward these to the Receive FIFO, check this box. Checking this box makes sense for monitoring applications where you want to be informed about all events going over the bus. For low latency time applications, checking this box may increase the FIFO Read driver block latency time because the receive FIFO gets filled with additional events.

**Initialization (struct)** and **Termination (struct)** — Define the CAN messages sent during initialization and termination of the Setup block. For more information, see the standard CAN driver documentation in "Defining Initialization and Termination CAN Messages" on page 3-56.

**PCI Slot (-1: autosearch)** — Defines the PCI slot in which the referenced board (board number) resides. If only one CAN board is present in the target system, the value for this control should be 1 for auto search. This value makes sure that the xPC Target kernel automatically finds the board independently of the

PCI slot it is plugged into. If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. Use the xPC Target function getxpcpci to query the target system for installed PCI boards and the PCI slots they are plugged into. For more information see help getxpcpci.

The board allows activating proper termination for each of the two CAN ports separately by means of DIP-switches at the rear panel of the board. Refer to the Softing user manual on how the DIP-switches have to be set. Both CAN ports have to be terminated properly where you use the provided loop-back model in order to test the board and drivers.

# **FIFO Write Driver Block**

The FIFO Write driver block is used to write CAN messages into the transmit FIFO. The firmware running in FIFO mode processes the information found in the transmit FIFO and finally puts the constructed CAN messages onto the bus.

The block has one input port of type double. At this port, all necessary information has to be provided in order to construct valid CAN messages to be written into the transmit FIFO. For each CAN message, 5 elements have to be passed, which are

```
Port
Identifier
Identifier type
Data frame size
Data
```

**Port** — The value can be either 1 (port 1) or 2 (port 2) and defines at which port the CAN message is sent out from.

**Identifier** — This is the identifier of the CAN message to be sent out. If it is a Standard CAN message the valid range is 0 to 2047. If the CAN message is extended, the range is 0 to  $2^{29}$ -1.

**Identifier type** — The value can be either 0 (Standard identifier range) or 1 (Extended identifier range) and defines the identifier type of the outgoing CAN message.

**Data frame size** — The value can be in the range of 0 to 8 and defines the data frame size in bytes of the outgoing CAN message

**Data** — This is the data for the data frame itself and is defined as a double value (8 bytes). The CAN packing block is used to construct the data as a double value.

Because all this information can be dynamically changed in FIFO mode during application execution, the information is provided at the block input instead of using block parameters. In order to be able to transmit more than one CAN message per block instance, a matrix signal is used as a container for all information.

The dimension of the matrix signal entering the block has to be n\*5, where n is the number of CAN messages to be sent out by this block instance. Therefore each row of the matrix signal defines one CAN message and each row combines the 5 elements of information defined above (in this order).

For more on how to construct the correct matrix signal for the FIFO write block, see "Examples" on page 4-40.

For certain applications it may be necessary to make the writing of a CAN message into the transmit FIFO dependent on the model dynamics. For this case, the matrix signal can also be of dimension n\*6 instead of n\*5. In this case, the sixth column defines if the corresponding CAN message is written into the transmit FIFO (value 1) or not (value 0).

The dialog box of the block lets you define the following settings.

Block Parameters: Fifo write	×
canac2pcisendf (mask)	
Parameters	
Board: 1	
Show status output port	
Sample time:	
0.001	
OK Cancel <u>H</u> elp Apply	

**Board** — Define which physically present board is used to send out the CAN messages defined by this block instance. For more information about the

meaning of the board number see the Setup driver block described above. If just one board is present in the target system, you should select 1.

**Show status output port** — Check this box to enable the status output port. If the box is unchecked, the block does not have an output port. If enabled, a port is shown. The signal leaving the block is a vector of type double where the number of elements depends on the signal dimension of the block input port. There is one element for each CAN message written into the transmit FIFO and the value is identical to the return argument of function CANPC\_send\_data(...) described in the Softing user manual. Refer to that manual for more information.

**Sample time** — Defines the sample time at which the FIFO Write block is executed during a model (target application) run.

You can use as many instances of the FIFO Write block in the model as needed. For example by using two instances of the block, different sample times at which CAN messages are sent out can be defined. Or you can use multiple instances to structure your model more efficiently.

# **FIFO Read Driver Block**

The FIFO Read driver block is used to read CAN messages out of the receive FIFO. The firmware running in FIFO mode puts received events (CAN messages) into the receive FIFO from where the FIFO Read driver reads it out.

The FIFO Read driver block has at least one output port of type double. The signal of this port is a matrix of size m\*6, where m is the FIFO Read depth defined in the block dialog box (see below). For example, if the FIFO read depth is 5, then the matrix signal of port 1 has size 5\*6. Therefore, one row for each event is read out of the receive FIFO (no new message is considered as an event as well). For information on how to extract data from the matrix signal, see See "Examples" on page 4-40.

Each row with its 6 elements containing all the information defining a CAN message. These are

```
Port
Identifier
Event type
Data frame size
Timestamp
Data
```

**Port** — The value will be either 1 (port 1) or 2 (port 2) and reports at which port the CAN message was received.

**Identifier** — This is the identifier of the CAN message being received. If it is a Standard CAN message the range is 0 to 2047, if is an extended CAN message, the range is 0 to  $2^{29}$ -1.

**Event type** — This value defines the type of event read out of the receive FIFO. The following values are defined from the Softing user manual.

```
0 No new event
1 Standard data frame received
2 Standard remote frame received
3 Transmission of a standard data frame is confirmed
4 -
5 Change of bus state
6 -
7 -
8 Transmission of a standard remote frame is confirmed
9 Extended data frame received
10 Transmission of an extended data frame is confirmed
11 Transmission of an extended remote frame is confirmed
12 Extended remote frame received
13 -
14 -
15 Error frame detected
```

**Data frame size** — If a data frame has been received, the length of the data in bytes is reported by this element. Possible values are 0 to 8.

**Timestamp** — This element reports the time at which the event was received. The resolution of the timestamp counter is 1us.

**Data** — This is the data of the data frame itself and is returned as a double value (8 bytes). The CAN unpacking block is used to extract the data out of the double value.

The dialog box of the block lets you define the following settings.

Source Block Parameters: FIFO Read 🛛 🛛 🖄
canac2pcireadfifo (mask) (link)
Softing CAN-AC2-PCI with SJA1000
Parameters
Board:
FIFO read depth:
1
Show status output port
Sample time:
0.001
OK Cancel Help

**Board** — Defines which physically present board is used to send out the CAN messages defined by this block instance. For more information about the meaning of the board number see the Setup driver block described above. If one board is present in the target system, select board number 1.

**FIFO read depth** — Defines the number of receive FIFO read attempts. Each time the block gets executed it reads this fixed amount of events (CAN messages) which lead to a deterministic time behavior independent of the number of events currently stored in the receive FIFO. The Read depth (m) defines at the same time the size of the matrix signal (m\*6) leaving the first output port. If no event is currently stored in the receive FIFO, the FIFO will be read anyway, but the Event type will be reported as 0 (No new event).

**Show status output port** — Check this box to enable the Status output port. If the box is unchecked (disabled) the block has one output port for the events. If enabled, a second port is shown. The signal leaving that port is a vector of type double with two elements.

```
[Number of lost messages (events), Bus state]
```

The first element returns the current value of the lost messages counter. The receive FIFO can store up to 255 events. If the receive FIFO is not regularly accessed for reading events, the FIFO gets filled and the lost messages counter starts to count up. This is an indicator that events (messages) will be unavoidably lost. The second element returns the current bus state. Possible values are:

- 0 Error active
- 1 Error passive
- 2 Bus off

**Sample time** — The fourth control (edit field) defines the sample time at which the FIFO Read block is executed during a model (target application) run.

It is strongly recommended that you only use one instance of this block per physical CAN board in your model. Otherwise you may get the unwanted behavior that one instance would read events while they have to be processed by blocks connected to the other, second instance.

#### **FIFO Read Filter Block**

This is a utility block for the CAN FIFO driver block set, but does not actually access the CAN board or any other hardware device. This block is usually connected to the first output port of the FIFO Read driver block and allows filtering events out of the event matrix which is the signal leaving the FIFO Read driver block.

The block code walks through the rows of the incoming event matrix signal and looks out for matching events according to the criteria defined in the block dialog box. If it matches, the entire event information (row) is written to the block first output port. If more than one row matches the criteria, the later event overwrites the earlier event.

The block has one input port and two output ports. The input port is of type double and accepts a matrix signal of size  $m^*6$ . The two output ports are of type double as well. The first outputs is a row vector (1\*6), the filtered event and the second outputs a scalar value which reports the number of matching events the filter block has processed.

The dialog box of the block lets you define the following settings.

Block Parameters: Fifo read filter	×
S-Function (mask)	
Parameters	
CAN port: Any	
Message type command (SDF SRF EDF ERF EF NE CBS):	
No. 1 A. 1 Fuebale -	
Message type selection mode: Exclude	
Identifier(s):	
Identifier selection mode: Exclude	
OK Cancel <u>H</u> elp <u>Apply</u>	

**CAN port** — Defines the filter criterion for the CAN port. From the list, select Any, 1, or 2.

**Message type command** — Defines the filter criterion for the event types. This entry can consist of a concatenation of space delimited keywords which are:

SDF	Standard data frame
SRF	Standard remote frame
EDF	Extended data frame
ERF	Extended remote frame
EF	Error frame
NE	No new event
CBS	Change of bus state

**Message type selection mode** — Defines how the event type (message type) entered in the control above is treated. If you select Include, the event type criterion is the sum of the concatenated keywords. If you select Exclude, the event type criterion is equal to all event types minus the sum of the concatenated keywords.

**Identifier(s)** — Defines the filter criterion for the CAN message identifiers. A set of identifiers can be provided as a row vector.

**Identifier selection mode** — Defines how the identifier criterion entered in the control above is treated. If you select Include, the identifier criterion is the

sum of all specified identifiers. If you select Exclude, the identifier criterion is equal to all identifiers minus the specified identifiers.

You can use as many instances of this block in your model as needed. Usually, you connect several instances in parallel to the output of the FIFO Read driver block in order to filter out particular messages or events. For more information on how to do this, see "Examples" in Chapter 4.

# **FIFO Read XMT Level Driver Block**

The FIFO Read XMT Level driver block is used to read the current number of CAN messages stored in the transmit FIFO to be processed by the firmware. The transmit FIFO can store up to 255 messages. If it is full and a FIFO write driver block tries to add another messages to the transmit FIFO, the passed messages are lost. You can use this driver block to check for this condition and take appropriate action. For example, you could stop the execution or wait for a non-full transmit FIFO.

The block has a single output port of type double returning a scalar value containing the current transmit FIFO level (number of messages to be processed).

The dialog box of the block lets you define the following settings.

Source Block Parameters: FIFO	Read XMT Level 🛛 🛛
_ canac2readxmtfifolevel (mask) (link	)
Softing CAN-AC2-PCI with SJA1000	
Parameters	
Board: 1	
Sample time:	
0.001	
ОК	Cancel Help

**Board** — Defines which physically present board is accessed to read the current transmit FIFO level. For more information about the meaning of the board number see the Setup driver block described above. If just one board is present in the target system, board number 1 should be selected.

**Sample time** — Defines the sample time at which the FIFO Read XMT Level driver block is executed during a model (target application) run.

# **FIFO Reset XMT Driver Block**

The FIFO Reset XMT driver block is used to reset the transmit FIFO. This will delete all messages currently stored in the transmit FIFO and reset the level counter to 0. As an example, you can use this driver block to reset the transmit FIFO after having detected a fault condition.

The block has a single input port of type double. If a scalar value of 1 is passed, the transmit FIFO gets reset,. If a scalar value of 0 is passed, no action takes place.

Block Parameters: Fifo reset xmt			×
canac2readxmtfifolevel (mask)			
Parameters			
Board: 1		•	
Sample time:			
0.001			
OK Cancel	<u>H</u> elp	Apply	

The dialog box of the block lets you define the following settings.

**Board** — Defines which physically present board is accessed to reset the transmit FIFO. For more information about the meaning of the board number see the Setup driver block described above. If just one board is present in the target system, board number 1 should be selected.

**Sample time** — Defines the sample time at which the FIFO Reset XMT driver block is executed during a model (target application) run.

# FIFO Read RCV Level Driver Block

The FIFO Read RCV level driver block is used to read the current number of CAN messages stored in the receive FIFO. The receive FIFO can store up to 255 events (messages). If it is full and no FIFO read driver block attempts to read the stored events, new incoming events are lost what is reflected by the lost message counter counting up. You can use this driver block to check for this condition and take appropriate action, like stopping the execution or resetting the receive FIFO.

The block has a single output port of type double returning a scalar value containing the current receive FIFO level (number of messages to be processed).

Source Block Pa	arameters: Fl	(FO Read RC	V Level		×
_ canac2readrov	fifolevel (mask)	(link)			
Softing CAN-AC2-PCI with SJA1000					
Parameters					
Board: 1					
Sample time:					
0.001					
	OK	Can	cel	Help	

The dialog box of the block lets you define the following settings.

**Board** — Defines which physically present board is accessed to read the current receive FIFO level. For more information about the meaning of the board number see the Setup driver block described above. If just one board is present in the target system, board number 1 should be selected.

**Sample time** — Defines the sample time at which the FIFO Read RCV Level driver block is executed during a model (target application) run.

## **FIFO Reset RCV Driver Block**

The FIFO Reset RCV driver block is used to reset the receive FIFO. This will delete all messages currently stored in the receive FIFO and reset the level counter to 0. As an example, you can use this driver block to reset the receive FIFO after having detected a fault condition.

The block has a single input port of type double. If a scalar value of 1 is passed, the transmit FIFO gets reset. If a scalar value of 0 is passed, no action takes place.

Block Parameters: Fifo reset rcv	×
canac2readxmtfifolevel (mask)	
Parameters	
Board: 1	<b>•</b>
Sample time:	
0.001	
OK Cancel <u>H</u> elp	Apply

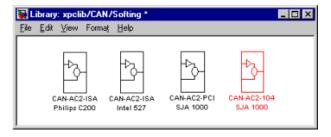
The dialog box of the block lets you define the following settings.

**Board** — Defines which physically present board is accessed to reset the receive FIFO. For more information about the meaning of the board number see the Setup driver block described above. If just one board is present in the target system, board number 1 should be selected.

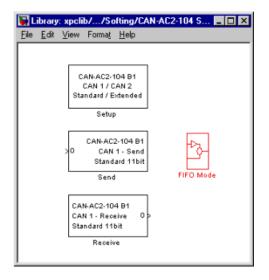
**Sample time** — Defines the sample time at which the FIFO Reset RCV driver block is executed during a model (target application) run.

# CAN FIFO Driver Blocks for the CAN-AC2-104 with Philips SJA1000 CAN-Controller

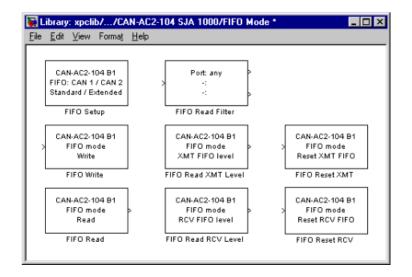
The driver blocks described here support the CAN-AC2-104 (PC/104) using FIFO mode. The Philips SJA1000 chip is used as the CAN controller in this configuration and supports both Standard and Extended identifier ranges in parallel. The driver block set for this board is found in the xPC Target I/O block library in the group CAN/Softing.



The fourth block group highlighted above contains the FIFO Mode sub group.



The highlighted group then contains all driver blocks available for FIFO Mode CAN.



# **FIFO Setup Driver Block**

The FIFO Setup driver block is used to define general settings of the plugged-in CAN boards. The CAN driver blocks for this board support up to three boards for each target system, which leads to the availability of up to six CAN ports. For each board in the target system, you must use exactly one Setup block in a model. The dialog box of the Setup block lets you define the following settings.

Block Parameters: FIFO Setup 🛛 🛛 💌
canac2104setupfifo (mask) (link)
Softing CAN-AC2-104 with SJA1000
Parameters
Board: 1
CAN 1 - baud rate: 1 MBaud
CAN 1 - user defined baud rate:
[1,1,4,3]
CAN 1 - acceptance [StdMask, StdCode, ExtMask, ExtCode]:
[0,0,0,0]
CAN 2 - baud rate: 1 MBaud
CAN 2 - user defined baud rate:
[1,1,4,3]
CAN 2 - acceptance [StdMask, StdCode, ExtMask, ExtCode]:
[0,0,0,0]
Enable error frame detection
Initialization command structure:
0
Termination:
0
I/O base address:
0x300
Memory base address:
0xd0000
Interrupt line: None
OK Cancel Help Apply

**Board** — Defines which board is being accessed by this driver block instance. If multiple boards are present in the target system, the board number (1, 2, or 3) can be seen as a reference identifier to differentiate the boards. If just one board is present in the target system, select board number 1.

**CAN 1 - baud rate** — Defines the most common baud rates for CAN port 1. If special timing is necessary (baud rate), you can select User defined.

**CAN 1 - user defined baud rate** — If you selected User defined from the CAN 1 - baud rate list, enter four values for the timing information. The vector elements have the following meaning:

```
[ Prescaler, Synchronization-Jump-Width, Time-Segment-1,
Time-Segment-2 ]
```

For more information about these values, see the Softing user manual for this board.

**CAN 1 - acceptance** — Defines the acceptance filters for CAN port 1. Because the receive FIFO is filled with any CAN messages going over the bus, the use of the CAN controller acceptance filters becomes important in order to filter out unwanted messages already at the controller level. This acceptance filter information is provided by a row vector with four elements, where the first two are used to define the acceptance mask and acceptance code for standard identifiers and the latter two for extended identifiers. The default value defined by the Setup block does not filter out any messages. For information on how to define the acceptance information to filter certain messages, see See "Acceptance Filters" on page 4-38.

**CAN 2 - baud rate** — Defines the most common baud rates for CAN port 2. If special timing is necessary (baud rate), you can select User defined.

**CAN 2- user defined baud rate** — If you selected User defined from the CAN 1 - baud rate list, enter four values for the timing information. The vector elements have the following meaning:

[ Prescaler, Synchronization-Jump-Width, Time-Segment-1, Time-Segment-2 ]

For more information about these values, see the Softing user manual for this board.

**CAN 2 acceptance** — Defines the acceptance filters for CAN port 2. Because the receive FIFO is filled with any CAN messages going over the bus, the use of the CAN controller acceptance filters becomes important to filter out unwanted messages already at the controller level. This acceptance filter information is provided by a row vector with four elements, where the first two are used to define the acceptance mask and acceptance code for standard identifiers and the latter two for extended identifiers. The default value defined by the Setup block does not filter out any messages. For information on how to define the acceptance information in order to filter certain messages, see "Acceptance Filters" on page 4-38.

**Enable error frame detection** — Defines whether the CAN controller should detect error frames and forward these to the receive FIFO. Checking this box makes sense for monitoring applications where you want to be informed about all events going over the bus. For low latency time applications, checking this box might increase the FIFO Read driver block latency, because the receive FIFO is filled with additional events.

**Initialization command structure** and **Termination** — Defines CAN messages sent during initialization and termination of the Setup block. For more information, see Chapter 3, "CAN I/O Support".

**I/O base address** — Defines the I/O base address of the board to be accessed by this block instance. The I/O base address is given by the DIP switch setting on the board itself. The I/O address range is 3 bytes and is mainly used to identify which memory base address the board should use. See the Softing user manual for this board on how you can set the I/O base address. The I/O base address entered in this control must correspond with the DIP switch setting on the board. If more than one board is present in the target system, you must enter a different I/O base address for each board has to be entered. In this case, the I/O base address itself defines which board is referenced by which board number.

**Memory base address** — Defines the memory base address of the board to be accessed by this block instance. The memory base address is a software setting only (no corresponding DIP switch is found on the board). The memory address range is 64 KB. If more than one board is present in the target system a different memory base address has to be entered for each board and you have to make sure that the defined address ranges do not overlap. Because the xPC Target kernel only reserves a subset of the address range between 64 KB and 1 MB for memory mapped devices, the address ranges must lie within the following range:

C0000-DC000

The board allows activating proper termination for each of the two CAN ports separately by means of DIP switches at the back panel of the board. Refer to the Softing user manual on how to set the DIP switches. Both CAN ports must be properly terminated before you can use the provided loop-back model to test the board and drivers.

Interrupt line — Select an interrupt line from the list.

## **FIFO Write Driver Block**

The FIFO Write driver block is used to write CAN messages into the transmit FIFO. The firmware running in FIFO mode will then process the information found in the transmit FIFO and finally put the constructed CAN messages onto the bus.

The block has one input port of type double. At this port all necessary information has to be provided in order to construct valid CAN messages to be written into the transmit FIFO. For each CAN message 5 elements have to be passed, which are

```
Port
Identifier
Identifier type
Data frame size
Data
```

**Port** — The value can be either 1 (port 1) or 2 (port 2) and defines at which port the CAN message will be sent out from.

**Identifier** — This is the identifier of the CAN message to be sent out. If it is a Standard CAN message the valid range is 0 to 2047, if extended the range is 0 to  $2^{29}$ -1.

**Identifier type** — The value can be either 0 (Standard identifier range) or 1 (Extended identifier range) and defines the identifier type of the outgoing CAN message.

**Data frame size** — The value can be in the range of 0 to 8 and defines the data frame size in bytes of the outgoing CAN message

**Data** — This is the data for the data frame itself and is defined as a double value (8 bytes). The CAN packing block is used to construct the data as a double value.

Because all this information can be dynamically changed in FIFO mode during application execution, the information is provided at the block input instead of using the block parameters. In order to be able to transmit more than one CAN

message per block instance a matrix signal is used as a container for all information.

The dimension of the matrix signal entering the block has to be n\*5, where n is the number of CAN messages to be sent out by this block instance. Therefore, each row of the matrix signal defines one CAN message and each row combines the 5 elements of information defined above (in this order).

For more information on how to construct the correct matrix signal for the FIFO write block, see "Examples" on page 4-40.

For certain applications it may be necessary to make the writing of a CAN message into the transmit FIFO dependent on the model dynamics. For this, the matrix signal can also be of dimension n\*6 instead of n\*5. In this case, the sixth column defines if the corresponding CAN message is written into the transmit FIFO (value 1) or not (value 0).

Block Parameters: Fifo write	×
canac2pcisendf (mask)	
Parameters	
Board: 1	-
Show status output port	
Sample time:	
0.001	
OK Cancel <u>H</u> elp	Apply

The dialog box of the block lets you define the following settings.

**Board** — Defines which physically present board is used to send out the CAN messages defined by this block instance. For more information about the meaning of the board number see the Setup driver block described above. If just one board is present in the target system, board number 1 should be selected.

**Show status output port** — Selecting this check box lets you enable the Status output port. If the box is unchecked (disabled), the block does not have an output port. If enabled, a port is shown. The signal leaving the block is a vector of type double where the number of elements depends on the signal dimension of the block input port. There is one element for each CAN message written into the transmit FIFO and the value is identical to the return argument of function

 ${\tt CANPC\_send\_data(...)}$  described in the Softing user manual. Refer to that manual for more information.

**Sample time** — Defines the sample time at which the FIFO Write block is executed during a model (target application) run.

You can use as many instances of the FIFO Write block in the model as needed. For example by using two instances of the block, different sample times at which CAN messages are sent out can be defined. Or you can use multiple instances to structure your model more efficiently.

## **FIFO Read Driver Block**

The FIFO Read driver block is used to read CAN messages from the receive FIFO. The firmware running in FIFO mode puts received events (CAN messages) into the receive FIFO. From here, the FIFO Read driver reads the events out.

The FIFO Read driver block has at least one output port of type double. The signal of this port is a matrix of size m\*6, where m is the FIFO read depth defined in the block's dialog box (see below). For example, if the FIFO read depth is 5, the matrix signal of port 1 has size 5\*6. Therefore, there is one row for each event read from the receive FIFO (no new message is considered as an event as well). For information on how to extract data from the matrix signal, see "Examples" on page 4-40.

Each row with its six elements contains all the information defining a CAN message:

```
Port
Identifier
Event type
Data frame size
Timestamp
Data
```

**Port** — The value is either 1 (port 1) or 2 (port 2) and reports at which port the CAN message was received.

**Identifier** — Identifier of the CAN message being received. If it is a standard CAN message, the range is 0 to 2047. If the CAN message is extended, the range is 0 to  $2^{29}$ -1.

**Event type** — This value defines the type of event read from the receive FIFO. The following values are defined from the Softing user manual:

```
16 No new event
17 Standard data frame received
18 Standard remote frame received
19 Transmission of a standard data frame is confirmed
20 -
21 Change of bus state
22 -
23 -
24 Transmission of a standard remote frame is confirmed
25 Extended data frame received
26 Transmission of an extended data frame is confirmed
27 Transmission of an extended remote frame is confirmed
28 Extended remote frame received
29 -
30 -
31 Error frame detected
```

**Data frame size** — If a data frame has been received, the length of the data in bytes is reported by this element. Possible values are 0 to 8.

**Timestamp** — This element reports the time at which the event was received. The resolution of the timestamp counter is  $1 \mu$  s.

**Data** — This is the data of the data frame itself. It is returned as a double value (8 bytes). The CAN unpacking block is used to extract the data from the double value.

The dialog box of the FIFO Read block lets you define the following settings.

**Board** — Defines which board is to use to send out the CAN messages defined by this block instance. For more information about the meaning of the board number, see the Setup driver block described above. If just one board is present in the target system, select board number 1.

**FIFO read depth** — Defines the number of receive FIFO read attempts. Each time the block is executed, it reads this fixed amount of events (CAN messages), which leads to a deterministic time behavior independent of the number of events currently stored in the receive FIFO. The Read depth (m) defines at the same time the size of the matrix signal (m\*6) leaving the first output port. If no event is currently stored in the receive FIFO, the FIFO is read anyway but the event type is reported as 0 (no new event).

**Show status output port** — Lets you enable the status output port. If the box is cleared (disabled), the block has one output port for the events. If enabled, a second port is shown. The signal leaving that port is a vector of type double with two elements.

[Number of lost messages (events), Bus state]

The first element returns the current value of the lost messages counter. The receive FIFO can store up to 255 events. If the receive FIFO is not regularly accessed for reading events, the FIFO is filled and the lost messages counter

starts to increment. This is an indicator that events (messages) will be unavoidably lost. The second element returns the current bus state. Possible values are

- 3 Error active 4 Error passive
- 5 Bus off

**Sample time** — Defines the sample time at which the FIFO Read block is executed during a model (target application) run.

Only use one instance of this block per physical CAN board in your model. Otherwise you may get unwanted behavior where one instance reads events while the events are being processed by blocks connected to the other, second instance.

## **FIFO Read Filter Block**

This is a utility block for the CAN FIFO driver block set, but does not actually access the CAN board or any other hardware device. This block is usually connected to the first output port of the FIFO Read driver block. It allows filtering events from the event matrix, which is the signal leaving the FIFO Read driver block.

The block code walks through the rows of the incoming event matrix signal and looks for matching events according to the criteria defined in the block's dialog box. If it matches, the entire event information (row) is written to the block's first output port. If more than one row matches the criteria, the later event overwrites the earlier event.

The block has one input port and two output ports. The input port is of type double and accepts a matrix signal of size  $m^*6$ . The two output ports are of type double as well. The first output is a row vector (1\*6), the filtered event. The second output is a scalar value that reports the number of matching events the filter block has processed.

Block Parameters: Fifo read filter	×
S-Function (mask)	
Parameters	
CAN port: Any	
Message type command (SDF SRF EDF ERF EF NE CBS):	
Message type selection mode: Exclude	
Identifier(s):	
Identifier selection mode: Exclude	
OK Cancel Help Apply	

The dialog box of the FIFO Read Filter block lets you define the following settings:

**CAN port** — Defines the filter criterion for the CAN port. Possible choices are Any, 1, or 2.

**Message type command** — Defines the filter criterion for the event types. This entry can consist of a concatenation of space-delimited keywords:

SDF Standard data frame SRF Standard remote frame EDF Extended data frame ERF Extended remote frame EF Error frame NE No new event CBS Change of bus state

**Message type selection mode** — Defines how the event type (message type) listed in Message type command is treated. If you select Include, the event type criterion is the sum of the concatenated keywords. If you select Exclude, the event type criterion is equal to all event types minus the sum of the concatenated keywords.

**Identifier**(s) — Defines the filter criterion for the CAN message identifiers. A set of identifiers can be provided as a row vector.

**Identifier selection mode** — Defines how the identifier criterion entered in the control above is treated. If you select Include, the identifier criterion is the sum of all specified identifiers. If you select Exclude, the identifier criterion is equal to all identifiers minus the specified identifiers.

You can use as many instances of this block in your model as needed. Usually, you connect several instances in parallel to the output of the FIFO Read driver block to filter out particular messages or events. For more information on how to do this, see "Examples" on page 4-40.

#### **FIFO Read XMT Level Driver Block**

The FIFO Read XMT Level driver block is used to read the current number of CAN messages stored in the transmit FIFO to be processed by the firmware. The transmit FIFO can store up to 255 messages. If it is full and a FIFO write driver block tries to add another message to the transmit FIFO, the passed messages are lost. You can use this driver block to check for this condition and take appropriate action. For example, you can stop the execution or wait for the transmit FIFO to empty.

The block has a single output port of type double returning a scalar value containing the current transmit FIFO level (number of messages to be processed).

Source Block Pa	rameters: FIFO	Read XMT Le	vel	×
_ canac2readxmtfi	ifolevel (mask) (linl	k)		
Softing CAN-AC2-104 with SJA1000				
Parameters				
Board: 1				
Sample time:				
0.001				
	OK	Cancel	Help	

The dialog box of the FIFO Read XMT block lets you define the following settings.

**Board** — Defines which board to access to read the current transmit FIFO level. For more information about the meaning of the board number, see the

Setup driver block described above. If just one board is present in the target system, select board number 1.

**Sample time** — Defines the sample time at which the FIFO Read XMT Level driver block is executed during a model (target application) run.

# **FIFO Reset XMT Driver Block**

The FIFO Reset XMT driver block is used to reset the transmit FIFO. This deletes all messages currently stored in the transmit FIFO and resets the level counter to 0. For example, you can use this driver block to reset the transmit FIFO after detecting a fault condition.

The block has a single input port of type double. If a scalar value of 1 is passed, the transmit FIFO is reset; if 0 is passed, no action takes place.

Block Parameters: Fifo reset xmt	×
canac2readxmtfifolevel (mask)	
Parameters	
Board: 1	
Sample time:	
0.001	
<u></u>	
OK Cancel Help Apply	

The dialog box of the FIFO Reset XMT block lets you define the following settings.

**Board** — Defines which board to access to reset the transmit FIFO. For more information about the meaning of the board number, see the Setup driver block described above. If just one board is present in the target system, select board number 1.

**Sample time** — Defines the sample time at which the FIFO Reset XMT driver block is executed during a model (target application) run.

# **FIFO Read RCV Level Driver Block**

The FIFO Read RCV Level driver block is used to read the current number of CAN messages stored in the receive FIFO. The receive FIFO can store up to 255 events (messages). If it is full and no FIFO Read driver block attempts to

read the stored events, new incoming events are lost. This is reflected by the incrementing of the lost message counter. You can use this driver block to check for this condition and take appropriate action (for example, like stopping the execution or resetting the receive FIFO).

The block has a single output port of type double returning a scalar value containing the current receive FIFO level (number of messages to be processed).

Source Block Parameters: FIFO Read RCV Level 🛛 🛛 🛛
canac2readrcvfifolevel (mask) (link)
Softing CAN-AC2-104 with SJA1000
Parameters
Board: 1
Sample time:
0.001
OK Cancel Help

The dialog box of the FIFO Read RCV Level block lets you define the following settings.

**Board** — Defines which board to access to read the current receive FIFO level. For more information about the meaning of the board number, see the Setup driver block described above. If just one board is present in the target system, select board number 1.

**Sample time** — Defines the sample time at which the FIFO Read RCV Level driver block is executed during a model (target application) run.

#### **FIFO Reset RCV Driver Block**

The FIFO Reset RCV driver block is used to reset the receive FIFO. This deletes all messages currently stored in the receive FIFO and resets the level counter to 0. As an example, you can use this driver block to reset the receive FIFO after having detected a fault condition.

The block has a single input port of type double. If a scalar value of 1 is passed, the transmit FIFO is reset; if 0 is passed no action takes place.

Block Parameters: Fifo reset rov	×
canac2readxmtfifolevel (mask)	
Parameters	
Board: 1	
Sample time:	
0.001	
OK Cancel Help Apply	

The dialog box of the FIFO Reset RCV block lets you define the following settings.

**Board** — Defines which board to access to reset the receive FIFO. For more information about the meaning of the board number, see the Setup driver block described above. If just one board is present in the target system, select board number 1.

**Sample time** — Defines the sample time at which the FIFO Reset RCV driver block is executed during a model (target application) run.

# **Acceptance Filters**

As mentioned earlier, the CAN controller's acceptance filters can be used to ensure that certain received messages referenced by their identifiers get written into the receive FIFO. Therefore, fewer read attempts are necessary to get at the messages which are of importance for the target application.

The behavior of the acceptance filter is described for standard and extended identifier ranges individually (one for standard identifiers and one for extended identifiers). Each acceptance filter is defined by a mask parameter and a code parameter.

The mask parameter defines for each bit of the identifier, if the filtering process cares about this bit or not. A 0 means "don't care" and a 1 means "do care."

The code parameter then defines for each bit of the identifier the filtering process cares about (defined by the mask parameter), what the bit value has to be (0 or 1).

For standard identifiers the mask parameter and code parameter have to be both in the range 0 to 2047. For extended identifiers the mask parameter and code parameter have to be both in the range 0 to  $2^{29}$ -1.

The filtering process evaluates the following binary expression

and( xor( mask, identifier ), code )

If all bits of the resulting value are 0, the message with this identifier will be accepted, if one single bit is 1 the message will be voided.

According to this description, acceptance filters work using binary evaluation while most applications use the mental model of differentiating messages (identifiers) in a decimal or hexadecimal manner. As a consequence, it is possible to filter messages, which identifiers are above a certain decimal number, while the opposite (identifiers below a certain decimal number) can not be achieved in a general way.

#### **Examples**

The default values in the FIFO setup driver block are both 0 for the mask parameter and the code parameter. These parameter values assure (the above expression always evaluates to 0) that all incoming messages will reach the receive FIFO (no filtering takes place). All parameter values have to be defined using decimal numbers. You can use the MATLAB function hex2dec to also define hexadecimal numbers in the dialog box entry.

Lets assume a CAN application where messages with the following identifiers (standard) are crossing the CAN network:

```
2-30, 48-122 (decimal)
```

Additionally, only incoming messages 4-29 have to be processed by the target application. Ideally, all messages not having identifier 4-29 would be filtered out, but the mask and code parameters don't allow this exact scheme. The closest we can achieve here, is filtering out all messages with identifiers above 31 by using value 2047-31=2016 for the mask parameter and value 0 for the code parameter. The messages with identifier 0,1,2, and 3 cannot be filtered out and will be returned by the FIFO read driver block, even if they have not to be processed by the target application.

# **Examples**

This section includes the following topics:

- "Example 1" on page 4-40 Loop back test from CAN port 1 to CAN port 2
- "Example 2" on page 4-43 Filtering out events
- "Example 3" on page 4-44 Constructing CAN messages dynamically at run-time
- "Example 4" on page 4-45 Stopping the execution when an FIFO overflow occurs
- "Example 5" on page 4-46 Stopping the execution when an FIFO overflow occurs
- "Example 6" on page 4-47 Using CAN acceptance filters

# Example 1

Lets start with a simple model using the FIFO Setup block, FIFO Write block, FIFO Read block, and FIFO Read Filter block. The entire CAN network consists of a single physical connection between CAN port 1 and port 2 (loop-back configuration). For this, both CAN ports have to be terminated properly.

The objective of the application is the following:

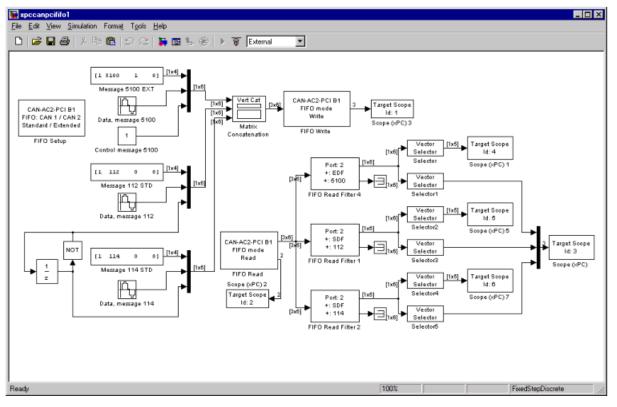
- Send a message with extended identifier 5100 and change data every millisecond on port 1
- Send a message with standard identifier 112 and change data every even millisecond on port 1
- Send a message with standard identifier 114 and change data every odd millisecond on port 1
- Read three events every millisecond from the receive FIFO on port 2
- Display the incoming data of the three messages separately
- Acceptance filtering is not used (all messages are accepted)

The data transmitted with the CAN messages are double values in all the following examples. This has been chosen for simplicity. You should refer to the bit-packing and bit-unpacking chapter of the standard CAN driver documentation, on how to construct from respectively extract into bit fields.

The first implementation uses the following scheme.

The matrix signal entering the FIFO Write block consists of all three messages including the Control element (sixth element), therefore the matrix size will be [3,6]. The sample time of the FIFO Write block is defined as 1 ms. For the standard identifiers which have to be sent out every other millisecond, the Control element is alternated accordingly. This is achieved by using a Unit delay block with corresponding feedback as the Control element value.

The FIFO Read block has a Read depth of 3 and also a base sample of 1 ms. Three FIFO filter blocks are connected to the output of the FIFO read block (in parallel) to extract the information of the incoming CAN messages. You can display the model by typing, in the MATLAB command window, either xpccanpcififo1.mdl or xpccan104fifo1.mdl.

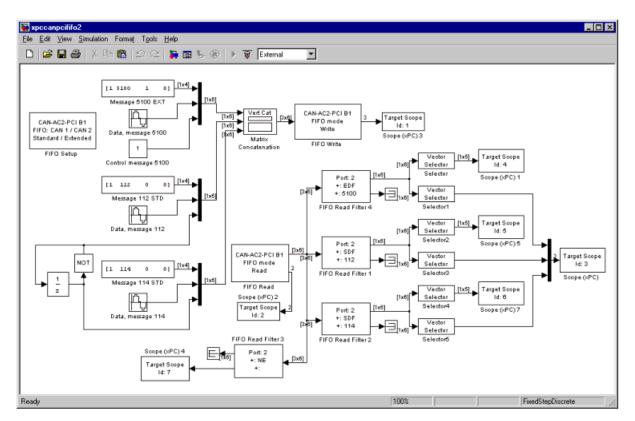


The model uses several xPC Target scope blocks to display different type of data on the target screen:

- Scope 1 (numerical) displays the status vector leaving the FIFO Write block.
- Scope 2 (numerical) displays the status vector [lost-message-counter, bus state] leaving the FIFO Read block.
- Scope 3 (graphical) plots the data of all three CAN messages being received.
- Scopes 4-6 (numerical) displays the other message relevant data of the three incoming CAN messages individually (port, identifier, type, data length, timestamp).

# Example 2

When looking at the time behavior of the model, you can observe that at each millisecond 2 CAN messages are sent out via the FIFO Write block, while the FIFO Read block reads each millisecond three events out of the receive FIFO. This implies that one of the three events leaving the FIFO Read block will be of type "No new event". This can be visually shown, by attaching another FIFO Filter block in parallel, which filters "No new events", and then by displaying the second output port, which reports the number of matching events. You can display the model by typing, in the MATLAB command window, either xpccanpcififo2.mdl or xpccan104fifo2.mdl.

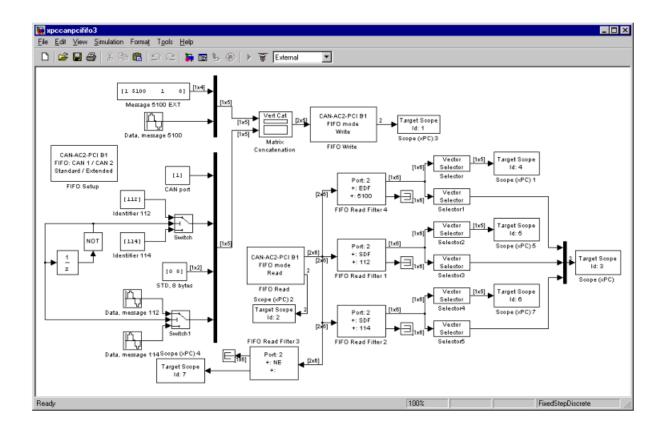


Having observed this, we could then reduce the Read depth of the FIFO Read block from 3 to 2. This would not change anything of the overall behavior of the

model. As a positive side effect, the latency time of the FIFO Read block gets smaller and therefore the model's cycle time as well.

# **Example 3**

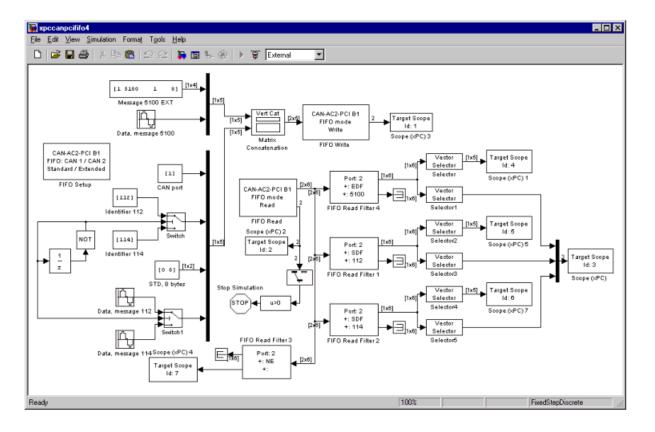
We now look at a second implementation on the FIFO Write side. Instead of providing three messages in parallel, we can just write two messages and then alternate the identifier and data of the second CAN message to be sent. Because the messages are now sent out every millisecond in any case, the Control element has no longer to be provided, therefore reducing the matrix entering the FIFO Write block to a size of [2,5]. You can display the model by typing, in the MATLAB command window, either xpccanpcififo3.mdl or xpccan104fifo3.mdl.



This implementation behaves exactly like the first implementation, but nicely shows how CAN messages (to be sent out) can be constructed dynamically at run-time.

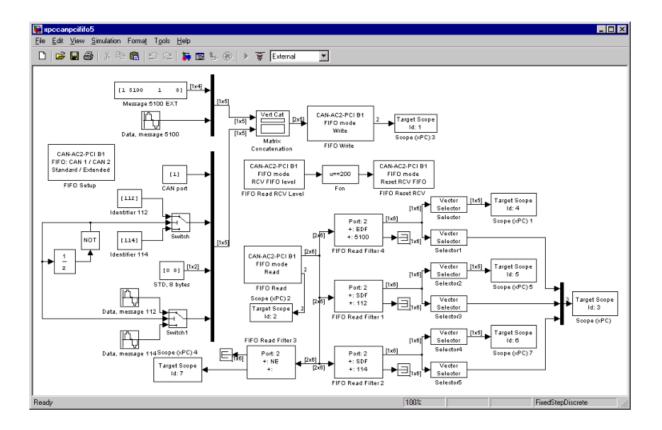
## **Example 4**

Now lets look at the situation where the Read depth parameter of the FIFO Read block in the model above is set to 1 instead of 2 or 3. This leads to a receive FIFO overflow when the execution time reaches 256 ms. Here, as an example, the execution should be stopped, if the overflow occurs. This can be easily achieved by evaluating the lost message counter value leaving the status output port of the FIFO Read block. You can display the model by typing, in the MATLAB command window, either xpccanpcififo4.mdl or xpccan104fifo4.mdl.



#### **Example 5**

Now lets consider a different handling of the receive FIFO overflow: If the receive FIFO level reaches the value of 200, the receive FIFO should be reset in order to delete all currently stored events. The application execution has to continue normally. For this, two new driver blocks have to be added to the model which are used to read the receive FIFO level and then reset it accordingly. You can display the model by typing, in the MATLAB command window, either xpccanpcififo5.mdl or xpccan104fifo5.mdl.



### Example 6

The next example shows the use of the CAN acceptance filters. First the Read depth parameter of the FIFO Read block is set back to a value of 2. Then the identifier of the second standard message is changed from 114 to 188. The goal is to filter any CAN messages with an identifier larger than 127 what would mean that the receive FIFO would never contain the CAN message with identifier 188. Additionally the FIFO Filter block, filtering CAN message with identifier 114 is changed to filter the message with identifier 188.

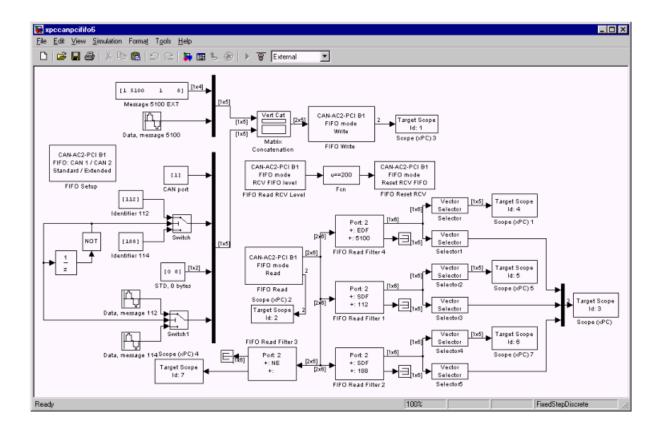
For this the **Acceptance Filters** parameter of CAN port 2 in the FIFO Setup block has to be set accordingly:

[2047-127, 0, 0, 0]

By rebuilding and re-executing the target application the following can be observed:

- Scope with Id 6 shows 0 for all elements of the vector leaving the corresponding FIFO Filter block. The message with identifier 188 is never received.
- Scope with Id 3 shows one of the data traces always being zero.
- Scope with Id 7 shows a value of 1 which reflects that the Read depth could be reduced to 1, because only one message per millisecond reaches the receive FIFO now.

You can display the model by typing, in the MATLAB command window, either is xpccanpcififo6.mdl or xpccan104fifo6.mdl.



# 5

# UDP I/O Support

 ${\rm xPC}$  Target provides support for the UDP/IP communication protocol. This chapter includes the following sections:

User Datagram Protocol (UDP) (p. 5-2)	Send and receive messages from a target application using UDP packets.
xPC Target UDP Blocks (p. 5-5)	Description of the Block Parameter fields for the xPC Target blocks that support UDP communication.
xPC Target UDP Examples (p. 5-13)	Communicate between two xPC Target applications, between a target application and Simulink models, or systems, or between two Simulink models.

# User Datagram Protocol (UDP)

xPC Target supports communication from the target PC to other systems or devices using User Datagram Protocol (UDP) packets. UDP is a transport protocol similar to TCP. However, unlike TCP, UDP provides a direct method to send and receive packets over an IP network. UDP uses this direct method at the expense of reliability by limiting error checking and recovery. This section includes the following topics:

- "What Is UDP?" on page 5-2
- "Why UDP?" on page 5-3

#### What Is UDP?

The User Datagram Protocol (UDP) is a transport protocol layered on top of the Internet Protocol (IP) and is commonly known as UDP/IP. It is analogous to TCP/IP. A convenient way to present the details of UDP/IP is by comparison to TCP/IP as presented below:

- **Connection Versus Connectionless** TCP is a *connection based* protocol, while UDP is a *connectionless* protocol. In TCP, the two ends of the communication link must be connected at all times during the communication. An application using UDP prepares a packet and sends it to the receiver's address without first checking to see if the receiver is ready to receive a packet. If the receiving end is not ready to receive a packet, the packet is lost
- Stream Versus Packet TCP is a *stream-oriented* protocol, while UDP is a *packet-oriented* protocol. This means that TCP is considered to be a long stream of data that is transmitted from one end to the other with another long stream of data flowing in the other direction. The TCP/IP stack is responsible for breaking the stream of data into packets and sending those packets while the stack at the other end is responsible for reassembling the packets into a data stream using information in the packet headers. UDP, on the other hand, is a packet-oriented protocol where the application itself divides the data into packets and sends them to the other end. The other end does not have to reassemble the data into a stream. Note, some applications may indeed present the data as a stream when the underlying protocol is UDP. However, this is the layering of an additional protocol on top of UDP, and it is not something inherent in the UDP protocol itself.

• TCP Is a Reliable Protocol, While UDP Is Unreliable — The packets that are sent by TCP contain a unique sequence number. The starting sequence number is communicated to the other side at the beginning of communication. Also, the receiver acknowledges each packet, and the acknowledgement contains the sequence number so that the sender knows which packet was acknowledged. This implies that any packets lost on the way can be retransmitted (the sender would know that they did not reach their destination since it had not received an acknowledgement). Also, packets that arrive out of sequence can be reassembled in the proper order by the receiver.

Further, time-outs can be established, since the sender will know (from the first few packets) how long it takes on average for a packet to be sent and its acknowledgment received. UDP, on the other hand, simply sends the packet and does not keep track of them. Thus, if packets arrive out of sequence, or are lost in transmission, the receiving end (or the sending end) has no way of knowing.

TCP communication may be compared to a telephone conversation where a connection is required at all times and two-way streaming data (the words spoken by each party to the conversation) are exchanged. UDP, on the other hand, may be compared to sending letters by mail (without a return address). If the other party is not found, or the letter is lost in transit, it is simply discarded. The analogy fails, however, when considering the speed of communication. Both TCP and UDP communication happen roughly at the same speed since both use the underlying Internet Protocol (IP) layer.

**Note** *Unreliable* is used in the sense of "not guaranteed to succeed" as opposed to "will fail a lot of the time." In practice, UDP is quite reliable as long as the receiving socket is active, and is processing data as quickly as it arrives.

#### Why UDP?

UDP was chosen as the transport layer for xPC Target precisely because of its lightweight nature. Since the primary objective of an application running in the xPC Target framework is real-time, the lightweight nature of UDP ensures that the real-time application will have a maximum chance of

succeeding in real-time execution. Also, the datagram nature of UDP is ideal for sending samples of data from the Real-Time Workshop generated application. Since TCP is stream oriented, separators between sets of data will have to be used for the data to be processed in samples. It is easier to build an application to deal with unreliable data than it is to decode all of this information in real-time. Also, if the application is unable to process the data as quickly as it arrives, the following packets can just be ignored and only the most recent packet can be used.

Communication can involve a packet made up of any Simulink data type (double, int8, int32, uint8, etc.), or a combination of these. xPC Target provides blocks for combining various signals into one packet (packing), and then transmitting it. Also, xPC Target provides blocks for splitting a packet (unpacking) into its component signals which can then be used in a Simulink model. The maximum size of a packet is limited to about 500 bytes.

#### Note on UDP Communication

The UDP blocks work in the background when the real-time application is not running. Also, the UDP communication has been set up to have a maximum of two UDP packets waiting to be read. All subsequent packets are rejected. This prevents excessive memory usage, and minimizes the load on the TCP/IP stack. Consequently, when any large background task is performed, such as uploading a screen shot or communicating large pages through the WWW interface, packet loss might occur. Design applications such that this is not critical. In other words, the receipt of further packets after the ones that were lost will ensure graceful continuation.

## **xPC Target UDP Blocks**

This section includes the following topics:

- "UDP Communication Setup" on page 5-5
- "UDP Receive Block" on page 5-6
- "UDP Send Block" on page 5-7
- "UDP Pack Block" on page 5-8
- "UDP Unpack Block" on page 5-10
- "Byte Reversal/Change Endianess Block" on page 5-11

#### **UDP Communication Setup**

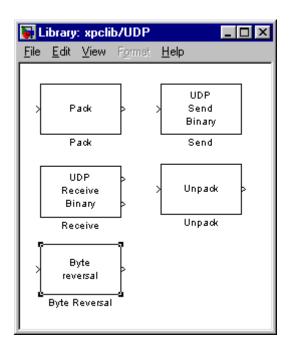
The infrastructure provided in the xPC Target Library for UDP communication consists mainly of two blocks — a Send block and a Receive block. These blocks may be found in the xPC Target Library available from the Simulink Library under **xPC Target**, or you can access then form the MATLAB command line, by typing

xpclib

The blocks are located under the UDP heading in the library. The Send block takes as input a vector of type uint8, which it sends. This is limited to a length of about 500 bytes (i.e., a 1x500 vector). Similarly, the Receive block outputs a vector of uint8. To convert arbitrary Simulink data types into this vector of uint8, a Pack block is provided, while an Unpack block is provided to convert a vector of uint8s back into arbitrary Simulink data types. The UDP part of the xPC Target Block Library is shown below.

You can have up to 32 UDP blocks in any given model (Send and Receive blocks combined in any order).

xPC Target includes a Byte Reversal block for communication with *big-endian* architecture systems. You do not need this block if you are communicating between 80x86-based PC systems running either xPC Target or Microsoft Windows.



All the blocks are set up to work both from within Simulink and from an application running under xPC Target. However, when using a Simulink simulation and an xPC Target application to communicate, or when using two Simulink models, care must be taken. This is because a Simulink model inherently executes in non-real time and may be several times faster or slower than real time. The sample time of the send and receive blocks and the sample time of the Simulink model must be set so that the communication can proceed properly.

#### **UDP Receive Block**

The Receive block has two output ports. The first port is the actual output of the received data as a vector of uint8 while the second one is a flag indicating whether any new data has been received. This port outputs a value of 1 for the sample when there is new data and a 0, otherwise. The default behavior of the Receive block is to keep the previous output when there is no new data. This behavior can be modified by the user by using the second port to flag when there is new data.

Source Block Parameters: Receive
xpcudpbytereceive (mask) (link)
Parameters
IP address to receive from (0.0.0.0 for accepting all):
0.0.0
IP port to receive from:
22300
Output port width (number of bytes):
360
Sample time:
0.1
OK Cancel Help

The Block Parameters for the Review block are shown below.

The **IP address to receive from** can be left with the default value of 0.0.0. This will accept all UDP packets from any other computer. Otherwise, if set to a specific IP address, only packets arriving from that IP address will be received. The **IP port to receive from** is the port which the block will accept data from. The other end of the communication will have to send data to the port specified here. The output port width is the width of the acceptable packets. This may be obtained when designing the other side (send side) of the communication. The sample time may be set to -1 for inheritable sample time, but it is recommended that this be set to some specific (large) value to eliminate chances of dropped packets. This is especially true when you are using a small base sample time.

#### **UDP Send Block**

The Send block has only one input port that receives the uint8 vector that is sent as a UDP packet.

The Block Parameters for the Send block are shown below.

Block Parameters: Send 🛛 🗙
_xpcudpbytesend (mask) (link)
Parameters IP address to send to (255.255.255.255 for broadcast):
192.168.0.1
IP port to send to:
22300
Sampletime:
0.01
OK Cancel Help Apply

The **IP address to send to** and the **IP port to send to** have to be specified in the appropriate locations. The local IP port that is used for sending will be determined automatically by the networking stack. The sample time should be set to an appropriate value, with similar considerations as in the receive block.

### **UDP Pack Block**

The Pack Block is used to convert one or more Simulink signals of varying data types to a single vector of uint8 as required by the Send Block. The data types for the different signals must be specified as part of the block parameters while the sizes of each signal are determined automatically.

Block Parameters: Pack	×
_ xpcany2byte (mask) (link)	
Parameters Input port datatypes (cell array):	
{'uint32', 'uint16','uint32','double','double','double','uint8'}	
Byte Alignment 1	
OK Cancel <u>H</u> elp <u>Apply</u>	

As seen in the figure above, the data types of each of the signals have to be specified as a cell array of strings in the correct order. Once this is done, the block will automatically convert itself to one with the correct number of input ports. There is always one output port. The supported data types are: double, single, int8, uint8, int16, uint16, int32, uint32, and boolean. The byte alignment field specifies how the data types are aligned. The possible values are: 1, 2, 4 and 8. The byte alignment scheme is simple, and ensures that each element in the list of signals starts on a boundary specified by the alignment relative to the start of the vector. For example, say the Input port data types are specified as

```
{'uint8','uint32','single','int16','double'}
```

and an alignment of 4 is used. Assume also that all the signals are scalars. The first signal will then start at byte 0 (this is always true), the second at byte 4, the third at byte 8, the fourth at byte 12, and the fifth at byte 16. Note that the sizes of the data types used in this example are 1, 4, 4, 2, and 8 bytes respectively. This implies that there are "holes" of 3 bytes between the first and second signal and 2 bytes between the fourth and fifth signal.

A byte alignment of 1 means the tightest possible packing. That is, there are no holes for any combination of signals and data types.

**Note** Individual elements of vector/matrix signals are not byte aligned: only the entire vector/matrix is byte aligned. The individual elements are tightly packed with respect to the first element.

#### **UDP Unpack Block**

This block is the exact analog of the Pack block. It receives a vector of uint8 and outputs various Simulink data types in different sizes.

Block Parameters: Unpack	×
- xpcbyte2any (mask) (link)	
Parameters Output port dimensions (cell array):	
{1, 1, [1,4], [4,4], [3,4], [3,4], [1,4]}	
Output port datatypes (cell array):	
{'uint32', 'uint16','uint32','double','double','double','uint8'}	
Byte Alignment 1	
OK Cancel <u>H</u> elp <u>A</u> pply	

As shown in the figure above, the **Output port datatypes** field is the same as in the **Input port data types** field of the matching Pack block. The Pack block is on the sending side and the Unpack block is on the receiving side in different models. The **Output port dimensions** field contains a cell array, with each element the dimension as returned by the size function in MATLAB of the corresponding signal. This should normally be the same as the dimensions of the signals feeding into the corresponding Pack block.

#### Note on Byte Alignment

The byte alignment feature provided in the Pack and Unpack blocks is primarily intended for interfacing a system running xPC Target to another system that is running neither Simulink nor xPC Target. For example, the data on the other end may be in the form of a C struct, which is subject to the byte alignment convention of the compiler used. We recommend using a byte alignment value of 1 (tightly packed) whenever possible. This, of course, is easily accomplished when UDP I/O is used to exchange data between two xPC Target systems or between xPC Target and Simulink.

Even when communication is between xPC Target and a system using a C struct, the use of compiler pragmas may help to pack the structure tightly. For example, #pragma pack(1) is common to several compilers. The byte alignment blocks are provided for the case when this is not possible.

### Byte Reversal/Change Endianess Block

You use the Byte Reversal/Change Endianess block for communication between an xPC Target system and a system running with a processor that is *big-endian*. Processors compatible with the Intel 80x86 family are always *little-endian*. For this situation, you should insert a Byte Reversal/Change Endianess block before the Pack block and just after the Unpack block to ensure that the values are transmitted properly. The following is the Change endianess block.

Block Parameters: Change endianess	×
_ xpcreverseendian (mask) (link)	
Parameters Number of input ports:	]
1	
Machine word length: Byte	
OK Cancel Help Apply	

This block has the following parameters:

**Number of input ports** — The number of input ports adjusts automatically to follow this parameter, and the number of outputs is equal to the number of inputs.

- Byte
- Word
- Double Word

The following is the Byte Reversal block.

Block Parameters: Byte Reversal	×
_ xpcreverseendian (mask) (link)	
Parameters Number of inputs:	
Ū	
OK Cancel Help Apply	

**Number of inputs** — The number of input ports adjusts automatically to follow this parameter, and the number of outputs is equal to the number of inputs.

## **xPC Target UDP Examples**

This section includes the following topic:

• UDP Example

#### **UDP Example**

In this section, we provide an example of how to set up two way data exchange between two xPC Target systems, between xPC Target and Simulink, or between two Simulink models. When one or both of the systems is running Simulink in non real-time, care must be taken to set the sample time properly.

Our hypothetical models are called Model A and Model B. Two different sets of data are transferred between these two models. One set from Model A to Model B and another set in the opposite direction.

The data to transfer is in the following order:

Model A to Model B

- uint8(3x3)
- int16(1x1)
- double (2x4)

Model B to Model A

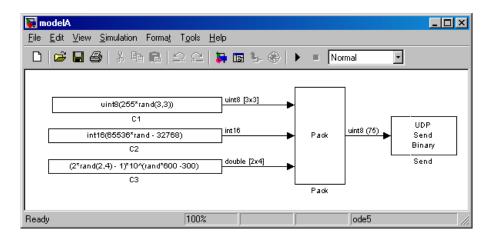
- single (4x1)
- double (2x2)
- uint32(2x2)
- int8 (5x3)

For the purposes of this example, all the inputs are generated using Simulink Constant blocks that use the MATLAB random number function (rand). The random numbers are generated by Real Time Workshop using this function at the time of code generation. To generate the vector of uint8 (3x3), use the MATLAB function.

uint8(255 \* rand(3,3))

since 255 is the maximum value for an unsigned 8-bit integer. The other values are generated similarly.

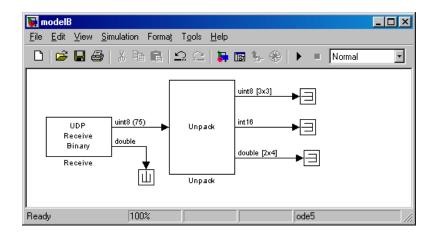
With this setup, construct the send side of modelA.



Note that **Port Data Types** and **Signal dimensions** have been turned on from the **Format** menu, showing us that the width of the UDP packet to be sent is 75 bytes. The parameters used in the Pack block are Input port datatypes {'uint8', 'int16', 'double'} and Byte Alignment 1.

For the Send block, set the **IP Address to send to** to 192.168.0.2. This is the hypothetical address of the system that will run Model B. Set the **IP Port to** send to to 25000 (picked arbitrarily). The sample time is set to 0.01.

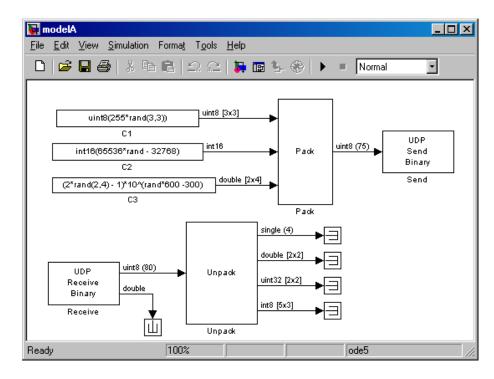
Use this information to construct the receive end of Model B.

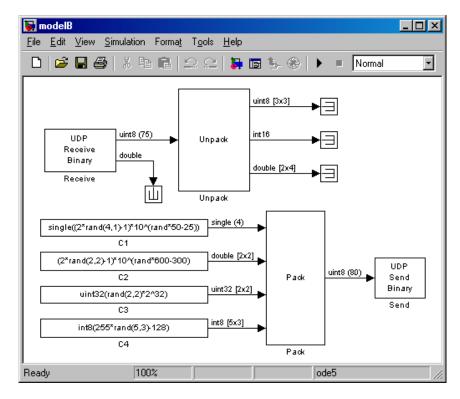


For setting up the Receive block, **IP address to receive from** is set to 192.168.0.1 (the hypothetical address of the system that will run Model B). The **IP port to receive from** is set to 25000 (the same value as set in the Send block in Model A). The **Output port width** is set to 75 which is obtained from the output port width of the Pack block in Model A.

For the Unpack block, **Byte Alignment** is set to 1, and the **Output port datatypes** is set to {'uint8', 'int16', 'double'} from the Pack block in Model A. The **Output port dimensions** is set to {[3 3],1,[2 4]} from the dimensions of the inputs to the Pack block in modelA.

Note that in Model B, the second output port of the Receive block is sent into a terminator. This may be used to determine when a packet has arrived. The same is true for the outputs of the Unpack block, which in a real model would be used in the model. For constructing the Model B to Model A side of the communication, follow an analogous procedure. The final models are shown below.





The following table lists the parameters in Model A.

Block	Parameter	Value
Receive	IP address	192.168.0.2
	IP port	25000
	Output port width	80
	Sample time	0.01
Unpack	Output port dimensions	{4,[2 2],[2 2],[5 3]}

Block	Parameter	Value
	Output port datatypes	{'single','double', 'uint32','int8'}
	Byte Alignment	2

The following table lists the parameters in Model B

Block	Parameter	Value
Pack	Input Port Datatypes	{'single','double', 'uint32','int8'}
	Byte Alignment	2
Send	IP address	192.168.0.1
	IP port	25000
	Sample time	0.01

# 6

# Access IO

I/O boards supported by xPC Target.

WDG-CSM (p. 6-2)

The WDG-CSM is a watchdog timer used to detect computer failure.

#### WDG-CSM

The WDG-CSM is a watchdog timer used to detect computer failure.

xPC Target supports this board with one driver block:

• "WDG-CSM Watchdog Timer" on page 6-2

#### **Board Characteristics**

Board name	WDG-CSM
Manufacturer	Access IO
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

#### WDG-CSM Watchdog Timer

#### **Driver Block Parameters**

Watchdog Time [s] (20us-4800s) - Enter a time value in seconds

**Show Reset Port** - Select this check box to place an input port on the driver block which resets the board when set to high.

**Sampletime** - Base sample time or a multiple of the base sample time.

**BaseAddress** - Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# 7

# ADDI-DATA

I/O boards supported by xPC Target.

APCI-1710 (p. 7-2)The APCI-1710 is a general purpose counting board with<br/>four function modules.PA-1700 (p. 7-5)The PA1700 is a counter board with three 24-bit counters<br/>for connecting three incremental encoders.

# APCI-1710

The APCI-1710 is a general purpose counting board with four function modules.

xPC Target supports this board with this driver block:

• "APCI-1710 Incremental Encoder" on page 7-2

#### **Board Characteristics**

Board name	APCI-1710
Manufacturer	ADDI-DATA
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

#### **APCI-1710** Incremental Encoder

A function module is individually programmable with different firmware. This is done by using the ADDI-DATA utility SET1710. This driver supports the APCI-1710 if the specified function module is programmed with the incremental encoder firmware.

If the board and its specific module is not programmed with the incremental encoder firmware, SET1710 has to be invoked before the driver can be used within an xPC Target application. In this case, plug the board into a PC running Microsoft Windows and install the board as it is indicated in the ADDI-DATA user manual. Use SET1710 to download the incremental encoder firmware onto the appropriate function module residentially. After this step the board can be removed and be plugged into the target PC.

This driver block has two block outputs. The values output depend on the value of the Type of Evaluation parameter. See below for further information. Refer to the APCI-1710-manual for information on how to electrically connect the encoders to the board.

#### **Driver Block Parameters**

**Function module** — From the list select 1, 2, 3, or 4. This field specifies which function module (counter) is used for this block. It has to be programmed with the incremental encoder firmware. For the same board two blocks cannot have the same module (channel) specified.

 $\ensuremath{\mathbf{Type}}$  of evaluation — From the list select the type of counter evaluation as either

- Virtual Absolute Gets the counter value as an absolute value after the reference point of the encoder has been reached for the first time. The first output of the block outputs the actual absolute angle of the connected encoder in radians. As long as the reference point has not been reached for the first time, the second block output is zero. If the reference point is reached for the first time and only for the first time the corresponding counter is reset to zero and the second output goes to 1. From then on the output 1 outputs an absolute angle even in the case the encoder is turned multiple times. The second output can be used for controlling or switching different Simulink submodels.
- Reset and Index Output Up-Dating Gets the counter value in the range of 0..2\*pi or -pi..+pi where the counter is reset every time the reference point is reached. The first output of the block outputs the actual angle of the connected encoder in radian. As long as the reference point has not been reached for the first time, the second block output is zero. Every time the reference point is reached the counter is reset to zero and depending on the direction of the encoder at this event the output value is either incriminated or decremented by the value 1. In other words the second output outputs the actual number of turns n since the reference point has been reached for the first time. If the second output is multiplied by 2\*pi and added to the value of the first output you get an absolute multi-turn angle, even if the counter is reset periodically.

**Mode** — From the list, choose single, double, or quadruple. This parameter specifies the phase detection mode i.e. how many phase-changes are detected of the specified module (see the APC1-1710-manual).

**Hysteresis** — From the list choose either off or on. The Hystheresis parameter specifies if a counter should skip a tick if the direction changes (see the APC1-1700 manual).

**Resolution** — This field specifies the resolution of the connected incremental encoder for one revolution.

Sample time — Model base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PA-1700

The PA1700 is a counter board with three 24-bit counters for connecting three incremental encoders.

xPC Target supports this board with this driver block:

• "PA-1700 Incremental Encoder" on page 7-5

#### **Board Characteristics**

Board name	PA1700
Manufacturer	ADDI-DATA
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## PA-1700 Incremental Encoder

The driver block has two block outputs. The first outputs the actual absolute angle in radians. The second output is zero as long as the index or the reference point was not reached by rotating the encoder. If it is reached for the first time and only for the first time the corresponding counter is reset to zero and this output goes to 1. From then on the output 1 outputs an absolute angle even in the case the encoder is turned multiple times. The second output can be used for controlling or switching different Simulink submodels.

#### **Driver Block Parameters**

**Counter** — From the list select 1, 2, or 3. This parameter specifies which counter is used for this block. For the same board (same base address) two blocks cannot have the same counter (channel) specified.

**Mode** — From the list select single, double, or quadruple. This parameter specifies the phase detection mode ie. how many phase-changes are detected of the specified counter (see the PA1700-manual).

**Hysteresis** — From the list choose either off or on. The Hystheresis parameter specifies if a counter should skip a tick if the direction changes (see the PA1700 manual).

**Resolution** — This field specifies the resolution of the connected incremental encoder for one revolution.

Sample time — Model base sample time or a multiple of the base sample time.

**Base Address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

The following jumpers must be set according to the parameters entered above:

- Jumper J16, 17 and 18 must be set to position 1-2
- Jumper J13, 14 and 15 must be set to position 1-2
- Jumper J1, 5 and 9 must be set according to the connected encoders
- Jumper J2, 6 and 10 must be set according to the connected encoders
- Jumper J3, 7 and 11 must be set according to the connected encoders
- Jumper J4, 8 and 12 must be set according to the connected encoders

For information on how to electrically connect the encoders to the board, see the PA1700-manual.

If you want to use the 5V power supply from the board (PIN20), you have to insert Fuse 1 on the board. Refer to the PA1700-manual.

# 8

# Adlink

This chapter describes the Adlink boards supported by xPC Target (www.adlinktech.com).

Adlink PCI-8133 (p. 8-2)

Three phase encoder counter and PWM output board.

# Adlink PCI-8133

The Adlink PCI-8133 is a three phase encoder counter and PWM output board. This board has three 16-bit quadruple AB phase encoder counters, 12-bit PWM resolution, and eight general purpose digital input and output lines.

xPC Target supports the three phase PWM generation section of the board with these driver blocks:

• "PCI-8133 3-Phase PWM" on page 8-2

Board name	PCI-8133
Manufacturer	Adlink
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	No

#### **Board Characteristics**

#### PCI-8133 3-Phase PWM

Scaling Output to Input

Hardware Output	Block Input Data Type	Scaling
TTL	Duty cycle: double	0 to 1

#### Of Note

- There is one input port for each phase (channel). You can select and order each phase (channel) individually.
- Hardware outputs are open collector lines that can draw a maximum current of 20 mA.

- To enable PWM generation, ensure that the OENA pin (pin 34 of connector CN1) is connected to pin VCC (pin 19 of connector CN1).
- Although the duty cycle inputs are of type double, the duty cycle resolution is finite. The value of the **Factor n determining square wave period** parameter defines the duty cycle resolution. For example, if the value of **Factor n determining square wave period** is 1000 for an output period of 200 microseconds, the duty cycle can be adapted with a resolution of 1000 steps (from 0...1), in correlation to the value of **Factor n determining** square wave period. The duty cycle resolution lowers by a smaller output period (or higher output frequency).

#### **Driver Block Parameters**

**Factor n determining square wave period** — This value, otherwise known as the factor n, defines the period (duration) of the square wave, where the square wave is the sum of the on and off part. The factor n must be in the range from 1 to 65535. The resulting period is calculated as

T=n\*200 nanoseconds

**Factor m determining dead time duration** — This value, otherwise known as the factor m, defines the duration of the dead time that is needed if the output lines drive transistor bridges. The factor m must be in the range from 1 to 255. The resulting duration is calculated as

Tdt= 750 nanoseconds\*(m+1)

**Channel vector** — Enter a vector of numbers between 1 and 3 to define which channel (phase) is active. This parameter also specifies which input port of the block is connected to the channel. Channel value 1 represents phase U, value 2 represents phase V, and value 3 represents phase W. The maximum length of the vector is 3.

**Reset vector** — Enter a scalar or a vector that is the same length and channel order as the **Channel vector** value. Enter 1 or 0. A value of 1 resets the output. A value of 0 retains the last value of the duty cycle when the target application stops. You can specify a different reset vector value for each channel.

**Initial duty cycle vector** — Enter a scalar or a vector that is the same length and channel order as the **Channel vector** value. Enter 1 or 0. A value of 1 sets the reset duty cycle for the corresponding channel if the **Reset vector** for that channel is also 1.

Sample time — Base sample time or a multiple of the base sample time.

 $\mathbf{PCI}$  slot — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# 9

## Advantech

I/O boards supported by xPC Target (http://www.advantech.com)

PCL-1800 (p. 9-3)	16 single or 8 differential analog channels, 2 analog output D/A channels, and 16 digital input lines and 16 digital output lines.
PCL-711B (p. 9-8)	8 single ended analog input channels, 1 analog output channel, and 16 digital input lines and 16 digital output lines.
PCL-726 (p. 9-13)	6 independent analog output D/A channels, 16 digital input lines and 16 digital output lines.
PCL-727 (p. 9-17)	12 independent analog output D/A channels, 16 digital input lines and 16 digital output lines.
PCL-728 (p. 9-21)	2 independent analog output D/A channels.
PCL-812 (p. 9-23)	16 single ended analog input channels, 2 analog output D/A channels, and 16 digital input lines and 16 digital output lines.
PCL-812PG (p. 9-28)	16 single or 8 differential analog channels, 2 analog output D/A channels, and 16 digital input lines and 16 digital output lines.
PCL-818 (p. 9-33)	16 single or 8 differential analog channels, 2 analog output D/A channels, and 16 digital input lines and 16 digital output lines.
PCL-818H (p. 9-38)	16 single or 8 differential analog channels, 1 analog output D/A channel, and 16 digital input lines and 16 digital output lines
PCL-818HD (p. 9-43)	16 single or 8 differential analog channels, 1 analog output D/A channels, and 16 digital input lines and 16 digital output lines.

PCL-818HG (p. 9-48)	16 single or 8 differential analog input (A/D) channels, 1 analog output (D/A) channel, and 16 digital input lines and 16 digital output lines.
PCL-818L (p. 9-53)	16 single or 8 differential analog input (A/D) channels, 1 analog output (D/A) channels, 16 digital input lines, and 16 digital output lines.

## PCL-1800

The PCL-1800 is an I/O board with 16 single or 8 differential analog channels (12-bit) with a maximum sample rate of 330 kHz, 2 analog output D/A channels (12-bit), and 16 digital input lines and 16 digital output lines.

xPC Target supports this board with these driver blocks:

- "PCL-1800 Analog Input (A/D)" on page 9-3
- "PCL-1800 Analog Output (D/A)" on page 9-5
- "PCL-1800 Digital Input" on page 9-6
- "PCL-1800 Digital Output" on page 9-7

## **Board Characteristics**

Board Name	PCL-1800
Manufacturer	Advantech
Bus Type	ISA
Access Method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## PCL-1800 Analog Input (A/D)

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — If you select 16 channels (**Input coupling** parameter set to Single-ended), enter numbers between 1 and 16. If you select differential (**Input coupling** parameter set to differential), enter numbers between 1 and 8. For example, to use the first and second analog output (A/D) channels, enter

#### [1,2]

Number the channels beginning with 1 even if the board manufacturer starts to number the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to 10	10
-5 to +5	-5	0 to +5	5
-2.5 to +2.5	-2.5	0 to +2.5	2.5
-1.25 to +1.25	-1.25	0 to +1.25	1.25
625 to +.625	-0.625		

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended channels (16 channels)
- differential channels (8 channels)

Your choice must correspond to the MUX-switch setting on the board.

**Sample time** — Base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## PCL-1800 Analog Output (D/A)

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameter**

**Channel vector** — Enter numbers between 1 and 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels you use. For example, to use the first and second analog output (D/A) channels, enter

[1, 2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
0 to +10	10	0 to +5	5

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board.

Sample time — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## PCL-1800 Digital Input

Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines you use.

For example, to use the first eight digital inputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## PCL-1800 Digital Output

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	<0.5 = TTL low ≥0.5 = TTL high

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines you use.

For example, to use the first 8 digital outputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-711B

The PCL-711B is an I/O board with 8 single ended analog input channels (12-bit) with a maximum sample rate of 25 kHz, 1 analog output channel (12-bit), and 16 digital input lines and 16 digital output lines.

xPC Target supports this board with four driver blocks:

- "PCL-711B Analog Input (A/D)" on page 9-8
- "PCL-711B Analog Output (D/A)" on page 9-10
- "PCL-711B Digital Input" on page 9-11
- "PCL-711B Digital Output" on page 9-11

#### **Board Characteristics**

Board name	PCL-711B
Manufacturer	Advantech
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## PCL-711B Analog Input (A/D)

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8. For example, to use the first and second analog output (A/D) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10		
-5 to +5	-5		
-2.5 to +2.5	-2.5		
-1.25 to +1.25	-1.25		
625 to +.625	-0.625		

For example, if the first channel is -10 to +10 volts, and the second channel is -2.5 to 2.5 volts, enter

[-10,-2.5]

The range settings have to correspond to the DIP-switch settings on the board.

**Sample time** — Base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-711B Analog Output (D/A)

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameter**

Range — From the list, choose either 0-10V or 0-5V.

The range settings have to correspond to the DIP-switch settings on the board.

Sample time — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-711B Digital Input

Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

## **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use the first eight digital inputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## PCL-711B Digital Output

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	<0.5 = TTL low ≥0.5 = TTL high

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use the first 8 digital outputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-726

The PCL-726 is an I/O board with, 6 independent analog output D/A channels (12-bit), 16 digital input lines and 16 digital output lines.

xPC Target supports this board with these driver blocks:

- "PCL-726 Analog Output (D/A)" on page 9-13
- "PCL-726 Digital Input" on page 9-15
- "PCL-726 Digital Output" on page 9-16

#### **Board Characteristics**

Board name	PCL-726
Manufacturer	Advantech
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## PCL-726 Analog Output (D/A)

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameter**

**Channel vector** — Enter numbers between 1 and 6. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels you use. For example, to use the first and second analog output (D/A) channels, enter

[1, 2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
0 to +10	10	0 to +5	5

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board.

**Sample time** — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## **PCL-726** Digital Input

Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

## **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines you use.

For example, to use the first eight digital inputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-726 Digital Output

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	<0.5 = TTL low ≥0.5 = TTL high

## **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines you use.

For example, to use the first 8 digital outputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-727

The PCL-727 is an I/O board with, 12 independent analog output D/A channels (12-bit), 16 digital input lines and 16 digital output lines.

xPC Target supports this board with these driver blocks:

- "PCL-727 Analog Output (D/A)" on page 9-17
- "PCL-727 Digital Input" on page 9-19
- "PCL-727 Digital Output" on page 9-20

#### **Board Characteristics**

Board name	PCL-727
Manufacturer	Advantech
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## PCL-727 Analog Output (D/A)

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameter**

**Channel vector** — Enter numbers between 1 and 12. This driver allows the selection of individual D/A channels in any order. The number of elements

defines the number of D/A channels you use. For example, to use the first and second analog output (D/A) channels, enter

[1, 2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
		0 to 10	10
-5 to +5	-5	0 to +5	5

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board.

**Sample time** — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## **PCL-727** Digital Input

Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

## **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines you use.

For example, to use the first eight digital inputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-727 Digital Output

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	<0.5 = TTL low ≥0.5 = TTL high

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines you use.

For example, to use the first 8 digital outputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## **PCL-728**

The PCL-728 is an I/O board with, 2 independent analog output D/A channels (12-bit).

xPC Target supports this board with this driver block:

• "PCL-728 Analog Output (D/A)" on page 9-21

#### **Board Characteristics**

Board name	PCL-728
Manufacturer	Advantech
Bus Type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## PCL-728 Analog Output (D/A)

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

## **Driver Block Parameter**

**Channel vector** — Enter numbers between 1 and 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels you use. For example, to use the first and second analog output (D/A) channels, enter

[1, 2]

Channel numbers begin with 1 even if the board manufacturer starts numbering channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to 10	10
-5 to +5	-5	0 to +5	5

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board.

**Sample time** — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-812

The PCL-812 is an I/O board with 16 single ended analog input channels (12-bit) with a maximum sample rate of 30 kHz, 2 analog output D/A channels (12-bit), and 16 digital input lines and 16 digital output lines.

xPC Target supports this board with these driver blocks:

- "PCL-812 Analog Input (A/D)" in Chapter 9
- "PCL-812 Analog Output (D/A)" on page 9-25
- "PCL-812 Digital Input" on page 9-26
- "PCL-812 Digital Output" on page 9-27

## **Board Characteristics**

Board name	PCL-812
Manufacturer	Advantech
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## PCL-812 Analog Input (A/D)

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. For example, to use the first and second analog input (A/D) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input range (V)	Range code	Input range (V)	Range code
-10 to +10	-10		
-5 to +5	-5		
-2.0 to +2.0	-2.0		
-1.0 to +1.0	-1.25		

For example, if the first channel is -10 to +10 volts, and the second channel is -5 to 5 volts, enter

[-10,-5]

The range settings have to correspond to the DIP-switch settings on the board.

**Sample time** — Base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-812 Analog Output (D/A)

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameter**

**Channel vector** — Enter numbers between 1 and 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels you use. For example, to use the first and second analog output (D/A) channels, enter

[1, 2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input range	Range code	Input range	Range code
0 to +5V	5		

For example, if both channels are 0 to +5 volts, enter

[5,5]

The range settings have to correspond to the DIP-switch settings on the board.

Sample time — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## PCL-812 Digital Input

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

## **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use the first eight digital inputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-812 Digital Output

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	<0.5 = TTL low ≥0.5 = TTL high

## **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use the first 8 digital outputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-812PG

The PCL-812PG is an I/O board with 16 single or 8 differential analog channels (12-bit) with a maximum sample rate of 30 kHz, 2 analog output D/A channels (12-bit), and 16 digital input lines and 16 digital output lines.

xPC Target supports this board with these driver blocks:

- "PCL-812PG Analog Input (A/D)" on page 9-28
- "PCL-812PG Analog Output (D/A)" on page 9-30
- "PCL-812PG Digital Input" on page 9-31
- "PCL-812PG Digital Output" on page 9-32

## **Board Characteristics**

Board name	PCL-812PG
Manufacturer	Advantech
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## PCL-812PG Analog Input (A/D)

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. For example, to use the first and second analog input (A/D) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to 10	10
-5 to +5	-5	0 to +5	5
-2.5 to +2.5	-2.5	0 to +2.5	2.5
-1.25 to +1.25	-1.25	0 to +1.25	1.25
625 to +.625	-0.625		

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board.

**Sample time** — Base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-812PG Analog Output (D/A)

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameter**

**Channel vector** — Enter numbers between 1 and 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels you use. For example, to use the first and second analog output (D/A) channels, enter

[1, 2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range	Range Code	Input Range	Range Code
-10 to +10V	-10	0 to 10 V	10
-5 to +5 V	-5	0 to +5 V	5

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board.

**Sample time** — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## PCL-812PG Digital Input

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

## **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use the first eight digital inputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-812PG Digital Output

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	<0.5 = TTL low ≥0.5 = TTL high

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use the first 8 digital outputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-818

The PCL-818 is an I/O board with 16 single or 8 differential analog channels (12-bit) with a maximum sample rate of 100 kHz, 2 analog output D/A channels (12-bit), and 16 digital input lines and 16 digital output lines.

xPC Target supports this board with these driver blocks:

- "PCL-818 Analog Input (A/D)" on page 9-33
- "PCL-818 Analog Output (D/A)" on page 9-35
- "PCL-818 Digital Input" on page 9-36
- "PCL-818 Digital Output" on page 9-37

#### **Board Characteristics**

Board name	PCL-818
Manufacturer	Advantech
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## PCL-818 Analog Input (A/D)

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

## **Driver Block Parameters**

**Channel vector** — If you select 16 channels (**Input coupling** parameter set to Single-ended), enter numbers between 1 and 16. If you select differential

(**Input coupling** parameter set to differential), enter numbers between 1 and 8. For example, to use the first and second analog output (A/D) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts to number the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to 10	10
-5 to +5	-5	0 to +5	5
-2.5 to +2.5	-2.5	0 to +2.5	2.5
-1.25 to +1.25	-1.25	0 to +1.25	1.25
625 to +.625	-0.625		

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended channels (16 channels)
- differential channels (8 channels)

Your choice must correspond to the MUX-switch setting on the board.

**Sample time** — Base sample time or a multiple of the base sample time.

**Base address** - Enter the base address of the board. It is important that this entry correspond to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## PCL-818 Analog Output (D/A)

#### Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameter**

**Channel vector** — Enter numbers between 1 and 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels you use. For example, to use the first and second analog output (D/A) channels, enter

[1, 2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range	Range Code	Input Range	Range Code
-10 to +10V	-10	0 to 10 V	10
-5 to +5 V	-5	0 to +5 V	5

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board.

**Sample time** — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## PCL-818 Digital Input

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use the first eight digital inputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## **PCL-818 Digital Output**

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	<0.5 = TTL low ≥0.5 = TTL high

## **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use the first 8 digital outputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** —Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-818H

The PCL-818H is an I/O board with 16 single or 8 differential analog channels (12-bit) with a maximum sample rate of 100 kHz, 1 analog output D/A channel (12-bit), and 16 digital input lines and 16 digital output lines.

xPC Target supports this board with these driver blocks:

- "PCL-818H Analog Input (A/D)" on page 9-38
- "PCL-818H Analog Output (D/A)" on page 9-40
- "PCL-818H Digital Input" on page 9-41
- "PCL-818H Digital Output" on page 9-42

## **Board Characteristics**

Board name	PCL-818H
Manufacturer	Advantech
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## PCL-818H Analog Input (A/D)

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — If you select 16 channels (**Input coupling** parameter set to Single-ended), enter numbers between 1 and 16. If you select differential

(Input coupling parameter set to differential), enter numbers between 1 and 8. For example, to use the first and second analog output (A/D) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts to number the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to 10	10
-5 to +5	-5	0 to +5	5
-2.5 to +2.5	-2.5	0 to +2.5	2.5
-1.25 to +1.25	-1.25	0 to +1.25	1.25
625 to +.625	-0.625		

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended channels (16 channels)
- differential channels (8 channels)

This choice must correspond to the MUX-switch setting on the board.

Sample time —Base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## PCL-818H Analog Output (D/A)

#### Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameter**

Range — From the list, choose either 0-10V or 0-5V.

The range settings have to correspond to the DIP-switch settings on the board.

**Sample time** — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-818H Digital Input

Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines you use.

For example, to use the first eight digital inputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-818H Digital Output

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	<0.5 = TTL low ≥0.5 = TTL high

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines you use.

For example, to use the first 8 digital outputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-818HD

The PCL-818HD is an I/O board with 16 single or 8 differential analog channels (12-bit) with a maximum sample rate of 100 kHz, 1 analog output D/A channels (12-bit), and 16 digital input lines and 16 digital output lines.

xPC Target supports this board with these driver blocks:

- "PCL-818HD Analog Input (A/D)" on page 9-43
- "PCL-818HD Analog Output (D/A)" on page 9-45
- "PCL-818HD Digital Input" on page 9-46
- "PCL-818HD Digital Output" on page 9-47

#### **Board Characteristics**

Board name	PCL-818HD
Manufacturer	Advantech
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## PCL-818HD Analog Input (A/D)

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

## **Driver Block Parameters**

**Channel vector** — If you select 16 channels (**Input coupling** parameter set to Single-ended), enter numbers between 1 and 16. If you select differential

(**Input coupling** parameter set to differential), enter numbers between 1 and 8. For example, to use the first and second analog output (A/D) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts to number the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to 10	10
-5 to +5	-5	0 to +5	5
-2.5 to +2.5	-2.5	0 to +2.5	2.5
-1.25 to +1.25	-1.25	0 to +1.25	1.25
625 to +.625	-0.625		

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended channels (16 channels)
- differential channels (8 channels)

Your choice must correspond to the MUX-switch setting on the board.

**Sample time** — Base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## PCL-818HD Analog Output (D/A)

#### Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameter**

Range — From the list, choose either 0-10V or 0-5V.

The range settings have to correspond to the DIP-switch settings on the board.

**Sample time** — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-818HD Digital Input

Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines you use.

For example, to use the first eight digital inputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-818HD Digital Output

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	<0.5 = TTL low ≥0.5 = TTL high

## **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines you use.

For example, to use the first 8 digital outputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-818HG

The PCL-818 is an I/O board with 16 single or 8 differential analog input (A/D) channels (12-bit) with a maximum sample rate of 100 kHz, 1 analog output (D/A) channel (12-bit), and 16 digital input lines and 16 digital output lines.

xPC Target supports this board with these driver blocks:

- "PCL-818HG Analog Input (A/D)" on page 9-48
- "PCL-818HG Analog Output (D/A)" on page 9-50
- "PCL-818HG Digital Input" on page 9-51
- "PCL-818HG Digital Output" on page 9-52

## **Board Characteristics**

Board name	PCL-818HG
Manufacturer	Advantech
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## PCL-818HG Analog Input (A/D)

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — If you select 16 channels (**Input coupling** parameter set to Single-ended), enter numbers between 1 and 16. If you select differential (**Input coupling** parameter set to differential), enter numbers between 1 and 8. For example, to use the first and second analog output (A/D) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts to number the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to 10	10
-5 to +5	-5	0 to +1	1
-2.5 to +2.5	-2.5	0 to +0.1	0.1
-1.25 to +1.25	-1.25	0 to +0.01	0.01
625 to +.625	-0.625		

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended channels (16 channels)
- differential channels (8 channels)

Your choice must correspond to the MUX-switch setting on the board.

**Sample time** — Base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## PCL-818HG Analog Output (D/A)

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameter**

Range — From the list, choose either 0-10V or 0-5V.

The range settings have to correspond to the DIP-switch settings on the board.

**Sample time** — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## **PCL-818HG Digital Input**

Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

## **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines you use.

For example, to use the first eight digital inputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-818HG Digital Output

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	<0.5 = TTL low ≥0.5 = TTL high

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines you use.

For example, to use the first 8 digital outputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-818L

The PCL-818L is an I/O board with 16 single or 8 differential analog input (A/D) channels (12-bit) with a maximum sample rate or 40 kHz, 1 analog output (D/A) channels (12-bit), 16 digital input lines, and 16 digital output lines.

xPC Target supports this board with these driver blocks:

- "PCL-818L Analog Input (A/D)" on page 9-53
- "PCL-818L Analog Output (D/A)" on page 9-55
- "PCL-818L Digital Input" on page 9-56
- "PCL-818L Digital Output" on page 9-57

## **Board Characteristics**

Board name	PCL-818
Manufacturer	Advantech
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## PCL-818L Analog Input (A/D)

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — If you select 16 channels (**Input coupling** parameter set to Single-ended), enter numbers between 1 and 16. If you select differential (**Input coupling** parameter set to differential), enter numbers between 1 and 8. For example, to use the first and second analog output (A/D) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts to number the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code
-10 to +10	-10
-5 to +5	-5
-2.5 to +2.5	-2.5
-1.25 to +1.25	-1.25
625 to +.625	-0.625

For example, if the first channel is -10 to +10 volts, and the second channel is -5 to 5 volts, enter

[-10,-5]

The range settings have to correspond to the DIP-switch settings on the board.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended channels (16 channels)
- differential channels (8 channels)

Your choice must correspond to the MUX-switch setting on the board.

**Sample time** — Base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## PCL-818L Analog Output (D/A)

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameter**

Range — From the list, choose either 0-10V or 0-5V.

The range setting has to correspond to the DIP-switch settings on the board.

**Sample time** — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-818L Digital Input

Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

## **Driver Block Parameters**

**Channel vector** — Enter channels between 1 and 16. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines you use.

For example, to use the first eight digital inputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## PCL-818L Digital Output

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	<0.5 = TTL low ≥0.5 = TTL high

## **Driver Block Parameters**

**Channel vector** — Enter channels between 1 and 16. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines you use.

For example, to use the first 8 digital outputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# 10

# Analogic

This chapter describes the Analogic I/O boards supported by xPC Target.

AIM12 (p. 10-2)

AIM16 (p. 10-6)

I/O board with 16 single or 8 differential analog input (A/D) channels (12-bit)

I/O board with 16 single or 8 differential analog input (A/D) channels (16-bit)  $\,$ 

## AIM12

This board comes in three configurations from the factory. The configurations are the AIM12-1/104, the AIM16-1/104, and the AIM16-2/104. The AIM16-1/104 and the AIM16-2/104 differ only in the time needed to acquire each sample. The AIM12-1/104 acquires 4 fewer bits, but since the 12 bits are placed in the high 12 bits of the result word, the internal scaling factors are identical to those used with the AIM16. The output of the AIM12 changes in larger steps. Gain settings for the AIM12 are also different than for the AIM16.

When acquiring samples from multiple channels, the board is driven in its burst mode when the highest clock rate available for the board is used. The AIM12-1/104 can acquire all 16 channels in 160 microseconds.

The AIM12 hardware can acquire from 1 to 16 (single ended) channels at each sample time. These channels must be in a contiguous group, but can start with any channel number and end with any channel number that is greater than or equal to the start channel number. A single channel is acquired by setting both first channel and last channel to the same value.

The choice of unipolar or bipolar conversion range is made by placing jumpers in accordance with the hardware manual. The driver is able to read the hardware configuration and adjusts the integer to float conversion as necessary.

xPC Target supports this board with these driver blocks:

- "AIM12 Analog Input (A/D)" on page 10-3
- "AIM12 Digital Input" on page 10-4
- "AIM12 Digital Output" on page 10-5

#### **Board Characteristics**

Board name	AIM12
Manufacturer	Analogic
Bus type	PC/104
Access method	I/O mapped

Multiple block instance support	No
Multiple board support	Yes

## AIM12 Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**First channel**—In Single-ended (16 channels) input mode, enter a number between 1 and 16 to indicate the first channel to be acquired. In Differential (8 channels) input mode, enter a a number between 1 and 8.

Last channel — This is the last channel to acquire. The number must be greater than or equal to the first channel. In Single-ended (16 channels) input mode, the number must be less than or equal to 16. In Differential (8 channels) input mode, the number must be less than or equal to 8.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended channels (16 channels)
- Differential channels (8 channels)

Check the hardware manual of the board for wiring configurations.

**Gain vector** — Enter a vector of gain values with one entry for each channel in the range first channel to last channel. Allowable gain settings for the AIM12 are 1, 10, and 100. If you enter a scalar for gain, this gain value is used for all channels.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

## **AIM12 Digital Input**

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines to be read. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used. For example, to use all of the digital inputs enter

[1, 2, 3, 4, 5, 6, 7, 8]

Number the channels beginning with 1 even though the board manufacturer numbers them beginning with 0.

**Channel group** — Choose Lower 8 bits to connect to channels 1 through 8 or Upper 8 bits to connect to channels 9 through 16.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

## AIM12 Digital Output

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\geq 0.5 = TTL high$

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines to be read. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used. For example, to use all of the digital inputs enter

[1, 2, 3, 4, 5, 6, 7, 8]

Number the channels beginning with 1 even though the board manufacturer numbers them beginning with 0.

**Channel group** — Choose Lower 8 bits to connect to channels 1 through 8 or Upper 8 bits to connect to channels 9 through 16.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

## AIM16

This board comes in three configurations from the factory. The configurations are the AIM12-1/104, the AIM16-1/104 and the AIM16-2/104. The AIM16-1/104 and the AIM16-2/104 differ only in the time needed to acquire each sample. The AIM12-1/104 acquires 4 fewer bits, but since the 12 bits are placed in the high 12 bits of the result word, the internal scaling factors are identical to those used with the AIM16. The output of the AIM12 changes in larger steps. Gain settings for the AIM12 are also different than for the AIM16.

When acquiring samples from multiple channels, the board is driven in its burst mode when the highest clock rate available for the board is used. The AIM16-1/104 can acquire all 16 channels in 160 microseconds while the AIM16-2/104 completes the same acquisition in 80 microseconds.

The AIM16 hardware can acquire from 1 to 16 (single ended) channels at each sample time. These channels must be in a contiguous group, but can start with any channel number and end with any channel number that is greater than or equal to the start channel number. A single channel is acquired by setting both first channel and last channel to the same value.

The choice of unipolar or bipolar conversion range is made by placing jumpers in accordance with the hardware manual. The driver is able to read the hardware configuration and adjusts the integer to float conversion as necessary.

xPC Target supports this board with these driver blocks:

- "AIM16 Analog Input (A/D)" on page 10-7
- "AIM16 Digital Input" on page 10-8
- "AIM16 Digital Output" on page 10-9

#### **Board Characteristics**

Board name	AIM16
Manufacturer	Analogic
Bus type	PC/104
Access method	I/O mapped

Multiple block instance support	No
Multiple board support	Yes

## AIM16 Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**First channel**—In Single-ended (16 channels) input mode, enter a number between 1 and 16 to indicate the first channel to be acquired. In Differential (8 channels) input mode, enter a a number between 1 and 8.

Last channel — This is the last channel to acquire. The number must be greater than or equal to the first channel. In Single-ended (16 channels) input mode, the number must be less than or equal to 16. In Differential (8 channels) input mode, the number must be less than or equal to 8.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended channels (16 channels)
- Differential channels (8 channels)

Check the hardware manual of the board for wiring configurations.

**Gain vector** — Enter a vector of gain values with one entry for each channel in the range first channel to last channel. Allowable gain settings for the AIM16 are 1, 2, 4, and 8. If you enter a scalar for gain, this gain value is used for all channels.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

## **AIM16 Digital Input**

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines to be read. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used. For example, to use all of the digital inputs enter

[1, 2, 3, 4, 5, 6, 7, 8]

Number the channels beginning with 1 even though the board manufacturer numbers them beginning with 0.

**Channel group** — Choose Lower 8 bits to connect to channels 1 through 8 or Upper 8 bits to connect to channels 9 through 16.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

## AIM16 Digital Output

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines to be read. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used. For example, to use all of the digital inputs enter

[1, 2, 3, 4, 5, 6, 7, 8]

Number the channels beginning with 1 even though the board manufacturer numbers them beginning with 0.

**Channel group** — Choose Lower 8 bits to connect to channels 1 through 8 or Upper 8 bits to connect to channels 9 through 16.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

## 

# Apex

This chapter describes the Apex (or North Atlantic Industries, Inc.  $(\rm NAII))$  I/O boards supported by xPC Target

PC-12SD (PC-77SD1) (p. 11-2)	I/O board with up to 12 input channels for positioning sensors of type Synchro or Resolver.
NAII (Apex) 73LD3 (p. 11-5)	I/O board with up to 6 input channels for LVDT/RVDT position sensors. The capabilities of this board vary according to its part number designation.
NAII (Apex) 73SD3 (p. 11-8)	I/O board with up to six Synchro/Resolver-to-digital channels. The capabilities of this board vary according to its part number designation.
NAII (Apex) 76LD1 (p. 11-12)	I/O board with up to 12 2-wire or up to six 3-wire or 4-wire stimulus (output) channels for LVDT/RVDT position sensors.
NAII (Apex) 76CL1 (p. 11-15)	I/O board with up to eight 2-wire or up to four 3-wire or 4-wire LVDT/RVDT measurement (input) channels for LVDT/RVDT position sensors.
NAII (Apex) 76CS1 (p. 11-21)	I/O board with up to 8 synchro/resolver measurement (input, S/D) channels and up to six stimulus (output, D/S) channels for positioning sensors of type Synchro or Resolver.

The PC-12SD is an I/O board with up to 12 input channels for positioning sensors of type Synchro or Resolver. The manufacturer individually programs the board according to the order code or board code. Values for some of the block parameters with this driver depend on this board code.

xPC Target supports this board with this driver:

• "PC-12SD (PC-77SD1) Synchro/Resolver" on page 11-2

#### **Board Characteristics**

Board name	PC-12SD
Manufacturer	Apex (NAA)
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

## PC-12SD (PC-77SD1) Synchro/Resolver

#### Scaling Input to Output

Hardware Input	Block Input Data Type	Scaling
Synchro or Resolver	double	angle in rad, velocity in rps

#### **Driver Block Parameters**

 $\label{eq:channel vector} \begin{array}{l} \textbf{Channel vector} & -- \mbox{ Enter numbers between 1 and 12 to select the} \\ \mbox{Synchro/Resolver} (S/D) \mbox{ channels you use with this block. The driver allows the} \end{array}$ 

selection of individual S/D channels in any order, but repeating channels is not allowed. For example, to use the first and second S/D channels, enter

[1,2]

Number channels beginning with 1 even if the board manufacturer starts numbering channels with 0.

**Sensor type vector (0:resolver, 1:synchro)** — If the board code allows switching between Synchro or Resolver inputs, use this vector to define which type of sensor is attached to the corresponding channel. The vector his to have the same length as the **Channel vector**. Use a value 0 is to specify Resolver input, and a value 1 to specify Synchro input. If the board code stands for a static type of sensor, enter and empty vector ([]).

**Ratio vector** — Enter numbers between 1 and 255 to define the ratio for each channel. This vector has to have the same length as the **Channel vector**. For single speed input, use a ratio value of 1. For double speed input the ratio depends on your sensor and application and can have a value between 2 and 255. In the case of double speed input, two channels are used to provide fine and coarse data.

**Output format** — From the list, choose Angle, Angle-Status,

Angle-Velocity, or Angle-Velocity-Status. This is the output format for each S/D channel and also the format for the output port of this block. The possible selections are:

- Angle The signal width is 1. This scalar is the angular position in radians.
- Angle Status The signal width is 2. The first element is the angular position, and the second element is the status.
- Angle Velocity The signal width is 2. The first element is the angular position, and the second element is the angular velocity. The unit for the angular velocity is revolutions/second (rps).
- Angle Velocity Status The signal width is 3. The first element is the angular position, the second element the angular velocity, and the third element is the status.

The status signal returns information about test status, signal status and reference status for each S/D channel. Each status returns binary information (0 is OK, 1 is FAILURE). The test status has weight  $2^0$ , signal status has weight  $2^1$ , and the reference status has weight  $2^2$ .

For example, a status value of 5, means the test status is OK and both signal status and reference status are FAILURE.

Note, if you do not provide a **Reference Vector** by entering an empty matrix, the reference status is not returned. See the board manual for more information about statuses.

**Velocity scaling (max. RPS) vector** — Enter a scale factor for defining the maximum rotations/second (rps) for each S/D channel. You need to enter a value to read velocity information. This vector has to have the same length as the **Channel vector**. The values entered here define the maximum revolutions/second and affect the accuracy of the velocity readings. Choose values to have the best accuracy.

**Show input ports for dynamic velocity scaling** — Selecting this check box allows you to update the **Velocity scaling vector** at runtime.

If checked, the block shows the same number of input ports as output ports. That is, one port for each selected S/D channel. The signal width of each input port is 1. You can use the signal entering the corresponding input port to update the **Velocity scaling vector**. Even if you select this check box and you provide values to the input ports, you still have to enter a **Velocity scaling vector**. In this case, the **Velocity scaling vector** defined the initial values.

**Reference vector (frequency, voltage)** — If the board code includes the Reference Output option, you can use this vector to define the frequency and amplitude of the reference output. If you enter an empty matrix ([]), the reference output circuit is not accessed, even if the board is equipped with it.

To activate the reference output, you have to enter a row vector with two elements, where the first element defines the frequency in Hertz and the second element defines the output voltage in Volts.

**Sample time** - Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** -Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## NAII (Apex) 73LD3

The NAII (Apex) 73LD3 is an I/O board with up to six input channels for LVDT/RVDT position sensors. The capabilities of this board vary according to its part number designation. There can be 2, 4, or 6 channels. The board might contain an on-board reference. If this reference is present, the supported frequency range is board dependent. The acceptable ranges of values for the driver block parameters vary according to board type.

xPC Target supports this board with this driver:

• "73LD3 LVDT/RVDT Converter" on page 11-5

xPC Target does not support the digital I/O functionality of this board.

#### **Board Characteristics**

Board name	73LD3
Manufacturer	Apex
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

## 73LD3 LVDT/RVDT Converter

## **Scaling Input to Output**

Hardware Input	Block Output Data Type	Scaling
LVDT or RVDT	double	-3276832767

#### **Driver Block Parameters**

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, to use the first three analog input (A/D) channels, enter

[1, 2, 3]

The channel numbers can occur in any order. Number them beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number can be 2, 4, or 6 depending on the board type.

**Signal scale vector** — For 2 wire applications, enter the transformation ratio so that the full range of motion results in a full scale output signal from -32768 through 32767. For 3 or 4 wire applications, a setting of 65535 results in a full scale output signal. This scale factor can be chosen for each channel independently. If a scalar value is entered, it is applied to all channels.

**Velocity scale vector** — Enter the velocity (strokes/s or rev/s) that results in an output signal equal to 32767, the maximum 16-bit integer. This scale factor can be chosen for each channel independently. If a scalar value is entered, it is applied to all channels.

**Show input ports for dynamic velocity scaling** — Select this check box if you want to be able to update the velocity scale vector at run-time. If this check box is selected, the block displays one input port for each output channel selected. These input ports are all of width 1 and can be used to update the velocity scale vector dynamically. Even if you select this check box and provide values to the input ports, you still must enter a velocity scale vector to specify the initial values.

**Output format** — From the list select an output format for all channels:

- position A signal width of 1 that contains the linear position.
- position-status A signal width of 2 that contains the linear position and status.
- position-velocity A signal width of 2 the contains the linear position and velocity.
- position-velocity-status A signal width of 3 that contains the linear position, velocity, and status.

The following notes apply to these formats:

- The position and velocity values are each normalized to lie between -1 and 1.
- Position and velocity are returned in radians and radians per second, respectively.
- The status value is encoded in a 3-bit integer that is returned as a double. The status value consists of the following status information for the channel:
  - test status, weight of 2<sup>0</sup>
  - signal status, weight of 2<sup>1</sup>
  - reference status, weight of 2<sup>2</sup>

Each status is a binary value (0 is OK, 1 is FAILURE). The driver encodes these binary values into a single signal. For example, a status value of 5 (100), means the test status is OK and both signal status and reference status are FAILURE. If the board does not provide a reference/excitation, the test status and reference status have no effect.

When you request a format with status, you also enable the automatic background (bit D2 of the Test Enable Register) testing.

Wiring — From the list, select either 2 wire or 3 or 4 wire.

**Excitation frequency (Hz)** — Enter the reference frequency of the board in hertz. Note that the possible ranges of reference frequencies depend on the board type and the jumper settings on the board.

**Excitation voltage (RMS)** — Enter the reference root-mean-square voltage value. Note that the possible ranges of reference voltages depend on the board type.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. Be sure that this corresponds to the actual DIP-switch settings on the board. For example, if the base address is 300 in hexadecimal, enter

0x300

The NAII (Apex) 73SD3 is an I/O board with up to six Synchro/Resolver-to-digital channels. The capabilities of this board vary according to its part number designation. There can be 2, 4, or 6 channels. The board might contain an on-board reference. If this reference is present, the supported frequency range is board dependent. The acceptable ranges of values for the driver block parameters vary according to board type.

xPC Target supports this board with one driver block:

• "NAII 73SD3 Synchro/Resolver" on page 11-9

Board name	73SD3
Manufacturer	NAII
Bus type	ISA
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

## **Board Characteristics**

## NAII 73SD3 Synchro/Resolver

## **Scaling Input to Output**

Hardware Input	Block Output Data Type	Scaling
Synchro or Resolver	double	position: radians velocity: radians/second

## **Driver Block Parameters**

**Channel vector** — Enter a vector of numbers to specify the measurement (input) channels. For example, to use the Synchro/Resolver channels 1 and 4, enter

[1, 4]

The channel numbers can occur in any order. The maximum allowable channel number can be 2, 4, or 6 depending on the board type.

**Two-speed ratio vector (1: single speed; greater than 1: two-speed)** — Enter a two-speed ratio vector of integers greater than 0. This must be either a scalar or a vector the same length as the channel vector.

The two-speed ratio is normally 1 unless you are using a contiguous odd-even channel pair (such as 3 and 4) as a single two-speed channel. In this case, the two-speed ratio represents the gear ratio between the odd (coarse) and even (fine) channels of the pair. Include only the even member of a two-speed channel pair in the channel vector. For example, if you want to use channels 3 and 4 as a two-speed channel geared in the ratio of 36:1, perform the following:

- Add the value 4 (but not the value 3) to the **Channel vector** value
- Set the corresponding Two-speed ratio vector value to 36

**High resolution vector (0: 16-bit; 1:24-bit)** — Enter a high resolution vector for the channels. This must be a scalar or a vector the same length as the **Channel vector** value. Enter one of the following values:

- 0 Specifies a 16-bit channel
- 1 Specifies a 24-bit channel

Note, you can specify high resolution only for the even-numbered channels of a two-speed channel pair. Specifying high resolution incurs a small additional overhead.

**Encoder vector (4, 6, 8: commutator poles; 12-16: encoder bits)** — Enter a scalar or a vector that is the same length as the **Channel vector** value. The encoder vector controls the encoder or commutation outputs on connector JP5. Enter values according to the following:

- Commutator Enter values from the set [4 6 8]. These values specify the number of poles for a commutator output.
- Encoder Enter values from the set [12 13 14 15 16]. These values specify the number of bits for an encoder output.

**Output format** — From the list select an output format for all channels:

- position A signal width of 1 that contains the linear position.
- position-status A signal width of 2 that contains the linear position and status.
- position-velocity A signal width of 2 the contains the linear position and velocity.
- position-velocity-status A signal width of 3 that contains the linear position, velocity, and status.

The following notes apply to these formats:

- The position and velocity values are each normalized to lie between -1 and 1.
- Position and velocity are returned in radians and radians per second, respectively.
- The status value is encoded in a 3-bit integer that is returned as a double. The status value consists of the following status information for the channel:
  - test status, weight of 2<sup>0</sup>
  - signal status, weight of 2<sup>1</sup>
  - reference status, weight of  $2^2$

Each status is a binary value (0 is OK, 1 is FAILURE). The driver encodes these binary values into a single signal. For example, a status value of 5 (100), means the test status is OK and both signal status and reference

status are FAILURE. If the board does not provide a reference/excitation, the test status and reference status have no effect.

When you request a format with status, you also enable the automatic background (bit D2 of the Test Enable Register) testing.

**Max RPS vector** — Enter the maximum measurable velocity (in revolutions per second) for each channel. This value sets the velocity scale for each channel. This value must be a scalar or a vector that is the same length as the **Channel vector** value. Enter positive numbers less than 152.

**Show input ports for dynamic max RPS** - Select this check box to display an input port for each channel to be used for specifying the maximum RPS dynamically. When you select this check box, the input port signal is internally limited to between 9.5367 and 152.5878 RPS.

**Latch all channels before reading position data** — Select this check box to guarantee that all channels are latched before being read. This ensures that all channels are sampled at exactly the same time. Note that selecting this option incurs a small additional resource overhead.

**Excitation frequency (47-10000)** — Enter the frequency of the on-board reference/excitation.

**Excitation voltage (0, 2-28, or 115)** — Enter the voltage of the on-board reference/excitation.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. Be sure that this corresponds to the actual DIP-switch settings on the board. For example, if the base address is 300 in hexadecimal, enter

0x300

Apex

The NAII (Apex) 76LD1 is an I/O board with up to 12 2-wire or up to six 3-wire or 4-wire stimulus (output) channels. The capabilities of this board vary according to its part number designation. The board might contain an on-board reference. If this reference is present, the supported frequency range is board dependent. The acceptable ranges of values for the driver block parameters vary according to board type.

xPC Target supports this board with one driver block:

• "NAII 76LD1 L/D" on page 11-12

#### **Board Characteristics**

Board name	76LD1
Manufacturer	NAII
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

## NAII 76LD1 L/D

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
LVDT or RVDT	double	-11

## **Driver Block Parameters**

**Channel vector** — Enter a vector of numbers to specify the measurement (input) channels. For example, to use the L/D channels 1 and 3, enter

[1, 3]

The channel numbers can occur in any order. The maximum allowable channel number can be 0, 2, 4, or 8 depending on the board type.

**Wiring vector (2 for 2-wire;3 for 3-wire or 4-wire)** — Enter the wire type for each of the channels in **Channel vector**. This entry must be either a scalar or a vector that is the same length as the **Channel vector** entry. Specify the wiring vector as follows:

- 2 Specifies that the corresponding channel is 2-wire
- 3 Specifies that the corresponding channel is 3-wire or 4-wire

For example, for a Channel vector entry of [1, 3], a Wiring vector entry of

[2, 3]

specifies that channel 1 is 2-wire and channel 3 is 3-wire or 4-wire.

**Output format** — From the list select an output format for all channels:

- position A signal width of 1 that contains the linear position.
- position-status A signal width of 2 that contains the linear position and status.
- position-velocity A signal width of 2 the contains the linear position and velocity.
- position-velocity-status A signal width of 3 that contains the linear position, velocity, and status.

The following notes apply to these formats:

- The position and velocity values are each normalized to lie between -1 and 1.
- Position and velocity are returned in radians and radians per second, respectively.
- The status value is encoded in a 3-bit integer that is returned as a double. The status value consists of the following status information for the channel:
  - test status, weight of  $2^0$
  - signal status, weight of 2<sup>1</sup>
  - reference status, weight of 2<sup>2</sup>

Each status is a binary value (0 is OK, 1 is FAILURE). The driver encodes these binary values into a single signal. For example, a status value of 5

(100), means the test status is OK and both signal status and reference status are FAILURE. If the board does not provide a reference/excitation, the test status and reference status have no effect.

When you request a format with status, you also enable the automatic background (bit D2 of the Test Enable Register) testing.

**Latch all channels before reading position data** — Select this check box to guarantee that all channels are latched before being read. This ensures that all channels are sampled at exactly the same time. Note that selecting this option incurs a small additional resource overhead.

**Excitation frequency (360-10000)** — Enter the frequency for the on-board reference/excitation signal.

**Excitation voltage (0, 2-28, or 115)** — Enter the voltage of the on-board reference/excitation signal.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

Note that the device ID of the NAII 76LD1 board is 7631 in hexadecimal.

## NAII (Apex) 76CL1

The NAII (Apex) 76CL1 I/O board provides up to eight 2-wire or up to four 3-wire or 4-wire LVDT/RVDT measurement (input) channels. It also provides up to 12 2-wire or up to six 3-wire or 4-wire stimulus (output) channels. The capabilities of this board vary according to its part number designation. The board might contain an on-board reference. If this reference is present, the supported frequency range is board dependent. The acceptable ranges of values for the driver block parameters vary according to board type.

xPC Target supports this board with two driver blocks:

- "NAII 76CL1 L/D" on page 11-16
- "NAII 76CL1 D/L" on page 11-18

## **Board Characteristics**

Board name	76Cl1
Manufacturer	NAII
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
LVDT or RVDT	double	-11

## **Driver Block Parameters**

**Channel vector** — Enter a vector of numbers to specify the stimulus (output) channels. For example, to use the L/D channels 1 and 3, enter

[1, 3]

The channel numbers can occur in any order. The maximum allowable channel number can be 0, 2, 4, or 8 depending on the board type.

**Wiring vector (2 for 2-wire; 3 for 3-wire or 4-wire)** — This must be either a scalar or a vector the same length as the **Channel vector** value. Enter a value of 2 to indicate that the corresponding channel is 2-wire. Enter a value of 3 to indicate the corresponding channel is 3-wire or 4-wire. For example, a **Channel vector** value of [1,3] and a wiring vector setting of

[2, 3]

indicates that channel 1 is 2-wire and that channel 3 is 3-wire or 4-wire.

**Output format** — From the list select an output format for all channels:

- position A signal width of 1 that contains the linear position.
- position-status A signal width of 2 that contains the linear position and status.
- position-velocity A signal width of 2 the contains the linear position and velocity.
- position-velocity-status A signal width of 3 that contains the linear position, velocity, and status.

The following notes apply to these formats:

• The position and velocity values are each normalized to lie between -1 and 1.

Apex

- Position and velocity are returned in radians and radians per second, respectively.
- The status value is encoded in a 3-bit integer that is returned as a double. The status value consists of the following status information for the channel:
  - test status, weight of 2<sup>0</sup>
  - signal status, weight of 2<sup>1</sup>
  - reference status, weight of  $2^2$

Each status is a binary value (0 is OK, 1 is FAILURE). The driver encodes these binary values into a single signal. For example, a status value of 5 (100), means the test status is OK and both signal status and reference status are FAILURE. If the board does not provide a reference/excitation, the test status and reference status have no effect.

When you request a format with status, you also enable the automatic background (bit D2 of the Test Enable Register) testing.

**Latch all channels before reading position data** — Select this check box to guarantee that all channels are latched before being read. This ensures that all channels are sampled at exactly the same time. Note that selecting this option incurs a small additional resource overhead.

**Excitation frequency (360-10000)** — Enter the frequency of the on-board reference/excitation.

**Excitation voltage (0, 2-28, or 115)** — Enter the voltage of the on-board reference/excitation.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

 $\ensuremath{\textbf{PCI slot}}$  — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type getxpcpci

Note that the device ID of the NAII 76CL1 board is 7651 in hexadecimal.

## NAII 76CL1 D/L

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
LVDT/RVDT	double	-11

## **Driver Block Parameters**

**Channel vector** — Enter a vector of numbers to specify the stimulus (output) channels. For example, to use the D/L channels 1 and 3, enter

[1, 3]

The channel numbers can occur in any order. The maximum allowable channel number can be 0, 2, 4, or 6 depending on the board type.

If a channel n is configured as a 2-wire channel pair (as specified in the **Wiring vector** parameter), enter the A and B subchannels in **Channel vector** as n and -n, respectively. For example, if all channels are configured as 2-wire, the **Channel vector** value

[1, -1, 2, -2, 3, -3, 4, -4, 5, -5, 6, -6]

refers to channels 1A, 1B, 2A, 2B, and so on in that order.

**Reset vector** — Enter a scalar or a vector that is the same length as the **Channel vector** value. The reset vector controls the behavior of the channel at model termination. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel resets to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — Enter a scalar or a vector that is the same length as the **Channel vector** value. The initial value vector contains the initial voltage values (in the range -1 to 1) for the output channels. If you specify a scalar value, that value is the initial value for all channels. The channels are set to

the initial values between the time the model is downloaded and the time it is started.

**Wiring vector (2 for 2-wire;3 for 3-wire or 4-wire)** — Enter the wire type for each of the channels in **Channel vector**. This entry must be either a scalar or a vector that is the same length as the **Channel vector** entry. Specify the wiring vector as follows:

- 2 Specifies that the corresponding channel is 2-wire
- 3 Specifies that the corresponding channel is 3-wire or 4-wire

Note that if a channel is 2-wire, you can specify A and B subchannels (as described for the **Channel vector** parameter).

For example, a Channel vector of

[5, 6]

and a Wiring vector value of

[2, 3]

indicates that channel 5 is 2-wire and channel 6 is 3-wire or 4-wire. In this channel vector, 5 refers to channel 5A. Channel 6, because it 3-wire or 4-wire, does not have this distinction. The corresponding input port on the block changes its label to 5A when you click **Apply** or **OK**.

On the other hand, the channel vector

[-5, 6]

designates channels 5B and 6.

**Transformation ratio vector** — Enter the transformation ratio vector for the channels specified in the **Channel vector** value. This entry must be either a scalar or a vector that is the same length as the **Channel vector** value. Enter a ratio within the range 0-2. For 2-wire channels, the transformation ratio applies to both A and B channels.

**Show output status port** — Select this check box to enable the automatic background (bit D2 of the Test Enable Register) testing. This option displays a status output port labeled **S** when you click **Apply** or **OK**. This port emits a signal with a width of 3. The signal contains the following words for the board:

• test status

- signal status
- excitation status

**Excitation frequency (360-10000)** — Enter the frequency of the on-board reference/excitation.

**Excitation voltage (0, 2-28, or 115)** — Enter the voltage of the on-board reference/excitation.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI slot** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

Note that the device ID of the NAII 76CL1 board is 7651 in hexadecimal.

## NAII (Apex) 76CS1

The NAII (Apex) 76CS1 I/O board provides up to 8 synchro/resolver measurement (input, S/D) channels and up to six stimulus (output, D/S) channels. The capabilities of this board vary according to its part number designation. The board might contain an on-board reference. If this reference is present, the supported frequency range is board dependent.

xPC Target supports this board with two driver blocks:

- "NAII 76CS1 S/D" on page 11-21
- "NAII 76CS1 D/S" on page 11-25

## **Board Characteristics**

Board name	76CS1
Manufacturer	NAII
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

## NAII 76CS1 S/D

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
Synchro or Resolver	double	position: radians velocity: radians/second

#### **Driver Block Parameters**

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, to use the measurement (S/D) channels 1 and 4, enter

#### [1, 4]

The channel numbers can occur in any order. The maximum allowable channel number can be 0, 2, 4, or 8 depending on the board type.

**Two-speed ratio vector (1: single speed; greater than 1: two-speed)** — Enter a two-speed ratio vector of integers greater than 0. This must be either a scalar or a vector the same length as the **Channel vector** value.

The two-speed ratio is normally 1 unless you are using a contiguous odd-even channel pair (such as 3 and 4) as a single two-speed channel. In this case, the two-speed ratio represents the gear ratio between the odd (coarse) and even (fine) channels of the pair. Include only the even member of a two-speed channel pair in the **Channel vector**. For example, if you want to use channels 3 and 4 as a two-speed channel geared in the ratio of 36:1, perform the following:

- Add the value 4 (but not the value 3) to the Channel vector value
- Set the corresponding Two-speed ratio vector value to 36

**High resolution vector (0: 16-bit; 1:24-bit)** — Enter a high resolution vector for the channels. This must be a scalar or a vector the same length as the **Channel vector** value. Enter one of the following values:

- 0 Specifies a 16-bit channel
- 1 Specifies a 24-bit channel

Note, you can specify high resolution only for the even-numbered channels of a two-speed channel pair. Specifying high resolution incurs a small additional overhead.

**Synchro vector** — Enter a value to indicate that a channel is synchro or resolver. This value must be a scalar or a vector that is the same length as the **Channel vector** value. For each channel, enter

- 1 to indicate that the corresponding channel is a synchro
- 0 to indicate that it is a resolver

**Encoder vector (4, 6, 8: commutator poles; 12-16: encoder bits)** — Enter a scalar or a vector that is the same length as the **Channel vector** value. The encoder vector controls the encoder or commutation outputs on connector JP5. Enter values according to the following:

• Commutator — Enter values from the set [4 6 8]. These values specify the number of poles for a commutator output.

Encoder — Enter values from the set  $[12\ 13\ 14\ 15\ 16]$ . These values specify the number of bits for an encoder output.

**Output format** — From the list select an output format for all channels:

- position A signal width of 1 that contains the linear position.
- $\bullet$  position-status A signal width of 2 that contains the linear position and status.
- position-velocity A signal width of 2 the contains the linear position and velocity.
- position-velocity-status A signal width of 3 that contains the linear position, velocity, and status.

The following notes apply to these formats:

- The position and velocity values are each normalized to lie between -1 and 1.
- Position and velocity are returned in radians and radians per second, respectively.
- The status value is encoded in a 3-bit integer that is returned as a double. The status value consists of the following status information for the channel:
  - test status, weight of 2<sup>0</sup>
  - signal status, weight of 2<sup>1</sup>
  - reference status, weight of 2<sup>2</sup>

Each status value is a binary value (0 is OK, 1 is FAILURE). The driver encodes these binary values into a single signal. For example, a status value of 5 (100), means the test status is OK and both signal status and reference status are FAILURE. If the board does not provide a reference/excitation, the test status and reference status have no effect.

When you request a format with status, you also enable the automatic background (bit D2 of the Test Enable Register) testing.

**Max RPS vector** — Enter the maximum measurable velocity (in revolutions per second) for each channel. This value sets the velocity scale for each channel. This value must be a scalar or a vector that is the same length as the **Channel vector** value. Enter positive numbers less than 152.

**Show input ports for dynamic max RPS** - Select this check box to display an input port for each channel to be used for specifying the maximum RPS dynamically. When you select this check box, the input port signal is internally limited to between 9.5367 and 152.5878 RPS.

**Latch all channels before reading position data** — Select this check box to guarantee that all channels are latched before being read. This ensures that all channels are sampled at exactly the same time. Note that selecting this option incurs a small additional resource overhead.

**Save board setup at model termination (takes 5 seconds)** — Select this check box to save the current board settings to the board at model termination. This action takes approximately 5 seconds. Wait for the save action to complete before removing power from the board. Upon save completion, the message

Setup has been saved

appears in the message window on the upper right of the target PC screen.

**Excitation frequency** (47-1000) — Enter the frequency of the on-board reference/excitation.

**Excitation voltage (0, 2-28, or 115)** — Enter the voltage of the on-board reference/excitation.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI slot** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

Note that the device ID of the NAII 76CS1 board is 7621 in hexadecimal.

## NAII 76CS1 D/S

**Scaling Input to Output** 

Hardware Input	Block Output Data Type	Scaling
Synchro or Resolver	double	radians

## **Driver Block Parameters**

**Channel vector** — Enter a vector of numbers to specify the stimulus (output) channels. For example, to use the D/S channels 1 and 3, enter

[1, 3]

The channel numbers can occur in any order. The maximum allowable channel number can be 0, 2, 4, or 6 depending on the board type.

**Reset vector** — Enter a scalar or a vector that is the same length as the **Channel vector** value. The reset vector controls the behavior of the channel at model termination. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel resets to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — Enter a scalar or a vector that is the same length as the channel vector. The initial value vector contains the initial values (in radians) for the output channels. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

**Two-speed ratio vector (1: single speed; greater than 1: two-speed)** — Enter a two-speed ratio vector of integers greater than 0. This must be either a scalar or a vector the same length as the channel vector.

The two-speed ratio is normally 1 unless you are using a contiguous odd-even channel pair (such as 3 and 4) as a single two-speed channel. In this case, the two-speed ratio represents the gear ratio between the odd (coarse) and even (fine) channels of the pair. Include only the even member of a two-speed channel pair in the channel vector. For example, if you want to use channels 3 and 4 as a two-speed channel geared in the ratio of 36:1, perform the following:

- Add the value 4 (but not the value 3) to the Channel vector value
- Set the corresponding Two-speed ratio vector value to 36

**High resolution vector (0: 16-bit; 1:24-bit)** — Enter a high resolution vector for the channels. This must be a scalar or a vector the same length as the **Channel vector** value. Enter one of the following values:

- 0 Specifies a 16-bit channel
- 1 Specifies a 24-bit channel

Note, you can specify high resolution only for the even-numbered channels of a two-speed channel pair. Specifying high resolution incurs a small additional overhead.

**Show output status port** — Select this check box to enable the automatic background (bit D2 of the Test Enable Register) testing. This option displays a status output port labeled **S** when you click **Apply** or **OK**. This port emits a signal with a width of 3. The signal contains the following words for the board:

- test status
- signal status

excitation status

**Excitation frequency** (47-10000) — Enter the frequency of the on-board reference/excitation.

**Excitation voltage (0, 2-28, or 115)** — Enter the voltage of the on-board reference/excitation.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI slot** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type getxpcpci Note that the device ID of the NAII 76CS1 board is 7621 in hexadecimal.

# 12

## BittWare

This chapter describes the BittWare boards supported by xPC Target.

Audio-PMC+ (p. 12-30)

Professional audio board with 8 channels of audio input and output.

## Audio-PMC+

The Audio-PMC+ board is an audio board with 8 I/O channels. xPC Target supports this board with these driver blocks:

- "Audio-PMC+ Analog Input" on page 12-31
- "Audio-PMC+ Analog Output" on page 12-33

Block parameters for the input and output blocks appear the same.

#### **Board Characteristics**

Board name	Audio-PMC+
Manufacturer	BittWare
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	No

#### **Features**

- Input and output are in the form of the DSP blockset frame signal type when the frame is larger than a single sample.
- The analog input block outputs a double or 32 bit integer frame of data.
- The Audio-PMC+ board performs acquisition simultaneously for all the selected channels in a model.
- The analog output block is dynamically typed. The integer or double data type is taken from the connection instead of a block parameter.

#### Hardware Installation Notes

The Audio-PMC+ daughter board might come from BittWare with jumpers installed to boot from an onboard ROM. You must remove these jumpers, as follows.

- 1 With the Audio-PMC+ off the carrier board, look for 6 pairs of pins along one edge. For proper operation with xPC Target, none of the pairs should be jumpered.
- 2 If there are any jumpers present, remove and then reinstall the jumpers with only one pin connected. Leave the other side of the jumper hanging. Leaving the jumpers like this will provide you with the jumpers if you want to use the board in ROM bootable mode at some future time.

## Audio-PMC+ Analog Input

## **Driver Block Parameters**

**Channel Vector** — This is a vector of channels. Specifies the input channels that the block works on. For example, to use the first, third, and fifth analog input channels, enter

[1,3,5]

**Output Format** — Specify the format that the data takes. The choices are:

- A normalized double in the range from -1.0 to 1.0
- An unscaled integer

The unscaled integer format is usable with blocks that can accept fixed point data. This format contains the data in the lower 24 bits of a 32 bit integer with sign extension in the upper 8 bits.

This parameter is only settable for the analog input block. The analog output block determines the data type from the connection and sets itself appropriately.

**Frame Size, Sample Rate**, and **Sampletime** — These three parameters are not independent but are related by:

```
FrameSize = Sampletime × SampleRate
```

After you specify two of the parameters, the equation determines the third parameter.

For example, if you set **Frame Size** to 32 and **Sample Rate** to 40000, specify **Sampletime** as -1. It is computed internally to 0.0008 seconds. This example model will execute every 0.0008 seconds, which is every 32 samples at 40 KHz.

Conversely, you can also specify that you want to execute every 1.0 ms with a **Frame Size** of 64 samples. Specify **Sample Rate** as -1. It is computed to be 64000 Hz.

The implementation of **Sample Rate** on the Audio-PMC+ might cause the rate on your board to be inexact. Audio-PMC+ derives the sample rate using the PWM0 output from the first 21065L SHARC DSP chip. The base clock that effects this output is the 60 MHz CPU clock for sample rates between 100 KHz and 20 KHz and a prescaled 30 MHz CPU clock (half the 60 MHz CPU clock) for sample rates between 8 KHz and 20 KHz.

The sample rate is implemented internally by specifying the total number of counts per sample interval. For example, the number of counts for a sample rate of 44.1 KHz is calculated as

 $60 \times 10^6 / 44.1 \times 10^3 = 1360.544217$ 

This value is rounded down to 1360. To calculate the actual clock sample rate, divide 60 MHz by the number of counts

 $60 \times 10^6 / 1360 = 44117.647$ 

The result indicates that the sample rate is off by 0.04%. This calculation assumes that the CPU clock is exactly 60 MHz.

Since you can build a model with just input or just output, the three rate parameters are included in both block parameter dialogs. You must set them to equal values if you have a model that has both. If they are not equal, you will get an error when you try to build the model.

The practical limit on Sample Rate is

 $8000 \leq SampleRate \leq 100000$ 

Below 8 KHz, the output digital filter does not seem to work, although the converter continues to work there.

**Frame Size** values can be between 1 and 256. If the specified or computed frame size exceeds 256, the driver will return an error during initialization.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

**Note** The use of multiple boards, at the same time and in the same model, is unsupported.

## Audio-PMC+ Analog Output

#### **Driver Block Parameters**

**Channel Vector** — This is a vector of channels. Specifies the output channels that the block works on. For example, to use the first, third, and fifth analog output channels, enter

[1,3,5]

**Frame Size**, **Sample Rate**, and **Sampletime** — These three parameters are not independent but are related by:

```
FrameSize = Sampletime × SampleRate
```

After you specify two of the parameters, the equation determines the third parameter.

For example, if you set **Frame Size** to 32 and **Sample Rate** to 40000, specify **Sampletime** as -1. It is computed internally to 0.0008 seconds. This example model will execute every 0.0008 seconds, which is every 32 samples at 40 KHz.

Conversely, you can also specify that you want to execute every 1.0 ms with a **Frame Size** of 64 samples. Specify **Sample Rate** as -1. It is computed to be 64000 Hz.

The implementation of **Sample Rate** on the Audio-PMC+ might cause the rate on your board to be inexact. Audio-PMC+ derives the sample rate using the PWM0 output from the first 21065L SHARC DSP chip. The base clock that effects this output is the 60 MHz CPU clock for sample rates between 100 KHz and 20 KHz and a prescaled 30 MHz CPU clock (half the 60 MHz CPU clock) for sample rates between 8 KHz and 20 KHz.

The sample rate is implemented internally by specifying the total number of counts per sample interval. For example, the number of counts for a sample rate of 44.1 KHz is calculated as

 $60 \times 10^6 / 44.1 \times 10^3 = 1360.544217$ 

This value is rounded down to 1360. To calculate the actual clock sample rate, divide 60 MHz by the number of counts  $% \left( \frac{1}{2}\right) =0$ 

 $60 \times 10^6 / 1360 = 44117.647$ 

The result indicates that the sample rate is off by 0.04%. This calculation assumes that the CPU clock is exactly 60 MHz.

Since you can build a model with just input or just output, the three rate parameters are included in both block parameter dialogs. You must set them to equal values if you have a model that has both. If they are not equal, you will get an error when you try to build the model.

The practical limit on Sample Rate is

 $8000 \leq SampleRate \leq 100000$ 

Below 8 KHz, the output digital filter does not seem to work, although the converter continues to work there.

**Frame Size** values can be between 1 and 256. If the specified or computed frame size exceeds 256, the driver will return an error during initialization.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

**Note** The use of multiple boards, at the same time and in the same model, is unsupported.

#### Frame Size, Sample Rate, and Sampletime Notes

Experimentally, with all 8 input and all 8 output channels in use, the Audio-PMC+ can run with sample rates below the following frequencies as a function of Frame Size:

Frame Size	Maximum Sample Rate
1	15 KHz
2	30 KHz
3	40 KHz
4	45 KHz
8	70 KHz
16	80 KHz
32	80 KHz
64	100KHz
128	100KHz
256	100KHz

If fewer than all 8 inputs and outputs are in use, then the maximum sample rate increases.

Frame Size	1 Channel	2 Channels	4 Channels	6 Channels	8 Channels
1	30 KHz	30 KHz	$25~\mathrm{KHz}$	18 KHz	15 KHz
2	60 KHz	60 KHz	45 KHz	33 KHz	30 KHz

These above rates were obtained from testing at The MathWorks. As with all hardware benchmarks, results might vary, depending on a number of hardware conditions. For example, the following hardware elements, among others, might effect your throughput:

- The PCI bus interface chip set on the mother board
- Main memory speed
- General mother board architecture

#### **Model Notes**

**Model Execution Timing** — To run the model, the xPC Target model is executed when each frame completes on the board. Set the Simulation parameters to use the interrupt from the Audio-PMC+ rather than the timer interrupt when running the model. First, you need to determinate the interrupt vector number to which the board is set. This is determined by the BIOS in the target machine during boot.

1 From the MATLAB Command Window, type

getxpcpci

This command lists board information for all installed PCI devices that xPC Target knows about.

2 Find the IRQ specified for this board. This is the interrupt source number you need to specify in the xPC target code generation options field in step 7 of the following procedure.

Set the interrupt vector number.

**1** From the MATLAB Command Window, type the name of your Simulink model.

The Simulink model appears.

- 2 From the Simulation menu, click Simulation Parameters.
- **3** Click the **Real-Time Workshop** tab.
- **4** From the Category list, choose **xPC Target code generation options**.
- 5 Ensure that the **Execution mode** field is set to Real-Time.
- 6 Click the Real-Time interrupt source list.
- 7 Select the interrupt number to which the board is set (from step 2 in the previous procedure).
- 8 Click the I/O board generating the interrupt list and select AudioPMC+ from the list.

Failure to set the interrupt vector as described, which results in your using the xPC Target timer, will not stop the model from running. However, you will occasionally see corrupt data since the Audio-PMC+ clock and the xPC Target timer drift relative to each other and will sometimes overlap.

**Example Models** — Two example models are included with this version. Correct operation of either of these requires that the interrupt source be set correctly in the simulation parameters dialog.

xpc8audiochannels.mdl shows the use of all 8 input and 8 output channels at the same time. A block from the DSP blockset is used to convert from frame to sample based signals to drive the xPC Target scopes.

xpcaudiospectrum.mdl uses the xPC Target Spectrum Scope subsystem from the xpcdspspectrum sample model with the Audio-PMC+ as the source. This model only works correctly with Frame Size set to 1 because of the way that the spectrum scope displays the results.

**Model Execution Limitations** — Model execution is entered each time a frame completes on the Audio-PMC+ board. The frame rate is the fastest clock available. You cannot obtain a minor step execution that runs more frequently than frame completions. Any attempt to do a multirate model must use the

frame completion time as the fastest rate. The audio input and audio output blocks must be executed at the fastest rate in the model.

Input and output data from these blocks is in the form of a frame of data as used by the DSP blockset. If the frame size is 1, then the blocks revert to sample based signals. The blocks in the DSP blockset expect to see signals that are frames.

# 13

## **Burr-Brown**

I/O boards supported by xPC Target.

PCI-20003M (p. 13-2)	I/O board with 2 analog output (D/A) channels (12-bit).
PCI-20019M (p. 13-4)	I/O board with 8 single analog input (A/D) channels (12-bit).
PCI-20023M (p. 13-7)	I/O board with 8 single analog input (A/D) channels (12-bit).
PCI-20041C (p. 13-10)	Carrier board with 32 digital I/O-lines grouped into four ports that can be configured as digital input or output. Each port has a maximum of 8 digital lines.
PCI-20098C (p. 13-13)	Carrier board with 8 single or 16 differential analog input (A/D) channels (12-bit), and 16 digital I/O-lines grouped into two 8-line ports.

## PCI-20003M

The PCI-20003M is an I/O board with two analog output (D/A) channels (12-bit).

xPC Target supports this board when it is installed on a PCI-20041C carrier board with this driver block:

• "PCI-20003M Analog Output (D/A)" on page 13-2

## **Board Characteristics**

Board name	PCI-20003M
Manufacturer	Burr-Brown
Bus type	ISA
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

## PCI-20003M Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — This parameter is a combined Channel vector and Range vector. The number of elements defines the number of A/D channels used.

Enter a range code for each of the A/ D channels used. This driver allows a different range for each channel with a maximum of two A/D channels.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10
		0 - 5	5

The following table is a list of the ranges for this driver and the corresponding range codes.

For example, if the first channel is -10 to + 10 volts and the second channel is 0 to +5 volts, enter

[-10,5]

The jumpers W1 to W5, W13, W14, W27, W31, W7 to W11, W30, W32 on the module must correspond to this range setting.

**Sample Time** — Enter the base sample time or a multiple of the base sample time.

**Module Number** — Enter a number from 1 to 3 to identify the connector on the carrier board where the I/O module is inserted. This driver verifies if the module is placed on the specified module connector.

**Base Address or Carrier Board (ie: 0xd000)** — Enter the base address of the board. This entry must correspond to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# PCI-20019M

The PCI-20019M is an I/O board with 8 single analog input (A/D) channels (12-bit).

xPC Target supports this board when it is installed on a PCI-20041C carrier board with this driver block:

• "PCI-20019M Analog Input (A/D)" on page 13-4

### **Board Characteristics**

Board name	PCI-20019M
Manufacturer	Burr-Brown
Bus type	ISA
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

# PCI-20019M Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Number of Channels** — Enter a number between 1 and 8 to select the number of A/D channels used. This driver does not allow the selection of individual channels.

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Input Range** — Enter an input range code for all A/D channels. This driver does not allow the selection of a different range for individual channel. The input range is the same for all A/D channels

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10
-5 to +5	-5	0 - 5	5
-2.5 to +2.5	-2.5		

The jumpers W1 to W5 on the module must correspond to this range setting.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Module Number (1-3)** — Enter a number from 1 to 3 to identify the connector on the carrier board where the I/O module is inserted. This driver verifies if the module is placed on the specified module connector.

**Base Address of Carrier Board (ie. 0xd000)** — Enter the base address of the board. This entry must correspond to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

Other jumper on this board. The switch and jumper settings, that are not mentioned here, have no influence on the running of xPC Target.

Jumper Number	Jumper	Jumper Number	Jumper
W6	out	W22	out
W8	in	W27	out
W10	out	W30	-

Jumper Number	Jumper	Jumper Number	Jumper
W11	in	W31	-
W12	out		

# PCI-20023M

The PCI-20023M is an I/O board with 8 single analog input (A/D) channels (12-bit).

xPC Target supports this board when it is installed on a PCI-20041C carrier board with this driver block:

• "PCI-20023M Analog Input (A/D)" on page 13-7

### **Board Characteristics**

Board name	PCI-20023M
Manufacturer	Burr-Brown
Bus type	ISA
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

# PCI-20023M Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Number of Channels** — Enter a number between 1 and 8 to select the number of A/D channels used. This driver does not the selection of individual channels.

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Input Range** — Enter an input range code for all A/D channels. This driver does not allow the selection of a different range for individual channel. The input range is the same for all A/D channels.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input range (V)	Range code	Input range (V)	Range code
-10 to +10	-10	0 - 10	10
-5 to +5	-5		

The jumpers W1, W2, W4, W5, W33 on the module must correspond to this range setting. The switch and jumper settings, that are not mentioned here, have no influence on running xPC Target.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Module Number (1-3)** — Enter a number from 1 to 3 to identify the connector on the carrier board where the I/O module is inserted. This driver verifies if the module is placed on the specified module connector.

**Base Address of Carrier Board (ie. 0xd000)** — Enter the base address of the I/O board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

#### 0x300

Other jumpers on this board. The switch and jumper settings, that are not mentioned here, have no influence on the running of xPC Target.

Jumper Number	Jumper	Jumper Number	Jumper
W6	out	W12	out
W8	in	W27	out
W9	-	W30	-

Jumper Number	Jumper	Jumper Number	Jumper
W10	out	W31	-
W11	in		

# PCI-20041C

The PCI-20041C is a carrier board with 32 digital I/O-lines grouped into four ports that can be configured as digital input or output. Each port has a maximum of 8 digital lines.

xPC Target supports this board with these driver blocks:

- "PCI-20041C Digital Input" on page 13-10
- "PCI-20041C Digital Output" on page 13-11

### **Board Characteristics**

Board name	PCI-20041C
Manufacturer	Burr-Brown
Bus type	ISA
Access method	Memory mapped
Multiple block instance support	Yes
Multiple board support	Yes

# PCI-20041C Digital Input

Use a separate diver block for each port. By selecting the digital input driver block, the port is configured as input.

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Number of Channels** — Enter a number between 1 and 8 to select the number of digital input lines used with this port.

**Port Number (1-4)** — Enter a number from 1 to 4 to identify the port used with this block of digital input lines.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Module Number (0-3)** — Enter a number from 0 to 3 to identify the connector on the carrier board where the I/O module is inserted. This driver verifies if the module is placed on the specified module connector.

**Base Address or Carrier Board (ie: 0xd000)** — Enter the base address of the board. This entry must correspond to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# PCI-20041C Digital Output

Use a separate diver block for each port. By selecting the digital output driver block, the port is configured as output.

### **Scaling Input to Output**

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\geq 0.5 = TTL high$

### **Driver Block Parameters**

**Number of Channels** — Enter a number between 1 and 8 to select the number of digital output lines used with this port.

**Port Number (0-3)** — Enter a number from 0 to 3 to identify the port used with this block of digital output lines.

**Sample Time** — Enter a base sample time or a multiple of the base sample time.

**Module Number (1-3)** — Enter a number from 1 to 3 to identify the connector on the carrier board where the I/O module is inserted. This driver verifies if the module is placed on the specified module connector.

**Base Address or Carrier Board (ie: 0xd000)** — Enter the base address of the board. This entry must correspond to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# PCI-20098C

The PCI-20098C is a carrier board with 8 single or 16 differential analog input (A/D) channels (12-bit), and 16 digital I/O-lines grouped into two 8-line ports.

xPC Target supports this board with these driver blocks:

- "PCI-20098C Analog Input (A/D)" on page 13-13
- "PCI-20098C Digital Input" on page 13-14
- "PCI-20098C Digital Output" on page 13-15

### **Board Characteristics**

Board Name	PCI-20098C
Manufacturer	Burr-Brown
Bus Type	ISA
Access Method	Memory mapped
Multiple block instance support	A/D: No, Digital I/O: Yes
Multiple board support	Yes

# PCI-20098C Analog Input (A/D)

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Number of Channels** — If you select 16 channels (**Input coupling** parameter set to 16 single-ended channels) enter a number between 1 and 16 to select the number of single A/D channels used. If you select eight channels (**Input coupling** parameter set to 8 differential channels) enter a number

between 1 and 8. This driver does not allow the selection of individual channels or a different **Input coupling** setting for each channel.

**Range** — From the list, choose either + -10V(-10 to +10 volts), + -5V(-5 to +5 volts), or 0 - 10V. This driver does not allow the selection of a different range for each channel. The input range is the same for all A/D channels

**Input coupling** — From the list, select one from the following list of input modes:

- 16 single-ended channels
- 8 differential channels

This entry must correspond to the MUX-switch setting on the board.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base Address or Carrier Board (ie: 0xd000)** — Enter the base address of the board. This entry must correspond to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

### PCI-20098C Digital Input

Use a separate diver block for each port. By selecting the digital input driver block, the port is configured as input.

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	Double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Number of Channels** — Enter a number between 1 and 8 to select the number of digital input lines used with this port.

**Port Number** — From the list, choose either A or B to identify the port used with this block of I/O lines.

**Sample Time** — Enter a base sample time or a multiple of the base sample time.

**Base Address or Carrier Board (ie: 0xd000)** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# PCI-20098C Digital Output

Use a separate diver block for each port. By selecting the digital output driver block, the port is configured as output.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

### **Driver Block Parameters**

**Number of Channels** — Enter a number between 1 and 8 to select the number of digital output lines used with this port.

Number lines beginning with 1 even if the board manufacturer starts numbering lines with 0.

**Port Number** — From the list, choose either **A** or **B** to identify the port used with this block of I/O lines.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base Address or Carrier Board (ie: 0xd000)** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# 14

# BVM

This chapter describes the BVM I/O boards supported by xPC Target.

PMCDIO64 (p. 14-2)

A 64-bit digital I/O board with two ports. Each port can be configured to be either 32 independent 1-bit channels or a single 32-bit wide integer channel.

# PMCDIO64

The PMCDIO64 is a 64-bit digital I/O board. The hardware provides 64 bits, which the driver splits into two ports of 32 bits each. Each port can be configured to be either input or output. In addition, each port can be configured to be either 32 independent 1-bit channels or a single 32-bit wide integer channel.

xPC Target supports this board with these driver blocks:

- "PMCDIO64 Digital Input" on page 14-3
- "PMCDIO64 Digital Output" on page 14-4

### **Board Characteristics**

Board name	PMCDIO64
Manufacturer	BVM
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	Yes
Multiple board support	Yes

# **PMCDIO64** Digital Input

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

 ${\bf Format}-{\rm From}$  the list, select either 32 One bit channels or Single 32 bit port.

If the format is 32 One bit channels, then the channel vector specifies the configuration of the block. Each output is a double with value of 0 or 1. The value is 0 when the hardware input voltage is low.

If the format is Single 32 bit port, then the output from the block is a 32-bit integer where all 32 bits on the hardware feed into the single output. The channel vector is not used in this mode and is unavailable on the **Block Parameters** dialog box. The least significant bit is the lowest numbered bit in the hardware manual.

**Channel vector** — This is a vector of channels. This parameter is only used when the format is 32 One bit channels. Channels are numbered from 1 to 32 even though the hardware manual labels them 0 to 31.

**Port** — Each half of the 64 bits is a separate port. Port 1 is the lower 32 bits and Port 2 is the upper 32 bits. You can use one port for input and the other port for output.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PMCDIO64** Digital Output

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\geq 0.5 = TTL high$

#### **Driver Block Parameters**

 ${\bf Format}-{\rm From}$  the list, choose either 32 One bit channels or Single 32 bit port.

If the format is 32 One bit channels, then the channel vector specifies the configuration of the block. Each input is a double. The hardware output is set to low voltage if the input is < 0.5 and high voltage if the input is  $\geq$  0.5.

If the format is Single 32 bit port, then the input to the block is a 32-bit integer where all 32 bits on the hardware are controlled by the single input. The channel vector is not used in this mode and is unavailable on the **Block Parameters** dialog box. The least significant bit is the lowest numbered bit in the hardware manual.

**Channel vector** — This is a vector of channels and is only used when the format is 32 One bit channels. Channels are numbered from 1 to 32 even though the hardware manual labels them 0 to 31. Hardware I/O signal numbers IO32 to IO63 are acquired by choosing Port 2 and channels 1 to 32.

**Reset action vector** — If you chose 32 One bit channels, enter a vector of 1's and 0's that is the same length as the channel vector. A value of 1 indicates that the channel is reset to the value in the initial value vector when the model is stopped. A value of 0 indicates that the output remains at the last value written

when the model is stopped. If you enter a scalar value, that value is used for all channels.

If you chose Single 32 bit port, enter a 1 or a 0 to determine what happens when the model is stopped. If you enter 1, all 32 bits of the output are reset to the value given by the initial value vector. If you enter 0, the output remains at the last value written when the model is stopped.

**Initial value vector** — If you chose 32 One bit channels, this vector determines both the initial value of the outputs at xPC boot time and the values when model execution is stopped. A value of 1 for a given channel sets the output for that channel to 1 while any other value sets the output to 0.

If you chose Single 32 bit port, enter the scaler value to write to the output port. The value can be a hexadecimal or a decimal. If it is a hexadecimal, then use C syntax. For example, 0xaaaaaaaa in hexadecimal would be the equivalent of 2863311530 in decimal.

**Port** — Each half of the 64 bits is a separate port. Port 1 is the lower 32 bits and Port 2 is the upper 32 bits. You can use one port for input and the other port for output. In a given model, each port can only be set to one direction.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# 15

# ComputerBoards (Measurement Computing)

I/O boards supported by xPC Target (http://www.computerboards.com)

CIO-CTR05 (p. 15-5)	I/O board with 5 counter/timer channels.
CIO-CTR10 (p. 15-14)	I/O board with 10 counter/timer channels.
CIO-DAC08 (/12) (p. 15-23)	I/O board with 8 analog output (D/A) channels.
CIO-DAC08/16 (p. 15-25)	I/O board with 8 analog output (D/A) channels.
CIO-DAC16 (/12) (p. 15-27)	I/O board with 16 analog output (D/A) channels.
CIO-DAC16/16 (p. 15-30)	I/O board with 16 analog output (D/A) channels.
CIO-DAS16/330 (p. 15-33)	I/O board with 16 single or 8 differential analog input (A/D) channels, 4 digital input lines, and 4 digital output lines.
CIO-DAS16/JR (/12) (p. 15-35)	I/O board with 16 single or 8 differential analog input (A/D) channels, 4 digital input lines, 4 digital output lines, and 3 counter/timers (16-bit).
CIO-DAS16JR/16 (p. 15-40)	I/O board with 16 single or 8 differential analog input (A/D) channels, 4 digital input lines, 4 digital output lines and 3 counter/timers.
CIO-DAS1601/12 (p. 15-42)	I/O board with 16 single or 8 differential analog input (A/D) channels, 2 analog output (D/A) channels, 32 digital input and output lines, and 3 counters.
CIO-DAS1602/12 (p. 15-49)	I/O board with 16 single or 8 differential analog input (A/D) channels, 2 analog output (D/A) channels, 32 digital input and output lines, and 3 counters.

CIO-DAS1602/16 (p. 15-55)	I/O board with 16 single or 8 differential analog input (A/D) channels, 2 analog output (D/A) channels, 32 digital I/O lines, and 3 counters.
CIO-DDA06 (/12) (p. 15-62)	I/O board with 6 analog output (D/A) channels, and 24 digital I/O lines.
CIO-DDA06/16 (p. 15-68)	I/O board with 6 analog output (D/A) channels, and 24 digital I/O lines.
CIO-DIO24 (p. 15-74)	I/O board with 24 digital I/O lines.
CIO-DIO24H (p. 15-78)	I/O board with 24 digital I/O lines.
CIO-DIO48 (p. 15-81)	I/O board with 48 digital I/O lines.
CIO-DIO48H (p. 15-85)	I/O board with 48 digital I/O lines.
CIO-DIO96 (p. 15-89)	I/O board with 96 digital I/O lines.
CIO-DIO192 (p. 15-93)	I/O board with 192 digital I/O lines.
CIO-DO24DD (p. 15-97)	I/O board with 24 open-collector digital output lines.
CIO-PDISO16 (p. 15-99)	I/O board with 16 isolated digital input lines and 16 relay driven digital output lines.
CIO-QUAD02 (p. 15-102)	24-bit counting board with 2 channels. This board typically connects to incremental encoders.
CIO-QUAD04 (p. 15-110)	24-bit counting board with 4 channels. This board typically connects to incremental encoders.
PC104-DAC06 (/12) (p. 15-118)	I/O board with 6 analog output (D/A) channels.
PC104-DAS16JR/12 (p. 15-121)	I/O board with 16 single or 8 differential analog input channels, 4 digital input lines and 4 digital output lines.
PC104-DAS16JR/16 (p. 15-125)	I/O board with 16 single or 8 differential analog input (A/D) channels, 4 digital input lines and 4 digital output lines.
PC104-DIO48 (p. 15-129)	I/O board with 48 digital I/O lines.
PCI-CTR05 (p. 15-133)	I/O board with 5 counter/timer channels.

PCI-DAS1200 (p. 15-143)	I/O board with 16 single or 8 differential analog input (A/D) channels, 2 analog output (D/A) channels, and 24 digital input and output lines.
PCI-DAS1200/JR (p. 15-150)	I/O board with 16 single or 8 differential analog input (A/D) channels, and 24 digital I/O lines.
PCI-DAS1602/12 (p. 15-155)	I/O board with 16 single or 8 differential analog input (A/D) channels, 2 analog output (D/A) channels, and 24 digital input and output lines and 3 counters.
PCI-DAS1602/16 (p. 15-162)	I/O board with 16 single or 8 differential analog input (A/D) channels, 2 analog output (D/A) channels, and 24 digital input and output lines and 3 counters.
PCI-DDA02/12 (p. 15-169)	I/O board with 2 analog output (D/A) channels, and 48 digital I/O lines.
PCI-DDA02/16 (p. 15-175)	I/O board with 2 analog output (D/A) channels, and 48 digital I/O lines.
PCI-DDA04/12 (p. 15-181)	I/O board with 4 analog output (D/A) channels, and 48 digital I/O lines
PCI-DDA04/16 (p. 15-187)	I/O board with 4 analog output (D/A) channels, and 48 digital I/O lines.
PCI-DDA08/12 (p. 15-193)	I/O board with 8 analog output (A/D) channels, and 48 digital I/O lines.
PCI-DDA08/16 (p. 15-199)	I/O board with 8 analog output (A/D) channels, and 48 digital I/O lines.
PCI-DIO24 (p. 15-205)	I/O board with 24 digital I/O lines.
PCI-DIO24H (p. 15-210)	I/O board with 24 digital I/O lines.
PCI-DIO48H (p. 15-214)	I/O board with 48 digital I/O lines.
PCI-DIO96H (p. 15-218)	I/O board with 96 digital I/O lines.
PCI-DIO96 (p. 15-222)	I/O board with 96 digital I/O lines.
PCI-PDISO8 (p. 15-226)	I/O board with eight inputs and eight relay outputs.
PCI-PDISO16 (p. 15-229)	I/O board with 16 inputs and 16 relay outputs.

PCIM-DAS1602/16 (p. 15-232)	I/O board with 16 single or 8 differential analog input (A/D) channels, 2 analog output (D/A) channels, and 24 digital input and output lines and 3 counters.
PCIM-DDA06/16 (p. 15-239)	I/O board with 6 analog output (D/A) channels, and 24 digital I/O lines.
PCI-DUAL-AC5 (p. 15-245)	I/O board with 48 digital I/O lines.
PCI-QUAD04 (p. 15-249)	24-bit counting board with 4 channels. This board typically connects to incremental encoders.
PCI-DAS-TC (p. 15-257)	I/O board with 16 differential analog thermocouple input channels. The thermocouple signals are converted by a high frequency synchronous V-F A/D converter.

# **CIO-CTR05**

The CIO-CTR05 is an I/O board with five counter/timer channels (16-bit).

It contains one AM9513A counter/timer chip. For additional information about the various counter/timer modes of that chip see the AM9513A data sheet which is part of the board documentation.

xPC Target supports this board with these driver blocks:

- "CIO-CTR05 Counter PWM" on page 15-6
- "CIO-CTR05 Counter PWM & ARM" on page 15-7
- "CIO-CTR05 Counter FM" on page 15-8
- "CIO-CTR05 Counter FM & ARM" on page 15-10
- "CIO-CTR05 PWM Capture" on page 15-11
- "CIO-CTR05 Frequency Capture" on page 15-12
- "CIO-CTRxx" on page 15-13

### **Board Characteristics**

Board name	CIO-CTR05
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# **CIO-CTR05** Counter PWM

The CIOCTR05 has one AM9513A chip with five counters.

The CIO-CTR05 PWM driver programs the AM9513A for PWM (Pulse Width Modulation) signal generation (a square wave with fixed frequency and variable duty cycle). The block has one input which defines the variable duty cycle between 0 and 1. For the corresponding counter channel, the PWM signal is output at the pin named OUT.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, or 5 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=5MHz, F2=500kHz, F3=50kHz, F4=5kHz, or F5=500Hz to set the base frequency. The XTAL frequency is assumed to be 1MHz, therefore the jumper on the CIO-CTR05 has to be in position 1MHz not 5MHz.

**Relative output frequency** — Enter a value between 0 and 1. The **Relative output frequency** is multiplied by the **Frequency base** to set the fixed output frequency of the PWM-signal.

For example, if the output frequency of a square wave has to be 17.5 kHz, then choose F2=100kHz as the **Frequency base** and enter 0.175 as the **Relative output frequency**. 100kHz x 0.175 = 17.5 kHz

**Level sequence of square wave** — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the duty cycle entering the block defines the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running and gets armed when the application begins running. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# **CIO-CTR05 Counter PWM & ARM**

The CIO-CTR05 has one AM9513A chip with five counters.

The CIO-CTR05 PWM & ARM driver programs the AM9513A for PWM or disarmed signal generation (a square wave with fixed frequency and variable duty cycle). Additionally the driver allows to arm and disarm the counter by the second block input. For the corresponding counter channel, the PWM signal is output at the pin named OUT.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	Duty cycle: double Arm: double	0 to 1 <0.5 disarmed $\geq$ 0.5 armed

### **Driver Block Parameters**

**Counter** — **F**rom the list, choose 1, 2, 3, 4, or 5 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=5MHz, F2=500kHz, F3=50kHz, F4=5kHz, or F5=500Hz to set the base frequency. The XTAL frequency is

assumed to be 1MHz, therefore the jumper on the CIO-CTR05 has to be in position 1MHz not 5MHz.

**Relative output frequency** — Enter a value less than 1. The **Relative output frequency** is multiplied by the **Frequency base** to set the fixed output frequency of the PWM-signal.

For example, if the output frequency of a square wave has to be 17.5 kHz, then choose F2=100kHz as the **Frequency base** and enter 0.175 as the **Relative output frequency**. 100kHz x 0.175 = 17.5 kHz

**Level sequence of square wave** — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the duty cycle entering the block defines the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running. If the application is running, the second input port controls whether the counter is armed or disarmed. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# **CIO-CTR05** Counter FM

The CIO-CTR05 has one AM9513A chip with five counters.

The CIO-CTR05 FM driver programs the AM9513A for FM (Frequency Modulation) signal generation (a square wave with fixed duty cycle and

variable frequency). For the corresponding counter channel, the PWM signal is output at the pin named OUT.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, or 5 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=5MHz, F2=500kHz, F3=50kHz, F4=5kHz, or F5=500Hz to set the base frequency. The XTAL frequency is assumed to be 1MHz, therefore the jumper on the CIO-CTR05 has to be in position 1MHz not 5MHz.

**Output duty cycle** — Enter a value between 0 and 1 to set the duty cycle of the square wave. The Duty Cycle is held fixed during execution of the target application.

**Level sequence of square wave** — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the duty cycle entering the block defines the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running and gets armed when the application begins running. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# **CIO-CTR05 Counter FM & ARM**

The CIO-CTR05 has one AM9513A chip with five counters.

The CIO-CTR05 FM & ARM driver programs the AM9513A for FM (Frequency Modulation) signal generation (a square wave with fixed duty cycle and variable frequency). Additionally the driver allows to arm and disarm the counter by the second block input. For the corresponding counter channel, the PWM signal is output at the pin named OUT.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	Variable frequency: double Arm: double	<0.5 disarmed ≥0.5 armed

### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4 or, 5 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=5MHz, F2=500kHz, F3=50kHz, F4=5kHz, or F5=500Hz to set the base frequency. The XTAL frequency is assumed to be 1MHz, therefore the jumper on the CIO-CTR05 has to be in position 1MHz not 5MHz.

**Output duty cycle** — Enter a value between 0 and 1 to set the duty cycle of the square wave. The Duty Cycle is held fixed during execution of the target application.

**Level sequence of square wave** — From the list, choose either high-low or low-high:

• If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.

• If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the **Output duty cycle** defined in the setting above define the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running. If the application is running, the second input port controls whether the counter is armed or disarmed. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# **CIO-CTR05 PWM Capture**

This block programs the AMD9513A for capturing PWM signals by using two counters. One counter measures the cycle duration, and the other counter measures the duration the signal is high.

There are two outputs. One output is the relative frequency compared to the base frequency. The other output is the duty cycle. To get the actual frequency, multiply the base frequency by the relative frequency.

The PWM signal has to enter the pins named GATE of both corresponding counter channels (parallel wiring). Both CLK pins have to be left unconnected.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

### **Driver Block Parameters**

**Counter** — From the list, choose 1&2, 2&3, 3&4, 4&5. This selects which two counters the driver block uses to determine the PWM. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=5MHz, F2=500kHz, F3=50kHz, F4=5kHz, or F5=500Hz to set the base frequency. The XTAL frequency is assumed to be 1MHz, therefore the jumper on the CIO-CTR05 has to be in position 1MHz not 5MHz.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# **CIO-CTR05** Frequency Capture

This block programs the AMD9513A for capturing FM signals.

There is one output for relative frequency compared to the base frequency. To get the actual frequency, multiply the base frequency by the relative frequency.

The FM signal has to enter the pin named GATE of the corresponding counter channel. The CLK pin has to be left unconnected.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, or 5. This selects which counter the driver block uses to determine the FM. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=5MHz, F2=500kHz, F3=50kHz, F4=5kHz, or F5=500Hz to set the base frequency. The XTAL frequency is assumed to be 1MHz, therefore the jumper on the CIO-CTR05 has to be in position 1MHz not 5MHz.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# **CIO-CTRxx**

You can use this block to program the AMD9513A counter. The PWM, PWM & ARM, FM, FM & ARM, PWM Capture, and Frequency Capture blocks use this block in their underlying subsystems. The API for this block is not currently documented.

# CIO-CTR10

The CIO-CTR10 is an I/O board with ten counter/timer channels (16-bit).

It contains one AM9513A counter/timer chip. For additional information about the various counter/timer modes of that chip see the AM9513A data sheet which is part of the board documentation.

xPC Target supports this board with these driver blocks:

- "CIO-CTR10 Counter PWM" on page 15-15
- "CIO-CTR10 Counter PWM & ARM" on page 15-16
- "CIO-CTR10 Counter FM" on page 15-18
- "CIO-CTR10 Counter FM & ARM" on page 15-19
- "CIO-CTR10 PWM Capture" on page 15-20
- "CIO-CTR10 Frequency Capture" on page 15-21
- $\bullet$  "CIO-CTRxx" on page 15-22

### **Board Characteristics**

Board name	CIO-CTR05
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# **CIO-CTR10** Counter PWM

The CIOCTR10 has one AM9513A chip with ten counters.

The CIO-CTR10 PWM driver programs the AM9513A for PWM (Pulse Width Modulation) signal generation (a square wave with fixed frequency and variable duty cycle). The block has one input which defines the variable duty cycle between 0 and 1. For the corresponding counter channel, the PWM signal is output at the pin named OUT.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, or 5 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=1MHz, F2=100kHz, F3=10kHz, F4=1kHz, or F5=100Hz to set the base frequency. The XTAL frequency is assumed to be 1MHz, therefore the jumper on the CIO-CTR05 has to be in position 1MHz not 5MHz.

**Relative output frequency** — Enter a value between 0 and 1. The **Relative output frequency** is multiplied by the **Frequency base** to set the fixed output frequency of the PWM-signal.

For example, if the output frequency of a square wave has to be 17.5 kHz, then choose F2=100kHz as the **Frequency base** and enter 0.175 as the **Relative output frequency**. 100kHz x 0.175 = 17.5 kHz

**Level sequence of square wave** — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the duty cycle entering the block defines the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running and gets armed when the application begins running. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# CIO-CTR10 Counter PWM & ARM

The CIO-CTR10 has two AM9513A chip with ten counters.

The CIO-CTR10 PWM & ARM driver programs the AM9513A for PWM or disarmed signal generation (a square wave with fixed frequency and variable duty cycle). Additionally the driver allows to arm and disarm the counter by the second block input. For the corresponding counter channel, the PWM signal is output at the pin named OUT.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	Duty cycle: double Arm: double	0 to 1 <0.5 disarmed ≥0.5 armed

### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, or 5 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=1MHz, F2=100kHz, F3=10kHz, F4=1kHz, or F5=100Hz to set the base frequency. The XTAL frequency is assumed to be 1MHz, therefore the jumper on the CIO-CTR05 has to be in position 1MHz not 5MHz.

**Relative output frequency** — Enter a value less than 1. The **Relative output frequency** is multiplied by the **Frequency base** to set the fixed output frequency of the PWM-signal.

For example, if the output frequency of a square wave has to be 17.5 kHz, then choose F2=100kHz as the **Frequency base** and enter 0.175 as the **Relative output frequency**. 100kHz x 0.175 = 17.5 kHz

**Level sequence of square wave** - From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the duty cycle entering the block defines the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running. If the application is running, the second input port controls whether the counter is armed or disarmed. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# CIO-CTR10 Counter FM

The CIO-CTR10 has two AM9513A chip with ten counters.

The CIO-CTR05 FM driver programs the AM9513A for FM (Frequency Modulation) signal generation (a square wave with fixed duty cycle and variable frequency). For the corresponding counter channel, the PWM signal is output at the pin named OUT.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, or 5 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=1MHz, F2=100kHz, F3=10kHz, F4=1kHz, or F5=100Hz to set the base frequency. XTAL frequency is assumed to be 1MHz, therefore the jumper on the CIO-CTR05 has to be in position 1MHz not 5MHz.

**Output duty cycle** — Enter a value between 0 and 1 to set the duty cycle of the square wave. The Duty Cycle is held fixed during execution of the target application.

**Level sequence of square wave** — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the duty cycle entering the block defines the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running and gets

armed when the application begins running. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# **CIO-CTR10** Counter FM & ARM

The CIO-CTR10 has two AM9513A chips with ten counters.

The CIO-CTR10 FM & ARM driver programs the AM9513A for FM (Frequency Modulation) signal generation (a square wave with fixed duty cycle and variable frequency). Additionally the driver allows to arm and disarm the counter by the second block input. For the corresponding counter channel, the PWM signal is output at the pin named OUT.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	Variable frequency: double Arm: double	<0.5 disarmed ≥0.5 armed

#### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, 5, 6, 7, 8, 9, or 10 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=1MHz, F2=100kHz, F3=10kHz, F4=1kHz, or F5=100Hz to set the base frequency. The XTAL frequency is assumed to be 1MHz, therefore the jumper on the CIO-CTR05 has to be in position 1MHz not 5MHz.

**Output duty cycle** — Enter a value between 0 and 1 to set the duty cycle of the square wave. The Duty Cycle is held fixed during execution of the target application.

**Level sequence of square wave** — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the **Output duty cycle** defined in the setting above define the duration of the TTL high part.

Level when disarmed — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running. If the application is running, the second input port controls whether the counter is armed or disarmed. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# **CIO-CTR10 PWM Capture**

This block programs the AMD9513A for capturing PWM signals by using two counters. One counter measures the cycle duration, and the other counter measures the duration the signal is high.

There are two outputs. One output is the relative frequency compared to the base frequency. The other output is the duty cycle. To get the actual frequency, multiply the base frequency by the relative frequency.

The PWM signal has to enter the pins named GATE of both corresponding counter channels (parallel wiring). Both CLK pins have to be left unconnected.

## Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

### **Driver Block Parameters**

**Counter** - From the list, choose 1&2, 2&3, 3&4, 4&5, 5&6, 6&7, 7&8, 8&9, 9&10. This selects which two counters the driver block uses to determine the PWM. In each case, one block is needed for each counter.

**Frequency base** - From the list, choose F1=1MHz, F2=100kHz, F3=10kHz, F4=1kHz, or F5=100Hz to set the base frequency. The XTAL frequency is assumed to be 1MHz, therefore the jumper on the CIO-CTR10 has to be in position 1MHz not 5MHz.

**Sample time** - Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** - Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# **CIO-CTR10** Frequency Capture

This block programs the AMD9513A for capturing FM signals.

There is one output for relative frequency compared to the base frequency. To get the actual frequency, multiply the base frequency by the relative frequency.

The FM signal has to enter the pin named GATE of the corresponding counter channel. The CLK pin has to be left unconnected.

## Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, 5, 6, 7, 8, 9, or 10. This selects which counter the driver block uses to determine the FM. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=1MHz, F2=100kHz, F3=10kHz, F4=1kHz, or F5=100Hz to set the base frequency. The XTAL frequency is assumed to be 1MHz, therefore the jumper on the CIO-CTR10 has to be in position 1MHz not 5MHz.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# **CIO-CTRxx**

You can use this block to program the AMD9513A counter. The PWM, PWM & ARM, FM, FM & ARM, PWM Capture, and Frequency Capture blocks use this block in their underlying subsystems. The API for this block is not currently documented.

# CIO-DAC08 (/12)

The CIO-DAC08 (/12) is an I/O board with eight analog output (D/A) channels (12-bit).

xPC Target supports this board with this driver block:

• "CIO-DAC08 Analog Output (D/A)" on page 15-23

### **Board Characteristics**

Board name	CIO-DAC08 (CIO-DAC08/12)
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# CIO-DAC08 Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8. This board allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use the first and second analog output (D/A) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Range code for each of the channels in the channel vector. The range vector must have the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10
-5 to +5	-5	0 - 5	5

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

Sample time — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# **CIO-DAC08/16**

The CIO-DAC08/16 is an I/O board with 8 analog output (D/A) channels (16-bit).

xPC Target supports this board with this driver block:

• "CIO-DAC08/16 Analog Output (D/A)" on page 15-25

#### **Board Characteristics**

Board name	CIO-DAC08/16
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# CIO-DAC08/16 Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8. This board allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use the first and second analog output (D/A) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This driver allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10
-5 to +5	-5	0 - 5	5

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

Sample time — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# CIO-DAC16 (/12)

The CIO-DAC016 is an I/O board with 16 analog output (D/A) channels (12-bit). xPC Target supports this board with one driver block:

• "CIO-DAC16/16 Analog Output (D/A)" on page 15-30

### **Board Characteristics**

Board name	CIO-DAC16 (/12)
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# CIO-DAC16 Analog Output (D/A)

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use the first and second analog output (D/A) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10
-5 to +5	-5	0 - 5	5
-2.5 to +2.5	-2.5	0 to 2.5	2.5

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

Sample time — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

The jumpers by the range DIP switches on the board all have to be in the XFER position. The Wait-State jumper has to be in the off position.

# CIO-DAC16/16

The CIO-DAC16/16 is an I/O board with 16 analog output (D/A) channels (16-bit).

xPC Target supports this board with this driver block:

• "CIO-DAC16/16 Analog Output (D/A)" on page 15-30

### **Board Characteristics**

Board name	CIO-DAC08/16
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# CIO-DAC16/16 Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This board allows the selection of individual A/D channels in any order. The number of elements defines the number of D/A channels used. For example, to use the first and second analog output (D/A) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input range (V)	Range code	Input range (V)	Range code
-10 to +10	-10	0 - 10	10
-5 to +5	-5	0 - 5	5
-2.5 to +2.5	-2.5	0 to 2.5	2.5

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board.

**Reset vector** – The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** – The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

Sample time — Base sample time of a multiple of the base sample time.

**Base address** - Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

The jumpers by the range DIP switches on the board all have to be in the XFER position. The Wait-State jumper has to be in the off position.

# CIO-DAS16/330

The CIO-DAS16/330 is an I/O board with 16 single or 8 differential analog input (A/D) channels (12-bit) with a maximum sample rate of 330 kHz, 4 digital input lines, and 4 digital output lines.

xPC Target supports this board with one driver block:

• "CIO-DAS16/330 Analog Input (A/D)" on page 15-34

**Note** xPC Target does not support the digital I/O on this board.

### **Board Characteristics**

Board name	CIO-DAS16/330
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

# CIO-DAS16/330 Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Number of Channels — If you select 16 channels (Input coupling parameter set to 16 single-ended channels) enter a number between 1 and 16 to select the number of A/D channels used. If you select eight channels (Input coupling parameter set to 8 differential channels) enter a number between 1 and 8. This driver does not allow the selection of individual channels or to mix single-ended and differential inputs.

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Range** — From the list, choose either +-10V(-10 volts to +10 volts), +-5V, +-2.5V, +-1.25V, +-0.625V, 0-10V, 0-5V, 0-2.5V, or 0-1.25V. This driver does not allow the selection of different range for each channel.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended (16 channels)
- Differential (8 channels)

This choice must correspond to the MUX-switch setting on the board.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# CIO-DAS16/JR (/12)

The CIO-DAS16/JR is an I/O board with 16 single or 8 differential analog input (A/D) channels (12-bit) with a maximum sample rate of 130 kHz, 4 digital input lines, 4 digital output lines, and 3 counter/timers (16-bit). An external signal conditioning board can be added to the CIO-DAS16/JR board.

xPC Target supports this board with these driver blocks:

- "CIO-DAS16/JR Analog Input (A/D)" on page 15-36
- "CIO-DAS16/JR (/12) Analog Input (A/D) with EXP Signal Conditioning Board" on page 15-37

Note xPC Target does not support the digital I/O or counters on this board.

## **Board Characteristics**

Board name	CIO-DAS16/JR
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

# CIO-DAS16/JR Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Number of Channels — If you select 16 channels (Input coupling parameter set to 16 single-ended channels) enter a number between 1 and 16 to select the number of A/D channels used. If you select eight channels (Input coupling parameter set to 8 differential channels) enter a number between 1 and 8. This driver does not allow the selection of individual channels or to mix single-ended and differential inputs.

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Range** — From the list, choose either +-10V(-10 volts to +10 volts), +-5V, +-2.5V, +-1.25V, +-0.625V, 0-10V, 0-5V, 0-2.5V, or 0-1.25V. This driver does not allow the selection of a different range for each channel.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended (16 channels)
- Differential (8 channels)

This choice must correspond to the MUX-switch setting on the board.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# CIO-DAS16/JR (/12) Analog Input (A/D) with EXP Signal Conditioning Board

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

There are signal conditioning boards (external devices) available from ComputerBoards which can be connected to the CIO-DAS16/JR. Each EXP-board contains its own multiplexer circuit which multiplexes a maximum number of 16 EXP-channels to one A/D-channel of the CIO-DAS16/JR. For this type of operation the CIO-DAS16/JR has to be setup for single-ended input mode and this results in a theoretical number of 256 EXP-channels per CIO-DAS/16JR board:

- EXP16
- EXP32
- EXP-BRIDGE16
- EXP-RTD
- EXP-GP

### **Driver Block Parameters**

**EXP Channel vector** — This parameter describes the EXP-channels used. Because always a group of 16 EXP-channels are mapped to one A/D-channel of the CIO-DAS16/JR the EXP-channel vector can contain elements between 0 and 15 and no value should occur twice. The number of elements of the vector defines the number of block outputs. The EXP-channel defined as the first element is output at the first block output, the EXP-channel defined as the second element is output at the second block output and so on.

```
Example:EXP Channel Vector:[4,0,12]
the Signal of EXP-channel 4 is output at block outut 1
the Signal of EXP-channel 0 is output at block outut 2
the Signal of EXP-channel 12 is output at block outut 3
```

**Note** If a EXP32 is used and the EXP-channels 16 to 31 should be acquired, the elements of the EXP Channel Vector have still to be in the range of 0 to 15. Therefore the EXP-channel numbers have to be subsaturated by the constant 16.

A special case is provided by setting the EXP Channel Vector to an empty vector. In this case it is assumed that no EXP-board is connected to the specified A/D-channel (see dialog field A/D Board Channel) and the signal is directly connected to the A/D-input of the CIO-DAS16Jr board. This feature allows to use the A/D-channels of a CIO-DAS16Jr either for EXP-channels or for direct input. Therefore it is not necessary to purchase another A/D-board for direct input.

**Note** This feature should only be used if at least one EXP-board has to be connected to the CIO-DAS16Jr. If all inputs are directly connected to the A/D board use the CIO-DAS16Jr/12 (2.2.1) driver instead which allows much higher sample rates.

**EXP Gain** — This parameter describes the gains for each EXP-channel used. This vector corresponds over his indices with the EXP-gain vector and must therefore have the same length. Because this I/O-driver can be used together with all different EXP-boards there is no restriction about the gain value itself. The EXP-board manual should be contacted to know what the gains of the different EXP-boards are. The gains on the EXP-board depend on several DIP-switches on the specific EXP-board.

```
Example:EXP Channel Vector:[4,0,12]
EXP Gain Vector:[1,1000,200]
EXP-channel 4 has gain 1, channel 0 gain 1000 and channel 12 gain
200
```

If EXP Channel Vector is an empty vector EXP Gain Vector has to be an empty vector as well.

**A/D Board Channel** — This field specifies to which A/D-channel of the CIO-DAS16Jr the block of 16 EXP-channels are mapped. Because the input coupling of the A/D board has to be single-ended channel 0 to 16 can be used. The channel selection jumpers on the EXP-boards have to be set accordingly to this software setting.

**A/D Board Range** — This field specifies the input voltage range for the CIO-DAS16/JR which is the same for all 16 single-ended channels.

From the list, choose either +-10V (-10 volts to +10 volts), +-5V, +-2.5V, +-1.25V, +-0.625V, 0-10V, 0-5V, 0-2.5V, or 0-1.25V. This driver does not allow the selection of different range for each channel.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** - Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

**Note** If this driver is used the input coupling switch on the CIO-DAS16Jr has always to be in the 16 (single-ended) position.

# CIO-DAS16JR/16

The CIO-DAS16JR/16 is an I/O board with 16 single or 8 differential analog input (A/D) channels (16-bit) with a maximum sample rate of 100 kHz, 4 digital input lines, 4 digital output lines and 3 counter/timers.

xPC Target supports this board with this driver block:

• "CIO-DAS16JR/16 Analog Input (A/D)" in Chapter 15

**Note** xPC Target does not support the digital I/O or the counters on this board.

## **Board Characteristics**

Board name	CIO-DAS16JR/16
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

# CIO-DAS16JR/16 Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

Number of Channels — If you select 16 channels (Input coupling parameter set to 16 single-ended channels) enter a number between 1 and 16 to select the number of A/D channels used. If you select eight channels (Input coupling parameter set to 8 differential channels) enter a number between 1 and 8. This driver does not allow the selection of individual channels or to mix single-ended and differential inputs.

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Range** — From the list, choose either +-10V (-10 volts to +10 volts), +-5V, +-2.5V, +-1.25V, +-0.625V, 0-10V, 0-5V, 0-2.5V, or 0-1.25V. This driver does not allow the selection of a different range for each channel.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended channels (16 channels)
- Differential channels (8 channels)

This choice must correspond to the MUX-switch setting on the board.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# CIO-DAS1601/12

The CIO-DAS1601/12 is an I/O board with 16 single or 8 differential analog input (A/D) channels (12-bit) with a maximum sampling rate of 160 kHz, 2 analog output (D/A) channels (12-bit), 32 digital input and output lines, and 3 counters (16-bit).

xPC Target supports this board with these driver blocks:

- "CIO-DAS1601/12 Analog Input (A/D)" on page 15-43
- "CIO-DAS1601/12 Analog Output (D/A)" on page 15-44
- "CIO-DAS1601/12 Digital Input" on page 15-45
- "CIO-DAS1601/12 Digital Output" on page 15-46

**Note** xPC Target supports only 24 digital I/O lines and does not support the counters on this board.

### **Board and Driver Block Characteristics**

Board name	CIO-DAS1601/12
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	A/D: No, D/A: Yes, Digital I/O: Yes
Multiple board support	Yes

# CIO-DAS1601/12 Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Number of Channels** — If you select 16 channels (**Input coupling** parameter set to 16 single-ended channels) enter a number between 1 and 16 to select the number of A/D channels used. If you select eight channels (**Input coupling** parameter set to 8 differential channels) enter a number between 1 and 8. This driver does not allow the selection of individual channels or to mix single-ended and differential inputs.

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Range** — From the list, choose either + -10V (-10 volts to +10 volts), + -5V, + -2.5V, + -1.25V, + -0.625V, 0 - 10V, 0 - 5V, 0 - 2.5V, or 0 - 1.25V. This driver does not allow the selection of a different range for each channel.

If a bipolar range is used, the bipolar switch on the board must be in the bipolar position. if a unipolar range is used, the bipolar switch must be in the unipolar position.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended channels (16 channels)
- Differential channels (8 channels)

This choice must correspond to the MUX-switch setting on the board.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# CIO-DAS1601/12 Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter 1 or 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use the first and second analog output (D/A) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input range (V)	Range code	Input range (V)	Range code
-10 to +10	-10	0 - 10	10
-5 to +5	-5	0 - 5	5

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board. Also the Bipolar/ Unipolar jumpers have to be placed according to the ranges used.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

Sample time — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# CIO-DAS1601/12 Digital Input

The DAS1601/12 has a 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

## Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The port name defines which port of the 8255 chip is used for this driver block. Each port has a maximum of 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# CIO-DAS1601/12 Digital Output

The DAS1601/12 has a 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The port name defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# CIO-DAS1602/12

The CIO-DAS1602/12 is an I/O board with 16 single or 8 differential analog input (A/D) channels (12-bit) with a maximum sampling rate of 100kHz, 2 analog output (D/A) channels (12-bit), 32 digital input and output lines, and 3 counters (16-bit).

xPC Target supports this board with these driver blocks:

- "CIO-DAS1602/12 Analog Input (A/D)" on page 15-50
- "CIO-DAS1602/12 Analog Output (D/A)" on page 15-51
- "CIO-DAS1602/12 Digital Input" on page 15-52
- "CIO-DAS1602/12 Digital Output" on page 15-53

**Note** xPC Target supports only 24 digital I/O lines and does not support the counters on this board.

### **Board and Driver Block Characteristics**

Board Name	CIO-DAS1602/12
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	A/D: No, D/A: Yes, Digital I/O: Yes
Multiple board support	Yes

# CIO-DAS1602/12 Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Number of Channels — If you select 16 channels (Input coupling parameter set to 16 single-ended channels) enter a number between 1 and 16 to select the number of A/D channels used. If you select eight channels (Input coupling parameter set to 8 differential channels) enter a number between 1 and 8. This driver does not allow the selection of individual channels or to mix single-ended and differential inputs.

**Range** — From the list, choose either +-10V (-10 volts to +10 volts), +-5V, +-2.5V, +-1.25V, +-0.625V, 0-10V, 0-5V, 0-2.5V, or 0-1.25V. This driver does not allow the selection of a different range for each channel.

If a bipolar range is used, the bipolar switch on the board must be in the bipolar position. if a unipolar range is used, the bipolar switch must be in the unipolar position.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended channels (16 channels)
- Differential channels (8 channels)

This choice must correspond to the MUX-switch setting on the board.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# CIO-DAS1602/12 Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter 1 or 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use the first and second analog output (D/A) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input range (V)	Range code	Input range (V)	Range code
-10 to +10	-10	0 - 10	10
-5 to +5	-5	0 - 5	5

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board. Also the Bipolar/ Unipolar jumpers have to be planted according to the ranges used. **Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

**Sample time** — Base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# CIO-DAS1602/12 Digital Input

The DAS1601/12 has a 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The port name defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

### CIO-DAS1602/12 Digital Output

The DAS1601/12 has a 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\ge 0.5 = TTL high$

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The port name defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# CIO-DAS1602/16

The CIO-DAS1602/16 is an I/O board with 16 single or 8 differential analog input (A/D) channels (16-bit) with a maximum sampling rate of 100kHz, 2 analog output (D/A) channels (16-bit), 32 digital I/O lines, and 3 counters 916-bit).

xPC Target supports this board with these driver blocks:

- "CIO-DAS1602/16 Analog Input (A/D)" on page 15-56
- "CIO-DAS1602/16 Analog Output (D/A)" on page 15-58
- "CIO-DAS 1602/16 Digital Input" on page 15-59
- "CIO DAS1602/16 Digital Output" on page 15-60

**Note** xPC Target supports only 24 digital I/O lines and does not support the counters on this board.

### **Board and Driver Block Characteristics**

Board Name	CIO-DAS1602/16
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	A/D: No, D/A: Yes, Digital I/O: Yes
Multiple board support	Yes

# CIO-DAS1602/16 Analog Input (A/D)

### **Scaling Input to Output**

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Number of Channels — If you select 16 channels (Input coupling parameter set to 16 single-ended channels) enter a number between 1 and 16 to select the number of A/D channels used. If you select eight channels (Input coupling parameter set to 8 differential channels) enter a number between 1 and 8. This driver does not allow the selection of individual channels or to mix single-ended and differential inputs.

**Range** — From the list, choose either +-10V(-10 volts to +10 volts), +-5V, +-2.5V, +-1.25V, +-0.625V, 0-10V, 0-5V, 0-2.5V, or 0-1.25V. This driver does not allow the selection of a different range for each channel.

If a bipolar range is used, the bipolar switch on the board must be in the bipolar position. if a unipolar range is used, the bipolar switch must be in the unipolar position.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended channels (16 channels)
- Differential channels (8 channels)

This choice must correspond to the MUX-switch setting on the board.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# CIO-DAS1602/16 Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter 1 or 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use the first and second analog output (D/A) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10
-5 to +5	-5	0 - 5	5

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board. Also the Bipolar/ Unipolar jumpers have to be planted according to the ranges used. **Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

**Sample time** — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

### CIO-DAS 1602/16 Digital Input

The DAS1601/16 has a 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The port name defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

### CIO DAS1602/16 Digital Output

The DAS1601/16 has a 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\geq 0.5 = TTL high$

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either **A**, **B**, or **C**. The I/O board has a 8255 chip with 3 ports. The port name defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# CIO-DDA06 (/12)

The CIO-DDA06 (/12) is an I/O board with 6 analog output (D/A) channels (12-bit), and 24 digital I/O lines.

xPC Target supports this board with these driver blocks:

- "CIO-DDA06 (/12) Analog Output (D/A)" on page 15-63
- "CIO-DDA06 (/12) Digital Input" on page 15-64
- "CIO-DDA06 (/12) Digital Output" on page 15-65

### **Board Characteristics**

Board name	CIO-DDA06 (/12)
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# CIO-DDA06 (/12) Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 6. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use the first and second analog output (D/A) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to 10	10
-5 to +5	-5	0 to +5	5
-2.5 to +2.5	-2.5	0 to +2.5	2.5
-1.67 to +1.67	-1.67	0 to +1.67	1.67
625 to +.625	-0.625		

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board. The jumpers by the range DIP-switches on the board all have to be in the XFER position. The Wait-State jumper has to be in the off position.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

**Sample time** — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

### CIO-DDA06 (/12) Digital Input

The CIO-DDA06 has a 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The port name defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# CIO-DDA06 (/12) Digital Output

The CIO-DDA06 has a 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The port name defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** - Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# **CIO-DDA06/16**

The CIO-DDA06/16) is an I/O board with 6 analog output (D/A) channels (16-bit), and 24 digital I/O lines.

xPC Target supports this board with these driver blocks:

- "CIO-DDA06/16 Analog Output (D/A)" on page 15-69
- "CIO-DDA06/16 Digital Input" on page 15-70
- "CIO-DDA06/16 Digital Output" on page 15-71

### **Board Characteristics**

Board name	CIO-DDA06/16
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# CIO-DDA06/16 Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 6. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use the first and second analog output (D/A) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to 10	10
-5 to +5	-5	0 to +5	5
-2.5 to +2.5	-2.5	0 to +2.5	2.5
-1.67 to +1.67	-1.67	0 to +1.67	1.67
625 to +.625	-0.625		

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board. The jumpers by the range DIP-switches on the board all have to be in the XFER position. The Wait-State jumper has to be in the off position.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

**Sample time** — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

### CIO-DDA06/16 Digital Input

The CIO-DDA06/16 has a 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The port name defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# CIO-DDA06/16 Digital Output

The CIO-DDA06/16 has a 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The port name defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# CIO-DIO24

The CIO-DIO24 is an I/O board with 24 digital I/O lines.

xPC Target supports this board with these driver blocks:

- "CIO-DIO24 Digital Input" on page 15-74
- "CIO-DIO24 Digital Output" on page 15-75
- "CIO-DIO24 Signal Conditioning" on page 15-77

### **Board Characteristics**

Board name	CIO-DIO24
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# **CIO-DIO24** Digital Input

The CIO-DIO24 has one 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

### **CIO-DIO24** Digital Output

The CIO-DIO24 has one 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	Double	< 0.5 = TTL low $\ge 0.5 = TTL high$

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# **CIO-DIO24 Signal Conditioning**

#### **Block Parameters**

**Genix initialization file (path\file)** — Provide the filename of the Genix initialization file.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# CIO-DIO24H

The CIO-DIO24H is an I/O board with 24 digital I/O lines.

xPC Target supports this board with these driver blocks:

- "CIO-DIO24H Digital Input" on page 15-78
- "CIO-DIO24H Digital Output" on page 15-79

### **Board Characteristics**

Board name	CIO-DIO24H
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

### **CIO-DIO24H** Digital Input

The CIO-DIO24H has one 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# **CIO-DIO24H Digital Output**

The CIO-DIO24H has one 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\geq 0.5 = TTL high$

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# CIO-DIO48

The CIO-DIO48 is an I/O board with 48 digital I/O lines.

xPC Target supports this board with these driver blocks:

- "CIO-DIO48 Digital Input" on page 15-81
- "CIO-DIO48 Digital Output" on page 15-82

### **Board Characteristics**

Board name	CIO-DIO48
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# **CIO-DIO48** Digital Input

The CIO-DIO48 has two 8255 chips (1,2). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Chip** — From the list choose 1 or 2. The **Chip** parameter defines which of the two 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

### **CIO-DIO48** Digital Output

The CIO-DIO48 has two 8255 chips (1,2). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Chip** — From the list choose 1 or 2. The **Chip** parameter defines which of the two 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# CIO-DIO48H

The CIO-DIO48H is an I/O board with 48 digital I/O lines.

xPC Target supports this board with these driver blocks:

- "CIO-DIO48H Digital Input" on page 15-85
- "CIO-DIO48H Digital Output" on page 15-87

### **Board Characteristics**

Board name	CIO-DIO48H
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# **CIO-DIO48H Digital Input**

The CIO-DIO48H has two 8255 chips (1,2). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Chip** — From the list choose 1 or 2. The **Chip** parameter defines which of the two 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

### **CIO-DIO48H Digital Output**

The CIO-DIO48H has two 8255 chips (1,2). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

#### **Scaling Input to Output**

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Chip** — From the list choose 1 or 2. The **Chip** parameter defines which of the two 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter 0x300

# CIO-DIO96

The CIO-DIO96 is an I/O board with 96 digital I/O lines.

xPC Target supports this board with these driver blocks:

- "CIO-DIO96 Digital Input" on page 15-89
- "CIO-DIO96 Digital Output" on page 15-90

## **Board Characteristics**

Board name	CIO-DIO96
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# **CIO-DIO96** Digital Input

The CIO-DIO96 has four 8255 chips (1,2,3,4). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

## Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

## **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Chip** — From the list choose 1, 2, 3, or 4. The **Chip** parameter defines which of the four 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## **CIO-DIO96** Digital Output

The CIO-DIO96 has four 8255 chips (1,2,3,4). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

## Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\ge 0.5 = TTL high$

## **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Chip** — From the list choose 1, 2, 3, or 4. The **Chip** parameter defines which of the four 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# **CIO-DIO192**

The CIO - DIO192 is an I/O board with 192 digital I/O lines.

xPC Target supports this board with these driver blocks:

- "CIO-DIO192 Digital Input" on page 15-93
- "CIO-DIO192 Digital Output" on page 15-94

## **Board Characteristics**

Board name	CIO-DIO192
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# **CIO-DIO192** Digital Input

The CIO-DIO96 has eight 8255 chips (1,2,3,4,5,6,7,8). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

## Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

## **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Chip** — From the list choose 1, 2, 3, 4, 5, 6, 7, or 8. The **Chip** parameter defines which of the eight 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# **CIO-DIO192** Digital Output

The CIO-DIO192 has eight 8255 chips (1,2,3,4,5,6,7,8). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

## Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\ge 0.5 = TTL high$

## **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Chip** — From the list choose 1, 2, 3, 4, 5, 6, 7, or 8. The **Chip** parameter defines which of the eight 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# CIO-DO24DD

The CIO-DO24DD is an I/O board with 24 open-collector digital output lines. xPC Target supports this board with this driver block:

• "CIO-DO24DD Digital Output" on page 15-97

### **Board Characteristics**

Board name	CIO-DO24DD
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# **CIO-DO24DD** Digital Output

The CIO-DIO24DD has one 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that are configured as outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

## Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\ge 0.5 = TTL high$

## **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital

output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# CIO-PDISO16

The CIO-PDISO16 is an I/O board with 16 isolated digital input lines and 16 relay driven digital output lines.

xPC Target supports this board with these driver blocks:

- "CIO-PDISO16 Digital Input" on page 15-99
- "CIO-PDISO16 Digital Output" on page 15-101

**Note** xPC Target does not support the 16 relays on this board.

## **Board Characteristics**

Board name	CIO-PDISO16
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# **CIO-PDISO16** Digital Input

The CIO-PDISO16 has two independent connectors. Each connector has 8 digital input lines.

Use a separate driver block for each connector.

## Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
5 to 24 volts DC/AC	double	~0 volts = 0.0 5 to 24 volts = 1.0

## **Driver Block Parameters**

**Number of Channels** — Enter a number between 1 and 8 to select the number of digital input lines used with this connector. This driver does not allow the selection of individual digital input lines.

**Section(Connector)** — From the list, choose either 1 (nearest to backplate) or 2 (farthest from backplate to select the connector used.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

The Wait-State jumper has to be in the off position.

The switch and jumper settings, that are not mentioned here, have no influence on the running of xPC Target.

# **CIO-PDISO16** Digital Output

The CIO-PDISO16 has two independent connectors. Each connector has 8 relay driven digital input lines.

Use a separate driver block for each connector.

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
relay	double	< 0.5 = Relay open $\ge 0.5 = \text{Relay closed}$

### **Driver Block Parameters**

**Number of Channels** — Enter a number between 1 and 8 to select the number of digital output lines used with this connector. This driver does not allow the selection of individual digital output lines.

**Section(Connector)** — From the list, choose either 1 (nearest to backplate) or 2 (farthest from backplate to select the connector used.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

The Wait-State jumper has to be in the off position.

The switch and jumper settings, that are not mentioned here, have no influence on the running of xPC Target.

# CIO-QUAD02

The CIO-QUAD02 is a 24-bit counting board with 2 channels. This board typically connects to incremental encoders. Incremental encoders convert physical motion into electrical pulses that can be used to determine velocity, direction, and distance.

xPC Target supports this board with this driver block:

• "CIO-QUAD02 Incremental Encoder" on page 15-102

See "CIO-QUAD02 Incremental Encoder (Obsolete)" on page 15-107 if you have an earlier version of this driver.

## **Board Characteristics**

Characteristic	
Board name	CIO-QUAD02
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# **CIO-QUAD02** Incremental Encoder

This driver block has one block output: Count.

The raw count value is a 24-bit integer that is converted to a double precision float output from the block. The 24-bit value can be interpreted in different ways (see **Count Range**).

In this section, the clockwise direction is the direction in which the counter increments. The counterclockwise direction is the direction in which the counter decrements. Note that the counter direction depends on the encoder manufacturer and the way in which the encoder is installed.

**Note** If you are using an earlier version of this driver block, see "CIO-QUAD02 Incremental Encoder (Obsolete)" on page 15-107.

### **Driver Block Parameters**

**Channel** — From the list, choose 1, 2, 3, or 4. This parameter specifies the channel you use for this block. For the same board (same base address) two blocks cannot have the same channel number.

**Index input resets counter** — Choose this checkbox to control the behavior when the index is reached. For example, a rotary encoder typically reaches the index at one particular position in its range of motion. Setting this checkbox to reset the count value allows you to get a repeatable position from an encoder. When the encoder reaches the index (asserts the index), the counter value is set to the value given in the **Count Limit or Reset Value** field.

**Index Polarity** — From the list, select the index pulse slope that the board should detect. Select Positive Index for a positive slope; select Negative Index for a negative slope.

**Counting Mode** — From the list, select a counting mode (Normal, Range Limit, Non-recycle, or Modulo-N). The output of the block depends on both the setting of **Index input resets counter** and on the counting mode as described in the following table.

Counting Mode	Index input resets counter Selected	Index input resets counter Deselected
Normal	<ul> <li>Upon model start, the output count is initialized to Count Limit or Reset</li> <li>Value. The output count increments or decrements one full revolution from the Count Limit or Reset Value. The output count is reset to this value each time the index is reached.</li> <li>For example, if Index input resets counter is selected, and a rotary encoder has 1024 counts per revolution, and a Count Limit or Reset Value value of 5000, a full clockwise revolution of the encoder increments the counter to 6023, at which the index is reached. The counter then resets to 5000.</li> </ul>	Upon model start, the counter is initialized to 0. The counter then increments or decrements until it either overflows or underflows. For a rotary encoder, the number of revolutions is the number of output counts divided by the number of counts per revolution. The resulting integer is the number of revolutions; the fractional part can be converted to an angle.

Counting Mode	Index input resets counter Selected	Index input resets counter Deselected
Range Limit	Upon model start, the counter increments or decrements until it reaches the count limit <b>Count Limit</b> <b>or Reset Value</b> . If the clock motion is clockwise, the counter stays at <b>Count</b> <b>Limit or Reset Value</b> once it reaches that value. If the clock motion is counterclockwise, the counter decrements one revolution then resets to <b>Count Limit or Reset Value</b> .	Upon model start, the counter is initialized to 0. In the clockwise direction, the counter increments until it saturates at <b>Count Limit or</b> <b>Reset Value</b> . In the counterclockwise direction, the counter decrements until it saturates at 0. You can use this setting to set a repeatable 0 when there is a mechanical stop. At model start, the count is initialized to 0. The machine then shifts to the negative direction stop. At that point, the encoder reports 0 at the stop and all other positions will be positive and repeatable.
Non-recycle	Upon model start, the counter is initialized to <b>Count Limit or Reset</b> <b>Value</b> . With counterclockwise rotation, the counter decrements and saturates at 0. If the encoder reaches the index before the counter saturates at 0, the counter resets to <b>Count Limit or</b> <b>Reset Value</b> . With clockwise rotation, the counter increments until the encoder reaches the index. When the encoder reaches the index, the counter resets to <b>Count Limit or Reset Value</b> . You can use this setting to place 0 at the first index inside a mechanical limit.	The behavior of this option is undefined.

Counting Mode	Index input resets counter Selected	Index input resets counter Deselected
Modulo-N	The behavior of this option is undefined.	Upon model start, the counter is initialized to 0. In the clockwise direction, the counter increments to <b>Count Limit or Reset Value</b> , then resets to 0 and repeats. When the counter decrements, it counts to 0, then resets to the <b>Count Limit or</b> <b>Reset Value</b> value and continues to decrement. You can use this setting to repeat intervals that do not match the distance between indexes (resulting, for example, from gear ratios).

**Count Limit or Reset Value** — The preset register (PR) on the counter chip is a 24-bit quantity. The counter uses this value as a limit for the **Range Limit**, **Non-recycle**, and **Modulo-N** counting modes.

When **Index input resets counter** is selected, this value acts as both the initial value at model start and the value that an index resets the count to.

You can enter negative limit values, but the counter treats them as large positive values. For example, a limit of -1 results in the **Modulo-N** range from 0 to  $2^{24} - 1$ , not from -1 to 0.

**Count Range** — From the list, choose  $0...2^{24} - 1$  or  $-2^{23}...+2^{23} - 1$ . The counter uses a 24-bit accumulator which overflows from  $2^{24} - 1$  to 0. This same overflow can be interpreted as the transition from -1 to 0. Selecting the unipolar range 0 to  $2^{24} - 1$  puts the discontinuity in counts at 0. Selecting the bipolar range of  $(-2)^{23}$  to  $2^{23} - 1$  puts the discontinuity far away from 0. The bipolar range is achieved by sign extending the 24-bit count to 32 bits before converting to double.

Count Speed — From the list, choose non-quadrature, 1X, 2X, or 4X:

• non-quadrature — Counts the rising edges of the A input, losing direction information in the process. The presence of a quadrature signal on the B

input might cause undefined results. You should disconnect the B and index inputs.

- 1X Counts up or down once per complete cycle of the quadrature signal.
- 2X Counts up or down twice per complete cycle of the quadrature signal.
- 4X Counts up or down four times per complete cycle of the quadrature signal.

**Filter prescale factor** — Enter a base prescale factor for digital filtering. This filter helps eliminate high frequency noise. Enter a value from 0 to ff in hexadecimal (0 to 256 in decimal). For example, for a prescale factor value of ff in hexadecimal, enter

0xff

**Sample Time** — Enter a base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle). Enter -1 to inherit the model sample time from another block. The sample time is in seconds.

**Base Address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## **CIO-QUAD02** Incremental Encoder (Obsolete)

This driver block has three block outputs: Angle, Turns, and Init.

You can use **Init** to determine when the block output values are valid. **Init** is first set to 0. When the encoder reached the first index, **Init** is set to 1. From then on, you can determine the exact position, direction, and velocity. **Init** remains 1 unless **Counter Reset by Index** is set to **First Only**, and the counter detects a rollover. For more information, see "Driver Block Parameters" on page 15-108.

**Turns** is the number of complete revolutions made by the encoder. **Angle** is the amount the encoder turns since the last full revolution.

The distance is given by:

distance = 2 \* pi \* Turns + Angle

The velocity is given by:

```
velocity = (distance(t_s) - distance(t_s-1)) / t_s
```

The direction is given by:

direction = distance( $t_s$ ) - distance( $t_s$ -1)

A negative value is reverse, while a positive value is forward.

### **Driver Block Parameters**

**Function module** — From the list choose 1 or 2. This parameter specifies which channel you use for this block. For the same board (same base address) two blocks cannot have the same channel number.

**Counter Reset by Index** — From the list choose either Only First, or Continuous.

If you choose Only First, the first time the encoder reaches the index, the counter is reset to zero, the **Init** output signal is set to 1, and the encoder begins to count. The encoder ignores all other times it reaches the index. **Init** remains 1 until a rollover is detected, and then set to -1. A rollover is when the counter reaches its maximum value and begins to start counting at zero again. A rollover can also occur when the counter reaches its minimum value and the counter resets itself to the maximum value and resumes counting down. The outputs are still accurate after rollover. The -1 flag is used to alert that a rollover has occurred.

If you choose Continuous, the first time the encoder reaches the index, the counter is reset to zero, the **Init** output signal is set to 1, and the encoder begins to count. Each time the encoder reaches the index, it resets to zero. **Init** remains always at l because a rollover cannot occur.

**Positive Rotation** — From the list, choose either Clockwise or Counter Clockwise. This parameter sets the direction for positive rotation. If you choose Clockwise, when the encoder is turned clockwise it counts up, and when turned counter clockwise it counts down. If you choose Counter Clockwise the counting direction is reversed.

**Mode** — From the list, choose Single, Double, or Quadruple. This parameter specifies the phase detection mode. That is, how many phase changes are detected. For more information, see the board manual.

**Resolution** — This field specifies the divisions of the connected incremental encoder for one revolution.

**Filter prescale factor** — Enter a base prescale factor for digital filtering. This filter helps eliminate high frequency noise. Enter a value from 0 to ff in hexadecimal (0 to 256 in decimal). For example, for a prescale factor value of ff in hexadecimal, enter

0xff

**Sample Time** — Enter a base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle). Enter -1 to inherit the model sample time from another block. The sample time is in seconds.

**Base Address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# CIO-QUAD04

The CIO-QUAD04 is a 24-bit counting board with 4 channels. This board typically connects to incremental encoders. Incremental encoders convert physical motion into electrical pulses that can be used to determine velocity, direction, and distance.

xPC Target supports this board with this driver block:

• "CIO-QUAD04 Incremental Encoder" on page 15-110

See "CIO-QUAD04 Incremental Encoder (Obsolete)" on page 15-115 if you have an earlier version of this driver.

## **Board Characteristics**

Board name	CIO-QUAD04
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## **CIO-QUAD04** Incremental Encoder

This driver block has one block output: Count.

The raw count value is a 24-bit integer that is converted to a double precision float output from the block. The 24-bit value can be interpreted in different ways (see **Count Range**).

In this section, the clockwise direction is the direction in which the counter increments. The counterclockwise direction is the direction in which the counter decrements. Note that the counter direction depends on the encoder manufacturer and the way in which the encoder is installed.

**Note** If you are using an earlier version of this driver block, see "CIO-QUAD04 Incremental Encoder (Obsolete)" on page 15-115.

### **Driver Block Parameters**

**Channel** — From the list, choose 1, 2, 3, or 4. This parameter specifies the channel you use for this block. For the same board (same base address) two blocks cannot have the same channel number.

**Index input resets counter** — Choose this checkbox to control the behavior when the index is reached. For example, a rotary encoder typically reaches the index at one particular position in its range of motion. Setting this checkbox to reset the count value allows you to get a repeatable position from an encoder. When the encoder reaches the index (asserts the index), the counter value is set to the value given in the **Count Limit or Reset Value** field.

**Index Polarity** — From the list, select the index pulse slope that the board should detect. Select Positive Index for a positive slope; select Negative Index for a negative slope.

**Counting Mode** — From the list, select a counting mode (Normal, Range Limit, Non-recycle, or Modulo-N). The output of the block depends on both the setting

Counting Mode	Index input resets counter Selected	Index input resets counter Deselected
Normal	<ul> <li>Upon model start, the output count is initialized to Count Limit or Reset</li> <li>Value. The output count increments or decrements one full revolution from the Count Limit or Reset Value. The output count is reset to this value each time the index is reached.</li> <li>For example, if Index input resets counter is selected, and a rotary encoder has 1024 counts per revolution, and a Count Limit or Reset Value value of 5000, a full clockwise revolution of the encoder increments the counter to 6023, at which the index is reached. The counter then resets to 5000.</li> </ul>	Upon model start, the counter is initialized to 0. The counter then increments or decrements until it either overflows or underflows. For a rotary encoder, the number of revolutions is the number of output counts divided by the number of counts per revolution. The resulting integer is the number of revolutions; the fractional part can be converted to an angle.

of **Index input resets counter** and on the counting mode as described in the following table.

Counting Mode	Index input resets counter Selected	Index input resets counter Deselected
Range Limit	Upon model start, the counter increments or decrements until it reaches the count limit <b>Count Limit</b> <b>or Reset Value</b> . If the clock motion is clockwise, the counter stays at <b>Count</b> <b>Limit or Reset Value</b> once it reaches that value. If the clock motion is counterclockwise, the counter decrements one revolution then resets to <b>Count Limit or Reset Value</b> .	Upon model start, the counter is initialized to 0. In the clockwise direction, the counter increments until it saturates at <b>Count Limit or</b> <b>Reset Value</b> . In the counterclockwise direction, the counter decrements until it saturates at 0. You can use this setting to set a repeatable 0 when there is a mechanical stop. At model start, the count is initialized to 0. The machine then shifts to the negative direction stop. At that point, the encoder reports 0 at the stop and all other positions will be positive and repeatable.
Non-recycle	Upon model start, the counter is initialized to <b>Count Limit or Reset</b> <b>Value</b> . With counterclockwise rotation, the counter decrements and saturates at 0. If the encoder reaches the index before the counter saturates at 0, the counter resets to <b>Count Limit or</b> <b>Reset Value</b> . With clockwise rotation, the counter increments until the encoder reaches the index. When the encoder reaches the index, the counter resets to <b>Count Limit or Reset Value</b> . You can use this setting to place 0 at the first index inside a mechanical limit.	The behavior of this option is undefined.

Counting Mode	Index input resets counter Selected	Index input resets counter Deselected
Modulo-N	The behavior of this option is undefined.	Upon model start, the counter is initialized to 0. In the clockwise direction, the counter increments to <b>Count Limit or Reset Value</b> , then resets to 0 and repeats. When the counter decrements, it counts to 0, then resets to the <b>Count Limit or</b> <b>Reset Value</b> value and continues to decrement. You can use this setting to repeat intervals that do not match the distance between indexes (resulting, for example, from gear ratios).

**Count Limit or Reset Value** — The preset register (PR) on the counter chip is a 24-bit quantity. The counter uses this value as a limit for the **Range Limit**, **Non-recycle**, and **Modulo-N** counting modes.

When **Index input resets counter** is selected, this value acts as both the initial value at model start and the value that an index resets the count to.

You can enter negative limit values, but the counter treats them as large positive values. For example, a limit of -1 results in the **Modulo-N** range from 0 to  $2^{24} - 1$ , not from -1 to 0.

**Count Range** — From the list, choose  $0...2^{24} - 1$  or  $-2^{23}...+2^{23} - 1$ . The counter uses a 24-bit accumulator which overflows from  $2^{24} - 1$  to 0. This same overflow can be interpreted as the transition from -1 to 0. Selecting the unipolar range 0 to  $2^{24} - 1$  puts the discontinuity in counts at 0. Selecting the bipolar range of  $(-2)^{23}$  to  $2^{23} - 1$  puts the discontinuity far away from 0. The bipolar range is achieved by sign extending the 24-bit count to 32 bits before converting to double.

**Count Speed** — From the list, choose non-quadrature, 1X, 2X, or 4X:

• non-quadrature — Counts the rising edges of the A input, losing direction information in the process. The presence of a quadrature signal on the B

input might cause undefined results. You should disconnect the B and index inputs.

- 1X Counts up or down once per complete cycle of the quadrature signal.
- 2X Counts up or down twice per complete cycle of the quadrature signal.
- 4X Counts up or down four times per complete cycle of the quadrature signal.

**Filter prescale factor** — Enter a base prescale factor for digital filtering. This filter helps eliminate high frequency noise. Enter a value from 0 to ff in hexadecimal (0 to 256 in decimal). For example, for a prescale factor value of ff in hexadecimal, enter

0xff

**Sample time** — Enter a base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle). Enter -1 to inherit the model sample time from another block. The sample time is in seconds.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## **CIO-QUAD04** Incremental Encoder (Obsolete)

This driver block has three block outputs: Angle, Turns, and Init.

You can use **Init** to determine when the block output values are valid. **Init** is first set to 0. When the encoder reached the first index, **Init** is set to 1. From then on, you can determine the exact position, direction, and velocity. **Init** remains 1 unless **Counter Reset by Index** is set to **First Only**, and the counter detects a rollover. For more information, see "Driver Block Parameters" on page 15-108.

**Turns** is the number of complete revolutions made by the encoder. **Angle** is the amount the encoder turns since the last full revolution.

The distance is given by:

distance = 2 \* pi \* Turns + Angle

The velocity is given by:

```
velocity = (distance(t_s) - distance(t_s-1)) / t_s
```

The direction is given by:

direction = distance( $t_s$ ) - distance( $t_s$ -1)

A negative value is reverse, while a positive value is forward.

### **Driver Block Parameters**

**Function module** — From the list choose, **1**, **2**, **3**, or **4**. This parameter specifies which channel you use for this block. For the same board (same base address) two blocks cannot have the same channel number.

**Counter Reset by Index** — From the list choose either Only First, or Continuous.

If you choose Only First, the first time the encoder reaches the index, the counter is reset to zero, the **Init** output signal is set to 1, and the encoder begins to count. The encoder ignores all other times it reaches the index. **Init** remains 1 until a rollover is detected, and then set to -1. A rollover is when the counter reaches its maximum value and begins to start counting at zero again. A rollover can also occur when the counter reaches its minimum value and the counter resets itself to the maximum value and resumes counting down. The outputs are still accurate after rollover. The -1 flag is used to alert that a rollover has occurred.

If you choose Continuous, The first time the encoder reaches the index, the counter is reset to zero, the **Init** output signal is set to 1, and the encoder begins to count. Each time the encoder reaches the index, it resets to zero. **Init** remains always at l because a rollover cannot occur.

**Positive Rotation** — From the list, choose either Clockwise or Counter Clockwise. This parameter sets the direction for positive rotation. If you choose Clockwise, when the encoder is turned clockwise it counts up, and when turned counter clockwise it counts down. If you choose Counter Clockwise the counting direction is reversed.

**Mode** — From the list, choose Single, Double, or Quadruple. This parameter specifies the phase detection mode. That is, how many phase changes are detected. For more information, see the board manual.

**Resolution** — This field specifies the divisions of the connected incremental encoder for one revolution.

**Filter prescale factor** — Enter a base prescale factor for digital filtering. This filter helps eliminate high frequency noise. Enter a value from 0 to ff in hexadecimal (0 to 256 in decimal). For example, for a prescale factor value of ff in hexadecimal, enter

0xff

**Sample time** — Enter a base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle). Enter -1 to inherit the model sample time from another block. The sample time is in seconds.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# PC104-DAC06 (/12)

The PC104-DAC06 (12) is an I/O board with 6 analog output (D/A) channels (12-bit).

xPC Target supports this board with this driver block:

• "PC104-DAC06 (/12) Analog Output (D/A)" on page 15-118

## **Board Characteristics**

Board name	PC104-DAC06 (/12)
Manufacturer	Computer Boards
Bus type	ISA (PC104)
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

# PC104-DAC06 (/12) Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

## **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 6. This board allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use the first and second analog output channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10
-5 to +5	-5	0 - 5	5

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the jumper settings on the board.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

Sample time — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

The jumpers by the range DIP-switches on the board all have to be in the XFER position. The Wait-State jumper has to be in the off position.

# PC104-DAS16JR/12

The PC104-DAS16JR/12 is an I/O board with 16 single or 8 differential analog input channels (12-bit) with a maximum sample rate of 150 kHz, 4 digital input lines and 4 digital output lines.

xPC Target supports this board with these driver blocks:

- "PC104-DAS16JR/12 Analog Input (A/D)" on page 15-121
- "PC104-DAS16JR/12 Digital Input" on page 15-123
- "PC104-DAS16JR/12 Digital Output" on page 15-124

## **Board and Driver Block Characteristics**

Board name	PC104-DAS16JR/12
Manufacturer	ComputerBoards
Bus type	ISA (PC104)
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

## PC104-DAS16JR/12 Analog Input (A/D)

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

## **Driver Block Parameters**

**Number of Channels** — If you select 16 channels (**Input coupling** parameter set to 16 single-ended channels) enter a number between 1 and 16 to select the number of A/D channels used. If you select eight channels (**Input coupling** parameter set to 8 differential channels) enter a number between 1 and 8.

This driver does not allow the selection of individual channels or to mix single-ended and differential inputs.

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Range** — From the list, choose either + -10V (-10 volts to +10 volts), + -5V, + -2.5V, + -1.25V, + -0.625V, 0 - 10V, 0 - 5V, 0 - 2.5V, or 0 - 1.25V. This driver does not allow the selection of a different range for each channel.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended channels (16 channels)
- Differential channels (8 channels)

This choice must correspond to the MUX-switch setting on the board.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# PC104-DAS16JR/12 Digital Input

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Number of Channels** — Enter a number between 1 and 4 to select the number of digital input lines used. This driver does not allow the selection of individual digital input lines.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# PC104-DAS16JR/12 Digital Output

**Scaling Input to Output** 

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

### **Driver Block Parameters**

**Number of Channels** — Enter a number between 1 and 4 to select the number of digital output lines used. This driver does not allow the selection of individual digital output lines.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

The switch and jumper settings, that are not mentioned here, have no influence on the running of xPC Target.

# PC104-DAS16JR/16

The PC104-DAS16JR/16 is an I/O board with 16 single or 8 differential analog input (A/D) channels (16-bit) with a maximum sample rate of 100 kHz, 4 digital input lines and 4 digital output lines.

xPC Target supports this board with these driver blocks:

- "PC104-DAS16JR/16 Analog Input (A/D)" on page 15-125
- "PC104-DAS16JR/16 Digital Input" on page 15-127
- "PC104-DAS16JR/16 Digital Output" on page 15-128

### **Board and Driver Block Characteristics**

Board name	PC104-DAS16JR/16
Manufacturer	ComputerBoards
Bus type	ISA (PC104)
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

### PC104-DAS16JR/16 Analog Input (A/D)

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Number of Channels** — If you select 16 channels (**Input coupling** parameter set to 16 single-ended channels) enter a number between 1 and 16 to select the number of A/D channels used. If you select eight channels (**Input coupling** parameter set to 8 differential channels) enter a number between 1 and 8.

This driver does not allow the selection of individual channels or to mix single-ended and differential inputs.

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Range** — From the list, choose either + -10V (-10 volts to +10 volts), + -5V, + -2.5V, + -1.25V, + -0.625V, 0 - 10V, 0 - 5V, 0 - 2.5V, or 0 - 1.25V. This driver does not allow the selection of different range for each channel.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended channels (16 channels)
- Differential channels (8 channels)

This choice must correspond to the MUX-switch setting on the board.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# PC104-DAS16JR/16 Digital Input

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Number of Channels** — Enter a number between 1 and 4 to select the number of digital input lines used. This driver does not allow the selection of individual digital input lines.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# PC104-DAS16JR/16 Digital Output

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

### **Driver Block Parameters**

**Number of Channels** — Enter a number between 1 and 4 to select the number of digital output lines used. This driver does not allow the selection of individual digital output lines.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# PC104-DIO48

The PC104-DIO48 is an I/O board with 48 digital I/O lines.

xPC Target supports this board with these driver blocks:

- "PC104-DIO48 Digital Input" on page 15-130
- "PC104-DIO48 Digital Output" on page 15-131

### **Board and Driver Block Characteristics**

Board name	PC104-DIO48
Manufacturer	ComputerBoards
Bus type	ISA (PC104)
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

# PC104-DIO48 Digital Input

The CIO-DIO48 has two 8255 chips (1,2). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs. Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

### **Scaling Input to Output**

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Chip** — From the list choose 1 or 2. The **Chip** parameter defines which of the two 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# PC104-DIO48 Digital Output

The PC104-DIO48 has two 8255 chips (1,2). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs. Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\ge 0.5 = TTL high$

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel

vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Chip** — From the list choose 1 or 2. The **Chip** parameter defines which of the two 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# PCI-CTR05

The PCI-CTR05 is an I/O board with 5 counter/timer channels (16-bit).

It contains one AM9513A counter/timer chip. For additional information about the various counter/timer modes of that chip see the AM9513A data sheet which is part of the board documentation.

xPC Target supports this board with these driver blocks:

- "PCI-CTR05 Counter PWM" on page 15-134
- "PCI-CTR05 Counter PWM & ARM" on page 15-135
- "PCI-CTR05 Counter FM" on page 15-137
- "PCI-CTR05 Counter FM & ARM" on page 15-138
- "PCI-CTR05 PWM Capture" on page 15-139
- "PCI-CTR05 Frequency Capture" on page 15-140
- "PCI-CTRxx" on page 15-141

### **Board Characteristics**

Board name	PCI-CTR05
Manufacturer	ComputerBoards
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# **PCI-CTR05 Counter PWM**

The PCI-CTR05 PWM driver programs the AM9513A for PWM (Pulse Width Modulation) signal generation (a square wave with fixed frequency and variable duty cycle). The block has one input which defines the variable duty cycle between 0 and 1. For the corresponding counter channel, the PWM signal is output at the pin named OUT.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, or 5 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=5MHz, F2=500kHz, F3=50kHz, F4=5kHz, or F5=500Hz to set the base frequency.

**Relative output frequency** — Enter a value between 0 and 1. The **Relative output frequency** is multiplied by the **Frequency base** to set the fixed output frequency of the PWM-signal.

For example, if the output frequency of a square wave has to be 17.5 kHz, then choose F2=100kHz as the **Frequency base** and enter 0.175 as the **Relative output frequency**. 100kHz x 0.175 = 17.5 kHz

**Level sequence of square wave** — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the duty cycle entering the block defines the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running and gets

armed when the application begins running. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

### PCI-CTR05 Counter PWM & ARM

The PCI-CTR05 has one AM9513A chip with 5 counters.

The PCI-CTR05 PWM & ARM driver programs the AM9513A for PWM or disarmed signal generation (a square wave with fixed frequency and variable duty cycle). Additionally the driver allows to arm and disarm the counter by the second block input. For the corresponding counter channel, the PWM signal is output at the pin named OUT.

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	Duty cycle: double Arm: double	0 to 1 <0.5 disarmed ≥0.5 armed

### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, or 5 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=5MHz, F2=500kHz, F3=50kHz, F4=5kHz, or F5=500Hz to set the base frequency.

**Relative output frequency** — Enter a value less than 1. The **Relative output frequency** is multiplied by the **Frequency base** to set the fixed output frequency of the PWM-signal.

For example, if the output frequency of a square wave has to be 17.5 kHz, then choose **F2=100kHz** as the **Frequency base** and enter 0.175 as the **Relative output frequency**. 100kHz x 0.175 = 17.5 kHz

**Level sequence of square wave** — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the duty cycle entering the block defines the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running. If the application is running, the second input port controls whether the counter is armed or disarmed. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## **PCI-CTR05** Counter FM

The PCI-CTR05 has one AM9513A chip with 5 counters.

The PCI-CTR05 FM driver programs the AM9513A for FM (Frequency Modulation) signal generation (a square wave with fixed duty cycle and variable frequency). For the corresponding counter channel, the PWM signal is output at the pin named OUT.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

#### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, or 5 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=5MHz, F2=500kHz, F3=50kHz, F4=5kHz, or F5=500Hz to set the base frequency.

**Output duty cycle** — Enter a value between 0 and 1 to set the duty cycle of the square wave. The Duty Cycle is held fixed during execution of the target application.

Level sequence of square wave — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the duty cycle entering the block defines the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running and gets armed when the application begins running. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

### PCI-CTR05 Counter FM & ARM

The PCI-CTR05 has one AM9513A chip with 5 counters.

The PCI-CTR05 FM & ARM driver programs the AM9513A for FM (Frequency Modulation) signal generation (a square wave with fixed duty cycle and variable frequency). Additionally the driver allows to arm and disarm the counter by the second block input. For the corresponding counter channel, the PWM signal is output at the pin named OUT.

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	Variable frequency: double Arm: double	<0.5 disarmed ≥0.5 armed

#### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, 5, 6, 7, 8, 9, or 10 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=5MHz, F2=500kHz, F3=50kHz, F4=5kHz, or F5=500Hz to set the base frequency.

**Output duty cycle** — Enter a value between 0 and 1 to set the duty cycle of the square wave. The Duty Cycle is held fixed during execution of the target application.

**Level sequence of square wave** — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the **Output duty cycle** defined in the setting above define the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running. If the application is running, the second input port controls whether the counter is armed or disarmed. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

### **PCI-CTR05 PWM Capture**

This block programs the AMD9513A for capturing PWM signals by using two counters. One counter measures the cycle duration, and the other counter measures the duration the signal is high.

There are two outputs. One output is the relative frequency compared to the base frequency. The other output is the duty cycle. To get the actual frequency, multiply the base frequency by the relative frequency.

The PWM signal has to enter the pins named GATE of both corresponding counter channels (parallel wiring). Both CLK pins have to be left unconnected.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

### **Driver Block Parameters**

**Counter** — From the list, choose 1&2, 2&3, 3&4, 4&5. This selects which two counters the driver block uses to determine the PWM. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=5MHz, F2=500kHz, F3=50kHz, F4=5kHz, or F5=500Hz to set the base frequency.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### **PCI-CTR05 Frequency Capture**

This block programs the AMD9513A for capturing FM signals.

There is one output for relative frequency compared to the base frequency. To get the actual frequency, multiply the base frequency by the relative frequency.

The FM signal has to enter the pin named GATE of the corresponding counter channel. The CLK pin has to be left unconnected.

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

#### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4 or 5. This selects which counter the driver block uses to determine the FM. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=5MHz, F2=500kHz, F3=50kHz, F4=5kHz, or F5=500Hz to set the base frequency.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### **PCI-CTRxx**

You can use this block to program the AMD9513A counter. The PWM, PWM & ARM, FM, FM & ARM, PWM Capture, and Frequency Capture blocks use this

block in their underlying subsystems. The API for this block is not currently documented.

# PCI-DAS1200

The PCI-DAS1200 is an I/O board with 16 single or 8 differential analog input (A/D) channels (12-bit) with a maximum sample rate of 330 kHz, 2 analog output (D/A) channels (12-bit), and 24 digital input and output lines.

xPC Target supports this board with these driver blocks:

- "PCI-DAS1200 Analog Input (A/D)" on page 15-143
- "PCI-DAS1200 Analog Output (D/A)" on page 15-145
- "PCI-DAS1200 Digital Input" on page 15-146
- "PCI-DAS1200 Digital Output" on page 15-148

### **Board Characteristics**

Board name	PCI-DAS1200
Manufacturer	ComputerBoards
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	A/D: No, D/A: Yes, Digital I/O: Yes
Multiple board support	Yes

## PCI-DAS1200 Analog Input (A/D)

### **Scaling Input to Output**

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Number of Channels** — If you select 16 channels (**Input coupling** parameter set to 16 single-ended channels) enter a number between 1 and 16 to select

the number of A/D channels used. If you select eight channels (**Input coupling** parameter set to 8 differential channels) enter a number between 1 and 8. This driver does not allow the selection of individual channels or to mix single-ended and differential inputs.

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Range** — From the list, choose either +-10V (-10 volts to +10 volts), +-5V, +-2.5V, +-1.25V, 0-10V, 0-5V, 0-2.5V, or 0-1.25V. This driver does not allow the selection of different range for each channel.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended channels (16 channels)
- Differential channels (8 channels)

This choice must correspond to the MUX-switch setting on the board.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

## PCI-DAS1200 Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Channel vector** — Enter 1 or 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use both of the analog output channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10
-5 to +5	-5	0 - 5	5

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board. Also the Bipolar/ Unipolar jumpers have to be placed according to the ranges used. **Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

**Sample time** — Base sample time of a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### PCI-DAS1200 Digital Input

The PCI-DAS1200 has one 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# PCI-DAS1200 Digital Output

The PCI-DAS1200 has one 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

-1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# PCI-DAS1200/JR

The PCI-DAS1200/JR is an I/O board with 16 single or 8 differential analog input (A/D) channels (12-bit) with a maximum sample rate of 330 kHz, and 24 digital I/O lines.

xPC Target supports this board with these driver blocks:

- "PCI-DAS1200/JR Analog Input (A/D)" on page 15-150
- "PCI-DAS1200/JR Digital Input" on page 15-151
- "PCI-DAS1200/JR Digital Output" on page 15-153

### **Board Characteristics**

Board name	PCI-DAS1200/JR
Manufacturer	ComputerBoards
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	A/D: No, Digital I/O: Yes
Multiple board support	Yes

## PCI-DAS1200/JR Analog Input (A/D)

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Number of Channels** — If you select 16 channels (**Input coupling** parameter set to 16 single-ended channels) enter a number between 1 and 16 to select the number of A/D channels used. If you select eight channels (**Input coupling** parameter set to 8 differential channels) enter a number between 1 and 8.

This driver does not allow the selection of individual channels or to mix single-ended and differential inputs.

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Range** — From the list, choose either +-10V (-10 volts to +10 volts), +-5V, +-2.5V, +-1.25V, 0-10V, 0-5V, 0-2.5V, or 0-1.25V. This driver does not allow the selection of different range for each channel.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended channels (16 channels)
- Differential channels (8 channels)

This choice must correspond to the MUX-switch setting on the board.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### PCI-DAS1200/JR Digital Input

The PCI-DAS1200/JR has one 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# PCI-DAS1200/JR Digital Output

The PCI-DAS1200 has one 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

### **Scaling Input to Output**

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\ge 0.5 = TTL high$

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# PCI-DAS1602/12

The PCI-DAS1602/12 is an I/O board with 16 single or 8 differential analog input (A/D) channels (12-bit) with a maximum sampling rate of 200kHz, 2 analog output (D/A) channels (12-bit), and 24 digital input and output lines and 3 counters (16-bit).

xPC Target supports this board with these driver blocks:

- "PCI-DAS1602/12 Analog Input (A/D)" on page 15-156
- "PCI-DAS1602/12 Analog Output (D/A)" on page 15-157
- "PCI-DAS 1602/12 Digital Input" on page 15-158
- "PCI-DAS1602/12 Digital Output" on page 15-160

**Note** xPC Target supports only 24 digital I/O lines and does not support the counters on this board.

### **Board and Driver Block Characteristics**

Characteristic	
Board Name	PCI-DAS1602/12
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# PCI-DAS1602/12 Analog Input (A/D)

Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Number of channels** — If you select 16 channels (**Input coupling** parameter set to 16 single-ended channels) enter a number between 1 and 16 to select the number of A/D channels used. If you select eight channels (**Input coupling** parameter set to 8 differential channels) enter a number between 1 and 8. This driver does not allow the selection of individual channels or to mix single-ended and differential inputs.

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Range** — From the list, choose either + -10V (-10 volts to +10 volts), + -5V, + -2.5V, + -1.25V, + -0.625V, 0 - 10V, 0 - 5V, 0 - 2.5V, or 0 - 1.25V. This driver does not allow the selection of a different range for each channel.

If a bipolar range is used, the bipolar switch on the board must be in the bipolar position. if a unipolar range is used, the bipolar switch must be in the unipolar position.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended channels (16 channels)
- Differential channels (8 channels)

This choice must correspond to the MUX-switch setting on the board.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# PCI-DAS1602/12 Analog Output (D/A)

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Channel vector** — Enter 1 or 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use the first and second analog output (D/A) channels, enter

[1,2]

Number channels begin with 1 even if the board manufacturer starts numbering channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10
-5 to +5	-5	0 - 5	5

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board. Also the Bipolar/ Unipolar jumpers have to be planted according to the ranges used.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

**Sample time** — Base sample time of a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

## PCI-DAS 1602/12 Digital Input

The DAS1601/12 has a 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The port name defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# PCI-DAS1602/12 Digital Output

The DAS1601/12 has a 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

### Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The port name defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

-1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# PCI-DAS1602/16

The PCI-DAS1602/16 is an I/O board with 16 single or 8 differential analog input (A/D) channels (16-bit) with a maximum sampling rate of 200kHz, 2 analog output (D/A) channels (16-bit), and 24 digital input and output lines and 3 counters (16-bit).

xPC Target supports this board with these driver blocks:

- "PCI-DAS1602/16 Analog Input (A/D)" on page 15-163
- "PCI-DAS1602/16 Analog Output (D/A)" on page 15-164
- "PCI-DAS 1602/16 Digital Input" on page 15-165
- "PCI-DAS1602/16 Digital Output" on page 15-167

**Note** xPC Target supports only 24 digital I/O lines and does not support the counters on this board.

### **Board and Driver Block Characteristics**

Characteristic	
Board Name	PCI-DAS1602/16
Manufacturer	ComputerBoards
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## PCI-DAS1602/16 Analog Input (A/D)

Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Number of channels** — If you select 16 channels (**Input coupling** parameter set to 16 single-ended channels) enter a number between 1 and 16 to select the number of A/D channels used. If you select eight channels (**Input coupling** parameter set to 8 differential channels) enter a number between 1 and 8. This driver does not allow the selection of individual channels or to mix single-ended and differential inputs.

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Range** — From the list, choose either + -10V (-10 volts to +10 volts), + -5V, + -2.5V, + -1.25V, + -0.625V, 0 - 10V, 0 - 5V, 0 - 2.5V, or 0 - 1.25V. This driver does not allow the selection of a different range for each channel.

If a bipolar range is used, the bipolar switch on the board must be in the bipolar position. if a unipolar range is used, the bipolar switch must be in the unipolar position.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended channels (16 channels)
- Differential channels (8 channels)

This choice must correspond to the MUX-switch setting on the board.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PCI-DAS1602/16 Analog Output (D/A)

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Channel vector** — Enter numbers 1 or 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use the first and second analog output (D/A) channels, enter

[1,2]

Number channels begin with 1 even if the board manufacturer starts numbering channels with 0.

**Range vector** — Enter a vector or range codes to specify the ranges of each of the channels. This must be a vector of the same length as the channel vector. Otherwise, a scalar is assumed to apply to each channel.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10
-5 to +5	-5	0 - 5	5

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board. Also the Bipolar/ Unipolar jumpers have to be planted according to the ranges used.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

**Sample time** — Base sample time of a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

## PCI-DAS 1602/16 Digital Input

The DAS1601/16 has a 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The port name defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PCI-DAS1602/16 Digital Output

The DAS1601/16 has a 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

### Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The port name defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## **PCI-DDA02/12**

The PCI-DDA02/12) is an I/O board with 2 analog output (D/A) channels (12-bit), and 48 digital I/O lines.

xPC Target supports this board with these driver blocks:

- "PCI-DDA02/12 Analog Output (D/A)" on page 15-169
- "PCI-DDA02/12 Digital Input" on page 15-171
- "PCI-DDA02/12 Digital Output" on page 15-172

### **Board Characteristics**

Board name	PCI-DDA02/12
Manufacturer	Computer Boards
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## PCI-DDA02/12 Analog Output (D/A)

**Scaling Input to Output** 

Hardware Output	Block Input Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Channel vector** — Enter numbers 1 or 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the

number of D/A channels used. For example, to use both of the analog output channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - +10	10
-5 to +5	-5	0 - +5	5
-2.5 to +2.5	-2.5	0 - +2.5	2.5

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board. Also the Bipolar/ Unipolar jumpers have to be placed according to the ranges used.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the

initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

**Sample time** — Base sample time of a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PCI-DDA02/12 Digital Input

The PCI-DDA02/12 has two 8255 chips (1,2). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Chip** — From the list choose 1 or 2. The **Chip** parameter defines which of the two 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

### PCI-DDA02/12 Digital Output

The PCI-DDA02/12 has two 8255 chips (1,2). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Chip** — From the list choose 1 or 2. The **Chip** parameter defines which of the two 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## **PCI-DDA02/16**

The PCI-DDA02/16) is an I/O board with 2 analog output (D/A) channels (12-bit), and 48 digital I/O lines.

xPC Target supports this board with these driver blocks:

- "PCI-DDA02/16 Analog Output (D/A)" on page 15-175
- "PCI-DDA02/16 Digital Input" on page 15-177
- "PCI-DDA02/16 Digital Output" on page 15-178

### **Board Characteristics**

Board name	PCI-DDA06/12
Manufacturer	Computer Boards
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## PCI-DDA02/16 Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter 1 or 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use both of the analog output channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - +10	10
-5 to +5	-5	0 - +5	5
-2.5 to +2.5	-2.5	0 - +2.5	2.5

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board. Also the Bipolar/ Unipolar jumpers have to be placed according to the ranges used.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

Sample time — Base sample time of a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PCI-DDA02/16 Digital Input

The PCI-DDA02/16 has two 8255 chips (1,2). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

### **Scaling Input to Output**

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Chip** — From the list choose 1 or 2. The **Chip** parameter defines which of the two 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PCI-DDA02/16 Digital Output

The PCI-DDA02/16 has two 8255 chips (1,2). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Chip** — From the list choose 1 or 2. The **Chip** parameter defines which of the two 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## **PCI-DDA04/12**

The PCI-DDA04/12) is an I/O board with 4 analog output (D/A) channels (12-bit), and 48 digital I/O lines.

xPC Target supports this board with these driver blocks:

- "PCI-DDA04/12 Analog Output (D/A)" on page 15-181
- "PCI-DDA04/12 Digital Input" on page 15-183
- "PCI-DDA04/12 Digital Output" on page 15-184

### **Board Characteristics**

Board name	PCI-DDA04/12
Manufacturer	Computer Boards
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## PCI-DDA04/12 Analog Output (D/A)

**Scaling Input to Output** 

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 4. This driver allows the selection of individual D/A channels in any order. The number of elements

defines the number of D/A channels used. For example, to use the first and second analog output channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - +10	10
-5 to +5	-5	0 - +5	5
-2.5 to +2.5	-2.5	0 - +2.5	2.5

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board. Also the Bipolar/ Unipolar jumpers have to be placed according to the ranges used.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the

initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

**Sample time** — Base sample time of a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PCI-DDA04/12 Digital Input

The PCI-DDA4/12 has two 8255 chips (1,2). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Chip** — From the list choose 1 or 2. The **Chip** parameter defines which of the two 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

### PCI-DDA04/12 Digital Output

The PCI-DDA04/12 has two 8255 chips (1,2). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum of 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Chip** — From the list choose 1 or 2. The **Chip** parameter defines which of the two 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PCI-DDA04/16

The PCI-DDA04/16) is an I/O board with 4 analog output (D/A) channels (16-bit), and 48 digital I/O lines.

xPC Target supports this board with these driver blocks:

- "PCI-DDA04/16 Analog Output (D/A)" on page 15-187
- "PCI-DDA04/16 Digital Input" on page 15-189
- "PCI-DDA04/16 Digital Output" on page 15-190

### **Board Characteristics**

Board name	PCI-DDA04/16
Manufacturer	Computer Boards
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## PCI-DDA04/16 Analog Output (D/A)

**Scaling Input to Output** 

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 4. This driver allows the selection of individual D/A channels in any order. The number of elements

defines the number of D/A channels used. For example, to use the first and second analog output channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - +10	10
-5 to +5	-5	0 - +5	5
-2.5 to +2.5	-2.5	0 - +2.5	2.5

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board. Also the Bipolar/ Unipolar jumpers have to be placed according to the ranges used.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the

initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

**Sample time** — Base sample time of a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PCI-DDA04/16 Digital Input

The PCI-DDA4/16 has two 8255 chips (1,2). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Chip** — From the list choose 1 or 2. The **Chip** parameter defines which of the two 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

### PCI-DDA04/16 Digital Output

The PCI-DDA04/16 has two 8255 chips (1,2). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum of 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Chip** — From the list choose 1 or 2. The **Chip** parameter defines which of the two 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## **PCI-DDA08/12**

The PCI-DDA08/12) is an I/O board with 8 analog output (A/D) channels (16-bit), and 48 digital I/O lines.

xPC Target supports this board with these driver blocks:

- "PCI-DDA08/12 Analog Output (D/A)" on page 15-193
- "PCI-DDA08/12 Digital Input" on page 15-195
- "PCI-DDA08/12 Digital Output" on page 15-196

### **Board Characteristics**

Board name	PCI-DDA08/12
Manufacturer	ComputerBoards
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## PCI-DDA08/12 Analog Output (D/A)

**Scaling Input to Output** 

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8. This driver allows the selection of individual D/A channels in any order. The number of elements

defines the number of D/A channels used. For example, to use the first and second analog output channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - +10	10
-5 to +5	-5	0 - +5	5
-2.5 to +2.5	-2.5	0 - +2.5	2.5

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board. Also the Bipolar/ Unipolar jumpers have to be placed according to the ranges used.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the

initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

**Sample time** — Base sample time of a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PCI-DDA08/12 Digital Input

The PCI-DDA08/12 has two 8255 chips (1,2). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Chip** — From the list choose 1 or 2. The **Chip** parameter defines which of the two 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

### PCI-DDA08/12 Digital Output

The PCI-DDA08/12 has two 8255 chips (1,2). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\ge 0.5 = TTL high$

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Chip** — From the list choose 1 or 2. The **Chip** parameter defines which of the two 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI-DDA08/16

The PCI-DDA08/16) is an I/O board with 8 analog output (A/D) channels (12-bit), and 48 digital I/O lines.

xPC Target supports this board with these driver blocks:

- "PCI-DDA08/16 Analog Output (D/A)" on page 15-199
- "PCI-DDA08/16 Digital Input" on page 15-201
- "PCI-DDA08/16 Digital Output" on page 15-202

### **Board Characteristics**

Board name	PCI-DDA06/12
Manufacturer	ComputerBoards
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## PCI-DDA08/16 Analog Output (D/A)

**Scaling Input to Output** 

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8. This driver allows the selection of individual D/A channels in any order. The number of elements

defines the number of D/A channels used. For example, to use the first and second analog output channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - +10	10
-5 to +5	-5	0 - +5	5
-2.5 to +2.5	-2.5	0 - +2.5	2.5

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board. Also the Bipolar/ Unipolar jumpers have to be placed according to the ranges used.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the

initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

**Sample time** — Base sample time of a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PCI-DDA08/16 Digital Input

The PCI-DDA08/16 has two 8255 chips (1,2). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Chip** — From the list choose 1 or 2. The **Chip** parameter defines which of the two 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

## PCI-DDA08/16 Digital Output

The PCI-DDA08/16 has two 8255 chips (1,2). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\ge 0.5 = TTL high$

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Chip** — From the list choose 1 or 2. The **Chip** parameter defines which of the two 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI-DIO24

The PCI-DIO24 is an I/O board with 24 digital I/O lines.

xPC Target supports this board with these driver blocks:

- "PCI-DIO24 Digital Input" on page 15-205
- "PCI-DIO24 Digital Output" on page 15-207
- "PCI-DIO24 Signal Conditioning" on page 15-209

### **Board Characteristics**

Board name	PCI-DIO24
Manufacturer	ComputerBoards
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# **PCI-DIO24** Digital Input

The PCI-DIO24 has one 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

## PCI-DIO24 Digital Output

The PCI-DIO24 has one 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

### **Scaling Input to Output**

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

## **PCI-DIO24 Signal Conditioning**

**Genix initialization file (path\file)** — Provide the filename of the Genix initialization file.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI-DIO24H

The PCI-DIO24H is an I/O board with 24 digital I/O lines.

xPC Target supports this board with these driver blocks:

- "PCI-DIO24H Digital Input" on page 15-210
- "PCI-DIO24H Digital Output" on page 15-212

### **Board Characteristics**

Board name	PCI-DIO24H
Manufacturer	ComputerBoards
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# PCI-DIO24H Digital Input

The PCI-DIO24H has one 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI-DIO24H Digital Output

The PCI-DIO24H has one 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\ge 0.5 = TTL high$

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI-DIO48H

The PCI-DIO48H is an I/O board with 48 digital I/O lines.

xPC Target supports this board with these driver blocks:

- "PCI-DIO48H Digital Input" on page 15-214
- "PCI-DIO48H Digital Output" on page 15-216

### **Board Characteristics**

Board name	PCI-DIO48H
Manufacturer	ComputerBoards
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# **PCI-DIO48H** Digital Input

The PCI-DIO48H has two 8255 chips (1,2). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Chip** — From the list choose 1 or 2. The **Chip** parameter defines which of the two 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type getxpcpci

# PCI-DIO48H Digital Output

The PCI-DIO48H has two 8255 chips (1,2). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\geq 0.5 = TTL high$

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in

the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Chip** — From the list choose 1 or 2. The **Chip** parameter defines which of the two 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI-DIO96H

The PCI-DIO96H is an I/O board with 96 digital I/O lines.

xPC Target supports this board with these driver blocks:

- "PCI-DIO96H Digital Input" on page 15-218
- "PCI-DIO96H Digital Output" on page 15-220

### **Board Characteristics**

Board name	PCI-DIO96H
Manufacturer	ComputerBoards
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# PCI-DIO96H Digital Input

The PCI-DIO96H has four 8255 chips (1,2,3,4). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Chip** — From the list choose 1, 2, 3, or 4. The **Chip** parameter defines which of the four 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type getxpcpci

# PCI-DIO96H Digital Output

The PCI-DIO96H has four 8255 chips (1,2,3,4). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\geq 0.5 = TTL high$

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in

the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Chip** — From the list choose 1, 2, 3, or 4. The **Chip** parameter defines which of the four 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI-DIO96

The PCI-DIO96 is an I/O board with 96 digital I/O lines.

 $\mathbf{xPC}$  Target supports this board with these driver blocks:

- "PCI-DIO96 Digital Input" on page 15-222
- "PCI-DIO96 Digital Output" on page 15-224

### **Board Characteristics**

Board name	PCI-DIO96
Manufacturer	ComputerBoards
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## PCI-DIO96 Digital Input

The PCI-DIO96 has four 8255 chips (1,2,3,4). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The **Port** parameter defines which port of the current 8255 chip is used for this driver block.

**Chip** — From the list choose 1, 2, 3, or 4. The **Chip** parameter defines which of the four 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI-DIO96 Digital Output

The PCI-DIO96 has four 8255 chips (1,2,3,4). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

## **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The **Port** parameter defines which port of the current 8255 chip is used for this driver block.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The

channels are set to these initial values between the time the model is downloaded and the time it is started.

**Chip** — From the list choose 1, 2, 3, or 4. The **Chip** parameter defines which of the four 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI-PDISO8

The PCI-PDISO8 is an I/O board with eight inputs and eight relay outputs. xPC Target supports this board with these driver blocks:

- "PCI-PDISO8 Digital Input" on page 15-226
- "PCI-PDISO8 Digital Output" on page 15-228

### **Board Characteristics**

Board name	PCI-PDISO8
Manufacturer	ComputerBoards
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	Yes
Multiple board support	Yes

## **PCI-PDISO8** Digital Input

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
ОРТО	double	Low (opto off) = 0.0 High (opto on) = 1.0

The input is rectified before being applied to the opto isolator on the input. With no additional input current limiting resistor, the opto turns on when  $|V_{in}| > 3$  volts.

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital

input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even though the board manufacturer starts numbering the lines with 0.

**Filter vector** — This vector controls the 5 ms noise filter. It is the same length as the channel vector. A value of 1 turns the filter on, and a value of 0 turns the filter off. If you specify a scalar, this value is applied to all channels.

Port — From the list choose A because this board only has eight channels.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# **PCI-PDISO8** Digital Output

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
RELAY	double	< 0.5 = relay off $\ge 0.5 = \text{relay on}$

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines to drive. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even though the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose A because this board only has eight channels.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI-PDISO16

The PCI-PDISO16 is an I/O board with 16 inputs and 16 relay outputs. xPC Target supports this board with these driver blocks:

- "PCI-PDISO16 Digital Input" on page 15-229
- "PCI-PDISO16 Digital Output" on page 15-231

### **Board Characteristics**

Board name	PCI-PDISO16
Manufacturer	ComputerBoards
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	Yes
Multiple board support	Yes

## **PCI-PDISO16** Digital Input

### **Scaling Input to Output**

Hardware Input	Block Output Data Type	Scaling
ОРТО	double	Low (opto off) = 0.0 High (opto on) = 1.0

The input is rectified before being applied to the opto isolator on the input. With no additional input current limiting resistor, the opto turns on when  $|V_{in}| > 3$  volts.

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital

input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even though the board manufacturer starts numbering the lines with 0.

**Filter vector** — This vector controls the 5 ms noise filter. It is the same length as the channel vector. A value of 1 turns the filter on, and a value of 0 turns the filter off. If you specify a scalar, this value is applied to all channels.

**Port** — From the list choose either A or B. The **Port** parameter defines which port is used for this driver block. Each port has a maximum of 8 digital inputs. More than one block can be connected to the same port, but each channel can only be referenced by one block at a time.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# **PCI-PDISO16** Digital Output

**Scaling Input to Output** 

Hardware Output	Block Input Data Type	Scaling
RELAY	double	< 0.5 = relay off $\ge 0.5 = \text{relay on}$

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines to drive. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even though the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A or B. The **Port** parameter defines which port is used for this driver block. Each port has a maximum of 8 digital outputs. More than one output block can be used with the same port, but each output channel can only be controlled by one block at a time.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCIM-DAS1602/16

The PCIM-DAS1602/16 is an I/O board with 16 single or 8 differential analog input (A/D) channels (16-bit) with a maximum sampling rate of 100kHz, 2 analog output (D/A) channels (16-bit), and 24 digital input and output lines and 3 counters (16-bit).

xPC Target supports this board with these driver blocks:

- "PCIM-DAS1602/16 Analog Input (A/D)" on page 15-233
- "PCIM-DAS1602/16 Analog Output (D/A)" on page 15-234
- "PCIM-DAS 1602/16 Digital Input" on page 15-235
- "PCIM-DAS1602/16 Digital Output" on page 15-237

**Note** xPC Target supports only 24 digital I/O lines and does not support the counters on this board.

### **Board and Driver Block Characteristics**

Characteristic	
Board Name	PCIM-DAS1602/16
Manufacturer	ComputerBoards
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# PCIM-DAS1602/16 Analog Input (A/D)

Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Number of channels** — If you select 16 channels (**Input coupling** parameter set to 16 single-ended channels) enter a number between 1 and 16 to select the number of A/D channels used. If you select eight channels (**Input coupling** parameter set to 8 differential channels) enter a number between 1 and 8. This driver does not allow the selection of individual channels or to mix single-ended and differential inputs.

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Range** — From the list, choose either + -10V (-10 volts to +10 volts), + -5V, + -2.5V, + -1.25V, + -0.625V, 0 - 10V, 0 - 5V, 0 - 2.5V, or 0 - 1.25V. This driver does not allow the selection of a different range for each channel.

If a bipolar range is used, the bipolar switch on the board must be in the bipolar position. If a unipolar range is used, the bipolar switch must be in the unipolar position.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended channels (16 channels)
- Differential channels (8 channels)

This choice must correspond to the MUX-switch setting on the board.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# PCIM-DAS1602/16 Analog Output (D/A)

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter 1 or 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use the first and second analog output (D/A) channels, enter

[1,2]

Number channels begin with 1 even if the board manufacturer starts numbering channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10
-5 to +5	-5	0 - 5	5

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board. Also the Bipolar/Unipolar jumpers have to be inserted according to the ranges used.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

**Sample time** — Base sample time of a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

# PCIM-DAS 1602/16 Digital Input

The DAS1601/16 has a 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The port name defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# PCIM-DAS1602/16 Digital Output

The PCIM-DAS1601/16 has a 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

#### Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The port name defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# PCIM-DDA06/16

The PCIM-DDA06/16) is an I/O board with 6 analog output (D/A) channels (16-bit), and 24 digital I/O lines.

xPC Target supports this board with these driver blocks:

- "PCIM-DDA06/16 Analog Output (D/A)" on page 15-239
- "PCIM-DDA06/16 Digital Input" on page 15-241
- "PCIM-DDA06/16 Digital Output" on page 15-242

#### **Board Characteristics**

Board name	PCIM-DDA06/16
Manufacturer	Computer Boards
Bus type	PCIM
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# PCIM-DDA06/16 Analog Output (D/A)

#### **Scaling Input to Output**

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 6. This driver allows the selection of individual D/A channels in any order. The number of elements

defines the number of D/A channels used. For example, to use the first and second analog output channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to 10	10
-5 to +5	-5	0 to +5	5
-2.5 to +2.5	-2.5	0 to +2.5	2.5
-1.67 to +1.67	-1.67	0 to +1.67	1.67
625 to +.625	-0.625		

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the DIP-switch settings on the board. The jumpers by the range DIP-switches on the board all have to be in the XFER position. The Wait-State jumper has to be in the off position.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

**Sample time** — Base sample time of a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# PCIM-DDA06/16 Digital Input

The PCIM-DDA6/16 has a 8255 chip with three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### PCIM-DDA06/16 Digital Output

The PCIM-DDA06/16 has a 8255 chip with three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\ge 0.5 = TTL high$

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum of 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PCI-DUAL-AC5**

The PCI-DUAL-AC5 is an I/O board with 48 digital I/O lines.

xPC Target supports this board with these driver blocks:

- "PCI-DUAL-AC5 Digital Input" on page 15-245
- "PCI-DUAL-AC5 Digital Output" on page 15-247

#### **Board Characteristics**

Board name	PCI-DUAL-AC5
Manufacturer	ComputerBoards
Bus type	compact PCI
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# **PCI-DUAL-AC5** Digital Input

The PCI-DUAL-AC5 has two 8255 chips (1,2). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Chip** — From the list choose 1 or 2. The **Chip** parameter defines which of the two 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type getxpcpci

# **PCI-DUAL-AC5** Digital Output

The PCI-DUAL-AC5 has two 8255 chips (1,2). Each chip has three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\geq 0.5 = TTL high$

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has two 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in

the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Chip** — From the list choose 1 or 2. The **Chip** parameter defines which of the two 8255 chips is used.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# PCI-QUAD04

The PCI-QUAD04 is a 24-bit counting board with 4 channels. This board typically connects to incremental encoders. Incremental encoders convert physical motion into electrical pulses that can be used to determine velocity, direction, and distance.

xPC Target supports this board with this driver block:

• "PCI-QUAD04 Incremental Encoder" on page 15-249

See "PCI-QUAD04 Incremental Encoder (Obsolete)" on page 15-254 if you have an earlier version of this driver.

#### **Board Characteristics**

Board name	PCI-QUAD04
Manufacturer	ComputerBoards
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# **PCI-QUAD04** Incremental Encoder

This driver block has one block output: Count.

The raw count value is a 24-bit integer that is converted to a double precision float output from the block. The 24-bit value can be interpreted in different ways (see **Count Range**).

In this section, the clockwise direction is the direction in which the counter increments. The counterclockwise direction is the direction in which the counter decrements. Note that the counter direction depends on the encoder manufacturer and the way in which the encoder is installed.

**Note** If you are using an earlier version of this driver block, see the description at the end of this section.

#### **Driver Block Parameters**

**Channel** — From the list, choose 1, 2, 3, or 4. This parameter specifies the channel you use for this block. For the same board (same PCI slot) two blocks cannot have the same channel number.

**Index input resets counter** — Choose this checkbox to control the behavior when the index is reached. For example, a rotary encoder typically reaches the index at one particular position in its range of motion. Setting this checkbox to reset the count value allows you to get a repeatable position from an encoder. When the encoder reaches the index (asserts the index), the counter value is set to the value given in the **Count Limit or Reset Value** field.

**Index Polarity** — From the list, select the index pulse slope that the board should detect. Select Positive Index for a positive slope; select Negative Index for a negative slope.

**Counting Mode** — From the list, select a counting mode (Normal, Range Limit, Non-recycle, or Modulo-N). The output of the block depends on both the setting of **Index input resets counter** and on the counting mode as described in the following table.

Counting Mode	Index input resets counter Selected	Index input resets counter Deselected
Normal	<ul> <li>Upon model start, the output count is initialized to Count Limit or Reset</li> <li>Value. The output count increments or decreases one full revolution from the Count Limit or Reset Value. The output count is reset to this value each time the index is reached.</li> <li>For example, if Index input resets counter is selected, and a rotary encoder has 1024 counts per revolution, and a Count Limit or Reset Value value of 5000, a full clockwise revolution of the encoder increments the counter to 6023, at which the index is reached. The counter then resets to 5000.</li> </ul>	Upon model start, the counter is initialized to 0. The counter then increments or decrements until it either overflows or underflows. For a rotary encoder, the number of revolutions is the number of output counts divided by the number of counts per revolution. The resulting integer is the number of revolutions; the fractional part can be converted to an angle.

Counting Mode	Index input resets counter Selected	Index input resets counter Deselected
Range Limit	Upon model start, the counter increments or decrements until it reaches the count limit <b>Count Limit</b> <b>or Reset Value</b> . If the clock motion is clockwise, the counter stays at <b>Count</b> <b>Limit or Reset Value</b> once it reaches that value. If the clock motion is counterclockwise, the counter decrements one revolution then resets to <b>Count Limit or Reset Value</b> .	Upon model start, the counter is initialized to 0. In the clockwise direction, the counter increments until it saturates at <b>Count Limit or</b> <b>Reset Value</b> . In the counterclockwise direction, the counter decrements until it saturates at 0. You can use this setting to set a repeatable 0 when there is a mechanical stop. At model start, the count is initialized to 0. The machine then shifts to the negative direction stop. At that point, the encoder reports 0 at the stop and all other positions will be positive and repeatable.
Non-recycle	Upon model start, the counter is initialized to <b>Count Limit or Reset</b> <b>Value</b> . With counterclockwise rotation, the counter decrements and saturates at 0. If the encoder reaches the index before the counter saturates at 0, the counter resets to <b>Count Limit or</b> <b>Reset Value</b> . With clockwise rotation, the counter increments until the encoder reaches the index. When the encoder reaches the index, the counter resets to <b>Count Limit or Reset Value</b> . You can use this setting to place 0 at the first index inside a mechanical limit.	The behavior of this option is undefined.

Counting Mode	Index input resets counter Selected	Index input resets counter Deselected
Modulo-N	The behavior of this option is undefined.	Upon model start, the counter is initialized to 0. In the clockwise direction, the counter increments to <b>Count Limit or Reset Value</b> , then resets to 0 and repeats. When the counter decrements, it counts to 0, then resets to the <b>Count Limit or</b> <b>Reset Value</b> value and continues to decrement. You can use this setting to repeat intervals that do not match the distance between indexes (resulting, for example, from gear ratios).

**Count Limit or Reset Value** — The preset register (PR) on the counter chip is a 24-bit quantity. The counter uses this value as a limit for the **Range Limit**, **Non-recycle**, and **Modulo-N** counting modes.

When **Index input resets counter** is selected, this value acts as both the initial value at model start and the value that an index resets the count to.

You can enter negative limit values, but the counter treats them as large positive values. For example, a limit of -1 results in the **Modulo-N** range from 0 to  $2^{24} - 1$ , not from -1 to 0.

**Count Range** — From the list, choose  $0...2^{24-1}$  or  $-2^{23}...+2^{23-1}$ . The counter uses a 24-bit accumulator which overflows from  $2^{24} - 1$  to 0. This same overflow can be interpreted as the transition from -1 to 0. Selecting the unipolar range 0 to  $2^{24} - 1$  puts the discontinuity in counts at 0. Selecting the bipolar range of  $(-2)^{23}$  to  $2^{23} - 1$  puts the discontinuity far away from 0. The bipolar range is achieved by sign extending the 24-bit count to 32 bits before converting to double.

Count Speed — From the list, choose non-quadrature, 1X, 2X, or 4X:

• non-quadrature — Counts the rising edges of the A input, losing direction information in the process. The presence of a quadrature signal on the B

input might cause undefined results. You should disconnect the B and index inputs.

- 1X Counts up or down once per complete cycle of the quadrature signal.
- 2X Counts up or down twice per complete cycle of the quadrature signal.
- 4X Counts up or down four times per complete cycle of the quadrature signal.

**Filter prescale factor** — Enter a base prescale factor for digital filtering. This filter helps eliminate high frequency noise. Enter a value from 0 to ff in hexadecimal (0 to 256 in decimal). For example, for a prescale factor value of ff in hexadecimal, enter

0xff

**Sample time** — Enter a base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle). Enter -1 to inherit the model sample time from another block. The sample time is in seconds.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# PCI-QUAD04 Incremental Encoder (Obsolete)

This driver block has three block outputs: Angle, Turns, and Init.

You can use **Init** to determine when the block output values are valid. **Init** is first set to 0. When the encoder reached the first index, **Init** is set to 1. From then on, you can determine the exact position, direction, and velocity. **Init** remains 1 unless **Counting reset by index** is set to Only First, and the counter detects a rollover. For more information, see "Driver Block Parameters" on page 15-108.

**Turns** is the number of complete revolutions made by the encoder. **Angle** is the amount the encoder turns since the last full revolution.

The distance is given by:

distance = 2 \* pi \* Turns + Angle

The velocity is given by:

velocity = (distance( $t_s$ ) - distance( $t_s$ -1)) /  $t_s$ 

The direction is given by:

direction = distance( $t_s$ ) - distance(ts-1)

A negative value is reverse, while a positive value is forward.

#### **Driver Block Parameters**

**Function module** — From the list choose 1, 2, 3, or 4. This parameter specifies which channel you use for this block. For the same board (same base address) two blocks cannot have the same channel number.

**Counting reset by index** — From the list choose Only First, Continuous, or Index input disabled.

If you choose Only First, the first time the encoder reaches the index, the counter is reset to zero, the **Init** output signal is set to 1, and the encoder begins to count. The encoder ignores all other times it reaches the index. **Init** remains 1 until a rollover is detected, and then set to -1. A rollover is when the counter reaches its maximum value and begins to start counting at zero again. A rollover can also occur when the counter reaches its minimum value and the counter resets itself to the maximum value and resumes counting down. The outputs are still accurate after rollover. The -1 flag is used to alert that a rollover has occurred.

If you choose Continuous, The first time the encoder reaches the index, the counter is reset to zero, the **Init** output signal is set to 1, and the encoder begins to count. Each time the encoder reaches the index, it resets to zero. **Init** remains always at l because a rollover cannot occur.

**Positive Rotation** — From the list, choose either Clockwise or Counter Clockwise. This parameter sets the direction for positive rotation. If you choose Clockwise, when the encoder is turned clockwise it counts up, and when

turned counter clockwise it counts down. If you choose Counter Clockwise, the counting direction is reversed.

**Mode** — From the list, choose Single, Double, or Quadruple. This parameter specifies the phase detection mode. That is, how many phase changes are detected. For more information, see the board manual.

**Resolution** — This field specifies the divisions of the connected incremental encoder for one revolution.

**Filter prescale factor** — Enter a base prescale factor for digital filtering. This filter helps eliminate high frequency noise. Enter a value from 0 to ff in hexadecimal (0 to 256 in decimal). For example, for a prescale factor value of ff in hexadecimal, enter

0xff

**Sample time** — Enter a base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle). Enter -1 to inherit the model sample time from another block. The sample time is in seconds.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

# **PCI-DAS-TC**

The PCI-DAS-TC is an I/O board with 16 differential analog thermocouple input channels. The thermocouple signals are converted by a high frequency synchronous V-F A/D converter. The board is equipped with its own micro-controller responsible for calibration, cold junction compensation, moving average calculations, conversion, and conversion into physical engineering units. The on-board micro-controller significantly off loads the main CPU.

xPC Target supports this board with this driver block:

• "PCI-DAS-TC Thermocouple" on page 15-258

#### **Board Characteristics**

Board name	PCI-DAS-TC
Manufacturer	Computer Boards
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

# **PCI-DAS-TC** Thermocouple

Scaling Input to Output

Hardware Input	Block Input Data Type	Scaling
Volts	double	temperature in either degrees C, K, or F.

#### **Driver Block Parameters**

**Conversion rate (interrogation time)** — From the list, choose either 50Hz, 60Hz, or 400 Hz. This is the conversion rate for the V-F A/D converter. The conversion rate is the same for all input channels.

Number of samples for moving average — From the list, choose a value from 1 to 16. Converted signal values are put into a cyclic buffer of size n which is used to calculate the moving average over these n samples.

Number of channels to be acquired (1..n) — From the list, choose a value from 1 to 16. This is the number of input channels activated for conversion. The first channel of the scan is always and input channel with the number 1 and the last channel has the number n.

**Vector input thermocouple types (cell array of char)** — For each acquired channel, enter a valid type of either 'J', 'K', 'E', 'T', 'R', 'S', or 'B'. This vector defines the type of thermocouple for each channel. The vector must be the same length as the **Number of channels to be acquired**.

**Vector of input gains (double array)** — For each acquired channel, enter a valid input gain of either 1, 125, 166.7, or 400. This vector defines the input gain for each channel. The vector must be the same length as the **Number of channels to be acquired**.

Vector or temperature formats (cell array of char) — For each acquired channel, enter a valid format of either 'C' or 'F'. 'C'= Celsius and 'F'= Fahrenheit. The vector must be the same length as the Number of channels to be acquired.

**Read and output CJC temperature** — If you want the block to read, convert, and output the temperature of the cold junction (CJC) sensor on the board,

select this check box. If selected, the block shows an additional output port with the value of the CJC temperature.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

**Note** Each time a target application containing this driver block is downloaded to the target PC, the board automatically does a full calibration. Thermocouple sensor calibration is an extensive procedure and because it has to take place for each channel independently, the calibration time can easily exceed several seconds, especially when the number of channels to be acquired is 5 or higher.

Because of this long calibration period during the initialization stage of the target application, the download procedure can time-out and return an error message. To avoid this error, increase the default time-out duration. See "Increasing the Time Out Value" on page 3-33.

# 16

# Contec

$This \ chapter \ describes \ the \ Contec \ I/O \ boards \ supported \ by \ xPC \ Target \ (http://www.contec.com).$		
Contec AD12-16(PCI) (p. 16-2)	I/O board with 16 single-ended or 8 differential analog input (A/D) channels (12 bit), 4 digital input lines, and 4 digital output lines.	
Contec AD12-16(PCI)E (p. 16-7)	I/O board with 16 single-ended or 8 differential analog input (A/D) channels (12 bit), one analog output channel (12 bit), 4 digital input lines, 4 digital output lines, and an i8254-compatible counter.	
Contec AD12-16U(PCI)E (p. 16-10)	I/O board with 16 single-ended or 8 differential analog input (A/D) channels (12 bit), one analog output channel (12 bit), 4 digital input lines, 4 digital output lines, and an i8254-compatible counter.	
Contec AD12-64(PCI) (p. 16-13)	I/O board with 64 single-ended or 32 differential analog input (A/D) channels (12 bit), 4 digital input lines, and 4 digital output lines.	
Contec AD16-16(PCI)E (p. 16-18)	I/O board with 16 single-ended or 8 differential analog input (A/D) channels (16 bit), one analog output channel (16 bit), 4 digital input lines, 4 digital output lines, and an i8254-compatible counter.	
Contec DA12-4(PCI) (p. 16-21)	I/O board with 4 analog output (D/A) channels (12 bit).	
Contec DA12-16(PCI) (p. 16-23)	I/O board with 16 analog output (D/A) channels (12 bit).	
Contec PIO-32/32T(PCI) (p. 16-25)	I/O board with 32 digital input lines and 32 digital output lines.	
Contec CNT24-4D(PCI) (p. 16-29)	24-bit differential up/down counter board with four channels.	

# Contec AD12-16(PCI)

The Contec AD12-16(PCI) is an I/O board with 16 single-ended or 8 differential analog input (A/D) channels (12 bit), 4 digital input lines, and 4 digital output lines.

xPC Target supports this board with these driver blocks:

- "AD12-16(PCI) Analog Input (A/D)" on page 16-2
- "AD12-16(PCI) Digital Input" on page 16-4
- "AD12-16(PCI) Digital Output" on page 16-5

xPC Target does not support the Counter/Timer functionality of the board.

#### **Board Characteristics**

Board name	AD12-16(PCI)
Manufacturer	Contec
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

# AD12-16(PCI) Analog Input (A/D)

#### **Scaling Input to Output**

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter a vector of numbers to specify the input channels. For example to use the first three analog input (A/D) channels, enter

[1, 2, 3]

The channel numbers can occur in any order. Number the them beginning with 1 even if the board manufacturer numbers them beginning with 0.

The maximum allowable channel number for this board is 8 (double-ended) or 16 (single-ended). If the highest channel number you specify is n, the hardware converts all the channels between 1 and n, whether or not they occur in your channel vector. It is most efficient to specify a contiguous range of channels. (Permuting the order of such a range has no impact on efficiency however.)

**Range vector** — This board allows the range of each channel to be selected independently. Enter a scalar, in which case the same range will be used for all channels, or a vector the same length as the channel vector. The range vector entries must be range codes selected from the following table:.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to 10	10
-5 to +5	-5	0 to 5	5
-2.5 to 2.5	-2	0 to 2.5	2
-1.25 to 1.25	-1	0 to 1.25	1

**Polarity** — Choose single-ended or double-ended. This setting applies to all channels.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

The Device ID of this board is 8153.

# AD12-16(PCI) Digital Input

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter a vector of numbers to specify the input channels. For example to use the first and third digital input channels enter

[1, 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type getxpcpci

The Device ID of this board is 8153.

# AD12-16(PCI) Digital Output

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low > 0.5 TTL high

#### **Driver Block Parameters**

**Channel vector** — Enter a vector of numbers to specify the output channels. For example, to use the first and third digital output channels enter

[1, 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

The Device ID of this board is 8153.

# Contec AD12-16(PCI)E

The Contec AD12-16(PCI)E is an I/O board with 16 single-ended or 8 differential analog input (A/D) channels (12 bit), one analog output channel (12 bit), 4 digital input lines, 4 digital output lines, and an i8254-compatible counter.

xPC Target supports this board with these driver blocks:

- "AD12-16(PCI)E Analog Input (A/D)" on page 16-7
- "AD12-16(PCI)E Analog Output (D/A)" on page 16-9

xPC Target does not support the digital I/O or Counter/Timer functionality of the board.

#### **Board Characteristics**

Board name	AD12-16(PCI)E
Manufacturer	Contec
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

# AD12-16(PCI)E Analog Input (A/D)

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, to use the first three analog input (A/D) channels, enter

[1, 2, 3]

The channel numbers can occur in any order. Number them beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number for this board is 8 (double-ended) or 16 (single-ended).

**Gain vector** — To specify the gain, enter 1, 2, 4, or 8 for each of the channels in the channel vector. The gain vector must be the same length as the channel vector. If you enter a scalar, the value is applied to all channels.

The gain is applied to the signal prior to sampling the voltage. After the signal voltage is sampled, the result is divided by the gain to obtain the block output signal value. To avoid clipping, make sure that the amplified gain falls within the range you selected.

**Range** — From the list, select Bipolar -10V to +10V or Unipolar 0V to +10V. This range applies to all channels.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

Note that the Device ID of this board is 8113.

## AD12-16(PCI)E Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Range** — From the list, select -5V to +5V, -10V to +10V, or 0 to +10V as the output range for the analog output. This range must correspond to the output range determined by the jumpers on the board.

**Reset** — This check box controls the behavior of the output channel at model termination. If the check box is selected, the output channel is reset to the value specified as the initial value. If the check box is not selected, the output channel remains at the most recent value attained while the model was running.

**Initial value** — Enter the initial voltage value for the output channel. The output channel is set to this value between the time the model is downloaded and the time the model is started. Also, if the reset check box is selected, the output channel is reset to the initial value when the model is stopped.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

Note that the Device ID of this board is 8113.

## Contec AD12-16U(PCI)E

The Contec AD12-16U(PCI)E is an I/O board with 16 single-ended or 8 differential analog input (A/D) channels (12 bit), one analog output channel (12 bit), 4 digital input lines, 4 digital output lines, and an i8254-compatible counter.

xPC Target supports this board with these driver blocks:

- "AD12-16U(PCI)E Analog Input (A/D)" on page 16-10
- "AD12-16U(PCI)E Analog Output (D/A)" on page 16-12

 ${\rm xPC}$  Target does not support the digital I/O or Counter/Timer functionality of the board.

## **Board Characteristics**

Board name	AD12-16U(PCI)E
Manufacturer	Contec
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

## AD12-16U(PCI)E Analog Input (A/D)

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, to use the first three analog input (A/D) channels, enter

[1, 2, 3]

The channel numbers can occur in any order. Number them beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number for this board is 8 (double-ended) or 16 (single-ended).

**Range** — From the list, select Bipolar -2.5V to +2.5V, Bipolar -5V to +5V, Unipolar OV to +5V, or Unipolar OV to +10V. This range applies to all channels.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

Note that the Device ID of this board is 8103.

## AD12-16U(PCI)E Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Range** — From the list, select -5V to +5V, -10V to +10V, or 0 to +10V as the output range for the analog output. This range must correspond to the output range determined by the jumpers on the board.

**Reset** — This check box controls the behavior of the output channel at model termination. If the check box is selected, the output channel is reset to the value specified as the initial value. If the check box is not selected, the output channel remains at the most recent value attained while the model was running.

**Initial value** — Enter the initial voltage value for the output channel. The output channel is set to this value between the time the model is downloaded and the time the model is started. Also, if the reset check box is selected, the output channel is reset to the initial value when the model is stopped.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

Note that the Device ID of this board is 8103.

## Contec AD12-64(PCI)

The Contec AD12-64(PCI) is an I/O board with 64 single-ended or 32 differential analog input (A/D) channels (12 bit), 4 digital input lines, and 4 digital output lines.

xPC Target supports this board with these driver blocks:

- "AD12-64(PCI) Analog Input (A/D)" on page 16-13
- "AD12-64(PCI) Digital Input" on page 16-15
- "AD12-64(PCI) Digital Output" on page 16-16

xPC Target does not support the Counter/Timer functionality of this board.

#### **Board Characteristics**

Board name	AD12-64(PCI)
Manufacturer	Contec
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

## AD12-64(PCI) Analog Input (A/D)

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, to use the first three analog input (A/D) channels, enter

[1, 2, 3]

The channel numbers can occur in any order. Number the them beginning with 1 even if the board manufacturer numbers them beginning with 0.

The maximum allowable channel number for this board is 32 (double-ended) or 64 (single-ended). If the highest channel number you specify is n, the hardware will convert all the channels between 1 and n, whether or not they occur in your channel vector. It is most efficient to specify a contiguous range of channels. (Permuting the order of such a range has no impact on efficiency however.)

**Range vector** — This board allows the range of each channel to be selected independently. If you enter a scalar, the same range is used for all channels. If you enter a vector, it must be the same length as the channel vector. The range vector entries must be range codes selected from the following table:.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to 10	10
-5 to +5	-5	0 to 5	5
-2.5 to 2.5	-2	0 to 2.5	2
-1.25 to 1.25	-1	0 to 1.25	1

**Polarity** — Choose single-ended or double-ended. This setting applies to all channels.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

The Device ID of this board is 8143.

## AD12-64(PCI) Digital Input

**Scaling Input to Output** 

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, to use the first and third digital input channels enter

[1, 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type getxpcpci

The Device ID of this board is 8143.

## AD12-64(PCI) Digital Output

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low > 0.5 TTL high

### **Driver Block Parameters**

**Channel vector** — Enter a vector of numbers to specify the output channels. For example, to use the first and third digital output channels enter

[1, 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values (0 or 1) for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

The Device ID of this board is 8143.

## Contec AD16-16(PCI)E

The Contec AD16-16(PCI)E is an I/O board with 16 single-ended or 8 differential analog input (A/D) channels (16 bit), one analog output channel (16 bit), 4 digital input lines, 4 digital output lines, and an i8254-compatible counter.

xPC Target supports this board with these driver blocks:

- "AD16-16(PCI)E Analog Input (A/D)" on page 16-18
- "AD16-16(PCI)E Analog Output (D/A)" on page 16-20

 ${\rm xPC}$  Target does not support the digital I/O or Counter/Timer functionality of the board.

## **Board Characteristics**

Board name	AD16-16(PCI)E
Manufacturer	Contec
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

## AD16-16(PCI)E Analog Input (A/D)

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, to use the first three analog input (A/D) channels, enter

[1, 2, 3]

The channel numbers can occur in any order. Number them beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number for this board is 8 (double-ended) or 16 (single-ended).

**Range** — From the list, select Bipolar -10V to +10V, Bipolar -5V to +5V, Unipolar OV to +5V, or Unipolar OV to +10V. This range applies to all channels.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

Note that the Device ID of this board is 8123.

## AD16-16(PCI)E Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Range** — From the list, select -5V to +5V, -10V to +10V, or 0 to +10V as the output range for the analog output. This range must correspond to the output range determined by the jumpers on the board.

**Reset** — This check box controls the behavior of the output channel at model termination. If the check box is selected, the output channel is reset to the value specified as the initial value. If the check box is not selected, the output channel remains at the most recent value attained while the model was running.

**Initial value** — Enter the initial voltage value for the output channel. The output channel is set to this value between the time the model is downloaded and the time the model is started. Also, if the reset check box is selected, the output channel is reset to the initial value when the model is stopped.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

Note that the Device ID of this board is 8123.

## Contec DA12-4(PCI)

The Contec DA12-4(PCI) is an I/O board with 4 analog output (D/A) channels (12 bit).

xPC Target supports this board with this driver block:

• "DA12-4(PCI) Analog Output (D/A)" on page 16-21

xPC Target does not support the timer, external trigger, or interrupt functionality of this board.

## **Board Characteristics**

Board name	DA12-4(PCI)
Manufacturer	Contec
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

## DA12-4(PCI) Analog Output (D/A)

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

## **Driver Block Parameters**

**Channel vector** — Enter a vector of numbers to specify the output channels. For example, to use the first and second analog output (D/A) channels enter

[1, 2]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

The Device ID of this board is 8183.

## Contec DA12-16(PCI)

The Contec DA12-16(PCI) is an I/O board with 16 analog output (D/A) channels (12 bit).

xPC Target supports this board with this driver block:

• "DA12-16(PCI) Analog Output (D/A)" on page 16-23

xPC Target does not support the timer, external trigger, or interrupt functionality of this board.

## **Board Characteristics**

Board name	DA12-16(PCI)
Manufacturer	Contec
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

## DA12-16(PCI) Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

## **Driver Block Parameters**

**Channel vector** — Enter a vector of numbers to specify the output channels. For example, to use the first and second analog output (D/A) channels enter

[1, 2]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

The Device ID of this board is 8163.

## Contec PIO-32/32T(PCI)

The Contec PIO-32/32T (PCI) is an I/O board with 32 digital input channels and 32 output channels.

xPC Target supports this board with these driver blocks:

- "PIO-32/32T(PCI) Digital Input" on page 16-25
- "PIO-32/32T(PCI) Digital Output" on page 16-27

xPC Target does not support the timer, external trigger, or interrupt functionality of this board.

## **Board Characteristics**

Board name	PIO-32/32T(PCI)
Manufacturer	Contec
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

## PIO-32/32T(PCI) Digital Input

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

## **Driver Block Parameters**

**I/O format** — Select serial or parallel. If you select serial, the block is configured to accept up to 32 one-bit input channels. If you select parallel,

the block is configured to accept a single 32-bit input channel and the channel vector parameter is unavailable.

**Channel vector** — If you selected serial I/O format, enter a vector of numbers to specify the input channels for serial I/O format. For example, to use the first and third digital input channels enter

[1, 3]

The channel numbers can occur in any order, but the numbers must lie in the range 1 to 32.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

The Device ID of this board is 8152.

## PIO-32/32T(PCI) Digital Output

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low > 0.5 TTL high

#### **Driver Block Parameters**

**I/O format** — Select serial or parallel. If you select serial, the block is configured to accept up to 32 one-bit input channels for output. If you select parallel, the block is configured to accept a single 32-bit channel and the channel vector parameter is unavailable.

**Channel vector** — For serial I/O format, enter a vector of numbers to specify the output channels. For example to use the first and third digital output channels enter

[1, 3]

The channel numbers can occur in any order, but the numbers must lie in the range 1 to 32.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values (0 or 1) for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started. If you selected parallel I/O format, the values can be in the form [hex2dec('fffffff')].

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

The Device ID of this board is 8152.

## Contec CNT24-4D(PCI)

The Contec CNT24-4D(PCI) is a 24-bit differential up/down counter board with four channels. This board typically connects to incremental encoders. Incremental encoders convert physical motion into electrical pulses than can be used to determine velocity, direction, and distance.

xPC Target supports this board with one driver block:

• "CNT24-4D(PCI) Incremental Encoder" on page 16-29

xPC Target does not support the timer or interrupt functionality of this board.

#### **Board Characteristics**

Board name	CNT24-4D(PCI)
Manufacturer	Contec
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

## **CNT24-4D(PCI)** Incremental Encoder

#### **Driver Block Parameters**

Note that you can have only one driver block instance for each physical board. If you need to use multiple channels, select and enable more than channel on the same block.

**Channel** — From the list, select 1, 2, 3, or 4. This parameter specifies the channel to which the subsequent parameters refer. The other parameters in this block apply to this channel. The **Enable channel** check box number changes to match the selected channel.

**Enable channel** — Select this check box to enable the currently selected channel. Click **OK** after you select this check box to add an output port for the

channel on the driver instance of your model. This check box also enables you to set a number of operation parameters for the block, ranging from **Input type** to **Initial count**. Whatever operation parameters are in place when you click **OK** are preserved for the channel until the next time you change them.

The following are some additional behavior notes for this check box:

- If you do not select this check box for a channel, an output port for that channel is not added to the block. You also cannot change the operation parameters for the channel.
- If you select this check box and save the operation parameters for that channel, then later deselect this check box, the block preserves the operation parameters for the channel. The output port is removed from the block.

**Input type** — From the list, choose either Line receiver or TTL-level input. This parameter specifies the input type for the current channel.

**Mode** — From the list, select the counter operation mode for the current channel. There are a number of modes, based on 1-phase or 2-phase pulse inputs. See the Contec CNT24-4D(PCI) user's guide documentation for descriptions of these modes.

**Direction** — From the list, select either Clockwise rotation counts down or Clockwise rotation counts up as the counter direction of the current channel.

**Phase Z logic** — From the list, select either Active high or Active low for the current channel. This parameter specifies the state of the phase Z input (reference position signal). If the **phase Z mode** parameter has a value of Disable phase Z input, **Phase Z logic** has no effect.

**Phase Z mode** — From the list, select either Disable phase Z input, Enable next phase Z input only once, or Enable every phase Z input. This parameter specifies the operation mode of the phase Z input for the current channel.

**Digital filter** — From the list, select the characteristics of the digital input filter you want to apply to the current channel's input signal. There are a number of sampling cycles to choose from, ranging from 0.1 microseconds (1 MHz) to 1056.1 microseconds (94 Hz).

**Initial count** — Enter a number from 0 to 16777215 (FFFFFF hex, the largest 24-bit number). This parameter specifies the initial value of the counter for the current channel.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

The Device ID of this board is 8163.

# 17

## **Data Translation**

I/O boards supported by xPC Target. (http://www.datatranslation.com)

DT2821 (p. 17-3)	I/O board with 16 single-ended or 8 differential analog input (A/D) channels, 2 analog output (D/A) channels, and 16 digital I/O lines that can be configured in groups of 8 for either input or output.
DT2821-F-8DI (p. 17-8)	I/O board with 8 differential analog input (A/D) channels, 2 analog output (D/A) channels, and 16 digital I/O lines that can be configured in groups of 8 for either input or output.
DT2821-G-8DI (p. 17-13)	I/O board with 8 differential analog input (A/D) channels, 2 analog output (D/A) channels, and 16 digital I/O lines that can be configured in groups of 8 for either input or output.
DT2821-F-16SE (p. 17-18)	I/O board with 16 single-ended analog input (A/D) channels, 2 analog output (D/A) channels, and 16 digital I/O lines that can be configured in groups of 8 for either input or output
DT2821-G-16SE (p. 17-23)	I/O board with 16 single-ended analog input (A/D) channels, 2 analog output (D/A) channels (12-bit), and 16 digital I/O lines that can be configured in groups of 8 for either input or output.
DT2823 (p. 17-28)	I/O board 4 differential analog input (A/D) channels, 2 analog output (D/A) channels, and 16 digital I/O lines that can be configured in groups of 8 for either input or output.
DT2824-PGH (p. 17-33)	I/O board with 16 single-ended or 8 differential analog input (A/D) channels, 2 analog output (D/A) channels, and 16 digital I/O lines that can be configured in groups of 8 for either input or output.

DT2824-PGL (p. 17-37)	I/O board with 16 single-ended or 8 differential analog input (A/D) channels, 2 analog output (D/A) channels, and 16 digital I/O lines that can be configured in groups of 8 for either input or output.
DT2825 (p. 17-41)	I/O board with 16 single-ended or 8 differential analog input (A/D) channels, 2 analog output (D/A) channels, and 16 digital I/O lines that can be configured in groups of 8 for either input or output.
DT2827 (p. 17-46)	I/O board with 4 differential analog input $(A/D)$ channels, 2 analog output $(D/A)$ channels, and 16 digital I/O lines that can be configured in groups of 8 for either input or output.
DT2828 (p. 17-51)	I/O board with 4 single-ended analog input (A/D) channels, 2 analog output (D/A) channels, and 16 digital I/O lines that can be configured in groups of 8 for either input or output.

## DT2821

The DT2821 is an I/O board with 16 single-ended or 8 differential analog input (A/D) channels (12-bit) with a maximum sample rate of 50 kHz, 2 analog output (D/A) channels (12-bit), and 16 digital I/O lines that can be configured in groups of 8 for either input or output.

xPC Target supports this board with these driver blocks:

- "DT2821 Analog Input (A/D)" on page 17-3
- "DT2821 Analog Output (D/A)" on page 17-5
- "DT2821 Digital Input" on page 17-6
- "DT2821 Digital Output" on page 17-7

## **Board Characteristics**

Board Name	DT2821
Manufacturer	Data Translation
Bus Type	ISA
Access Method	I/O mapped
Multiple block instance support	A/D:No, D/A:No, Digital I/O:Yes
Multiple board support	Yes

## DT2821 Analog Input (A/D)

### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Channel vector** — If you choose Single-ended (16 channels) from the **Input coupling** list, enter numbers between 1 and 16. If you choose Differential (8 channels) from the **Input coupling** list, enter numbers between 1 and 8. For example, to use the first and third analog output (A/D) channels, enter

[1,3]

Number the channels beginning with 1 even if the board manufacturer starts to number the channels with 0.

**Gain vector** — Enter 1, 2, 4, or 8 for each of the channels in the **Channel vector** to specify the gain for that channel. The gain vector must be the same length as the **Channel vector**. (If your enter a scalar, it is automatically expanded to channel vector). This driver allows the gain of each channel to be different. The gain is applied prior to sampling the voltage.

For example, if you have an input signal from -1 to +1 volts, and a gain of 8, the signal is amplified -8 to +8 volts. Select a range equal or larger than the amplified voltage. For example, select a range of + -10V. After the signal voltage is sampled, this block divides by the gain to output the original signal value.

**Range** — From the list, choose either +-10V (-10 volts to +10 volts), or 0-10V (0 volts to +10 volts). This specifies the effective range which is the same for all channels and must correspond with the input range setting on the board.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended channels (16 channels)
- Differential channels (8 channels)

This choice must correspond to the input mode setting on the board.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the bass address setting on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DT2821 Analog Output (D/A)

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameter**

**Channel vector** — Enter numbers between 1 and 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels you use. For example, to use the first and second analog output (D/A) channels, enter

[1, 2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the **Channel vector**. The range vector must be the same length as the **Channel vector**. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to +5	5
-5 to +5	-5	0 to +10	10
-2.5 to +2.5	-2.5		

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the Output Range Selection settings on the board for DAC0, and DAC1 (channel 1 and 2 respectively).

**Sample time** — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## **DT2821** Digital Input

DT2821 series boards have two I/O ports, each containing 8 digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital input driver block for a given port, that port is configured for input.

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Port** — From the list, choose 1 or 2.

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines you use with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines you use.

For example, to use all of the digital inputs for this port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## **DT2821 Digital Output**

DT2821 series boards have two I/O ports, each containing 8 digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital output driver block for a given port, that port is configured for output.

#### Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	<0.5 = TTL low $\geq 0.5 = TTL high$

## **Driver Block Parameters**

**Port** — From the list, choose 1 or 2.

**Channel vector** — Enter numbers between 1 and 8. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines you use.

For example, to use all of the digital outputs for this port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DT2821-F-8DI

The DT2821-F-8DI is an I/O board with 8 differential analog input (A/D) channels (12-bit) with a maximum sample rate of 150 kHz, 2 analog output (D/A) channels (12-bit), and 16 digital I/O lines that can be configured in groups of 8 for either input or output.

xPC Target supports this board with these driver blocks:

- "DT2821-F-8DI Analog Input (A/D)" on page 17-8
- "DT2821-F-8DI Analog Output (D/A)" on page 17-10
- "DT2821-F-8DI Digital Input" on page 17-11
- "DT2821-F-8DI Digital Output" on page 17-12

## **Board Characteristics**

Board Name	DT2821-F-8DI
Manufacturer	Data Translation
Bus Type	ISA
Access Method	I/O mapped
Multiple block instance support	A/D:No, D/A:No, Digital I/O:Yes
Multiple board support	Yes

## DT2821-F-8DI Analog Input (A/D)

## Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8. For example, to use the first and third analog output (A/D) channels, enter

[1,3]

Number the channels beginning with 1 even if the board manufacturer starts to number the channels with 0.

**Gain vector** — Enter 1, 2, 4, or 8 for each of the channels in the **Channel vector** to specify the gain for that channel. The gain vector must be the same length as the **Channel vector**. (If your enter a scalar, it is automatically expanded to channel vector). This driver allows the gain of each channel to be different. The gain is applied prior to sampling the voltage.

For example, if you have an input signal from -1 to +1 volts, and a gain of 8, the signal is amplified -8 to +8 volts. Select a range equal or larger than the amplified voltage. For example, select a range of + -10V. After the signal voltage is sampled, this block divides by the gain to output the original signal value.

**Range** — From the list, choose either +-10V(-10 volts to +10 volts), or 0-10V(0 volts to +10 volts). This specifies the effective range which is the same for all channels and must correspond with the input range setting on the board.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the bass address setting on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DT2821-F-8DI Analog Output (D/A)

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameter**

**Channel vector** — Enter numbers between 1 and 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels you use. For example, to use the first and second analog output (D/A) channels, enter

[1, 2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the **Channel vector**. The range vector must be the same length as the **Channel vector**. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to +5	5
-5 to +5	-5	0 to +10	10
-2.5 to +2.5	-2.5		

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the Output Range Selection settings on the board for DAC0, and DAC1 (channel 1 and 2 respectively).

**Sample time** — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DT2821-F-8DI Digital Input

DT2821-F-8DI series boards have two I/O ports, each containing 8 digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital input driver block for a given port, that port is configured for input.

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

Port — From the list, choose 1 or 2.

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines you use with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines you use.

For example, to use all of the digital inputs for this port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DT2821-F-8DI Digital Output

DT2821-F-8DI series boards have two I/O ports, each containing 8 digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital output driver block for a given port, that port is configured for output.

### Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	<0.5 = TTL low ≥0.5 = TTL high

## **Driver Block Parameters**

**Port** — From the list, choose 1 or 2.

**Channel vector** — Enter numbers between 1 and 8. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines you use.

For example, to use all of the digital outputs for this port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

### DT2821-G-8DI

The DT2821-G-8DI is an I/O board with 8 differential analog input (A/D) channels (12-bit) with a maximum sample rate of 250 kHz, 2 analog output (D/A) channels (12-bit), and 16 digital I/O lines that can be configured in groups of 8 for either input or output.

xPC Target supports this board with these driver blocks:

- "DT2821-G-8DI Analog Input (A/D)" on page 17-13
- "DT2821-G-8DI Analog Output (D/A)" on page 17-15
- "DT2821-G-8DI Digital Input" on page 17-16
- "DT2821-G-8DI Digital Output" on page 17-17

### **Board Characteristics**

Board Name	DT2821-G-8DI
Manufacturer	Data Translation
Bus Type	ISA
Access Method	I/O mapped
Multiple block instance support	A/D:No, D/A:No, Digital I/O:Yes
Multiple board support	Yes

## DT2821-G-8DI Analog Input (A/D)

Hardware Input	Block Output Data Type	Scaling
volts	double	1

**Channel vector** — Enter numbers between 1 and 8. For example, to use the first and third analog output (A/D) channels, enter

[1,3]

Number the channels beginning with 1 even if the board manufacturer starts to number the channels with 0.

**Gain vector** — Enter 1, 2, 4, or 8 for each of the channels in the **Channel vector** to specify the gain for that channel. The gain vector must be the same length as the **Channel vector**. (If your enter a scalar, it is automatically expanded to channel vector). This driver allows the gain of each channel to be different. The gain is applied prior to sampling the voltage.

For example, if you have an input signal from -1 to +1 volts, and a gain of 8, the signal is amplified -8 to +8 volts. Select a range equal or larger than the amplified voltage. For example, select a range of +-10V. After the signal voltage is sampled, this block divides by the gain to output the original signal value.

**Range** — From the list, choose either  $+ \cdot 10V(-10 \text{ volts to } +10 \text{ volts})$ ,  $+ \cdot 5V(-5 \text{ volts to } +5 \text{ volts})$ , or  $0 \cdot 10V(0 \text{ volts to } +10 \text{ volts})$ . This specifies the effective range which is the same for all channels and must correspond with the input range setting on the board.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the bass address setting on the board. For example, if the base address is 300 (hexadecimal), enter

## DT2821-G-8DI Analog Output (D/A)

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameter**

**Channel vector** — Enter numbers between 1 and 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels you use. For example, to use the first and second analog output (D/A) channels, enter

[1, 2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range** — Enter a range code for each of the channels in the **Channel vector**. The range vector must be the same length as the **Channel vector**. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input range (V)	Range code	Input range (V)	Range code
-10 to +10	-10	0 to +5	5
-5 to +5	-5	0 to +10	10
-2.5 to +2.5	-2.5		

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the Output Range Selection settings on the board for DAC0, and DAC1 (channel 1 and 2 respectively).

**Sample time** — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

### DT2821-G-8DI Digital Input

DT2821-G-8DI series boards have two I/O ports, each containing 8 digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital input driver block for a given port, that port is configured for input.

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Port** — From the list, choose 1 or 2.

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines you use with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines you use.

For example, to use all of the digital inputs for this port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DT2821-G-8DI Digital Output

DT2821-G-8DI series boards have two I/O ports, each containing 8 digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital output driver block for a given port, that port is configured for output.

#### Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	<0.5 = TTL low ≥0.5 = TTL high

### **Driver Block Parameters**

**Port** — From the list, choose 1 or 2.

**Channel vector** — Enter numbers between 1 and 8. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines you use.

For example, to use all of the digital outputs for this port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# DT2821-F-16SE

The DT2821-F-16SE is an I/O board with 16 single-ended analog input (A/D) channels (12-bit) with a maximum sample rate of 150 kHz, 2 analog output (D/A) channels (12-bit), and 16 digital I/O lines that can be configured in groups of 8 for either input or output.

xPC Target supports this board with these driver blocks:

- "DT2821-F-16SE Analog Input (A/D)" on page 17-18
- "DT2821-F-16SE Analog Output (D/A)" on page 17-20
- "DT2821-F-16SE Digital Input" on page 17-21
- "DT2821-F-16SE Digital Output" on page 17-22

### **Board Characteristics**

Board Name	DT2821-F-16SE
Manufacturer	Data Translation
Bus Type	ISA
Access Method	I/O mapped
Multiple block instance support	A/D:No, D/A:No, Digital I/O:Yes
Multiple board support	Yes

## DT2821-F-16SE Analog Input (A/D)

Hardware Input	Block Output Data Type	Scaling
volts	double	1

**Channel vector** — Enter numbers between 1 and 16. For example, to use the first and third analog output (A/D) channels, enter

[1,3]

Number the channels beginning with 1 even if the board manufacturer starts to number the channels with 0.

**Gain vector** — Enter 1, 2, 4, or 8 for each of the channels in the **Channel vector** to specify the gain for that channel. The gain vector must be the same length as the **Channel vector**. (If your enter a scalar, it is automatically expanded to channel vector). This driver allows the gain of each channel to be different. The gain is applied prior to sampling the voltage.

For example, if you have an input signal from -1 to +1 volts, and a gain of 8, the signal is amplified -8 to +8 volts. Select a range equal or larger than the amplified voltage. For example, select a range of + -10V. After the signal voltage is sampled, this block divides by the gain to output the original signal value.

**Range** — From the list, choose either +-10V (-10 volts to +10 volts), or 0-10V (0 volts to +10 volts). This specifies the effective range which is the same for all channels and must correspond with the input range setting on the board.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the bass address setting on the board. For example, if the base address is 300 (hexadecimal), enter

## DT2821-F-16SE Analog Output (D/A)

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameter**

**Channel vector** — Enter numbers between 1 and 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels you use. For example, to use the first and second analog output (D/A) channels, enter

[1, 2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the **Channel vector**. The range vector must be the same length as the **Channel vector**. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to +5	5
-5 to +5	-5	0 to +10	10
-2.5 to +2.5	-2.5		

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the Output Range Selection settings on the board for DAC0, and DAC1 (channel 1 and 2 respectively).

**Sample time** — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

### DT2821-F-16SE Digital Input

DT2821-F-16SE series boards have two I/O ports, each containing 8 digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital input driver block for a given port, that port is configured for input.

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Port** — From the list, choose 1 or 2.

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines you use with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines you use.

For example, to use all of the digital inputs for this port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DT2821-F-16SE Digital Output

DT2821-F-16SE series boards have two I/O ports, each containing 8 digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital output driver block for a given port, that port is configured for output.

#### Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	<0.5 = TTL low ≥0.5 = TTL high

### **Driver Block Parameters**

**Port** — From the list, choose 1 or 2.

**Channel vector** — Enter numbers between 1 and 8. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines you use.

For example, to use all of the digital outputs for this port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## DT2821-G-16SE

The DT2821-G-16SE is an I/O board with 16 single-ended analog input (A/D) channels (12-bit) with a maximum sample rate of 250 kHz, 2 analog output (D/A) channels (12-bit), and 16 digital I/O lines that can be configured in groups of 8 for either input or output.

xPC Target supports this board with these driver blocks:

- "DT2821-G-16SE Analog Input (A/D)" on page 17-23
- "DT2821-G-16SE Analog Output (D/A)" on page 17-25
- "DT2821-G-16SE Digital Input" on page 17-26
- "DT2821-G-16SE Digital Output" on page 17-27

### **Board Characteristics**

Board Name	DT2821-G-16SE
Manufacturer	Data Translation
Bus Type	ISA
Access Method	I/O mapped
Multiple block instance support	A/D:No, D/A:No, Digital I/O:Yes
Multiple board support	Yes

## DT2821-G-16SE Analog Input (A/D)

Hardware Input	Block Output Data Type	Scaling
volts	double	1

**Channel vector** — Enter numbers between 1 and 16. For example, to use the first and third analog output (A/D) channels, enter

[1,3]

Number the channels beginning with 1 even if the board manufacturer starts to number the channels with 0.

**Gain vector** — Enter 1, 2, 4, or 8 for each of the channels in the **Channel vector** to specify the gain for that channel. The gain vector must be the same length as the **Channel vector**. (If your enter a scalar, it is automatically expanded to channel vector). This driver allows the gain of each channel to be different. The gain is applied prior to sampling the voltage.

For example, if you have an input signal from -1 to +1 volts, and a gain of 8, the signal is amplified -8 to +8 volts. Select a range equal or larger than the amplified voltage. For example, select a range of +-10V. After the signal voltage is sampled, this block divides by the gain to output the original signal value.

**Range** — From the list, choose either +-10V(-10 volts to +10 volts), +-5V(-5 volts to +5 volts), or 0-10V(0 volts to +10 volts). This specifies the effective range which is the same for all channels and must correspond with the input range setting on the board.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the bass address setting on the board. For example, if the base address is 300 (hexadecimal), enter

## DT2821-G-16SE Analog Output (D/A)

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameter**

**Channel vector** — Enter numbers between 1 and 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels you use. For example, to use the first and second analog output (D/A) channels, enter

[1, 2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the **Channel vector**. The range vector must be the same length as the **Channel vector**. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to +5	5
-5 to +5	-5	0 to +10	10
-2.5 to +2.5	-2.5		

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the Output Range Selection settings on the board for DAC0, and DAC1 (channel 1 and 2 respectively).

**Sample time** — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DT2821-G-16SE Digital Input

DT2821-G-16SE series boards have two I/O ports, each containing 8 digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital input driver block for a given port, that port is configured for input.

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Port** — From the list, choose 1 or 2.

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines you use with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines you use.

For example, to use all of the digital inputs for this port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DT2821-G-16SE Digital Output

DT2821-G-16SE series boards have two I/O ports, each containing 8 digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital output driver block for a given port, that port is configured for output.

#### Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	<0.5 = TTL low ≥0.5 = TTL high

### **Driver Block Parameters**

**Port** — From the list, choose 1 or 2.

**Channel vector** — Enter numbers between 1 and 8. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines you use.

For example, to use all of the digital outputs for this port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# DT2823

The DT2823 is an I/O board 4 differential analog input (A/D) channels (16-bit) with a maximum sample rate of 100 kHz, 2 analog output (D/A) channels (16-bit), and 16 digital I/O lines that can be configured in groups of 8 for either input or output.

xPC Target supports this board with these driver blocks:

- "DT2823 Analog Input (A/D)" on page 17-28
- "DT2823 Analog Output (D/A)" on page 17-29
- "DT2823 Digital Input" on page 17-30
- "DT2823 Digital Output" on page 17-31

### **Board Characteristics**

Board Name	DT2823
Manufacturer	Data Translation
Bus Type	ISA
Access Method	I/O mapped
Multiple block instance support	A/D:No, D/A:No, Digital I/O:Yes
Multiple board support	Yes

## DT2823 Analog Input (A/D)

The range for the DT2823 is -10 to + 10 volts.

Hardware Input	Block Output Data Type	Scaling
volts	double	1

**Channel vector** — Enter numbers between 1 and 4. For example, to use the first and third analog output (A/D) channels, enter

[1,3]

Number the channels beginning with 1 even if the board manufacturer starts to number the channels with 0.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the bass address setting on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DT2823 Analog Output (D/A)

The range of the DT2823 is -10 to +10 volts.

### Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameter**

**Channel vector** — Enter numbers between 1 and 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels you use. For example, to use the first and second analog output (D/A) channels, enter

[1, 2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the **Channel vector**. The range vector must be the same length as the **Channel vector**. This board allows the range of each channel to be different.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to +5	5
-5 to +5	-5	0 to +10	10
-2.5 to +2.5	-2.5		

The following table is a list of the ranges for this driver and the corresponding range codes.

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the Output Range Selection settings on the board for DAC0, and DAC1 (channel 1 and 2 respectively).

Sample time — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

### **DT2823 Digital Input**

DT2823 series boards have two I/O ports, each containing 8 digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital input driver block for a given port, that port is configured for input.

### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Port** — From the list, choose 1 or 2.

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines you use with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines you use.

For example, to use all of the digital inputs for this port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## **DT2823 Digital Output**

DT2823 series boards have two I/O ports, each containing 8 digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital output driver block for a given port, that port is configured for output.

### Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	<0.5 = TTL low ≥0.5 = TTL high

#### **Driver Block Parameters**

**Port** — From the list, choose 1 or 2.

**Channel vector** — Enter numbers between 1 and 8. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines you use.

For example, to use all of the digital outputs for this port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## **DT2824-PGH**

The DT2824-PGH is an I/O board with 16 single-ended or 8 differential analog input (A/D) channels (12-bit) with a maximum sample rate of 50 kHz, 2 analog output (D/A) channels (12-bit), and 16 digital I/O lines that can be configured in groups of 8 for either input or output.

xPC Target supports this board with these driver blocks:

- "DT2824-PGH Analog Input (A/D)" on page 17-33
- "DT2824-PGH Digital Input" on page 17-35
- "DT2824-PGL Digital Output" on page 17-40

### **Board Characteristics**

Board Name	DT2824-PGH
Manufacturer	Data Translation
Bus Type	ISA
Access Method	I/O mapped
Multiple block instance support	A/D:No, D/A:No, Digital I/O:Yes
Multiple board support	Yes

## DT2824-PGH Analog Input (A/D)

Hardware Input	Block Output Data Type	Scaling
volts	double	1

**Channel vector** — If you choose Single-ended (16 channels) from the **Input coupling** list, enter numbers between 1 and 16. If you choose Differential (8 channels) from the **Input coupling** list, then enter numbers between 1 and 8. For example, to use the first and third analog output (A/D) channels, enter

[1,3]

Number the channels beginning with 1 even if the board manufacturer starts to number the channels with 0.

**Gain vector** — Enter 1, 2, 4, or 8 for each of the channels in the **Channel vector** to specify the gain for that channel. The gain vector must be the same length as the **Channel vector**. (If your enter a scalar, it is automatically expanded to channel vector). This driver allows the gain of each channel to be different. The gain is applied prior to sampling the voltage.

For example, if you have an input signal from -1 to +1 volts, and a gain of 8, the signal is amplified -8 to +8 volts. Select a range equal or larger than the amplified voltage. For example, select a range of + -10V. After the signal voltage is sampled, this block divides by the gain to output the original signal value.

**Range** — From the list, choose either +-10V (-10 volts to +10 volts), or 0-10V (0 volts to +10 volts). This specifies the effective range which is the same for all channels and must correspond with the input range setting on the board.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended channels (16 channels)
- differential channels (8 channels)

This choice must correspond to the input mode setting on the board.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the bass address setting on the board. For example, if the base address is 300 (hexadecimal), enter

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

### **DT2824-PGH Digital Input**

DT2824-PGH series boards have two I/O ports, each containing 8 digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital input driver block for a given port, that port is configured for input.

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Port** — From the list, choose 1 or 2.

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines you use with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines you use.

For example, to use all of the digital inputs for this port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## DT2824-PGH Digital Output

DT2824-PGH series boards have two I/O ports, each containing 8 digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital output driver block for a given port, that port is configured for output.

### Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	<0.5 = TTL low ≥0.5 = TTL high

#### **Driver Block Parameters**

**Port** — From the list, choose 1 or 2.

**Channel vector** — Enter numbers between 1 and 8. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines you use.

For example, to use all of the digital outputs for this port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## **DT2824-PGL**

The DT2824-PGL is an I/O board with 16 single-ended or 8 differential analog input (A/D) channels (12-bit) with a maximum sample rate of 50 kHz, 2 analog output (D/A) channels (12-bit), and 16 digital I/O lines that can be configured in groups of 8 for either input or output.

xPC Target supports this board with these driver blocks:

- "DT2824-PGL Analog Input (A/D)" on page 17-37
- "DT2824-PGL Digital Input" on page 17-39
- "DT2824-PGL Digital Output" on page 17-40

#### **Board Characteristics**

Board Name	DT2824-PGL
Manufacturer	Data Translation
Bus Type	ISA
Access Method	I/O mapped
Multiple block instance support	A/D:No, D/A:No, Digital I/O:Yes
Multiple board support	Yes

## DT2824-PGL Analog Input (A/D)

Hardware Input	Block Output Data Type	Scaling
volts	double	1

**Channel vector** — If you choose Single-ended (16 channels) from the **Input coupling** list, enter numbers between 1 and 16. If you choose Differential (8 channels) from the **Input coupling** list, then enter numbers between 1 and 8. For example, to use the first and third analog output (A/D) channels, enter

[1,3]

Number the channels beginning with 1 even if the board manufacturer starts to number the channels with 0.

**Gain vector** — Enter 1, 10, 100, or 500 for each of the channels in the **Channel vector** to specify the gain for that channel. The gain vector must be the same length as the **Channel vector**. (If your enter a scalar, it is automatically expanded to channel vector). This driver allows the gain of each channel to be different. The gain is applied prior to sampling the voltage.

For example, if you have an input signal from -1 to +1 volts, and a gain of 8, the signal is amplified -8 to +8 volts. Select a range equal or larger than the amplified voltage. For example, select a range of + -10V. After the signal voltage is sampled, this block divides by the gain to output the original signal value.

**Range** — From the list, choose either +-10V (-10 volts to +10 volts), or 0-10V (0 volts to +10 volts). This specifies the effective range which is the same for all channels and must correspond with the input range setting on the board.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended channels (16 channels)
- differential channels (8 channels)

This choice must correspond to the input mode setting on the board.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the bass address setting on the board. For example, if the base address is 300 (hexadecimal), enter

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

### **DT2824-PGL Digital Input**

DT2824-PGL series boards have two I/O ports, each containing 8 digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital input driver block for a given port, that port is configured for input.

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Port** — From the list, choose 1 or 2.

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines you use with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines you use.

For example, to use all of the digital inputs for this port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## **DT2824-PGL Digital Output**

DT2824-PGL series boards have two I/O ports, each containing 8 digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital output driver block for a given port, that port is configured for output.

### Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	<0.5 = TTL low ≥0.5 = TTL high

#### **Driver Block Parameters**

**Port** — From the list, choose 1 or 2.

**Channel vector** — Enter numbers between 1 and 8. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines you use.

For example, to use all of the digital outputs for this port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## DT2825

The DT2825 is an I/O board with 16 single-ended or 8 differential analog input (A/D) channels (12-bit) with a maximum sample rate of 45 kHz, 2 analog output (D/A) channels (12-bit), and 16 digital I/O lines that can be configured in groups of 8 for either input or output.

xPC Target supports this board with these driver blocks:

- "DT2825 Analog Input (A/D)" on page 17-41
- "DT2825 Analog Output (D/A)" on page 17-43
- "DT2825 Digital Input" on page 17-44
- "DT2825 Digital Output" on page 17-45

### **Board Characteristics**

Board Name	DT2825
Manufacturer	Data Translation
Bus Type	ISA
Access Method	I/O mapped
Multiple block instance support	A/D:No, D/A:No, Digital I/O:Yes
Multiple board support	Yes

## DT2825 Analog Input (A/D)

Hardware Input	Block Output Data Type	Scaling
volts	double	1

**Channel vector** — If you choose Single-ended (16 channels) from the **Input coupling** list, enter numbers between 1 and 16. If you choose Differential (8 channels) from the **Input coupling** list, then enter numbers between 1 and 8. For example, to use the first and third analog output (A/D) channels, enter

[1,3]

Number the channels beginning with 1 even if the board manufacturer starts to number the channels with 0.

**Gain vector** — Enter 1, 10, 100, or 500 for each of the channels in the **Channel vector** to specify the gain for that channel. The gain vector must be the same length as the **Channel vector**. (If your enter a scalar, it is automatically expanded to channel vector). This driver allows the gain of each channel to be different. The gain is applied prior to sampling the voltage.

For example, if you have an input signal from -1 to +1 volts, and a gain of 8, the signal is amplified -8 to +8 volts. Select a range equal or larger than the amplified voltage. For example, select a range of + -10V. After the signal voltage is sampled, this block divides by the gain to output the original signal value.

**Range** — From the list, choose either +-10V (-10 volts to +10 volts), or 0-10V (0 volts to +10 volts). This specifies the effective range which is the same for all channels and must correspond with the input range setting on the board.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended channels (16 channels)
- differential channels (8 channels)

This choice must correspond to the input mode setting on the board.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the bass address setting on the board. For example, if the base address is 300 (hexadecimal), enter

## DT2825 Analog Output (D/A)

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameter**

**Channel vector** — Enter numbers between 1 and 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels you use. For example, to use the first and second analog output (D/A) channels, enter

[1, 2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the **Channel vector**. The range vector must be the same length as the **Channel vector**. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to +5	5
-5 to +5	-5	0 to +10	10
-2.5 to +2.5	-2.5		

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the Output Range Selection settings on the board for DAC0, and DAC1 (channel 1 and 2 respectively).

**Sample time** — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

### **DT2825 Digital Input**

DT2825 series boards have two I/O ports, each containing 8 digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital input driver block for a given port, that port is configured for input.

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Port** — From the list, choose 1 or 2.

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines you use with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines you use.

For example, to use all of the digital inputs for this port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

### **DT2825 Digital Output**

DT2825 series boards have two I/O ports, each containing 8 digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital output driver block for a given port, that port is configured for output.

#### Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	<0.5 = TTL low ≥0.5 = TTL high

### **Driver Block Parameters**

**Port** — From the list, choose 1 or 2.

**Channel vector** — Enter numbers between 1 and 8. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines you use.

For example, to use all of the digital outputs for this port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# DT2827

The DT2827 is an I/O board with 4 differential analog input (A/D) channels (16-bit) with a maximum sample rate of 100kHz, 2 analog output (D/A) channels (12-bit), and 16 digital I/O lines that can be configured in groups of 8 for either input or output.

xPC Target supports this board with these driver blocks:

- "DT2827 Analog Input (A/D)" on page 17-46
- "DT2827 Analog Output (D/A)" on page 17-47
- "DT2827 Digital Input" on page 17-48
- "DT2827 Digital Output" on page 17-49

### **Board Characteristics**

Board Name	DT2827
Manufacturer	Data Translation
Bus Type	ISA
Access Method	I/O mapped
Multiple block instance support	A/D:No, D/A:No, Digital I/O:Yes
Multiple board support	Yes

## DT2827 Analog Input (A/D)

The range for this board is -10 to +10 volts.

Hardware Input	Block Output Data Type	Scaling
volts	double	1

**Channel vector** —Enter numbers between 1 and 4. For example, to use the first and third analog output (A/D) channels, enter

[1,3]

Number the channels beginning with 1 even if the board manufacturer starts to number the channels with 0.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the bass address setting on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DT2827 Analog Output (D/A)

The range for this board is -10 to +10 volts.

### Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameter**

**Channel vector** — Enter numbers between 1 and 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels you use. For example, to use the first and second analog output (D/A) channels, enter

[1, 2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the **Channel vector**. The range vector must be the same length as the **Channel vector**. This board allows the range of each channel to be different.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to +5	5
-5 to +5	-5	0 to +10	10
-2.5 to +2.5	-2.5		

The following table is a list of the ranges for this driver and the corresponding range codes.

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the Output Range Selection settings on the board for DAC0, and DAC1 (channel 1 and 2 respectively).

**Sample time** — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

### **DT2827** Digital Input

DT2827 series boards have two I/O ports, each containing 8 digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital input driver block for a given port, that port is configured for input.

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Port** — From the list, choose 1 or 2.

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines you use with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines you use.

For example, to use all of the digital inputs for this port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## **DT2827 Digital Output**

DT2827 series boards have two I/O ports, each containing 8 digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital output driver block for a given port, that port is configured for output.

#### Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	<0.5 = TTL low ≥0.5 = TTL high

#### **Driver Block Parameters**

**Port** — From the list, choose 1 or 2.

**Channel vector** — Enter numbers between 1 and 8. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines you use.

For example, to use all of the digital outputs for this port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## DT2828

The DT2828 is an I/O board with 4 single-ended analog input (A/D) channels (12-bit) with a maximum sample rate of 100 kHz, 2 analog output (D/A) channels (12-bit), and 16 digital I/O lines that can be configured in groups of 8 for either input or output.

xPC Target supports this board with these driver blocks:

- "DT2828 Analog Input (A/D)" on page 17-51
- "DT2828 Analog Output (D/A)" on page 17-53
- "DT2828 Digital Input" on page 17-54
- "DT2828 Digital Output" on page 17-55

#### **Board Characteristics**

Board Name	DT2828
Manufacturer	Data Translation
Bus Type	ISA
Access Method	I/O mapped
Multiple block instance support	A/D:No, D/A:No, Digital I/O:Yes
Multiple board support	Yes

## DT2828 Analog Input (A/D)

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 4. For example, to use the first and third analog output (A/D) channels, enter

[1,3]

Number the channels beginning with 1 even if the board manufacturer starts to number the channels with 0.

**Gain vector** — Enter 1, 2, 4, or 8 for each of the channels in the **Channel vector** to specify the gain for that channel. The gain vector must be the same length as the **Channel vector**. (If your enter a scalar, it is automatically expanded to channel vector). This driver allows the gain of each channel to be different. The gain is applied prior to sampling the voltage.

For example, if you have an input signal from -1 to +1 volts, and a gain of 8, the signal is amplified -8 to +8 volts. Select a range equal or larger than the amplified voltage. For example, select a range of +-10V. After the signal voltage is sampled, this block divides by the gain to output the original signal value.

**Range** — From the list, choose either **+-10V** (-10 volts to +10 volts), or **0-10V** (0 volts to +10 volts). This specifies the effective range which is the same for all channels and must correspond with the input range setting on the board.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the bass address setting on the board. For example, if the base address is 300 (hexadecimal), enter

## DT2828 Analog Output (D/A)

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameter**

**Channel vector** — Enter numbers between 1 and 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels you use. For example, to use the first and second analog output (D/A) channels, enter

[1, 2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the **Channel vector**. The range vector must be the same length as the **Channel vector**. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to +5	5
-5 to +5	-5	0 to +10	10
-2.5 to +2.5	-2.5		

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

The range settings have to correspond to the Output Range Selection settings on the board for DAC0, and DAC1 (channel 1 and 2 respectively).

**Sample time** — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## **DT2828 Digital Input**

DT2828 series boards have two I/O ports, each containing 8 digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital input driver block for a given port, that port is configured for input.

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Port** — From the list, choose 1 or 2.

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines you use with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines you use.

For example, to use all of the digital inputs for this port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## **DT2828 Digital Output**

DT2828 series boards have two I/O ports, each containing 8 digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital output driver block for a given port, that port is configured for output.

#### Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	<0.5 = TTL low ≥0.5 = TTL high

#### **Driver Block Parameters**

**Port** — From the list, choose 1 or 2.

**Channel vector** — Enter numbers between 1 and 8. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines you use.

For example, to use all of the digital outputs for this port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# 18

## Diamond

I/O Boards supported by xPC Target (http://www.diamondsystems.com).

Diamond-MM (p. 18-3)	DAS16 compatible I/O board with 16 single or 8 differential analog input (A/D) channels, 2 analog output (D/A) channels, 8 digital input lines, and 8 digital output lines.
Diamond-MM-16-AT (p. 18-9)	PC104 I/O board with 16 single-ended or 8 differential analog input (A/D) channels (16-bit), 4 optional analog output (D/A) channels (12-bit), 8 digital input and output lines.
Diamond-MM-32-AT (p. 18-15)	PC104 I/O board with 32 single or 16 differential analog input (A/D) channels, 4 analog output (D/A) channels, 24 digital input and output lines.
Garnet-MM (p. 18-24)	I/O board with 24 or 48 high current digital I/O lines that can be configured in groups of eight for either digital input or digital output.
Onyx-MM (p. 18-27)	I/O board with 48 digital I/O lines that can be configured in groups of 8 for either digital input or digital output, counters, and timers.
Onyx-MM-DIO (p. 18-30)	I/O board with 48 digital I/O lines that can be configured in groups of eight for either digital input or digital output.
Prometheus (p. 18-33)	Intel 486-based embedded PC/104 CPU board with 4 serial ports, 2 USB ports, 1 parallel port, keyboard and mouse ports, floppy and IDE driver connectors, a 100BaseT Ethernet connector, and provision for solid state flashdisk modules.
Quartz-MM 5 (p. 18-39)	8 digital input lines, 8 digital output lines, and 10 counter/timers.
Quartz-MM 10 (p. 18-50)	8 digital input line, 8 digital output lines, and 10 counter/timers.

Ruby-MM (p. 18-61)	PC104 I/O board with 4 or 8 single analog output (D/A) channels, unipolar and bipolar operation, +/- 10V, +/- 5V, 0-10V, 0-5V fixed ranges, +/- 2.5V, 0-2.5V user-adjustable ranges, 24 digital input and output lines.
Ruby-MM-416 (p. 18-66)	4 16-bit analog output (D/A) channels, and 24 digital I/O lines that can be configured in groups of 8 for either input or output.
Ruby-MM-1612 (p. 18-70)	16 12-bit analog output (D/A) channels, and 24 digital I/O lines which can be configured in groups of 8 for either input or output.

## **Diamond-MM**

The Diamond-MM is a DAS16 compatible I/O board with 16 single or 8 differential analog input (A/D) channels (12-bit) with a maximum sample rate or 100 kHz, 2 analog output (D/A) channels (12-bit), 8 digital input lines, and 8 digital output lines.

xPC Target supports this board with these driver blocks:

- "MM Analog Input (A/D)" on page 18-4
- "MM Analog Output (D/A)" on page 18-5
- "MM Digital Input" on page 18-7
- "MM Digital Output" on page 18-7

#### **Board Characteristics**

Board name	Diamond-MM
Manufacturer	Diamond Systems Corporation
Bus type	ISA (PC/104)
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

## MM Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Number of channels** — If you select 16 channels (**Coupling** parameter set to 16 single-ended channels) enter a number between 1 and 16 to select the number of single A/D channels used. If you select eight channels (**Coupling** parameter set to 8 differential channels) enter a number between 1 and 8.

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

Note, you cannot select the starting channel for this block, you can only select the number of channels. This block works differently from the Diamond-MM-32-AT A/D block, where you can specify the starting channel.

**Range** — Enter an input range code for all A/D channels. This driver does not allow the selection of a different range for each channel. The input range is the same for all A/D channels.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to +10	10
-5 to +5	-5	0 to +5	5
-2.5 to + 2.5	-2.5	0 to +2	2
-1 to +1	-1	0 to +1	1
-0.5 to +0.5	-5		

The gain jumpers on the board have to be in the correct positions for the chosen range. The bipolar jumper on the board has to be in the bipolar position, if a bipolar range is used or in the unipolar position, when a unipolar range is used.

**Coupling** — From the list, select one from the following list of input modes:

- 16 single-ended channels
- 8 differential channels

This choice must correspond to the jumper setting in block J6 on the board.

**Show error status output (E)** — Select this checkbox to add a port labeled **E** to the block and to display (the contents of) that special port. This output will always have a value of 0 unless a problem is detected while attempting an A/D conversion. In the unlikely event that an error occurs, the port has a nonzero value. This nonzero value takes the form of a real number whose binary representation of 1's and 0's (true and false) indicates which channels have errors.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## MM Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — This parameter is a combined Channel vector and Range vector. The number of elements defines the number of D/A channels used.

**Range vector** — Enter a range code for each of the D/A channels used. This driver allows a different range for each channel with a maximum of 2 channels.

The following table is a list of the ranges for this driver and the corresponding range codes. The D/A specific jumpers on the board have to be in the correct positions for the ranges entered.

Input Range (V)	Range Code	Input Range (V)	Range Code
		0 to +10	10
		0 to +5	5

For example, if the first channel is 0 to + 10 volts and the second channel is 0 to +5 volts, enter

[10,5]

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the input channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started. If you provide an out-of-range value for a channel, that value is adjusted to lie within the correct range, as defined in the parameter **Range**.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## **MM Digital Input**

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8. This driver allows the selection of individual digital input channels in any order. The number of elements defines the number of digital input channels you use. For example, to use all the digital input channels, enter

[1:8]

Number the channels beginning with  $1 \ {\rm even}$  if the board manufacturer starts numbering the channels with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## **MM Digital Output**

#### **Scaling Input to Output**

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\geq 0.5 = TTL high$

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8. This driver allows the selection of individual digital input channels in any order. The number of elements defines the number of digital input channels you use. For example, to use all the digital output channels, enter

[1:8]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the input channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started. If you provide an out-of-range value for a channel, that value is adjusted to lie within the correct range, as defined in the parameter **Range**.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## Diamond-MM-16-AT

The Diamond MM-AT is a PC104 I/O board with 16 single-ended or 8 differential analog input (A/D) channels (16-bit), 4 optional analog output (D/A) channels (12-bit), 8 digital input and output lines.

xPC Target supports this board with these driver blocks:

- "MM-16-AT Analog Input (A/D)" on page 18-10
- "MM-16-AT Analog Output (D/A)" on page 18-11
- "MM-16-AT Digital Input" on page 18-12
- "MM-16-AT Digital Output" on page 18-13

xPC Target does not support the counters/timers on this board.

#### **Board Characteristics**

Board name	Diamond-MM-16-AT
Manufacturer	Diamond Systems Corporation
Bus type	ISA (PC/104)
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

## MM-16-AT Analog Input (A/D)

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**First Channel** — Enter the number of the first channel in a set of contiguous analog input channels. Depending on the channel configuration selected, the first channel number must lie within the range 1 through 8 (**Coupling** parameter set to 8 differential channels) or 1 through 16 (**Coupling** parameter set to 16 single-ended channels).

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Number of Channels** — Enter the number of input channels you want to use. The maximum number of channels varies between 1 and 16 and depends on the values of **Coupling** and the **First channel number**.

**Range** — From the list, choose a voltage range. The input range applies to all channels.

**Coupling** — From the list, select one from the following list of input modes:

- Single-ended (16 channels)
- Differential (8 channels)

This choice must correspond to the jumper setting in block J4 on the board.

**Show error status output (E)** — Select this checkbox to add a port labeled  $\mathbf{E}$  to the block and to display (the contents of) that special port. This output will always have a value of 0 unless a problem is detected while attempting an A/D conversion. In the unlikely event that an error occurs, the port has a nonzero value. This nonzero value takes the form of a real number whose binary representation of 1's and 0's (true and false) indicates which channels have errors.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the base address DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## MM-16-AT Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 4. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels you use. For example, to use the first and second analog output (D/A) channels, enter

[1,2]

Number the channels beginning with  $1 \,$  even if the board manufacturer starts numbering the channels with 0.

**Range** — From the list, select 0 to 5V or -5V to 5V as the input voltage range of the board. The input range applies to all channels.

This choice must correspond to the jumper setting in block J5 on the board.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the input channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started. If you provide an out-of-range value for a channel, that value is adjusted to lie within the correct range, as defined in the parameter **Range**.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the base address DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

#### MM-16-AT Digital Input

Diamond-MM-16-AT boards have an 8-bit digital input port.

#### Scaling Input to Output

Hardware Output	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8. This driver allows the selection of individual digital input channels in any order. The number of elements defines the number of digital input channels you use. For example, to use all the digital input channels, enter

[1:8]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the base address DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## **MM-16-AT Digital Output**

Diamond-MM-16-AT boards have an 8-bit digital output port.

#### Scaling Input to Output

Hardware Output	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8. This driver allows the selection of individual digital output channels in any order. The number of elements defines the number of digital output channels you use. For example, to use all of the digital output channels, enter

[1:8]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started. If you provide an out-of-range value for a channel, that value is adjusted to lie within the correct range, as defined in the parameter **Range**.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the base address DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## Diamond-MM-32-AT

The Diamond-MM-32-AT is a PC104 I/O board with 32 single or 16 differential analog input (A/D) channels (16-bit) with a maximum sample rate of 200 kHz, 4 analog output (D/A) channels (12-bit), 24 digital input and output lines.

xPC Target supports this board with these driver blocks:

- "MM-32-AT Analog Input (A/D)" on page 18-16
- "MM-32-AT Frame Analog Input (A/D)" on page 18-17
- "MM-32-AT Analog Output (D/A)" on page 18-20
- "MM-32-AT Digital Input" on page 18-21
- "MM-32-AT Digital Output" on page 18-22

#### **Board Characteristics**

Board name	Diamond-MM-32-AT
Manufacturer	Diamond Systems Corporation
Bus type	ISA (PC/104)
Access method	I/O mapped
Multiple block instance support	A/D:No D/A:Yes DIO:Yes
Multiple board support	Yes

## MM-32-AT Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
Volts	double	1

#### **Driver Block Parameters**

**Channel configuration** — From the list, select the following. Refer to the Diamond-MM-32-AT documentation for a description of the configuration modes:

- 1-32 SE to select the configuration mode labeled A (32 single-ended input channels)
- $\bullet$  1-16 DI to select the configuration mode labeled B (16 differential input channels)
- 1-8SE 9-16 DI 17-24 SE to select the configuration mode labeled D (eight single-ended input channels labeled 1 through 8, eight differential input channels labeled 9 through 16, and an additional eight single-ended input channels labeled 17 through 24).

Note that the selected channel configuration must match the configuration set by the jumpers in block J5. This driver does not support mode C.

**First channel number** — Enter the number of the first channel in a set of contiguous channels. Depending on the value of the **Channel Configuration** parameter, the first channel number must lie within the range 1 through 32, 1 through 16, or 1 through 24.

**Number of channels** — Enter the number of input channels you want to use. The maximum number of channels varies between 1 and 32 and depends on **Channel configuration** and the **First channel number**.

**Range** — From the list, choose a voltage range. The input range applies to all channels.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## MM-32-AT Frame Analog Input (A/D)

The Diamond-MM-32-AT Frame Analog Input block is a frame-based one. A frame consists of a fixed number of samples (defined by the **Number of scans per frame** parameter) for each of a specified set of channels. A scan is a group of samples, one for each channel.

Normally, the system timer controls an xPC Target model at intervals specified by the block **Sample Time** parameter. In contrast, the Diamond-MM-32-AT Frame Analog Input block executes the model in which it occurs each time it converts a new frame of data. You control this rate with the parameter values **Interval between scans** and **Number of scans per frame**:

Rate = (Interval between scans) x (Number of scans per frame)

You control the frame size with the parameter values **Number of channels** and **Number of scans per frame**:

```
frameSize = (Number of channels) x (Number of scans per frame)
```

After the block assembles a frame of data, it generates an interrupt, which triggers the next iteration of the model.

Note, after you add this block to a model and are ready to configure the model, edit the xPC Target code generation options:

- 1 From the model, select Simulation -> Simulation Parameters.
- 2 Click the Real-Time Workshop tab.
- **3** In the **Configuration** pane, from the **System target file** list, browse to and select xpctarget.tlc.
- **4** From the Category list, choose **xPC Target code generation options tab**.
- 5 In the I/O board generating the interrupt field, select the value Diamond-MM-32. This specifies that the Diamond-MM-32-AT board generates the interrupt.

- 6 In the same pane, from the **Real-time interrupt source** list, select the IRQ number you have jumpered on the board.
- 7 In the same pane, for the PCI slot/ISA base address parameter, enter the same ISA address as for the Diamond-MM-32-AT Frame block Base address parameter.
- 8 Select OK and save the model.

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
Volts	double	1

#### **Driver Block Parameters**

**Channel configuration** — From the list, select the following. Refer to the Diamond-MM-32-AT documentation for a description of the configuration modes:

- 1-32 Single-Ended to select the configuration mode labeled A (32 single-ended input channels)
- 1-16 Differential to select the configuration mode labeled B (16 differential input channels)
- 1-8 and 7-24 Single-Ended; 9-16 Differential to select the configuration mode labeled D (eight single-ended input channels labeled 1 through 8, eight differential input channels labeled 9 through 16, and an additional eight single-ended input channels labeled 17 through 24).

Note that the selected channel configuration must match the configuration set by the jumpers in block J5. This driver does not support mode C.

**Output Signal Type** — From the list, select either Vector or Frame.

• Vector — Select Vector if you expect the output signal from this block to be the input signal for an xPC Target scope or some other block that requires vector input.

• Frame — Select Frame if you expect the output signal from this block to be the input signal for a block that requires a frame. For example, a Signal Processing block.

**Range** — From the list, select a voltage range. The input range applies to all channels.

**First channel number** — Enter the number of the first channel in a set of contiguous channels. Depending on the value of the **Channel Configuration** parameter, the first channel number must lie within the range 1 through 32, 1 through 16, or 1 through 24.

Number the channels starting from 1 even if Diamond Systems numbers them starting from 0.

**Number of channels** — Enter the number of input channels you want to use. The maximum number of channels varies between 1 and 32 and depends on **Channel configuration** and the **First channel number**. Note that hardware limitations require that either the **Number of channels** or **Number of scans per frame** value be even. If your application requires that both quantities be odd, add 1 to one of them and ignore the resulting additional data.

**Number of scans per frame** — Enter the number of scans per frame. For a value of N, each output port of the block will have a signal width of N and contain N samples of the corresponding channel. Note that hardware limitations require that either the **Number of channels** or **Number of scans per frame** value be even. If your application requires that both quantities be odd, add 1 to one of them and ignore the resulting additional data.

**Interval between conversions within a scan** — From the list, select the interval, in microseconds, between conversions within a scan.

**Interval between scans** — Enter the interval, in seconds, between successive scans.

**Base address** — Enter the base address of the board. This entry must correspond to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## MM-32-AT Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
Volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 4. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels you use. For example, to use the first and second analog output (D/A) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range** — From the list, choose a range code. This driver does not allow a different range for each of the four channels. This selection must correspond to the range and bipolar/unipolar jumper settings on the board.

The following table is a list of the ranges for this driver and the corresponding range codes. The D/A specific jumpers on the board must be in the correct positions for the ranges entered.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to +10	10
-5 to +5	-5	0 to +5	5

For example, if the first channel is 0 to + 10 volts and the second channel is 0 to +5 volts, enter

[10,5]

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you

specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## **MM-32-AT Digital Input**

The Diamond-MM-32-AT has one 8255 chip with three ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, you configure the port as input.

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose A, B, or C. The I/O board has an 8255 chip with three ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum of eight digital lines that you can configure as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## **MM-32-AT Digital Output**

The Diamond-MM-32-AT has one 8255 chip with three ports (A,B,C). Each port has a maximum of eight digital I/O lines that you can configure as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, you can configure the port as output.

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\geq 0.5 = TTL high$

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital

output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has an 8255 chip with three ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or eight digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## **Garnet-MM**

The Garnet-MM is an I/O board with 24 or 48 high current digital I/O lines that can be configured in groups of eight for either digital input or digital output. There are two versions of this board, 24 (GMM-24) or 48 (GMM-48) digital I/O lines. The 48 line version has two 82C55 chips. Each chip has three 8-bit I/O ports for a total of 48 lines. The 24 line version has one 82C55 chip with three 8-bit I/O ports for a total of 24 lines.

xPC Target supports this board with these driver blocks:

- "Garnet-MM Digital Input" on page 18-24
- "Garnet-MM Digital Output" on page 18-25

#### **Board Characteristics**

Board name	Garnet-MM
Manufacturer	Diamond Systems Corporation
Bus type	ISA (PC/104)
Access method	I/O mapped
Multiple block instance support	DIO: Yes
Multiple board support	Yes

## **Garnet-MM Digital Input**

Each chip port of the Garnet-MM board can be configured independently for either input or output. Use a separate driver block for each port. Select the digital output driver block for a given port to configure the port for output.

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all the digital inputs for the current port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose A, B, or C.

**Chip** — From the list choose 1 or 2. Note, only select 1 for the 24 line version of the Garnet-MM board. Selecting 2 for the 24 line board has no effect. You can select either 1 or 2 for the 48 line version of the board.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the base address board setting. For example, if the base address is 300 (hexadecimal), enter

0x300

## **Garnet-MM Digital Output**

Each chip port of the Garnet-MM board can be configured independently for either input or output. Use a separate driver block for each port. Select the digital input driver block for a given port to configure the port for input.

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all the digital outputs for the current port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose A, B, or C.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Chip** — From the list choose 1 or 2. Note, only select 1 for the 24 line version of the Garnet-MM board. Selecting 2 for the 24 line board has no effect. You can select either 1 or 2 for the 48 line version of the board.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the base address board setting. For example, if the base address is 300 (hexadecimal), enter

## **Onyx-MM**

The Onyx-MM is an I/O board with 48 digital I/O lines that can be configured in groups of eight for either input or output. xPC Target does not support the Counter/Timer functionality of this board.

xPC Target supports this board with these driver blocks:

- "Onyx-MM Digital Input" on page 18-27
- "Onyx-MM Digital Output" on page 18-28

#### **Board Characteristics**

Board name	Onyx-MM
Manufacturer	Diamond Systems Corporation
Bus type	ISA (PC/104)
Access method	I/O mapped
Multiple block instance support	DIO: Yes
Multiple board support	Yes

## **Onyx-MM Digital Input**

Onyx-MM boards have two digital I/O chips, each with three 8-bit digital I/O ports, for a total of 48 I/O lines. Each port can be configured independently for either input or output. Use a separate driver block for each port. Select the digital input driver block for a given port to configure the port for input.

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all the digital inputs for the current port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose A, B, or C.

**Chip** — From the list choose 1 or 2.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the base address board setting. For example, if the base address is 300 (hexadecimal), enter

0x300

## **Onyx-MM Digital Output**

Onyx-MM boards have two digital I/O chips, each with three 8-bit digital I/O ports, for a total of 48 I/O lines. Each port can be configured independently for either input or output. Use a separate driver block for each port. Select the digital output driver block for a given port to configure a port for output.

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all the digital outputs for the current port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

Port — From the list choose A, B, or C.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Chip** — From the list choose 1 or 2.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the base address board setting. For example, if the base address is 300 (hexadecimal), enter

0x300

# **Onyx-MM-DIO**

The Onyx-MM is an I/O board with 48 digital I/O lines that can be configured in groups of eight for either digital input or digital output.

xPC Target supports this board with these driver blocks:

- "Onyx-MM-DIO Digital Input" on page 18-30
- "Onyx-MM-DIO Digital Output" on page 18-31

### **Board Characteristics**

Board name	Onyx-MM-DIO
Manufacturer	Diamond Systems Corporation
Bus type	ISA (PC/104)
Access method	I/O mapped
Multiple block instance support	DIO: Yes
Multiple board support	Yes

# **Onyx-MM-DIO Digital Input**

Onyx-MM-DIO boards have two digital I/O chips, each with three 8-bit digital I/O ports, for a total of 48 I/O lines. Each port can be configured independently for either input or output. Use a separate driver block for each port. Select the digital input driver block for a given port to configure the port for input.

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all the digital inputs for the current port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

Port — From the list choose A, B, or C.

**Chip** — From the list choose 1 or 2.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the base address board setting. For example, if the base address is 300 (hexadecimal), enter

0x300

# **Onyx-MM-DIO Digital Output**

Onyx-MM-DIO boards have two digital I/O chips, each with three 8-bit digital I/O ports, for a total of 48 I/O lines. Each port can be configured independently for either input or output. Use a separate driver block for each port. Select the digital output driver block for a given port to configure a port for output.

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all the digital outputs for the current port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose A, B, or C.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

Chip — From the list choose 1 or 2.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the base address board setting. For example, if the base address is 300 (hexadecimal), enter

0x300

# **Prometheus**

The Diamond Prometheus is an Intel 486-based embedded PC/104 CPU board with 4 serial ports, 2 USB ports, 1 parallel port, keyboard and mouse ports, floppy and IDE driver connectors, a 100BaseT Ethernet connector, and provision for solid state flashdisk modules.

xPC Target supports Model PR-Z32-EA of Prometheus. In addition to the above functionality, Model PR-Z32-EA also contains a data acquisition subsystem. This subsystem supports 16 single-ended or 8 differential 16-bit A/D, 4 12-bit analog outputs, 24 programmable digital I/O channels, and a 16-bit counter/timer.

xPC Target supports the Prometheus model PR-Z32-EA with four driver blocks:

- "Prometheus Analog Input (A/D)" on page 18-34
- "Prometheus Analog Output (D/A)" on page 18-35
- "Prometheus Digital Input" on page 18-37
- "Prometheus Digital Output" on page 18-37

xPC Target does not support the counter/timer on this board.

### **Board and Driver Block Characteristics**

Board name	Prometheus
Manufacturer	Diamond Systems
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	A/D: No, D/A: No, Digital I/O: Yes
Multiple board support	No

### Prometheus Analog Input (A/D)

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**First channel** — Enter the number of the first channel in a set of contiguous channels. Depending on the channel configuration selected, the first channel number must lie within the range:

- 1 through 8, if the input coupling is differential.
- 1 through 16, if the input coupling is single-ended.

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Number of channels** — Enter the number of input channels you want to use. The maximum number of channels varies between 1 and 16 and depends on the values of **First channel** and **Input coupling**. For example, if the value of **First channel** is 1 and **Input coupling** is Single-ended, the maximum value for **Number of channels** is 16. **Range** (**J13 setting**) — From the list, choose a voltage range. The input range applies to all channels. This range must agree with jumper settings in block J13 on the board.

**Input coupling (J13 setting)** — From the list, select one from the following list of input modes:

- Single-ended (16 channels)
- Differential (8 channels)

This choice must correspond to the jumper setting in block J13 on the board.

**Show error status output port** — Select this checkbox to display real-time error information. This checkbox displays an output port labeled **E**. As long as no error is detected on any of the channels currently in use, this signal has a value of 0. Values of 1, 2, 4, 8, and so forth respectively indicate problems on channels 1, 2, 3, 4, and so forth. To use one signal to indicate errors on multiple channels, the driver combines these values. For example, the **E** value 1 + 2 = 3 encodes the concurrent errors on channels 1 and 2, the value 2 + 4 = 6 encodes the concurrent errors on channels 2 and 3, and so on.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the base address setting on the board. For example, if the base address is 280 (hexadecimal), enter

0x280

# Prometheus Analog Output (D/A)

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Channel Vector** — Enter a vector of numbers between 1 and 4. This driver allows the selection of individual D/A channels in any order. The number of

elements defines the number of D/A channels used. For example, to use the first and second analog output (D/A) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range** — From the list, choose a voltage range. The output range applies to all channels. This range must agree with jumper settings in block J13 on the board.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

If you provide an out-of-range value for a channel, that value is adjusted to lie within the correct range, as defined in the parameter **Range**.

**Show error status output port** — Select this checkbox to display real-time error information. This checkbox displays an output port labeled **E**. As long as no error is detected on any of the channels currently in use, this signal has a value of 0. Values of 1, 2, 4, 8, and so forth respectively indicate problems on channels 1, 2, 3, 4, and so forth. To use one signal to indicate errors on multiple channels, the driver combines these values. For example, the **E** value 1 + 2 = 3 encodes the concurrent errors on channels 1 and 2, the value 2 + 4 = 6 encodes the concurrent errors on channels 2 and 3, and so on.

Sample time — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry correspond to the DIP switch settings on the board. For example, if the base address is 280 (hexadecimal), enter

0x280

# **Prometheus Digital Input**

Prometheus boards have three I/O ports, each containing 8 digital I/O lines. You can independently configure these ports for either input or output. Use a separate driver block for each port. By selecting the digital input driver block for a given port, that port is configured for input.

### **Scaling Input to Output**

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel Vector** — Enter a vector of numbers between 1 and 8 to select the digital input lines used from this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used. For example, to use all of the digital inputs for the current port, enter

[1:8]

Number the lines starting with 1 even if the board manufacturer starts numbering them with 0.

Port — From the list, choose A, B, or C to choose one of the three I/O ports.

Sample time — Enter a base sample time or a multiple of the base sample time

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP switch settings on the board. For example, if the base address is 280 (hexadecimal), enter

0x280

# **Prometheus Digital Output**

Prometheus boards have three I/O ports, each containing 8 digital I/O lines. You can independently configure these ports for either input or output. Use a separate driver block for each port. By selecting the digital output driver block for a given port, that port is configured for output.

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = $0.0$ TTL high = $1.0$

### **Driver Block Parameters**

**Channel Vector** — Enter a vector of numbers between 1 and 8 to select the digital output lines used from this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used. For example, to use all of the digital outputs for the current port, enter

[1:8]

Number the lines starting with 1 even if the board manufacturer starts numbering them with 0.

Port — From the list, choose A, B, or C to choose one of the three I/O ports.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP switch settings on the board. For example, if the base address is 280 (hexadecimal), enter

0x280

# Quartz-MM 5

The Quartz-MM 5 has 8 digital input lines, 8 digital output lines, and 10 counter/timers.

xPC Target supports this board with these driver blocks:

- "Quartz-MM 5 Digital Input" on page 18-40
- "Quartz-MM 5 Digital Output" on page 18-40
- "Quartz-MM5 Counter PWM" on page 18-42
- "Quartz-MM5 Counter PWM & ARM" on page 18-43
- "Quartz-MM5 Counter FM" on page 18-44
- "Quartz-MM5 Counter FM & ARM" on page 18-46
- "Quartz-MM5 PWM Capture" on page 18-47
- "Quartz-MM5 FM Capture" on page 18-48
- "Quartz-MMxx" on page 18-49

### **Board Characteristics**

Board name	Quartz-MM 5
Manufacturer	Diamond Systems Corporation
Bus type	ISA (PC/104)
Access method	I/O mapped
Multiple block instance support	
Multiple board support	

# **Quartz-MM 5 Digital Input**

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## **Quartz-MM 5 Digital Output**

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\geq 0.5 = TTL high$

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## Quartz-MM5 Counter PWM

The Quartz-MM5 has one AM9513A chip with 5 counters.

The Quartz-MM5 PWM driver programs the AM9513A for PWM (Pulse Width Modulation) signal generation (a square wave with fixed frequency and variable duty cycle). The block has one input which defines the variable duty cycle between 0 and 1. For the corresponding counter channel, the PWM signal is output at the pin named OUT.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, or 4 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=1MHz, F2=100kHz, F3=10kHz, F4=1kHz, or F5=100Hz to set the base frequency. The XTAL frequency is assumed to be 1MHz, therefore the jumper on the CIO-CTR05 has to be in position 1MHz not 5MHz.

**Relative output frequency** — Enter a value between 0 and 1. The **Relative output frequency** is multiplied by the **Frequency base** to set the fixed output frequency of the PWM-signal.

For example, if the output frequency of a square wave has to be 17.5 kHz, then choose F2=100kHz as the Frequency Base and enter 0.175 as the Relative Output Frequency. 100kHz x 0.175 = 17.5 kHz

**Level sequence of square wave** — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the duty cycle entering the block defines the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running and gets armed when the application begins running. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# Quartz-MM5 Counter PWM & ARM

The Quartz-MM5 has one AM9513A chip with 5 counters.

The Quartz-MM5 PWM & ARM driver programs the AM9513A for PWM or disarmed signal generation (a square wave with fixed frequency and variable duty cycle). Additionally the driver allows to arm and disarm the counter by the second block input. For the corresponding counter channel, the PWM signal is output at the pin named OUT.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	Duty cycle: double Arm: double	0 to 1 <0.5 disarmed ≥0.5 armed

### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, or 5 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=1MHz, F2=100kHz, F3=10kHz, F4=1kHz, or F5=100Hz to set the base frequency. The XTAL frequency is

assumed to be 1MHz, therefore the jumper on the CIO-CTR05 has to be in position 1MHz not 5MHz.

**Relative output frequency** — Enter a value less than 1. The **Relative output frequency** is multiplied by the **Frequency base** to set the fixed output frequency of the PWM-signal.

For example, if the output frequency of a square wave has to be 17.5 kHz, then choose F2=100kHz as the Frequency Base and enter 0.175 as the Relative Output Frequency. 100kHz x 0.175 = 17.5 kHz

**Level sequence of square wave** — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the duty cycle entering the block defines the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running. If the application is running, the second input port controls whether the counter is armed or disarmed. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

### Quartz-MM5 Counter FM

The Quartz-MM5 has one AM9513A chip with 5 counters.

The Quartz-MM5 FM driver programs the AM9513A for FM (Frequency Modulation) signal generation (a square wave with fixed duty cycle and

variable frequency). For the corresponding counter channel, the PWM signal is output at the pin named OUT.

### **Scaling Input to Output**

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, or 5 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=1MHz, F2=100kHz, F3=10kHz, F4=1kHz, or F5=100Hz to set the base frequency. XTAL frequency is assumed to be 1MHz, therefore the jumper on the CIO-CTR05 has to be in position 1MHz not 5MHz.

**Output duty cycle** — Enter a value between 0 and 1 to set the duty cycle of the square wave. The Duty Cycle is held fixed during execution of the target application.

**Level sequence of square wave** — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the duty cycle entering the block defines the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running and gets armed when the application begins running. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## Quartz-MM5 Counter FM & ARM

The Quartz-MM5 has one AM9513A chip with 5 counters.

The Quartz-MM5 FM & ARM driver programs the AM9513A for FM (Frequency Modulation) signal generation (a square wave with fixed duty cycle and variable frequency). Additionally the driver allows to arm and disarm the counter by the second block input. For the corresponding counter channel, the PWM signal is output at the pin named OUT.

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	Variable frequency: double Arm: double	<0.5 disarmed ≥0.5 armed

### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, 5, 6, 7, 8, 9, or 10 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=1MHz, F2=100kHz, F3=10kHz, F4=1kHz, or F5=100Hz to set the base frequency. The XTAL frequency is assumed to be 1MHz, therefore the jumper on the CIO-CTR05 has to be in position 1MHz not 5MHz.

**Output duty cycle** — Enter a value between 0 and 1 to set the duty cycle of the square wave. The Duty Cycle is held fixed during execution of the target application.

**Level sequence of square wave** — From the list, choose either high-low or low-high:

• If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.

• If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the **Output duty cycle** defined in the setting above define the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running. If the application is running, the second input port controls whether the counter is armed or disarmed. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

### **Quartz-MM5 PWM Capture**

This block programs the AMD9513A for capturing PWM signals by using two counters. One counter measures the cycle duration, and the other counter measures the duration the signal is high.

There are two outputs. One output is the relative frequency compared to the base frequency. The other output is the duty cycle. To get the actual frequency, multiply the base frequency by the relative frequency.

The PWM signal has to enter the pins named GATE of both corresponding counter channels (parallel wiring). Both CLK pins have to be left unconnected.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

### **Driver Block Parameters**

**Counter** — From the list, choose 1&2, 2&3, 3&4, or 4&5. This selects which two counters the driver block uses to determine the PWM. Use one block for each pair of counters. No two blocks should use the same counter. For example, use counters 1&2 for one block and 3&4 for a second block. Do not use a combination like 1&2 and 2&3.

**Frequency base** — From the list, choose F1=1MHz, F2=100kHz, F3=10kHz, F4=1kHz, or F5=100Hz to set the base frequency. The XTAL frequency is assumed to be 1MHz, therefore the jumper on the Quartz-MM5 has to be in position 1MHz not 5MHz.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

### **Quartz-MM5 FM Capture**

This block programs the AMD9513A for capturing FM signals.

There is one output for relative frequency compared to the base frequency. To get the actual frequency, multiply the base frequency by the relative frequency.

The FM signal has to enter the pin named GATE of the corresponding counter channel. The CLK pin has to be left unconnected.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4 or 5. This selects which counter the driver block uses to determine the FM. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=1MHz, F2=100kHz, F3=10kHz, F4=1kHz, or F5=100Hz to set the base frequency. The XTAL frequency is assumed to be 1MHz, therefore the jumper on the Quartz-MM5 has to be in position 1MHz not 5MHz.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# Quartz-MMxx

You can use this block to program the AMD9513A counter. The PWM, PWM & ARM, FM, FM & ARM, PWM Capture, and FM Capture blocks use this block in their underlying subsystems. The API for this block is not currently documented.

# Quartz-MM 10

The Quartz-MM 10 has eight digital input line, eight digital output lines, and 10 counter/timers.

xPC Target supports this board with these driver blocks:

- "Quartz-MM 10 Digital Input" on page 18-51
- "Quartz-MM 10 Digital Output" on page 18-51
- "Quartz-MM 10 Counter PWM" on page 18-53
- "Quartz-MM 10 Counter PWM & ARM" on page 18-54
- "Quartz-MM 10 Counter FM" on page 18-55
- "Quartz-MM 10 Counter FM & ARM" on page 18-57
- "Quartz-MM 10 PWM Capture" on page 18-58
- "Quartz-MM 10 FM Capture" on page 18-59
- "Quartz-MMxx" on page 18-60

### **Board Characteristics**

Board name	Quartz-MM 10
Manufacturer	Diamond Systems Corporation
Bus type	ISA (PC/104)
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# **Quartz-MM 10 Digital Input**

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# **Quartz-MM 10 Digital Output**

**Scaling Input to Output** 

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\geq 0.5 = TTL high$

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# Quartz-MM 10 Counter PWM

The Quartz-MM10 has two AM9513A chips with five counters each.

The Quartz-MM10 PWM driver programs the AM9513A for PWM (pulse width modulation) signal generation (a square wave with fixed frequency and variable duty cycle). The block has one input that defines the variable duty cycle between 0 and 1. For the corresponding counter channel, the PWM signal is output at the pin named OUT.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, or 5 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=1MHz, F2=100kHz, F3=10kHz, F4=1kHz, or F5=100Hz to set the base frequency. The XTAL frequency is assumed to be 1 MHz; therefore the jumper on the Quarts MM-10 must be in position 1 MHz not 5 MHz.

**Relative output frequency** — Enter a value between 0 and 1. The **Relative output frequency** is multiplied by the **Frequency base** to set the fixed output frequency of the PWM signal.

For example, if the output frequency of a square wave must be 17.5 kHz, then choose F2=100kHz as the **Frequency base** and enter 0.175 as the **Relative output frequency**. 100 kHz x 0.175 = 17.5 kHz

**Level sequence of square wave** — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the duty cycle entering the block defines the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running and becomes armed when the application begins running. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (duty cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## Quartz-MM 10 Counter PWM & ARM

The Quartz-MM 10 has two AM9513A chips with five counters.

The Quartz-MM 10 PWM & ARM driver programs the AM9513A for PWM or disarmed signal generation (a square wave with fixed frequency and variable duty cycle). Additionally the driver allows you to arm and disarm the counter by using the second block input. For the corresponding counter channel, the PWM signal is output at the pin named OUT.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	Duty cycle: double Arm: double	0 to 1 <0.5 disarmed $\geq$ 0.5 armed

### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, or 5 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=1MHz, F2=100kHz, F3=10kHz, F4=1kHz, or F5=100Hz to set the base frequency. The XTAL frequency is

assumed to be 1 MHz, therefore the jumper on the Quarts-MM 10 must be in position 1 MHz not 5 MHz.

**Relative output frequency** — Enter a value less than 1. The **Relative output frequency** is multiplied by the **Frequency base** to set the fixed output frequency of the PWM signal.

For example, if the output frequency of a square wave must be 17.5 kHz, then choose F2=100kHz as the **Frequency base** and enter 0.175 as the **Relative output frequency**. 100 kHz x 0.175 = 17.5 kHz

**Level sequence of square wave** — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the duty cycle entering the block defines the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running. If the application is running, the second input port controls whether the counter is armed or disarmed. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (duty cycle)

**Base address** — Enter the base address of the board. This entry must correspond to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## Quartz-MM 10 Counter FM

The Quartz-MM10 has two AM9513A chips with five counters.

The Quartz-MM10 FM driver programs the AM9513A for FM (frequency modulation) signal generation (a square wave with fixed duty cycle and

variable frequency). For the corresponding counter channel, the FM signal is output at the pin named OUT.

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, or 5 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=1MHz, F2=100kHz, F3=10kHz, F4=1kHz, or F5=100Hz to set the base frequency. XTAL frequency is assumed to be 1 MHz; therefore the jumper on the Quarts-MM 10 must be in position 1 MHz not 5 MHz.

**Output duty cycle** — Enter a value between 0 and 1 to set the duty cycle of the square wave. The duty cycle is held fixed during execution of the target application.

**Level sequence of square wave** — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the duty cycle entering the block defines the duration of the TTL high part.

Level when disarmed — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running and becomes armed when the application begins running. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (duty cycle)

**Base address** — Enter the base address of the board. This entry must correspond to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## Quartz-MM 10 Counter FM & ARM

The Quartz-MM 10 has two AM9513A chips with five counters.

The Quartz-MM 10 FM & ARM driver programs the AM9513A for FM (frequency modulation) signal generation (a square wave with fixed duty cycle and variable frequency). Additionally the driver allows you to arm and disarm the counter by the second block input. For the corresponding counter channel, the FM signal is output at the pin named OUT.

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	Variable frequency: double Arm: double	<0.5 disarmed ≥0.5 armed

### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, 5, 6, 7, 8, 9, or 10 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=1MHz, F2=100kHz, F3=10kHz, F4=1kHz, or F5=100Hz to set the base frequency. The XTAL frequency is assumed to be 1 MHz; therefore the jumper on the Quartz-MM 10 must be in position 1 MHz not 5 MHz.

**Output duty cycle** — Enter a value between 0 and 1 to set the duty cycle of the square wave. The duty cycle is held fixed during execution of the target application.

**Level sequence of square wave** — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the **Output duty cycle** defined in the setting above defines the duration of the TTL high part.

Level when disarmed — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running. If the application is running, the second input port controls whether the counter is armed or disarmed. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (duty cycle).

**Base address** — Enter the base address of the board. This entry must correspond to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## Quartz-MM 10 PWM Capture

This block programs the AM9513A for capturing PWM signals by using two counters. One counter measures the cycle duration, and the other counter measures the length of time the signal is high.

There are two outputs. One output is the relative frequency compared to the base frequency. The other output is the duty cycle. To get the actual frequency, multiply the base frequency by the relative frequency.

The PWM signal must enter the pins of both corresponding counter channels (parallel wiring) named GATE. Both CLK pins must be left unconnected.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

### **Driver Block Parameters**

**Counter** — From the list, choose 1&2, 2&3, 3&4, 4&5, 6&7, 7&8, 8&9, or 9&10. This selects which two counters the driver block uses to determine the PWM. Use one block for each pair of counters. No two blocks should use the same counter. For example, use counters 1&2 for one block and 3&4 for a second block. Do not use a combination like 1&2 and 2&3.

**Frequency base** — From the list, choose F1=1MHz, F2=100kHz, F3=10kHz, F4=1kHz, or F5=100Hz to set the base frequency. The XTAL frequency is assumed to be 1 MHz, therefore the jumper on the Quartz-MM 10 must be in position 1 MHz not 5 MHz.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (duty cycle)

**Base address** — Enter the base address of the board. This entry must correspond to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## Quartz-MM 10 FM Capture

This block programs the AM9513A for capturing FM signals.

There is one output for relative frequency compared to the base frequency. To get the actual frequency, multiply the base frequency by the relative frequency.

The FM signal must enter the pin of the corresponding counter channel named GATE. The CLK pin must be left unconnected.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, 5, 6, 7, 8, 9, or 10. This selects which counter the driver block uses to determine the FM. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=1MHz, F2=100kHz, F3=10kHz, F4=1kHz, or F5=100Hz to set the base frequency. The XTAL frequency is assumed to be 1 MHz, therefore the jumper on the Quartz-MM 10 must be in position 1 MHz not 5 MHz.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (duty cycle).

**Base address** — Enter the base address of the board. This entry must correspond to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## Quartz-MMxx

You can use this block to program the AM9513A counter. The PWM, PWM & ARM, FM, FM & ARM, PWM Capture, and FM Capture blocks use this block in their underlying subsystems. The API for this block is not currently documented.

# **Ruby-MM**

The Diamond Ruby-MM is a PC104 I/O board with 4 or 8 single analog output (D/A) channels (12-bit), unipolar and bipolar operation, +/- 10V, +/- 5V, 0-10V, 0-5V fixed ranges, +/- 2.5V, 0-2.5V user-adjustable ranges, 24 digital input and output lines.

xPC Target supports this board with these driver blocks:

- "Diamond Ruby-MM Analog Output (D/A)" on page 18-62
- "Diamond Ruby-MM Digital Input" on page 18-63
- "Diamond Ruby-MM Digital Output" on page 18-64

### **Board Characteristics**

Board name	Diamond Ruby-MM
Manufacturer	Diamond Systems Corporation
Bus type	ISA (PC/104)
Access method	I/O Mapped
Multiple block instance support	D/A:No, DIO:Yes
Multiple board support	Yes

# Diamond Ruby-MM Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
Volts	double	1

### **Driver Block Parameters**

**Channel vector** — List the output channels as a vector. Up to 8 different channels can be listed. To specify the first three channels, enter

[1,2,3]

The board comes in two different hardware versions. If the 4-channel version of the hardware is used and the channels 5-8 are listed, the those outputs will not show an error, but the data will be ignored.

**Range** — The output range of the board is selected with jumpers on the board. Each group of 4 channels can be jumpered for any of the available ranges. The range you select in the Block Parameters must correspond to the range specified by the jumper settings or you will obtain incorrect results.

**Reset vector** – The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** – The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board in hexadecimal (such as 0x300) as selected with the hardware jumpers on the board.

**Note** Please consult the appropriate Diamond Ruby-MM hardware manuals for more information on jumper settings and I/O connections.

# **Diamond Ruby-MM Digital Input**

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines to be read. This driver allows the selection of up to 8 individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even though the board manufacturer starts numbering lines with 0.

**Port** — From the **Port** list, choose either A, B, or C. The **Port** parameter defines which port is used for this driver block. Each port has a maximum of 8 digital inputs. In each case, one block is needed for each port.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board in hexadecimal (such as 0x300) as selected with the hardware jumpers on the board.

**Note** Please consult the appropriate Diamond Ruby-MM hardware manuals for more information on jumper settings and I/O connections.

## **Diamond Ruby-MM Digital Output**

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\geq 0.5 = TTL high$

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines to drive. This driver allows the selection of up to 8 individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even though the board manufacturer starts numbering lines with 0.

**Port** — From the **Port** list, choose either A, B, or C. The **Port** parameter defines which port is used for this driver block. Each port has a maximum of 8 digital outputs. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as

the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board in hexadecimal (such as 0x300) as selected with the hardware jumpers on the board.

**Note** Please consult the appropriate Diamond Ruby-MM hardware manuals for more information on jumper settings and I/O connections.

## Ruby-MM-416

The Ruby-MM-416 is an I/O board with four 16-bit analog output (D/A) channels, and 24 digital I/O lines that can be configured in groups of eight for either input or output.

xPC Target supports this board with these driver blocks:

- "Ruby-MM-416 Analog Output (D/A)" on page 18-66
- "Ruby-MM-416 Digital Input" on page 18-68
- "Ruby-MM-416 Digital Output" on page 18-69

#### **Board Characteristics**

Board name	Ruby-MM-416
Manufacturer	Diamond Systems Corporation
Bus type	ISA (PCI/104)
Access method	I/O Mapped
Multiple block instance support	D/A:No DIO:Yes
Multiple board support	Yes

## Ruby-MM-416 Analog Output (D/A)

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
Volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter a vector containing channel numbers between 1 and 4. This driver allows the selection of individual D/A channels in any order. The

number of elements defines the number of D/A channels used. For example, to use the first and second analog output (D/A) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — The range vector must be a scalar or a vector the same length as the channel vector. The vector entries must use range codes from the following table

Input Range (V)	Range Code
-10 to +10	-10
-5 to +5	-5
0 to 10	10

The range codes you enter must be consistent with the jumper settings on the board.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** – The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started. If you provide a value that is out of the channel's range, the value is reset to the lower or upper range value.

Sample time — Base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the base address setting on the board (header J6). For example, if the base address is 300 (hexadecimal), enter

0x300

## **Ruby-MM-416 Digital Input**

Ruby-MM-416 boards have three I/O ports, each containing eight digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital input driver block for a given port, you configure that port for input.

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all the digital inputs for the current port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose A, B, or C.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the base address board setting. For example, if the base address is 300 (hexadecimal), enter

0x300

## **Ruby-MM-416 Digital Output**

Ruby-MM-416 boards have three I/O ports, each containing eight digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital input driver block for a given port, that port is configured for input.

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all the digital outputs for the current port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose A, B, or C.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the base address board setting. For example, if the base address is 300 (hexadecimal), enter

0x300

## Ruby-MM-1612

The Ruby-MM-1612 is an I/O board with 16 (12-bit) analog output (D/A) channels, and 24 digital I/O lines that can be configured in groups of eight for either input or output.

xPC Target supports this board with these driver blocks:

- "Ruby-MM-1612 Analog Output (D/A)" on page 18-70
- "Ruby-MM-1612 Digital Input" on page 18-73
- "Ruby-MM-1612 Digital Output" on page 18-74

## **Board Characteristics**

Board name	Ruby-MM-1612
Manufacturer	Diamond Systems Corporation
Bus type	ISA (PC/104)
Access method	I/O Mapped
Multiple block instance support	D/A:No DIO:Yes
Multiple board support	Yes

## Ruby-MM-1612 Analog Output (D/A)

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
Volts	double	1

## **Driver Block Parameters**

**Channel vector** — Enter a vector containing channel numbers between 1 and 16. This driver allows the selection of individual D/A channels in any order.

The number of elements defines the number of D/A channels used. For example, to use the first and second analog output (D/A) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range for bank 1, Range for bank 2** — Bank 1 consists of channels 1 to 8 and bank 2 consists of channels 9 to 16. The output range may be specified on a per-bank basis. These ranges must correspond to the jumper settings in header R4 on the board. See the board manual for details.

Note that if you select a range of either -5V to +5V or 0 to +5V for one bank, then it is not possible to select a range of either -10V to +10V or 0 to +10V for the other bank. This is because jumper 5 in header J4 (On-Board Reference Full-Scale Voltage Selection) affects all channels, not just those of a single bank. See the board manual for details. The following lists the allowed output voltage range combinations for the two channel banks. **B1** is the first bank of channels, **B2** is the second bank of channels.

B1	B2	Configuration
<u>+</u> 10 V	<u>+</u> 10 V	C11
0-10 V	<u>+</u> 10 V	C41
<u>+</u> 5 V	<u>+</u> 5 V	C22
<u>+</u> 2.5	<u>+</u> 5 V	C32
0-5 V	<u>+</u> 5 V	C52
0-2.5 V	<u>+</u> 5 V	C62
<u>+</u> 5 V	<u>+</u> 2.5 V	C23
<u>+</u> 2.5 V	<u>+</u> 2.5 V	C33
0-5 V	<u>+</u> 2.5 V	C53
0-2.5 V	<u>+</u> 2.5 V	C63
<u>+</u> 10 V	0-10 V	C14

B1	B2	Configuration	
0-10 V	0-10 V	C44	
$\pm 5 \text{ V}$	0-5 V	C25	
<u>+</u> 2.5 V	0-5 V	C35	
0-5 V	0-5 V	C55	
0-2.5 V	0-5 V	C65	
<u>+</u> 5 V	0-2.5 V	C26	
<u>+</u> 2.5 V	0-2.5 V	C36	
0-5 V	0-2.5 V	C56	
0-2.5 V	0-2.5 V	C66	

This driver supports the Adjustable Reference Voltage. You can use this feature with either output range -2.5V to +2.5V or 0 to +2.5V. If for example you adjust potentiometer R4 to 2.3 V (instead of the default setting of 2.5), then an input signal of 1.2 results in an output voltage of  $(1.2/2.5) \times 2.3$  V = 1.1 V. See the board manual for details.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started. If you provide a value that is out of the channel's range, the value is reset to the lower or upper range value.

**Sample time** — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## Ruby-MM-1612 Digital Input

Ruby-MM-1612 boards have three I/O ports, each containing eight digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital input driver block for a given port, that port is configured for input.

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

## **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all the digital inputs for the current port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

Port — From the list choose A, B, or C.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the base address board setting. For example, if the base address is 300 (hexadecimal), enter

0x300

## Ruby-MM-1612 Digital Output

Ruby-MM-1612 series boards have three I/O ports, each containing eight digital I/O lines. These ports can be configured independently for either input or output. Use a separate driver block for each port. By selecting the digital output driver block for a given port, you configure that port for output.

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

## **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all the digital outputs for the current port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose A, B, or C.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started. If you provide a value that is out of the channel's range, the value is reset to the lower or upper range value.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the base address board setting. For example, if the base address is 300 (hexadecimal), enter

0x300

# 19

## **General Standards**

I/O boards supported by xPC Target (http://www.generalstandards.com).

Overview of PMC-ADADIO Functionality (p. 19-2)	Description of how the PMC-ADADIO blocks can be configured to interact with one another and other blocks.
PMC-ADADIO (p. 19-13)	High performance multifunction board that has eight 16 bit analog to digital converters and eight 16 bit digital to analog outputs. The board also has 8 bits of TTL level digital I/O.
PMC-16AO-12 (p. 19-24)	High speed board that has twelve 16 bit analog outputs.

## **Overview of PMC-ADADIO Functionality**

The PMC-ADADIO board is an analog I/O PCI mezzanine card (PMC) device that can be used for a number of applications, such as data acquisition and process monitoring.

xPC Target supports this board with A/D and D/A driver blocks. The following xPC Target driver blocks control the A/D functionality of the PMC-ADADIO board:

- "PMC-ADADIO Analog Input (A/D) Start" on page 19-14
- "PMC-ADADIO Analog Input (A/D) Read" on page 19-15

The following xPC Target driver blocks control the D/A functionality of the PMC-ADADIO board:

- "PMC-ADADIO Analog Output (D/A) Write" on page 19-16
- "PMC-ADADIO Analog Output (D/A) Update" on page 19-19

The use of these drivers differ slightly from other boards. Of particular note are the Boolean enable ports (labelled E) that most of the A/D and D/A blocks have for input and/or output. These enable ports perform the following.

- Control block action. If the value of the input enable port is true, the block executes. If the value is false, the block does not execute. Most blocks also have output enable ports. The output enable port has the same value as the input enable port. This allows the control block action value to be passed to successive blocks.
- Ensure that A/D and/or D/A blocks execute in the correct order. For example, the A/D Start block starts the analog to digital conversion of the channels selected by the A/D Read block. This block must finish its operation before the A/D Read block can execute. If the A/D Read block executes first, the A/D Read block waits indefinitely for the A/D conversion to complete.

An input enable port can have an Enable Signal block connected to the port. The Enable Signal block generates an input enable signal for the A/D and D/A blocks. If you do not connect an Enable Signal block to the A/D or D/A block, the input enable port has a constant value of 1, or 'true.'

A typical A/D block configuration for analog input operation connects the AD Start block and AD Read block. Because the A/D Start block can take several

microseconds to perform the analog to digital conversion of the channels selected by the A/D Read block, you can perform other operations in the meantime. For example, you can insert a typical D/A block configuration between the AD Start and Read blocks. A typical configuration for analog output operation connects the DA Write and DA Update blocks.

This section describes how to use the PMC-Adadio blocks to create a model that interleaves the analog input and analog output operations. It has the following topics:

- "A/D Blocks" on page 19-3
- "Create Enable Signal Blocks" on page 19-5
- "D/A Blocks" on page 19-8
- "Interleaving Analog Input and Analog Output Blocks" on page 19-10

## A/D Blocks

A typical A/D block configuration for analog input operation connects the AD Start block and AD Read block. The AD Start block converts the data of the channels selected by the AD Read block.

## Adding A/D Blocks to a Model for Analog Input

1 In the MATLAB command window, type

xpclib

The xPC Target driver block library opens.

**2** Double-click the A/D group block.

A window with blocks for A/D drivers opens.

**3** Double-click the General Standards group block.

A window with blocks for General Standards opens.

4 From the File menu, select New -> Model.

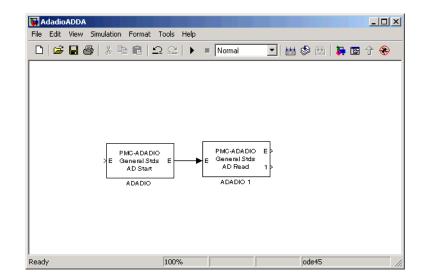
**5** Drag and drop an AD Start block from the General Standards window to the new model.

By default, this block should have the **Enable input port** and **Enable output port** check boxes selected.

**6** Drag and drop an AD Read block from the General Standards window to the new model.

By default, this block has the **Enable input port** and **Enable output port** check boxes selected. Double-click the AD Read block and deselect the **Enable output port**. Deselecting this check box prohibits the block from passing the Boolean value from the input enable port to the output enable port.

7 Connect the AD Start block to the AD Read block.



Note the following

- No signal has been connected to the AD Start block's input enable port, E, so the port has a default value of 'true'. Accordingly, the output enable port of the AD Start block and input enable port of the AD Read block also have a value of 'true'. You can drag and drop a Ground block from the Simulink

Source library and connect that block to the unconnected input port of AD Start to prevent build errors until you add another block. You can drag and drop a Terminator block from the Simulink Sink library and connect that block to unconnected output ports of AD Read to prevent build errors until you add other blocks.

- Connecting the output enable port of the AD Start block to the input enable port of the AD Read block ensures that the AD Start block executes before the AD Read block. The AD Start block initiates the A/D conversion. The Read block waits until the conversion has completed before putting the results on its output port.

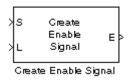
**Note** The Start block must execute before every call to the Read block. If the Read block is executed without the Start block, the system hangs because it is waiting for data to be available.

8 From the File menu, select **Save As**. Browse to a writable directory and enter a unique model name. For example, AdadioADDA, then click Save.

Your next task is to add a Create Enable Signal block to this model. See "Adding Enable Signal Blocks to A/D Blocks" on page 19-6.

## **Create Enable Signal Blocks**

The A/D and D/A series of blocks both have Create Enable Signal blocks.



You can use a Create Enable Signal block to generate an input enable signal for A/D and D/A blocks. You can connect a signal generator to the input of the Create Enable Signal block to control the output enable port. You can then connect the output E port of the Create Enable Signal block to the input E port of an A/D or D/A block.

## Adding Enable Signal Blocks to A/D Blocks

This procedure assumes that you have a model named AdadioADDA (see "Adding A/D Blocks to a Model for Analog Input" on page 19-3). Add a Create Enable Signal block to generate an input enable signal for the AD Start block. If you have Ground or Terminator blocks, remove them as you make connections to the additional blocks.

**1** If your model AdadioADDA is not already open, in the MATLAB command window, type

AdadioADDA

The model opens.

**2** In the MATLAB window, type

xpclib

The xPC Target library opens.

**3** Double-click the A/D group block.

A window with blocks for A/D drivers opens.

4 Double-click the General Standards group block.

A window with blocks for General Standards opens.

- **5** Drag and drop a Create Enable Signal block from the General Standards window to the new model.
- **6** Double click the Create Enable Signal block and deselect the Show input port for thresholding signal of type double.

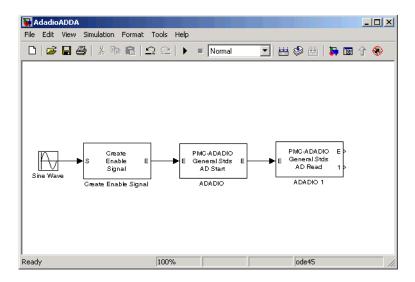
The Create Enable block has an output enable port, E, that can provide an input enable signal for any of the other PMC-ADADIO blocks. The Boolean value of this output enable port is controlled by an input port, S, and (optionally) an input port, L. When the S port is connected to the output of an arbitrary block B, the Create Enable Signal block executes immediately after block B executes. The L port is a level-sensitive thresholding port that allows an attached signal to control the Boolean value at the output enable port E.

- 7 Click Start -> Simulink -> Library Browser.
- 8 Click Sources. The Sources pane displays the included blocks.
- **9** Drag and drop a Sine Wave block to the new model.
- **10** Connect the output port of the Sine Wave block to the input port S of the Create Enable Signal block.

Connecting the Sine Wave to the Create Enable Signal block triggers the sequence chain of the ADADIO blocks.

- **11** In the new model, connect the S port of the Create Enable Signal block to the Sine Wave block.
- 12 In the new model, connect the AD Start block E port to the Create Enable Signal E port.

The output enable port, E, of the Create Enable Signal block provides the first Boolean output to feed into the other ADADIO driver blocks.



**13** From the File menu, select **Save**.

Your next task is to set up the D/A blocks to provide the analog output for the analog input blocks.

## D/A Blocks

A typical D/A block configuration for analog output operation connects the DA Write block and DA Update block. The DA Update block converts the data that the DA Write block puts out.

## Adding D/A Blocks to a Model for Analog Output

**1** If the model AdadioADDA is not already open, in the MATLAB command window, type

AdadioADDA

The model opens.

**2** In the MATLAB window, type

xpclib

The xPC Target library opens.

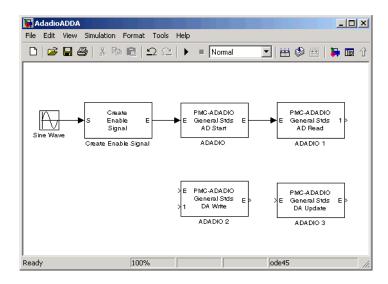
**3** Double-click the D/A group block.

A window with blocks for D/A drivers opens.

4 Double-click the General Standards group block.

A window with blocks for General Standards opens.

- **5** Drag and drop a DA Write block from the General Standards window to the new model.
- **6** Drag and drop a DA Update block from the General Standards window to the new model.
- **7** Connect the DA Update block to the DA Write block.



Note the following

- No signal has been connected to the DA Write block's input enable port, E, so the port has a default value of 'true'. Accordingly, the output enable port of the DA Write block and input enable port of the DA Update block also have a value of 'true'.
- Connecting the output enable port of the DA Write block to the input enable port of the DA Update block ensures that the DA Write block executes before the DA Update block. The DA Write block loads the PMC-ADADIO registers in preparation for the D/A conversion. The DA Update block waits until the loading has completed before initiating the D/A conversion. As with the AD Start and Read blocks, the DA Write and Update blocks do not need to be directly connected to each other. You can interleave other blocks if you want.

You can interleave the analog output blocks between the AD Start and AD Read blocks. Such a configuration allows the analog output block to perform concurrently with the A/D conversion by the AD Start block. To connect to the AD Start and AD Read blocks, the interleaving block(s) must have an input enable port and an output enable port. See "Interleaving Analog Input and Analog Output Blocks" on page 19-10.

## Interleaving Analog Input and Analog Output Blocks

After the AD Start block executes, the acquisition hardware becomes busy with the operation. If you have the AD Read block execute immediately, it will idle waiting for the hardware to finish the acquisition. Rather than allowing idle cycles, you can insert other blocks between the AD Start and AD Read block. You can insert:

- An atomic subsystem that has a pass through input for the enable signal from the AD Start to the AD Read blocks. This type of system enforces an execution order where the inserted subsystem executes between the other two blocks.
- A pair of blocks that already have an enable port, such as DA Write and DA Update. Because the DA Write and DA Update blocks already have an enable port, you do not have to include them in another subsystem to ensure correct execution order. See the following enable line for the execution order.
  - a AD Start enable out to DA Write enable in
  - **b** DA Write enable out to DA Update enable in
  - c DA Update enable out to AD Read enable in

This results in the time sequence: AD Start -> DA Write -> DA Update -> AD Read. By the time AD Read executes, the hardware has either finished or is much closer to finishing. Less time is wasted than if you use no interleaving. Note that the data input to DA Write comes from another part of the model. Typically, it will be the value calculated from the AD Read from the previous time step.

The following procedure assumes that you have a model named AdadioADDA that has AD Start and Read blocks, an Enable Create Signal block, and DA Write and Update blocks.

1 If the model AdadioADDA is not already open, in the MATLAB command window, type

AdadioADDA

The model opens.

**2** In the MATLAB window, type

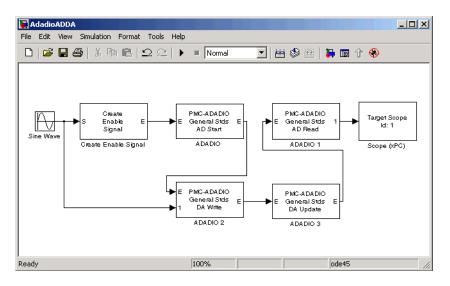
xpclib

The xPC Target library opens.

**3** Disconnect the AD Start block from the AD Read block.

Perform this step to insert the intermediate DA blocks between the AD Start and Read blocks.

- **4** Connect the output E port of the AD Start block to the input E port of the DA Write block.
- 5 Connect the output port of the Sine Wave block to the input 1 port of the DA Write block.
- 6 Connect the output E port of the DA Write block to the input E port of the DA Update block.
- 7 Connect the output E port of the DA Update block to the input E port of the AD Read block.
- 8 At the xPC Target library, double-click the Misc group block
- **9** Drag and drop the Scope (xPC) block into the AdadioADDA model.
- 10 Connect the output E port of the AD Read block to the Scope (xPC) block.



**11** From the File menu, select Save.

You can build and run the model and download it to your target PC like any other xPC Target model.

## **PMC-ADADIO**

The PMC-ADADIO is a high performance multifunction board that has eight 16 bit analog to digital converters and four 16 bit digital to analog outputs. Up to eight input channels are sampled simultaneously from a single acquisition start. The board also has 8 bits of TTL level digital I/O. All 8 bits are either inputs or outputs.

You can purchase the PMC-ADADIO board in either a memory mapped or an I/O mapped configuration. The driver detects this configuration and adjusts for it. In addition, you order the board for a specific factory configured voltage range. Consult the board's documentation to determine the voltage range of your board.

xPC Target supports this board with these driver blocks:

- "PMC-ADADIO Analog Input (A/D) Start" on page 19-14
- "PMC-ADADIO Analog Input (A/D) Read" on page 19-15
- "PMC-ADADIO Analog Output (D/A) Write" on page 19-16
- "PMC-ADADIO Analog Output (D/A) Update" on page 19-19
- "PMC-ADADIO Digital Input" on page 19-19
- "PMC-ADADIO Digital Output" on page 19-21
- "Create Enable Signal" on page 19-23

Note that you cannot use the PMC-ADADIO Digital Input and Digital Output driver blocks simultaneously on the same board. Trying to do so results in an error.

## **Board Characteristics**

Board name	PMC-ADADIO
Manufacturer	General Standards
Bus type	PCI
Access method	Memory mapped or I/O mapped
Multiple block instance support	No
Multiple board support	Yes

## PMC-ADADIO Analog Input (A/D) Start

#### Scaling Input to Output

The values passed to the enable input port and enable output port of this block are Boolean values.

#### **Driver Block Parameters**

**Enable input port** — Select this check box to display the enable input port that controls the execution of the A/D conversion. If the enable input signal is true, the A/D conversion begins. If the enable input signal is false, then the A/D conversion is not started. If this check box is not selected, then the enable input signal is assumed to be true.

**Enable output port** — Select this check box to pass the Boolean value from the input enable port to the output enable port. You can connect this port to the input enable port on another block to control other blocks in the model and specify execution ordering.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PMC-ADADIO Analog Input (A/D) Read

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

The values passed to the enable input port and enable output port of this block are Boolean values.

#### **Driver Block Parameters**

**Number of channels** — Enter a scalar between 1 and 8 to select the number of channels from which to acquire data. This board always acquires data from the channels in chronological order with no random access to channel selection. For example, if you enter 3, data is acquired from channels 1, 2 and 3. Select a number between 1 and 8 even though the hardware manual numbers the channels from 0 to 7.

**Range option** — From the list, select +-10V, +-5V or +-2.5V as the input voltage range of the board. You must select the range that corresponds to the factory configured input range. Consult the board's documentation to determine the voltage range of your board. xPC Target uses this parameter to convert the data to floating point numbers.

**Input coupling** — From the list, select Single-ended (8 channels) or Differential (8 channels). See the board's hardware manual for information on how to wire the board for these configurations.

**Autocalibration** — The PMC-ADADIO can check its own calibration (autocalibration) against an internal voltage reference. Choose this checkbox to execute the autocalibration cycle when the model is downloaded to the xPC Target target PC. The calibration cycle takes several seconds to run. The output ports show a square wave during the cycle. Refer to the PMC-ADADIO documentation for further information on autocalibration.

**Enable input port** — Select this check box to display an input port that controls writing data from the A/D ports on the hardware. If the enable input signal is true, then the output of the A/D converter is read and output to the block output port. If the enable input signal is false, then zero data is output to the block output port. If this check box is not selected, then the enable input signal is assumed to be true.

**Enable output port** — Select this check box to pass the Boolean value from the input enable port to the output enable port. You can connect this port to the input enable port on another block to control other blocks in the model and specify execution ordering.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PMC-ADADIO Analog Output (D/A) Write

Data from 1 to 4 input data streams is written to the hardware digital to analog output registers when the enable port also receives a true value. If the enable port is not used, then it is assumed to be true always. The output registers are held and not written through to the output converters until the analog output update block is executed.

## Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

The values passed to the enable input port and enable output port of this block are Boolean values.

#### **Driver Block Parameters**

**Channel vector** — Enter a vector of numbers between 1 and 4 to select the analog output lines to drive. Number the lines beginning with 1 even though the board manufacturer starts numbering the lines with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running. For example, if **Channel vector** is [ 2 3 ] and the **Reset vector** is [1], the action taken will be the same as if **Reset vector** was set to [1 1]. Both channels will be reset to their initial values when model execution is stopped.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started. When model execution is stopped, the corresponding position in **Reset vector** is checked. Depending on that value, the channel is either reset to the initial value or remains at the last value attained while the model was running. For example, assume that **Channel vector** is [2 5 8], **Reset vector** is [1 0 1], and **Initial value vector** is [2.3 5.6 0]. On initial download, channel 2 is set to 2.3 volts, channel 5 to 5.6 volts, and channel 8 to 0.0 volts. When the model is stopped, channel 2 resets to 2.3 volts, channel 5 remains at the last value attained, and channel 8 resets to 0.0 volts.

**Range vector** — From the list, select +-10V, +-5V or +-2.5V as the output voltage range of the board. You must select the range that corresponds to the

factory configured output range. Consult the board's documentation to determine the voltage range of your board. xPC Target uses this parameter to convert the data from floating point numbers to integers.

**Autocalibration** — The PMC-ADADIO can check its own calibration (autocalibration) against an internal voltage reference. Choose this checkbox to execute the autocalibration cycle when the model is downloaded to the xPC Target target PC. The calibration cycle takes several seconds to run. The output ports show a square wave during the cycle. Refer to the PMC-ADADIO documentation for further information on autocalibration.

**Enable input port** — Select this check box to display an input enable port that controls writing data to the D/A ports on the hardware. If the enable input signal is true, then the block input data is written to the D/A ports on the hardware. If the enable input signal is false, then data is not written to the D/A ports on the block box is not selected, then the enable input signal is assumed to be true.

**Enable output port** — Select this check box to pass the Boolean value from the input enable port to the output enable port. You can connect this port to the input enable port on another block to control other blocks in the model and specify execution ordering.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PMC-ADADIO Analog Output (D/A) Update

### Scaling Input to Output

The values passed to the enable input port and enable output port of this block are Boolean values.

### **Driver Block Parameters**

**Enable input port** — Select this check box to display an input enable port that controls writing data to the D/A ports on the hardware. If the enable input signal is true, then the block input data is written to the D/A ports on the hardware. If the enable input signal is false, then data is not written to the D/A ports on the block on the hardware and the output remains at the previous value. If this check box is not selected, then the enable input signal is assumed to be true.

**Enable output port** — Select this check box to pass the Boolean value from the input enable port to the output enable port. You can connect this port to the input enable port on another block to control other blocks in the model and specify execution ordering.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## **PMC-ADADIO** Digital Input

Note that you cannot use the PMC-ADADIO Digital Input and Digital Output driver blocks simultaneously on the same board. Doing so causes an error at model update or build.

## Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

The values passed to the enable input port and enable output port of this block are Boolean values.

## **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines to be read. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even though the board manufacturer starts numbering the lines with 0. Note that the 8 digital lines are either all input or all output.

**Enable input port** — Select this check box to display an input enable port that controls writing data from the digital input ports on the hardware. If the enable input signal is true, then the digital input values are read and output to the block output port. If the enable input signal is false, then zero data is output to the block output port. If this check box is not selected, then the enable input signal is assumed to be true.

**Enable output port** — Select this check box to pass the Boolean value from the input enable port to the output enable port. You can connect this port to the input enable port on another block to control other blocks in the model and specify execution ordering.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## **PMC-ADADIO Digital Output**

Note that you cannot use the PMC-ADADIO Digital Input and Digital Output driver blocks simultaneously on the same board. Doing so causes an error at model update or build.

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\ge 0.5 = \text{TTL high}$

The values passed to the enable input port and enable output port of this block are Boolean values.

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines to be written. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even though the board manufacturer starts numbering the lines with 0. Note that the 8 digital lines are either all input or all output.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you

specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running. For example, if **Channel vector** is [23] and the **Reset vector** is [1], the action taken will be the same as if **Reset vector** was set to [1 1]. Both channels will be reset to their initial values when model execution is stopped.

**Initial value vector** — The initial value vector contains the initial logical values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. These values can only contain 1's and 0's. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started. When model execution is stopped, the corresponding position in **Reset vector** is checked. Depending on that value, the channel is either reset to the initial value or remains at the last value attained while the model was running. For example, assume that **Channel vector** is [2 5 8], **Reset vector** is [1 0 1], and **Initial value vector** is [1 1 0]. On initial download, channel 2 is set to high, channel 5 to high, and channel 8 to low. When the model is stopped, channel 8 resets to low.

**Enable input port** — Select this check box to display an input enable port that controls writing data to the digital output ports on the hardware. If the enable input signal is true, then the block input data is written to the digital output ports on the hardware. If the enable input signal is false, then data is not written to the digital output ports on the hardware and the output remains at the previous value. If this check box is not selected, then the enable input signal is assumed to be true.

**Enable output port** — Select this check box to pass the Boolean value from the input enable port to the output enable port. You can connect this port to the input enable port on another block to control other blocks in the model and specify execution ordering.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## **Create Enable Signal**

Use the Create Enable Signal block to determine whether a series of blocks executes as well as to start the sequence of the blocks' execution. For example, connect another block in your model to the input port S to trigger the sequence chain of the ADADIO blocks. The output enable port, E, provides the first Boolean output to feed into the other ADADIO driver blocks.

#### Scaling Input to Output

The values passed to the enable output port of this block are Boolean values.

#### **Driver Block Parameters**

**Show input port for thresholding signal of type double** — Select this check box to display the level input port, L. Connect the signal whose level you want to compare to the threshold value to this port.

If this check box is not selected, then the output enable port has a Boolean value of true. The output enable port provides a link for sequencing the execution of your blocks.

**Enable threshhold** — Enter a threshold value. If the block input signal connected to the level input port, L, is above this threshold, the output enable port has a Boolean value of true. If the input signal is below this threshold, the output enable port has a Boolean value of false.

## PMC-16AO-12

The PMC-16AO12 board is a high speed board that has twelve 16-bit analog outputs. In this section, PMC-16AO12 refers to the board, PMC-16AO-12 refers to the xPC Target block.

xPC Target supports this board with these driver blocks:

• "PMC-16AO-12 Analog Output" on page 19-24

Board name	PMC-16AO12
Manufacturer	General Standards
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

#### **Board Characteristics**

## PMC-16AO-12 Analog Output

#### Scaling Input to Output

The analog output range of this board depends on the output range that was chosen at the time of purchase. This range can be +-2.5, +-5.0, or +-10.0.

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 12. This is a vector parameter that specifies the hardware output channels. For example, to produce output on channels 2 and 3, enter

[2 3]

All unspecified channels are set to 0.0 volts on output.

Number the channels beginning with 1 although the board manufacturer starts numbering the channels with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running. For example, if **Channel vector** is [ 2 3 ] and the **Reset vector** is [1], the action taken will be the same as if **Reset vector** was set to [1 1]. Both channels will be reset to their initial values when model execution is stopped.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started. When model execution is stopped, the corresponding position in **Reset vector** is checked. Depending on that value, the channel is either reset to the initial value or remains at the last value attained while the model was running. For example, assume that **Channel vector** is [2 5 8], **Reset vector** is [1 0 1], and **Initial value vector** is [2.3 5.6 0]. On initial download, channel 2 is set to 2.3 volts, channel 5 to 5.6 volts, and channel 8 to 0.0 volts. When the model is stopped, channel 2 resets to 2.3 volts, channel 5 remains at the last value attained, and channel 8 resets to 0.0 volts.

**Range** — From the list, choose either +-2.5, +-5.0, or +-10.0. The PMC-16AO-12 is specified at purchase time as having one of these three ranges. Choose the range to match that for which the board is configured.

Note that the range you set does not alter any configuration on the board. It is used to scale the signal when it is converted to a 16-bit value to be written to the output D/A converter (DAC).

**Autocalibration** — The PMC-16AO-12 can check its own calibration (autocalibration) against an internal voltage reference. Choose this checkbox to execute the autocalibration cycle when the model is downloaded to the xPC Target target PC. The calibration cycle takes several seconds to run. The output ports show a square wave during the cycle. The calibration cycle yields adjustment factors that are retained in onboard NVRAM. The PMC-16AO-12 reads these adjustment factors when the board is initialized. Refer to the PMC-16AO-12 documentation for further information on autocalibration.

**Ground sense** — Choose this checkbox to enable the hardware provided compensation for ground potential differences. Refer to the PMC-16AO-12 documentation for further information on ground sense.

**Sampletime** — Enter the base sample time or a multiple of the base sample time.

**PCI slot** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci



# Gespac

I/O boards supported by xPC Target.

GESADA-1 (p. 20-2)	Industrial I/O board with 16 single or 8 differential analog input (A/D) channels, and 4 analog output (D/A) channels.
GESPIA-2A (p. 20-5)	Industrial I/O board with 32 digital I/O lines. The GESPIA-2A has two 6821 PIAs (0 and 1) from Motorola.

# **GESADA-1**

The GESADA-1 is an industrial I/O board with 16 single or 8 differential analog input (A/D) channels, and 4 analog output (D/A) channels (10-bit).

xPC Target supports this board with these driver blocks:

- "GESADA-1 Analog Input (A/D)" on page 20-2
- "GESADA-1 Analog Output (D/A)" on page 20-4

**Note** xPC Target does not support the external trigger and interrupt propagation on this board.

#### **Board Characteristics**

Board name	GESADA-1
Manufacturer	Gespac
Bus type	ISA industrial
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

## GESADA-1 Analog Input (A/D)

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Number of channels** — If you select 16 channels (**Input coupling** parameter set to 16 single-ended channels) enter a number between 1 and 16. If you select eight channels (**Input coupling** parameter set to 8 differential channels) enter a number between 1 and 8.

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Range vector** — From the list, choose either +-10V (-10 to +10 volts), +-5V (-5 to +5 volts), or 0-10V. This driver does not allow you to select a different range for each channel. The input range is the same for all A/D channels.

The input range setting must correspond to the settings of jumper J6 and J9 on the board.

**Input coupling** — From the list, select one from the following list of input modes:

- Single-ended channels (16 channels)
- Differential channels (8 channels)

This choice must correspond to the MUX-switch setting on the board.

The differential mode is only supported if the board is equipped with option 1A. The MUX setting must correspond to the settings of jumper J3 and J7 on the board.

Sample time — Base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# GESADA-1 Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — This parameter is a combined Channel vector and Range vector. The number of elements defines the number of D/A channels used.

Enter a range code for each of the channels used. This driver allows a different range for each D/A channel with a maximum of 2 channels.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10
-5 to +5	-5		

For example, if the first channel is -10 to +10 volts and the second, third and fourth channel are -5 to +5 volts, enter

[-10,5,5,5]

The range settings have to correspond to the jumper setting of J5 on the board.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

The base address specifies the base address of the board and has to correspond to the Jumper setting (J12) on the board.

# **GESPIA-2A**

The GESPIA-2A is an industrial I/O board with 32 digital I/O lines. The GESPIA-2A has two 6821 PIAs (0 and 1) from Motorola. Each PIA has two ports (A and B) with 8 digital lints which can be defined as input or output.

xPC Target supports this board with these driver blocks:

- "GESPIA-2A Digital Input" on page 20-6
- "GESPIA-2A Digital Output" on page 20-7

#### **Board Characteristics**

Board name	GESPIA-2A
Manufacturer	Gespac
Bus type	ISA industrial
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# **GESPIA-2A** Digital Input

Use a separate diver block for each port. By selecting the digital input driver block, the port is configured as input.

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Number of channels** — Enter a number between 1 and 8 to select the number of digital input lines used with this port.

**Port Name** — From the list, choose either PIA0A, PIA0B, PIA1A or PIA1B to identify the port used with this block of I/O lines.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# **GESPIA-2A** Digital Output

Use a separate diver block for each port. By selecting the digital output driver block, the port is configured as output.

#### **Scaling Input to Output**

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\geq 0.5 = TTL high$

#### **Driver Block Parameters**

**Number of channels** — Enter a number between 1 and 8 to select the number of digital output lines used with this port.

**Port Name** — From the list, choose either PIA0A, PIA0B, PIA1A or PIA1B to identify the port used with this block of I/O lines.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# 21

# Humusoft

I/O boards supported by xPC Target.

AD 512 (p. 21-2)

I/O board with 8 single analog input (A/D) channels, 2 analog output (D/A) channels, 8 digital inputs, and 8 digital outputs.

# AD 512

The AD 512 is an I/O board with 8 single analog input (A/D) channels (12-bit) with a maximum sample rate of 100 kHz, 2 analog output (D/A) channels (12-bit), 8 digital inputs, and 8 digital outputs.

xPC Target supports this board with these driver blocks:

- "AD 512 Analog Input (A/D)" on page 21-3
- "AD 512 Analog Output (D/A)" on page 21-4
- "AD 512 Digital Input" on page 21-5
- "AD 512 Digital Output" on page 21-6

#### **Board Characteristics**

Board name	AD 512
Manufacturer	Humusoft
Bus type	ISA
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

## AD 512 Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver block Parameter**

**Channel vector** — Enter numbers between 1 and 8. This driver allows the selection of individual channels in any order. The number of elements defines the number of A/D channels used.

For example, to use the first, second and fifth channels, enter

[1,2,5]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels entered in the channel vector. The range vector must be the same length as the channel vector. This driver allows a different range for each channel.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10
-5 to +5	-5	0 - 5	5

For example, if the first channel is -10 to + 10 volts and the second and fifth channels are 0 to +1 volts, enter

[-10,1,1]

**Sample time** — Model base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the jumper settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# AD 512 Analog Output (D/A)

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — This parameter is a combined Channel vector and Range vector. The number of elements defines the number of D/A channels used.

Enter a range code for each of the channels used. This driver allows a different range for each channel with a maximum of 2 channels.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10
-5 to + 5	-5	0 - 5	5

For example, if the first channel is -10 to + 10 volts and the second channel is 0 to +5 volts, enter

[-10,5]

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# **AD 512 Digital Input**

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

**Channel vector** — Enter a numbers between 1 and 8. This driver allows the selection of individual digital line numbers in any order. The number of elements defines the number of digital input lines used.

For example, to use the first, second and fifth digital input lines, enter

[1,2,5]

Number the lines beginning with 1, even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# AD 512 Digital Output

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\geq 0.5 = TTL high$

**Channel vector** — Enter a numbers between 1 and 8. This driver allows the selection of individual digital line numbers in any order. The number of elements defines the number of digital output lines used.

For example, to use the first, second and fifth digital output lines, enter

[1,2,5]

Number the lines beginning with 1, even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# 22

# Keithley

I/O boards supported by xPC Target.

DAS-1800HR (p. 22-2)	I/O board with 16 single or 8 differential analog input (A/D) channels, 4 digital input lines and 4 digital output lines.
KCPI-1801HC (p. 22-7)	I/O board with 64 single or 32 differential analog input (A/D) channels, 2 analog output (D/A) channels, and 4 digital input and output lines.
KPCI-1802HC (p. 22-14)	I/O board with 64 single or 32 differential analog input (A/D) channels, 2 analog output (D/A) channels, and 4 digital input and output lines.

# **DAS-1800HR**

The DAS-1800HR is an I/O board with 16 single or 8 differential analog input (A/D) channels (16-bit) with a maximum sample rate of 100 kHz, 4 digital input lines and 4 digital output lines.

xPC Target supports this board with these driver blocks:

- "DAS-1800HR Analog Input (A/D)" on page 22-3
- "DAS-1800HR Digital Input" on page 22-5
- "DAS-1800HR Digital Output" on page 22-5

#### **Board Characteristics**

Board name	DAS-1800HR
Manufacturer	Keithley
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

# DAS-1800HR Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — If you select 16 channels (**Input coupling** parameter set to Single-ended channels or Single-ended common mode) enter numbers between 1 and 16 to select the number of individual channels used. If you select eight channels (**Input coupling** parameter set to Differential) enter numbers between 1 and 8 to select the A/D channels used. This driver allows the selection of individual A/D channels in any order. The number of elements defines the number of A/D channels used.

For example, to use the first, second and fifth channels, enter

[1,2,5]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Gain vector** (1,2,4,8) — Enter 1, 2, 4, or 8 for each of the channels in the channel vector to choose the gain code of that channel. The gain vector must be the same length as the channel vector. This driver allows the gain of each channel to be different.

Notice that by increasing the gain code the voltage range is decreased. The gain divides the input voltage range.

For example, if the first channel has a gain code of 1 (10 volt range) and the second and fifth channels have a gain code of 2 (5 volt range), enter

[1,2,2]

Range vector — From the list, choose either Bipolar or Unipolar.

The range setting defines if the board is working in bipolar or unipolar input mode. This setting is the same for all of the selected channels.

Gain	Bipolar Range (V)	Unipolar Range (V)
1	-10 to +10	0 to 10
2	-5 to + 5	0 to +5
4	-2.5 to 2.5	0 to 2.5
8	-1.25 to +1.25	0 to 1.25

The following table is a list of the ranges for this driver given the gain entered and the range chosen.

**Input coupling** — From the list, select one from the following list of input modes:

- Differential (8 channels)
- Single-ended (16 channels)
- Single-ended common mode (16 channels)

This choice must correspond to the MUX-switch setting on the board.

Common-mode is similar to single-ended mode but the negative wire of the source to be measured is connected to input AI-SENSE instead of LLGND.

Sample time — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# **DAS-1800HR** Digital Input

**Scaling Input to Output** 

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Number of channels** — Enter a number between 1 and 8 to select the number of digital input lines used with this port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# **DAS-1800HR** Digital Output

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\geq 0.5 = TTL high$

#### **Driver Block Parameters**

**Number of channels** — Enter a number between 1 and 4 to select the number of digital output lines used with this port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

# **KCPI-1801HC**

The KCPI-1801 is an I/O board with 64 single or 32 differential analog input (A/D) channels (12-bit) with a maximum sample rate of 333 kHz, 2 analog output (D/A) channels (12-bit), and 4 digital input and output lines.

xPC Target supports this board with these driver blocks:

- "KPCI-1801HC Analog Input (A/D)" on page 22-8
- "KPCI-1801HC Analog Output (D/A)" on page 22-10
- "KPCI-1801HC Digital Input" on page 22-11
- "KPCI-1801HC Digital Output" on page 22-12

xPC Target does not support the counter/timers on this board.

#### **Board Characteristics**

Board name	KCPI-1801HC
Manufacturer	Keithley Instruments
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	A/D:No, D/A:Yes, Digital I/O:Yes
Multiple board support	Yes

# KPCI-1801HC Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 64. This driver allows you to enter channel numbers in any order.

For example, to use the first, second and fifth channels, enter

[1,2,5]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This driver allows each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-5 to +5	-5	0 to 5	5
-1 to +1	-1	0 to 1	1
-0.1 to +0.1	-0.1	0 to 0.1	0.1
-0.02 to +0.02	-0.02	0 to 0.02	0.02

For example, if the first channel is -5 to +5 volts and the second and fifth channels are 0 to +1 volts, enter

[-5,1,1]

**Input coupling vector** — Enter a coupling code for each of the channels in the channel vector. The coupling vector must be the same length as the channel vector. This driver allows a different coupling for each channel.

The following table is a list of the couplings for this driver and the corresponding coupling codes.

Coupling	Coupling Code	Description
single- ended	0	Analog input line connected to the positive input. Analog input ground (IGND) internally connected to the negative input.
differential	1	First analog input line connected to the positive input of the PGIA. Second analog input line connected to the negative input of the PGIA. See the board manual.

For example, if the first and second channels are single input and the fifth channel is a differential input, enter

[0,0,1]

The driver selects a second differential input 32 channels higher than the first channel. In the example above, the driver would select the 37th channel as a differential input with the fifth channel.

Sample time — Model base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# KPCI-1801HC Analog Output (D/A)

The analog output range of this board is set -10 to +10 volts.

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use both of the analog output channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

Sample time — Base sample time of a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### **KPCI-1801HC** Digital Input

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 4 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

#### **KPCI-1801HC** Digital Output

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **KPCI-1802HC**

The KCPI-1802 is an I/O board with 64 single or 32 differential analog input (A/D) channels (12-bit) with a maximum sample rate of 333 kHz, 2 analog output (D/A) channels (12-bit), and 4 digital input and output lines.

xPC Target supports this board with these driver blocks:

- "KPCI-1802HC Analog Input (A/D)" on page 22-15
- "KPCI-1802HC Analog Output (D/A)" on page 22-17
- "KPCI-1802HC Digital Input" on page 22-18
- "KPCI-1802HC Digital Output" on page 22-19

xPC Target does not support the counter/timers on this board.

#### **Board Characteristics**

Board name	KPCI-1802HC
Manufacturer	Keithley Instruments
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	A/D:No, D/A:Yes, Digital I/O:Yes
Multiple board support	Yes

## KPCI-1802HC Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 64. This driver allows you to enter channel numbers in any order.

For example, to use the first, second and fifth channels, enter

[1,2,5]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This driver allows each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to 10	10
-5 to +5	-5	0 to 5	5
-2.5 to +2.5	-2.5	0 to 2.5	2.5
-1.25to +1.25	-1.25	0 to 1.25	1.25

For example, if the first channel is -10 to + 10 volts and the second and fifth channels are 0 to +1 volts, enter

[-10,1,1]

**Input coupling vector** — Enter a coupling code for each of the channels in the channel vector. The coupling vector must be the same length as the channel vector. This driver allows a different coupling for each channel.

The following table is a list of the couplings for this driver and the corresponding coupling codes.

Coupling	Coupling Code	Description
single- ended	0	Analog input line connected to the positive input. Analog input ground (IGND) internally connected to the negative input.
differential	1	First analog input line connected to the positive input of the PGIA. Second analog input line connected to the negative input of the PGIA. See the board manual.

For example, if the first and second channels are single input and the fifth channel is a differential input, enter

[0,0,1]

The driver selects a second differential input 32 channels higher than the first channel. In the example above, the driver would select the 37th channel as a differential input with the fifth channel.

Sample time — Model base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# KPCI-1802HC Analog Output (D/A)

The analog output range of this board is set -10 to +10 volts.

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use both of the analog output channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

Sample time — Base sample time of a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### **KPCI-1802HC** Digital Input

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 4 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

#### **KPCI-1802HC** Digital Output

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\ge 0.5 = TTL high$

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# 23

## National Instruments

I/O boards supported by xPC Target (http://www.ni.com).

I/O board with 6 analog output (D/A) channels, and 16 digital I/O lines.
I/O board with 10 analog output (D/A) channels, and 16 digital I/O lines.
I/O board with 24 digital input and output lines.
I/O board with 16 digital input and output lines, and 10 counter/timer channels.
I/O board with 16 single or 8 differential analog input (A/D) channels, 8 digital I/O lines, and 2 counter/timers.
I/O board with 16 single or 8 differential analog input (A/D) channels, 2 analog output (D/A) channels, 8 digital input and output lines, and 2 counter/timers.
I/O board with 16 single or 8 differential analog inputs (A/D) channels, 2 analog output channels, 32 digital input and output lines, and 2 counter/timers.
I/O board with 64 single or 32 differential analog input (A/D) channels, 2 analog output (D/A) channels, 8 digital input and output lines, and 2 counter/timers.
I/O board with 16 single or 8 differential analog input channels, 2 analog output channels and 8 digital input and output lines.
I/O board with 64 single or 8 differential analog input (A/D) channels, 2 analog output (D/A) channels, 8 digital input and output lines, and 2 counter/timers.
I/O board with 24 digital input and output lines.

PCI-6527 (p. 23-83)	I/O board with 24 filtered digital input lines and 24 digital output lines. You can individually turn input filtering on or off for each of the 24 input lines.
PCI-6601 (p. 23-88)	General purpose counter/timer board. It has four 32-bit counter channels.
PCI-6703 (p. 23-93)	I/O board with 16 voltage outputs and 8 digital I/O lines.
PCI-6704 (p. 23-95)	I/O board with 16 voltage outputs, 16 current outputs, and 8 digital I/O lines.
PCI/PXI-6711 (p. 23-97)	I/O board with 8 analog output (D/A) channels and 8 digital input and output lines.
PCI/PXI-6713 (p. 23-102)	I/O board with 4 analog output (D/A) channels and 8 digital input and output lines.
PCI-DIO-96 (p. 23-107)	I/O board with 96 digital input and output lines.
PCI-MIO-16E-1 (p. 23-111)	I/O board with 16 single or 8 differential analog input channels, 2 analog output channels, 8 digital input and output lines, and 2 counter/timers.
PCI-MIO-16E-4 (p. 23-121)	I/O board with 16 single or 8 differential analog input channels, 2 analog output channels, 8 digital input and output lines, and 2 counter/timers.
PCI-MIO-16XE-10 (p. 23-131)	I/O board with 16 single or 8 differential analog input (A/D) channels, 2 analog output (D/A) channels, 8 digital input and output lines, and 2 counter/timers.
PXI-6040E (p. 23-141)	I/O board with 16 single or 8 differential analog input channels, 2 analog output channels, 8 digital input and output lines, and 2 counter/timers.
PXI-6070E (p. 23-151)	I/O board with 16 single or 8 differential analog input channels, 2 analog output channels, 8 digital input and output lines, and 2 counter/timers.
PXI-6071E (p. 23-160)	I/O board with 64 single or 8 differential analog input (A/D) channels, 2 analog output (D/A) channels, 8 digital input and output lines, and 2 counter/timers.
PXI-6508 (p. 23-170)	I/O board with 96 digital input and output lines.

PXI-6527 (p. 23-174)	I/O board with 24 filtered digital input lines and 24 digital output lines. You can individually turn input filtering on or off for each of the 24 input lines.
PXI-6704 (p. 23-179)	I/O board with 16 voltage outputs, 16 current outputs, and 8 digital I/O lines.

## AT-AO-6

The AT-AO-6 is an I/O board with 6 analog output (D/A) channels (12-bit), and 16 digital I/O lines.

xPC Target supports this board with this driver block:

• "AT-AO-6 Analog Output (D/A)" on page 23-4

## **Board Characteristics**

Board name	AT-AO-6
Manufacturer	National Instruments
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## AT-AO-6 Analog Output (D/A)

**Scaling Input to Output** 

Hardware Output	Block Input Data Type	Scaling
volts	double	1

## **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 6. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use the first and second analog output (D/A) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to 10	10

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 10 volts, enter

[-10,10]

The range settings have to correspond to the jumper settings on the board.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

Sample time — Base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

numbering the lines with 0.

## AT-AO-10

The AT-AO-10 is an I/O board with 10 analog output (D/A) channels (12-bit), and 16 digital I/O lines.

xPC Target supports this board with this driver block:

• "AT-AO-10 Analog Output (D/A)" on page 23-6

## **Board Characteristics**

Board name	AT-AO-10
Manufacturer	National Instruments
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## AT-AO-10 Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

## **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 10. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use the first and second analog output (D/A) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input range (V)	Range code	Input range (V)	Range code
-10 to +10	-10	0 to 10	10

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 10 volts, enter

[-10,10]

The range settings have to correspond to the jumper settings on the board.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

Sample time — Base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## PC-DIO-24

The PC-DIO-24 is an I/O board with 24 digital input and output lines.

 $\mathbf{xPC}$  Target supports this board with these driver blocks:

- "PC-DIO-24 Digital Input" on page 23-9
- "PC-DIO-24 Digital Output" on page 23-10

## **Board Characteristics**

Board name	PC-DIO-24
Manufacturer	National Instruments
Bus type	ISA
Access method	I/O-mapped
Multiple block instance support	Yes
Multiple board support	Yes

## **PC-DIO-24** Digital Input

The PC-DIO24 has one 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

## **Scaling Input to Output**

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## PC-DIO-24 Digital Output

The PC-DIO24 has one 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\ge 0.5 = TTL high$

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## PC-TIO-10

The PC-TIO-10 is an I/O board with 16 digital input and output lines, and 10 counter/timer channels (16-bit).

xPC Target supports this board with these driver blocks:

- "PC-TIO-10 Digital Input" on page 23-12
- "PC-TIO-10 Digital Output" on page 23-13
- "PC-TIO-10 Counter PWM" on page 23-15
- "PC-TIO10 Counter PWM & ARM" on page 23-16
- "PC-TIO-10 Counter FM" on page 23-17
- "PC-TIO10 Counter FM & ARM" on page 23-19
- "PC-TIO10 PWM Capture" on page 23-20
- "PC-TIO10 FM Capture" on page 23-21

#### **Board Characteristics**

Board Name	PC-TIO10
Manufacturer	National Instruments
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## PC-TIO-10 Digital Input

The PC-TIO-10 has one MC6821 chip with 2 ports (PIA A, PIA B). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

## Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Number of channels** — Enter the number of digital input channels (from 1 to 8) to use with the port specified in **Port**.

**Port** — From the list choose either PIA A, or PCA B. The I/O board has a MC6821 chip with 2 ports. The **Port** parameter defines which port of the MC6821 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## PC-TIO-10 Digital Output

The PC-TIO-10 has one MC6821 chip with 2 ports (PIA A, PIA B). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

## Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

#### **Driver Block Parameters**

**Number of channels** — Enter the number of digital output channels (from 1 to 8) to use with the port specified in **Port**.

**Port** — From the list choose either PIA A, or PCA B. The I/O board has a MC6821 chip with 2 ports. The **Port** parameter defines which port of the MC6821 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## PC-TIO-10 Counter PWM

The PC-TIO-10 has two AM9513A chips each with 5 counters for a total of 10 counters on the board.

The PC-TIO-10 PWM driver programs the AM9513A for PWM (Pulse Width Modulation) signal generation (a square wave with fixed frequency and variable duty cycle). The block has one input which defines the variable duty cycle between 0 and 1. For the corresponding counter channel, the PWM signal is output at the pin named OUT.

## Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	0 to 1

#### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, 5, 6, 7, 8, 9, or 10 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=1MHz, F2=100kHz, F3=10kHz, F4=1kHz, or F5=100Hz to set the base frequency.

**Relative output frequency** — Enter a value less than 1. The **Relative output frequency** is multiplied by the **Frequency base** to set the fixed output frequency of the PWM-signal.

For example, if the output frequency of a square wave has to be 17.5 kHz, then choose F2=100kHz as the Frequency base and enter 0.175 as the **Relative output frequency**. 100kHz x 0.175 = 17.5 kHz

**Level sequence of square wave** — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the duty cycle entering the block defines the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running and gets armed when the application begins running. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## PC-TIO10 Counter PWM & ARM

The PC-TIO-10 has two AM9513A chips each with 5 counters for a total of 10 counters on the board.

The PC-TIO-10 PWM & ARM driver programs the AM9513A for PWM or disarmed signal generation (a square wave with fixed frequency and variable duty cycle). Additionally the driver allows to arm and disarm the counter by the second block input. For the corresponding counter channel, the PWM signal is output at the pin named OUT.

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	Duty cycle: double Arm: double	0 to 1 <0.5 disarmed $\geq$ 0.5 armed

## **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, 5, 6, 7, 8, 9, or 10 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=1MHz, F2=100kHz, F3=10kHz, F4=1kHz, or F5=100Hz to set the base frequency.

**Relative output frequency** — Enter a value less than 1. The **Relative output frequency** is multiplied by the **Frequency base** to set the fixed output frequency of the PWM-signal.

For example, if the output frequency of a square wave has to be 17.5 kHz, then choose F2=100kHz as the **Frequency base** and enter 0.175 as the **Relative output frequency**. 100kHz x 0.175 = 17.5 kHz

**Level sequence of square wave** — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the duty cycle entering the block defines the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running. If the application is running, the second input port controls whether the counter is armed or disarmed. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## PC-TIO-10 Counter FM

The PC-TIO-10 has two AM9513A chips each with 5 counters for a total of 10 counters on the board.

The PC-TIO-10 FM driver programs the AM9513A for FM (Frequency Modulation) signal generation (a square wave with fixed duty cycle and variable frequency). For the corresponding counter channel, the PWM signal is output at the pin named OUT.

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	0 to 1

#### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, 5, 6, 7, 8, 9, or 10 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=1MHz, F2=100kHz, F3=10kHz, F4=1kHz, or F5=100Hz to set the base frequency.

**Output duty Cycle** — Enter a value between 0 and 1 to set the duty cycle of the square wave. The Duty Cycle is held fixed during execution of the target application.

**Level sequence of square wave** — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the duty cycle entering the block defines the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running and gets armed when the application begins running. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## PC-TIO10 Counter FM & ARM

The PC-TIO-10 has two AM9513A chips each with 5 counters for a total of 10 counters on the board.

The PC-TIO-10 FM & ARM driver programs the AM9513A for FM (Frequency Modulation) signal generation (a square wave with fixed duty cycle and variable frequency). Additionally the driver allows to arm and disarm the counter by the second block input. For the corresponding counter channel, the PWM signal is output at the pin named OUT.

## Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	Variable frequency: double Arm: double	<0.5 disarmed ≥0.5 armed

#### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, 5, 6, 7, 8, 9, or 10 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=1MHz, F2=100kHz, F3=10kHz, F4=1kHz, or F5=100Hz to set the base frequency.

**Output duty Cycle** — Enter a value between 0 and 1 to set the duty cycle of the square wave. The Duty Cycle is held fixed during execution of the target application.

**Level sequence of square wave** — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the **Output duty cycle** defined in the setting above define the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running. If the application is running, the second input port controls whether the counter is armed or disarmed. This parameter sets the TTL level when the counter is disarmed.

disarmed. If a value 1 is asserted, the counter gets armed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

The dialogue box of the block allows the following settings:

## PC-TIO10 PWM Capture

This block programs the AMD9513A for capturing PWM signals by using two counters. One counter measures the cycle duration, and the other counter measures the duration the signal is high.

There are two outputs. One output is the relative frequency compared to the base frequency. The other output is the duty cycle. To get the actual frequency, multiply the base frequency by the relative frequency.

The PWM signal has to enter the pins named GATE of both corresponding counter channels (parallel wiring). Both CLK pins have to be left unconnected.

## Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

## **Driver Block Parameters**

**Counter** — From the list, choose 1&2, 2&3, 3&4, 4&5, 6&7, 7&8, 8&9, 9&10. This selects which two counters the driver block uses to determine the PWM. Use one block for each pair of counters. No two blocks should use the same counter. For example, use counters 1&2 for one block and 3&4 for a second block. Do not use a combination like 1&2 and 2&3.

**Frequency base** — From the list, choose F1=1MHz, F2=100kHz, F3=10kHz, F4=1kHz, or F5=100Hz to set the base frequency. The XTAL frequency is assumed to be 1MHz, therefore the jumper on the CIO-CTR05 has to be in position 1MHz not 5MHz.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## PC-TIO10 FM Capture

This block programs the AMD9513A for capturing FM signals.

There is one output for relative frequency compared to the base frequency. To get the actual frequency, multiply the base frequency by the relative frequency.

The FM signal has to enter the pin named GATE of the corresponding counter channel. The CLK pin has to be left unconnected.

## Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

#### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, or 5. This selects which counter the driver block uses to determine the FM. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=1MHz, F2=100kHz, F3=10kHz, F4=1kHz, or F5=100Hz to set the base frequency. The XTAL frequency is assumed to be 1MHz, therefore the jumper on the CIO-CTR05 has to be in position 1MHz not 5MHz.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## PC-TIO-10xx

You can use this block to program the AMD9513A counter. The PWM, PWM & ARM, FM, FM & ARM, PWM Capture, and FM Capture blocks use this block in their underlying subsystems. The API for this block is not currently documented.

## **PCI-6023E**

The PCI-6023E is an I/O board with 16 single or 8 differential analog input (A/D) channels (12-bit) with a maximum sample rate of 200 kHz, 8 digital I/O lines, and 2 counter/timers (24-bit) with a maximum source clock rate of 20 MHz.

xPC Target supports this board with these driver blocks:

- "PCI-6023E Analog Input (A/D)" on page 23-24
- "PCI-6023E Digital Input" on page 23-26
- "PCI-6023E Digital Output" on page 23-27
- "PCI-6023E Pulse Generation" on page 23-28
- "PCI-6023E Pulse Width/Period Measurement" on page 23-29

## **Board Characteristics**

Board name	PCI-6023E
Manufacturer	National Instruments
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	A/D: No, Digital I/O: Yes; Period/Pulsewidth Measurement: Yes; Pulsetrain Generation: No.
Multiple board support	Yes

## PCI-6023E Analog Input (A/D)

**Scaling Input to Output** 

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows you to enter channel numbers in any order.

For example, to use the first, second and fifth channels, enter

[1,2,5]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This driver allows each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	-0.5 to +0.5	-0.5
-5 to +5	-5	-0.05 to +0.05	-0.05

For example, if the first channel is -10 to + 10 volts and the second and fifth channels are 0 to +1 volts, enter

[-10,1,1]

**Input coupling vector** — Enter a coupling code for each of the channels in the channel vector. The coupling vector must be the same length as the channel vector. This driver allows a different coupling for each channel.

Coupling	Coupling Code	Description
RSE	0	Analog input line connected to the positive input of the PGIA. Analog input ground (AIGND) internally connected to the negative input of the PGIA. See the board manual.
NRSE	1	Analog input line connected to the positive input of the PGIA. Analog input sense (AISENSE) connected to the negative input of the PGIA. See the board manual.
DIFF	2	First analog input line connected to the positive input of the PGIA. Second analog input line connected to the negative input of the PGIA. See the board manual.

The following table is a list of the couplings for this driver and the corresponding coupling codes.

For example, if the first and second channels are single input and the fifth channel is a differential input, enter

[0,0,2]

The driver selects a second differential input 8 channels higher than the first channel. In the example above, the driver would select the thirteenth channel as a differential input with the fifth channel.

Sample time — Model base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this

driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PCI-6023E Digital Input

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PCI-6023E Digital Output

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\geq 0.5 = TTL high$

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in

the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## **PCI-6023E** Pulse Generation

The inputs to the block should be a two element vector. The first element is the number of counts (of the 20 MHz source clock) that the counter should maintain at a low level, and the second element is the number of clock ticks for a high level. For example, to generate a pulsetrain at 1KHz with 25% low and 75% high, use the vector

```
[5000 15000]
```

#### **Driver Block Parameters**

**Counter** — From the list, choose Counter 0, Counter 1, or Both to select the counter(s) to be used with this driver block. In each case, one block is needed for each physical board.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PCI-6023E Pulse Width/Period Measurement

#### **Driver Block Parameters**

Counter — From the list, select a counter from 0 or 1.

**Trigger mode** — From the list, choose Level Triggered or Edge Triggered. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In this table, the data in the Output column is the result of a 1KHz pulse train with a 25% low and a 75% high pulse.

**Polarity** — From the list, choose Active low or Active high. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In this table, the data in the Output column resulted from a 1KHz pulse train with a 25% low and a 75% high pulse.

Measurement objective	Trigger mode	Polarity	Output
Pulse width (low pulse)	Level Triggered	Active low	5000
Pulse width (high pulse)	Level Triggered	Active High	15000
Period	Edge Triggered	NA	20000

In every case, the output of the block is the number of clock ticks (of the 20MHz source clock) required for the specified measurement. When measuring pulse

width, the output reflects the number of clock ticks for which the input signal was in the specified (low or high) state. See the table above for an example.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## **PCI-6024E**

The PCI-6024E is an I/O board with 16 single or 8 differential analog input (A/D) channels (12-bit) with a maximum sample rate of 200 kHz, 2 analog output (D/A) channels (12-bit), 8 digital input and output lines, and 2 counter/timers (24-bit) with a maximum source clock rate of 20 MHz.

xPC Target supports this board with these driver blocks:

- "PCI-6024E Analog Input (A/D)" on page 23-32
- "PCI-6024E Analog Output (D/A)" on page 23-34
- "PCI-6024E Digital Input" on page 23-35
- "PCI-6024E Digital Output" on page 23-36
- "PCI-6024E Pulse Generation" on page 23-37
- "PCI-6024E Pulse Width/Period Measurement" on page 23-38

### **Board Characteristics**

Board name	PCI-6024E
Manufacturer	National Instruments
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	A/D: No, D/A: No, Digital I/O: Yes; Period/Pulsewidth measurement: Yes; Pulsetrain Generation: No
Multiple board support	Yes

## PCI-6024E Analog Input (A/D)

**Scaling Input to Output** 

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows you to enter channel numbers in any order.

For example, to use the first, second and fifth channels, enter

[1,2,5]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This driver allows each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	-0.5 to +0.5	-0.5
-5 to +5	-5	-0.05 to +0.05	-0.05

For example, if the first channel is -10 to + 10 volts and the second and fifth channels are 0 to +1 volts, enter

[-10,1,1]

**Input coupling vector** — Enter a coupling code for each of the channels in the channel vector. The coupling vector must be the same length as the channel vector. This driver allows a different coupling for each channel.

Coupling	Coupling Code	Description
RSE	0	Analog input line connected to the positive input of the PGIA. Analog input ground (AIGND) internally connected to the negative input of the PGIA. See the board manual.
NRSE	1	Analog input line connected to the positive input of the PGIA. Analog input sense (AISENSE) connected to the negative input of the PGIA. See the board manual.
DIFF	2	First analog input line connected to the positive input of the PGIA. Second analog input line connected to the negative input of the PGIA. See the board manual.

The following table is a list of the couplings for this driver and the corresponding coupling codes.

For example, if the first and second channels are single input and the fifth channel is a differential input, enter

[0,0,2]

The driver selects a second differential input 8 channels higher than the first channel. In the example above, the driver would select the thirteenth channel as a differential input with the fifth channel.

Sample time — Model base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this

driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PCI-6024E Analog Output (D/A)

The analog output range of this board is set -10 to +10 volts.

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter 1 or 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use both of the analog output channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

Sample time — Base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

## PCI-6024E Digital Input

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PCI-6024E Digital Output

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\geq 0.5 = TTL high$

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### **PCI-6024E** Pulse Generation

The inputs to the block should be a two element vector. The first element is the number of counts (of the 20 MHz source clock) that the counter should maintain at a low level, and the second element is the number of clock ticks for a high level. For example, to generate a pulsetrain at 1KHz with 25% low and 75% high, use the vector

[5000 15000]

### **Driver Block Parameters**

**Counter** — From the list, choose Counter 0, Counter 1, or Both to select the counter(s) to be used with this driver block. In each case, one block is needed for each physical board.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this

driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### PCI-6024E Pulse Width/Period Measurement

#### **Driver Block Parameters**

**Counter** — From the list, select a counter from 0 or 1.

**Trigger mode** — From the list, choose Level Triggered or Edge Triggered. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In this table, the data in the Output column resulted from a 1KHz pulse train with a 25% low and a 75% high pulse.

**Polarity** — From the list, choose Active low or Active high. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In this table, the data in the Output column resulted from a 1KHz pulse train with a 25% low and a 75% high pulse.

Measurement objective	Trigger mode	Polarity	Output
Pulse width (low pulse)	Level Triggered	Active low	5000
Pulse width (high pulse)	Level Triggered	Active High	15000
Period	Edge Triggered	NA	20000

In every case, the output of the block is the number of clock ticks (of the 20MHz source clock) required for the specified measurement. When measuring pulse width, the output reflects the number of clock ticks for which the input signal was in the specified (low or high) state. See the table above for an example.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI-6025E

The PCI-6025E is an I/O board with 16 single or 8 differential analog inputs (A/D) channels (12-bit) with a maximum sample rate of 200 kHz, 2 analog output channels (12-bit), 32 digital input and output lines, and 2 counter/timers (24-bit) with a maximum source clock rate of 20 MHz.

The PCI-6025E provides 8 digital input and output lines, the PCI-6025E 8255 provides an additional 24 digital input and output lines.

xPC Target supports this board with these driver blocks:

- "PCI-6025E Analog Input (A/D)" on page 23-41
- "PCI-6025E Analog Output (D/A)" on page 23-43
- "PCI-6025E and PCI-6025E 8255 Digital Input" on page 23-44
- "PCI-6025E Digital Output" on page 23-45
- "PCI-6025E Pulse Generation" on page 23-46
- "PCI-6025E Pulse Width/Period Measurement" on page 23-47

### **Board Characteristics**

Board name	PCI-6025E
Manufacturer	National Instruments
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	A/D: No, D/A: No, Digital I/O: Yes; Period/Pulsewidth measurement: Yes; Pulsetrain Generation: No
Multiple board support	Yes

## PCI-6025E Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows you to enter channel numbers in any order.

For example, to use the first, second and fifth channels, enter

[1,2,5]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This driver allows each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	-0.5 to +0.5	-0.5
-5 to +5	-5	-0.05 to +0.05	-0.05

For example, if the first channel is -10 to + 10 volts and the second and fifth channels are 0 to +1 volts, enter

[-10,1,1]

**Input coupling vector** — Enter a coupling code for each of the channels in the channel vector. The coupling vector must be the same length as the channel vector. This driver allows a different coupling for each channel.

Coupling	Coupling Code	Description
RSE	0	Analog input line connected to the positive input of the PGIA. Analog input ground (AIGND) internally connected to the negative input of the PGIA. See the board manual.
NRSE	1	Analog input line connected to the positive input of the PGIA. Analog input sense (AISENSE) connected to the negative input of the PGIA. See the board manual.
DIFF	2	First analog input line connected to the positive input of the PGIA. Second analog input line connected to the negative input of the PGIA. See the board manual.

The following table is a list of the couplings for this driver and the corresponding coupling codes.

For example, if the first and second channels are single input and the fifth channel is a differential input, enter

[0,0,2]

The driver selects a second differential input 8 channels higher than the first channel. In the example above, the driver would select the thirteenth channel as a differential input with the fifth channel.

Sample time — Model base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this

driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### PCI-6025E Analog Output (D/A)

The analog output range of this board is set -10 to +10 volts.

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter 1 or 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use both of the analog output channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

Sample time — Base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

## PCI-6025E and PCI-6025E 8255 Digital Input

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — (PCI-6025E 8255) From the list choose either A, B, or C. The I/O board has an 82C55A chip with 3 ports. The port name defines which port of the 82C55A chip is used for this driver block. Each port has a maximum of 8 digital lines that can be configured as inputs. The PCI-6025E provides 8 digital input lines, the PCI-6025E 8255 provides an additional 24 digital input lines, distributed across the ports A, B, and C. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PCI-6025E Digital Output

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\geq 0.5 = TTL high$

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — (PCI-6025E 8255) From the list choose either A, B, or C. The I/O board has an 82C55A chip with 3 ports. The port name defines which port of the 82C55A chip is used for this driver block. Each port has a maximum of 8 digital

lines that can be configured as inputs. The PCI-6025E provides 8 digital input lines, the PCI-6025E 8255 provides an additional 24 digital input lines, distributed across the ports A, B, and C. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### **PCI-6025E** Pulse Generation

The inputs to the block should be a two element vector. The first element is the number of counts (of the 20 MHz source clock) that the counter should maintain at a low level, and the second element is the number of clock ticks for a high level. For example, to generate a pulsetrain at 1KHz with 25% low and 75% high, use the vector

```
[5000 15000]
```

### **Driver Block Parameters**

**Counter** — From the list, choose Counter 0, Counter 1, or Both to select the counter(s) to be used with this driver block. In each case, one block is needed for each physical board.

Sample time — Base sample time or a multiple of the base sample time.

**PCI slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PCI-6025E Pulse Width/Period Measurement

#### **Driver Block Parameters**

Counter — From the list, select a counter from 0 or 1.

**Trigger mode** — From the list, choose Level Triggered or Edge Triggered. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In this table, the data in the Output column resulted from a 1KHz pulse train with a 25% low and a 75% high pulse.

**Polarity** — From the list, choose Active low or Active high. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In

Measurement Trigger mode Polarity Output objective Pulse width (low Level Triggered Active low 5000 pulse) Pulse width (high Level Triggered Active High 15000 pulse) Period Edge Triggered NA 20000

this table, the data in the Output column resulted from a 1KHz pulse train with a 25% low and a 75% high pulse.

In every case, the output of the block is the number of clock ticks (of the 20MHz source clock) required for the specified measurement. When measuring pulse width, the output reflects the number of clock ticks for which the input signal was in the specified (low or high) state. See the table above for an example.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

# PCI-6031E

The PCI-6031E is an I/O board with 64 single or 32 differential analog input (A/D) channels (16-bit) with a maximum sample rate of 100 kHz, 2 analog output (D/A) channels (16-bit), 8 digital input and output lines, and 2 counter/timers (24-bit) with a maximum source clock rate of 20 MHz.

xPC Target supports this board with these driver blocks:

- "PCI-6031E Analog Input (A/D)" on page 23-50
- "PCI-6031E Analog Output (D/A)" on page 23-52
- "PCI-6031E Digital Input" on page 23-54
- "PCI-6031E Digital Output" on page 23-55
- "PCI-6031E Pulse Generation" on page 23-56
- "PCI-6031E Pulse Width/Period Measurement" on page 23-57

### **Board Characteristics**

Board name	PCI-6031E
Manufacturer	National Instruments
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	A/D: No, D/A: No, Digital I/O: Yes; Period/Pulsewidth measurement: Yes; Pulsetrain Generation: No
Multiple board support	Yes

# PCI-6031E Analog Input (A/D)

Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 64. This driver allows you to enter channel numbers in any order.

For example, to use the first, second and fifth channels, enter

[1,2,5]

Number the channels beginning with 1, even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This driver allows each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10
-5 to +5	-5	0 - 5	5
-2 to +2	-2	0 - 2	2
-1 to + 1	-1	0 - 1	1
-0.5 to +0.5	-0.5	0 - 0.5	0.5
-0.2 to +0.2	-0.2	0 - 0.2	0.2
-0.1 to +0.1	-0.1	0 - 0.1	0.1

For example, if the first channel is -10 to +10 volts and the second and fifth channels are 0 to +1 volts, enter

[-10,1,1]

**Input coupling vector** — Enter a coupling code for each of the channels in the channel vector. The coupling vector must be the same length as the channel vector. This driver allows a different coupling for each channel.

The following table is a list of the couplings for this driver and the corresponding coupling codes.

Coupling	Coupling Code	Description
RSE	0	Analog input line connected to the positive input of the PGIA. Analog input ground (AIGND) internally connected to the negative input of the PGIA. See the board manual.
NRSE	1	Analog input line connected to the positive input of the PGIA. Analog input sense (AISENSE) connected to the negative input of the PGIA. See the board manual.
DIFF	2	First analog input line connected to the positive input of the PGIA. Second analog input line connected to the negative input of the PGIA. See the board manual.

For example, if the first and second channels are single input and the fifth channel is a differential input, enter

[0,0,2]

The driver selects a second differential input 8 channels higher than the first channel. In the example above, the driver would select the thirteenth channel as a differential input with the fifth channel.

**Sample time** — Model base sample time or a multiple of the base sample time.

 $\ensuremath{\textbf{PCI Slot}}$  (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PCI-6031E Analog Output (D/A)

The analog output range of this board is set -10 to +10 volts.

#### Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Channel vector** — Enter 1 or 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use both of the analog output channels, enter

[1,2]

Number the channels begin with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10

The following table is a list of the ranges for this driver and the corresponding range codes.

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 10 volts, enter

[-10,10]

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

Sample time — Base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI-6031E Digital Input

Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

## PCI-6031E Digital Output

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## **PCI-6031E** Pulse Generation

The inputs to the block should be a two element vector. The first element is the number of counts (of the 20 MHz source clock) that the counter should maintain at a low level, and the second element is the number of clock ticks for a high level. For example, to generate a pulsetrain at 1KHz with 25% low and 75% high, use the vector

[5000 15000]

### **Driver Block Parameters**

**Counter** — From the list, choose Counter 0, Counter 1, or Both to select the counter(s) to be used with this driver block. In each case, one block is needed for each physical board.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

## PCI-6031E Pulse Width/Period Measurement

#### **Driver Block Parameters**

Counter — From the list, select a counter from 0 or 1.

**Trigger mode** — From the list, choose Level Triggered or Edge Triggered. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In this table, the data in the Output column resulted from a 1KHz pulse train with a 25% low and a 75% high pulse.

**Polarity** — From the list, choose Active low or Active high. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In this table, the data in the Output column resulted from a 1KHz pulse train with a 25% low and a 75% high pulse.

Measurement objective	Trigger mode	Polarity	Output
Pulse width (low pulse)	Level Triggered	Active low	5000
Pulse width (high pulse)	Level Triggered	Active High	15000
Period	Edge Triggered	NA	20000

In every case, the output of the block is the number of clock ticks (of the 20MHz source clock) required for the specified measurement. When measuring pulse width, the output reflects the number of clock ticks for which the input signal was in the specified (low or high) state. See the table above for an example.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this

driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

## **PCI-6052E**

The PCI-6052E is an I/O board with 16 single or 8 differential analog input channels (16-bit) with a maximum sample rate of 333 kHz, 2 analog output channels (16-bit) and 8 digital input and output lines, and two counters/timers (24-bit) with a maximum source clock rate of 20 MHz.

xPC Target supports this board with these driver blocks:

- "PCI-6052E Analog Input (A/D)" on page 23-60
- "PCI-6052E Analog Output (D/A)" on page 23-62
- "PCI-6052E Digital Input" on page 23-64
- "PCI-6052E Digital Output" on page 23-65
- "PCI-6052E Pulse Generation" on page 23-66
- "PCI-6052E Pulse Width/Period Measurement" on page 23-67

### **Board Characteristics**

Board name	PCI-6052E
Manufacturer	National Instruments
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	A/D: No, D/A: No, Digital I/O: Yes; Period/Pulsewidth measurement: Yes; Pulsetrain Generation: No
Multiple board support	Yes

# PCI-6052E Analog Input (A/D)

Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows you to enter channel numbers in any order.

For example, to use the first, second and fifth channels, enter

[1,2,5]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This driver allows each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10
-5 to +5	-5	0 - 5	5
-2 to +2	-2	0 - 2	2
-1 to + 1	-1	0 - 1	1
-0.5 to +0.5	-0.5	0 - 0.5	0.5
-0.2 to +0.2	-0.2	0 - 0.2	0.2

Input Range (V)	Range Code	Input Range (V)	Range Code
-0.1 to +0.1	-0.1	0 - 0.1	0.1
-0.05 to +0.05	-0.05		

For example, if the first channel is -10 to + 10 volts and the second and fifth channels are 0 to +1 volts, enter

[-10,1,1]

**Input coupling vector** — Enter a coupling code for each of the channels in the channel vector. The coupling vector must be the same length as the channel vector. This driver allows a different coupling for each channel.

The following table is a list of the couplings for this driver and the corresponding coupling codes.

Coupling	Coupling Code	Description
RSE	0	Analog input line connected to the positive input of the PGIA. Analog input ground (AIGND) internally connected to the negative input of the PGIA. See the board manual.
NRSE	1	Analog input line connected to the positive input of the PGIA. Analog input sense (AISENSE) connected to the negative input of the PGIA. See the board manual.
DIFF	2	First analog input line connected to the positive input of the PGIA. Second analog input line connected to the negative input of the PGIA. See the board manual.

For example, if the first and second channels are single input and the fifth channel is a differential input, enter

[0,0,2]

The driver selects a second differential input 8 channels higher than the first channel. In the example above, the driver would select the thirteenth channel as a differential input with the fifth channel.

Sample time — Model base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### PCI-6052E Analog Output (D/A)

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter 1 or 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use both of the analog output channels, enter

[1,2]

Number the channels begin with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10 V	-10	0 - 10 V	10

The following table is a list of the ranges for this driver and the corresponding range codes.

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

Sample time — Base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI-6052E Digital Input

Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

## PCI-6052E Digital Output

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	<0.5 = TTL low ≥0.5 = TTL high

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## **PCI-6052E** Pulse Generation

The inputs to the block should be a two element vector. The first element is the number of counts (of the 20 MHz source clock) that the counter should maintain at a low level, and the second element is the number of clock ticks for a high level. For example, to generate a pulsetrain at 1KHz with 25% low and 75% high, use the vector

[5000 15000]

### **Driver Block Parameters**

**Counter** — From the list, choose Counter 0, Counter 1, or Both to select the counter(s) to be used with this driver block. In each case, one block is needed for each physical board.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

## PCI-6052E Pulse Width/Period Measurement

#### **Driver Block Parameters**

Counter — From the list, select a counter from 0 or 1.

**Trigger mode** — From the list, choose Level Triggered or Edge Triggered. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In this table, the data in the Output column resulted from a 1KHz pulse train with a 25% low and a 75% high pulse.

**Polarity** — From the list, choose Active low or Active high. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In this table, the data in the Output column resulted from a 1KHz pulse train with a 25% low and a 75% high pulse.

Measurement objective	Trigger mode	Polarity	Output
Pulse width (low pulse)	Level Triggered	Active low	5000
Pulse width (high pulse)	Level Triggered	Active High	15000
Period	Edge Triggered	NA	20000

In every case, the output of the block is the number of clock ticks (of the 20MHz source clock) required for the specified measurement. When measuring pulse width, the output reflects the number of clock ticks for which the input signal was in the specified (low or high) state. See the table above for an example.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this

driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI-6071E

The PCI-6071E is an I/O board with 64 single or 32 differential analog input (A/D) channels (12-bit) with a maximum sample rate of 1.25 MHz, 2 analog output (D/A) channels (12-bit), 8 digital input and output lines, and 2 counter/timers (24-bit) with a maximum source clock rate of 20 MHz.

xPC Target supports this board with these driver blocks:

- "PCI-6071E Analog Input (A/D)" on page 23-70
- "PCI-6071E Analog Output (D/A)" on page 23-72
- "PCI-6071E Digital Input" on page 23-74
- "PCI-6071E Digital Output" on page 23-75
- "PCI-6071E Pulse Generation" on page 23-76
- "PCI-6071E Pulse Width/Period Measurement" on page 23-77

### **Board Characteristics**

Board Name	PCI-6071E
Manufacturer	National Instruments
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	A/D: No, D/A: No, Digital I/O: Yes; Period/Pulsewidth measurement: Yes; Pulsetrain Generation: No
Multiple board support	Yes

# PCI-6071E Analog Input (A/D)

**Scaling Input to Output** 

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 64. This driver allows you to enter channel numbers in any order.

For example, to use the first, second, and fifth channels, enter

[1,2,5]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This driver allows each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to +10	10
-5 to +5	-5	0 to +5	5
-2 to +2	-2	0 to +2	2
-1 to + 1	-1	0 to +1	1
-0.5 to +0.5	-0.5	0 to +0.5	0.5
-0.2 to +0.2	-0.2	0 to +0.2	0.2

Input Range (V)	Range Code	Input Range (V)	Range Code
-0.1 to +0.1	-0.1	0 to +0.1	0.1
-0.05 to +0.05	-0.05		

For example, if the first channel is -10 to + 10 volts and the second and fifth channels are 0 to +1 volts, enter

[-10,1,1]

**Input coupling vector** — Enter a coupling code for each of the channels in the channel vector. The coupling vector must be the same length as the channel vector. This driver allows a different coupling for each channel.

The following table is a list of the couplings for this driver and the corresponding coupling codes.

Coupling	Coupling Code	Description
RSE	0	Analog input line connected to the positive input of the PGIA. Analog input ground (AIGND) internally connected to the negative input of the PGIA. See the board manual.
NRSE	1	Analog input line connected to the positive input of the PGIA. Analog input sense (AISENSE) connected to the negative input of the PGIA. See the board manual.
DIFF	2	First analog input line connected to the positive input of the PGIA. Second analog input line connected to the negative input of the PGIA. See the board manual.

For example, if the first and second channels are single input and the fifth channel is a differential input, enter

[0,0,2]

The driver selects a second differential input 8 channels higher than the first channel. In the example above, the driver would select the thirteenth channel as a differential input with the fifth channel.

Sample time — Model base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

## PCI-6071E Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter 1 or 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use both of the analog output channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10

The following table is a list of the ranges for this driver and the corresponding range codes.

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

Sample time — Base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI-6071E Digital Input

**Scaling Input to Output** 

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

## PCI-6071E Digital Output

**Scaling Input to Output** 

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

## **PCI-6071E** Pulse Generation

The inputs to the block should be a two element vector. The first element is the number of counts (of the 20 MHz source clock) that the counter should maintain at a low level, and the second element is the number of clock ticks for a high level. For example, to generate a pulsetrain at 1KHz with 25% low and 75% high, use the vector

[5000 15000]

#### **Driver Block Parameters**

**Counter** — From the list, choose Counter 0, Counter 1, or Both to select the counter(s) to be used with this driver block. In each case, one block is needed for each physical board.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

### PCI-6071E Pulse Width/Period Measurement

#### **Driver Block Parameters**

Counter — From the list, select a counter from 0 or 1.

**Trigger mode** — From the list, choose Level Triggered or Edge Triggered. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In this table, the data in the Output column resulted from a 1KHz pulse train with a 25% low and a 75% high pulse.

**Polarity** — From the list, choose Active low or Active high. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In this table, the data in the Output column resulted from a 1KHz pulse train with a 25% low and a 75% high pulse.

Measurement objective	Trigger mode	Polarity	Output
Pulse width (low pulse)	Level Triggered	Active low	5000
Pulse width (high pulse)	Level Triggered	Active High	15000
Period	Edge Triggered	NA	20000

In every case, the output of the block is the number of clock ticks (of the 20MHz source clock) required for the specified measurement. When measuring pulse width, the output reflects the number of clock ticks for which the input signal was in the specified (low or high) state. See the table above for an example.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this

driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI-6503

The PCI-6503 is an I/O board with 24 digital input and output lines. xPC Target supports this board with these driver blocks:

• "PCI-6503 Digital Input" on page 23-79

• "PCI-6503 Digital Output" on page 23-80

### **Board Characteristics**

Board name	PCI-6503
Manufacturer	National Instruments
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## PCI-6503 Digital Input

The PCI-6503 has one 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### PCI-6503 Digital Output

The PCI-6503 has one 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

#### Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI-6527

The PCI-6527 is an I/O board with 24 filtered digital input lines and 24 digital output lines. You can individually turn input filtering on or off for each of the 24 input lines. However, there is only one filter time of all of the input lines that have filtering enabled.

xPC Target supports this board with these driver blocks:

- "PCI-6527 Digital Input" on page 23-83
- "PCI-6527 Digital Output" on page 23-85

#### **Board Characteristics**

Board name	PCI-6527
Manufacturer	National Instruments
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	Digital I/O: Yes
Multiple board support	Yes

## PCI-6527 Digital Input

The PCI-6527 has one chip with 3 ports (A,B,C) for digital input. Each port has a maximum of 8 digital I/O lines. Use a separate driver block for each port.

**Note** The interrupt on change capability of this board is not used.

#### Scaling of Input to Output

Hardware Input	Block Input Data Type	Scaling
ОРТО	double	< 0.5 = 0 $\ge 0.5 = 1$

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even though the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The **Port** parameter defines which port is used for this driver block. Each port has a maximum of 8 digital inputs. In each case, one block is needed for each port.

The documentation for this board from National Instruments labels these ports 0, 1, and 2.

**Filter vector** — This is a Boolean vector that selects which input lines to filter. For example, if you enter a **Channel vector** of [1,3,5], and you want to filter all three lines, enter

[1,1,1]

If you want to filter lines 1 and 5, but not line 3, then enter

[1,0,1]

If the filter vector is a single element, then it is scaler expanded to the same width as the **Channel vector**. In the example above, if the **Filter vector** is [0], it is expanded to [0,0,0]. Likewise, if the **Filter vector** is [1]it is expanded to [1,1,1].

**Filter interval** — Enter the time interval the hardware filter uses to determine a stable pulse. If the input pule is shorter then this interval, it is ignored. There is only one filter interval for all filtered inputs, and if you filter on more than one digital input block for this board, you must enter the same **Filter interval** for all blocks.

A reasonable value for the Filter interval would be 200 to 300 us.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### PCI-6527 Digital Output

The PCI-6527 has one chip with 3 ports (A,B,C) for digital output. Each port has a maximum of 8 digital output lines. Use a separate driver block for each port.

#### Scaling of Input to Output

Hardware Output	Block Output Data Type	Scaling
ОРТО	double	<0.5 = OPTO is OFF, no current flowing $\geq 0.5 = OPTO$ is ON, current can flow

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even though the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The **Port** parameter defines which port is used for this driver block. Each port has a maximum or 8 digital output lines. In each case, one block is needed for each port.

The documentation for this board from National Instruments labels these ports 3, 4, and 5.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this

driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI-6601

The National Instruments PCI-6601 is a general purpose counter/timer board. It has four 32-bit counter channels.

xPC Target supports this board with the following driver blocks:

- "PCI-6601 Incremental Encoder" on page 23-88
- "PCI-6601 Pulse Generation" on page 23-90
- "PCI-6601 Pulse Width/Period Measurement" on page 23-91

xPC Target does not support the interrupt or timer functionality of the board.

#### **Board Characteristics**

Board name	PCI-6601
Manufacturer	National Instruments
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

### **PCI-6601** Incremental Encoder

#### **Driver Block Parameters**

Channel — From the list, select a channel number between 1 and 4.

**Note** If you want to attach a 3-wire encoder, do so by connecting the channel A signal to the appropriate SOURCE pin, the channel B signal to the AUX pin, and the channel Z signal to the GATE pin.

**Counting mode** — From the list, select a counting mode. Choose one of the following:

- Normal
- Quadrature Mode X1
- Quadrature Mode X2
- Quadrature Mode X4
- Two-pulse mode
- Synchronous Source Mode

**Initial count** — The initial count specifies the initial value for the counter. Enter a nonnegative integer.

**Reload at index pulse** — Select this check box to have the count value reset to the value of **Initial count** at each Z pulse.

**Index phase** — If the **Reload at index pulse** check box is selected, the **Index phase** parameter specifies the phase of the quadrature signals during which the count will be reloaded with the initial count. The count is reloaded in response to a channel Z pulse. From the list, select one of the following:

- A low B low
- A low B high
- A high B low
- A high B high

**Filter** — You can apply a digital debouncing filter to the input pins prior to processing. From the list, select one of the following filter types:

- None
- Synchronize input to Timebase 3 (80 MHz)
- Minimum pulse width 5 microsec
- Minimum pulse width 1 microsec
- Minimum pulse width 500 nanosec
- Minimum pulse width 100 nanosec
- Minimum pulse width 25 nanosec

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI slot** — If only one board of this type is physically present in your target PC, enter

- 1

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

Note that the Device ID of a PCI-6601 is 2C60.

### **PCI-6601** Pulse Generation

The inputs to the block are separate, one for the high count and one for the low count.

#### **Driver Block Parameters**

Channel — From the list, choose one of the following

- Counter 0
- Counter 1
- Counter 2
- Counter 3

These parameters specify the counter(s) to be used with this driver block. In each case, one block is needed for each port.

**Initial high count** — Enter the number of clock ticks the counter should maintain for a high level.

**Initial low count** — Enter the number of clock ticks the counter should maintain at a low level.

Sample time — Base sample time or a multiple of the base sample time.

**PCI slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### PCI-6601 Pulse Width/Period Measurement

#### **Driver Block Parameters**

Counter — From the list, choose one of the following

- Counter 0
- Counter 1
- Counter 2
- Counter 3

These parameters specify the counter(s) to be used with this driver block. In each case, one block is needed for each port.

**Trigger mode** — From the list, choose Level Triggered or Edge Triggered. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In this table, the data in the Output column resulted from a 1KHz pulse train with a 25% low and a 75% high pulse.

**Polarity** — From the list, choose Active low or Active high. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In this table, the data in the Output column resulted from a 1KHz pulse train with a 25% low and a 75% high pulse.

Measurement objective	Trigger mode	Polarity	Output
Pulse width (low pulse)	Level Triggered	Active low	5000
Pulse width (high pulse)	Level Triggered	Active High	15000
Period	Edge Triggered	NA	20000

In every case, the output of the block is the number of clock ticks (of the 20MHz source clock) required for the specified measurement. When measuring pulse width, the output reflects the number of clock ticks for which the input signal was in the specified (low or high) state. See the table above for an example.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

# PCI-6703

The PCI-6703 is an I/O board with 16 voltage outputs and 8 digital I/O lines. xPC Target supports this board with this driver block:

• "PCI-6703 Analog Output (D/A)" on page 23-93

#### **Board Characteristics**

Board name	PCI-6703
Manufacturer	National Instruments
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

# PCI-6703 Analog Output (D/A)

#### **Scaling Input to Output**

Hardware Output	Block Input Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use the first and second analog output (D/A) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

Sample time — Base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

## **PCI-6704**

The PCI-6704 is an I/O board with 16 voltage outputs, 16 current outputs, and 8 digital I/O lines.

xPC Target supports this board with this driver block:

• "PCI-6704 Analog Output (D/A)" on page 23-95

#### **Board Characteristics**

Board name	PCI-6704
Manufacturer	National Instruments
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

# PCI-6704 Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 32. Channels 1-16 refer to the voltage output channels, and 17-32 the current output channels. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use the first and second analog output (D/A) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI/PXI-6711

The PCI/PXI-6711 is an analog output board with 4 analog output (D/A) channels (12-bit) and 8 digital input and output lines.

xPC Target supports this board with these driver blocks:

- "PCI/PXI-6711 Analog Output (D/A)" on page 23-97
- "PCI/PXI-6711 Digital Input" on page 23-99
- "PCI/PXI-6711 Digital Output" on page 23-100

#### **Board Characteristics**

Board name	PCI/PXI-6711
Manufacturer	National Instruments
Bus type	PCI/PXI
Access method	Memory mapped
Multiple block instance support	D/A: No, Digital I/O: Yes
Multiple board support	Yes

### PCI/PXI-6711 Analog Output (D/A)

The analog output range of this board is set -10 to +10 volts.

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 4. This driver allows the selection of individual D/A channels in any order. The number of elements

defines the number of D/A channels used. For example, to use the analog output channels 1 and 2, enter

[1,2]

Number the channels beginning with 1 even though the board manufacturer starts numbering the channels with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

Sample time — Base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

## PCI/PXI-6711 Digital Input

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Each line can be used for input or output. If a line is not listed in this field, a digital output block using the same board can use that line.

Number the lines beginning with 1 even though the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI/PXI-6711 Digital Output

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\geq 0.5 = TTL high$

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Each line can be used for input or output. If a line is not listed in this field, a digital input block using the same board can use that line.

Number the lines beginning with 1 even though the board manufacturer starts numbering the lines with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI/PXI-6713

The PCI/PXI-6713 is an analog output board with 8 analog output (D/A) channels (12-bit) and 8 digital input and output lines.

xPC Target supports this board with these driver blocks:

- "PCI/PXI-6713 Analog Output (D/A)" on page 23-102
- "PCI/PXI-6713 Digital Input" on page 23-104
- "PCI/PXI-6713 Digital Output" on page 23-105

#### **Board Characteristics**

Board name	PCI/PXI-6713
Manufacturer	National Instruments
Bus type	PCI/PXI
Access method	Memory mapped
Multiple block instance support	D/A: No, Digital I/O: Yes
Multiple board support	Yes

## PCI/PXI-6713 Analog Output (D/A)

The analog output range of this board is set -10 to +10 volts.

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8. This driver allows the selection of individual D/A channels in any order. The number of elements

defines the number of D/A channels used. For example, to use the analog output channels 1 and 2, enter

[1,2]

Number the channels beginning with 1 even though the board manufacturer starts numbering the channels with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

Sample time — Base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI/PXI-6713 Digital Input

**Scaling Input to Output** 

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Each line can be used for input or output. If a line is not listed in this field, a digital output block using the same board can use that line.

Number the lines beginning with 1 even though the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

### PCI/PXI-6713 Digital Output

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\ge 0.5 = TTL high$

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Each line can be used for input or output. If a line is not listed in this field, a digital input block using the same board can use that line.

Number the lines beginning with 1 even though the board manufacturer starts numbering the lines with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

## PCI-DIO-96

The PC-DIO-96 is an I/O board with 96 digital input and output lines.

xPC Target supports this board with these driver blocks:

- "PCI-DIO-96 Digital Input" on page 23-107
- "PCI-DIO-96 Digital Output" on page 23-108

### **Board Characteristics**

Board name	PC-DIO-96
Manufacturer	National Instruments
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

### PCI-DIO-96 Digital Input

The PC-DIO-96 has four 8255 chips with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

#### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has four 8255 chips with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

Chip — From the list choose 1, 2, 3, or 4.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

### PCI-DIO-96 Digital Output

The PC-DIO24 has four 8255 chips with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

#### Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

Chip — From the list choose 1, 2, 3, or 4.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

# PCI-MIO-16E-1

The PCI-MIO-16E-1 is an I/O board with 16 single or 8 differential analog input channels (12-bit) with a maximum sample rate of 1.25 MHz, 2 analog output channels (12-bit), 8 digital input and output lines, and 2 counter/timers (24-bit) with a maximum source clock rate of 20 MHz. Note that National Instruments has renamed this board to PCI-6070E.

xPC Target supports this board with these driver blocks:

- "PCI-MIO-16E-1 Analog Input (A/D)" on page 23-112
- "PCI-MIO-16E-1 Analog Output (D/A)" on page 23-114
- "PCI-MIO-16E-1 Digital Input" on page 23-116
- "PCI-MIO-16E-1 Digital Output" on page 23-117
- "PCI-MIO-16E-1 Pulse Generation" on page 23-118
- "PCI-MIO-16E-1 Pulse Width/Period Measurement" on page 23-119

#### **Board Characteristics**

Board name	PCI-MIO-16E-1
Manufacturer	National Instruments
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	A/D: No, D/A: No, Digital I/O: Yes; Period/Pulsewidth measurement: Yes; Pulsetrain Generation: No
Multiple board support	Yes

# PCI-MIO-16E-1 Analog Input (A/D)

**Scaling Input to Output** 

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows you to enter channel numbers in any order.

For example, to use the first, second and fifth channels, enter

[1,2,5]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This driver allows each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10
-5 to +5	-5	0 - 5	5
-2 to +2	-2	0 - 2	2
-1 to + 1	-1	0 - 1	1
-0.5 to +0.5	-0.5	0 - 0.5	0.5
-0.2 to +0.2	-0.2	0 - 0.2	0.2

Input Range (V)	Range Code	Input Range (V)	Range Code
-0.1 to +0.1	-0.1	0 - 0.1	0.1
-0.05 to +0.05	-0.05		

For example, if the first channel is -10 to + 10 volts and the second and fifth channels are 0 to +1 volts, enter

[-10,1,1]

**Input coupling vector** — Enter a coupling code for each of the channels in the channel vector. The coupling vector must be the same length as the channel vector. This driver allows a different coupling for each channel.

The following table is a list of the couplings for this driver and the corresponding coupling codes.

Coupling	Coupling Code	Description
RSE	0	Analog input line connected to the positive input of the PGIA. Analog input ground (AIGND) internally connected to the negative input of the PGIA. See the board manual.
NRSE	1	Analog input line connected to the positive input of the PGIA. Analog input sense (AISENSE) connected to the negative input of the PGIA. See the board manual.
DIFF	2	First analog input line connected to the positive input of the PGIA. Second analog input line connected to the negative input of the PGIA. See the board manual.

For example, if the first and second channels are single input and the fifth channel is a differential input, enter

[0,0,2]

The driver selects a second differential input 8 channels higher than the first channel. In the example above, the driver would select the thirteenth channel as a differential input with the fifth channel.

Sample time — Model base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### PCI-MIO-16E-1 Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter 1 or 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use both of the analog output channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10

The following table is a list of the ranges for this driver and the corresponding range codes.

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

Sample time — Base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI-MIO-16E-1 Digital Input

**Scaling Input to Output** 

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

### PCI-MIO-16E-1 Digital Output

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\geq 0.5 = TTL high$

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

### PCI-MIO-16E-1 Pulse Generation

The inputs to the block should be a two element vector. The first element is the number of counts (of the 20 MHz source clock) that the counter should maintain at a low level, and the second element is the number of clock ticks for a high level. For example, to generate a pulsetrain at 1KHz with 25% low and 75% high, use the vector

[5000 15000]

#### **Driver Block Parameters**

**Counter** — From the list, choose Counter 0, Counter 1, or Both to select the counter(s) to be used with this driver block. In each case, one block is needed for each physical board.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

### PCI-MIO-16E-1 Pulse Width/Period Measurement

#### **Driver Block Parameters**

Counter — From the list, select a counter from 0 or 1.

**Trigger mode** — From the list, choose Level Triggered or Edge Triggered. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In this table, the data in the Output column resulted from a 1KHz pulse train with a 25% low and a 75% high pulse.

**Polarity** — From the list, choose Active low or Active high. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In this table, the data in the Output column resulted from a 1KHz pulse train with a 25% low and a 75% high pulse.

Measurement objective	Trigger mode	Polarity	Output
Pulse width (low pulse)	Level Triggered	Active low	5000
Pulse width (high pulse)	Level Triggered	Active High	15000
Period	Edge Triggered	NA	20000

In every case, the output of the block is the number of clock ticks (of the 20MHz source clock) required for the specified measurement. When measuring pulse width, the output reflects the number of clock ticks for which the input signal was in the specified (low or high) state. See the table above for an example.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this

driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI-MIO-16E-4

The PCI-MIO-16E-4 is an I/O board with 16 single or 8 differential analog input channels (12-bit) with a maximum sample rate of 500 kHz, 2 analog output channels (12-bit), 8 digital input and output lines, and 2 counter/timers (24-bit) with a maximum source clock rate of 20 MHz. Note that National Instruments has renamed this board to PCI-6070E.

xPC Target supports this board with these driver blocks:

- "PCI-MIO-16E-4 Analog Input (A/D)" on page 23-122
- "PCI-MIO-16E-4 Analog Output (D/A)" on page 23-124
- "PCI-MIO-16E-4 Digital Input" on page 23-126
- "PCI-MIO-16E-4 Digital Input" on page 23-126
- "PCI-MIO-16E-4 Pulse Generation" on page 23-128
- "PCI-MIO-16E-4 Pulse Width/Period Measurement" on page 23-129

#### **Board Characteristics**

Board name	PCI-MIO-16-4
Manufacturer	National Instruments
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	A/D: No, D/A: No, Digital I/O: Yes; Period/Pulsewidth measurement: Yes; Pulsetrain Generation: No
Multiple board support	Yes

# PCI-MIO-16E-4 Analog Input (A/D)

**Scaling Input to Output** 

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows you to enter channel numbers in any order.

For example, to use the first, second and fifth channels, enter

[1,2,5]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This driver allows each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10
-5 to +5	-5	0 - 5	5
-2 to +2	-2	0 - 2	2
-1 to + 1	-1	0 - 1	1
-0.5 to +0.5	-0.5	0 - 0.5	0.5
-0.2 to +0.2	-0.2	0 - 0.2	0.2

Input Range (V)	Range Code	Input Range (V)	Range Code
-0.1 to +0.1	-0.1	0 - 0.1	0.1
-0.05 to +0.05	-0.05		

For example, if the first channel is -10 to + 10 volts and the second and fifth channels are 0 to +1 volts, enter

[-10,1,1]

**Input coupling vector** — Enter a coupling code for each of the channels in the channel vector. The coupling vector must be the same length as the channel vector. This driver allows a different coupling for each channel.

The following table is a list of the couplings for this driver and the corresponding coupling codes.

Coupling	Coupling Code	Description
RSE	0	Analog input line connected to the positive input of the PGIA. Analog input ground (AIGND) internally connected to the negative input of the PGIA. See the board manual.
NRSE	1	Analog input line connected to the positive input of the PGIA. Analog input sense (AISENSE) connected to the negative input of the PGIA. See the board manual.
DIFF	2	First analog input line connected to the positive input of the PGIA. Second analog input line connected to the negative input of the PGIA. See the board manual.

For example, if the first and second channels are single input and the fifth channel is a differential input, enter

[0,0,2]

The driver selects a second differential input 8 channels higher than the first channel. In the example above, the driver would select the thirteenth channel as a differential input with the fifth channel.

Sample time — Model base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### PCI-MIO-16E-4 Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter 1 or 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use both of the analog output channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10

The following table is a list of the ranges for this driver and the corresponding range codes.

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

Sample time — Base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI-MIO-16E-4 Digital Input

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

### PCI-MIO-16E-4 Digital Output

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

### **PCI-MIO-16E-4** Pulse Generation

The inputs to the block should be a two element vector. The first element is the number of counts (of the 20 MHz source clock) that the counter should maintain at a low level, and the second element is the number of clock ticks for a high level. For example, to generate a pulsetrain at 1KHz with 25% low and 75% high, use the vector

[5000 15000]

#### **Driver Block Parameters**

**Counter** — From the list, choose Counter 0, Counter 1, or Both to select the counter(s) to be used with this driver block. In each case, one block is needed for each physical board.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

### PCI-MIO-16E-4 Pulse Width/Period Measurement

#### **Driver Block Parameters**

Counter — From the list, select a counter from 0 or 1.

**Trigger mode** — From the list, choose Level Triggered or Edge Triggered. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In this table, the data in the Output column resulted from a 1KHz pulse train with a 25% low and a 75% high pulse.

**Polarity** — From the list, choose Active low or Active high. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In this table, the data in the Output column resulted from a 1KHz pulse train with a 25% low and a 75% high pulse.

Measurement objective	Trigger mode	Polarity	Output
Pulse width (low pulse)	Level Triggered	Active low	5000
Pulse width (high pulse)	Level Triggered	Active High	15000
Period	Edge Triggered	NA	20000

In every case, the output of the block is the number of clock ticks (of the 20MHz source clock) required for the specified measurement. When measuring pulse width, the output reflects the number of clock ticks for which the input signal was in the specified (low or high) state. See the table above for an example.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this

driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI-MIO-16XE-10

The PCI-MIO-16XE-10 is an I/O board with 16 single or 8 differential analog input (A/D) channels (16-bit) with a maximum sample rate of 100 kHz, 2 analog output (D/A) channels (16-bit), 8 digital input and output lines, and 2 counter/timers (24-bit) with a maximum source clock rate of 20 MHz.

xPC Target supports this board with these driver blocks:

- "PCI-MIO-16XE-10 Analog Input (A/D)" on page 23-132
- "PCI-MIO-16XE-10 Analog Output (D/A)" on page 23-134
- "PCI-MIO-16XE-10 Digital Input" on page 23-136
- "PCI-MIO-16XE-10 Digital Output" on page 23-137
- "PCI-MIO-16XE-10 Pulse Generation" on page 23-138
- "PCI-MIO-16XE-10 Pulse Width/Period Measurement" on page 23-139

#### **Board Characteristics**

Board name	PCI-MIO-16XE-10
Manufacturer	National Instruments
Bus type	PCI
Access method	I/O mapped
Multiple block instance support	A/D: No, D/A: No, Digital I/O: Yes; Period/Pulsewidth measurement: Yes; Pulsetrain Generation: No
Multiple board support	Yes

# PCI-MIO-16XE-10 Analog Input (A/D)

Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows you to enter channel numbers in any order.

For example, to use the first, second and fifth channels, enter

[1,2,5]

Number the channels beginning with 1, even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This driver allows each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10
-5 to +5	-5	0 - 5	5
-2 to +2	-2	0 - 2	2
-1 to + 1	-1	0 - 1	1
-0.5 to +0.5	-0.5	0 - 0.5	0.5
-0.2 to +0.2	-0.2	0 - 0.2	0.2
-0.1 to +0.1	-0.1	0 - 0.1	0.1

For example, if the first channel is -10 to + 10 volts and the second and fifth channels are 0 to +1 volts, enter

[-10,1,1]

**Input coupling vector** — Enter a coupling code for each of the channels in the channel vector. The coupling vector must be the same length as the channel vector. This driver allows a different coupling for each channel.

The following table is a list of the couplings for this driver and the corresponding coupling codes.

Coupling	Coupling Code	Description
RSE	0	Analog input line connected to the positive input of the PGIA. Analog input ground (AIGND) internally connected to the negative input of the PGIA. See the board manual.
NRSE	1	Analog input line connected to the positive input of the PGIA. Analog input sense (AISENSE) connected to the negative input of the PGIA. See the board manual.
DIFF	2	First analog input line connected to the positive input of the PGIA. Second analog input line connected to the negative input of the PGIA. See the board manual.

For example, if the first and second channels are single input and the fifth channel is a differential input, enter

[0,0,2]

The driver selects a second differential input 8 channels higher than the first channel. In the example above, the driver would select the thirteenth channel as a differential input with the fifth channel.

**Sample time** — Model base sample time or a multiple of the base sample time.

 $\ensuremath{\textbf{PCI Slot}}$  (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### PCI-MIO-16XE-10 Analog Output (D/A)

The analog output range of this board is set -10 to +10 volts.

#### Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter 1 or 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use both of the analog output channels, enter

[1,2]

Number the channels begin with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10

The following table is a list of the ranges for this driver and the corresponding range codes.

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 10 volts, enter

[-10,10]

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

Sample time — Base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PCI-MIO-16XE-10 Digital Input

Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

### PCI-MIO-16XE-10 Digital Output

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

# PCI-MIO-16XE-10 Pulse Generation

The inputs to the block should be a two element vector. The first element is the number of counts (of the 20 MHz source clock) that the counter should maintain at a low level, and the second element is the number of clock ticks for a high level. For example, to generate a pulsetrain at 1KHz with 25% low and 75% high, use the vector

[5000 15000]

#### **Driver Block Parameters**

**Counter** — From the list, choose Counter 0, Counter 1, or Both to select the counter(s) to be used with this driver block. In each case, one block is needed for each physical board.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

### PCI-MIO-16XE-10 Pulse Width/Period Measurement

#### **Driver Block Parameters**

Counter — From the list, select a counter from 0 or 1.

**Trigger mode** — From the list, choose Level Triggered or Edge Triggered. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In this table, the data in the Output column resulted from a 1KHz pulse train with a 25% low and a 75% high pulse.

**Polarity** — From the list, choose Active low or Active high. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In this table, the data in the Output column resulted from a 1KHz pulse train with a 25% low and a 75% high pulse.

Measurement objective	Trigger mode	Polarity	Output
Pulse width (low pulse)	Level Triggered	Active low	5000
Pulse width (high pulse)	Level Triggered	Active High	15000
Period	Edge Triggered	NA	20000

In every case, the output of the block is the number of clock ticks (of the 20MHz source clock) required for the specified measurement. When measuring pulse width, the output reflects the number of clock ticks for which the input signal was in the specified (low or high) state. See the table above for an example.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this

driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# **PXI-6040E**

The PXI-6040E is an I/O board with 16 single or 8 differential analog input channels (12-bit) with a maximum sample rate of 500 kHz, 2 analog output channels (12-bit), 8 digital input and output lines, and 2 counter/timers (24-bit) with a maximum source clock rate of 20 MHz.

xPC Target supports this board with these driver blocks:

- "PXI-6040E Analog Input (A/D)" on page 23-142
- "PXI-6040E Analog Output (D/A)" on page 23-144
- "PXI-6040E Digital Input" on page 23-146
- "PXI-6040E Digital Output" on page 23-147
- "PXI-6040E Pulse Generation" on page 23-148
- "PXI-6040E Pulse Width/Period Measurement" on page 23-149

#### **Board Characteristics**

Board name	PXI-6040E
Manufacturer	National Instruments
Bus type	PXI (Compact PCI)
Access method	Memory mapped
Multiple block instance support	A/D: No, D/A: No, Digital I/O: Yes; Period/Pulsewidth measurement: Yes; Pulsetrain Generation: No
Multiple board support	Yes

# PXI-6040E Analog Input (A/D)

**Scaling Input to Output** 

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows you to enter channel numbers in any order.

For example, to use the first, second and fifth channels, enter

[1,2,5]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This driver allows each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10
-5 to +5	-5	0 - 5	5
-2 to +2	-2	0 - 2	2
-1 to + 1	-1	0 - 1	1
-0.5 to +0.5	-0.5	0 - 0.5	0.5
-0.2 to +0.2	-0.2	0 - 0.2	0.2

Input Range (V)	Range Code	Input Range (V)	Range Code
-0.1 to +0.1	-0.1	0 - 0.1	0.1
-0.05 to +0.05	-0.05		

For example, if the first channel is -10 to + 10 volts and the second and fifth channels are 0 to +1 volts, enter

[-10,1,1]

**Input coupling vector** — Enter a coupling code for each of the channels in the channel vector. The coupling vector must be the same length as the channel vector. This driver allows a different coupling for each channel.

The following table is a list of the couplings for this driver and the corresponding coupling codes.

Coupling	Coupling Code	Description
RSE	0	Analog input line connected to the positive input of the PGIA. Analog input ground (AIGND) internally connected to the negative input of the PGIA. See the board manual.
NRSE	1	Analog input line connected to the positive input of the PGIA. Analog input sense (AISENSE) connected to the negative input of the PGIA. See the board manual.
DIFF	2	First analog input line connected to the positive input of the PGIA. Second analog input line connected to the negative input of the PGIA. See the board manual.

For example, if the first and second channels are single input and the fifth channel is a differential input, enter

[0,0,2]

The driver selects a second differential input 8 channels higher than the first channel. In the example above, the driver would select the thirteenth channel as a differential input with the fifth channel.

Sample time — Model base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

### PXI-6040E Analog Output (D/A)

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter 1 or 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use both of the analog output channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10

The following table is a list of the ranges for this driver and the corresponding range codes.

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

Sample time — Base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# **PXI-6040E** Digital Input

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# **PXI-6040E** Digital Output

**Scaling Input to Output** 

Hardware Output	Block Input Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### **PXI-6040E** Pulse Generation

The inputs to the block should be a two element vector. The first element is the number of counts (of the 20 MHz source clock) that the counter should maintain at a low level, and the second element is the number of clock ticks for a high level. For example, to generate a pulsetrain at 1KHz with 25% low and 75% high, use the vector

[5000 15000]

#### **Driver Block Parameters**

**Counter** — From the list, choose Counter 0, Counter 1, or Both to select the counter(s) to be used with this driver block. In each case, one block is needed for each physical board.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

### **PXI-6040E** Pulse Width/Period Measurement

#### **Driver Block Parameters**

Counter — From the list, select a counter from 0 or 1.

**Trigger mode** — From the list, choose Level Triggered or Edge Triggered. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In this table, the data in the Output column resulted from a 1KHz pulse train with a 25% low and a 75% high pulse.

**Polarity** — From the list, choose Active low or Active high. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In this table, the data in the Output column resulted from a 1KHz pulse train with a 25% low and a 75% high pulse.

Measurement objective	Trigger mode	Polarity	Output
Pulse width (low pulse)	Level Triggered	Active low	5000
Pulse width (high pulse)	Level Triggered	Active High	15000
Period	Edge Triggered	NA	20000

In every case, the output of the block is the number of clock ticks (of the 20MHz source clock) required for the specified measurement. When measuring pulse width, the output reflects the number of clock ticks for which the input signal was in the specified (low or high) state. See the table above for an example.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this

driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# **PXI-6070E**

The PXI-6070E is an I/O board with 16 single or 8 differential analog input channels (12-bit) with a maximum sample rate of 1.25 MHz, 2 analog output channels (12-bit), 8 digital input and output lines, and 2 counter/timers (24-bit) with a maximum source clock rate of 20 MHz.

xPC Target supports this board with these driver blocks:

- "PXI-6070E Analog Input (A/D)" on page 23-151
- "PXI-6070E Analog Output (D/A)" on page 23-154
- "PXI-6070E Digital Input" on page 23-155
- "PXI-6070E Digital Output" on page 23-156
- "PXI-6070E Pulse Generation" on page 23-157
- "PXI-6070E Pulse Width/Period Measurement" on page 23-158

### **Board Characteristics**

Board name	PXI-6070E
Manufacturer	National Instruments
Bus type	PXI (Compact PC)
Multiple block instance support	A/D: No, D/A: No, Digital I/O: Yes; Period/Pulsewidth measurement: Yes; Pulsetrain Generation: No
Multiple board support	Yes

### PXI-6070E Analog Input (A/D)

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows you to enter channel numbers in any order.

For example, to use the first, second and fifth channels, enter

[1,2,5]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This driver allows each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input range (V)	Range code	Input range (V)	Range code
-10 to +10	-10	0 - 10	10
-5 to +5	-5	0 - 5	5
-2 to +2	-2	0 - 2	2
-1 to + 1	-1	0 - 1	1
-0.5 to +0.5	-0.5	0 - 0.5	0.5
-0.2 to +0.2	-0.2	0 - 0.2	0.2
-0.1 to +0.1	-0.1	0 - 0.1	0.1
-0.05 to +0.05	-0.05		

For example, if the first channel is -10 to + 10 volts and the second and fifth channels are 0 to +1 volts, enter

[-10,1,1]

**Input coupling vector** — Enter a coupling code for each of the channels in the channel vector. The coupling vector must be the same length as the channel vector. This driver allows a different coupling for each channel.

Coupling	Coupling Code	Description
RSE	0	Analog input line connected to the positive input of the PGIA. Analog input ground (AIGND) internally connected to the negative input of the PGIA. See the board manual.
NRSE	1	Analog input line connected to the positive input of the PGIA. Analog input sense (AISENSE) connected to the negative input of the PGIA. See the board manual.
DIFF	2	First analog input line connected to the positive input of the PGIA. Second analog input line connected to the negative input of the PGIA. See the board manual.

The following table is a list of the couplings for this driver and the corresponding coupling codes.

For example, if the first and second channels are single input and the fifth channel is a differential input, enter

[0,0,2]

The driver selects a second differential input 8 channels higher than the first channel. In the example above, the driver would select the thirteenth channel as a differential input with the fifth channel.

Sample time — Model base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this

driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### PXI-6070E Analog Output (D/A)

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter 1 or 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use both of the analog output channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

### **PXI-6070E** Digital Input

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital

input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### **PXI-6070E Digital Output**

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\geq 0.5 = TTL high$

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### **PXI-6070E** Pulse Generation

The inputs to the block should be a two element vector. The first element is the number of counts (of the 20 MHz source clock) that the counter should maintain at a low level, and the second element is the number of clock ticks for a high level. For example, to generate a pulsetrain at 1KHz with 25% low and 75% high, use the vector

[5000 15000]

### **Driver Block Parameters**

 $\label{eq:counter} \begin{array}{l} \textbf{Counter} & - \textbf{From the list, choose Counter 0, Counter 1, or Both to select the counter(s) to be used with this driver block. In each case, one block is needed for each physical board. \end{array}$ 

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### **PXI-6070E** Pulse Width/Period Measurement

#### **Driver Block Parameters**

Counter — From the list, select a counter from 0 or 1.

**Trigger mode** — From the list, choose Level Triggered or Edge Triggered. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In this table, the data in the Output column resulted from a 1KHz pulse train with a 25% low and a 75% high pulse.

**Polarity** — From the list, choose Active low or Active high. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In

Measurement objective	Trigger mode	Polarity	Output
Pulse width (low pulse)	Level Triggered	Active low	5000
Pulse width (high pulse)	Level Triggered	Active High	15000
Period	Edge Triggered	NA	20000

this table, the data in the Output column resulted from a 1KHz pulse train with a 25% low and a 75% high pulse.

In every case, the output of the block is the number of clock ticks (of the 20MHz source clock) required for the specified measurement. When measuring pulse width, the output reflects the number of clock ticks for which the input signal was in the specified (low or high) state. See the table above for an example.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PXI-6071E

The PXI-6071E is an I/O board with 64 single or 32 differential analog input (A/D) channels (12-bit) with a maximum sample rate of 1.25 MHz, 2 analog output (D/A) channels (12-bit), 8 digital input and output lines, and 2 counter/timers (24-bit) with a maximum source clock rate of 20 MHz.

xPC Target supports this board with these driver blocks:

- "PXI-6071E Analog Input (A/D)" on page 23-161
- "PXI-6071E Analog Output (D/A)" on page 23-163
- "PXI-6071E Digital Input" on page 23-165
- "PXI-6071E Digital Output" on page 23-166
- "PXI-6071E Pulse Generation" on page 23-167
- "PXI-6071E Pulse Width/Period Measurement" on page 23-168

### **Board Characteristics**

Board Name	PXI-6071E
Manufacturer	National Instruments
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	A/D: No, D/A: No, Digital I/O: Yes; Period/Pulsewidth measurement: Yes; Pulsetrain Generation: No
Multiple board support	Yes

## PXI-6071E Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 64. This driver allows you to enter channel numbers in any order.

For example, to use the first, second and fifth channels, enter

[1,2,5]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This driver allows each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to +10	10
-5 to +5	-5	0 to +5	5
-2 to +2	-2	0 to +2	2
-1 to + 1	-1	0 to +1	1
-0.5 to +0.5	-0.5	0 to +0.5	0.5
-0.2 to +0.2	-0.2	0 to +0.2	0.2

Input Range (V)	Range Code	Input Range (V)	Range Code
-0.1 to +0.1	-0.1	0 to +0.1	0.1
-0.05 to +0.05	-0.05		

For example, if the first channel is -10 to + 10 volts and the second and fifth channels are 0 to +1 volts, enter

[-10,1,1]

**Input coupling vector** — Enter a coupling code for each of the channels in the channel vector. The coupling vector must be the same length as the channel vector. This driver allows a different coupling for each channel.

The following table is a list of the couplings for this driver and the corresponding coupling codes.

Coupling	Coupling Code	Description
RSE	0	Analog input line connected to the positive input of the PGIA. Analog input ground (AIGND) internally connected to the negative input of the PGIA. See the board manual.
NRSE	1	Analog input line connected to the positive input of the PGIA. Analog input sense (AISENSE) connected to the negative input of the PGIA. See the board manual.
DIFF	2	First analog input line connected to the positive input of the PGIA. Second analog input line connected to the negative input of the PGIA. See the board manual.

For example, if the first and second channels are single input and the fifth channel is a differential input, enter

[0,0,2]

The driver selects a second differential input 8 channels higher than the first channel. In the example above, the driver would select the thirteenth channel as a differential input with the fifth channel.

Sample time — Model base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### PXI-6071E Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter 1 or 2. This driver allows the selection of individual D/A channels in any order. The number of elements defines the number of D/A channels used. For example, to use both of the analog output channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter

[-10,5]

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

Sample time — Base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# **PXI-6071E** Digital Input

**Scaling Input to Output** 

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

# **PXI-6071E Digital Output**

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

### **PXI-6071E** Pulse Generation

The inputs to the block should be a two element vector. The first element is the number of counts (of the 20 MHz source clock) that the counter should maintain at a low level, and the second element is the number of clock ticks for a high level. For example, to generate a pulsetrain at 1KHz with 25% low and 75% high, use the vector

[5000 15000]

#### **Driver Block Parameters**

**Counter** — From the list, choose Counter 0, Counter 1, or Both to select the counter(s) to be used with this driver block. In each case, one block is needed for each physical board.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

# PXI-6071E Pulse Width/Period Measurement

#### **Driver Block Parameters**

Counter — From the list, select a counter from 0 or 1.

**Trigger mode** — From the list, choose Level Triggered or Edge Triggered. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In this table, the data in the Output column resulted from a 1KHz pulse train with a 25% low and a 75% high pulse.

**Polarity** — From the list, choose Active low or Active high. See the table below for an example of how **Trigger mode** and **Polarity** affect one another. In this table, the data in the Output column is the result of a 1KHz pulse train with a 25% low and a 75% high pulse.

Measurement objective	Trigger mode	Polarity	Output
Pulse width (low pulse)	Level Triggered	Active low	5000
Pulse width (high pulse)	Level Triggered	Active High	15000
Period	Edge Triggered	NA	20000

In every case, the output of the block is the number of clock ticks (of the 20MHz source clock) required for the specified measurement. When measuring pulse width, the output reflects the number of clock ticks for which the input signal was in the specified (low or high) state. See the table above for an example.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PXI-6508

The PXI-6508 is an I/O board with 96 digital input and output lines. xPC Target supports this board with these driver blocks:

- "PXI-6508 Digital Input" on page 23-170
- "PXI-6508 Digital Output" on page 23-171

### **Board Characteristics**

Board name	PXI-6508
Manufacturer	National Instruments
Bus type	PXI (Compact PCI)
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

# **PXI-6508** Digital Input

The PXI-6508 has four 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

### Scaling of Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either **A**, **B**, or **C**. The I/O board has a 8255 chip with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

Chip — From the list choose 1, 2, 3, or 4.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### **PXI-6508 Digital Output**

The PXI-6508 has four 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

### Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low ≥ 0.5 = TTL high

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The I/O board has a 8255 chip with 3 ports. The **Port** parameter defines which port of the 8255 chip is used for this driver block. Each port has a maximum or 8 digital lines that can be configured as inputs or outputs depending on which driver block is chosen. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

Chip — From the list choose 1, 2, 3, or 4.

Sample time - Enter a base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# PXI-6527

The PXI-6527 is an I/O board with 24 filtered digital input lines and 24 digital output lines. You can individually turn input filtering on or off for each of the 24 input lines. However, there is only one filter time of all of the input lines that have filtering enabled.

xPC Target supports this board with these driver blocks:

- "PXI-6527 Digital Input" on page 23-174
- "PXI-6527 Digital Output" on page 23-176

### **Board Characteristics**

Board name	PXI-6527
Manufacturer	National Instruments
Bus type	PXI
Access method	Memory mapped
Multiple block instance support	Digital I/O: Yes
Multiple board support	Yes

# **PXI-6527** Digital Input

The PXI-6527 has one chip with 3 ports (A,B,C) for digital input. Each port has a maximum of 8 digital I/O lines. Use a separate driver block for each port.

Note The interrupt on change capability of this board is not used.

### Scaling of Input to Output

Hardware Input	Block Input Data Type	Scaling
ОРТО	double	< 0.5 = 0 $\ge 0.5 = 1$

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even though the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The **Port** parameter defines which port is used for this driver block. Each port has a maximum of 8 digital inputs. In each case, one block is needed for each port.

The documentation for this board from National Instruments labels these ports 0, 1, and 2.

**Filter vector** — This is a Boolean vector that selects which input lines to filter. For example, if you enter a **Channel vector** of [1,3,5], and you want to filter all three lines, enter

[1,1,1]

If you want to filter lines 1 and 5, but not line 3, then enter

[1,0,1]

If the filter vector is a single element, then it is scaler expanded to the same width as the **Channel vector**. In the example above, if the **Filter vector** is [0], it is expanded to [0,0,0]. Likewise, if the **Filter vector** is [1]it is expanded to [1,1,1].

**Filter interval** — Enter the time interval the hardware filter uses to determine a stable pulse. If the input pule is shorter then this interval, it is ignored. There is only one filter interval for all filtered inputs, and if you filter on more than one digital input block for this board, you must enter the same **Filter interval** for all blocks.

A reasonable value for the Filter interval would be 200 to 300 us.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### **PXI-6527** Digital Output

The PXI-6527 has one chip with 3 ports (A,B,C) for digital output. Each port has a maximum of 8 digital output lines. Use a separate driver block for each port.

#### Scaling of Input to Output

Hardware Output	Block Output Data Type	Scaling
OPTO	double	<0.5 = OPTO is OFF, no current flowing $\geq 0.5 = OPTO$ is ON, current can flow

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even though the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The **Port** parameter defines which port is used for this driver block. Each port has a maximum or 8 digital output lines. In each case, one block is needed for each port.

The documentation for this board from National Instruments labels these ports 3, 4, and 5.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this

driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# **PXI-6704**

The PXI-6704 is an I/O board with 16 voltage outputs, 16 current outputs, and 8 digital I/O lines.

xPC Target supports this board with this driver block:

• "PXI-6704 Analog Output (D/A)" on page 23-179

#### **Board Characteristics**

Board name	PXI-6704
Manufacturer	National Instruments
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

# PXI-6704 Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 32. Channels 1-16 refer to the voltage output channels, and 17-32 the current output channels. The number of elements defines the number of D/A channels used. For example, to use the first and second analog output (D/A) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

# 24

## **Real Time Devices**

I/O boards supported by xPC Target (http://www.rtdusa.com).

DM6420 (p. 24-2)	I/O board with 16 single or 8 differential analog input (A/D) channels, 2 analog output (D/A) channels, 8 independent digital I/O lines, 8 dependent digital I/O lines, and 2 counter/timers.
DM6430 (p. 24-9)	ISA PC/104 I/O board with 16 single or 8 differential analog input (A/D) channels, 1 analog output (D/A) channel, 16 digital I/O lines, and 2 counter/timers.
DM6604 (p. 24-15)	ISA PC/104 I/O board with 8 analog output (D/A) channels, and 24 digital I/O lines.
DM6804 (p. 24-19)	ISA PC/104 I/O board with 24 digital I/O lines and 5 counter/timer channels.
DM6814 (p. 24-30)	16-bit counting board with 3 channels. This board typically connects to incremental encoders.
DM6816 (p. 24-34)	ISA PC/104 I/O board with 9 independent PWM channels, 8-bit resolution, 3 16-bit timer/counters, and an on-board 8 MHZ clock.
DM7420 (p. 24-36)	PCI PC/104 I/O board with 16 single or 8 differential analog input (A/D) channels, 8 independent digital I/O lines, 8 dependent digital I/O lines, and 9 counter/timers.

## DM6420

The DM6420 is an I/O board with 16 single or 8 differential analog input (A/D) channels (12-bit) with a maximum sample rate of 500 kHz, 2 analog output (D/A) channels (12-bit), 8 independent digital I/O lines, 8 dependent digital I/O lines, and 2 counter/timers (16-bit).

xPC Target supports this board with these driver blocks:

- "DM6420 Analog Input (A/D)" on page 24-3
- "DM6420 Analog Output (D/A)" on page 24-5
- "DM6420 Digital Input" on page 24-6
- "DM6420 Digital Output" on page 24-7

**Note** xPC Target does not support the counter/timers on this board.

## **Board Characteristics**

Board name	DM6420
Manufacturer	Real Time Devices
Bus type	ISA (PC104)
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

## DM6420 Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual A/D channels in any order. The number of elements defines the number of A/D channels used.

For example, to use the first, second and fifth channels, enter

[1,2,5]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Input coupling vector** — Enter either 1 (single-ended) or 2 (differential) for each of the channels in the channel vector to choose the coupling code. The coupling vector must be the same length as the channel vector. This driver allows the coupling of each channel to be different.

For example, if the first and second channels are single-ended and the fifth channel is a differential input, enter

[1,1,2]

The driver selects a second differential input 8 channels higher than the first channel. In the example above, the driver would select the thirteenth channel as a differential input with the fifth channel.

**Range vector** — Enter a range code for each of the channels entered in the channel vector. The range vector must be the same length as the channel vector. This driver allows a different range for each channel.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10
-5 to +5	-5	0 - 5	5

For example, if the first channel is -10 to + 10 volts and the second and fifth channels are 0 to +5 volts, enter

[-10,5,5]

**Gain vector** — Enter 1, 2, 4, or 8 for each of the channels in the channel vector to choose the gain code of that channel. The gain vector must be the same length as the channel vector. This driver allows the gain of each channel to be different.

**Note** While this board has programmable input ranges of  $\pm 5$ ,  $\pm 10$  and 0 to 10, this driver sets the input range to  $\pm 10$ , and then lets you select different input ranges by choosing different gains.

The following table is a list of the ranges for this driver given the gain entered in the gain vector.

Gain	Range (V)
1	-10 to 10
2	-5 to +5
4	-2.5 to 2.5
8	-1.25 to 1.25

Notice that by increasing the gain code the voltage range is decreased. The gain divides the input voltage range.

For example, if the first channel has a gain code of 1 (10 volt range) and the second and fifth channels have a gain code of 2 (5 volt range), enter

[1,2,2]

Sample time — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DM6420 Analog Output (D/A)

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the analog output (D/A) channels used. This driver allows the selection of individual channels in any order. The number of elements defines the number of D/A channels used.

For example, to use the first, second and fifth channels, enter

[1,2,5]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels entered in the channel vector. The range vector must be the same length as the channel vector. This driver allows a different range for each channel.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10
-5 to +5	-5	0 - 5	5

For example, if the first channel is -10 to + 10 volts and the second and fifth channels are 0 to +5 volts, enter

[-10,5,5]

**Sample time** — Enter the model base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DM6420 Digital Input

The DAS1601/16 has a 8255 chip with 3 ports (A,B,C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital

input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The port name defines which port is used for this driver block. Each port has a maximum of 8 digital lines that can be configured as inputs. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DM6420 Digital Output

The DAS1601/16 has an 8255 chip with 2 ports (1,2). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\geq 0.5 = TTL high$

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital

output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either 1 or 2. The port name defines which port is used for this driver block. Each port has a maximum of 8 digital lines that can be configured as outputs. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DM6430

The DM6430 is an ISA PC/104 I/O board with 16 single or 8 differential analog input (A/D) channels (16-bit) with a maximum sample rate of 100 kHz, 1 analog output (D/A) channel (16-bit), 16 digital I/O lines, and 2 counter/timers (16-bit).

xPC Target supports this board with these driver blocks:

- "DM6430 Analog Input (A/D)" on page 24-9
- "DM6430 Analog Output (D/A)" on page 24-11
- "DM6430 Digital Input" on page 24-12
- "DM6430 Digital Output" on page 24-13

**Note** xPC Target does not support the counter/timers on this board.

#### **Board Characteristics**

Board name	DM6430
Manufacturer	Real Time Devices
Bus type	ISA (PC104)
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

## DM6430 Analog Input (A/D)

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual A/D channels in any order. The number of elements defines the number of A/D channels used.

For example, to use the first, second and fifth channels, enter

[1,2,5]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Gain vector** — Enter 1, 2, 4, or 8 for each of the channels in the channel vector to choose the gain code of that channel. The gain vector must be the same length as the channel vector. This driver allows the gain of each channel to be different.

The following table is a list of the ranges for this driver given the gain entered in the gain vector.

Gain	Range (V)
1	-10 to 10
2	-5 to +5
4	-2.5 to 2.5
8	-1.25 to 1.25

Notice that by increasing the gain code the voltage range is decreased. The gain divides the input voltage range.

For example, if the first channel has a gain code of 1 (10 volt range) and the second and fifth channels have a gain code of 2 (5 volt range), enter

[1,2,2]

**Input coupling vector** — Enter either 1 (single-ended) or 2 (differential) for each of the channels in the channel vector to choose the coupling code. The coupling vector must be the same length as the channel vector. This driver allows the coupling of each channel to be different.

For example, if the first and second channels are single-ended and the fifth channel is a differential input, enter

[0,0,1]

The driver selects a second differential input 8 channels higher than the first channel. In the example above, the driver would select the thirteenth channel as a differential input with the fifth channel.

Sample time — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DM6430 Analog Output (D/A)

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

This board has 2 analog outputs (D/A) with a fixed range of -10 to +10 volts.

**Channel vector** — Enter 1 or 2 to select the digital output lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you

specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial voltage values for the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that value is the initial value for all channels. The channels are set to the initial values between the time the model is downloaded and the time it is started.

Sample time — Base sample time of a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DM6430 Digital Input

The DM6430 has an 8255 chip with 2 ports (1,2). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either 1 or 2. The port name defines which port is used for this driver block. Each port has a maximum of 8 digital lines that can be configured as inputs. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DM6430 Digital Output

The DM6430 has a 8255 chip with 2 ports (1,2). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\ge 0.5 = TTL high$

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either 1 or 2. The port name defines which port is used for this driver block. Each port has a maximum of 8 digital lines that can be configured as outputs. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

## DM6604

The DM6604 is an ISA PC/104 I/O board with 8 analog output (D/A) channels (12-bit), and 24 digital I/O lines.

xPC Target supports this board with these driver blocks:

- "DM6604 Analog Output (D/A)" on page 24-15
- "DM6604 Digital Input" on page 24-16
- "DM6604 Digital Output" on page 24-17

#### **Board Characteristics**

Board name	DM6604
Manufacturer	Real Time Devices
Bus type	ISA (PC104)
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## DM6604 Analog Output (D/A)

Scaling of Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 8 to select the analog output (D/A) channels used. This driver allows the selection of individual channels in any order. The number of elements defines the number of D/A channels used.

For example, to use the first, second and fifth channels, enter

[1,2,5]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** —Enter a range code for each of the channels entered in the channel vector. The range vector must be the same length as the channel vector. This driver allows a different range for each channel.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10
-5 to +5	-5	0 - 5	5

For example, if the first channel is -10 to +10 volts and the second and fifth channels are 0 to +5 volts, enter

[-10,5,5]

**Sample time** — Enter the model base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DM6604 Digital Input

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The port name defines which port is used for this driver block. Each port has a maximum of 8 digital lines that can be configured as inputs. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DM6604 Digital Output

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The port name defines which port is used for this driver block. Each port has a maximum of 8 digital lines that can be configured as outputs. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The

channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DM6804

The DM6804 is an ISA PC/104 I/O board with 24 digital I/O lines and 5 counter/timer channels (16-bit).

It contains one 8255 chip with 3 digital I/O ports and one AM9513A counter/timer chip. For additional information about the various counter/timer modes of that chip see the AM9513A data sheet which is part of the board documentation.

xPC Target supports this board with these driver blocks:

- "DM6804 Digital Input" on page 24-20
- "DM6804 Digital Output" on page 24-20
- "DM6804 Counter PWM" on page 24-21
- "DM6804 Counter PWM & ARM" on page 24-23
- "DM6804 Counter FM" on page 24-24
- "DM6804 Counter FM & ARM" on page 24-26
- "DM6804 PWM Capture" on page 24-27
- "DM6804 FM Capture" on page 24-28
- "DM6804xx" on page 24-29

## **Board Characteristics**

Board name	DM6804
Manufacturer	Real Time Devices
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## DM6804 Digital Input

The DM6804 has a 8255 chip with 3 ports (A, B, C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital input driver block, the port is configured as input.

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The port name defines which port is used for this driver block. Each port has a maximum of 8 digital lines that can be configured as inputs. In each case, one block is needed for each port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DM6804 Digital Output

The DM6804 has a 8255 chip with 3 ports (A, B, C). Each port has a maximum of 8 digital I/O lines that can be configured as inputs or outputs.

Use a separate driver block for each port. By selecting the digital output driver block, the port is configured as output.

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either A, B, or C. The port name defines which port is used for this driver block. Each port has a maximum of 8 digital lines that can be configured as outputs. In each case, one block is needed for each port.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DM6804 Counter PWM

The DM6804 has one AM9513A chip with 5 counters.

The DM6804 PWM driver programs the AM9513A for PWM (Pulse Width Modulation) signal generation (a square wave with fixed frequency and variable duty cycle). The block has one input which defines the variable duty cycle between 0 and 1. For the corresponding counter channel, the PWM signal is output at the pin named OUT.

## Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

#### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, or 5 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=5MHz, F2=500kHz, F3=50kHz, F4=5kHz, or F5=500Hz to set the base frequency.

**Relative output frequency** — Enter a value between 0 and 1. The **Relative output frequency** is multiplied by the **Frequency base** to set the fixed output frequency of the PWM-signal.

For example, if the output frequency of a square wave has to be 87.5 kHz, then choose F2=500kHz as the Frequency Base and enter 0.175 as the Relative Output Frequency. 500kHz x 0.175 = 87.5 kHz

**Level sequence of square wave** — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the duty cycle entering the block defines the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running and gets armed when the application begins running. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** —Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DM6804 Counter PWM & ARM

The DM6804 has one AM9513A chip with 5 counters.

The DM6804 PWM & ARM driver programs the AM9513A for PWM or disarmed signal generation (a square wave with fixed frequency and variable duty cycle). Additionally the driver allows to arm and disarm the counter by the second block input. For the corresponding counter channel, the PWM signal is output at the pin named OUT.

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	Duty cycle: double Arm: double	0 to 1 <0.5 disarmed ≥0.5 armed

#### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, or 5 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=5MHz, F2=500kHz, F3=50kHz, F4=5kHz, or F5=500Hz to set the base frequency.

**Relative output frequency** — Enter a value less than 1. The **Relative output frequency** is multiplied by the **Frequency base** to set the fixed output frequency of the PWM-signal.

For example, if the output frequency of a square wave has to be 87.5 kHz, then choose F2=500kHz as the Frequency Base and enter 0.175 as the Relative Output Frequency. 500kHz x 0.175 = 87.5 kHz

**Level sequence of square wave** — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the duty cycle entering the block defines the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running. If the application is running, the second input port controls whether the counter is armed or disarmed. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DM6804 Counter FM

The DM6804 has one AM9513A chip with 5 counters.

The DM6804 FM driver programs the AM9513A for FM (Frequency Modulation) signal generation (a square wave with fixed duty cycle and variable frequency). For the corresponding counter channel, the PWM signal is output at the pin named OUT.

## Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

#### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, or 5 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=5MHz, F2=500kHz, F3=50kHz, F4=5kHz, or F5=500Hz to set the base frequency.

**Output duty cycle** — Enter a value between 0 and 1 to set the duty cycle of the square wave. The Duty Cycle is held fixed during execution of the target application.

**Level sequence of square wave** — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the duty cycle entering the block defines the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running and gets armed when the application begins running. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DM6804 Counter FM & ARM

The DM6804 has one AM9513A chip with 5 counters.

The DM6804 FM & ARM driver programs the AM9513A for FM (Frequency Modulation) signal generation (a square wave with fixed duty cycle and variable frequency). Additionally the driver allows to arm and disarm the counter by the second block input. For the corresponding counter channel, the PWM signal is output at the pin named OUT.

## Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	Variable frequency: double Arm: double	<0.5 disarmed ≥0.5 armed

### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, or 5 to select which counter is used with this driver block. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=5MHz, F2=500kHz, F3=50kHz, F4=5kHz, or F5=500Hz to set the base frequency. The XTAL frequency is assumed to be 1MHz, therefore the jumper on the DM6804 has to be in position 1MHz not 5MHz.

**Output duty cycle** — Enter a value between 0 and 1 to set the duty cycle of the square wave. The Duty Cycle is held fixed during execution of the target application.

**Level sequence of square wave** — From the list, choose either high-low or low-high:

- If you choose high-low, the square wave period starts with the TTL high part followed by the TTL low part.
- If you choose low-high, the square wave period starts with the TTL low part followed by the TTL high part.

In either case, the **Output duty cycle** defined in the setting above define the duration of the TTL high part.

**Level when disarmed** — From the list, choose either high or low. The counter is automatically disarmed when the target application is not running. If the application is running, the second input port controls whether the counter is armed or disarmed. This parameter sets the TTL level when the counter is disarmed.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DM6804 PWM Capture

This block programs the AMD9513A for capturing PWM signals by using two counters. One counter measures the cycle duration, and the other counter measures the duration the signal is high.

There are two outputs. One output is the relative frequency compared to the base frequency. The other output is the duty cycle. To get the actual frequency, multiply the base frequency by the relative frequency.

The PWM signal has to enter the pins named GATE of both corresponding counter channels (parallel wiring). Both CLK pins have to be left unconnected.

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

#### **Driver Block Parameters**

**Counter** — From the list, choose 1&2, 2&3, 3&4, 4&5. This selects which two counters the driver block uses to determine the PWM. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=5MHz, F2=500kHz, F3=50kHz, F4=5kHz, or F5=500Hz to set the base frequency. The XTAL frequency is

assumed to be 1MHz, therefore the jumper on the DM6804 has to be in position 1MHz not 5MHz.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DM6804 FM Capture

This block programs the AMD9513A for capturing FM signals.

There is one output for relative frequency compared to the base frequency. To get the actual frequency, multiply the base frequency by the relative frequency.

The FM signal has to enter the pin named GATE of the corresponding counter channel. The CLK pin has to be left unconnected.

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	0 to 1

#### **Driver Block Parameters**

**Counter** — From the list, choose 1, 2, 3, 4, or 5. This selects which counter the driver block uses to determine the FM. In each case, one block is needed for each counter.

**Frequency base** — From the list, choose F1=5MHz, F2=500kHz, F3=50kHz, F4=5kHz, or F5=500Hz to set the base frequency.

**Sample time** — Enter the base sample time or a multiple of the base sample time. The sample time indicates the update rate of registration on the input (Duty Cycle)

**Base address** — Enter the base address of the board. This entry must corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DM6804xx

You can use this block to program the AMD9513A counter. The PWM, PWM & ARM, FM, FM & ARM, PWM Capture, and FM Capture blocks use this block in their underlying subsystems. The API for this block is not currently documented.

## DM6814

The DM6814 is a 16-bit counting board with three channels. This board typically connects to incremental encoders. Incremental encoders convert physical motion into electrical pulses that can be used to determine velocity, direction, and distance.

Each board also three I/O ports, with each port containing eight digital I/O lines.

xPC Target supports this board with these driver blocks:

- "DM6814 Incremental Encoder" on page 24-31
- "DM6814 Digital Input" on page 24-32
- "DM6814 Digital Output" on page 24-32

Note xPC Target does not support the 12 digital input lines on this board.

## **Board Characteristics**

Board name	DM6814
Manufacturer	Real Time Devices
Bus type	ISA
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## DM6814 Incremental Encoder

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	counts

## **Driver Block Parameters**

**Encode Channel** — From the list choose, 1, 2, or 3. This parameter specifies which channel you use for this block. For the same board (same base address) two blocks cannot have the same channel number.

Counter initial value — Enter the initial value of the counter. The value must be between 1 and  $2^{16}$  – 1.

**Enable counter reset on px.2 (index input)** — If this check box is selected, the counter is reset to its initial value (default zero) whenever the incremental encoder is moved over its index mark.

Sample time — Base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the DIP switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DM6814 Digital Input

Of the board's three I/O ports, you can use only one digital input block per port. You can use an input and an output block for the same port, but each must use a different channel.

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel Vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all the digital inputs for the current port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

Port — Select port A, B, or C.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the base address board setting. For example, if the base address is 300 (hexadecimal), enter

0x300

## DM6814 Digital Output

Of a port's eight digital I/O lines, you can configure two for output. You can use only one digital input block per port. You can use an input and an output block for the same port, but each must use a different channel.

## Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	<0.5 = TTL low ≥0.5 = TTL high

#### **Driver Block Parameters**

**Channel Vector** — Enter either numbers 1 or 2 to select the digital output lines you use with this port. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all available digital outputs for the current port, enter

[1,2]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

Port — Select port A, B, or C.

**Reset vector** — The reset vector controls the behavior of the channel at model termination. Enter a scalar or a vector that is the same length as the channel vector. If you specify a scalar value, that setting is used for all channels. If you specify a value of 1, the corresponding channel is reset to the value specified in the initial value vector. If you specify a value of 0, the channel remains at the last value attained while the model was running.

**Initial value vector** — The initial value vector contains the initial values (0 or 1) of the output channels. Enter a scalar or a vector that is the same length as the channel vector. If you enter a scalar, that value is used for all channels. The channels are set to these initial values between the time the model is downloaded and the time it is started.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

**Base address** — Enter the base address of the board. This entry must correspond to the base address board setting. For example, if the base address is 300 (hexadecimal), enter

0x300

## DM6816

The DM6816 is an ISA PC/104 I/O board with 9 independent PWM channels, 8-bit resolution, 3 16-bit timer/counters, and an on-board 8 MHZ clock.

xPC Target supports this board with this driver block:

• "DM6816 PWM" on page 24-34

#### **Board Characteristics**

Board name	DM6816
Manufacturer	Real Time Devices
Bus type	ISA (PC104)
Access method	I/O mapped
Multiple block instance support	No
Multiple board support	Yes

## DM6816 PWM

**Channel vector** — Enter numbers between 1 and 9 to select the PWM channel. This driver allows the selection of individual PWM channels in any order. The number of elements defines the number of channels used.

For example, to use all of the channels, enter

[1,2,3,4,5,6,7,8,9]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Clock source for channels 1, 2, 3** — From the list choose either 8 MHz clock or Timer 1 output as the clock source for the channels. By default, it is Timer 1 output. This parameter affects channels 1, 2, or 3.

**Clock source for channels 4, 5, 6** — From the list choose either 8 MHz clock or Timer 1 output as the clock source for the channels. By default, it is Timer 1 output. This parameter affects channels 4, 5, or 6.

**Clock source for channels 7, 8, 9** — From the list choose either 8 MHz clock or Timer 1 output as the clock source for the channels. By default, it is Timer 1 output. This parameter affects channels 7, 8, or 9.

**Frequency divisors for timers 0, 1, 2** — Enter a vector [d0 d1 d2] of integers, with each integer in the range from 2 to 65535. The driver uses these integers as frequency divisors for the timers 0, 1, and 2, respectively. For example, if timer 0 uses the 8 MHz clock as a source, a frequency divisor value of 4 for d0 causes timer 0 to run at 2 MHz (8 MHz/4).

If you specify one integer in the vector, that value applies to all timers.

**Sample time** — Base sample time or a multiple of the base sample time.

**Base address (e.g. 0xd000)** — Enter the base address of the board. It is important that this entry corresponds to the DIP-switch settings on the board. For example, if the base address is 300 (hexadecimal), enter

0x300

## DM7420

The DM7420 is a PCI PC/104 I/O board with 16 single or 8 differential analog input (A/D) channels (12-bit) with a maximum sample rate of 600 kHz, 8 independent digital I/O lines, 8 dependent digital I/O lines, and 9 counter/timers.

xPC Target supports this board with these driver blocks:

- "DM7420 Analog Input (A/D)" on page 24-36
- "DM7420 Digital Input" on page 24-39
- "DM7420 Digital Output" on page 24-39

**Note** xPC Target does not support the counter/timers on this board.

## **Board Characteristics**

Board name	DM6604
Manufacturer	Real Time Devices
Bus type	PCI (PC104)
Access method	I/O mapped
Multiple block instance support	Yes
Multiple board support	Yes

## DM7420 Analog Input (A/D)

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Channel vector** — Enter numbers between 1 and 16. This driver allows the selection of individual A/D channels in any order. The number of elements defines the number of A/D channels used.

For example, to use the first, second and fifth channels, enter

[1,2,5]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 - 10	10
-5 to +5	-5		

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 10 volts, enter

[-10,10]

**Gain vector** — Enter 1, 2, 4, 8, 16, or 32 for each of the channels in the channel vector to choose the gain code of that channel. The gain vector must be the same length as the channel vector. This driver allows the gain of each channel to be different.

Gain	Range (V)
1	0 to 10
2	0 to +5
4	0 to 2.5
8	0 to 1.25
16	0 to 0.625
32	0 to 0.312

The following table is a list of the ranges for this driver given the gain entered in the gain vector.

Notice that by increasing the gain code the voltage range is decreased. The gain divides the input voltage range.

For example, if the first channel has a gain code of 1 (10 volt range) and the second and fifth channels have a gain code of 2 (5 volt range), enter

[1,2,2]

**Input coupling vector** — Enter either 0 (single-ended) or 1 (differential) for each of the channels in the channel vector to choose the coupling code. The coupling vector must be the same length as the channel vector. This driver allows the coupling of each channel to be different.

For example, if the first and second channels are single-ended and the fifth channel is a differential input, enter

[0,0,1]

The driver selects a second differential input 8 channels higher than the first channel. In the example above, the driver would select the thirteenth channel as a differential input with the fifth channel.

**Sample time** — Base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### DM7420 Digital Input

**Channel vector** — Enter numbers between 1 and 8 to select the digital input lines used with this port. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital inputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either 0 or 1.

Sample time — Base sample time of a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

#### DM7420 Digital Output

**Channel vector** — Enter numbers between 1 and 8 to select the digital output lines used with this port. This driver allows the selection of individual digital

output lines in any order. The number of elements defines the number of digital lines used.

For example, to use all of the digital outputs for one port, enter

[1,2,3,4,5,6,7,8]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Port** — From the list choose either 0 or 1.

**Sample time** — Base sample time of a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# 25

## **SBS** Technologies

I/O boards supported by xPC Target.

Flex/104A PC/104 IP Carrier Board (p. 25-2)	PC/104 format IP carrier board with a capacity of 2 IP modules.
IP-16ADC (p. 25-4)	16 single or 8 differential analog input (A/D) channels (16-bit) with a combined throughput of 100kHz.
IP-16DAC (p. 25-6)	3 independent precalibrated analog output (D/A) channels (16-bit).
IP-DAC (p. 25-8)	6 independent precalibrated analog output (D/A) channels (12-bit).
IP-Digital 24 (p. 25-10)	24 digital I/O lines which can be independently configured for input or output.
IP-HiADC (p. 25-13)	16 analog input (A/D) channels (12-bit).
IP-Synchro (p. 25-15)	Two channels of position measurement using synchro, resolver, LVDT, or Inductosyn® transducers.
IP-Unidig-E-48 (p. 25-17)	48 digital I/O lines which can be independently configured for input or output
PCI-40A Carrier Board (p. 25-20)	ISA format IP carrier board with a capacity of 4 IP modules.

## Flex/104A PC/104 IP Carrier Board

Each IP module must be physically plugged into an IP carrier board such as the Flex/104A. Models containing IP module blocks must also contain corresponding IP carrier blocks. The relationship 'IP module A is plugged into carrier B' is expressed by selecting the same Carrier ID for both A and B.

The Flex/104A holds up to two IP modules.

xPC Target supports this board with this driver blocks:

• "Flex-104A" on page 25-2

#### **Board Characteristics**

Board name	Flex-104A PC/104 carrier board
Manufacturer	SBS Technologies
Bus type	PC/104
Access method	I/O Mapped
Multiple block instance support	No
Multiple board support	Yes

### Flex-104A

#### **Driver Block Parameters**

**Carrier ID** — Enter a number to uniquely identify this IP carrier board within the model.

**Base address** — Enter the base address of the board. For example, if the base address is 300 (hexadecimal), enter

0x300

Expected Pin	Actual Pin	Expected Pin	Actual Pin	Expected Pin	Actual Pin
1	1	18	35	35	20
2	3	19	37	36	22
3	5	20	39	37	24
4	7	21	41	38	26
5	9	22	43	39	28
6	11	23	45	40	30
7	13	24	47	41	32
8	15	25	49	42	34
9	17	26	2	43	36
10	19	27	4	44	38
11	21	28	6	45	40
12	23	29	8	46	42
13	25	30	10	47	44
14	27	31	12	48	46
15	29	32	14	49	48
16	31	33	16	50	50
17	33	34	18		

This board permutes the expected pinout of the 50-pin I/O connector for each IP module as follows

## IP-16ADC

The IP-16ADC I/O board has 16 single or 8 differential analog input (A/D) channels (16-bit) with a combined throughput of 100kHz.

xPC Target supports this board with this driver block:

• "IP-16ADC Analog Input (A/D)" on page 25-4

#### **Board Characteristics**

Board name	IP-16ADC
Manufacturer	SBS Technologies
Bus type	N/A
Access method	I/O Mapped
Multiple block instance support	Yes
Multiple board support	Yes

## IP-16ADC Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Carrier ID** — Enter the Carrier ID of the IP carrier board into which the IP module is plugged.

**Carrier slot** — Select the slot on the carrier board into which the IP-16ADC module is plugged. Note that different carrier boards can have different slot capacities.

**Channel vector** — Enter a vector of numbers between 1 and 16. The channel numbers can occur in any order. For example, to use the first and third analog output (A/D) channels, enter

[1, 3]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Range Code	Input Range (V)
-10	-10 to +10
-5	-5 to +5
5	0 to 5
10	0 to 10

Range codes -10 and -5 specify differential channels, which each use two pins on the I/O cable. Range codes 10 and 5 specify single-ended channels, which each use only one pin. Certain combinations of channel numbers and range codes can refer to conflicting physical I/O pins and will cause an error of the form "Bipolar channel x and unipolar channel y use the same I/O pins". Consult the section "I/O Pin Wiring" in the IP-16ADC User's Manual as you select the channel and range vectors to avoid this.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

## IP-16DAC

The IP-16DAC I/O board has 3 independent precalibrated analog output (D/A) channels (16-bit).

xPC Target supports this board with this driver block:

• "IP-16DAC Analog Output (D/A)" on page 25-6

#### **Board Characteristics**

Board name	IP-16DAC
Manufacturer	SBS Technologies
Bus type	N/A
Access method	I/O Mapped
Multiple block instance support	Yes
Multiple board support	Yes

## IP-16DAC Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Carrier ID** — Enter the Carrier ID of the IP carrier board into which the IP module is plugged.

**Carrier slot** — Select the slot on the carrier board into which the IP-16DAC module is plugged. Note that different carrier boards can have different slot capacities.

**Channel vector** — Enter a vector of numbers between 1 and 3. The channel numbers can occur in any order. For example, to use the first and second analog output (D/A) channels, enter

[1,2]

Channel numbers 1, 2, and 3 correspond to DAC A, DAC B, and DAC C respectively.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Range Code	Input Range (V)
-10	-10 to +10
-5	-5 to +5
5	0 to 5
10	0 to 10

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter [-10,5]

The range settings must correspond to the jumper settings on the board for DAC A and DAC B and DAC C.

Sample time — Base sample time of a multiple of the base sample time.

## **IP-DAC**

The IP-DAC I/O board has 6 independent precalibrated analog output (D/A) channels (12-bit).

xPC Target supports this board with this driver blocks:

• "IP-DAC Analog Output (D/A)" on page 25-8

#### **Board Characteristics**

Board name	IP-DAC
Manufacturer	SBS Technologies
Bus type	N/A
Access method	I/O Mapped
Multiple block instance support	Yes
Multiple board support	Yes

## IP-DAC Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Carrier ID** — Enter the Carrier ID of the IP carrier board into which the IP module is plugged.

**Carrier slot** — Select the slot on the carrier board into which the IP-16ADC module is plugged. Note that different carrier boards can have different slot capacities.

**Channel vector** — Enter a vector of numbers between 1 and 6. The channel numbers can occur in any order. For example, to use the first and second analog output (D/A) channels, enter

[1,2]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This board allows the range of each channel to be different.

The following table is a list of the ranges for this driver and the corresponding range codes.

Range Code	Input Range (V)
-10	-10 to +10
-5	-5 to +5
-2.5	-2.5 to 2.5
5	0 to 5
10	0 to 10

For example, if the first channel is -10 to +10 volts, and the second channel is 0 to 5 volts, enter [-10,5]

The range settings have to correspond to the OUTPUT RANGE SELECTION settings on the board for DAC0 and DAC1 (channel 1 and 2 respectively).

Sample time — Base sample time of a multiple of the base sample time.

## **IP-Digital 24**

IP-Digital 24 boards have 24 digital I/O lines which can be independently configured for input or output.

xPC Target supports this board with these driver blocks:

- "IP-Digital 24 Digital Input" on page 25-10
- "IP-Digital 24 Digital Output" on page 25-11

#### **Board Characteristics**

Board name	IP-Digital-24
Manufacturer	SBS Technologies
Bus type	N/A
Access method	I/O Mapped
Multiple block instance support	Yes
Multiple board support	Yes

## **IP-Digital 24 Digital Input**

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

 ${\bf Carrier \ ID}$  — Enter the Carrier ID of the IP carrier board into which the IP module is plugged.

In order to use an IP module, it must be physically plugged into an IP carrier board and the model must contain a block representing this carrier board. Each carrier block has a 'Carrier ID' parameter, which must be set to a number not shared by any other carrier board block in the model.

**Carrier slot** — Select the slot on the carrier board into which the IP-Digital 24 module is plugged. Note that different carrier boards can have different slot capacities.

**Channel vector** — Enter numbers between 1 and 24 to select the digital input lines to be used. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of lines used.

For example, to use the first three digital inputs, enter

[1,2,3]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

## **IP-Digital 24 Digital Output**

**Scaling Input to Output** 

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Carrier ID** — Enter the Carrier ID of the IP carrier board into which the IP module is plugged.

**Channel vector** — Enter numbers between 1 and 24 to select the digital output lines to be used. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of lines used.

For example, to use the first three digital outputs, enter

[1,2,3]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

## **IP-HiADC**

The IP-HiADC I/O board has 16 analog input (A/D) channels (12-bit).

 $\mathbf{xPC}$  Target supports this board with this driver block:

• "IP-HiADC Analog Input (A/D)" on page 25-13

#### **Board Characteristics**

Board name	IP-HiADC
Manufacturer	SBS Technologies
Bus type	N/A
Access method	I/O Mapped
Multiple block instance support	Yes
Multiple board support	Yes

## IP-HiADC Analog Input (A/D)

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Carrier ID** — Enter the Carrier ID of the IP carrier board into which the IP module is plugged.

**Carrier slot** — Select the slot on the carrier board into which the IP-HiADC module is plugged. Note that different carrier boards can have different slot capacities.

**Channel vector** — Enter a vector of numbers between 1 and 16. The channel numbers can occur in any order. For example, to use the first and third analog output (A/D) channels, enter

[1, 3]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

Range — Select either -5V to 5V or -10V to 10V. This applies to all channels.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

## **IP-Synchro**

IP-Synchro provides two channels of position measurement using synchro, resolver, LVDT, or Inductosyn® transducers.

xPC Target supports this board with this driver block:

• "IP-Synchro" on page 25-15

#### **Board Characteristics**

Board name	IP-Synchro
Manufacturer	SBS Technologies
Bus type	N/A
Access method	I/O Mapped
Multiple block instance support	No
Multiple board support	Yes

## **IP-Synchro**

#### Scaling Input to Output

Hardware Output	Block Output Data Type	Scaling
Synchro or Resolver	double	angle in radians

#### **Driver Block Parameters**

**Carrier ID** — Enter the Carrier ID of the IP carrier board into which the IP-Synchro module is plugged.

**Carrier slot** — Select the slot on the carrier board into which the IP-Synchro module is plugged. Note that different carrier boards can have different slot capacities.

**Channel vector** — Enter a vector with one or two elements to select the Synchro/Resolver input channels you use with this block. 1 represents channel A and 2 represents channel B. This driver allows the selection of inputs in either order.

For example to use channels A and B in that order, enter

[1,2]

**Position compare vector** — This must be a scalar or a vector the same length as the channel vector. For each input channel it specifies a position in radians with which the current position is compared. When they match to within 12 bits of precision, a status bit for the channel is set.

**Precision vector** — This must be a scalar or a vector the same length as the channel vector. For each input channel it specifies a precision of either 10, 12, 14, or 16 bits. If the automatic precision option is in effect, then the selected precision for each channel will be used for the entire run. Otherwise it merely specifies the initial precision.

**Automatic precision** — Select this check box to have the IP-Synchro automatically change its precision (resolution) in order to track the input velocity.

**Output status 1** — Select this option to make the IP-Synchro STATUS 1 register available in an 8-bit output port.

**Output status 2** — Select this option to make the IP-Synchro STATUS 2 register available in an 8-bit output port.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

## **IP-Unidig-E-48**

 $\rm IP\text{-}Unidig\text{-}E\text{-}48$  boards have 48 digital I/O lines which can be independently configured for input or output.

xPC Target supports this board with these driver blocks:

- "IP-Unidig-E-48 Digital Input" on page 25-17
- "IP-Unidig-E-48 Digital Output" on page 25-18

#### **Board Characteristics**

Board name	IP-Unidig-E-48
Manufacturer	SBS Technologies
Bus type	N/A
Access method	I/O Mapped
Multiple block instance support	Yes
Multiple board support	Yes

## **IP-Unidig-E-48 Digital Input**

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Carrier ID** — Enter the Carrier ID of the IP carrier board into which the IP module is plugged.

In order to use an IP module, it must be physically plugged into an IP carrier board and the model must contain a block representing this carrier board. Each carrier block has a 'Carrier ID' parameter, which must be set to a number not shared by any other carrier board block in the model.

**Carrier slot** — Select the slot on the carrier board into which the IP-Unidig-E-48 module is plugged. Note that different carrier boards can have different slot capacities.

**Channel vector** — Enter numbers between 1 and 48 to select the digital input lines to be used. This driver allows the selection of individual digital input lines in any order. The number of elements defines the number of lines used.

For example, to use the first three digital inputs, enter

[1,2,3]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

## **IP-Unidig-E-48 Digital Output**

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Carrier ID** — Enter the Carrier ID of the IP carrier board into which the IP module is plugged.

**Channel vector** — Enter numbers between 1 and 48 to select the digital output lines to be used. This driver allows the selection of individual digital output lines in any order. The number of elements defines the number of lines used.

For example, to use the first three digital outputs, enter

[1,2,3]

Number the lines beginning with 1 even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter a base sample time or a multiple of the base sample time.

## **PCI-40A Carrier Board**

Each IP module must be physically plugged into an IP carrier board such as the PCI-40A. Models containing IP module blocks must also contain corresponding IP carrier blocks. The relationship 'IP module A is plugged into carrier B' is expressed by selecting the same Carrier ID for both A and B.

The PCI-40A holds up to four IP modules.

xPC Target supports this board with this driver block:

• "PCI-40A" on page 25-20

#### **Board Characteristics**

Board name	PCI-40A carrier board
Manufacturer	SBS Technologies
Bus type	PCI
Access method	I/O Mapped
Multiple block instance support	No
Multiple board support	Yes

#### PCI-40A

#### **Driver Block Parameters**

**Carrier ID** — Enter a number to uniquely identify this IP carrier board within the model.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

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## Softing

 $I\!/O$  boards supported by xPC Target (http://www.softing.com).

CAN-AC2-ISA (p. 26-2)	For I/O-drivers to connect xPC Target-applications to the CAN-fieldbus xPC Target CAN-AC2 is provided as an extension to the xPC Target basic package.
CAN-AC2-PCI (p. 26-12)	For I/O-drivers to connect xPC Target-applications to the CAN-fieldbus xPC Target CAN-AC2 is provided as an extension to the xPC Target basic package.
CAN-AC2 and CANopen Devices (p. 26-18)	xPC Target CAN-AC2 supports CAN specification 2.0a and 2.0b but this does not generally include the CANopen protocol on driver level. Nevertheless it is possible to access CANopen devices by the CAN-AC2 drivers in a general way.

## CAN-AC2-ISA

26 Softing

For I/O drivers to connect xPC Target applications to the CAN fieldbus, xPC Target provides CAN-AC2 as an extension to the xPC Target basic package. See the xPC Target documentation for additional information.

## CAN-AC2-ISA with Philips PCA82C200

The second level of the library contains three driver blocks; one for setting up the board, one for sending CAN-messages, and one for receiving CAN-messages.

🔄 Library: r132i	o_canac2/	C 💶 🗆 🗙
<u>F</u> ile <u>E</u> dit <u>V</u> iew	<u>S</u> imulation	Forma <u>t</u>
T <u>o</u> ols		
C/	AN-AC2 C200 Softing setup	
C,	ANAC2 setup	_
× -	AN-AC2 C200 Softing send ANAC2 send	
	N-AC2 C200 Softing receive NAC2 receive	

#### Setup Block

Every Simulink model which sends and receives CAN-messages over the CAN-AC2 board has to contain exactly one setup-block. The setup-block does not have any inputs or outputs.

Block Parameters: CANAC2 setup
canac2setups (mask)
Softing CAN-AC2 with Philips PCA 82C200
Parameters
Base Address: 2 (16k): D4000-D7FFF
CAN 1 - Baudrate 1 MBaud
CAN 1 - user defined Baudrate [presc, sjw, tseg1, tseg2]: [1,1,4,3]
CAN 2 - Baudrate: 1 MBaud
CAN 2 - user defined Baudrate [presc, sjw, tseg1, tseg2]:
[1,1,4,3]
CAN 1 - Identifiers of objects to send (max. 200): [0]
CAN 1 - Identifiers of objects to receive (max. 200):
CAN 2 - Identifiers of objects to send (max. 200):
CAN 2 - Identifiers of objects to receive (max. 200): [0]
Apply Revert Help Close

The dialog box allows to define general settings for the CAN-AC2 board. The corresponding code (initializing the board) is executed once during the "initializing blocks" phase after the xPC Target application has been downloaded.

The first dialog field (pop-up) allows to specify the memory-address range used to access the board. The CAN-AC2 can be mapped into memory between D0000-EFFFF. See the CAN-AC2 user's guide for further information. If used with xPC Target memory mapped I/O-devices can only be mapped into a subarea of the choosable memory range of the CAN-AC2.

We recommend using the following configurations if using xPC Target Version 1.1

- 2: D4000-D7FFF
- 3: D8000-D8FFF

The second and third dialog field allows to choose the baudrate of CAN-port 1. If the baudrate within the pop-up menu is not set to User defined, the entries in the user defined dialog field have no meaning. If it is set to User defined, a wide range of baudrates can be set by setting Prescaler, Width, Tseg1, Tseg2 to appropriate values. See the CAN-AC2 manual for detailed information how to set the user defined baudrates.

With the fourth and fifth dialog field the baudrate for CAN-port 2 can be set.

The last 4 dialog entries are used to define the identifiers of all CAN-messages sent or received within the current Simulink model. There is one dialog field for send- and receive-identifiers for CAN-port 1 and 2. Each entry can contain a row vector with a maximal number of 200 identifiers. Each identifier can be in the range of 0..2031. In a vector each identifier can only be set once.

#### Send Block

To send CAN-messages specified in the Setup block, a Simulink model can contain as many as needed Send blocks.

Block Parameters: CANAC2 send	×
- canac2sends (mask)	
Softing CAN-AC2 with Philips PCA 82C200	
Parameters	
CAN Port: CAN 1	
Identifiers:	
[0]	
Sample Time:	
0.001	
Apply Revert Help Close	

The first dialog entry specifies via which CAN-port the CAN-message should be sent.

The second dialog entry specifies the identifiers for CAN-messages to be sent. The identifiers, entered as a row vector, have to be a subset of the send identifiers defined in the Setup block of either CAN-port 1 or 2. If an identifier is specified that is not defined in the Setup block, an error message appears after the xPC Target application is downloaded. The block has as many inputs as the row vector has elements. The data (double / 8byte) of the first input is sent as the CAN-message with the identifier of the first element of the vector. The second input is sent with the identifier of the second element of the vector and so on.

The third dialog field specifies at which sample time intervals the CAN-messages are sent. By using more than one Send block, it is possible to send CAN-messages at different sample time intervals even with the same identifiers by entering appropriate sample times for each Send block.

#### **Receive Block**

To receive CAN-messages specified in the Setup block, a Simulink model can contain as many as needed Receive blocks.

Source Block Parameters: Receive
_ canac2isareceive (mask) (link)
Softing CAN-AC2-ISA with Philips PCA 82C200
Parameters
CAN port: CAN 1
Identifiers:
[0]
Output port options: Data
🔲 Generate interrupts
Sample time:
0.001
OK Cancel Help

The first dialog entry specifies from which CAN-port the CAN-message should be received.

The second dialog entry specifies the identifiers for CAN-messages to be received. The identifiers, entered as a row vector, have to be a subset of the receive identifiers defined in the Setup block of either CAN-port 1 or 2. If the an identifier is specified that is not defined in the Setup block, an error message appears after the xPC Target application is downloaded. The block has as many outputs as the row vector has elements. The data (double / 8byte) received with the identifier as the first element of the output is the first block output and so on.

The third dialog field specifies at which sample time intervals the CAN-messages have to be read out of the object buffer. By using more than one Receive block, it is possible to get CAN-messages at different sample time intervals even with the same identifiers by entering appropriate sample times for each Receive block.

## CAN-AC2-ISA with Intel 82527

The second level of the library contains three driver blocks; one for setting up the board, one for sending CAN-messages, and one for receiving CAN-messages.

5- Library	: rl32io_canac2/	C 🗆 ×
<u>F</u> ile <u>E</u> dit	<u>V</u> iew <u>S</u> imulation	Forma <u>t</u>
T <u>o</u> ols		
		_
	CAN-AC2 527	
	Softing	
	setup	
	CANAC2 setup	
	CAN-AC2 527	7
	> Softing	
	send	
	CANAC2 send	
	CAN-AC2 527	
	Softing	Þ
	receive	
	CANAC2 receive	2

#### Setup Block

Every Simulink model that sends and receives CAN-messages over the CAN-AC2 board must contain exactly one Setup block. The Setup block does not have any inputs or outputs.

Block Parameters: CANAC2 setup
_ canac2setupe (mask)
Softing CAN-AC2 with Intel 82527
Parameters
Base Address: 2 (16k): D4000-D7FFF
CAN 1 - Baudrate 1 MBaud
CAN 1 - user defined Baudrate [presc, sjw, tseg1, tseg2]: [[1,1,4,3]
CAN 2 - Baudrate: 1 MBaud
CAN 2 - user defined Baudrate [presc, sjw, tseg1, tseg2]:
[1,1,4,3]
CAN 1 - Identifiers of objects to send (max. 200):
CAN 1 - Identifiers of objects to receive (max. 200):
CAN 2 - Identifiers of objects to send (max. 200):
CAN 2 - Identifiers of objects to receive (max. 200):
Apply Revert Help Close

The dialog box allows you to define general settings for the CAN-AC2 board. The corresponding code (initializing the board) is executed once during the "initializing blocks" phase after the xPC Target application has been downloaded.

The first dialog field (pop-up) allows to specify the memory-address range used to access the board. The CAN-AC2 can be mapped into memory between D0000-EFFFF. See the CAN-AC2 user's guide for further information. If used with xPC Target, memory mapped I/O-devices can only be mapped into a subarea of the choosable memory range of the CAN-AC2.

Use the following configurations if you are using xPC Target Version 1.1

- 2: D4000-D7FFF
- 3: D8000-D8FFF

The second and third dialog field allows you to choose the baudrate of CAN-port 1. If the baudrate within the pop-up menu is not set to User defined the entries in the user-defined dialog field have no meaning. If it is set to User defined, a wide range of baudrates can be set by setting Prescaler, Width, Tseg1, Tseg2 to appropriate values. See the CAN-AC2 manual for detailed information how to set the user defined baudrates.

With the fourth and fifth dialog field the baudrate for CAN-port 2 can be set.

The last four dialog entries are used to define the identifiers of all CAN-messages sent or received within the current Simulink model. There is one dialog field for send- and receive-identifiers for CAN-port 1 and 2. Each entry can contain a row vector with a maximal number of 200 identifiers. Each identifier can be in the range of -2032..(2^29-1). Because CAN-specification 2.0B allows you to send and receive messages with standard (11bit) and extended identifiers (29bit) concurrently, the following identifier numbering method has been implemented:

- Positive numbers specify extended identifiers and can be in the range from  $0..2^{29-1}$
- Negative numbers specify standard identifiers. Because the number zero is reserved for the extended identifier 0, the standard identifier 0 has the number -1. The standard identifier 1 has the number -2 and so on. Therefore, the standard identifier range 0 to 2031 is mapped to the range -1 to -2032.

#### Send Block

To send CAN-messages specified in the Setup block, a Simulink model can contain as many as needed Send blocks.

Block Parameters: CANAC2 send	×
_ canac2sende (mask)	
Softing CAN-AC2 with Intel 82527	
Parameters	
CAN Port: CAN 1	•
Identifiers:	
0	
Sample Time:	
0.001	
Apply Revert Help Close	

The first dialog entry specifies via which CAN-port the CAN-message should be sent.

The second dialog entry specifies the identifiers for CAN-messages to be sent. The identifiers, entered as a row-vector, have to be a subset of the send identifiers defined in the Setup block of either CAN-port 1 or 2. If an identifier is specified that is not defined in the Setup block, an error message appears after the xPC Target application is downloaded. The block has as many inputs as the row vector has elements.

The data (double / 8byte) of the first input is sent as the CAN-message with the identifier of the first element of the vector. The second input is sent with the identifier of the second element of the vector and so on.

The third dialog field specifies at which sample time intervals the CAN-messages are sent. By using more than one Send block, it is possible to send CAN-messages at different sample time intervals even with the same identifiers by entering appropriate sample times for each Send block.

#### **Receive Block**

To receive CAN-messages specified in the Setup block, a Simulink model can contain as many as needed Receive blocks.

Source Block Parameters: Receive
_ canac2isaereceive (mask) (link)
Softing CAN-AC2-ISA with Intel 82527
Parameters
CAN port: CAN 1
CAN identifier range: Standard (11-bit)
Identifiers:
[0]
Output port options: Data
🗖 Generate interrupts
Sample time:
0.001
OK Cancel Help

The first dialog entry specifies from which CAN-port the CAN-message should be received.

The second dialog entry specifies the identifiers for CAN-messages to be received. The identifiers, entered as a row vector, have to be a subset of the receive identifiers defined in the Setup block of either CAN-port 1 or 2. If an identifier is specified that is not defined in the Setup block, an error message appears after the xPC Target application is downloaded. The block has as many outputs as the row vector has elements. The data (double / 8byte) received with the identifier as the first element of the output is the first block output and so on.

The third dialog field specifies at which sample time intervals the CAN-messages have to be read out of the object buffer. By using more than one Receive block, it is possible to get CAN-messages at different sample time intervals even with the same identifiers by entering appropriate sample times for each Receive block.

# **CAN-AC2-PCI**

26 Softing

For I/O-drivers to connect xPC Target applications to the CAN-fieldbus, xPC Target provides CAN-AC2 as an extension to the xPC Target basic package. See the xPC Target User's Guide documentation for additional information.

# CAN-AC2-PCI with SJA 1000

The second level of the library contains three driver blocks; one for setting up the board, one for sending CAN-messages, and one for receiving CAN-messages.

📴 Library: rl32io_canac2/C 💶 🗖 🕨
<u>File Edit View Simulation Format</u>
Tools
CAN-AC2-PCI
Softing
setup
CAN-AC2-PCI setup
CAN-AC2-PCI
> Softing
send
CAN-AC2-PCI send
CAN-AC2-PCI
Softing > receive
CAN-AC2-PCI receive

#### Setup Block

Every Simulink model which sends and receives CAN-messages over the CAN-AC2-PCI board has to contain exactly one Setup block. The Setup block does not have any inputs or outputs.

Block Parameters: CAN-AC2-PCI setup
canac2pcisetup (mask)
Softing CAN-AC2-PCI
with SJA1000
- Parameters
CAN 1 - Baudrate 1 MBaud
CAN 1 - user defined Baudrate [presc, sjw, tseg1, tseg2]:
[1,1,4,3]
CAN 2 - Baudrate: 1 MBaud
CAN 2 - user defined Baudrate [presc, sjw, tseg1, tseg2];
[1,1,4,3]
CAN 1 - Identifiers of objects to send (max. 200):
CAN 1 - Identifiers of objects to receive (max. 200):
CAN 2 - Identifiers of objects to send (max. 200):
CAN 2 - Identifiers of objects to receive (max. 200):
0
Apply Revert Help Close

The dialog box allows to define general settings for the CAN-AC2-PCI board. The corresponding code (initializing the board) is executed once during the "initializing blocks" phase after the xPC Target application has been downloaded.

The first and second dialog field allows to choose the baudrate of CAN-port 1. If the baudrate within the pop-up menu is not set to User defined, the entries in the user defined dialog field have no meaning. If it is set to User defined, a wide range of baudrates can be set by setting Prescaler, Width, Tseg1, Tseg2 to appropriate values. See the CAN-AC2-PCI manual for detailed information how to set the user defined baudrates.

With the third and fourth dialog field the baudrate for CAN-port 2 can be set.

The last four dialog entries are used to define the identifiers of all CAN-messages sent or received within the current Simulink model. There is one dialog field for send- and receive-identifiers for CAN-port 1 and 2. Each entry can contain a row vector with a maximal number of 200 identifiers. Each identifier can be in the range of -(2^29)..2031). Because CAN-specification 2.0B allows to send and receive messages with standard (11bit) and extended identifiers (29bit) concurrently, the following identifier numbering method has been implemented:

- Positive numbers specify standard identifiers and can therefore be in the range from 0..2031
- Negative numbers specify extended identifiers. Because the number zero is reserved for the standard identifier 0 the extended identifier 0 has the number -1 and the extended identifier 1 the number -2 and so on. Therefore the standard identifier range 0 to 2^29-1 is mapped to the range -1 to -(2^29).

#### Send-block

To send CAN-messages specified in the setup-block, a Simulink model can contain as many as needed send-blocks.

Block Parameters: CAN-AC2-PCI send	×
canac2pcisend (mask)	
Softing CAN-AC2-PCI with SJA1000	
Parameters	
CAN Port: CAN 1	]
Identifiers:	
Sample Time:	
0.001	
Apply Revert Help Close	

The first dialog entry specifies via which CAN-port the CAN-message should be sent.

The second dialog entry specifies the identifiers for CAN-messages to be sent. The identifiers, entered as a row vector, have to be a subset of the send identifiers defined in the setup-block of either CAN-port 1 or 2. If an identifier is specified that is not defined in the Setup block, an error message appears after the xPC Target application is downloaded. The block has as many inputs as the row vector has elements.

The data (double / 8byte) of the first input is sent as the CAN-message with the identifier of the first element of the vector. The second input is sent with the identifier of the second element of the vector and so on.

The third dialog field specifies at which sample time intervals the CAN-messages are sent. By using more than one Send block, it is possible to send CAN-messages at different sample time intervals even with the same identifiers by entering appropriate sample times for each Send block.

#### **Receive Block**

To receive CAN-messages specified in the Setup block, a Simulink model can contain as many as needed Receive blocks.

Source Block Parameters: Receive
canac2104receive (mask) (link)
Softing CAN-AC2-104 with SJA1000
Parameters
Board: 1
CAN port: CAN 1
CAN identifier range: Standard (11-bit)
Identifiers:
[0]
Output port options: Data
🗖 Generate interrupts
Sample time:
0.001
OK Cancel Help

The first dialog entry specifies from which CAN-port the CAN-message should be received.

The second dialog entry specifies the identifiers for CAN-messages to be received. The identifiers, entered as a row vector, have to be a subset of the receive identifiers defined in the Setup block of either CAN-port 1 or 2. If an identifier is specified that is not defined in the Setup block, an error message appears after the xPC Target application is downloaded. The block has as many outputs as the row vector has elements. The data (double / 8byte) received with the identifier as the first element of the output is the first block output and so on.

The third dialog field specifies at which sample time intervals the CAN-messages have to be read out of the object buffer. By using more than one Receive block, it is possible to get CAN-messages at different sample time intervals even with the same identifiers by entering appropriate sample times for each Receive block.

# **CAN-AC2 and CANopen Devices**

xPC Target CAN-AC2 supports CAN specification 2.0a and 2.0b but this does not generally include the CANopen protocol on driver level. Nevertheless it is possible to access CANopen devices by the CAN-AC2 drivers in a general way.

CANopen knows two types of messages i.e. SDO and PDO. SDOs are used to setup or initialize a CANopen device for a certain behavior. PDOs are messages that contain real-time data (i.e. converted A/D values from a analog input device) and are CAN-type messages with no CANopen object, index, and subindex information.

xPC Target applications that have to access CANopen devices over the CAN-AC2 drivers transmit SDOs during the initialization phase and the termination phase of the driver. PDOs are sent or received during the simulation phase of the driver.

Because SDOs and PDOs are regular CAN-messages the CAN-AC2 drivers have to provide a way to transmit SDOs during the initialization and termination phase of the CAN-AC2 set up driver block to initialize the different CANopen devices in the network. This is done by providing a c-file within your project directory that describes the SDO messages to send to setup and terminate the CANopen device. During the compilation stage of the xPC Target application (build-process) this c-file, which has to have the filename CANAC2\_setup.c, is then included into the setup driver.

This implementation has the advantage of accessing a specific CANopen device without the need to have special driver blocks for this device. It is, therefore, a general implementation but has the disadvantage that the user must be able to provide the information (messages) to properly set up and terminate the communication with a specific CANopen device. This information is provided either by the CANopen device manufacturer or by the CAN-CIA association (www.can-cia.de).

For an explanation of how to write the CANAC2\_setup.c file for a specific CANopen device, see the example below. In this example an analog input device from Selectron (www.selectron.ch) with the name AIC711 is used to get the A/D-converted values over the CAN-network into the xPC Target application.

**Note** CANopen initialization and termination is only supported if the CAN-AC2 board is equipped with the Philips C200 controller for standard identifiers.

#### Example: Accessing the AIC711 CANopen Device from Selectron

The AIC711 contains four analog input channels with a resolution of 12bits and a minimal update-time (sample time) of 10ms.

As explained in earlier chapters, the CAN-AC2 drivers use the dynamic object model to reach low latency times. Therefore the A/D values from the AIC711 have to be received in such a way that they are compatible to the object model of the driver.

The AIC711 has to be seen as a CANopen server and the xPC Target CAN-AC2 drivers (the xPC Target application) as a CANopen client. The AIC711 offers two ways of getting the converted A/D-values over the network:

- Synchronous
- Asynchronous

In the synchronous mode, the client transmits a remote frame to the server to invoke an A/D-conversion of a specified channel. It then waits (poll) until the converted value is received by an ordinary CAN data-message which will contain the values. Synchronous mode leads to large latency times up to 20ms (Tsmin=10ms). During this time period, the xPC Target gets stuck and this is inacceptable.

In addition, the synchronous mode does not fit into the dynamic object model implementation of the xPC Target CAN-drivers because remote frames have to be transmitted.

In the asynchronous mode, the AIC711 sends PDOs automatically in a regular manner to the client. A change in an analog input value invokes automatically an A/D-conversion. After conversion, a PDO-message is constructed and sent automatically to the client. This mode fits well into the object model of the drivers. Therefore the CANopen devices should always be used in asynchronous mode if used with xPC Target.

Regarding the information in the AIC711 CANopen manual (provided by Selectron), the following initialization messages (SDOs) and termination messages (SDOs) must be invoked:

- **Initialization phase** Enable global interrupts to enable asynchronous mode (object 6423). Put device from preoperational mode into operational mode (transmission of PDOs starts).
- **Simulation phase** CAN-AC2 Receive block outputs the latest received A/D values.
- **Termination phase** Put device from operational mode into preoperational mode (transmission of PDOs stops)

The node id of the AIC711 device is set over DIP-switches and, in this example, it is assumed that the node id is set to 11 (decimal). The device is connected to CAN-port 1 of the CAN-AC2-board.

Then the CANAC2\_setup.c file could look as follows

```
// do not change the following four lines
#define CANAC2_setup_present
CANAC2_type CANAC2_init[CANAC2_init_number+1];
CANAC2_type CANAC2_term[CANAC2_term_number+1];
int CANAC2_counter;
//
```

```
#define AIC711_node_111
#define AIC711_sdo_base1536
#define MAS_boot 0
```

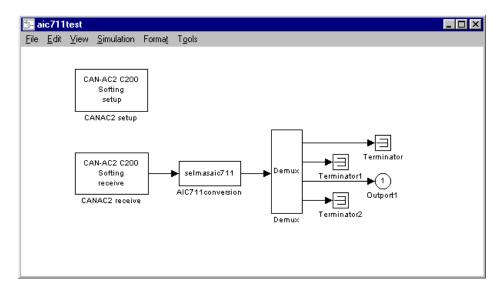
// AIC711 SD0 object 6423: enable global interupts CANAC2\_init[0].port=1; CANAC2\_init[0].identifier=AIC711\_sdo\_base+AIC711\_node\_1; CANAC2\_init[0].data[0]=0x22; CANAC2\_init[0].data[1]=0x23; CANAC2\_init[0].data[2]=0x64; CANAC2\_init[0].data[3]=0x00; CANAC2\_init[0].data[4]=0x01; CANAC2\_init[0].no\_bytes=5; CANAC2\_init[0].wait ms=20;

```
// put AIC711_node_1 from pre-operational into operational state
CANAC2_init[1].port=1;
CANAC2_init[1].identifier=MAS_boot;
CANAC2_init[1].data[0]=0x01;
CANAC2_init[1].data[1]=AIC711_node_1;
CANAC2_init[1].no_bytes=2;
CANAC2_init[1].wait ms=20;
```

```
// put AIC711_node_1 from operational into pre-operational state
CANAC2_term[0].port=1;
CANAC2_term[0].identifier=MAS_boot;
CANAC2_term[0].data[0]=0x80;
CANAC2_term[0].data[1]=AIC711_node_1;
CANAC2_term[0].no_bytes=2;
CANAC2_term[0].wait ms=20;
```

As soon as this file is placed into your project directory and the xPC Target application is rebuilt, the messages defined above will be sent during initialization and termination phase of the Setup block.

#### The Simulink model could look as follows



The Receive block will read continuously the object to which the AIC711 sends the PDOs (i.e. the converted A/D-values).

Because the output of this block contains the 8 bytes of the received CAN-data as a double value, a conversion block (AIC711conversion) is necessary to split the 8 bytes (double) into 4 doubles (output signals) that represent the A/D value in volts for each of the four analog input channels. The conversion is made according to the data representation of object 6401. You use the CAN bit-unpacking block from the CAN Utilities library. For example, in the CAN bit-unpacking block, set the **Data types** parameter to four vectors of int16 data types:

{'it16' 'int16' 'int16' 'int16'}

In the same block, set the **Bit patterns** parameter to:

{[0:15] [16:31] [32:47] [48:63]}

You then need to multiply the output by the voltage range, which you should already know. Note that you may need to convert the output to type double first. The third channel is then stored with an outport block, which can be visualized by the xPC Target scope functionality.

Because CAN-messages with id 0 (boot) and 1536+node\_id (SDO) have to be sent and CAN-messages with id 640+node\_id (PDO) have to be received over CAN-port 1, the dialog box of the Setup block must look as follows:

Block Parameters: CANAC2 setup 🛛 🔀
canac2setups (mask) (link)
Softing CAN-AC2 with Philips PCA 82C200
Parameters
Base Address: 2 (16k): D4000-D7FFF
CAN 1 - Baudrate 1 MBaud
CAN 1 - user defined Baudrate [presc, sjw, tseg1, tseg2]:
[1,1,4,3]
CAN 2 - Baudrate: 1 MBaud
CAN 2 - user defined Baudrate (presc, sjw, tseg1, tseg2):
[1,1,4,3]
CAN 1 - Identifiers of objects to send (max. 200):
[0,1536+11]
CAN 1 - Identifiers of objects to receive (max. 200):
[640+11]
CAN 2 - Identifiers of objects to send (max. 200):
CAN 2 - Identifiers of objects to receive (max. 200):
Apply Revert Help Close

The Receive block receives the data  $\left( PDO\right)$  over CAN-message 640+node-i and must look as follows:

Source Block Parameters: Receive
_ canac2isareceive (mask) (link)
Softing CAN-AC2-ISA with Philips PCA 82C200
Parameters
CAN port: CAN 1
Identifiers:
[640+11]
Output port options: Data
🗖 Generate interrupts
Sample time:
0.001
OK Cancel Help

If more than one CANopen device is connected to the network, the dialog boxes of the Setup and Receive blocks and the CANAC2\_setup.c file have to be extended accordingly. If you need for-loops in the CANAC2\_setup.c, use the variable CANAC2\_counter.

If an analog output device (or digital output device) is connected to the network, you must drag an additional Send block into the model to send the PDOs to the newly connected CANopen server.

# 27

# United Electronic Industries (UEI)

Groups of boards supported by xPC target (http://www.ueidaq.com).

Grouping the UEI Boards (p. 27-3)	Explanation of the grouping of the UEI boards
PD2-MF 12-Bit Series (p. 27-12)	16 or 64 single or 8 or 32 differential analog input (A/D) channels (12-bit) with a maximum sample rate of 1.25MHz. The gain varies from 1 to 8 or 1 to 1000. The boards also have 2 analog output (D/A) channels (12-bit), 16 digital input, and 16 digital output lines.
PD2-MF 14-Bit Series (p. 27-22)	16 or 64 single or 8 or 32 differential analog input (A/D) channels (14-bit). The gain varies from 1 to 8 or 1 to 1000. The boards also have 2 analog output (D/A) channels (12-bit), 16 digital input lines, and 16 digital output lines.
PD2-MF 16-Bit Series (p. 27-32)	16 or 64 single or 8 or 32 differential analog input (A/D) channels (16-bit). The gain varies from 1 to 8 or 1 to 1000. The boards also have 2 analog output (D/A) channels (12-bit), 16 digital input, and 16 digital output lines.
PD2-MFS 12-Bit Series (p. 27-42)	4 or 8 single analog input (A/D) channels (12-bit). The boards also have 2 analog output (D/A) channels (12-bit), 16 digital input, and 16 digital output lines.
PD2-MFS 14-Bit Series (p. 27-52)	4 or 8 single analog input (A/D) channels (14-bit). The boards also have 2 analog output (D/A) channels (12-bit), 16 digital input, and 16 digital output lines.
PD2-MFS 16-Bit Series (p. 27-62)	4 or 8 single analog input (A/D) channels (16-bit). The boards also have 2 analog output (D/A) channels (12-bit), 16 digital input, and 16 digital output lines.

PDXI-MF 12-Bit Series (p. 27-72)	16 or 64 single or 8 or 32 differential analog input (A/D) channels (12-bit) with a maximum sample rate of 1.25MHz. The gain varies from 1 to 8 or 1 to 1000. The boards also have 2 analog output (D/A) channels (12-bit), 16 digital input, and 16 digital output lines.
PDXI-MF 14-Bit Series (p. 27-82)	16 or 64 single or 8 or 32 differential analog input (A/D) channels (14-bit). The boards also have 2 analog output (D/A) channels (12-bit), 16 digital input, and 16 digital output lines.
PDXI-MF 16-Bit Series (p. 27-92)	16 or 64 single or 8 or 32 differential analog input (A/D) channels (16-bit). The boards also have 2 analog output (D/A) channels (12-bit), 16 digital input, and 16 digital output lines.
PDXI-MFS 12-Bit Series (p. 27-102)	4 or 8 single analog input (A/D) channels (12-bit). The boards also have 2 analog output (D/A) channels (12-bit), 16 digital input, and 16 digital output lines.
PDXI-MFS 14-Bit Series (p. 27-112)	4 or 8 single analog input (A/D) channels (14-bit). The boards also have 2 analog output (D/A) channels (12-bit), 16 digital input, and 16 digital output lines.
PDXI-MFS 16-Bit Series (p. 27-123)	4 or 8 single analog input (A/D) channels (16-bit). The boards also have 2 analog output (D/A) channels (12-bit), 16 digital input, and 16 digital output lines.
PD2-AO Series (p. 27-133)	8, 16, or 32 analog output (D/A) channels (16-bit) with a maximum sample rate of 100 kHz per channel. They also have 8 digital input and 8 digital output lines.
PDXI-AO Series (p. 27-138)	8, 16, or 32 analog output (D/A) channels (16 bit) with a maximum sampling rate of 100 kHz per channel. They also have 8 digital input lines, and 8 digital output lines.

# **Grouping the UEI Boards**

The United Electronic Industries (UEI) PowerDAQ board series contains a large number of boards. The board names follow a standard pattern:

[Form Factor]-[Board Type]-[Channel]-[Speed]/[Resolution][Gain]

For example, one UEI board is named PD2-MF-16-1M/12L. The possibilities for the parts of the name are

- Form Factor The form factor can be one of two things. PD2 denotes a 32-bit, 33-MHz PCI bus board. PDXI indicates a 32-bit, 33-MHz PXI/PCI bus board.
- **Board Type** The board type can be one of three things. MF indicates a multifunction board. MFS indicates a multifunction board with sample and hold. AO indicates an analog output board.
- **Channel** For MF and MFS board types, the channel is the number of analog input channels. For AO board types, the channel is the number of analog output channels.
- **Speed** The speed is the number of samples per second supported by the board.
- **Resolution** For MF and MFS boards, the Resolution is the analog input resolution. For AO board types, the Resolution is the analog output resolution.
- Gain Gain is denoted by letters that represent ranges. DG indicates a gain of 1, 2, 5, or 10. L indicates a range of 1, 10, 100, or 1000. H indicates a range of 1, 2, 4, or 8.

For example, the PD2-MF-16-1M/12L is a PCI multifunction board with sixteen 12-bit analog input channels supporting one million (1M) samples per second with available gains of 1, 10, 100, or 1000.

#### Changing the Board Associated with the Block

Note that the board displayed on the block is the current board type. To specify a different board, double-click on the block. In the **Board type** list, choose a different board.

#### Getting Information on a Specific Board

The boards in this manual are grouped by Form Factor, Board Type, and Resolution. For more information on a specific board, open the MATLAB Help browser. Click on the **Search** tab. Verify that the **Product Filter** is set to **All** or that xPC Target is one of your selected products. In the **Search type** list, choose **Full Text**. In the **Search for** text box, type the name of your board. Click **Go**. Browse through the search results for more information on your board.

# **Analog Input Frame Driver Blocks**

The following UEI PowerDAQ board series have Analog Input frame driver blocks:

- PD2-MF 12, 14, and 16-bit series
- $\bullet$  PD2-MFS 12, 14, and 16-bit series
- PDXI-MF 12, 14, and 16-bit series
- PDXI-MFS 12, 14, and 16-bit series

In frame-based mode, the boards for these driver blocks send interrupts to xPC Target. The xPC Target model is executed when each frame completes on the board. For proper use of the UEI frame driver blocks, note the IRQ values for each UEI board in the model and configure those boards appropriately with the model **Simulation Parameters** dialog. The topics in this section describe

- "Notes on Master and Slave Boards" on page 27-5 Note the listed master and slave boards usage notes.
- "Interrupt Numbers" on page 27-6 Look for and note the correct UEI board IRQ number. You use the number that the target machine BIOS assigns.
- "Interrupt Configuration" on page 27-8 Configure the model with the correct UEI board IRQ number using the model simulation parameters dialog.
- "Example Models" on page 27-10 Refer to the example UEI frame model examples in the xpcdemos directory.

## Notes on Master and Slave Boards

Before you begin, observe the following usage notes for the UEI boards in a master/slave configuration:

- You should set the slowest board as the master. If you do not want to use the slowest board as the master, you can explicitly set the **Acquisition frequency** parameter of the master board driver block to one that enables the slowest board in the configuration to work. You can derive the maximum speed of the board from the board name.
- Slave boards do not need to be identical to the master board.

- The number of channels in use on the master does not need to be the same as those used on any of the slave boards.
- Connect the master and its slave(s) with the J6 connectors on the boards and the appropriate cables. This ensures that the acquisition clock and the scan clock from the master board is sent to all slave boards.
- The number of slaves you can have is limited by the number of connection points available on the cable and the availability of PCI slots.

# **Interrupt Numbers**

This topic describes how you determine the interrupt number to which the board is set. The methods vary depending on your hardware configuration.

This topic includes

- "Single UEI Board" on page 27-6 How to use getxpcpci to get information about the PCI devices installed on the target machine. This method works if you have one UEI board in your system. The target machine BIOS assigns the IRQ number.
- "Guidelines for Multiple UEI Boards" on page 27-7 How to get information about the PCI devices if you have two or more UEI boards configured in a master/slave configuration. This is an iterative method that requires you to reboot the target machine with the insertion of each UEI board.

**Note** To ensure that the PCI BIOS sets up the plugged-in PCI cards properly, disable (set to No) the Plug-and-Play (PnP) operating system feature. The xPC Target kernel is not a PnP operating system; you must ensure that this feature is disabled or PCI devices will not work on xPC Target.

#### **Single UEI Board**

If you have one UEI board for your target machine, that board is the master.

- 1 Insert the UEI board in a slot of your target machine.
- 2 Reboot the target machine.
- 3 From the MATLAB Command Window, type

getxpcpci all

A list of the installed PCI devices and their relevant information is displayed. Included in this information is the IRQ. Note the IRQ number for the UEI board for which you are configuring the frame driver block.

4 Compare this board's IRQ number with the Ethernet Controller IRQ number, also listed in the getxpcpci display.

These numbers should not be the same. If they are, move the UEI board to another slot and reboot the target machine.

**5** Assuming a unique IRQ UEI board number, note the IRQ, bus, and slot number for the UEI board.

Once you know your UEI board and its IRQ number, go to "Interrupt Configuration" on page 27-8 for further configuration details.

#### **Guidelines for Multiple UEI Boards**

If you have two or more UEI boards in a master/slave configuration, you should try the following procedure. Note which UEI board you want to use as the master.

- **1** Insert a board into the target machine.
- **2** Reboot the target machine.
- **3** From a MATLAB Command Window running on the host machine, type getxpcpci all
- 4 Note the bus and slot information for the board you just installed.
- 5 Repeat Steps 1 to 4 for each UEI board you want in your configuration.
- **6** Note the IRQ for the UEI board you designate as the master after you install all the boards.

7 Check this board's IRQ number with the Ethernet Controller IRQ number, also listed in the getxpcpci display.

These numbers should not be the same. If they are, move the master UEI board to another slot, reboot the target machine, and check the master IRQ number again. Ignore the slave board IRQ numbers.

**8** Assuming a unique IRQ UEI board number, note the IRQ, bus, and slot number for the UEI board.

Once you know the bus and slot information for the UEI boards, and the master's IRQ number, go to "Interrupt Configuration" on page 27-8 for further configuration details.

# **Interrupt Configuration**

After you add a frame block to a model, use the following procedures to set the simulation parameters to use the interrupt from the UEI board rather than the timer interrupt when running the model. This section assumes that you know the appropriate IRQ numbers for the boards you are configuring. If you do not, see "Interrupt Numbers" on page 27-6.

This topic includes

- "Simulation Parameters" on page 27-8 If the UEI A/D frame block is not in a Function-Call Subsystem called from an IRQ Source block, use this procedure.
- "IRQ Source Block" on page 27-9 If the UEI A/D frame block is in a Function-Call Subsystem called from an IRQ Source block, use this procedure.

#### **Simulation Parameters**

If the UEI A/D frame block is not in a Function-Call Subsystem called from an IRQ Source block,

- 1 From the model, select Simulation -> Simulation parameters.
- 2 Click the Real-Time Workshop tab.
- 3 From the Category list, choose Target configuration.

- **4** In the **Configuration** pane, from the **System target file** list, browse to and select xpctarget.tlc.
- 5 From the Category list, choose xPC Target code generation options.
- 6 Click the Real-Time interrupt source list.
- **7** Select the interrupt number to which the board is set.

**Note** This number must not match the IRQ number for the Ethernet controller.

- 8 Click the I/O board generating the interrupt list and select the value UEI-MFx from the list. This specifies that a UEI MFx board generates the interrupt.
- **9** In the same pane, for the **PCI slot/ISA base address** parameter, enter the same PCI address as for the UEI MFx Frame block **PCI slot** parameter.
  - Only enter -1 (for autodetection) if this is the only UEI board in the target system.
  - If more than one UEI board is or will be in the target system, enter the bus and slot number using the format [bus, slot].

**10** Select **OK** and save the model.

#### **IRQ Source Block**

If the UEI A/D frame block is in a Function-Call Subsystem called from an IRQ Source block,

- 1 In the model, select the IRQ Source block.
- 2 From the IRQ line number list, select the IRQ number.
- **3** From the **I/O board generating the interrupt** list, select the value UEI-MFx. This specifies that a UEI MFx board generates the interrupt.

**Note** This number must not match the IRQ number for the Ethernet controller.

- **4** For the **PCI slot** parameter, enter the same PCI address as for the UEI MFx Frame block **PCI slot** parameter.
  - Only enter -1 (for autodetection) if this is the only UEI board in the target system.
  - If more than one UEI board is or will be in the target system, enter the bus and slot number using the format [bus, slot].
- 5 Click OK.
- **6** Repeat this procedure for each IRQ Source block calling separate subsystems.

# **Example Models**

Example models that illustrate the use of UEI frame driver blocks are in the xpcdemos directory. Correct operation of these models requires that the interrupt source be set correctly in the simulation parameters dialog.

Note that these examples use the UEI PD2-MF-16-333/16H driver block. Replace the block as appropriate for your target system.

- xpcUEIFrame.md1 A simple frame-based model that outputs to an xPC Target scope. The model runs each time the board completes a frame of data.
- xpcUEIMasterSlaveframe.mdl A master/slave frame-based model.
- xpcUEIasync.md1 A model that implements a UEI A/D frame block in a Function-Call Subsystem called by an IRQ Source block. To set the interrupt for the UEI board, you work with the IRQ Source block parameters.

In this example, the interval at which the IRQ Source block triggers the Function-Call Subsystem is the board frame completion time. The rest of the model runs at the model sample time. This latter point implies that there may or may not be a new frame of output data in the output signal when the rest of the model executes. However, if you place all processing of the data in the Function-Call Subsystem, this is not an issue.

**Note** Even if the frame time at which the board runs is set to the same time as the model sample time, because the times derive from different sources they will drift relative to each other.

- xpcUEIDualasync.md1 A model that implements multiple UEI A/D frame blocks in Function-Call Subsystems called by IRQ Source blocks. To set the interrupt for the UEI boards, you work with the IRQ Source block parameters.
- xpcFrameloop.md1 A model that illustrates how to perform sample-based processing on a frame of data. Because the fastest interrupt available is the frame completion interrupt, no part of the model can execute at a faster rate than frame completion. The For Iterator block executes once per frame completion and loops through the data.

# **PD2-MF 12-Bit Series**

The PD2-MF 12-bit series contains I/O boards with 16 or 64 single or 8 or 32 differential analog input (A/D) channels (12-bit) with a maximum sample rate of 1.25MHz. The gain varies from 1 to 8 or 1 to 1000. The boards also have 2 analog output (D/A) channels (12-bit), 16 digital input, and 16 digital output lines. xPC Target does not support the counter/timers on these boards.

xPC Target supports this series of boards with these driver blocks:

- "PD2-MF 12-Bit Series Analog Input (A/D)" on page 27-13
- "PD2-MF 12-Bit Series Frame Analog Input" on page 27-14
- "PD2-MF 12-Bit Series Analog Output (D/A)" on page 27-18
- "PD2-MF 12-Bit Series Digital Input" on page 27-19
- "PD2-MF 12-Bit Series Digital Output" on page 27-20

#### **Board Characteristics**

Board type	PD2-MF-16-1M/12L PD2-MF-16-1M/12H PD2-MF-64-1M/12L PD2-MF-64-1M/12H
Manufacturer	United Electronic Industries (UEI)
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

# PD2-MF 12-Bit Series Analog Input (A/D)

**Scaling Input to Output** 

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, use the first and third analog input (A/D) channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4, 8, 16, or 64 depending on the board type.

**Gain vector** — Enter a vector of numbers to select the gains for each of the channels. Available gains vary depending on board type. MF PGL gains may be set to 1, 10, 100, or 1000. MF PGH gains may be set to 1, 2, 4, or 8. MF DG-option gains may be set to 1, 2, 5, or 10.

**Mux settling time factor** — This vector must be the same length as the channel vector. It contains values of 0 or 1. If 1, the corresponding channel has a longer settling time. This is useful when using a high gain such as 100 or 1000.

**Range** — Select the voltage range from the list provided. This applies to all channels.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# PD2-MF 12-Bit Series Frame Analog Input

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers that make up one scan. For example, to read the first and fifth channels, enter

[1 5]

The channel numbers can occur in any order. Number the channels beginning with 1 even though the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4, 8, 16, or 64 depending on the board type.

**Gain vector** — Enter a vector of numbers to specify the gains for each of the channels in the scan. Enter a single value to use the same gain for all vectors in the scan. Available gains vary depending on board type. Allowable values depend on the board type:

- L (Low level) boards Specify the gain as one of 1, 10, 100, or 1000.
- H (High level) boards Specify the gain as one of 1, 2, 4, or 8.
- DG-option boards Specify the gain as one of 1, 2, 5, or 10.

**Mux settling time vector** (**slow bit**) — Enter a vector that is the same length as the channel vector. Each vector element must be a 0 or 1. If you specify 1, the corresponding channel has a longer settling time. To get an accurate

reading, you might want to specify a 1 for channels that have higher gains, such as 100 or 1000. Refer to the UEI PowerDAQ User Manual documentation for further information on the longer settling time. This time depends on the board type.

**Caution** With frame based acquisition, the additional time needed for the **Mux settling time vector (slow bit)** value might cause an acquisition overrun that xPC Target does not detect. For example, on a PD2-MF-xx-333/16H board, each nonslow acquisition takes 3 microseconds. If the slow bit is set to 1, that same acquisition takes more than 10 microseconds. With xPC Target, the scan is performed at the maximum rate for a given board. This means that the slow acquisition takes a multiple of 3 microsecond ticks. For a PD2-MF-xx-333/16H board, this becomes 12 microseconds.

For example, assume that *N* scans of the channel vector compose a frame of data. Assume also that you have a PD2-MF-xx-333/16H board with a **Channel vector** value of  $[1 \ 2 \ 3 \ 4]$  and a **Mux settling time vector** (**slow bit**) value of  $[0 \ 1 \ 0 \ 1]$ . For the PD2-MF-xx-333/16H board, two of the of the acquisition delays are 3 microseconds, and two are 12 microseconds. With a **Block sampletime** value of .001 second, if *N* is greater than 38, the data will not be acceptable. If you set all slow bits to 0, *N* can have a value of up to 83. The software detects the limit at N = 83, but is not aware of the extra board dependent delay.

**Range** — From the list, select one of the following voltage ranges. The value you select applies to all channels.

- +-10 Volts
- +-5 Volts
- 0-10 Volts
- 0-5 Volts

**Input coupling mode** — From the list, select one from the following list of input coupling modes:

- Single Ended
- Differential

Refer to the UEI PowerDAQ User Manual documentation for input connections.

**Frame size** — Enter the number of samples per channel to return as a frame of data. Due to constraints in the hardware architecture, the total number of samples in a frame of data cannot exceed 1024. The relationship between the number of samples, frame size, and number of channels is

```
total number of samples = FrameSize x nChannels
```

For example, if you specify two channels, the frame size must be less than or equal to 512.

**Output format** — From the list, select either Frame (DSP blockset needed) or Vector.

- Frame Select Frame (DSP blockset needed) if you expect the output signal from this block to be the input signal for a block that requires a frame. For example, a DSP block.
- Vector Select Vector if you expect the output signal from this block to be the input signal for an xPC Target scope or some other block that requires vector input.

**Scan clock source** — Select Internal or External to identify the clock source for the frame scans.

Scan time — Enter the time (in seconds) between scans as the interval.

**Frame time** — Enter the interval (in seconds) during which the board will interrupt. The driver block evenly spaces the scans in the frame across the **Frame time** interval. If the **Frame time** interval is too short, you will receive a buffer overrun error at run time. For optimal results, experimentally increase the **Frame time** value and reiterate the process. Always rebuild the model when you change this value.

The **Frame size**, **Scan time**, and **Frame time** parameters are not independent, but are related by

#### $Frametime = Framesize \times Scantime$

After you specify two of the parameters, specify -1 for the third parameter and the equation determines the third parameter.

**Note** Because xPC Target uses this value to set hardware parameters on the board, you cannot change the **Frame time** value at the MATLAB prompt.

**Block is in an ISR** — Select this check box if the block is in an interrupt service routine (ISR). Selecting this check box forces the block sample time to -1, which enables the block to work in the ISR. If this check box is not selected, the block sample time is equal to the value of **Frame time**.

**Slave board** — If you have multiple boards configured in a master/slave combination, select this box for the slave boards only. Leave the box unchecked for the master board. (Note that a single board configuration is considered a master board.)

Acquisition frequency — Enter the rate at which the high speed conversion clock runs. This is the clock used to acquire each scan in a frame. For example, with a PD2-MF-xx-333/16H board, the maximum clock is 333 kHz. At that rate, the second channel in a scan will be acquired 3 microseconds after the first one in every scan of the frame.

Specify -1 to select the maximum rate available for the specified board.

**DMA burst size** — From the list, select either 32, 16, or 8. The DMA engine transfers data in packets of the burst size or less. Between each burst, a new bus arbitration cycle must complete. The best performance is achieved with higher **DMA burst size** values, with 32 being highest. However, in some architectures and with some PCI bus adaptors, a **DMA burst size** of 32 might cause problems. For example, it might lock up the target machine when DMA is attempted. In these cases, reduce the **DMA burst size** value to 8, rebuild and rerun the target application. If the DMA works at 8, select 16 to increase performance and try again.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PD2-MF 12-Bit Series Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels between 1 and 16. For example, to use the first and second analog output (D/A) channels, enter

[1 2]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number for PD2-AO and PDXI-AO series boards is 8, 16, 32, or 96 depending on the specific board type. For all other boards series the maximum channel number is 2.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector and should contain the initial voltage values for the output channels. The channels ar e set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

#### PD2-MF 12-Bit Series Digital Input

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Board type** — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, to use the first and third digital input channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all boards except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

# PD2-MF 12-Bit Series Digital Output

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low > 0.5 = TTL high

#### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels. For example, to use the first and third digital output channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all board types except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector. It contains the initial values (0 or 1) for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PD2-MF 14-Bit Series**

The PD2-MF 14-bit series contains I/O boards with 16 or 64 single or 8 or 32 differential analog input (A/D) channels (14-bit). The gain varies from 1 to 8 or 1 to 1000. The boards also have 2 analog output (D/A) channels (12-bit), 16 digital input lines, and 16 digital output lines. xPC Target does not support the counter/timers on these boards.

xPC Target supports this series of boards with these driver blocks:

- "PD2-MF 14-Bit Series Analog Input (A/D)" on page 27-23
- "PD2-MF 14-Bit Series Frame Analog Input" on page 27-24
- "PD2-MF 14-Bit Series Analog Output (D/A)" on page 27-28
- "PD2-MF 14-Bit Series Digital Input" on page 27-29
- "PD2-MF 14-Bit Series Digital Output" on page 27-30

#### **Board Characteristics**

Board type	PD2-MF-16-400/14L PD2-MF-16-400/14H PD2-MF-64-400/14L PD2-MF-64-400/14H PD2-MF-16-2M/14H PD2-MF-64-2M/14H
Manufacturer	United Electronic Industries (UEI)
Bus type	PCI, ISA
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

## PD2-MF 14-Bit Series Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, use the first and third analog input (A/D) channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4, 8, 16, or 64 depending on the board type.

**Gain vector** — Enter a vector of numbers to select the gains for each of the channels. Available gains vary depending on board type. MF PGL gains may be set to 1, 10, 100, or 1000. MF PGH gains may be set to 1, 2, 4, or 8. MF DG-option gains may be set to 1, 2, 5, or 10.

**Mux settling time factor** — This vector must be the same length as the channel vector. It contains values of 0 or 1. If 1, the corresponding channel has a longer settling time. This is useful when using a high gain such as 100 or 1000.

**Range** — Select the voltage range from the list provided. This applies to all channels.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PD2-MF 14-Bit Series Frame Analog Input

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers that make up one scan. For example, to read the first and fifth channels, enter

[1 5]

The channel numbers can occur in any order. Number the channels beginning with 1 even though the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4, 8, 16, or 64 depending on the board type.

**Gain vector** — Enter a vector of numbers to specify the gains for each of the channels in the scan. Enter a single value to use the same gain for all vectors in the scan. Available gains vary depending on board type. Allowable values depend on the board type:

- L (Low level) boards Specify the gain as one of 1, 10, 100, or 1000.
- H (High level) boards Specify the gain as one of 1, 2, 4, or 8.
- DG-option boards Specify the gain as one of 1, 2, 5, or 10.

**Mux settling time vector** (**slow bit**) — Enter a vector that is the same length as the channel vector. Each vector element must be a 0 or 1. If you specify 1, the corresponding channel has a longer settling time. To get an accurate

reading, you might want to specify a 1 for channels that have higher gains, such as 100 or 1000. Refer to the UEI PowerDAQ User Manual documentation for further information on the longer settling time. This time depends on the board type.

**Caution** With frame based acquisition, the additional time needed for the **Mux settling time vector (slow bit)** value might cause an acquisition overrun that xPC Target does not detect. For example, on a PD2-MF-xx-333/16H board, each nonslow acquisition takes 3 microseconds. If the slow bit is set to 1, that same acquisition takes more than 10 microseconds. With xPC Target, the scan is performed at the maximum rate for a given board. This means that the slow acquisition takes a multiple of 3 microsecond ticks. For a PD2-MF-xx-333/16H board, this becomes 12 microseconds.

For example, assume that *N* scans of the channel vector compose a frame of data. Assume also that you have a PD2-MF-xx-333/16H board with a **Channel vector** value of  $[1 \ 2 \ 3 \ 4]$  and a **Mux settling time vector** (**slow bit**) value of  $[0 \ 1 \ 0 \ 1]$ . For the PD2-MF-xx-333/16H board, two of the of the acquisition delays are 3 microseconds, and two are 12 microseconds. With a **Block sampletime** value of .001 second, if *N* is greater than 38, the data will not be acceptable. If you set all slow bits to 0, *N* can have a value of up to 83. The software detects the limit at N = 83, but is not aware of the extra board dependent delay.

**Range** — From the list, select one of the following voltage ranges. The value you select applies to all channels.

- +-10 Volts
- +-5 Volts
- 0-10 Volts
- 0-5 Volts

**Input coupling mode** — From the list, select one from the following list of input coupling modes:

- Single Ended
- Differential

Refer to the UEI PowerDAQ User Manual documentation for input connections.

**Frame size** — Enter the number of samples per channel to return as a frame of data. Due to constraints in the hardware architecture, the total number of samples in a frame of data cannot exceed 1024. The relationship between the number of samples, frame size, and number of channels is

```
total number of samples = FrameSize x nChannels
```

For example, if you specify two channels, the frame size must be less than or equal to 512.

**Output format** — From the list, select either Frame (DSP blockset needed) or Vector.

- Frame Select Frame (DSP blockset needed) if you expect the output signal from this block to be the input signal for a block that requires a frame. For example, a DSP block.
- Vector Select Vector if you expect the output signal from this block to be the input signal for an xPC Target scope or some other block that requires vector input.

 $\mathbf{Scan\ clock\ source}$  — Select Internal or External to identify the clock source for the frame scans.

Scan time — Enter the time (in seconds) between scans as the interval.

**Frame time** — Enter the interval (in seconds) during which the board will interrupt. The driver block evenly spaces the scans in the frame across the **Frame time** interval. If the **Frame time** interval is too short, you will receive a buffer overrun error at run time. For optimal results, experimentally increase the **Frame time** value and reiterate the process. Always rebuild the model when you change this value.

The **Frame size**, **Scan time**, and **Frame time** parameters are not independent, but are related by

#### $Frametime = Framesize \times Scantime$

After you specify two of the parameters, specify -1 for the third parameter and the equation determines the third parameter.

**Note** Because xPC Target uses this value to set hardware parameters on the board, you cannot change the **Frame time** value at the MATLAB prompt.

**Block is in an ISR** — Select this check box if the block is in an interrupt service routine (ISR). Selecting this check box forces the block sample time to -1, which enables the block to work in the ISR. If this check box is not selected, the block sample time is equal to the value of **Frame time**.

**Slave board** — If you have multiple boards configured in a master/slave combination, select this box for the slave boards only. Leave the box unchecked for the master board. (Note that a single board configuration is considered a master board.)

Acquisition frequency — Enter the rate at which the high speed conversion clock runs. This is the clock used to acquire each scan in a frame. For example, with a PD2-MF-xx-333/16H board, the maximum clock is 333 kHz. At that rate, the second channel in a scan will be acquired 3 microseconds after the first one in every scan of the frame.

Specify -1 to select the maximum rate available for the specified board.

**DMA burst size** — From the list, select either 32, 16, or 8. The DMA engine transfers data in packets of the burst size or less. Between each burst, a new bus arbitration cycle must complete. The best performance is achieved with higher **DMA burst size** values, with 32 being highest. However, in some architectures and with some PCI bus adaptors, a **DMA burst size** of 32 might cause problems. For example, it might lock up the target machine when DMA is attempted. In these cases, reduce the **DMA burst size** value to 8, rebuild and rerun the target application. If the DMA works at 8, select 16 to increase performance and try again.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PD2-MF 14-Bit Series Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels between 1 and 16. For example, to use the first and second analog output (D/A) channels, enter

[1 2]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number for PD2-AO and PDXI-AO series boards is 8, 16, 32, or 96 depending on the specific board type. For all other boards series the maximum channel number is 2.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector and should contain the initial voltage values for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### PD2-MF 14-Bit Series Digital Input

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Board type** — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, to use the first and third digital input channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all boards except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

## **PD2-MF 14-Bit Series Digital Output**

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low > 0.5 = TTL high

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels. For example, to use the first and third digital output channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all board types except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector. It contains the initial values (0 or 1) for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PD2-MF 16-Bit Series**

The PD2-MF 16-bit series contains I/O boards with 16 or 64 single or 8 or 32 differential analog input (A/D) channels (16-bit). The gain varies from 1 to 8 or 1 to 1000. The boards also have 2 analog output (D/A) channels (12-bit), 16 digital input, and 16 digital output lines. xPC Target does not support the counter/timers on these boards.

xPC Target supports this series of boards with these driver blocks:

- "PD2-MF 16-Bit Series Analog Input (A/D)" on page 27-33
- "PD2-MF 16-Bit Series Frame Analog Input" on page 27-34
- "PD2-MF 16-Bit Series Analog Output (D/A)" on page 27-38
- "PD2-MF 16-Bit Series Digital Input" on page 27-39
- "PD2-MF 16-Bit Series Digital Output" on page 27-40

### **Board Characteristics**

Board type	PD2-MF-16-50/16H PD2-MF-16-150/16H PD2-MF-16-50/16H PD2-MF-16-333/16L PD2-MF-16-333/16H PD2-MF-64-333/16L PD2-MF-64-333/16H PD2-MF-16-500/16L PD2-MF-16-500/16H PD2-MF-64-500/16H
Manufacturer	United Electronic Industries (UEI)
Bus type	PCI, ISA
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

## PD2-MF 16-Bit Series Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, use the first and third analog input (A/D) channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4, 8, 16, or 64 depending on the board type.

**Gain vector** — Enter a vector of numbers to select the gains for each of the channels. Available gains vary depending on board type. MF PGL gains may be set to 1, 10, 100, or 1000. MF PGH gains may be set to 1, 2, 4, or 8. MF DG-option gains may be set to 1, 2, 5, or 10.

**Mux settling time factor** — This vector must be the same length as the channel vector. It contains values of 0 or 1. If 1, the corresponding channel has a longer settling time. This is useful when using a high gain such as 100 or 1000.

**Range** — Select the voltage range from the list provided. This applies to all channels.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PD2-MF 16-Bit Series Frame Analog Input

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers that make up one scan. For example, to read the first and fifth channels, enter

[1 5]

The channel numbers can occur in any order. Number the channels beginning with 1 even though the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4, 8, 16, or 64 depending on the board type.

**Gain vector** — Enter a vector of numbers to specify the gains for each of the channels in the scan. Enter a single value to use the same gain for all vectors in the scan. Available gains vary depending on board type. Allowable values depend on the board type:

- L (Low level) boards Specify the gain as one of 1, 10, 100, or 1000.
- H (High level) boards Specify the gain as one of 1, 2, 4, or 8.
- DG-option boards Specify the gain as one of 1, 2, 5, or 10.

**Mux settling time vector** (**slow bit**) — Enter a vector that is the same length as the channel vector. Each vector element must be a 0 or 1. If you specify 1, the corresponding channel has a longer settling time. To get an accurate

reading, you might want to specify a 1 for channels that have higher gains, such as 100 or 1000. Refer to the UEI PowerDAQ User Manual documentation for further information on the longer settling time. This time depends on the board type.

**Caution** With frame based acquisition, the additional time needed for the **Mux settling time vector (slow bit)** value might cause an acquisition overrun that xPC Target does not detect. For example, on a PD2-MF-xx-333/16H board, each nonslow acquisition takes 3 microseconds. If the slow bit is set to 1, that same acquisition takes more than 10 microseconds. With xPC Target, the scan is performed at the maximum rate for a given board. This means that the slow acquisition takes a multiple of 3 microsecond ticks. For a PD2-MF-xx-333/16H board, this becomes 12 microseconds.

For example, assume that *N* scans of the channel vector compose a frame of data. Assume also that you have a PD2-MF-xx-333/16H board with a **Channel vector** value of  $[1 \ 2 \ 3 \ 4]$  and a **Mux settling time vector** (**slow bit**) value of  $[0 \ 1 \ 0 \ 1]$ . For the PD2-MF-xx-333/16H board, two of the of the acquisition delays are 3 microseconds, and two are 12 microseconds. With a **Block sampletime** value of .001 second, if *N* is greater than 38, the data will not be acceptable. If you set all slow bits to 0, *N* can have a value of up to 83. The software detects the limit at N = 83, but is not aware of the extra board dependent delay.

**Range** — From the list, select one of the following voltage ranges. The value you select applies to all channels.

- +-10 Volts
- +-5 Volts
- 0-10 Volts
- 0-5 Volts

**Input coupling mode** — From the list, select one from the following list of input coupling modes:

- Single Ended
- Differential

Refer to the UEI PowerDAQ User Manual documentation for input connections.

**Frame size** — Enter the number of samples per channel to return as a frame of data. Due to constraints in the hardware architecture, the total number of samples in a frame of data cannot exceed 1024. The relationship between the number of samples, frame size, and number of channels is

```
total number of samples = FrameSize x nChannels
```

For example, if you specify two channels, the frame size must be less than or equal to 512.

**Output format** — From the list, select either Frame (DSP blockset needed) or Vector.

- Frame Select Frame (DSP blockset needed) if you expect the output signal from this block to be the input signal for a block that requires a frame. For example, a DSP block.
- Vector Select Vector if you expect the output signal from this block to be the input signal for an xPC Target scope or some other block that requires vector input.

 $\mathbf{Scan\ clock\ source}$  — Select Internal or External to identify the clock source for the frame scans.

Scan time — Enter the time (in seconds) between scans as the interval.

**Frame time** — Enter the interval (in seconds) during which the board will interrupt. The driver block evenly spaces the scans in the frame across the **Frame time** interval. If the **Frame time** interval is too short, you will receive a buffer overrun error at run time. For optimal results, experimentally increase the **Frame time** value and reiterate the process. Always rebuild the model when you change this value.

The **Frame size**, **Scan time**, and **Frame time** parameters are not independent, but are related by

#### $Frametime = Framesize \times Scantime$

After you specify two of the parameters, specify -1 for the third parameter and the equation determines the third parameter.

**Note** Because xPC Target uses this value to set hardware parameters on the board, you cannot change the **Frame time** value at the MATLAB prompt.

**Block is in an ISR** — Select this check box if the block is in an interrupt service routine (ISR). Selecting this check box forces the block sample time to -1, which enables the block to work in the ISR. If this check box is not selected, the block sample time is equal to the value of **Frame time**.

**Slave board** — If you have multiple boards configured in a master/slave combination, select this box for the slave boards only. Leave the box unchecked for the master board. (Note that a single board configuration is considered a master board.)

Acquisition frequency — Enter the rate at which the high speed conversion clock runs. This is the clock used to acquire each scan in a frame. For example, with a PD2-MF-xx-333/16H board, the maximum clock is 333 kHz. At that rate, the second channel in a scan will be acquired 3 microseconds after the first one in every scan of the frame.

Specify -1 to select the maximum rate available for the specified board.

**DMA burst size** — From the list, select either 32, 16, or 8. The DMA engine transfers data in packets of the burst size or less. Between each burst, a new bus arbitration cycle must complete. The best performance is achieved with higher **DMA burst size** values, with 32 being highest. However, in some architectures and with some PCI bus adaptors, a **DMA burst size** of 32 might cause problems. For example, it might lock up the target machine when DMA is attempted. In these cases, reduce the **DMA burst size** value to 8, rebuild and rerun the target application. If the DMA works at 8, select 16 to increase performance and try again.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this

driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PD2-MF 16-Bit Series Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels between 1 and 16. For example, to use the first and second analog output (D/A) channels, enter

[1 2]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number for PD2-AO and PDXI-AO series boards is 8, 16, or 32 depending on the specific board type. For all other boards series the maximum channel number is 2.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector and should contain the initial voltage values for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### PD2-MF 16-Bit Series Digital Input

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Board type** — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, to use the first and third digital input channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all boards except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

## **PD2-MF 16-Bit Series Digital Output**

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low > 0.5 = TTL high

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels. For example, to use the first and third digital output channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all board types except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector. It contains the initial values (0 or 1) for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PD2-MFS 12-Bit Series**

The PD2-MFS 12-bit series contains I/O boards with 4 or 8 single analog input (A/D) channels (12-bit). The boards also have 2 analog output (D/A) channels (12-bit), 16 digital input, and 16 digital output lines. xPC Target does not support the counter/timers on these boards.

xPC Target supports this series of boards with these driver blocks:

- "PD2-MFS 12-Bit Series Analog Input (A/D)" on page 27-43
- "PD2-MFS 12-Bit Series Frame Analog Input" on page 27-44
- "PD2-MFS 12-Bit Series Analog Output (D/A)" on page 27-48
- "PD2-MFS 12-Bit Series Digital Input" on page 27-49
- "PD2-MFS 12-Bit Series Digital Output" on page 27-50

### **Board Characteristics**

Board type	PD2-MFS-4-1M/12 PD2-MFS-4-1M/12DG PD2-MFS-8-1M/12 PD2-MFS-8-1M/12DG
Manufacturer	United Electronic Industries (UEI)
Bus type	PCI, ISA
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

## PD2-MFS 12-Bit Series Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, use the first and third analog input (A/D) channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4, 8, 16, or 64 depending on the board type.

**Gain vector** — Enter a vector of numbers to select the gains for each of the channels. Available gains vary depending on board type. MF PGL gains may be set to 1, 10, 100, or 1000. MF PGH gains may be set to 1, 2, 4, or 8. MF DG-option gains may be set to 1, 2, 5, or 10.

**Mux settling time factor** — This vector must be the same length as the channel vector. It contains values of 0 or 1. If 1, the corresponding channel has a longer settling time. This is useful when using a high gain such as 100 or 1000.

**Range** — Select the voltage range from the list provided. This applies to all channels.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## **PD2-MFS 12-Bit Series Frame Analog Input**

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers that make up one scan. For example, to read the first and fifth channels, enter

[1 5]

The channel numbers can occur in any order. Number the channels beginning with 1 even though the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4, 8, 16, or 64 depending on the board type.

**Gain vector** — Enter a vector of numbers to specify the gains for each of the channels in the scan. Enter a single value to use the same gain for all vectors in the scan. Available gains vary depending on board type. Allowable values depend on the board type:

- L (Low level) boards Specify the gain as one of 1, 10, 100, or 1000.
- H (High level) boards Specify the gain as one of 1, 2, 4, or 8.
- DG-option boards Specify the gain as one of 1, 2, 5, or 10.

**Mux settling time vector** (**slow bit**) — Enter a vector that is the same length as the channel vector. Each vector element must be a 0 or 1. If you specify 1, the corresponding channel has a longer settling time. To get an accurate

reading, you might want to specify a 1 for channels that have higher gains, such as 100 or 1000. Refer to the UEI PowerDAQ User Manual documentation for further information on the longer settling time. This time depends on the board type.

**Caution** With frame based acquisition, the additional time needed for the **Mux settling time vector (slow bit)** value might cause an acquisition overrun that xPC Target does not detect. For example, on a PD2-MF-xx-333/16H board, each nonslow acquisition takes 3 microseconds. If the slow bit is set to 1, that same acquisition takes more than 10 microseconds. With xPC Target, the scan is performed at the maximum rate for a given board. This means that the slow acquisition takes a multiple of 3 microsecond ticks. For a PD2-MF-xx-333/16H board, this becomes 12 microseconds.

For example, assume that *N* scans of the channel vector compose a frame of data. Assume also that you have a PD2-MF-xx-333/16H board with a **Channel vector** value of  $[1 \ 2 \ 3 \ 4]$  and a **Mux settling time vector** (**slow bit**) value of  $[0 \ 1 \ 0 \ 1]$ . For the PD2-MF-xx-333/16H board, two of the of the acquisition delays are 3 microseconds, and two are 12 microseconds. With a **Block sampletime** value of .001 second, if *N* is greater than 38, the data will not be acceptable. If you set all slow bits to 0, *N* can have a value of up to 83. The software detects the limit at N = 83, but is not aware of the extra board dependent delay.

**Range** — From the list, select one of the following voltage ranges. The value you select applies to all channels.

- +-10 Volts
- +-5 Volts
- 0-10 Volts
- 0-5 Volts

**Frame size** — Enter the number of samples per channel to return as a frame of data. Due to constraints in the hardware architecture, the total number of samples in a frame of data cannot exceed 1024. The relationship between the number of samples, frame size, and number of channels is

total number of samples = FrameSize x nChannels

For example, if you specify two channels, the frame size must be less than or equal to 512.

**Output format** — From the list, select either Frame (DSP blockset needed) or Vector.

- Frame Select Frame (DSP blockset needed) if you expect the output signal from this block to be the input signal for a block that requires a frame. For example, a DSP block.
- Vector Select Vector if you expect the output signal from this block to be the input signal for an xPC Target scope or some other block that requires vector input.

**Scan clock source** — Select Internal or External to identify the clock source for the frame scans.

Scan time — Enter the time (in seconds) between scans as the interval.

**Frame time** — Enter the interval (in seconds) during which the board will interrupt. The driver block evenly spaces the scans in the frame across the **Frame time** interval. If the **Frame time** interval is too short, you will receive a buffer overrun error at run time. For optimal results, experimentally increase the **Frame time** value and reiterate the process. Always rebuild the model when you change this value.

The **Frame size**, **Scan time**, and **Frame time** parameters are not independent, but are related by

 $Frametime = Framesize \times Scantime$ 

After you specify two of the parameters, specify -1 for the third parameter and the equation determines the third parameter.

**Note** Because xPC Target uses this value to set hardware parameters on the board, you cannot change the **Frame time** value at the MATLAB prompt.

**Block is in an ISR** — Select this check box if the block is in an interrupt service routine (ISR). Selecting this check box forces the block sample time to -1, which enables the block to work in the ISR. If this check box is not selected, the block sample time is equal to the value of **Frame time**.

**Slave board** — If you have multiple boards configured in a master/slave combination, select this box for the slave boards only. Leave the box unchecked for the master board. (Note that a single board configuration is considered a master board.)

Acquisition frequency — Enter the rate at which the high speed conversion clock runs. This is the clock used to acquire each scan in a frame. For example, with a PD2-MF-xx-333/16H board, the maximum clock is 333 kHz. At that rate, the second channel in a scan will be acquired 3 microseconds after the first one in every scan of the frame.

Specify -1 to select the maximum rate available for the specified board.

**DMA burst size** — From the list, select either 32, 16, or 8. The DMA engine transfers data in packets of the burst size or less. Between each burst, a new bus arbitration cycle must complete. The best performance is achieved with higher **DMA burst size** values, with 32 being highest. However, in some architectures and with some PCI bus adaptors, a **DMA burst size** of 32 might cause problems. For example, it might lock up the target machine when DMA is attempted. In these cases, reduce the **DMA burst size** value to 8, rebuild and rerun the target application. If the DMA works at 8, select 16 to increase performance and try again.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

## PD2-MFS 12-Bit Series Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels between 1 and 16. For example, to use the first and second analog output (D/A) channels, enter

[1 2]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number for PD2-AO and PDXI-AO series boards is 8, 16, or 32 depending on the specific board type. For all other boards series the maximum channel number is 2.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector and should contain the initial voltage values for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### PD2-MFS 12-Bit Series Digital Input

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Board type** — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, to use the first and third digital input channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all boards except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## **PD2-MFS 12-Bit Series Digital Output**

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low > 0.5 = TTL high

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels. For example, to use the first and third digital output channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all board types except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector. It contains the initial values (0 or 1) for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PD2-MFS 14-Bit Series**

The PD2-MFS 14-bit series contains I/O boards with 4 or 8 single analog input (A/D) channels (14-bit). The boards also have 2 analog output (D/A) channels (12-bit), 16 digital input, and 16 digital output lines. xPC Target does not support the counter/timers on these boards.

xPC Target supports this series of boards with these driver blocks:

- "PD2-MFS 14-Bit Series Analog Input (A/D)" on page 27-53
- "PD2-MFS 14-Bit Series Frame Analog Input" on page 27-54
- "PD2-MFS 14-Bit Series Analog Output (D/A)" on page 27-58
- "PD2-MFS 14-Bit Series Digital Input" on page 27-59
- "PD2-MFS 14-Bit Series Digital Output" on page 27-60

### **Board Characteristics**

Board type	PD2-MFS-4-500/14
Board type	
	PD2-MFS-4-500/14DG
	PD2-MFS-8-500/14
	PD2-MFS-8-500/14DG
	PD2-MFS-4-800/14
	PD2-MFS-4-800/14DG
	PD2-MFS-8-800/14
	PD2-MFS-8-800/14DG
	PD2-MFS-4-2M/14
	PD2-MFS-4-2M/14DG
	PD2-MFS-8-2M/14DG
	PD2-MFS-8-2M/14DG
Manufacturer	United Electronic Industries (UEI)
Bus type	PCI, ISA
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

## PD2-MFS 14-Bit Series Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, use the first and third analog input (A/D) channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4, 8, 16, or 64 depending on the board type.

**Gain vector** — Enter a vector of numbers to select the gains for each of the channels. Available gains vary depending on board type. MF PGL gains may be set to 1, 10, 100, or 1000. MF PGH gains may be set to 1, 2, 4, or 8. MF DG-option gains may be set to 1, 2, 5, or 10.

**Mux settling time factor** — This vector must be the same length as the channel vector. It contains values of 0 or 1. If 1, the corresponding channel has a longer settling time. This is useful when using a high gain such as 100 or 1000.

**Range** — Select the voltage range from the list provided. This applies to all channels.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## **PD2-MFS 14-Bit Series Frame Analog Input**

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers that make up one scan. For example, to read the first and fifth channels, enter

[1 5]

The channel numbers can occur in any order. Number the channels beginning with 1 even though the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4, 8, 16, or 64 depending on the board type.

**Gain vector** — Enter a vector of numbers to specify the gains for each of the channels in the scan. Enter a single value to use the same gain for all vectors in the scan. Available gains vary depending on board type. Allowable values depend on the board type:

- L (Low level) boards Specify the gain as one of 1, 10, 100, or 1000.
- H (High level) boards Specify the gain as one of 1, 2, 4, or 8.
- DG-option boards Specify the gain as one of 1, 2, 5, or 10.

**Mux settling time vector** (**slow bit**) — Enter a vector that is the same length as the channel vector. Each vector element must be a 0 or 1. If you specify 1, the corresponding channel has a longer settling time. To get an accurate

reading, you might want to specify a 1 for channels that have higher gains, such as 100 or 1000. Refer to the UEI PowerDAQ User Manual documentation for further information on the longer settling time. This time depends on the board type.

**Caution** With frame based acquisition, the additional time needed for the **Mux settling time vector (slow bit)** value might cause an acquisition overrun that xPC Target does not detect. For example, on a PD2-MF-xx-333/16H board, each nonslow acquisition takes 3 microseconds. If the slow bit is set to 1, that same acquisition takes more than 10 microseconds. With xPC Target, the scan is performed at the maximum rate for a given board. This means that the slow acquisition takes a multiple of 3 microsecond ticks. For a PD2-MF-xx-333/16H board, this becomes 12 microseconds.

For example, assume that *N* scans of the channel vector compose a frame of data. Assume also that you have a PD2-MF-xx-333/16H board with a **Channel vector** value of  $[1 \ 2 \ 3 \ 4]$  and a **Mux settling time vector** (**slow bit**) value of  $[0 \ 1 \ 0 \ 1]$ . For the PD2-MF-xx-333/16H board, two of the of the acquisition delays are 3 microseconds, and two are 12 microseconds. With a **Block sampletime** value of .001 second, if *N* is greater than 38, the data will not be acceptable. If you set all slow bits to 0, *N* can have a value of up to 83. The software detects the limit at N = 83, but is not aware of the extra board dependent delay.

**Range** — From the list, select one of the following voltage ranges. The value you select applies to all channels.

- +-10 Volts
- +-5 Volts
- 0-10 Volts
- 0-5 Volts

**Frame size** — Enter the number of samples per channel to return as a frame of data. Due to constraints in the hardware architecture, the total number of samples in a frame of data cannot exceed 1024. The relationship between the number of samples, frame size, and number of channels is

total number of samples = FrameSize x nChannels

For example, if you specify two channels, the frame size must be less than or equal to 512.

**Output format** — From the list, select either Frame (DSP blockset needed) or Vector.

- Frame Select Frame (DSP blockset needed) if you expect the output signal from this block to be the input signal for a block that requires a frame. For example, a DSP block.
- Vector Select Vector if you expect the output signal from this block to be the input signal for an xPC Target scope or some other block that requires vector input.

**Scan clock source** — Select Internal or External to identify the clock source for the frame scans.

Scan time — Enter the time (in seconds) between scans as the interval.

**Frame time** — Enter the interval (in seconds) during which the board will interrupt. The driver block evenly spaces the scans in the frame across the **Frame time** interval. If the **Frame time** interval is too short, you will receive a buffer overrun error at run time. For optimal results, experimentally increase the **Frame time** value and reiterate the process. Always rebuild the model when you change this value.

The **Frame size**, **Scan time**, and **Frame time** parameters are not independent, but are related by

 $Frametime = Framesize \times Scantime$ 

After you specify two of the parameters, specify -1 for the third parameter and the equation determines the third parameter.

**Note** Because xPC Target uses this value to set hardware parameters on the board, you cannot change the **Frame time** value at the MATLAB prompt.

**Block is in an ISR** — Select this check box if the block is in an interrupt service routine (ISR). Selecting this check box forces the block sample time to -1, which enables the block to work in the ISR. If this check box is not selected, the block sample time is equal to the value of **Frame time**.

**Slave board** — If you have multiple boards configured in a master/slave combination, select this box for the slave boards only. Leave the box unchecked for the master board. (Note that a single board configuration is considered a master board.)

Acquisition frequency — Enter the rate at which the high speed conversion clock runs. This is the clock used to acquire each scan in a frame. For example, with a PD2-MF-xx-333/16H board, the maximum clock is 333 kHz. At that rate, the second channel in a scan will be acquired 3 microseconds after the first one in every scan of the frame.

Specify -1 to select the maximum rate available for the specified board.

**DMA burst size** — From the list, select either 32, 16, or 8. The DMA engine transfers data in packets of the burst size or less. Between each burst, a new bus arbitration cycle must complete. The best performance is achieved with higher **DMA burst size** values, with 32 being highest. However, in some architectures and with some PCI bus adaptors, a **DMA burst size** of 32 might cause problems. For example, it might lock up the target machine when DMA is attempted. In these cases, reduce the **DMA burst size** value to 8, rebuild and rerun the target application. If the DMA works at 8, select 16 to increase performance and try again.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

## PD2-MFS 14-Bit Series Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels between 1 and 16. For example, to use the first and second analog output (D/A) channels, enter

[1 2]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number for PD2-AO and PDXI-AO series boards is 8, 16, or 32 depending on the specific board type. For all other boards series the maximum channel number is 2.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector and should contain the initial voltage values for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### **PD2-MFS 14-Bit Series Digital Input**

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Board type** — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, to use the first and third digital input channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all boards except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PD2-MFS 14-Bit Series Digital Output**

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low > 0.5 = TTL high

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels. For example, to use the first and third digital output channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all board types except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector. It contains the initial values (0 or 1) for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PD2-MFS 16-Bit Series**

The PD2-MFS 16-bit series contains I/O boards with 4 or 8 single analog input (A/D) channels (16-bit). The boards also have 2 analog output (D/A) channels (12-bit), 16 digital input, and 16 digital output lines. xPC Target does not support the counter/timers on these boards.

xPC Target supports this series of boards with these driver blocks:

- "PD2-MFS 16-Bit Series Analog Input (A/D)" on page 27-63
- "PD2-MFS 16-Bit Series Frame Analog Input" on page 27-64
- "PD2-MFS 16-Bit Series Analog Output (D/A)" on page 27-68
- "PD2-MFS 16-Bit Series Digital Input" on page 27-69
- "PD2-MFS 16-Bit Series Digital Output" on page 27-70

Board	Characte	ristics
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Board type	PD2-MFS-4-300/16 PD2-MFS-4-300/16DG PD2-MFS-8-300/16DG PD2-MFS-8-300/16DG PD2-MFS-4-500/16 PD2-MFS-4-500/16DG PD2-MFS-8-500/16DG
Manufacturer	United Electronic Industries (UEI)
Bus type	PCI, ISA
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

# PD2-MFS 16-Bit Series Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, use the first and third analog input (A/D) channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4, 8, 16, or 64 depending on the board type.

**Gain vector** — Enter a vector of numbers to select the gains for each of the channels. Available gains vary depending on board type. MF PGL gains may be set to 1, 10, 100, or 1000. MF PGH gains may be set to 1, 2, 4, or 8. MF DG-option gains may be set to 1, 2, 5, or 10.

**Mux settling time factor** — This vector must be the same length as the channel vector. It contains values of 0 or 1. If 1, the corresponding channel has a longer settling time. This is useful when using a high gain such as 100 or 1000.

**Range** — Select the voltage range from the list provided. This applies to all channels.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PD2-MFS 16-Bit Series Frame Analog Input**

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers that make up one scan. For example, to read the first and fifth channels, enter

[1 5]

The channel numbers can occur in any order. Number the channels beginning with 1 even though the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4, 8, 16, or 64 depending on the board type.

**Gain vector** — Enter a vector of numbers to specify the gains for each of the channels in the scan. Enter a single value to use the same gain for all vectors in the scan. Available gains vary depending on board type. Allowable values depend on the board type:

- L (Low level) boards Specify the gain as one of 1, 10, 100, or 1000.
- H (High level) boards Specify the gain as one of 1, 2, 4, or 8.
- DG-option boards Specify the gain as one of 1, 2, 5, or 10.

**Mux settling time vector** (**slow bit**) — Enter a vector that is the same length as the channel vector. Each vector element must be a 0 or 1. If you specify 1, the corresponding channel has a longer settling time. To get an accurate

reading, you might want to specify a 1 for channels that have higher gains, such as 100 or 1000. Refer to the UEI PowerDAQ User Manual documentation for further information on the longer settling time. This time depends on the board type.

**Caution** With frame based acquisition, the additional time needed for the **Mux settling time vector (slow bit)** value might cause an acquisition overrun that xPC Target does not detect. For example, on a PD2-MF-xx-333/16H board, each nonslow acquisition takes 3 microseconds. If the slow bit is set to 1, that same acquisition takes more than 10 microseconds. With xPC Target, the scan is performed at the maximum rate for a given board. This means that the slow acquisition takes a multiple of 3 microsecond ticks. For a PD2-MF-xx-333/16H board, this becomes 12 microseconds.

For example, assume that *N* scans of the channel vector compose a frame of data. Assume also that you have a PD2-MF-xx-333/16H board with a **Channel vector** value of  $[1 \ 2 \ 3 \ 4]$  and a **Mux settling time vector** (**slow bit**) value of  $[0 \ 1 \ 0 \ 1]$ . For the PD2-MF-xx-333/16H board, two of the of the acquisition delays are 3 microseconds, and two are 12 microseconds. With a **Block sampletime** value of .001 second, if *N* is greater than 38, the data will not be acceptable. If you set all slow bits to 0, *N* can have a value of up to 83. The software detects the limit at N = 83, but is not aware of the extra board dependent delay.

**Range** — From the list, select one of the following voltage ranges. The value you select applies to all channels.

- +-10 Volts
- +-5 Volts
- 0-10 Volts
- 0-5 Volts

**Frame size** — Enter the number of samples per channel to return as a frame of data. Due to constraints in the hardware architecture, the total number of samples in a frame of data cannot exceed 1024. The relationship between the number of samples, frame size, and number of channels is

total number of samples = FrameSize x nChannels

For example, if you specify two channels, the frame size must be less than or equal to 512.

**Output format** — From the list, select either Frame (DSP blockset needed) or Vector.

- Frame Select Frame (DSP blockset needed) if you expect the output signal from this block to be the input signal for a block that requires a frame. For example, a DSP block.
- Vector Select Vector if you expect the output signal from this block to be the input signal for an xPC Target scope or some other block that requires vector input.

**Scan clock source** — Select Internal or External to identify the clock source for the frame scans.

Scan time — Enter the time (in seconds) between scans as the interval.

**Frame time** — Enter the interval (in seconds) during which the board will interrupt. The driver block evenly spaces the scans in the frame across the **Frame time** interval. If the **Frame time** interval is too short, you will receive a buffer overrun error at run time. For optimal results, experimentally increase the **Frame time** value and reiterate the process. Always rebuild the model when you change this value.

The **Frame size**, **Scan time**, and **Frame time** parameters are not independent, but are related by

 $Frametime = Framesize \times Scantime$ 

After you specify two of the parameters, specify -1 for the third parameter and the equation determines the third parameter.

**Note** Because xPC Target uses this value to set hardware parameters on the board, you cannot change the **Frame time** value at the MATLAB prompt.

**Block is in an ISR** — Select this check box if the block is in an interrupt service routine (ISR). Selecting this check box forces the block sample time to -1, which enables the block to work in the ISR. If this check box is not selected, the block sample time is equal to the value of **Frame time**.

**Slave board** — If you have multiple boards configured in a master/slave combination, select this box for the slave boards only. Leave the box unchecked for the master board. (Note that a single board configuration is considered a master board.)

Acquisition frequency — Enter the rate at which the high speed conversion clock runs. This is the clock used to acquire each scan in a frame. For example, with a PD2-MF-xx-333/16H board, the maximum clock is 333 kHz. At that rate, the second channel in a scan will be acquired 3 microseconds after the first one in every scan of the frame.

Specify -1 to select the maximum rate available for the specified board.

**DMA burst size** — From the list, select either 32, 16, or 8. The DMA engine transfers data in packets of the burst size or less. Between each burst, a new bus arbitration cycle must complete. The best performance is achieved with higher **DMA burst size** values, with 32 being highest. However, in some architectures and with some PCI bus adaptors, a **DMA burst size** of 32 might cause problems. For example, it might lock up the target machine when DMA is attempted. In these cases, reduce the **DMA burst size** value to 8, rebuild and rerun the target application. If the DMA works at 8, select 16 to increase performance and try again.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

# PD2-MFS 16-Bit Series Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels between 1 and 16. For example, to use the first and second analog output (D/A) channels, enter

[1 2]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number for PD2-AO and PDXI-AO series boards is 8, 16, or 32 depending on the specific board type. For all other boards series the maximum channel number is 2.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector and should contain the initial voltage values for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### **PD2-MFS 16-Bit Series Digital Input**

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Board type** — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, to use the first and third digital input channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all boards except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PD2-MFS 16-Bit Series Digital Output**

### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low > 0.5 = TTL high

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels. For example, to use the first and third digital output channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all board types except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector. It contains the initial values (0 or 1) for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PDXI-MF 12-Bit Series**

The PDXI-MF 12-bit series contains I/O boards with 16 or 64 single or 8 or 32 differential analog input (A/D) channels (12-bit) with a maximum sample rate of 1.25MHz. The gain varies from 1 to 8 or 1 to 1000. The boards also have 2 analog output (D/A) channels (12-bit), 16 digital input, and 16 digital output lines. xPC Target does not support the counter/timers on these boards.

xPC Target supports this series of boards with these driver blocks:

- "PDXI-MF 12-Bit Series Analog Input (A/D)" on page 27-73
- "PDXI-MF 12-Bit Series Frame Analog Input" on page 27-74
- "PDXI-MF 12-Bit Series Analog Output (D/A)" on page 27-78
- "PDXI-MF 12-Bit Series Digital Input" on page 27-79
- "PDXI-MF 12-Bit Series Digital Output" on page 27-80

### **Board Characteristics**

Board type	PDXI-MF-16-1M/12L PDXI-MF-16-1M/12H PDXI-MF-64-1M/12L PDXI-MF-64-1M/12H
Manufacturer	United Electronic Industries (UEI)
Bus type	CompactPCI, PXI
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

# PDXI-MF 12-Bit Series Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, use the first and third analog input (A/D) channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4, 8, 16, or 64 depending on the board type.

**Gain vector** — Enter a vector of numbers to select the gains for each of the channels. Available gains vary depending on board type. MF PGL gains may be set to 1, 10, 100, or 1000. MF PGH gains may be set to 1, 2, 4, or 8. MF DG-option gains may be set to 1, 2, 5, or 10.

**Mux settling time factor** — This vector must be the same length as the channel vector. It contains values of 0 or 1. If 1, the corresponding channel has a longer settling time. This is useful when using a high gain such as 100 or 1000.

**Range** — Select the voltage range from the list provided. This applies to all channels.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PDXI-MF 12-Bit Series Frame Analog Input**

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers that make up one scan. For example, to read the first and fifth channels, enter

[1 5]

The channel numbers can occur in any order. Number the channels beginning with 1 even though the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4, 8, 16, or 64 depending on the board type.

**Gain vector** — Enter a vector of numbers to specify the gains for each of the channels in the scan. Enter a single value to use the same gain for all vectors in the scan. Available gains vary depending on board type. Allowable values depend on the board type:

- L (Low level) boards Specify the gain as one of 1, 10, 100, or 1000.
- H (High level) boards Specify the gain as one of 1, 2, 4, or 8.
- DG-option boards Specify the gain as one of 1, 2, 5, or 10.

**Mux settling time vector (slow bit)** — Enter a vector that is the same length as the channel vector. Each vector element must be a 0 or 1. If you specify 1, the corresponding channel has a longer settling time. To get an accurate

reading, you might want to specify a 1 for channels that have higher gains, such as 100 or 1000. Refer to the UEI PowerDAQ User Manual documentation for further information on the longer settling time. This time depends on the board type.

**Caution** With frame based acquisition, the additional time needed for the **Mux settling time vector (slow bit)** value might cause an acquisition overrun that xPC Target does not detect. For example, on a PD2-MF-xx-333/16H board, each nonslow acquisition takes 3 microseconds. If the slow bit is set to 1, that same acquisition takes more than 10 microseconds. With xPC Target, the scan is performed at the maximum rate for a given board. This means that the slow acquisition takes a multiple of 3 microsecond ticks. For a PD2-MF-xx-333/16H board, this becomes 12 microseconds.

For example, assume that *N* scans of the channel vector compose a frame of data. Assume also that you have a PD2-MF-xx-333/16H board with a **Channel vector** value of  $[1 \ 2 \ 3 \ 4]$  and a **Mux settling time vector** (**slow bit**) value of  $[0 \ 1 \ 0 \ 1]$ . For the PD2-MF-xx-333/16H board, two of the of the acquisition delays are 3 microseconds, and two are 12 microseconds. With a **Block sampletime** value of .001 second, if *N* is greater than 38, the data will not be acceptable. If you set all slow bits to 0, *N* can have a value of up to 83. The software detects the limit at N = 83, but is not aware of the extra board dependent delay.

**Range** — From the list, select one of the following voltage ranges. The value you select applies to all channels.

- +-10 Volts
- +-5 Volts
- 0-10 Volts
- 0-5 Volts

**Input coupling mode** — From the list, select one from the following list of input coupling modes:

- Single Ended
- Differential

Refer to the UEI PowerDAQ User Manual documentation for input connections.

**Frame size** — Enter the number of samples per channel to return as a frame of data. Due to constraints in the hardware architecture, the total number of samples in a frame of data cannot exceed 1024. The relationship between the number of samples, frame size, and number of channels is

```
total number of samples = FrameSize x nChannels
```

For example, if you specify two channels, the frame size must be less than or equal to 512.

**Output format** — From the list, select either Frame (DSP blockset needed) or Vector.

- Frame Select Frame (DSP blockset needed) if you expect the output signal from this block to be the input signal for a block that requires a frame. For example, a DSP block.
- Vector Select Vector if you expect the output signal from this block to be the input signal for an xPC Target scope or some other block that requires vector input.

**Scan clock source** — Select Internal or External to identify the clock source for the frame scans.

Scan time — Enter the time (in seconds) between scans as the interval.

**Frame time** — Enter the interval (in seconds) during which the board will interrupt. The driver block evenly spaces the scans in the frame across the **Frame time** interval. If the **Frame time** interval is too short, you will receive a buffer overrun error at run time. For optimal results, experimentally increase the **Frame time** value and reiterate the process. Always rebuild the model when you change this value.

The **Frame size**, **Scan time**, and **Frame time** parameters are not independent, but are related by

#### $Frametime = Framesize \times Scantime$

After you specify two of the parameters, specify -1 for the third parameter and the equation determines the third parameter.

**Note** Because xPC Target uses this value to set hardware parameters on the board, you cannot change the **Frame time** value at the MATLAB prompt.

**Block is in an ISR** — Select this check box if the block is in an interrupt service routine (ISR). Selecting this check box forces the block sample time to -1, which enables the block to work in the ISR. If this check box is not selected, the block sample time is equal to the value of **Frame time**.

**Slave board** — If you have multiple boards configured in a master/slave combination, select this box for the slave boards only. Leave the box unchecked for the master board. (Note that a single board configuration is considered a master board.)

Acquisition frequency — Enter the rate at which the high speed conversion clock runs. This is the clock used to acquire each scan in a frame. For example, with a PD2-MF-xx-333/16H board, the maximum clock is 333 kHz. At that rate, the second channel in a scan will be acquired 3 microseconds after the first one in every scan of the frame.

Specify -1 to select the maximum rate available for the specified board.

**DMA burst size** — From the list, select either 32, 16, or 8. The DMA engine transfers data in packets of the burst size or less. Between each burst, a new bus arbitration cycle must complete. The best performance is achieved with higher **DMA burst size** values, with 32 being highest. However, in some architectures and with some PCI bus adaptors, a **DMA burst size** of 32 might cause problems. For example, it might lock up the target machine when DMA is attempted. In these cases, reduce the **DMA burst size** value to 8, rebuild and rerun the target application. If the DMA works at 8, select 16 to increase performance and try again.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### PDXI-MF 12-Bit Series Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels between 1 and 16. For example, to use the first and second analog output (D/A) channels, enter

[1 2]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number for PD2-AO and PDXI-AO series boards is 8, 16, or 32 depending on the specific board type. For all other boards series the maximum channel number is 2.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector and should contain the initial voltage values for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### **PDXI-MF 12-Bit Series Digital Input**

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, to use the first and third digital input channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all boards except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

# **PDXI-MF 12-Bit Series Digital Output**

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low > 0.5 = TTL high

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels. For example, to use the first and third digital output channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all board types except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector. It contains the initial values (0 or 1) for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PDXI-MF 14-Bit Series**

The PDXI-MF 14-bit series contains I/O boards with 16 or 64 single or 8 or 32 differential analog input (A/D) channels (14-bit). The boards also have 2 analog output (D/A) channels (12-bit), 16 digital input, and 16 digital output lines. xPC Target does not support the counter/timers on these boards.

xPC Target supports this series of boards with these driver blocks:

- "PDXI-MF 14-Bit Series Analog Input (A/D)" on page 27-83
- "PDXI-MF 14-Bit Series Frame Analog Input" on page 27-84
- "PDXI-MF 14-Bit Series Analog Output (D/A)" on page 27-88
- "PDXI-MF 14-Bit Series Digital Input" on page 27-89
- "PDXI-MF 14-Bit Series Digital Output" on page 27-90

### **Board Characteristics**

Board type	PDXI-MF-16-400/14L PDXI-MF-16-400/14H PDXI-MF-64-400/14L PDXI-MF-64-400/14H PDXI-MF-16-2M/14H PDXI-MF-64-2M/14H
Manufacturer	United Electronic Industries (UEI)
Bus type	CompactPCI, PXI
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

## PDXI-MF 14-Bit Series Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, use the first and third analog input (A/D) channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4, 8, 16, or 64 depending on the board type.

**Gain vector** — Enter a vector of numbers to select the gains for each of the channels. Available gains vary depending on board type. MF PGL gains may be set to 1, 10, 100, or 1000. MF PGH gains may be set to 1, 2, 4, or 8. MF DG-option gains may be set to 1, 2, 5, or 10.

**Mux settling time factor** — This vector must be the same length as the channel vector. It contains values of 0 or 1. If 1, the corresponding channel has a longer settling time. This is useful when using a high gain such as 100 or 1000.

**Range** — Select the voltage range from the list provided. This applies to all channels.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PDXI-MF 14-Bit Series Frame Analog Input**

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers that make up one scan. For example, to read the first and fifth channels, enter

[1 5]

The channel numbers can occur in any order. Number the channels beginning with 1 even though the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4, 8, 16, or 64 depending on the board type.

**Gain vector** — Enter a vector of numbers to specify the gains for each of the channels in the scan. Enter a single value to use the same gain for all vectors in the scan. Available gains vary depending on board type. Allowable values depend on the board type:

- L (Low level) boards Specify the gain as one of 1, 10, 100, or 1000.
- H (High level) boards Specify the gain as one of 1, 2, 4, or 8.
- DG-option boards Specify the gain as one of 1, 2, 5, or 10.

**Mux settling time vector (slow bit)** — Enter a vector that is the same length as the channel vector. Each vector element must be a 0 or 1. If you specify 1, the corresponding channel has a longer settling time. To get an accurate

reading, you might want to specify a 1 for channels that have higher gains, such as 100 or 1000. Refer to the UEI PowerDAQ User Manual documentation for further information on the longer settling time. This time depends on the board type.

**Caution** With frame based acquisition, the additional time needed for the **Mux settling time vector (slow bit)** value might cause an acquisition overrun that xPC Target does not detect. For example, on a PD2-MF-xx-333/16H board, each nonslow acquisition takes 3 microseconds. If the slow bit is set to 1, that same acquisition takes more than 10 microseconds. With xPC Target, the scan is performed at the maximum rate for a given board. This means that the slow acquisition takes a multiple of 3 microsecond ticks. For a PD2-MF-xx-333/16H board, this becomes 12 microseconds.

For example, assume that *N* scans of the channel vector compose a frame of data. Assume also that you have a PD2-MF-xx-333/16H board with a **Channel vector** value of  $[1 \ 2 \ 3 \ 4]$  and a **Mux settling time vector** (**slow bit**) value of  $[0 \ 1 \ 0 \ 1]$ . For the PD2-MF-xx-333/16H board, two of the of the acquisition delays are 3 microseconds, and two are 12 microseconds. With a **Block sampletime** value of .001 second, if *N* is greater than 38, the data will not be acceptable. If you set all slow bits to 0, *N* can have a value of up to 83. The software detects the limit at N = 83, but is not aware of the extra board dependent delay.

**Range** — From the list, select one of the following voltage ranges. The value you select applies to all channels.

- +-10 Volts
- +-5 Volts
- 0-10 Volts
- 0-5 Volts

**Input coupling mode** — From the list, select one from the following list of input coupling modes:

- Single Ended
- Differential

Refer to the UEI PowerDAQ User Manual documentation for input connections.

**Frame size** — Enter the number of samples per channel to return as a frame of data. Due to constraints in the hardware architecture, the total number of samples in a frame of data cannot exceed 1024. The relationship between the number of samples, frame size, and number of channels is

```
total number of samples = FrameSize x nChannels
```

For example, if you specify two channels, the frame size must be less than or equal to 512.

**Output format** — From the list, select either Frame (DSP blockset needed) or Vector.

- Frame Select Frame (DSP blockset needed) if you expect the output signal from this block to be the input signal for a block that requires a frame. For example, a DSP block.
- Vector Select Vector if you expect the output signal from this block to be the input signal for an xPC Target scope or some other block that requires vector input.

**Scan clock source** — Select Internal or External to identify the clock source for the frame scans.

Scan time — Enter the time (in seconds) between scans as the interval.

**Frame time** — Enter the interval (in seconds) during which the board will interrupt. The driver block evenly spaces the scans in the frame across the **Frame time** interval. If the **Frame time** interval is too short, you will receive a buffer overrun error at run time. For optimal results, experimentally increase the **Frame time** value and reiterate the process. Always rebuild the model when you change this value.

The **Frame size**, **Scan time**, and **Frame time** parameters are not independent, but are related by

#### $Frametime = Framesize \times Scantime$

After you specify two of the parameters, specify -1 for the third parameter and the equation determines the third parameter.

**Note** Because xPC Target uses this value to set hardware parameters on the board, you cannot change the **Frame time** value at the MATLAB prompt.

**Block is in an ISR** — Select this check box if the block is in an interrupt service routine (ISR). Selecting this check box forces the block sample time to -1, which enables the block to work in the ISR. If this check box is not selected, the block sample time is equal to the value of **Frame time**.

**Slave board** — If you have multiple boards configured in a master/slave combination, select this box for the slave boards only. Leave the box unchecked for the master board. (Note that a single board configuration is considered a master board.)

Acquisition frequency — Enter the rate at which the high speed conversion clock runs. This is the clock used to acquire each scan in a frame. For example, with a PD2-MF-xx-333/16H board, the maximum clock is 333 kHz. At that rate, the second channel in a scan will be acquired 3 microseconds after the first one in every scan of the frame.

Specify -1 to select the maximum rate available for the specified board.

**DMA burst size** — From the list, select either 32, 16, or 8. The DMA engine transfers data in packets of the burst size or less. Between each burst, a new bus arbitration cycle must complete. The best performance is achieved with higher **DMA burst size** values, with 32 being highest. However, in some architectures and with some PCI bus adaptors, a **DMA burst size** of 32 might cause problems. For example, it might lock up the target machine when DMA is attempted. In these cases, reduce the **DMA burst size** value to 8, rebuild and rerun the target application. If the DMA works at 8, select 16 to increase performance and try again.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### PDXI-MF 14-Bit Series Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Board type** — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels between 1 and 16. For example, to use the first and second analog output (D/A) channels, enter

[1 2]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number for PD2-AO and PDXI-AO series boards is 8, 16, or 32 depending on the specific board type. For all other boards series the maximum channel number is 2.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector and should contain the initial voltage values for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### **PDXI-MF 14-Bit Series Digital Input**

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Board type** — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, to use the first and third digital input channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all boards except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

# **PDXI-MF 14-Bit Series Digital Output**

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low > 0.5 = TTL high

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels. For example, to use the first and third digital output channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all board types except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector. It contains the initial values (0 or 1) for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PDXI-MF 16-Bit Series**

The PDXI-MF 16-bit series contains I/O boards with 16 or 64 single or 8 or 32 differential analog input (A/D) channels (16-bit). The boards also have 2 analog output (D/A) channels (12-bit), 16 digital input, and 16 digital output lines. xPC Target does not support the counter/timers on these boards.

xPC Target supports this series of boards with these driver blocks:

- "PDXI-MF 16-Bit Series Analog Input (A/D)" on page 27-93
- "PDXI-MF 16-Bit Series Frame Analog Input" on page 27-94
- "PDXI-MF 16-Bit Series Analog Output (D/A)" on page 27-98
- "PDXI-MF 16-Bit Series Digital Input" on page 27-99
- "PDXI-MF 16-Bit Series Digital Output" on page 27-100

Board	Characteristics	

• .•

1 01

Board type	PDXI-MF-16-333/16L PDXI-MF-16-333/16H PDXI-MF-64-333/16L PDXI-MF-64-333/16H PDXI-MF-16-500/16L PDXI-MF-16-500/16H PDXI-MF-64-500/16H
Manufacturer	United Electronic Industries (UEI)
Bus type	CompactPCI, PXI
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

# PDXI-MF 16-Bit Series Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, use the first and third analog input (A/D) channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4, 8, 16, or 64 depending on the board type.

**Gain vector** — Enter a vector of numbers to select the gains for each of the channels. Available gains vary depending on board type. MF PGL gains may be set to 1, 10, 100, or 1000. MF PGH gains may be set to 1, 2, 4, or 8. MF DG-option gains may be set to 1, 2, 5, or 10.

**Mux settling time factor** — This vector must be the same length as the channel vector. It contains values of 0 or 1. If 1, the corresponding channel has a longer settling time. This is useful when using a high gain such as 100 or 1000.

**Range** — Select the voltage range from the list provided. This applies to all channels.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PDXI-MF 16-Bit Series Frame Analog Input**

### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers that make up one scan. For example, to read the first and fifth channels, enter

[1 5]

The channel numbers can occur in any order. Number the channels beginning with 1 even though the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4, 8, 16, or 64 depending on the board type.

**Gain vector** — Enter a vector of numbers to specify the gains for each of the channels in the scan. Enter a single value to use the same gain for all vectors in the scan. Available gains vary depending on board type. Allowable values depend on the board type:

- L (Low level) boards Specify the gain as one of 1, 10, 100, or 1000.
- H (High level) boards Specify the gain as one of 1, 2, 4, or 8.
- DG-option boards Specify the gain as one of 1, 2, 5, or 10.

**Mux settling time vector** (**slow bit**) — Enter a vector that is the same length as the channel vector. Each vector element must be a 0 or 1. If you specify 1, the corresponding channel has a longer settling time. To get an accurate

reading, you might want to specify a 1 for channels that have higher gains, such as 100 or 1000. Refer to the UEI PowerDAQ User Manual documentation for further information on the longer settling time. This time depends on the board type.

**Caution** With frame based acquisition, the additional time needed for the **Mux settling time vector (slow bit)** value might cause an acquisition overrun that xPC Target does not detect. For example, on a PD2-MF-xx-333/16H board, each nonslow acquisition takes 3 microseconds. If the slow bit is set to 1, that same acquisition takes more than 10 microseconds. With xPC Target, the scan is performed at the maximum rate for a given board. This means that the slow acquisition takes a multiple of 3 microsecond ticks. For a PD2-MF-xx-333/16H board, this becomes 12 microseconds.

For example, assume that *N* scans of the channel vector compose a frame of data. Assume also that you have a PD2-MF-xx-333/16H board with a **Channel vector** value of  $[1 \ 2 \ 3 \ 4]$  and a **Mux settling time vector** (**slow bit**) value of  $[0 \ 1 \ 0 \ 1]$ . For the PD2-MF-xx-333/16H board, two of the of the acquisition delays are 3 microseconds, and two are 12 microseconds. With a **Block sampletime** value of .001 second, if *N* is greater than 38, the data will not be acceptable. If you set all slow bits to 0, *N* can have a value of up to 83. The software detects the limit at N = 83, but is not aware of the extra board dependent delay.

**Range** — From the list, select one of the following voltage ranges. The value you select applies to all channels.

- +-10 Volts
- +-5 Volts
- 0-10 Volts
- 0-5 Volts

**Input coupling mode** — From the list, select one from the following list of input coupling modes:

- Single Ended
- Differential

Refer to the UEI PowerDAQ User Manual documentation for input connections.

**Frame size** — Enter the number of samples per channel to return as a frame of data. Due to constraints in the hardware architecture, the total number of samples in a frame of data cannot exceed 1024. The relationship between the number of samples, frame size, and number of channels is

```
total number of samples = FrameSize x nChannels
```

For example, if you specify two channels, the frame size must be less than or equal to 512.

**Output format** — From the list, select either Frame (DSP blockset needed) or Vector.

- Frame Select Frame (DSP blockset needed) if you expect the output signal from this block to be the input signal for a block that requires a frame. For example, a DSP block.
- Vector Select Vector if you expect the output signal from this block to be the input signal for an xPC Target scope or some other block that requires vector input.

**Scan clock source** — Select Internal or External to identify the clock source for the frame scans.

Scan time — Enter the time (in seconds) between scans as the interval.

**Frame time** — Enter the interval (in seconds) during which the board will interrupt. The driver block evenly spaces the scans in the frame across the **Frame time** interval. If the **Frame time** interval is too short, you will receive a buffer overrun error at run time. For optimal results, experimentally increase the **Frame time** value and reiterate the process. Always rebuild the model when you change this value.

The **Frame size**, **Scan time**, and **Frame time** parameters are not independent, but are related by

#### $Frametime = Framesize \times Scantime$

After you specify two of the parameters, specify -1 for the third parameter and the equation determines the third parameter.

**Note** Because xPC Target uses this value to set hardware parameters on the board, you cannot change the **Frame time** value at the MATLAB prompt.

**Block is in an ISR** — Select this check box if the block is in an interrupt service routine (ISR). Selecting this check box forces the block sample time to -1, which enables the block to work in the ISR. If this check box is not selected, the block sample time is equal to the value of **Frame time**.

**Slave board** — If you have multiple boards configured in a master/slave combination, select this box for the slave boards only. Leave the box unchecked for the master board. (Note that a single board configuration is considered a master board.)

Acquisition frequency — Enter the rate at which the high speed conversion clock runs. This is the clock used to acquire each scan in a frame. For example, with a PD2-MF-xx-333/16H board, the maximum clock is 333 kHz. At that rate, the second channel in a scan will be acquired 3 microseconds after the first one in every scan of the frame.

Specify -1 to select the maximum rate available for the specified board.

**DMA burst size** — From the list, select either 32, 16, or 8. The DMA engine transfers data in packets of the burst size or less. Between each burst, a new bus arbitration cycle must complete. The best performance is achieved with higher **DMA burst size** values, with 32 being highest. However, in some architectures and with some PCI bus adaptors, a **DMA burst size** of 32 might cause problems. For example, it might lock up the target machine when DMA is attempted. In these cases, reduce the **DMA burst size** value to 8, rebuild and rerun the target application. If the DMA works at 8, select 16 to increase performance and try again.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### PDXI-MF 16-Bit Series Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels between 1 and 16. For example, to use the first and second analog output (D/A) channels, enter

[1 2]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number for PD2-AO and PDXI-AO series boards is 8, 16, or 32 depending on the specific board type. For all other boards series the maximum channel number is 2.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector and should contain the initial voltage values for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### **PDXI-MF 16-Bit Series Digital Input**

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Board type** — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, to use the first and third digital input channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all boards except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

# **PDXI-MF 16-Bit Series Digital Output**

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low > 0.5 = TTL high

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels. For example, to use the first and third digital output channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all board types except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector. It contains the initial values (0 or 1) for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PDXI-MFS 12-Bit Series**

The PDXI-MFS 12-bit series contains I/O boards with 4 or 8 single analog input (A/D) channels (12-bit). The boards also have 2 analog output (D/A) channels (12-bit), 16 digital input, and 16 digital output lines. xPC Target does not support the counter/timers on these boards.

xPC Target supports this series of boards with these driver blocks:

- "PDXI-MFS 12-Bit Series Analog Input (A/D)" on page 27-103
- "PDXI-MFS 12-Bit Series Frame Analog Input" on page 27-104
- "PDXI-MFS 12-Bit Series Analog Output (D/A)" on page 27-108
- "PDXI-MFS 12-Bit Series Digital Input" on page 27-109
- "PDXI-MFS 12-Bit Series Digital Output" on page 27-110

### **Board Characteristics**

Board type	PDXI-MFS-4-1M/12 PDXI-MFS-4-1M/12DG PDXI-MFS-8-1M/12 PDXI-MFS-8-1M/12DG
Manufacturer	United Electronic Industries (UEI)
Bus type	CompactPCI, PXI
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

## PDXI-MFS 12-Bit Series Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, use the first and third analog input (A/D) channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4, 8, 16, or 64 depending on the board type.

**Gain vector** — Enter a vector of numbers to select the gains for each of the channels. Available gains vary depending on board type. MF PGL gains may be set to 1, 10, 100, or 1000. MF PGH gains may be set to 1, 2, 4, or 8. MF DG-option gains may be set to 1, 2, 5, or 10.

**Mux settling time factor** — This vector must be the same length as the channel vector. It contains values of 0 or 1. If 1, the corresponding channel has a longer settling time. This is useful when using a high gain such as 100 or 1000.

**Range** — Select the voltage range from the list provided. This applies to all channels.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PDXI-MFS 12-Bit Series Frame Analog Input**

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers that make up one scan. For example, to read the first and fifth channels, enter

[1 5]

The channel numbers can occur in any order. Number the channels beginning with 1 even though the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4, 8, 16, or 64 depending on the board type.

**Gain vector** — Enter a vector of numbers to specify the gains for each of the channels in the scan. Enter a single value to use the same gain for all vectors in the scan. Available gains vary depending on board type. Allowable values depend on the board type:

- L (Low level) boards Specify the gain as one of 1, 10, 100, or 1000.
- H (High level) boards Specify the gain as one of 1, 2, 4, or 8.
- DG-option boards Specify the gain as one of 1, 2, 5, or 10.

**Mux settling time vector** (**slow bit**) — Enter a vector that is the same length as the channel vector. Each vector element must be a 0 or 1. If you specify 1, the corresponding channel has a longer settling time. To get an accurate

reading, you might want to specify a 1 for channels that have higher gains, such as 100 or 1000. Refer to the UEI PowerDAQ User Manual documentation for further information on the longer settling time. This time depends on the board type.

**Caution** With frame based acquisition, the additional time needed for the **Mux settling time vector (slow bit)** value might cause an acquisition overrun that xPC Target does not detect. For example, on a PD2-MF-xx-333/16H board, each nonslow acquisition takes 3 microseconds. If the slow bit is set to 1, that same acquisition takes more than 10 microseconds. With xPC Target, the scan is performed at the maximum rate for a given board. This means that the slow acquisition takes a multiple of 3 microsecond ticks. For a PD2-MF-xx-333/16H board, this becomes 12 microseconds.

For example, assume that *N* scans of the channel vector compose a frame of data. Assume also that you have a PD2-MF-xx-333/16H board with a **Channel vector** value of  $[1 \ 2 \ 3 \ 4]$  and a **Mux settling time vector** (**slow bit**) value of  $[0 \ 1 \ 0 \ 1]$ . For the PD2-MF-xx-333/16H board, two of the of the acquisition delays are 3 microseconds, and two are 12 microseconds. With a **Block sampletime** value of .001 second, if *N* is greater than 38, the data will not be acceptable. If you set all slow bits to 0, *N* can have a value of up to 83. The software detects the limit at N = 83, but is not aware of the extra board dependent delay.

**Range** — From the list, select one of the following voltage ranges. The value you select applies to all channels.

- +-10 Volts
- +-5 Volts
- 0-10 Volts
- 0-5 Volts

**Frame size** — Enter the number of samples per channel to return as a frame of data. Due to constraints in the hardware architecture, the total number of samples in a frame of data cannot exceed 1024. The relationship between the number of samples, frame size, and number of channels is

total number of samples = FrameSize x nChannels

For example, if you specify two channels, the frame size must be less than or equal to 512.

**Output format** — From the list, select either Frame (DSP blockset needed) or Vector.

- Frame Select Frame (DSP blockset needed) if you expect the output signal from this block to be the input signal for a block that requires a frame. For example, a DSP block.
- Vector Select Vector if you expect the output signal from this block to be the input signal for an xPC Target scope or some other block that requires vector input.

**Scan clock source** — Select Internal or External to identify the clock source for the frame scans.

Scan time — Enter the time (in seconds) between scans as the interval.

**Frame time** — Enter the interval (in seconds) during which the board will interrupt. The driver block evenly spaces the scans in the frame across the **Frame time** interval. If the **Frame time** interval is too short, you will receive a buffer overrun error at run time. For optimal results, experimentally increase the **Frame time** value and reiterate the process. Always rebuild the model when you change this value.

The **Frame size**, **Scan time**, and **Frame time** parameters are not independent, but are related by

 $Frametime = Framesize \times Scantime$ 

After you specify two of the parameters, specify -1 for the third parameter and the equation determines the third parameter.

**Note** Because xPC Target uses this value to set hardware parameters on the board, you cannot change the **Frame time** value at the MATLAB prompt.

**Block is in an ISR** — Select this check box if the block is in an interrupt service routine (ISR). Selecting this check box forces the block sample time to -1, which enables the block to work in the ISR. If this check box is not selected, the block sample time is equal to the value of **Frame time**.

**Slave board** — If you have multiple boards configured in a master/slave combination, select this box for the slave boards only. Leave the box unchecked for the master board. (Note that a single board configuration is considered a master board.)

Acquisition frequency — Enter the rate at which the high speed conversion clock runs. This is the clock used to acquire each scan in a frame. For example, with a PD2-MF-xx-333/16H board, the maximum clock is 333 kHz. At that rate, the second channel in a scan will be acquired 3 microseconds after the first one in every scan of the frame.

Specify -1 to select the maximum rate available for the specified board.

**DMA burst size** — From the list, select either 32, 16, or 8. The DMA engine transfers data in packets of the burst size or less. Between each burst, a new bus arbitration cycle must complete. The best performance is achieved with higher **DMA burst size** values, with 32 being highest. However, in some architectures and with some PCI bus adaptors, a **DMA burst size** of 32 might cause problems. For example, it might lock up the target machine when DMA is attempted. In these cases, reduce the **DMA burst size** value to 8, rebuild and rerun the target application. If the DMA works at 8, select 16 to increase performance and try again.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

# PDXI-MFS 12-Bit Series Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels between 1 and 16. For example, to use the first and second analog output (D/A) channels, enter

[1 2]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number for PD2-AO and PDXI-AO series boards is 8, 16, or 32 depending on the specific board type. For all other boards series the maximum channel number is 2.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector and should contain the initial voltage values for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### **PDXI-MFS 12-Bit Series Digital Input**

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Board type** — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, to use the first and third digital input channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all boards except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PDXI-MFS 12-Bit Series Digital Output**

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low > 0.5 = TTL high

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels. For example, to use the first and third digital output channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all board types except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector. It contains the initial values (0 or 1) for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PDXI-MFS 14-Bit Series**

The PDXI-MFS 14-bit series contains I/O boards with 4 or 8 single analog input (A/D) channels (14-bit). The boards also have 2 analog output (D/A) channels (12-bit), 16 digital input, and 16 digital output lines. xPC Target does not support the counter/timers on these boards.

xPC Target supports this series of boards with these driver blocks:

- "PDXI-MFS 14-Bit Series Analog Input (A/D)" on page 27-113
- "PDXI-MFS 14-Bit Series Frame Analog Input" on page 27-115
- "PDXI-MFS 14-Bit Series Analog Output (D/A)" on page 27-119
- "PDXI-MFS 14-Bit Series Digital Input" on page 27-120
- "PDXI-MFS 14-Bit Series Digital Output" on page 27-121

Board type	PDXI-MFS-4-500/14
	PDXI-MFS-4-500/14DG
	PDXI-MFS-8-500/14
	PDXI-MFS-8-500/14DG
	PDXI-MFS-4-800/14
	PDXI-MFS-4-800/14DG
	PDXI-MFS-8-800/14
	PDXI-MFS-8-800/14DG
	PDXI-MFS-4-2M/14
	PDXI-MFS-4-2M/14DG
	PDXI-MFS-4-2M/14H
	PDXI-MFS-8-2M/14
	PDXI-MFS-8-2M/14DG
Manufacturer	United Electronic Industries (UEI)
Bus type	CompactPCI, PXI
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

### **Board Characteristics**

## PDXI-MFS 14-Bit Series Analog Input (A/D)

### **Scaling Input to Output**

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

**Board type** — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, use the first and third analog input (A/D) channels, enter

#### [1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4, 8, 16, or 64 depending on the board type.

**Gain vector** — Enter a vector of numbers to select the gains for each of the channels. Available gains vary depending on board type. MF PGL gains may be set to 1, 10, 100, or 1000. MF PGH gains may be set to 1, 2, 4, or 8. MF DG-option gains may be set to 1, 2, 5, or 10.

**Mux settling time factor** — This vector must be the same length as the channel vector. It contains values of 0 or 1. If 1, the corresponding channel has a longer settling time. This is useful when using a high gain such as 100 or 1000.

**Range** — Select the voltage range from the list provided. This applies to all channels.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## **PDXI-MFS 14-Bit Series Frame Analog Input**

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

**Board type** — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers that make up one scan. For example, to read the first and fifth channels, enter

[1 5]

The channel numbers can occur in any order. Number the channels beginning with 1 even though the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4, 8, 16, or 64 depending on the board type.

**Gain vector** — Enter a vector of numbers to specify the gains for each of the channels in the scan. Enter a single value to use the same gain for all vectors in the scan. Available gains vary depending on board type. Allowable values depend on the board type:

- L (Low level) boards Specify the gain as one of 1, 10, 100, or 1000.
- H (High level) boards Specify the gain as one of 1, 2, 4, or 8.
- DG-option boards Specify the gain as one of 1, 2, 5, or 10.

**Mux settling time vector (slow bit)** — Enter a vector that is the same length as the channel vector. Each vector element must be a 0 or 1. If you specify 1, the corresponding channel has a longer settling time. To get an accurate reading, you might want to specify a 1 for channels that have higher gains, such as 100 or 1000. Refer to the UEI PowerDAQ User Manual documentation for further information on the longer settling time. This time depends on the board type.

**Caution** With frame based acquisition, the additional time needed for the **Mux settling time vector (slow bit)** value might cause an acquisition overrun that xPC Target does not detect. For example, on a PD2-MF-xx-333/16H board, each nonslow acquisition takes 3 microseconds. If the slow bit is set to 1, that same acquisition takes more than 10 microseconds. With xPC Target, the scan is performed at the maximum rate for a given board. This means that the slow acquisition takes a multiple of 3 microsecond ticks. For a PD2-MF-xx-333/16H board, this becomes 12 microseconds.

For example, assume that *N* scans of the channel vector compose a frame of data. Assume also that you have a PD2-MF-xx-333/16H board with a **Channel vector** value of  $[1 \ 2 \ 3 \ 4]$  and a **Mux settling time vector** (**slow bit**) value of  $[0 \ 1 \ 0 \ 1]$ . For the PD2-MF-xx-333/16H board, two of the of the acquisition delays are 3 microseconds, and two are 12 microseconds. With a **Block sampletime** value of .001 second, if *N* is greater than 38, the data will not be acceptable. If you set all slow bits to 0, *N* can have a value of up to 83. The software detects the limit at N = 83, but is not aware of the extra board dependent delay.

**Range** — From the list, select one of the following voltage ranges. The value you select applies to all channels.

- +-10 Volts
- +-5 Volts
- 0-10 Volts
- 0-5 Volts

**Frame size** — Enter the number of samples per channel to return as a frame of data. Due to constraints in the hardware architecture, the total number of samples in a frame of data cannot exceed 1024. The relationship between the number of samples, frame size, and number of channels is

```
total number of samples = FrameSize x nChannels
```

For example, if you specify two channels, the frame size must be less than or equal to 512.

**Output format** — From the list, select either Frame (DSP blockset needed) or Vector.

- Frame Select Frame (DSP blockset needed) if you expect the output signal from this block to be the input signal for a block that requires a frame. For example, a DSP block.
- Vector Select Vector if you expect the output signal from this block to be the input signal for an xPC Target scope or some other block that requires vector input.

**Scan clock source** — Select Internal or External to identify the clock source for the frame scans.

Scan time — Enter the time (in seconds) between scans as the interval.

**Frame time** — Enter the interval (in seconds) during which the board will interrupt. The driver block evenly spaces the scans in the frame across the **Frame time** interval. If the **Frame time** interval is too short, you will receive a buffer overrun error at run time. For optimal results, experimentally increase the **Frame time** value and reiterate the process. Always rebuild the model when you change this value.

The **Frame size**, **Scan time**, and **Frame time** parameters are not independent, but are related by

```
Frametime = Framesize \times Scantime
```

After you specify two of the parameters, specify -1 for the third parameter and the equation determines the third parameter.

**Note** Because xPC Target uses this value to set hardware parameters on the board, you cannot change the **Frame time** value at the MATLAB prompt.

**Block is in an ISR** — Select this check box if the block is in an interrupt service routine (ISR). Selecting this check box forces the block sample time to -1, which enables the block to work in the ISR. If this check box is not selected, the block sample time is equal to the value of **Frame time**.

**Slave board** — If you have multiple boards configured in a master/slave combination, select this box for the slave boards only. Leave the box unchecked

for the master board. (Note that a single board configuration is considered a master board.)  $% \left( {{\left[ {{{\rm{A}}_{\rm{B}}} \right]}_{\rm{A}}} \right)_{\rm{A}}} \right)$ 

Acquisition frequency — Enter the rate at which the high speed conversion clock runs. This is the clock used to acquire each scan in a frame. For example, with a PD2-MF-xx-333/16H board, the maximum clock is 333 kHz. At that rate, the second channel in a scan will be acquired 3 microseconds after the first one in every scan of the frame.

Specify -1 to select the maximum rate available for the specified board.

**DMA burst size** — From the list, select either 32, 16, or 8. The DMA engine transfers data in packets of the burst size or less. Between each burst, a new bus arbitration cycle must complete. The best performance is achieved with higher **DMA burst size** values, with 32 being highest. However, in some architectures and with some PCI bus adaptors, a **DMA burst size** of 32 might cause problems. For example, it might lock up the target machine when DMA is attempted. In these cases, reduce the **DMA burst size** value to 8, rebuild and rerun the target application. If the DMA works at 8, select 16 to increase performance and try again.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## PDXI-MFS 14-Bit Series Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

 $\label{eq:channel vector} \begin{array}{l} \textbf{Channel vector} & -- \text{ Enter a vector of numbers to specify the output channels} \\ \text{between 1 and 16. For example, to use the first and second analog output (D/A)} \\ \text{channels, enter} \end{array}$ 

[1 2]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number for PD2-AO and PDXI-AO series boards is 8, 16, or 32 depending on the specific board type. For all other boards series the maximum channel number is 2.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector and should contain the initial voltage values for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

## **PDXI-MFS 14-Bit Series Digital Input**

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Board type** — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, to use the first and third digital input channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all boards except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### **PDXI-MFS 14-Bit Series Digital Output**

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low > 0.5 = TTL high

#### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels. For example, to use the first and third digital output channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all board types except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector. It contains the initial values (0 or 1) for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PDXI-MFS 16-Bit Series**

The PDXI-MFS 16-bit series contains I/O boards with 4 or 8 single analog input (A/D) channels (16-bit). The boards also have 2 analog output (D/A) channels (12-bit), 16 digital input, and 16 digital output lines. xPC Target does not support the counter/timers on these boards.

xPC Target supports this series of boards with these driver blocks:

- "PDXI-MFS 16-Bit Series Analog Input (A/D)" on page 27-124
- "PDXI-MFS 16-Bit Series Frame Analog Input" on page 27-125
- "PDXI-MFS 16-Bit Series Analog Output (D/A)" on page 27-129
- "PDXI-MFS 16-Bit Series Digital Input" on page 27-130
- "PDXI-MFS 16-Bit Series Digital Output" on page 27-131

5

Board type	PDXI-MFS-4-300/16 PDXI-MFS-4-300/16DG PDXI-MFS-8-300/16 PDXI-MFS-8-300/16DG PDXI-MFS-4-500/16 PDXI-MFS-4-500/16DG PDXI-MFS-8-500/16DG
Manufacturer	United Electronic Industries (UEI)
Bus type	CompactPCI, PXI
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

# PDXI-MFS 16-Bit Series Analog Input (A/D)

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, use the first and third analog input (A/D) channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4, 8, 16, or 64 depending on the board type.

**Gain vector** — Enter a vector of numbers to select the gains for each of the channels. Available gains vary depending on board type. MF PGL gains may be set to 1, 10, 100, or 1000. MF PGH gains may be set to 1, 2, 4, or 8. MF DG-option gains may be set to 1, 2, 5, or 10.

**Mux settling time factor** — This vector must be the same length as the channel vector. It contains values of 0 or 1. If 1, the corresponding channel has a longer settling time. This is useful when using a high gain such as 100 or 1000.

**Range** — Select the voltage range from the list provided. This applies to all channels.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### **PDXI-MFS 16-Bit Series Frame Analog Input**

#### Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers that make up one scan. For example, to read the first and fifth channels, enter

[1 5]

The channel numbers can occur in any order. Number the channels beginning with 1 even though the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 4, 8, 16, or 64 depending on the board type.

**Gain vector** — Enter a vector of numbers to specify the gains for each of the channels in the scan. Enter a single value to use the same gain for all vectors in the scan. Available gains vary depending on board type. Allowable values depend on the board type:

- L (Low level) boards Specify the gain as one of 1, 10, 100, or 1000.
- H (High level) boards Specify the gain as one of 1, 2, 4, or 8.
- DG-option boards Specify the gain as one of 1, 2, 5, or 10.

**Mux settling time vector (slow bit)** — Enter a vector that is the same length as the channel vector. Each vector element must be a 0 or 1. If you specify 1, the corresponding channel has a longer settling time. To get an accurate

reading, you might want to specify a 1 for channels that have higher gains, such as 100 or 1000. Refer to the UEI PowerDAQ User Manual documentation for further information on the longer settling time. This time depends on the board type.

**Caution** With frame based acquisition, the additional time needed for the **Mux settling time vector (slow bit)** value might cause an acquisition overrun that xPC Target does not detect. For example, on a PD2-MF-xx-333/16H board, each nonslow acquisition takes 3 microseconds. If the slow bit is set to 1, that same acquisition takes more than 10 microseconds. With xPC Target, the scan is performed at the maximum rate for a given board. This means that the slow acquisition takes a multiple of 3 microsecond ticks. For a PD2-MF-xx-333/16H board, this becomes 12 microseconds.

For example, assume that *N* scans of the channel vector compose a frame of data. Assume also that you have a PD2-MF-xx-333/16H board with a **Channel vector** value of  $[1 \ 2 \ 3 \ 4]$  and a **Mux settling time vector** (**slow bit**) value of  $[0 \ 1 \ 0 \ 1]$ . For the PD2-MF-xx-333/16H board, two of the of the acquisition delays are 3 microseconds, and two are 12 microseconds. With a **Block sampletime** value of .001 second, if *N* is greater than 38, the data will not be acceptable. If you set all slow bits to 0, *N* can have a value of up to 83. The software detects the limit at N = 83, but is not aware of the extra board dependent delay.

**Range** — From the list, select one of the following voltage ranges. The value you select applies to all channels.

- +-10 Volts
- +-5 Volts
- 0-10 Volts
- 0-5 Volts

**Frame size** — Enter the number of samples per channel to return as a frame of data. Due to constraints in the hardware architecture, the total number of samples in a frame of data cannot exceed 1024. The relationship between the number of samples, frame size, and number of channels is

total number of samples = FrameSize x nChannels

For example, if you specify two channels, the frame size must be less than or equal to 512.

**Output format** — From the list, select either Frame (DSP blockset needed) or Vector.

- Frame Select Frame (DSP blockset needed) if you expect the output signal from this block to be the input signal for a block that requires a frame. For example, a DSP block.
- Vector Select Vector if you expect the output signal from this block to be the input signal for an xPC Target scope or some other block that requires vector input.

**Scan clock source** — Select Internal or External to identify the clock source for the frame scans.

Scan time — Enter the time (in seconds) between scans as the interval.

**Frame time** — Enter the interval (in seconds) during which the board will interrupt. The driver block evenly spaces the scans in the frame across the **Frame time** interval. If the **Frame time** interval is too short, you will receive a buffer overrun error at run time. For optimal results, experimentally increase the **Frame time** value and reiterate the process. Always rebuild the model when you change this value.

The **Frame size**, **Scan time**, and **Frame time** parameters are not independent, but are related by

 $Frametime = Framesize \times Scantime$ 

After you specify two of the parameters, specify -1 for the third parameter and the equation determines the third parameter.

**Note** Because xPC Target uses this value to set hardware parameters on the board, you cannot change the **Frame time** value at the MATLAB prompt.

**Block is in an ISR** — Select this check box if the block is in an interrupt service routine (ISR). Selecting this check box forces the block sample time to -1, which enables the block to work in the ISR. If this check box is not selected, the block sample time is equal to the value of **Frame time**.

**Slave board** — If you have multiple boards configured in a master/slave combination, select this box for the slave boards only. Leave the box unchecked for the master board. (Note that a single board configuration is considered a master board.)

Acquisition frequency — Enter the rate at which the high speed conversion clock runs. This is the clock used to acquire each scan in a frame. For example, with a PD2-MF-xx-333/16H board, the maximum clock is 333 kHz. At that rate, the second channel in a scan will be acquired 3 microseconds after the first one in every scan of the frame.

Specify -1 to select the maximum rate available for the specified board.

**DMA burst size** — From the list, select either 32, 16, or 8. The DMA engine transfers data in packets of the burst size or less. Between each burst, a new bus arbitration cycle must complete. The best performance is achieved with higher **DMA burst size** values, with 32 being highest. However, in some architectures and with some PCI bus adaptors, a **DMA burst size** of 32 might cause problems. For example, it might lock up the target machine when DMA is attempted. In these cases, reduce the **DMA burst size** value to 8, rebuild and rerun the target application. If the DMA works at 8, select 16 to increase performance and try again.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

## PDXI-MFS 16-Bit Series Analog Output (D/A)

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

 $\label{eq:channel vector} \begin{array}{l} \textbf{Channel vector} & -- \text{ Enter a vector of numbers to specify the output channels} \\ \text{between 1 and 16. For example, to use the first and second analog output (D/A)} \\ \text{channels, enter} \end{array}$ 

[1 2]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number for PD2-AO and PDXI-AO series boards is 8, 16, or 32 depending on the specific board type. For all other boards series the maximum channel number is 2.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector and should contain the initial voltage values for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

-1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PDXI-MFS 16-Bit Series Digital Input**

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

### **Driver Block Parameters**

**Board type** — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, to use the first and third digital input channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all boards except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

### **PDXI-MFS 16-Bit Series Digital Output**

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low > 0.5 = TTL high

#### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels. For example, to use the first and third digital output channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all board types except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector. It contains the initial values (0 or 1) for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PD2-AO** Series

The PD2-AO series boards have 8, 16, or 32 analog output (D/A) channels (16-bit) with a maximum sample rate of 100 kHz per channel. They also have 8 digital input and 8 digital output lines.

xPC Target supports this series of boards with these driver blocks:

- "PD2-AO Analog Output (D/A)" on page 27-133
- "PD2-AO Digital Input" on page 27-135
- "PD2-AO Digital Output" on page 27-136

#### **Board Characteristics**

Board type	PD2-AO-8/16 PD2-AO-16/16 PD2-AO-32/16 PD2-AO-96/16
Manufacturer	United Electronic Industries (UEI)
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

# PD2-AO Analog Output (D/A)

#### Scaling Input to Output

Hardware Output Block Input Data Type		Scaling
volts	double	1

#### **Driver Block Parameters**

**Board type** — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels between 1 and 16. For example, to use the first and second analog output (D/A) channels, enter

[1 2]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number for PD2-AO and PDXI-AO series boards is 8, 16, 32, or 96 depending on the specific board type. For all other boards series the maximum channel number is 2.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector and should contain the initial voltage values for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PD2-AO** Digital Input

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, to use the first and third digital input channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all boards except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

-1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# PD2-AO Digital Output

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low > 0.5 = TTL high

#### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels. For example, to use the first and third digital output channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all board types except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector. It contains the initial values (0 or 1) for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PDXI-AO Series**

The PDXI-AO series boards have 8, 16, or 32 analog output (D/A) channels (16 bit) with a maximum sampling rate of 100 kHz per channel. They also have 8 digital input lines, and 8 digital output lines.

xPC Target supports this series of boards with these driver blocks:

- "PDXI-AO Analog Output (D/A)" on page 27-138
- "PDXI-AO Digital Input" on page 27-140
- "PDXI-AO Digital Output" on page 27-141

#### **Board Characteristics**

Board type	PDXI-AO-8/16 PDXI-AO-16/16 PDXI-AO-32/16 PDXI-AO-96/16
Manufacturer	United Electronic Industries (UEI)
Bus type	CompactPCI, PXI
Access method	Memory mapped
Multiple block instance support	No
Multiple board support	Yes

## PDXI-AO Analog Output (D/A)

#### Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
volts	double	1

#### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels between 1 and 16. For example, to use the first and second analog output (D/A) channels, enter

[1 2]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number for PD2-AO and PDXI-AO series boards is 8, 16, 32, or 96 depending on the specific board type. For all other boards series the maximum channel number is 2.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector and should contain the initial voltage values for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

# **PDXI-AO Digital Input**

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the input channels. For example, to use the first and third digital input channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all boards except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

# **PDXI-AO Digital Output**

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low > 0.5 = TTL high

#### **Driver Block Parameters**

Board type — Select the specific board type from the list provided.

**Channel vector** — Enter a vector of numbers to specify the output channels. For example, to use the first and third digital output channels, enter

[1 3]

The channel numbers can occur in any order. Number the channels beginning with 1 even if the board manufacturer numbers them beginning with 0. The maximum allowable channel number is 16 for all board types except for the PD2-AO and PDXI-AO series. For those boards, the maximum channel number is 8.

**Reset vector** — The reset vector must be the same length as the channel vector. It contains values of 0 or 1. This parameter controls the behavior at model termination. A value of 1 causes the corresponding channel to be reset to the value specified in the initial value vector. A value of 0 causes the channel to remain at the last value attained while the model was running.

**Initial value vector** — The initial value vector must be the same length as the channel vector. It contains the initial values (0 or 1) for the output channels. The channels are set to these values between the time the model is downloaded and the time it is started.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

-1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```



# Versalogic

I/O boards supported by xPC Target.

VSBC-6 (p. 28-2)

A single board computer with 8 signal ended analog input (A/D) channels, 16 digital I/O lines, and a watchdog timer.

# VSBC-6

The VSBC-6 is a single board computer with 8 signal ended analog input (A/D) channels, 16 digital I/O lines, and a watchdog timer.

xPC Target supports this board with these driver blocks:

- "VSBC-6 Analog Input (A/D)" on page 28-2
- "VSBC-6 Digital Input" on page 28-3
- "VSBC-6 Digital Output" on page 28-4
- "VSBC-6 Watch Dog" on page 28-4

#### **Board Characteristics**

Board name	VSBC-6
Manufacturer	Versalogic
Bus type	N/A
Access method	N/A
Multiple block instance support	Yes
Multiple board support	No

## VSBC-6 Analog Input (A/D)

**Channel vector** — Enter numbers between 1 and 8. This driver allows you to enter channel numbers in any order.

For example, to use the first, second and fifth channels, enter

[1,2,5]

Number the channels beginning with 1 even if the board manufacturer starts numbering the channels with 0.

**Range vector** — Enter a range code for each of the channels in the channel vector. The range vector must be the same length as the channel vector. This driver allows each channel to be different.

Input Range (V)	Range Code	Input Range (V)	Range Code
-10 to +10	-10	0 to +10	10
-5 to +5	-5	0 to +5	5

The following table is a list of the ranges for this driver and the corresponding range codes.

For example, if the first channel is -10 to + 10 volts and the second and fifth channels are 0 to +5 volts, enter

[-10,5,5]

**Sample time** — Model base sample time or a multiple of the base sample time.

## **VSBC-6** Digital Input

Scaling Input to Output

Hardware Input	Block Output Data Type	Scaling
TTL	double	TTL low = 0.0 TTL high = 1.0

#### **Driver Block Parameters**

**Channel vector** — Enter a numbers between 1 and 16 to select the number of digital input lines used. This driver allows the selection of individual digital input lines in any order.

For example, to use the first, second and fifth digital input lines, enter

[1,2,5]

Number the lines beginning with 1, even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

# **VSBC-6** Digital Output

Scaling Input to Output

Hardware Output	Block Input Data Type	Scaling
TTL	double	< 0.5 = TTL low $\ge 0.5 = TTL high$

#### **Driver Block Parameters**

**Channel vector** — Enter a numbers between 1 and 16 to select the number of digital output lines used. This driver allows the selection of individual digital output lines in any order.

For example, to use the first, second and fifth digital output lines, enter

[1,2,5]

Number the lines beginning with 1, even if the board manufacturer starts numbering the lines with 0.

**Sample time** — Enter the base sample time or a multiple of the base sample time.

## VSBC-6 Watch Dog

#### **Block Parameters**

**Show enable port** — Select this check box to show, on the driver block, the digital input that allows enabling and disabling.

**Show reset port** — Select this check box to show, on the driver block, the digital input that resets the computer if set to 1.

**Sample time** — Enter the base sample time or a multiple of the base sample time.



# VMIC

This chapter describes the VMIC reflective shared memory board supported by xPC Target.

VMICPCI-5565 (p. 29-6)

High-speed fiber optic reflective PCI memory board with 64 or 128 MBytes shared memory

# **Before You Start**

xPC Target uses a model for reflective memory (also known as shared memory) that includes Simulink blocks, for the shared memory drivers, and MATLAB structures for defining shared memory and node initialization partitions. The topics in this section are

- "Create Shared Memory Partitions" on page 29-2 Before you begin to use VMIC shared memory blocks, define a partition structure that defines how you want to allocate shared memory.
- "Initialize Shared Memory Nodes" on page 29-4 Before you begin to use VMIC shared memory blocks, define a node initialization structure that defines how shared memory is allocated (partitioned) and how the board is configured.

# **Create Shared Memory Partitions**

To use the xPC Target VMICPCI-5565 shared memory blocks to read, write, pack, or unpack data, you must define a partition structure. VMIC shared memory drivers use MATLAB structures to define shared memory partitions. A partition structure describes how you want to allocate (or partition) the shared memory. xPC Target allocates shared memory with bundles of data that are packed into memory partitions. The following VMIC blocks use shared memory partition structures:

- 5565 read/write
- 5565 pack/unpack

After you define the shared memory partitions, you can add VMIC shared memory driver blocks to your Simulink model. Create a shared memory structure in one of the following ways. See "Shared Memory Partition Structure" on page 29-11 for the complete list of fields for the structure.

The following description refers to the completepartitionstruct command. Type

help completepartitionstruct

for a description of the command.

• Using the completepartitionstruct command at the MATLAB Command Window, create a default partition structure. For example, type

```
completepartitionstruct([],'5565')
ans =
        Address: '0x0'
        Type: 'uint32'
        Size: '1'
        Alignment: '4'
        Internal: [1x1 struct]
```

• At the MATLAB Command Window, create a user-defined partition structure. The easiest way to do this is to create an M-file, partially define a structure, load that M-file into the MATLAB workspace, and supplement the resulting structure with a call to the completepartitionstruct function. For example

```
Partition(1).Address='0x5000';
Partition(1).Type='int8';
Partition(1).Size='10';
Partition(2).Type='uint16';
Partition(2).Size='5';
Partition(3).Type='uint8';
Partition(3).Size='1';
Partition(3).Alignment='8';
Partition(4).Type='double';
Partition(4).Size='3';
```

This example defines a partition with four segments.

- The Address field is optional. Only specify this field for the first segment of a partition. The elements of a partition are defined as a continuous memory block from the first address. The following segments extrapolate their addresses from the first segment. If you have fragmented memory, use multiple partitions and VMIC read/write blocks to work with the memory.
- The Type and Size fields are required for all fields in the partition structure.
- The Alignment value is optional. It is '4' by default, which forces segments that do not have alignment specifications to start on 4 byte (32

bit) boundaries. In this partition, the third segment (Partition(3)) has an alignment of '8'.

- The base addresses of subsequent segments are fully defined by the data type, size, and alignment of the preceding segment.
- You can then call the completepartitionstruct() command to full populate the partition structure.

# **Initialize Shared Memory Nodes**

To use the xPC Target VMICPCI-5565 shared memory, you must define a node initialization structure. VMIC shared memory drivers use MATLAB structures to define shared memory node initialization. A node initialization structure describes the shared memory partition (see "Create Shared Memory Partitions" on page 29-2) and the VMIC board configuration, including interrupt configurations. The following VMIC block requires shared memory node initialization structures:

• 5565 init

After you define the node initialization partition, you can add VMIC shared memory driver blocks to your Simulink model. Create a shared memory structure in one of the following ways. See "Shared Memory Node Initialization Structure" on page 29-13 for the complete list of fields for the structure.

The following description refers to the completenodestruct command. Type

help completenodestruct

for a description of the command.

• Using the completenodestruct command at the MATLAB Command Window, create a default node initialization structure. For example, type node=completenodestruct([], '5565')

node =

```
Interface: [1x1 struct]
Partitions: [1x1 struct]
```

• A user-defined node structure, create with m-code or from the MATLAB Command Window and supplement the resulting structure with a call to the completenodestruct function. 29 VMIC

# VMICPCI-5565

The VMICPCI-5565 is a high-speed fiber optic reflective memory. It can also generate/broadcast interrupts. xPC Target uses this board as part of the shared memory network that you can use to exchange data between computer nodes.

xPC Target supports this board with these driver blocks:

- "5565 init" on page 29-6
- "5565 read" on page 29-7
- "5565 write" on page 29-8
- "5565 pack" on page 29-9
- "5565 unpack" on page 29-9
- "5565 broadcast" on page 29-9

For information about the Change endianess block, see "Byte Reversal/Change Endianess Block" in Chapter 5.

#### **Board Characteristics**

Board name	VMICPCI-5565
Manufacturer	VMIC
Bus type	PCI
Access method	Memory mapped
Multiple block instance support	Yes
Multiple board support	Yes

## 5565 init

#### **Driver Block Parameters**

Before you begin to configure these block parameters, be sure that you have a predefined node initialization structure. See "Initialize Shared Memory Nodes" on page 29-4.

Each model that uses shared memory must have one 5565 init block for every VMIC board in the system.

**Node struct** — Enter the name of the predefined node initialization structure.

**PCI Slot (-1:autosearch)** — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

#### 5565 read

#### **Driver Block Parameters**

Before you begin to configure this block, be sure that you have a predefined shared memory partition structure. The 5565 read block requires this structure to specify how Simulink signal values are mapped in the shared memory. It also uses this structure to determine the total size and address of the shared memory. See "Create Shared Memory Partitions" on page 29-2.

**Partition struct** — Enter the name of the predefined shared memory partition structure. The block uses this structure to specify how Simulink signal values map into shared memory.

**Sampletime** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

**Error Status Port** — Select this check box to monitor the status of the VMIC board LIER register modes.

#### 5565 write

#### **Driver Block Parameters**

Before you begin to configure this block, be sure that you have a predefined shared memory partition structure. The 5565 write block requires this structure to specify how Simulink signal values are mapped in the shared memory. It also uses this structure to determine the total size and address of the shared memory. See "Create Shared Memory Partitions" on page 29-2.

**Partition struct** — Enter the name of the predefined shared memory partition structure. The block uses this structure to specify how Simulink signal values map into shared memory.

**Sampletime** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

getxpcpci

**Error Status Port** — Select this check box to monitor the status of the VMIC board LIER register modes.

# 5565 pack

Before you begin to configure this block, be sure that you have a predefined shared memory partition structure.

Memory partitions consist of groups of Simulink signals, which are combined into blocks (packets) of 32 bit words. The 5565 pack block packs the specified partition structure into an unstructured double word array vector by converting one or more Simulink signals of varying data types into the vector. Typically, the input to a pack block is the output from a write block. Simulink is not aware of structures; you must pass the output of each structure segment as input to the 5565 pack block.

This block ignores the Address field of the partition structure.

#### **Driver Block Parameters**

 $\label{eq:partition struct} \textbf{Partition struct} - \textbf{Enter the name of the predefined shared memory partition structure.}$ 

# 5565 unpack

Before you begin to configure this block, be sure that you have a predefined shared memory partition structure.

The 5565 unpack block unpacks an unstructured double word array vector (from the 5565 pack block) into the specified partition structure. This block ignores the **Address** field of the partition structure.

#### **Driver Block Parameters**

**Partition struct** — Enter the name of the predefined shared memory partition structure. The block unpacks the double word array vector into this structure.

# 5565 broadcast

The 5565 broadcast block generates a network interrupt that other boards in the shared memory network can detect.

The 5565 broadcast block has two inputs:

• En — This input port is a Boolean input that can enable or disable the transmission of a network interrupt. For continuous interrupts. connect this input port to a Constant block with a Boolean value of true (1). If you want

to enable interrupts only part of the time, you can use another kind of input, such as a pulse generator.

• Data — This input port allows you to transmit a data value (uint32) with the interrupt. Note that xPC Target does not support receiving this data value.

#### **Driver Block Parameters**

**Target Node** — Enter the node ID of the node to which to broadcast the interrupt. Enter -1 to broadcast the interrupt to all the nodes in the shared memory network. Note that you cannot broadcast the interrupt to any other subset of nodes.

**Interrupt Number** — Enter the VMIC shared IRQ number. This value is the special interrupt number that VMIC boards send between each other (see the LIER register bit descriptions in the VMIC product documentation). This value must match the value of X in a line like the following, which you specify for the receiving end of the shared memory network (see "Board Interrupts" on page 29-16).

node.Interface.Interrupts.PendingIntX

**Sampletime** — Enter the base sample time or a multiple of the base sample time.

**PCI Slot** (-1:autosearch) — If only one board of this type is physically present in the target PC, enter

- 1

to automatically locate the board.

If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type

```
getxpcpci
```

# **Shared Memory Structure Reference**

You do not need to use all the fields of a partition or node initialization structure. However, knowing the possible structure fields will be helpful when you are creating any of the structures.

This section includes the following topics:

- "Shared Memory Partition Structure" on page 29-11 Description of the partition node structure fields
- "Shared Memory Node Initialization Structure" on page 29-13 Description of the node initialization structure fields

# **Shared Memory Partition Structure**

A shared memory partition structure has the following fields:

```
Address: '0x0'
Type: 'uint32'
Size: '1'
Alignment: '4'
Internal: [1x1 struct]
```

where:

Partition Fields	Description
Address	Specifies the base address (in hexadecimal) of the memory partition within the node's shared memory space. The default value is ' $0x0'$ , the first location in shared memory.
	Align partition addresses on 32-bit word boundaries (for example, 0x0, 0x4, 0x8, and so forth).
Туре	Specifies the data type of the memory segment. Specify one of the following types:
	• single (IEEE Single Precision)
	• double (IEEE Double Precision)
	• uint8
	• int8
	• uint16
	• int16
	• uint32
	• int32
	• Boolean (a single byte represents a boolean value)
	The default value is 'uint32'. A minimum partition size is 32 bits.
Size	Specifies the dimension and size of the memory segment. You can enter a scalar value or a value with the $[m,n]$ format. The default value is '1'.
	• scalar — Treats the Size entry as the specification of the length of a non-oriented array or vector
	• [m,n] — Treats the Size entry as an array dimension. The total number of elements in this segment is m*n.

Partition Fields	Description
Alignment	If another partition precedes this partition, defines the byte alignment of this segment. Specify one of the following alignment values: 1, 2, 3, 4, or 8. The default value is '4'. This value forces a double word boundary alignment for all elements.
Internal	Reserved for internal use.

# **Shared Memory Node Initialization Structure**

A node initialization structure has the following fields:

Interface: [1x1 struct]
Partitions: [1x1 struct]

These fields in turn consist of

where:

Node Structure Fields	Description
Interface	Specifies how the board is configured. The Interface structure has the following fields, three of which are structures:
	• Mode — Configures board registers (see "Board Mode")
	• Interrupts — Enables the board to generate PCI interrupts from network events that have been broadcast from other nodes, or error conditions (see "Board Interrupts")
	• NodeID — Specifies the node ID for the board (see "Board Node ID")
	• Internal — Reserved for internal use
Partitions	Stores the shared memory segments (see "Create Shared Memory Partitions" on page 29-2)

#### **Board Mode**

The VMIC board has a number of registers that you can set through the Interface.Mode field. To display the board mode fields, type

>> node.Interface.Mode

ans =

```
StatusLEDOff: 'off'
TransmitterDisable: 'off'
DarkOnDarkEnable: 'off'
LoopbackEnable: 'off'
LocalParityEnable: 'off'
MemoryOffset: 'O'
MemorySize: '64MByte'
```

Note that mode values affect the VMIC board setting of the LSR1 (Local Control and Status Register 1) and LIER (Local Interrupt Enable Register)

registers. Refer to the VMIC product documentation for further details on these two registers. To monitor the status of these modes, select the **Error Status Port** check box of the VMIC 5565 read or write block.

Of particular note are the following modes:

<b>Board Modes</b>	Description
StatusLEDOff	Turns the VMIC board status LED on and off. Setting this value to 'off' turns off the LED when the xPC Target model runs, setting this value to 'on' turns on the LED when the xPC Target model runs. When the xPC Target terminates, the LED status reverses in both cases. The default value is 'off'.
MemoryOffset	Applies a global offset to all network data transfers coming from the VMIC board. The following table lists offset values and the resulting offset. The default value is '0'.
MemorySize	Specifies the minimum memory size required. The VMIC driver checks this value against the memory size of the VMIC board. A VMIC board has a memory size of either '64MByte' or '128MByte'. If you enter a size in this field that is larger than the actual VMIC board memory size, the driver will return an error. The default value is '64MByte'.

This table lists the values for MemoryOffset:

Value	Offset Produced	
'0'	0	
'1'	0x4000000	
'2'	0x8000000	
'3'	0xC000000	

#### **Board Interrupts**

The VMIC board can generate PCI interrupts in response to network events that have been broadcast from other nodes, or error conditions. For example, you can configure two xPC Target Simulink models, one as master, and one as a slave of the broadcast node in the master xPC Target model. In such a configuration, the broadcast node interrupt triggers the model's time steps.

To display the interrupt mode fields, type

```
>> node.Interface.Interrupts
```

ans =

```
LocalMemoryParity:
                        'off'
MemoryWriteInhibited:
                        'off'
     LatchedSyncLoss:
                        'off'
          RXFifoFull:
                        'off'
    RXFifoAlmostFull:
                        'off'
                        'off'
              BadData:
         PendingInit:
                        'off'
         RoquePacket:
                        'off'
    ResetNodeRequest:
                        'off'
         PendingInt3:
                        'off'
         PendingInt2: 'off'
         PendingInt1: 'off'
```

Each field corresponds to a bit in the LIER register of the VMIC board. Each bit enables the specified interrupt source on the VMIC board. Refer to the VMIC product documentation for further details on this register.

To enable a node to generate a network interrupt source, add the 5565 broadcast block to a model (for example, the master model). This block issues network interrupts at the model sample rate. Correspondingly, to enable other nodes of the network (for example, the slaves) to accept broadcast interrupts from the model, configure the slave model to expect the broadcast interrupt.

The following procedure describes how to configure an entire xPC Target model to accept a broadcast interrupt from a VMIC board. See "5565 broadcast" on page 29-9 for a description of the **Interrupt parameter** value that the xPC Target model expects.

1 From the MATLAB Command Window, type

getxpcpci

This command lists board information for all installed PCI devices that xPC Target knows about.

2 Find the IRQ specified for the VMIC board.

This is the interrupt source number you need to specify in the **xPC target code generation options** field in step 10 of the following procedure.

**3** Edit your M-file and add a line like the following.

node.Interface.Interrupts.PendingInt1='on'

This line directs the model to expect an interrupt. It assumes that the value of the 5565 broadcast block **Interrupt parameter** is 1.

**4** From the MATLAB Command Window, type the name of your Simulink model.

The Simulink model appears.

- 5 From the Simulation menu, click Simulation Parameters.
- 6 Click the Real-Time Workshop tab.
- 7 From the Category list, choose **xPC Target code generation options**.
- 8 Ensure that the **Execution mode** field is set to Real-Time.
- 9 Click the Real-Time interrupt source list.

10 Select the interrupt number to which the board is set (from step 2).

- 11 Click the I/O board generating the interrupt list and select VMIC-5565 from the list.
- 12 Click OK.

**Note** If you have a larger model, and you want to localize control of the interrupt within that model, use the IRQ Source block from the Asynchronous Event sublibrary.

#### **Board Node ID**

The jumpers of the VMIC board specify the board node ID. Correspondingly, you can also configure the VMIC block with the board node ID using the Interface.NodeID field. Enter values according to the following:

NodelD Value	Description	
'any'	Allows the VMIC driver to work with any VMIC node regardless of the VMIC board node ID jumper setting	
value from '0' to '255'	Specifies the particular VMIC node that the driver must look for. If this value does not match the jumpered value on the VMIC board, the driver returns an error.	

The default value of 'any' suffices in most instances. However, you might want to specify a particular NodeID value if you have multiple VMIC boards in your system and you want to identify the driver for a particular node.

# 30

# **Miscellaneous Blocks**

Miscellaneous supported by xPC Target.

xPC Target Scope Block (p. 30-2)	For information about this block, see "Adding an xPC Target Scope Block" on page 3-11 and "Entering Parameters for an xPC Target Scope Block" on page 3-15.
From xPC Target (p. 30-2)	This block behaves like a source. This block creates and controls an xPC Target scope object running on the target PC.
To xPC Target (p. 30-2)	The main purpose of this block is to write a new value to a specific parameter on the target application while it is running.
xPC Target Software Reboot (p. 30-2)	Use the Software Reboot block to reboot the target PC when your simulation reaches a certain state.
I/O Port Read (p. 30-3)	To access the address space reserved for I/O devices and communicate directly to a device, xPC Target provides the I/O Port Read and I/O Port Write blocks.
I/O Port Write (p. 30-5)	To access the address space reserved for I/O devices and communicate directly to a device, xPC Target provides the I/O Port Read and I/O Port Write blocks.
xPC Target TET (p. 30-6)	This block outputs the Task Execution Time (TET) in seconds. Use the output of this block as an input to an xPC Target Scope block.
xPC Target Time (p. 30-6)	This block outputs the time in clock ticks that the kernel has been executing.
Asynchronous Event Support (p. 30-7)	xPC Target incudes support for asynchronous events. These events are triggered by a hardware interrupt asynchronously to normal execution

# xPC Target Scope Block

For information about this block, see "Adding an xPC Target Scope Block" on page 3-11 and "Entering Parameters for an xPC Target Scope Block" on page 3-15.

# From xPC Target

This block behaves like a source. This block creates and controls an xPC Target scope object running on the target PC. Because only one numerical value per signal has to uploaded at a time step, the number of samples of the scope object is set to 1. The block uses the signal tracing capability of the xPC Target command-line interface and is implemented as an M-file S-function.

# To xPC Target

This block behaves as a sink. The main purpose of this block is to write a new value to a specific parameter on the target application while it is running. This block is implemented as an M-file S-function. The block is optimized so that it only changes a parameter on the target application when the input value differs from the value that existed at the last time step. This block uses the parameter downloading feature of the xPC Target command-line interface.

# xPC Target Software Reboot

You can use the Software Reboot block to reboot the target PC when your simulation reaches a certain state. For example, if your control system becomes unstable you may want to reboot the target PC.

This block has one input. The input is the reboot signal and accepts the following values:

- 1 Reboots the target PC.
- 0 If you use a Software Reboot block and you don't want the target PC to reboot, the input value to this block must be 0.

Block Parameters	Description
Sample time	Enter a base sample time or a multiple of the base sample time.

**Note** Not all systems support rebooting from software. You can test whether your system supports a software reboot. From the MATLAB command window, enter xpctest. For more information, see "Testing the Installation" on page 2-28.

### I/O Port Read

Intel 80x86 and compatible processors have a special address space reserved for I/O devices. To access this address space and communicate directly to a device, xPC Target provides the I/O Port Read and I/O Port Write blocks. These blocks enable the transfer of data from and to the I/O ports. See also, "I/O Port Write" on page 30-5.

1 Double click the I/O Port Read block.

The Block Parameters: I/O Port Read dialog box opens.

**2** In the **I/O-Port address** box, enter the beginning address for each value this block reads.

For example, if you want to read a word (16 bits) starting at I/O port 0x300, followed by a byte (8 bits) at 0x302, enter

{'0x300','0x302'}

**3** In the **Data type** box, enter the type for each value this block reads. There is one type for each address you entered in the **I/O-Port address** box.

For example if you want to read a word and then a byte, enter

```
{'uint16','uint8'}
```

Your dialog box should look similar to the figure shown below.

Source Block Parameters: IO port read	×
_ xpcportread (mask) (link)	
I/O-Port Access	
Write	
Parameters	
I/O port address (cell array):	
{'0x300', '0x302'}}	
Data type (cell array):	
{uint16', 'uint8'}	
Sample time:	
0.001	
OK Cancel Help	

#### 4 Click OK.

The number of outputs from the block changes to reflect the length of the I/O-Port address cell array.

<b>Block Parameters</b>	Description
I/O-Port address (cell array)	This is the cell array containing the beginning I/O port addresses for the data you want to read. These addresses are specified in terms of hexadecimal strings.
Data type (cell array)	This is the cell array containing the types of data you want to read from I/O port. The <b>Data type</b> cell array has one value for each value in the <b>I/O-Port address</b> cell array.
	The type uint32 reads a double word (32 bits), uint16 reads a word, and a uint8 reads a byte.
Sample time	Enter a base sample time or a multiple of the base sample time.

## I/O Port Write

Intel 80x86 and compatible processors have a special address space reserved for I/O devices. To access this address space and communicate directly to a device, xPC Target provides the I/O Port Read and I/O Port Write blocks. These blocks enable the transfer of data from and to the I/O ports. See also, "I/O Port Read" on page 30-3.

1 Double click the I/O Port Write block.

The Block Parameters: I/O Port Write dialog box opens.

2 Enter the parameters.

For example, if you want to write a double word (32 bits) starting at I/O port 0x300, followed by a word (16 bits) at 0x304, enter

{'0x300','0x304'}

Your dialog box should look similar to the figure shown below.

Block Parameters: 10 port write	×
_ xpcportwrite (mask) (link)	
I/O-Port Access	
Write	
Parameters	
I/O-Port Address (cell array):	
{'0x300','0x304'}	
Sampple Time	
0.001	
OK Cancel Help Apply	

#### 3 Click OK.

The number of inputs to the block changes to reflect the length of the I/O-Port address cell array. The data type of the input signal reflects the

type of value written to the I/O port.For example, an input signal of type uint32 writes a double word, an uint16 input signal writes a word, and an uint8 input signal writes a byte.

Block Parameters	Description
I/O-Port address (cell array)	This is the cell array containing the I/O port addresses for the data that you want read. These addresses are specified in terms of hexadecimal strings.
Sample time	Enter a base sample time or a multiple of the base sample time.

#### **xPC** Target TET

This block outputs the Task Execution Time (TET) in seconds.

Use the output of this block as an input to an xPC Target Scope block. This allows you to visualize the TET while your target application is running.

# **xPC** Target Time

This block outputs the time in clock ticks that the kernel has been executing. This is not the same as the execution time of the target application, but it is the time since you booted up the target PC.

A use for this block is to determine the execution time of subsystems in your Simulink model. Add an xPC Target Time block before and after the subsystem, and then calculate the difference in time.

The time is in clock ticks, and it uses the target PC interval timer to generate the ticks. Since the interval timer runs at a frequency of 1.193 Mhz, you can calculate the time in seconds by dividing  $1.193 \times 10^6$ 

# **Asynchronous Event Support**

xPC Target incudes support for asynchronous events. These events are triggered by a hardware interrupt asynchronously to normal execution. Some I/O boards raise interrupts that the CPU can use to interrupt the normal execution of code and jump to another sections of code called an Interrupt Service routine (ISR).

This section includes the following topics:

- "Adding an Asynchronous Event" on page 30-7 Add an Async IRQ Source block to your Simulink model
- "Async IRQ Source Block" on page 30-10 Reference for block parameters
- "Async Rate Transition Block" on page 30-12 Reference for block parameters
- "Async Buffer Write and Read Blocks" on page 30-12 Reference for block parameters
- "Asynchronous Interrupt Examples" on page 30-13 Examples for data transfer with a Transition block, buffered data transfer with Real/Write blocks, and interrupt CAN communication with PCI and PC/104 boards

#### Adding an Asynchronous Event

When developing a model in Simulink that runs in the xPC Target environment, an Interrupt Server Routine (ISR) is modeled by using a Function-Call Subsystem. Additionally, you need to add an IRQ Source block connected to the Function-Call Subsystem block. This subsystem is then executed when an interrupt occurs and the CPU is ready to accept it.

After you install an I/O board with interrupt support into your target PC, you can add xPC Target asynchronous blocks to your Simulink model.

1 In the MATLAB command window, type

xpclib

The xPC Target Library opens.

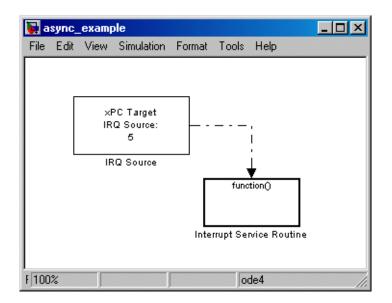
**2** Double-click the Asynchronous Event group block.



The Library: xpclib/Asynchronous Event window opens.

🙀 Library: xpclib/Asynchronous E 💶 🗖 🗙						
File	Edit	View	Form	nat	Help	
	xPC Tar IRQ Sour 5 IRQ Sou	rce: ;	> >	Asy	×PC Target Asynchronous Rate Transition mc Rate Transitio	
	×PC Tar; Asynchror Buffer Bl Read sync Buffe	nous lock	> >	A	×PC Target Asynchronous Buffer Block Write sync Buffer Write	

**3** Drag-and-drop the xPC Target IRQ block in your Simulink model and connect the output to this block to the input of a Function-Call Subsystem. For more information on Function-Call subsystems, see *Using Simulink* and the *Real-Time Workshop User's Guide*.



In the setup shown above, the CPU executes the contents of the Function Call-Subsystem whenever IRQ 5 occurs.

4 Double-click the IRQ Source block.

The Block Parameters: IRQ Source dialog box opens.

- 5 From the IRQ line number list, choose 1, 2, ..., 15. To determine the available IRQ line numbers on the target PC, use the function getxpcpci.
- 6 Select or deselect the Allow preemption of function call subsystem check box.
- 7 From the I/O board generating the interrupt list, select Computer Boards CIO-CTR05, Softing CAN-AC2-104, or CAN-AC2-PCI. Currently, these are the only interrupt boards supported by xPC Target.
- 8 In the PCI slot box, enter the PCI slot number or enter -1 to let xPC Target determine the number.
- 9 Click OK.

For more information about the IRQ Source block, see "Async IRQ Source Block" on page 30-10.

If you need to transfer data from your ISR, add an Async Transition Block or Async Read/Write blocks to your Simulink model. See "Async Rate Transition Block" on page 30-12, "Async Buffer Write and Read Blocks" on page 30-12, and "Asynchronous Interrupt Examples" on page 30-13.

If you are using a CAN fieldbus with interrupts, see "Asynchronous Interrupt Examples" on page 30-13.

### Async IRQ Source Block

The main block that notifies Simulink and xPC Target that a particular Function-Call Subsystem should be treated as an ISR is the IRQ Source block. This block is actually a virtual block and does not exist at model execution time. However, the model initialization code sets things up with the CPU to execute the ISR when the proper interrupt occurs.

<b>Block Parameters</b>	Description
IRQ line number	Select the IRQ line number you are using for this block. This depends on the characteristics of your hardware. You may need to query the PCI bus on the target PC to find what IRQ the PCI bus assigned to your hardware. Use the function getxpcpci. Valid IRQ numbers are between 5 and 15.
Allow preemption of function call subsystem	Normally, while the ISR is executing, another interrupt will not cause re-execution of the ISR (That is the ISR will not <i>preempt</i> itself). If this check box is checked, the ISR will interrupt itself.

<b>Block Parameters</b>	Description
I/O board generating the interrupt	For many I/O boards, it is necessary to set up the board properly to generate the interrupt. It may also be necessary to set up board specific features at the beginning and/or end of an ISR you should select the correct board that you intend to use from the drop-down list.
	Currently xPC Target supports the following boards from:
	• Measurement Computing Corporation (formerly, Computer Boards) — Counter boards CIO-CTR05 (ISA bus) and PCI-CTR05(PCI bus)
	• Softing AG — CAN boards CAN-AC2-PCI (PCI bus) and CAN-AC2-104 (PC/104 bus)
	Check the xPC Target Product News Page for library updates at http://www.mathworks.com/support/product /XP/productnews/productnews.shtml.
PCI slot (-1: autosearch)	If only one board of this type is physically present in the target PC, enter
	-1
	to automatically locate the board.
	If two or more boards of this type are physically present in the target PC, enter the bus number and the PCI slot number of the board associated with this driver block. Use the format [BusNumber, SlotNumber]. To determine the bus number and the PCI slot number, type
	getxpcpci

## **Async Rate Transition Block**

Use the Asynchronous Rate Transition block to double buffer data between the function call subsystem and the rest of the model which executes rate-monotonically in real-time.

Normally, the interrupt service routine writes to the first buffer. When the next model step executes, the first buffer is copied to the second buffer and its value is used for model calculations.

If a second interrupt occurs while the buffer is being copied, data is corrupted. This corruption happens when part of the data is copied from the first buffer, the interrupt occurs and writes over the entire first buffer, and then the transition block continues the copy operation from the first buffer that now has data from the second interrupt.

To prevent possible data corruption, use Async Buffer Write and Read blocks. See "Async Buffer Write and Read Blocks" on page 30-12.

Block Parameters	Description
Sample time	Enter a base sample time or a multiple of the base sample time.

# Async Buffer Write and Read Blocks

These blocks provide double buffering of data between the ISR and the model which executes rate-monotonically in real-time. Always use these blocks in pairs with an Async Buffer Write Block leading into an Async Buffer Read block. The Async Buffer Write Block has to be part of the ISR, and the Async Buffer Read block is outside the ISR.

Use Async Buffer Write and Read blocks for a more secure method of transferring data. Unlike the rate transition block, the data from one buffer is not copied to the second buffer. Instead, interrupts are disabled, and pointers to the buffers are swapped. This method produces the smallest time the interrupts are disabled and protects against data corruption caused by overwriting partially copied buffers.

Block Parameters	Description
Sample time	Enter a base sample time or a multiple of the base sample time.

#### **Asynchronous Interrupt Examples**

xPC Target provides several example models. If you installed MATLAB in the default location, these models are located in

```
C:\<MATLAB root>\toolbox\rtw\targets\xpc\xpcdemos.
```

To access any of these models, in the MATLAB command window, type the name of the model. Each model contain annotations documenting its purpose, and should serve as an example of how to use these blocks.

- xpcasyncbuffer Model using an external TTL signal to trigger and interrupt on the PCI-CTR05 board. Data exchange between an asynchronous task and a monotonic task using **Async Buffer Read/Write** blocks.
- xpcasynctrans Model using an external TTL signal to trigger and interrupt. on the PCI-CTR05 board. Data exchange between and asynchronous task and a rate monotonic task using a **Async Rate Transition** block.
- xpccanintpc104 Model using interrupt driven CAN I/O communication with the CAN-AC2-104 board.
- xpccanintpci Model using interrupt driven CAN I/O communication with the CAN-AC2-PCI board.